### **Soccer Predictions**

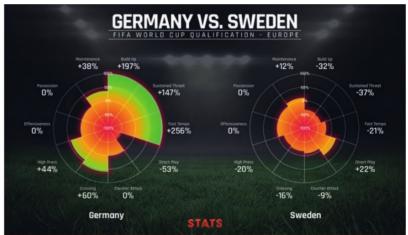
#### **Soccer Predictions**

By Domingo Imperatori

# **Project Goal**

 Understand how predictable is Soccer, and what are some of the features that have influence in the matches outcome.





#### Data

#### Data from Kaggle

\* kaggle:

https://www.kaggle.com/mkhvalchik/soccer/data

https://www.kaggle.com/hugomathien/soccer

#### data of:

+25,000 matches

+10,000 players

11 European Countries with their lead championship

Seasons 2008 to 2016

Players and Teams' attributes\* sourced from EA Sports' FIFA video game series, including the weekly updates

Team line up with squad formation (X, Y coordinates)

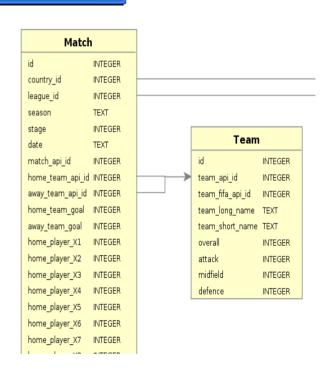
Betting odds from up to 10 providers

Detailed match events (goal types, possession, corner, cross, fouls, cards etc...) for +10,000 matches.

\* Other Databases.

#### Data

- We will focus in 2 tables:
  - Matches: more than 25,000 matches European leagues
  - Team (299 teams)



#### Team



We scrap some data from www.sofifa.com

#### Specifically:

- Overall: how good is the team in total
- Attack: how good is attacking
- Midfield: how good is team midfield
- Defence: how good is team defense

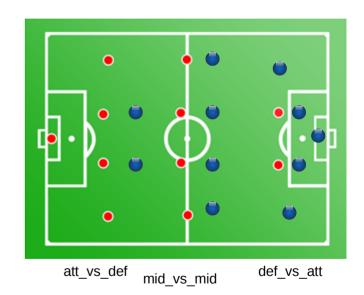
# Feature engineering

After importing and cleaning data.

- Differences between the different team crossing lines
  - example: home team attacking, visitor team defending

```
In [31]: # Overall differences between teams
matches['overall']=matches['home_overall']-matches['away_overall']

#Differences between the differents lines playing
matches['hatt_vs_adef']=matches['home_attack']-matches['away_defence']
matches['hdef_vs_aatt']=matches['home_defence']-matches['away_attack']
matches['hmid_vs_amid']=matches['home_midfield']-matches['away_midfield']
```



### Column win

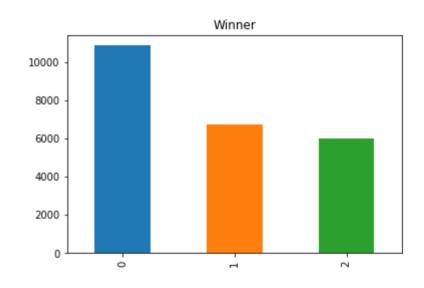
# Create column win from matches (score: home\_team\_goal,away\_team\_goal):

- 0: Home Team wins
- 1: Visitor Team wins
- 2 : Draw

#### Create a new win column: 0-home team won 1-visitor team won 2-Tie

#### Home Factor

 The home team winning is clearly the option most probable, second visitor winning (around 17% less) and finally draw the less probable



Percentage Home Wins: 46.02% Percentage Visitor Wins: 28.64% Percentage Tie: 25.34%

### Goal

Logically the goal is a decisive part of the game, so the team that score the most and receive the less got clearly more chances of winning.

