

Selenium with Python Cheat Sheet

Locating Elements

By ID:	<code>driver.find_element_by_id("username")</code>
By Name:	<code>driver.find_element_by_name("password")</code>
By Class Name:	<code>driver.find_element_by_class_name("submit-btn")</code>
By Tag Name:	<code>driver.find_element_by_tag_name("h1")</code>
By CSS Selector:	<code>driver.find_element_by_css_selector("#login-form > div > input[type='submit']")</code>
By XPath:	<code>driver.find_element_by_xpath("//input[@type='submit']")</code>
By Link Text:	<code>driver.find_element_by_link_text("Sign Up")</code>
By Partial Link Text:	<code>driver.find_element_by_partial_link_text("Sign")</code>

Working with Windows

Get the current window handle:

```
driver.current_window_handle
```

Get all window handles:

```
driver.window_handles
```

Switch to a specific window:

```
driver.switch_to.window("window_handle")
```

Switch to the last opened window:

```
driver.switch_to.window(driver.window_handles[-1])
```

Close the current window:

```
driver.close()
```

Driver Initialization

Chrome	<code>driver = webdriver.Chrome(executable_path="path/to/chromedriver")</code>
Firefox	<code>driver = webdriver.Firefox(executable_path="path/to/geckodriver")</code>
Edge	<code>driver = webdriver.Safari(executable_path="path/to/safaridriver")</code>
Safari	<code>driver = webdriver.Edge(executable_path="path/to/msedgedriver")</code>

Working with Frames

Switch to a frame by name or ID:

```
driver.switch_to.frame("frame_id")
```

Switch to a frame by index:

```
driver.switch_to.frame(0) # Switch to the first frame by index
```

Switch to a frame using a WebElement:

```
frame_element = driver.find_element_by_id("frame_id")
driver.switch_to.frame(frame_element)
```

Switch back to the main content:

```
driver.switch_to.default_content()
```

Working with Files

Upload a file:

```
file_input = driver.find_element_by_id("file-upload")
file_input.send_keys("path/to/your/file.txt")
```

Read data from a text file:

```
with open("path/to/your/file.txt", "r") as file:
    data = file.read()
```

Read data from a CSV file:

```
import csv
with open("path/to/your/file.csv", "r") as csvfile:
    csv_reader = csv.reader(csvfile)
    for row in csv_reader:
        print(row)
```

Read data from an Excel file:

```
import openpyxl (install with pip install openpyxl)
workbook = openpyxl.load_workbook("path/to/your/file.xlsx")
worksheet = workbook.active
for row in worksheet.iter_rows():
    for cell in row:
        print(cell.value)
```

Selenium Grid

Start the hub:

```
java -jar selenium-server-standalone-x.y.z.jar -role hub
```

Start a node:

```
java -jar selenium-server-standalone-x.y.z.jar -role node -hub
```

Switch to a specific window:

```
http://localhost:444/ui/index.html
```


Pytest

Test functions: Define test functions by prefixing their names with “test_”. Pytest will automatically discover and run these functions as test cases.

```
def test_example_function():
    # Test code here
```

Fixtures are used to set up and tear down resources, like test data or objects. They can be created using the @pytest.fixture decorator and are passed as function arguments to the test functions that need them.

```
import pytest
@pytest.fixture
def example_fixture():
    # Set up code here
    yield
    # Tear down code here

def test_example_function(example_fixture):
    # Test code here
```

Unittest

Test classes: Create test classes by inheriting from unittest.TestCase.

```
import unittest
class ExampleTestCase(unittest.TestCase):
```

Test methods: Define test methods within the test classes by prefixing their names with “test_”.

```
class ExampleTestCase(unittest.TestCase):
    def test_example_method(self):
        # Test code here
```

setUp and tearDown: These methods are used to set up and tear down resources for each

```
test method. Override them in your test class as needed.
class ExampleTestCase(unittest.TestCase):
    def setUp(self):
        # Set up code here
    def tearDown(self):
        # Tear down code here
    def test_example_method(self):
        # Test code here
```

setUpClass and tearDownClass: These class methods are used to set up and tear down resources for the entire test class. Override them in your test class and use the@classmethod decorator.

```
class ExampleTestCase(unittest.TestCase):
    @classmethod
    def setUpClass(cls):
        # Set up code here
    @classmethod
    def tearDownClass(cls):
        # Tear down code here
    def test_example_method(self):
        # Test code here
```

Selenium Operations

Lauch a Webpage:

```
driver.get("https://www.example.com")
```

Click a button:

```
button = driver.find_element_by_id("button_id")
button.click()
```

Accept an alert pop-up:

```
alert = driver.switch_to.alert
alert.accept()
```

Print the page title:

```
print(driver.title)
```

Implicit wait:

```
driver.implicitly_wait(10) # Waits up to 10 seconds for elements to appear
```

Explicit wait:

```
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
element = WebDriverWait(driver,
10).until(EC.presence_of_element_located((By.ID, "element_id")))
```

Sleep:

```
import time
time.sleep(5) # Pause the script for 5 seconds
Clear the input field text:
input_field = driver.find_element_by_id("input_field_id")
input_field.clear()
```

Disable a field (set the ‘disabled’ attribute):

```
field = driver.find_element_by_id("field_id")
driver.execute_script("arguments[0].setAttribute('disabled', true)",
field)
```

Enable a field (remove the ‘disabled’ attribute):

```
field = driver.find_element_by_id("field_id")
driver.execute_script("arguments[0].removeAttribute('disabled')",
field)
```

Selenium Navigators

Navigate to a URL:

```
driver.get("https://www.example.com")
```

Refresh the page:

```
driver.refresh()
```

Navigate forward in browser history:

```
driver.forward()
```

Navigate back in browser history:

```
driver.back()
```