



MC jobs with SLURM at CSCS

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CSCS-LCG2

- Swiss Tier-2 for ATLAS, CMS and LHCb
- Currently providing ~27kHS06
 - ~2.7k jobs running at all times
 - $\sim 1k$ jobs in queue avg. / seen max of $\sim 4k$
- Running SLURM 2.6.2 since October 2013
- Multiple node configuration
 - 10x AMD Interlagos (32 core) to be decommissioned
 - 67x Intel Sandy Bridge (32 core)
 - 16x Intel Ivy Bridge (40 core)
 - HT enabled => one job slot per "core"
 - Using Infiniband QDR/FDR + shared filesystem (GPFS) => MPI possible (but not configured)









MC jobs

- Running ATLAS MC jobs since Jan 2014
 - First job started on 2014-01-01T18:35:40
- EMI-3 ARC and CREAM CEs configured, but MC jobs landing only on ARC
- We make no distinction between jobs: MC and SC run under the same users, partitions and conditions → this makes fair-share calculations easier and more accurate
 - ATLAS, CMS and LHCb (+ops, hone, dteam) allowed to run MC jobs
- ATLAS is the only VO running MC
 - So far completed ~6800 ATLAS jobs (1.6% of ATLAS)
 - In terms of CPU time, MC jobs account for 259.066h (18.5% of ATLAS)



The middleware

- Initial issues with the middleware:
 - ARC-CE would reserve 8x cores per job (=64 instead of 8)
 - CREAM-CE would simply ignore MC jobs
- Modified the submission scripts by hand for SLURM and MC (thanks to ICM's initial port)
 - ARC: *submit-SLURM-job*
 - CREAM: slurm_submit.sh + slurm_local_submit_attributes.sh
- Problems now solved, anything newer than the following versions should support MC without issues:
 - emi-cream-ce-1.2.2-2.el6.noarch
 - nordugrid-arc-3.0.3-1.el6.x86_64
- Currently ATLAS MC jobs only land on ARC-CE





SLURM configuration

SLURM supports multicore jobs by default

```
SelectType=select/cons res
                                        # consumable resources
                                                                                                             slurm.conf
SelectTypeParameters=CR CPU Memory
                                        # consumable resources are CPU and MEM
SchedulerType=sched/backfill
                                        # backfill is enabled
MaxTasksPerNode=40
                                        # Max is 128tasks per node, but for WLCG we want ~one per CPU
NodeName=DEFAULT
                        RealMemory=64359 CPUs=32 State=UNKNOWN
                                                                  # keep it simple: no Sockets, SocketsPerBoard...
                                                                  # just number of CPUs = job slots
NodeName=wn[80-95]
                        RealMemory=128894 CPUs=40 State=UNKNOWN
PartitionName=DEFAULT Nodes=wn[01-48],wn50,wn[52-95] Default=YES Priority=10
                                                                                 DefMemPerCPU=2000 Shared=NO
                      Priority=10 MaxTime=96:00:00 AllowGroups=atlas,nordugrid MaxMemPerCPU=4000 Default=NO
PartitionName=atlas
```

- One partition (queue) per VO (atlas uses 2, atlas + atlashimem)
 - All nodes belong to all partitions
- Testing is easy:

```
$ srun -N1 --ntasks-per-node=2 -p other hostname
```

```
$ cat simple_script.jdl
[
SMPgranularity = 2;
#WholeNodes = True;
#HostNumber = 1;
#CpuNumber = 2;
Executable="simple_script.sh";
InputSandbox = {"simple_script.sh"};
StdOutput = "stdout.out";
StdError = "stderr.out";
OutputSandbox = {"stdout.out", "stderr.out"};
OutputSandboxBaseDestURI = "gsiftp://localhost";
]
```





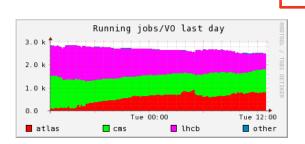
SLURM configuration

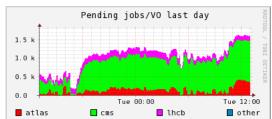
- No implicit limit on the number of cores that can be requested by jobs.
 - The CE needs to limit it to < # cores in a system
 - Nowadays 8 seems a safe assumption
- Backfilling enabled, but not very useful as jobs don't request time constraints

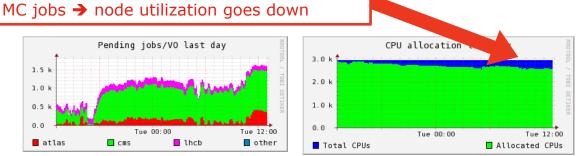
 they get the max configured and SLURM can't plan ahead

SLURM is draining nodes to make room for

- Avg. queue time ATLAS SC: 2h:32m:44s
- Avg. queue time ATLAS MC: 11h:59m:39s









Our evaluation

· The good:

- Extremely easy to deploy: minimal or no changes on the scheduler configuration are required
- Fair-share calculations take into account total number of cores per job
- Middleware seems to be prepared for SLURM + MC jobs

The bad:

- Backfilling would work better if jobs would actually use time limits
- Not a lot of scripts available to parse accounting DB → a lot of work in-house to plot statistics (http://wiki.chipp.ch/twiki/bin/view/LCGTier2/PhoenixMonOverview)

· The ugly:

 Some versions of SLURM have serious bugs (i.e. 2.6.2 would crash when reserving cores instead of full nodes → ops is affected!!)





