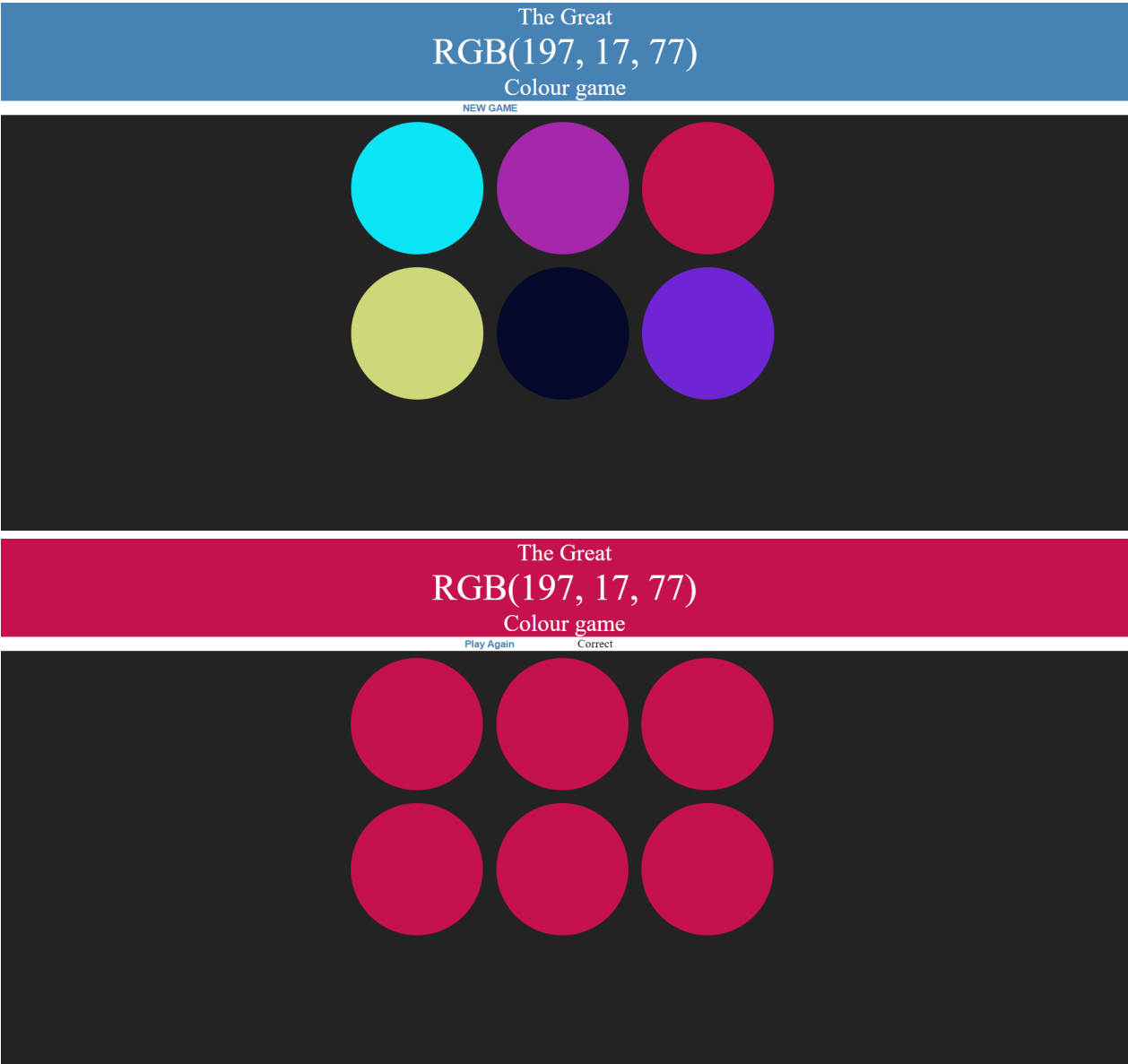


# Assignment 2 - Color Game

Construct a color game using HTML, CSS and JS according to the following specifications.  
You may use any other libraries or frameworks that you require for the project as you see fit.

1. The layout must contain a heading bar which contains a randomly generated RGB color code. This color code must always be generated randomly and must not be hardcoded.
2. Following the heading , the main container of the page must contain atleast 6 circles.
3. Each of these circles must have a randomly decided color (not hardcoded).
4. Only one of these circles will have the color matching with the color mentioned in the heading (as mentioned in 1.)
5. The user is allowed to click on any of these circles.
6. When a circle is clicked, if it is of the correct color code, the game must prompt a message declaring the user for winning the game. Colors of circles should change to the heading color at this instance and the user must get the option to start a new game.
7. If an incorrect circle is clicked, a "Try again" message should appear the selected circle must disappear from view with a transition.
8. Refer to the following screenshots for further clarification.



The Great  
RGB(243, 187, 156)  
Colour game

New Game

Try Again

