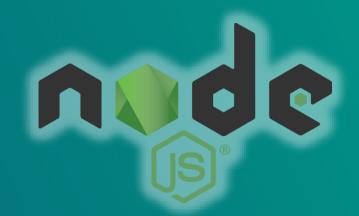
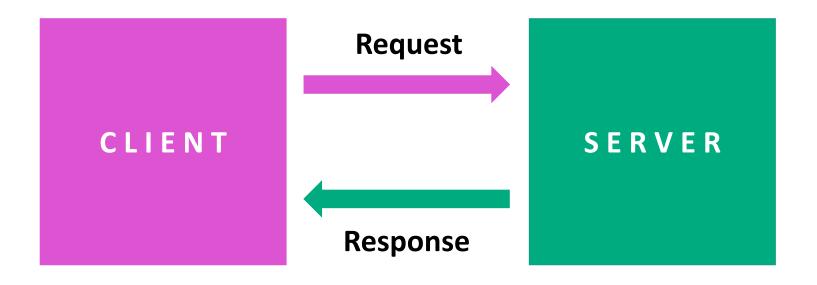
Back-End Development

Exploring #3 HTTP Module





Clients & Servers



When we surf in a website sometimes we do something, for instance click a button, it will request data from the server & we'll see its response, like opening a new webpage.

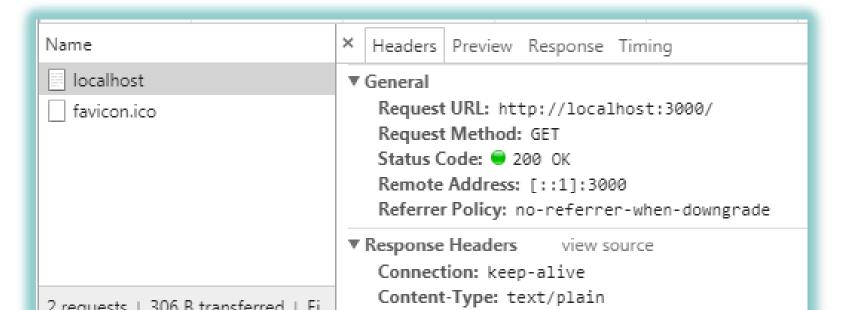
Client & server communicate each other, using *protocols*: a set of communication rules, that both client & server agree to use when communicating.

HTTP Methods

- HTTP (The Hypertext Transfer Protocol) is designed to enable communications between clients & servers. It works as a request & response protocol between a client & server.
- A web browser may be the client, and an application on a computer that hosts a web site may be the server.
- The most commonly used HTTP Methods are POST, GET, PUT, PATCH & DELETE.



```
server.listen(3000);
// buka di browser = localhost : 3000
console.log('Server aktif. Listening port 3000.');
```

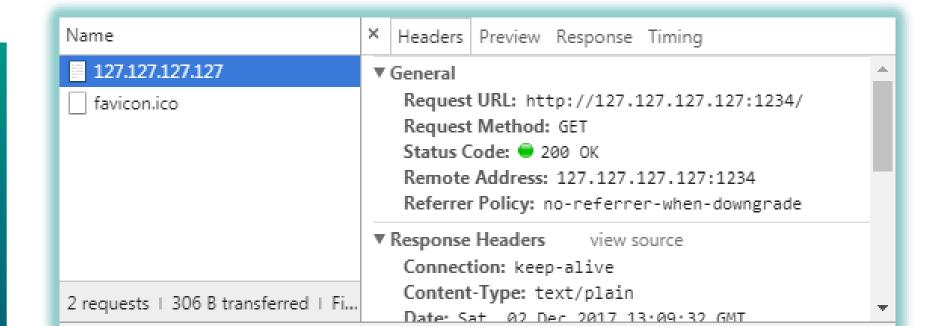


Create a Server # set url

```
var http = require('http');  # set url

var server = http.createServer(function(req,res){
    res.writeHead(200, {'Content-Type' : 'text/plain'});
    res.end('Halo semuanya!');
});

server.listen(1234, '127.127.127.127');
// buka di browser = 127.127.127.127 : 1234
console.log('Server aktif. Listening port 1234.');
```