Engineering features from goal:

- Mean of goals score by team in all the matches.
- Mean of goals received by team in all the matches.
- Effectiveness: difference between the mean of goals score and the goals received.

Created this features for playing as home and playing as visitor.

#### Describe matches:

```
In [52]: home_attack', 'home_midfield', 'home_defence', 'away_overall', 'away_attack', 'away_midfield', 'away_defence']].describe()

Out[52]:

home_overall home_attack home_midfield home_defence away_overall away_attack away_midfield away_defence

count 23575.000000 23575.000000 23575.000000 23575.000000 23575.000000 23575.000000 23575.000000

mean 72 735949 73 275080 72 670626 72 070541 72 735270 73 274231 72 669183 72 069777
```

		momo_unuon			unuj_oronum	unitary_unitaria	arrayarrara	y
count	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000
mean	72.735949	73.275080	72.670626	72.070541	72.735270	73.274231	72.669183	72.069777
std	5.839941	6.387009	6.179148	6.104974	5.841167	6.388142	6.181631	6.106442
min	58.000000	55.000000	56.000000	55.000000	58.000000	55.000000	56.000000	55.000000
25%	68.000000	69.000000	68.000000	67.000000	68.000000	69.000000	68.000000	67.000000
50%	73.000000	73.000000	73.000000	72.000000	73.000000	73.000000	73.000000	72.000000
75%	77.000000	78.000000	77.000000	76.000000	77.000000	78.000000	77.000000	76.000000
max	86.000000	91.000000	87.000000	86.000000	86.000000	91.000000	87.000000	86.000000

### Describe 2:

matches[['home\_team\_mean','away\_team\_mean','home\_rec\_mean','away\_rec\_mean','home\_effec','away\_effec','win']].c

	home_team_mean	away_team_mean	home_rec_mean	away_rec_mean	home_effec	away_effec	win
count	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000	23575.000000
mean	1.545748	1.159067	1.159067	1.545825	0.386681	-0.386758	0.793128
std	0.441231	0.328585	0.263302	0.441142	0.624709	0.217490	0.819041
min	0.533333	0.263158	0.550459	0.533333	-1.529412	-1.105263	0.000000
25%	1.261905	0.940789	0.982301	1.261905	-0.037383	-0.526316	0.000000
50%	1.445652	1.087719	1.157895	1.451128	0.289474	-0.377483	1.000000
75%	1.760331	1.308824	1.326087	1.760331	0.676471	-0.230263	2.000000
max	3.322368	2.328947	2.210526	3.322368	2.592105	0.470588	2.000000

### Barcelona best Team:

```
# Now matematically I can demonstrate that Barcelona is the best team at least at home:
matches[['home_team_name','home_effec']].groupby('home_team_name').mean().sort_values(by='home_effec',ascending=Falson).
```

#### home effec

FC Barcelona	2.592105
Real Madrid CF	2.355263
FC Bayern Munich	2.102941
SL Benfica	1.990826
Celtic	1.985507



# **Exploratory Data Analysis**

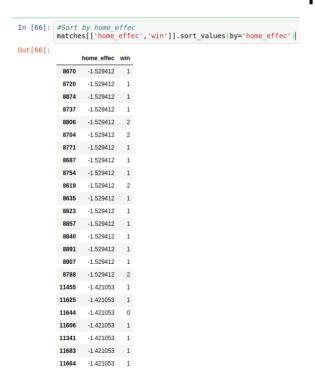
 The problem is a classification type: we will try to figured out the match outcome using the different features:

```
Home Win: C
```

