```
In [26]: import networkx as nx
          G = nx.Graph()
          G1 = nx.Graph()
          G2 = nx.Graph()
          nodes = ['A', 'B', "C", "D", "E"]
          G.add_nodes_from(nodes)
          G1.add_nodes_from(nodes)
          G2.add_nodes_from(nodes)
          #Test A
          G.add_edge("A","B",sign="+")
          G.add_edge("A", "C", sign="+")
G.add_edge("A", "D", sign="+")
G.add_edge("A", "E", sign="+")
          G.add_edge("B","C",sign="+")
          G.add_edge("B","D",sign="+")
          G.add_edge("B","E",sign="+")
          G.add_edge("C","D",sign="+")
          G.add_edge("C","E",sign="+")
          G.add_edge("D","E",sign="+")
          #Test B
          G1.add_edge("A","B",sign="+")
          G1.add_edge("A","C",sign="+")
          G1.add_edge("A","D",sign="+")
          G1.add_edge("A","E",sign="-")
          G1.add_edge("B","C",sign="+")
          G1.add_edge("B","D",sign="+")
          G1.add_edge("B","E",sign="-")
          G1.add edge("C","D",sign="+")
          G1.add_edge("C","E",sign="+")
          G1.add edge("D","E",sign="+")
          G2.add edge("A", "B", sign="-")
          G2.add edge("A", "C", sign="-")
          G2.add edge("A", "D", sign="+")
          G2.add edge("A", "E", sign="+")
          G2.add edge("B", "C", sign="+")
          G2.add edge("B","D",sign="-")
          G2.add edge("B", "E", sign="+")
          G2.add edge("C","D",sign="+")
          G2.add edge("C", "E", sign="-")
          G2.add edge("D","E",sign="-")
```

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In [27]: def checkba(gra):
              for nd in gra.nodes():
                  tri_point=[]
                 EG1=""
                 EG2=""
                 EG3=""
                 sign_list=[]
                  first_neighbors=[i for i in gra.neighbors(nd)]
                  for nd2 in first_neighbors:
                      second_neighbors=[j for j in gra.neighbors(nd2)]
                      for nd3 in second_neighbors:
                          if nd3 in first_neighbors:
                              tri_point.append(nd)
                              tri_point.append(nd2)
                              tri_point.append(nd3)
                              EG1=gra.edge[tri_point[0]][tri_point[1]]["sign"]
                              EG2=gra.edge[tri_point[1]][tri_point[2]]["sign"]
                              EG3=gra.edge[tri_point[0]][tri_point[2]]["sign"]
                              sign list.append(EG1)
                              sign list.append(EG2)
                              sign list.append(EG3)
                              if EG1==EG2==EG3=="-":
                                  report="Not Balanced due to --- found {}{}{}".format(nd,n
         d2,nd3)
                                  return report
                                  break
                              if sign_list.count("-")==1:
                                      if sign list.count("+")==2:
                                          report="Not Balanced due to ++- found {}{}{}".for
         mat(nd,nd2,nd3)
                                          return report
                                          break
                          else:continue
             return "Balanced Graph"
         checkba(G1)
Out[27]: 'Balanced Graph'
 In [ ]:
```

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