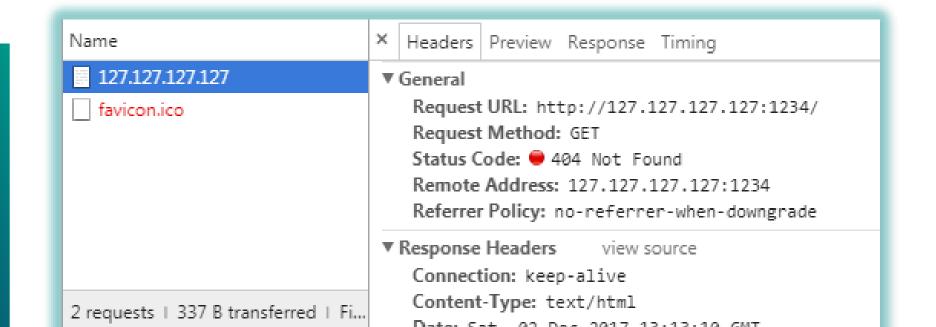


Create a Server # set response

```
var http = require('http');  # Set response

var server = http.createServer(function(req,res){
    res.writeHead(404, {'Content-Type' : 'text/html'});
    res.end('<h1>Halo semuanya!</h1>');
});

server.listen(1234, '127.127.127.127');
// buka di browser = 127.127.127.127 : 1234
console.log('Server aktif. Listening port 1234.');
```



Create a Server # print request url

```
var http = require('http');

var server = http.createServer(function(req,res){
    console.log('Request : ' + req.url);
    res.writeHead(404, {'Content-Type' : 'text/html'});
    res.end('<h1>Halo semuanya!</h1>');
});

server.listen(1234, '127.127.127.127');
console.log('Server aktif. Listening port 1234.');
// buka di browser, tambahkan url target /sesuatu
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL 1: node 

Server aktif. Listening port 1234.

Request : /

Request : /favicon.ico

Request : /halo

Request : /halo/yuk
```

SELAMAT DATANG!

~ Ini webpage paling unyu sedunia ~



```
<!DOCTYPE html>
<html>
   <head><title>Lintang</title>
      <style>
      body{background:green; font-family:verdana;
color:white; padding:150px;}
      h1{font-size:72px; text-transform:uppercase;
letter-spacing:2px; text-align:center;}
      p{font-size:32px; text-align:center;}
      </style>
   </head>
   <body>
      <h1>Selamat Datang!</h1>
      < Ini webpage paling unyu sedunia ~</p>
   </body>
</html>
```

Serving HTML File#1 using FS readFileSync

satu.js

```
var http = require('http');
var fs = require('fs');
var x = fs.readFileSync('satu.html', 'utf8');
var server = http.createServer(function(req,res){
     console.log('Request : ' + req.url);
     res.writeHead(200, {'Content-Type':'text/html'});
     res.end(x);
});
server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```



Serving HTML File#2 using FS readStream

satu.js

```
var http = require('http');
var fs = require('fs');
var server = http.createServer(function(req,res){
   console.log('Request : ' + req.url);
   res.writeHead(200, {'Content-Type':'text/html'});
   var bacaStream
=fs.createReadStream( dirname+'/satu.html','utf8');
   bacaStream.pipe(res);
});
server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```



JSON

- JSON (Javascript Object Notation) is a lightweight data-interchange format that based on a subset of JS. It's easy to read, write and can be used with any modern language.
- JSON is not a JavaScript Object!

