DINDA ATIKAH GHAISANI

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SUMMARY

A highly motivated and detail-oriented individual with a strong passion for continuous learning. I am particularly interested in Front-End Development, UI/UX Design, and Graphic Design, combining technical and creative skills to deliver high-quality results. I have been studying these fields for about two years. Committed to collaboration and personal growth, I strive to contribute meaningfully to every project.

EDUCATION

Associate Degree in Informatics Engineering

2023 - Present

Semarang State Polytechnic | Indonesia - GPA 3.82/4.00. Transcript

ORGANIZATION

Electrical Engineering Student Association - Politeknik Negeri Semarang

2024 - 2025

Entrepreneurship and Sponsorship Division Staff

- Served as the lead designer and sponsorship coordinator within the division.
- Designed promotional materials for entrepreneurship events.
- Designed a wide range of visual materials for organizational events, including posters, social media content, banners, and video edits.
- Managed end-to-end sponsorship processes including proposal creation, outreach, and negotiations.
- Successfully secured sponsorships from major brands such as Biznet, Gojek, Wardah, Hydrococo, and others.

Google Developer Student Club Chapter Polines

2023 - Present

Active member

- Actively participated in various learning and development activities organized by GDSC Polines.
- Attended training sessions on website development, UI/UX design, and mobile application development.
- Engaged in scheduled community events such as workshops, webinars, and collaborative tech discussions to enhance technical and soft skills

Polytechnic Computer Club

2023 - 2024

Active member

- Attended a UI/UX design training using Figma as a participant.
- Gained basic skills in wireframing and prototyping using Figma.

PROJECT

•	Full-Stack Developer "Aplikasi Keuangan dan Direktori UMKM Desa Jabung"	2025
	(On progress) Here UI/UX	
	Contributed to system development using Laravel (PHP) and MySQL. Designed and	
	implemented user interfaces with HTML, CSS, and JavaScript while participating in	
	UI/UX design using Figma.	
•	Game Project "Exciting Adventure Game" Here	2025
	Contributed to integrating three games into one platform and developing an in-game	
	feature using Unity, ensuring seamless gameplay and system integration.	
•	Front-End Developer "UnivGo" Here	2024
	Contributed as a Front-End Developer using Flutter to build a cross-platform user	
	interfaces, and participated in UI/UX design using Figma.	
•	Embedded System "Smart Parking System for Distance Detection and Parking Slot	2024
	Management" Here	
	Contributed to the development of "Smart Parking System for Distance Detection and	
	Parking Slot Management" using Arduino, implementing sensors to detect vehicles	
	distance and manage parking slot availability in real time.	
•	Product Design "E-Merch" Here	2024
	Independently created all merchandise designs (t-shirts, tote bags, stickers, keychains)	
	using CorelDRAW and Canva. The products were tailored for Electrical Engineering	
	students at Politeknik Negeri Semarang.	0004
•	UI/UX Mobile Aplication "Sistem Absensi Mahasiswa" Here	2024
	Contributed to designing the UI/UX of a mobile application for a student attendance	
	system. Utilized Figma to create wireframes, high-fidelity prototypes, and user	
	flows to deliver an intuitive and efficient user experience.	2023
•	Rebranding of the UMKM "Bintang Juice" Here	2023
	Contributed to rebranding by designing the company profile, logo, menu list, and	
	banner using CorelDRAW, supporting a cohesive and refreshed brand identity.	

CERTIFICATE & COURSES

- Database Programming with SQL Oracle | Here
- Database Design Oracle | Here

ADDITIONAL INFORMATION

- **Technical Skills:** HTML, CSS, JavaScript, Flutter, Arduino, PHP, Laravel, MySQL, Firebase, Figma, CorelDRAW, Canva, Git, and VS Code.
- **Soft Skills:** Creativity, Structural Analysis, Communication, Teamwork, Time Management, Problem Solving, and Leadership.
- Languages: Indonesian (Native) and English (Intermediate).