Home Lost: 1

– Draw: 2

 The first thing we can do is ordered by some of the variables for example

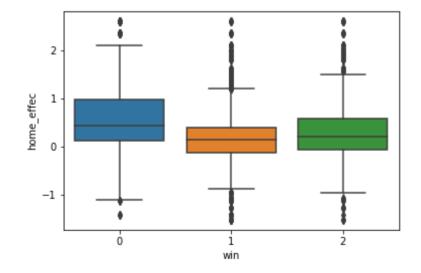




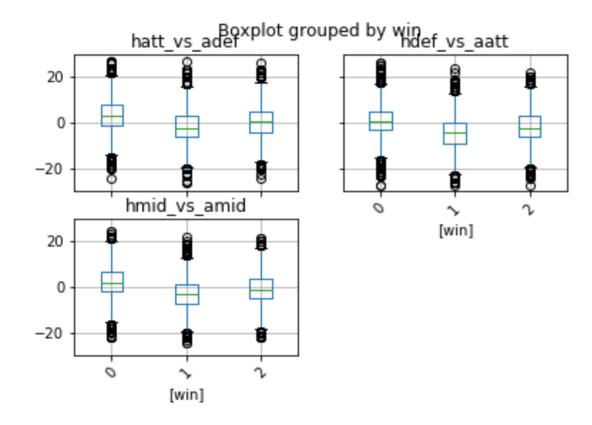
We can see that the effectiveness at home can be a good variable to discriminate:

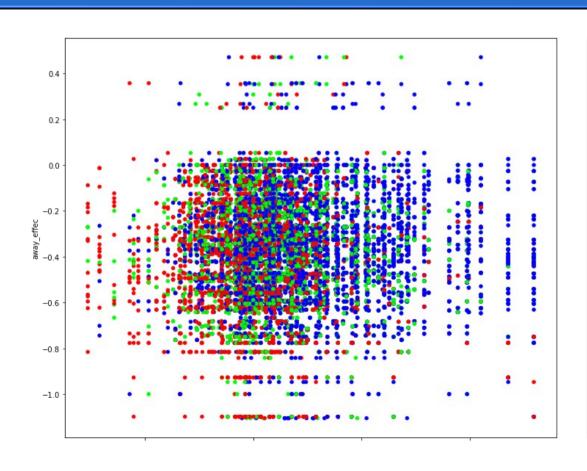
Low Effec: means more 1 (Visitor wins)

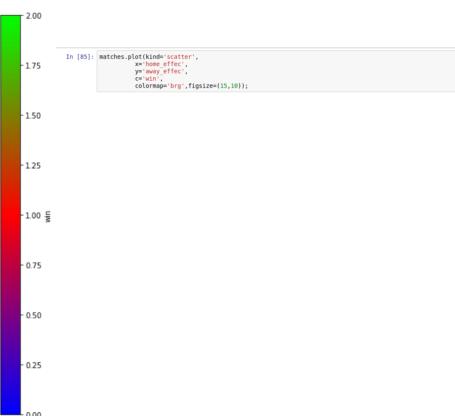
High Effec: means more 0 (Home wins)

