IT 427, Design and Analysis of Algorithms

Programming Assignment 3: Search for connected components

Due date: Sep. 28, 2023, Thursday, 11:55 PM 50 points (30 on programs, 20 on report)

For this assignment, you are asked to use two approaches, Kruskal's algorithm and Prim's algorithm, to find a minimum spanning tree of undirected weighted graphs.

Program requirement: The name of the program should be minSPT.java. Code all needed classes and methods in one program file, i.e., do not create any external class for this project. I will compile and run your program on our Linux server as follows, where udwGs.txt is the input file. If your program fails to compile, you will get 0 point. I may test your program on a different graph file.

```
javac minSPT.java
java minSPT udwGs.txt
```

Input: The format of the input file is similar to the previous assignments' inputs files except the input graphs are weighted. Consider the following two examples at the beginning of file unwGs.txt. Since undirected graphs must be symmetric, if vertices x and y are adjacent, only one of (x, y, w) and (y, x, w) is shown in the edge section.

```
20 undirected graphs in udGraphs.txt.
** Note: Since (x,y,w) in E implies (y,x,w) in E, only one edge is listed.
** G1: |V|=10 V=\{0,1,\ldots,9\}
(u, v, w) E = {
     (0, 2, 0.658)
     . . . . . .
     (2, 4, 0.022)
     (2, 6, 0.342)
     .....}
______
** G2: |V|=20 V=\{0,1,\ldots,19\}
(u, v, w) E = {
     (0, 1, 0.258)
     (0, 3, 0.041)
     . . . . . .
     . . . . . .
```

Output: You should list all edges in the minimum spanning tree according to the order of the selection by the two algorithms, respectively. Check the minimum spanning trees of graphs G1 and G2 in the following and compare to your results. Also note that, all given graphs in udwGs.txt are connected. Thus, each graph has a spanning tree.

Theoretically, given a graph, its minimum spanning tree and the order of edge selection are not unique, but the weight of any minimum spanning tree must be the same.

Use the following format to format your output on the screen.

```
Minimum Spanning Trees of graphs in udwGs.txt
** G1:
  Kruskal's algorithm:
      (0, 5, 0.006)
      (1, 7, 0.020)
      (2, 4, 0.022)
       (2, 8, 0.061)
      (0, 9, 0.064)
      (2, 9, 0.101)
      (3, 8, 0.173)
      (1, 4, 0.336)
      (2, 6, 0.342)
      ==> Total weight 1.125
  Prim's's algorithm:
      (0, 5, 0.006)
      (0, 9, 0.064)
      (9, 2, 0.101)
      (2, 4, 0.022)
      (2, 8, 0.061)
      (8, 3, 0.173)
      (4, 1, 0.336)
      (1, 7, 0.020)
      (2, 6, 0.342)
      ==> Total weight 1.125
** G2:
  Kruskal's algorithm:
      . . . . . .
```

After all answers are printed, print *** Asg 3 by [your full name] at the end.

Submission: As in the previous programming assignment, prepare your programs on our Linux Server.

- Make a directory asg3 under your IT427, i.e., ~/IT427/asg3/. All needed files for this assignment should be saved under your ~/IT427/asg3 before run submit427.sh.
- Check the contents of my /home/ad.ilstu.edu/cli2/Public/IT427/asg3 and copy udwGs.txt to your own ~/IT427/asg3.

Two parts of submission: Programs (60%) and Reports (40%)

Submission details are same as the previous assignment. Run the submission script with the submission number changed to 3, but you can use the same secret name as follow:

bash /home/ad.ilstu.edu/cli2/Public/IT427/submit427.sh peekapoo 3

Note that, since I will keep updating submit427.sh for different assignment, you have to run the script from my /home/ad.ilstu.edu/cli2/Public/IT427/ directly for the most recent updated version, i.e., don't copy it to your own directory. Also, once you run submit427.sh, don't make any change on the target directory, including compile and run your programs. That will mess up the permission. You will lose significant points if you fail to follow the instructions.

★ Any plagiarism will receive 0 and be reported to the school ★

1. Programs: 30 points. Submission on Linux server.

The score is based on the correctness and the programming style, which includes efficiency, appropriateness of data structures, and documentation of your programs. At the beginning of every program file, put a section of comments including (1) your full name, (2) student ID, (3) a pledge of honesty that you do not copy/modify from other's codes and (4) a declaration of your copyright that no one else should copy/modify the codes. You will receive:

- (a) 30 points: No error with a good programming style.
- (b) $25 \sim 29$ points: Minor error and fair programming style.
- (c) $20 \sim 24$ points: Some error and not so good but acceptable programming style.
- (d) $15 \sim 19$ points: Too many error and bad programming style, but meaningful.
- (e) $10 \sim 15$ points: Compilable but not working and the program must show reasonable trying.
- (f) 0 points: Fail to meet any of aforementioned qualities or plagiarism involved.
- 2. Report: 20 points. Submission through Canvas.

You have to write up a report and prepare it in pdf format. You don't have to put program output on the report as I will run and exam your program directly on some different input files.

- (a) 5 points on the cover page, and
- (b) 15 points on algorithm descriptions, summary of the methods, data structures, and efficiency analysis on time and space in details in terms of big-O notations. If there is any difficulties encountered in this assignment, you can report it.

Regarding the complexity analysis, you should not simply copy the textbook analysis to your report, because it is not related to your program and the efficiency of your implementation may not meet the theoretical results on the textbook. Thus, you have to point out which part of your program that causes the main time/space complexity bounded by the big-O function in your analysis. For example, if your time complexity is $O(|V| \times |E|)$, clearly indicate where the loops or recursions involving V and E occur and provide an explanation for why multiplication is used instead of addition in the analysis.

Moreover, every operation has a cost. Unless it is trivial like a simple assignment, which is simply O(1), you have to justify the complexity of such operation. For example, what is the complexity of "finding the minimum weights from a set of edges"? The answer being O(1) or O(n) makes a very different result in this assignment.

If your analysis is not clearly related to your program and provides sufficient justification, your report score will not be higher than 12/20.