JSON rules:

- Uses property/value pairs = {"nama" : "Andi"}
- Uses doublequotes on its prop & val (except number)
- Must use specified data type
- File type is ".json"
- Mime type is "application/json"



Serving JSON Data

satu.js

```
var http = require('http');
var fs = require('fs');
var server = http.createServer(function(req,res){
   console.log('Request : ' + req.url);
   res.writeHead(200, {'Content-Type':'application/json'});
   var dataku = {
      nama: 'Lintang',
      usia: 24,
      jomblo: true
   res.end(JSON.stringify(dataku));
});
server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```

Serving JSON File #1

```
satu.json
   "nama": "Lintang",
   "usia": 24,
   "status": "jomblo"
```



Serving JSON File #2

satu.js

```
var http = require('http');
var fs = require('fs');
var x = fs.readFileSync('satu.json', 'utf8');
var server = http.createServer(function(req,res){
     console.log('Request : ' + req.url);
     res.writeHead(200, {'Content-Type':'text/plain'});
     res.end(x);
});
server.listen(3000);
console.log('Server aktif. Listening port 3000.');
```



Routing



/beranda



/galeri



/profil



/tentang



/berita



/kontak

home.js

Basic Routing#1 Home Page

```
var http = require('http');
var fs = require('fs');
var server = http.createServer(function(req,res){
   console.log('Request : ' + req.url);
   if(req.url === '/home' || req.url === '/'){
      res.writeHead(200, {'Content-Type':'text/html'});
      fs.createReadStream( dirname+'/home.html').pipe(res);
server.listen(3000);
console.log('Server aktif, port 3000.');
```

- * Buat home.html
- * Dengan cara serupa, dapat dibuat route lainnya!



home.js

Basic Routing#2 Error 404 Not Found

```
var http = require('http');
var fs = require('fs');
var server = http.createServer(function(req,res){
   console.log('Request : ' + req.url);
   if(req.url === '/home' | req.url === '/'){
      res.writeHead(200, {'Content-Type':'text/html'});
      fs.createReadStream(__dirname+'/home.html').pipe(res);
   } else {
      res.writeHead(404, {'Content-Type':'text/html'});
      fs.createReadStream( dirname+'/404.html').pipe(res);
server.listen(3000);
console.log('Server aktif, port 3000.');
  * Buat home.html & 404.html
```

* Dengan cara serupa, dapat dibuat route lainnya!

```
var http = require('http');
console.log(http.METHODS);
```

HTTP Methods

```
[ 'ACL',
                   'MKACTIVITY',
                                   'REBIND',
  'BIND',
                  'MKCALENDAR',
                                   'REPORT',
  'CHECKOUT',
                  'MKCOL',
                                   'SEARCH',
  'CONNECT',
                  'MOVE',
                                   'SUBSCRIBE',
  'COPY',
                  'NOTIFY',
                                   'TRACE',
  'DELETE',
                  'OPTIONS',
                                   'UNBIND',
  'GET',
                  'PATCH',
                                   'UNLINK',
  'HEAD',
                  'POST',
                                   'UNLOCK',
                  'PROPFIND',
                                   'UNSUBSCRIBE'
  'LINK',
  'LOCK',
                  'PROPPATCH',
                  'PURGE',
  'M-SEARCH',
                  'PUT',
  'MERGE',
```

var http = require('http'); console.log(http.STATUS_CODES);

Status Codes