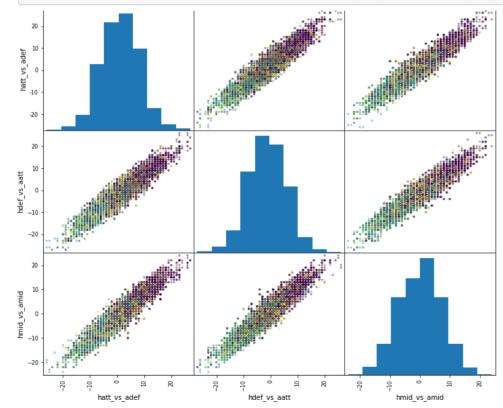


In [73]: # let's look at this graphically using boxplot:
sns.boxplot(x="win",y="home\_effec",data=matches);









```
home overall -1.00 0.97 0.99 0.98 0.38 0.37 0.37 0.39 0
                                                                 8-0.03-0.49-0.01 0.62-0.04 0.55 0.52 0.54-0.14
                                                                  -0.03-0.47-0.01 0.60 -0.04 0.59 0.51 0.52 -0.13
    home attack -0.97 1.00 0.95 0.95 0.37 0.35 0.36 0.37
   home midfield -0.99 0.95 1.00 0.96 0.37 0.36 0.36 0.38
                                                                  -0.03-0.49-0.01 0.
                                                                                    62-0.040.54 0.51 0.56-0.14
   home defence -0.98 0.95 0.96 1.00 0.39 0.37 0.38 0.39
                                                                 -0.03-0.48-0.01 0
                                                                                     0-0.04 0.52 0.53 0.52 -0.14
    away overall -0.38 0.37 0.37 0.39 1.00 0.97 0.99 0.98 -0.01 0.54 0.02
                                                                                 -0.01-0.36-0.52-0.55-0.54 0.09
    away attack -0.37 0.35 0.36 0.37 0.97 1.00 0.95 0.95 -0.01 0.53 0.02
                                                                                 -0.01-0.35-0.51-0.59-0.52 0.09
   away midfield -0.37 0.36 0.36 0.38 0.99 0.95 1.00 0.96 -0.01 0.54 0.02
                                                                                 -0.01-0.36-0.51-0.54-0.57 0.09
   away defence -0.39 0.37 0.38 0.39 0.98 0.95 0.96 1.00 0.01 0.53 0.02
                                                                                -0.01-0.35-0.53-0.52-0.52 0.09
                      .58 0.57 0.58 0.57 0.01-0.01-0.01-0.01 1.00 0.01 0.54 0.02 0.94 0.02 0.53 0.50 0.52 0.21
away team mean -0.03-0.03-0.03-0.03 0.54 0.53 0.54 0.53 0.01 1.00 0.13 0.88 -0.05-0.28-0.50-0.52-0.51 0.13
                     ).49-0.47-0.49-0.48<mark>0.02 0.02 0.02 0.02</mark>-0.54<mark>0.13 1.00 0.11-</mark>0.81<mark>-0.03</mark>-0.45-0.43-0.45 <mark>0.16</mark>
 home rec mean
 away_rec_mean -0.01-0.01-0.01-0.01 0.58 0.57 0.58 0.57 0.02 0.88 0.11 1.00 0.03 0.70 0.50 0.53 0.52 0.12
                      62 0.60 0.62 0.60 <mark>-0.01-0.01-0.01-0.01 0.94 -0.05 0.81 -0.03 1.00 -0.00 0.56 0.54 0.56 -0.21</mark>
      away effec +0.04-0.04-0.04-0.04-0.36-0.35-0.36-0.35-0.02-0.28-0.03-0.70-0.00 1.00 0.27 0.29 0.29 0.05
    hatt vs adef -0.55 0.59 0.54 0.52-0.52-0.51-0.51-0.53 0.53-0.50-0.45-0.50 0.56 0.27 1.00 0.92 0.94 0.20
    hdef vs aatt -0.52 0.51 0.51 0.53-0.55-0.59-0.54-0.52 0.50-0.52-0.43-0.53 0.54 0.29 0.92 1.00 0.03-0.20
   hmid vs amid -0.54 0.52 0.56 0.52 -0.54 0.52 -0.57 -0.52 0.52 -0.51 -0.45 -0.52 0.56 0.29 0.93 0.93 1 0 0 -0.20
              win +0.14-0.13-0.14-0.140.09 0.09 0.09 0.09 0.210.13 0.16 0.12 -0.21-0.05-0.20-0.20-0.20 1.00
```

-08

- 0.4

- 0.0

- -0.4

```
In [91]: matches_correlations = matches_ref.corr();
    cmap = sns.diverging_palette(220, 10, as_cmap=True)
    sns.heatmap(matches_correlations, cmap=cmap, annot=True, fmt='.2f')
    plt.gcf().set_size_inches(10, 10);
```

### Models

Let's check some models with the variables we choose:

