

```
1  #include<reg51.h>
2  unsigned char idata *R4=0x04, *internalmemory=0x30;
3  void main(void)
4  {
5      ACC=0xf0;  //IMMEDIATE ADDRESSING MODE
6      *R4=ACC;   //REGISTER ADDRESSING MODE
7      ACC=*internalmemory;  //INDIRECT ADDRESSING MODE
8
9  }
10
```