```
{ '100': 'Continue',
                                        '402': 'Payment Required',
                                                                              '428': 'Precondition Required',
  '101': 'Switching Protocols',
                                        '403': 'Forbidden',
                                                                             '429': 'Too Many Requests',
  '102': 'Processing',
                                        '404': 'Not Found',
                                                                              '431': 'Request Header Fields Too
  '200': 'OK',
                                        '405': 'Method Not Allowed',
                                                                           Large',
  '201': 'Created',
                                        '406': 'Not Acceptable',
                                                                              '451': 'Unavailable For Legal
  '202': 'Accepted',
                                        '407': 'Proxy Authentication
                                                                            Reasons',
  '203': 'Non-Authoritative
                                      Required',
                                                                              '500': 'Internal Server Error',
                                        '408': 'Request Timeout',
Information',
                                                                              '501': 'Not Implemented',
  '204': 'No Content',
                                        '409': 'Conflict',
                                                                              '502': 'Bad Gateway',
  '205': 'Reset Content',
                                        '410': 'Gone',
                                                                              '503': 'Service Unavailable',
                                        '411': 'Length Required',
                                                                              '504': 'Gateway Timeout',
  '206': 'Partial Content',
  '207': 'Multi-Status',
                                        '412': 'Precondition Failed',
                                                                              '505': 'HTTP Version Not
  '208': 'Already Reported',
                                        '413': 'Payload Too Large',
                                                                           Supported',
  '226': 'IM Used',
                                        '414': 'URI Too Long',
                                                                              '506': 'Variant Also Negotiates',
                                        '415': 'Unsupported Media Type',
  '300': 'Multiple Choices',
                                                                              '507': 'Insufficient Storage',
  '301': 'Moved Permanently',
                                        '416': 'Range Not Satisfiable',
                                                                              '508': 'Loop Detected',
                                        '417': 'Expectation Failed',
  '302': 'Found',
                                                                              '509': 'Bandwidth Limit Exceeded',
  '303': 'See Other',
                                        '418': 'I\'m a teapot',
                                                                              '510': 'Not Extended',
                                                                              '511': 'Network Authentication
  '304': 'Not Modified',
                                        '421': 'Misdirected Request',
                                        '422': 'Unprocessable Entity',
  '305': 'Use Proxy',
                                                                           Required' }
                                        '423': 'Locked',
  '307': 'Temporary Redirect',
                                        '424': 'Failed Dependency',
  '308': 'Permanent Redirect',
                                        '425': 'Unordered Collection',
  '400': 'Bad Request',
  '401': 'Unauthorized',
                                        '426': 'Upgrade Required',
```



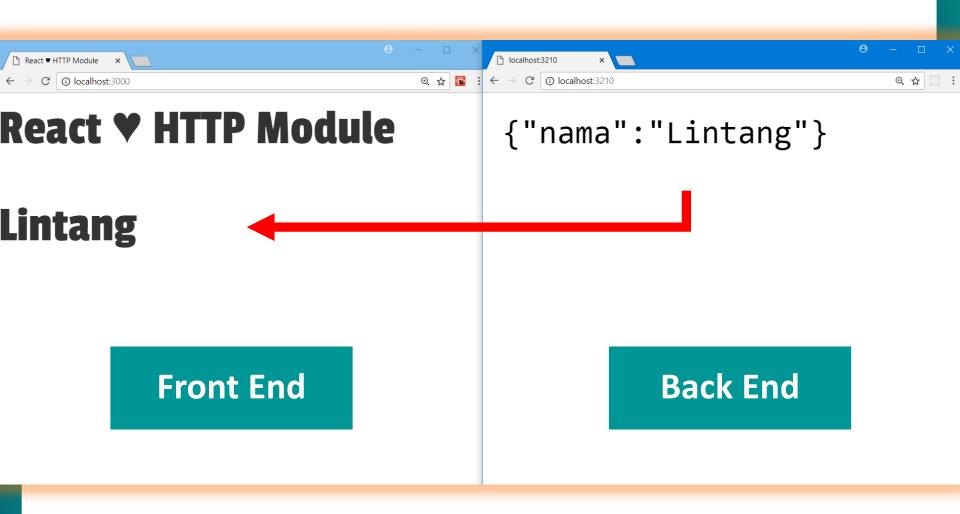
Allow Access

```
var http = require('http');
var server = http.createServer(function(req,res){
     console.log('Request : ' + req.url);
     res.writeHead(200, {
       'Content-Type':'text/plain',
       'Access-Control-Allow-Origin':'*'
     });
     var data = {'nama':'Lintang'};
     res.end(JSON.stringify(data));
});
server.listen(3000, ()=>{
     console.log('Server aktif di port 3000.');
});
```

* Cobalah GET dari React!



Allow Access





Back-End Development

Exploring #3 HTTP Module