K-Nearest Neighbors

Logistic Regression

Random Forest

## K-Nearest Neighbors

#### **K-Nearest Neighbours**

```
In [163]: from sklearn.neighbors import KNeighborsClassifier
    from sklearn.model_selection import train_test_split
    from sklearn import metrics

In [166]: X=matches[['home_effec','hatt_vs_adef','hdef_vs_aatt','hmid_vs_amid','home_team_mean']]
    y=matches['win']

In [167]: X_train, X_test,y_train,y_test=train_test_split(X,y,random_state=99)

#Feature Scaling (Standarize)
    from sklearn.preprocessing import StandardScaler
    sc_X=standardScaler()
    X_train=sc_X.fit_transform(X_train)
    X_test=sc_X.transform(X_test)
```

#### KNN-2

```
In [170]: for i in range(10,500,10):
               #k=50
               knn=KNeighborsClassifier(n neighbors=i)
               knn.fit(X train,y train)
              y pred class = knn.predict(X test)
              print("k=",i)
              print((metrics.accuracy score(y test, y pred class)))
          k=10
          0.47964031218187986
          k = 20
          0.4884628435697319
          k = 30
          0.502035968781812
          k = 40
          0.5030539531727181
          k = 50
          0.504580929759077
          k = 60
          0.505938242280285
          k = 70
          0.5128944689514761
          k = 80
          0.5111978282999661
```

```
k= 90
0.5142517814726841
k = 100
0.513742789277231
k = 110
0.5147607736681371
k = 120
0.5167967424499491
k = 130
0.5181540549711571
k= 140
0.5181540549711571
k = 150
0.5184933831014591
k= 160
0.5186630471666102
k= 170
0.5203596878181201
k= 180
0.5203596878181201
k = 190
0.5183237190363081
k = 200
0.5196810315575161
k = 210
0.5195113674923652
k = 220
0.5174753987105531
k = 230
0.5166270783847982
k = 240
0.5174753987105531
k = 250
0.5188327112317611
k = 260
0.5198506956226672
k = 270
0.5217170003393281
k = 280
0.5206990159484222
k = 290
0.5213776722090261
k = 300
0.5210383440787242
k = 310
0.5210383440787242
```

#### KNN-3

```
In [172]: knn.predict proba(X)
Out[172]: array([[0.76896552, 0.07586207, 0.15517241],
                  [0.76896552, 0.07586207, 0.15517241],
                  [0.76896552, 0.07586207, 0.15517241],
                  [0.34827586, 0.43448276, 0.21724138],
                  [0.17241379, 0.57931034, 0.24827586].
                  [0.17241379, 0.57931034, 0.2482758611)
In [173]: accuracies = []
           for k in range(10.500.10):
               knn = KNeighborsClassifier(n neighbors=k)
               knn.fit(X,v)
               pred = knn.predict(X)
               accuracy = float(sum(pred == v)) / len(v)
               accuracies.append([k, accuracy])
In [174]: data = pd.DataFrame(accuracies,columns=['k','Accuracy'])
           data.plot.line(x='k'.v='Accuracy');
           0.57

    Accuracy

           0.56
           0.55
           0.54
           0.53
           0.52
           0.51
```

```
In [182]: # Calculate TRAINING ERROR and TESTING ERROR for K=1 through 100.
          k range = list(range(10,500,2))
          training error = []
          testing error = []
           # Find test accuracy for all values of K between 1 and 100 (inclusive).
          for k in k range:
              # Instantiate the model with the current K value.
              knn = KNeighborsClassifier(n neighbors=k)
              knn.fit(X train, v train)
              # Calculate training error (error = 1 - accuracy).
              y pred class = knn.predict(X train)
              training accuracy = metrics.accuracy score(y train, y pred class)
              training error.append(1 - training accuracy)
              # Calculate testing error.
              v pred class = knn.predict(X test)
              testing accuracy = metrics.accuracy score(y test, y pred class)
              testing error.append(1 - testing accuracy)
In [183]: # Allow plots to appear in the notebook.
           %matplotlib inline
          import matplotlib.pyplot as plt
          plt.style.use('fivethirtyeight')
In [184]: # Create a DataFrame of K, training error, and testing error.
          column dict = {'K': k range, 'training error':training error, 'testing error':testing error}
          df = pd.DataFrame(column dict).set index('K').sort index(ascending=False)
          df.head()
Out[184]:
               testing error training error
                 0.482355
                            0.489113
                 0.482355
                            0.489282
                 0.482525
                            0.489056
                 0.482355
                            0.489169
```