Questions?



Thank you for your attention.



Backup slides

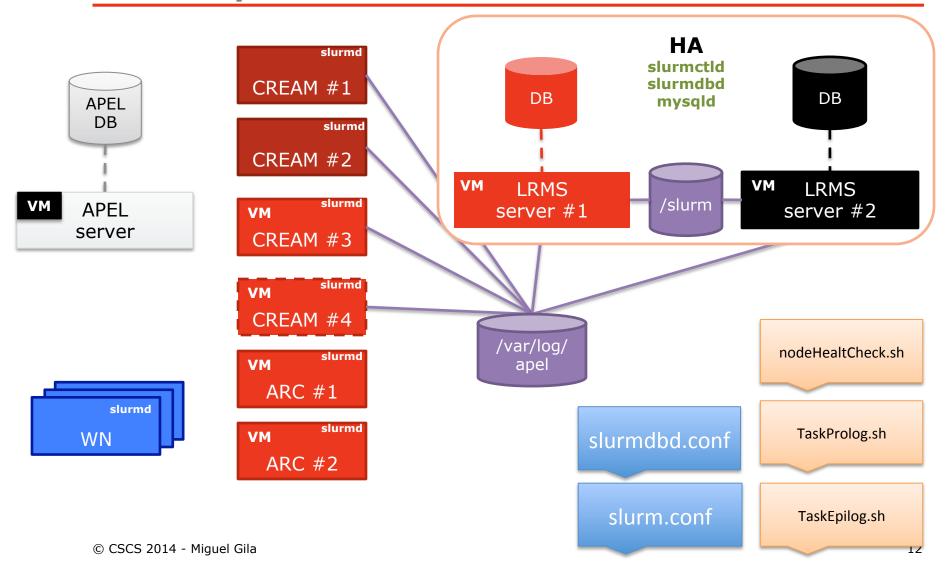


SLURM processes

- · slurmd:
 - runs on the clients (WN, ARC and CREAM)
- · slurmctld:
 - it is the scheduler itself
 - runs on the control nodes (can be HA)
- · slurmdbd:
 - it connects slurmctld and the accounting DB
 - runs on any node (usually control nodes, can be HA)
- · mysqld:
 - runs anywhere (can be HA)



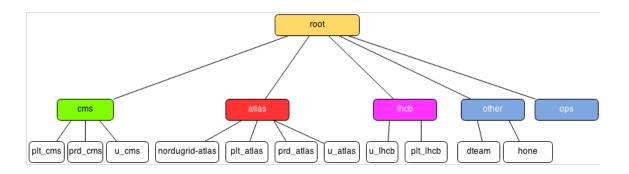
Our setup





Configuration details

- 7 partitions (atlas, atlashimem, other, ops, lcgadmin, cms, lhcb)
- All nodes are in all partitions/queues
- 1 reservation for priority_jobs
 - OPS + VO *sgm users
 - 2 nodes fully reserved (because of bug on slurm 2.6.2)
- TaskProlog.sh and TaskEpilog.sh empty
- nodeHealthCheck.sh runs on all nodes every 3 minutes and checks for basic system health. It drains the node if not all checks are successful
- Both SLURM control daemon nodes need to share /slurm for consistency
- Hierarchical accounting configuration





slurm.conf

ControlMachine=slurm1 BackupController=slurm2 [...] SlurmdSpoolDir=/tmp/slurmd TaskProlog=/etc/slurm/TaskProlog.sh TaskEpilog=/etc/slurm/TaskEpilog.sh AuthType=auth/munge SchedulerType=sched/backfill SelectType=select/cons res SelectTypeParameters=CR CPU Memory TaskPlugin=task/none ProctrackType=proctrack/linuxproc DefaultStorageType=slurmdbd AccountingStorageType=accounting storage/slurmdbd JobAcctGatherType=jobacct gather/linux JobCompType=jobcomp/script JobCompLoc=/usr/share/apel/slurm_acc.sh AccountingStorageEnforce=limits HealthCheckInterval=180 HealthCheckProgram=/etc/slurm/nodeHealthCheck.sh [...]

[...]
PriorityType=priority/multifactor
PriorityDecayHalfLife=07-12
PriorityFavorSmall=YES
PriorityMaxAge=4-0
PriorityWeightAge=1000
PriorityWeightFairshare=5000
PriorityWeightJobSize=1000
PriorityWeightPartition=10000
PriorityWeightQOS=1000
FastSchedule=1
PreemptType=preempt/none
[...]