

Step 1:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[['K', 'Agent1'], [], [], ['P3']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 0, Score: 0, rescued 0 people | Agent is ready to take an action.  
Agent Actions in Current Step:  
Agent 1 is equipping the amphibian kit (action duration is 2 steps).

Step 2:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[['Agent1'], [], [], ['P3']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 0, Score: -1, rescued 0 people | With Amphibian Kit. | Agent is currently in action. (1 steps left to finish)  
Agent Actions in Current Step:  
Agent 1 took no action.

Step 3:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[['Agent1'], [], [], ['P3']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 0, Score: -2, rescued 0 people | With Amphibian Kit. | Agent is ready to take an action.  
Agent Actions in Current Step:  
Agent 1 is moving from 0 to 3 (action duration is 6 steps).

Step 4:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[[], [], [], ['P3', 'Agent1']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 3, Score: -3, rescued 0 people | With Amphibian Kit. | Agent is currently in action. (5 steps left to finish)  
Agent Actions in Current Step:  
Agent 1 took no action.

Step 5:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[[], [], [], ['P3', 'Agent1']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 3, Score: -4, rescued 0 people | With Amphibian Kit. | Agent is currently in action. (4 steps left to finish)  
Agent Actions in Current Step:  
Agent 1 took no action.

Step 6:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[[], [], [], ['P3', 'Agent1']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 3, Score: -5, rescued 0 people | With Amphibian Kit. | Agent is currently in action. (3 steps left to finish)  
Agent Actions in Current Step:  
Agent 1 took no action.

Step 7:  
Total Rescued People: 0/3  
Number of vertices: 4  
Objects in Vertices:  
[[], [], [], ['P3', 'Agent1']]  
Weights:  
-1 2 -1 2  
2 -1 2 -1  
-1 2 -1 2  
2 -1 2 -1  
Agent States:  
Greedy-Search Agent (ID 1), Current Position: 3, Score: -6, rescued 0 people | With Amphibian Kit. | Agent is currently in action. (2 steps left to finish)  
Agent Actions in Current Step:  
Agent 1 took no action.