

### Assignment 3 - Tower of Hanoi Program Design

#### Data Design

Define OPTIONS with string constant of "srnx:"

Declare s, r, n, x as bool initialized to false

Declare disk\_num as string initialized to "NULL"

Declare default\_disk as static integer initialized to 0;

Declare A, B, C as characters initialized to 'A', 'B', 'C'

#### Main Module Design

Begin Main (pass in argc as integer, in argv as string)

    Declare integer c initialized to 0

    Begin While

        While (c = getopt(pass in argc as integer, in argv as string, in OPTIONS as string)) does not equal -1

            Begin switch (c)

                Case 'n'

                    Assign value of true to n

                    Break statement

                Case 'x'

                    Assign value of optarg to disk\_num

                    Convert string to integer type using atoi(disk\_num) assign value to default\_disk;

                    Break statement

                Case 's'

                    Assign value of true to s

                    Call stack() module

                    Break statement

                Case 'r'

                    Assign value of true to r

                    Call recursive(pass in default\_disk as static integer, in A as character, in B as character, in C as character )

                    Break statement

                Case '?'

                    Display "Character not defined in the string"

                    Return with exit status fail

        Default Case

            Begin if

                If n == false

                    Assign integer value of 5 to default\_disk;

            End if

```

                                Break statement
                        End switch
                End While
        Begin if
        If (argc == 1)
                Display "Error: no arguments supplied!"
                Return with exit status fail
        End If
End Main

```

### recursive Module Data Design

#### recursive Module Design

```

Begin recursive
        Begin if
        If default_disk == 0
                return;                // base case
        End if
        Begin else
        Else
                Call recursive(pass in default_disk -1, in A as character, in C as character, in B as
                                character)
                Display "Move peg default_disk from A to B"
                Call recursive(pass in default_disk -1, in C as character, in B as character, in A as
                                character)
        End else
End recursive

```