0.482694

0.489169

#### KNN-4

```
In [185]: # Plot the relationship between K (HIGH TO LOW) and TESTING ERROR.
           df.plot(v='testing error');
           plt.xlabel('Value of K for KNN');
           plt.ylabel('Error (lower is better)');
              0.52
                                                  testing error
           Error (lower is better)
              0.51
              0.48
                            100
                                                                500
                                 Value of K for KNN
```

```
In [186]: # Find the minimum testing error and the associated K value.
          df.sort values('testing error').head()
```

#### Out[186]:

#### testing error training error

K		
292	0.477944	0.485097
272	0.477944	0.485606
270	0.478283	0.485549
274	0.478283	0.485776
174	0.478283	0.484022

```
In [187]: # Alternative method:
          min(list(zip(testing error, k range)))
```

```
Out[187]: (0.4779436715303699, 272)
```

```
In [188]: # Plot the relationship between K (HIGH TO LOW) and both TRAINING ERROR and TESTING ERROR.
           df.plot();
           plt.xlabel('Value of K for KNN');
           plt.vlabel('Error (lower is better)');
               0.52
                                                        testing error
            Error (lower is better)
                                                        training error
               0.50
                0.48
               0.46
```

```
In [193]:
          knn=KNeighborsClassifier(n neighbors=272)
          knn.fit(X train,y train)
          y pred class = knn.predict(X test)
          print((metrics.accuracy score(y test, y pred class)))
          0.5220563284696301
```

400

500

The best Predictions is: 52% (k=272)

300

Value of K for KNN

0.44

100

# Logistic Regression

The best Predictions is: 51% (almost 52)

#### Random Forest

```
Random Forest
In [51]: ##### Fitting Random Forest Classidication to the training set
         from sklearn.ensemble import RandomForestClassifier
         X=matches[['home overall','home attack','home midfield','home defence','away overall','away midfield',
         v=matches['win']
         X train, X test,y train,y test=train test split(X,y,random state=99)
         #Feature Scaling (Standarize)
         from sklearn.preprocessing import StandardScaler
         sc X=StandardScaler()
         X Train=sc X.fit transform(X train)
         X test=sc X.transform(X test)
         classifier= RandomForestClassifier(n estimators=500, max features=12,oob score=True,random state=1)
         classifier.fit(X_train,y_train)
Out[51]: RandomForestClassifier(bootstrap=True, class weight=None, criterion='gini',
                     max depth=None, max features=12, max leaf nodes=None,
                     min impurity decrease=0.0, min impurity split=None,
                     min samples leaf=1, min samples split=2.
                     min weight fraction leaf=0.0, n estimators=500, n jobs=1.
                     oob score=True, random state=1, verbose=0, warm start=False)
In [52]: #Predicting the Test set results
         y pred= classifier.predict(X test)
In [53]: print((metrics.accuracy score(y test, y pred)))
         0.4606379368849678
```

#### Conclusions

- It's a really complex game, I red max accuracy is 70%
- The home field advantage is an important factor.
- Draw is the less predictable of the outcomes
- Applying the methods to the data:

KK-N	Logistic Regression	Random Forest		
52%	51%	46%		

### Extensions

• Check at other level, for example go to Player level, how for example can affect the experience (age) of the player in the game outcome

Use the betting companies data (matches) and match with our data

Check the outcome with other data

### Thank You

- Email: d.imperatori.bou@gmail.com
- GitHub: https://github.com/dimperatori