

Vila Nova de Gaia,  
Portugal  
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# Dinis Correia

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github.com/dinisjcorreia

## Education

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Vila Nova de Gaia, Portugal

Gaia College

Sep 2021 | Jul 2024

- Computer Science and Multimedia Technologies. GPA: 4.0

## Work Experience

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VR Game Developer

Psychosocial Rehabilitation  
Laboratory - LabRP

Jun 2023 – Apr 2024

Porto, Portugal

- VR Game Development
- I've worked on developing virtual reality tools to help people control anxiety.

## Skills

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- Programming Languages: Javascript/HTML/CSS, PHP, Typescript, C#, SQL
- Frameworks and Libraries: React.js, Tailwind CSS, Express.js, Node.js
- Tools: Git, Unity, Jira

## Projects

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- **Breathscape VR** (<https://github.com/dinisjcorreia/BreathscapeVR>) Breathscape VR is a virtual reality application designed to promote relaxation through auditory and visually guided breathing exercises. Unity, C#, PHP
- **NatuReal** (<https://github.com/hugo2006alm/natureal>) NatuReal is a bird watching webapp with daily challenges, friends, leaderboard, publication feed and more. PHP, Tailwind CSS, Daisy UI
- **BiblioUP** (<https://github.com/dinisjcorreia/BiblioUP>) BiblioUp is a platform that allows users to request books that are available in a library. React.js, Node.js, Express.js
- **SmianSwitch** (<https://github.com/dinisjcorreia/SmianSwitch>) SmianSwitch is a 2D platformer with 3 levels and a final boss fight. The game is based on the evolution of the human species and the change of perspective. C#, Unity

## Awards

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- **1st place hackaton - CodeSpring** (Instituto Superior de Engenharia do Porto) April 2024