

TEACHING SCHEDULE

1. Unit 2: Computer architecture.
2. Unit 6: Operating systems.
3. Unit 3: Computer applications.
4. Reading: Machine Learning is Fun.
5. Reading: Machine learning: Trends, perspectives, and prospects.

Mid-term exam

6. Unit 11: Networks.
7. Unit 12: The Internet.
8. Unit 13: The World Wide Web.
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10. Unit 21: Software Engineering.
11. Reading: Comparative study on software development methodologies

Final exam

References:

- **Textbook:** “Oxford English for Information Technology: Student Book” by Eric Glendinning and John McEwan.
- **Additional readings:** Shared Google drive folder:
https://drive.google.com/drive/folders/0B_CgDJ7RpSizamlIYWxTODJHelE?usp=sharing