

□ (408) 828-7396 | 🔀 anthonyding@berkeley.edu | 🏕 www.anthonyd.in | 🖸 dinganthony | 🛅 anthony-ding

Education

University of California, Berkeley

Berkeley, CA

ELECTRICAL ENGINEERING AND COMPUTER SCIENCES (3.925/4)

Aug. 2018 - May 2022

• Coursework: Artificial Intelligence, Computer Programs, Computer Security*, Data Structures, Designing Information Devices and Systems, Discrete Mathematics and Probability Theory, Efficient Algorithms and Intractable Problems, Machine Learning*, Machine Structures, Optimization Models in Engineering*, Probability and Random Processes*, Teaching Computer Science (* = planned)

• Activities: Eta Kappa Nu (HKN), Tau Beta Pi (TBP), Pioneers in Engineering

Experience

Assistant Officer and Developer

Berkeley, CA

ETA KAPPA NU, COMPUTING SERVICES

May 2019 - Present

- Developed and maintained new HKN website using Django
- · Wrote and fixed internal script libraries for handling G Suite admin logistics and the member database
- Advanced new initiatives and recruited candidates for Computing Services committee

Academic Intern

Berkeley, CA

UC BERKELEY EECS DEPARTMENT

Jan. 2019 - May 2019

- Lab assistant and office hours tutor for CS61A "Structure and Interpretation of Computer Programs"
- Taught small group lab sections to instill foundational CS concepts (recursion, OOP, etc.)
- Debugged and analyzed student homework and project code at office hours

Summer Research Intern

Los Angeles, CA

Jun. 2017 - Aug. 2017

- UCLA SAMUELI SCHOOL OF ENGINEERING
- Attended 8-week research program for motivated high school students
- Reduced material costs and improved mechanical actuation capabilities of printable robots
- Developed Arduino programs to integrate remote control with super-coiled polymer actuator system

Skills and Honors_

- Languages: Python, Java, C/C++, RISC-V Assembly, Lisp (Scheme), HTML, CSS, JavaScript, LaTeX
- Technologies: Django, TensorFlow, PyTorch, React, Git, Arduino
- Honors: USAMO Qualifier, 4th Place National Physics Bowl

Projects

Surfer

SENTIMENT ANALYSIS FOR STOCK MARKET

- Trained a Naive Bayes Classifier to predict Dow and market reactions in response to breaking news on Reddit
- Currently building more accurate deep learning classifier with TensorFlow

Snapshot

PHOTOGRAPHY WEBSITE TEMPLATE

- · Designed and developed minimalist website template for photographers, bloggers, and students
- · Worked with responsive CSS and web development tools to ensure consistent aesthetics across different devices

Torches

TWO PLAYER GAME WORLD

- Implemented software engineering principles to build randomized graphical world system for UC Berkeley Data Structures Course
- · Pair programmed two-player game in the world and hosted dorm tournament

YelpMaps

RESTAURANT MAPPING IN BERKELEY

- Implemented k-means clustering algorithm to map restaurant ratings, training on Yelp academic dataset
- · Constructed Voronoi diagram to visualize restaurant ratings and locations, adjusting to various user preferences