Дескрипторы

```
In [1]:
         class Descriptor:
             def __get__(self, obj, obj_type):
                 print('get')
             def __set__(self, obj, value):
                 print('set')
             def __delete__(self, obj):
                 print('delete')
         class Class:
             attr = Descriptor()
         instance = Class()
In [2]:
         instance.attr
        get
In [3]:
         instance.attr = 10
         set
In [4]:
         del instance.attr
         delete
```

```
In [5]:
         class Value:
             def __init__(self):
                 self.value = None
             @staticmethod
             def _prepare_value(value):
                 return value * 10
             def __get__(self, obj, obj_type):
                 return self.value
             def __set__(self, obj, value):
                 self.value = self._prepare_value(value)
In [6]:
         class Class:
             attr = Value()
         instance = Class()
         instance.attr = 10
         print(instance.attr)
```

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Функции и методы

```
In [7]:
         class Class:
             def method(self):
                 pass
         obj = Class()
         print(obj.method)
         print(Class.method)
         <bound method Class.method of <__main__.Class object at 0</pre>
        x10ee77278>>
         <function Class.method at 0x10ee3bea0>
In [8]:
         class User:
             def __init__(self, first_name, last_name):
                 self.first_name = first_name
                 self.last_name = last_name
             @property
             def full_name(self):
                 return f'{self.first_name} {self.last_name}'
         amy = User('Amy', 'Jones')
         print(amy.full_name)
         print(User.full_name)
        Amy Jones
         cproperty object at 0x10ee7b598>
```

```
In [9]:
          class Property:
              def __init__(self, getter):
                  self.getter = getter
              def __get__(self, obj, obj_type=None):
                  if obj is None:
                      return self
                  return self.getter(obj)
In [10]:
          class Class:
              @property
              def original(self):
                  return 'original'
              @Property
              def custom_sugar(self):
                  return 'custom sugar'
              def custom_pure(self):
                  return 'custom pure'
              custom_pure = Property(custom_pure)
In [11]:
          obj = Class()
          print(obj.original)
          print(obj.custom_sugar)
          print(obj.custom_pure)
          original
          custom sugar
          custom pure
In [12]:
          class StaticMethod:
              def __init__(self, func):
                  self.func = func
              def __get__(self, obj, obj_type=None):
                  return self.func
```

```
In [13]: class ClassMethod:
    def __init__(self, func):
        self.func = func

def __get__(self, obj, obj_type=None):
    if obj_type is None:
        obj_type = type(obj)

def new_func(*args, **kwargs):
        return self.func(obj_type, *args, **kwargs)

return new_func
```

slots

```
In [14]:
    class Class:
        __slots__ = ['anakin']

        def __init__(self):
            self.anakin = 'the chosen one'

    obj = Class()

    obj.luke = 'the chosen too'

AttributeError Traceback (most recent call last)
    <ipython-input-14-66c0c798df1f> in <module>()
        8 obj = Class()
        9

---> 10 obj.luke = 'the chosen too'

AttributeError: 'Class' object has no attribute 'luke'
```