```
tinyxml2::DynArray
< T, INITIAL_SIZE >

-  _mem
-  _pool
-  _allocated
-  _size

+ DynArray()
+ ~DynArray()
+ Clear()
+ Push()
+ PushArr()
+ Pop()
+ PopArr()
+ Empty()
+ operator[]()
+ operator[]()
+ PeekTop()
+ Size()
+ Capacity()
+ SwapRemove()
+ Mem()
+ Mem()
- DynArray()
- operator=()
- EnsureCapacity()
```

< tinyxml2::MemPoolT
::Block *, 10 >

< tinyxml2::XMLNode
*, 10 >

< const char *, 10 >

< char, 20 >

```
tinyxml2::DynArray
< tinyxml2::MemPoolT
    ::Block *, 10 >

-  _mem
-  _pool
-  _allocated
-  _size

+  DynArray()
+  ~DynArray()
+  Clear()
+  Push()
+  PushArr()
+  Pop()
+  PopArr()
+  Empty()
+  operator[]()
+  operator[]()
+  PeekTop()
+  Size()
+  Capacity()
+  SwapRemove()
+  Mem()
+  Mem()
-  DynArray()
-  operator=()
-  EnsureCapacity()
```

```
tinyxml2::DynArray
< tinyxml2::XMLNode
    *, 10 >

-  _mem
-  _pool
-  _allocated
-  _size

+  DynArray()
+  ~DynArray()
+  Clear()
+  Push()
+  PushArr()
+  Pop()
+  PopArr()
+  Empty()
+  operator[]()
+  operator[]()
+  PeekTop()
+  Size()
+  Capacity()
+  SwapRemove()
+  Mem()
+  Mem()
-  DynArray()
-  operator=()
-  EnsureCapacity()
```

```
tinyxml2::DynArray
< const char *, 10 >

-  _mem
-  _pool
-  _allocated
-  _size

+  DynArray()
+  ~DynArray()
+  Clear()
+  Push()
+  PushArr()
+  Pop()
+  PopArr()
+  Empty()
+  operator[]()
+  operator[]()
+  PeekTop()
+  Size()
+  Capacity()
+  SwapRemove()
+  Mem()
+  Mem()
-  DynArray()
-  operator=()
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```

```
tinyxml2::DynArray
< char, 20 >

-  _mem
-  _pool
-  _allocated
-  _size

+  DynArray()
+  ~DynArray()
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+  Push()
+  PushArr()
+  Pop()
+  PopArr()
+  Empty()
+  operator[]()
+  operator[]()
+  PeekTop()
+  Size()
+  Capacity()
+  SwapRemove()
+  Mem()
+  Mem()
-  DynArray()
-  operator=()
-  EnsureCapacity()
```