



1. Fundamentals of Agile project management methodology

(4 hours)



Co-funded by
the European Union

shift^{IT}

Funded by the European Union. Views and opinions expressed are however those of the authors only and do not necessarily reflect those of the European Union or Agency for Mobility and EU Programmes. Neither the European Union nor the granting authority can be held responsible for them.

Summary

1.1 Agile taxonomy (1.5 hours)

1.2 Managing a project with an Agile approach (2.5 hours)

1.1 Agile taxonomy (1.5 hours)

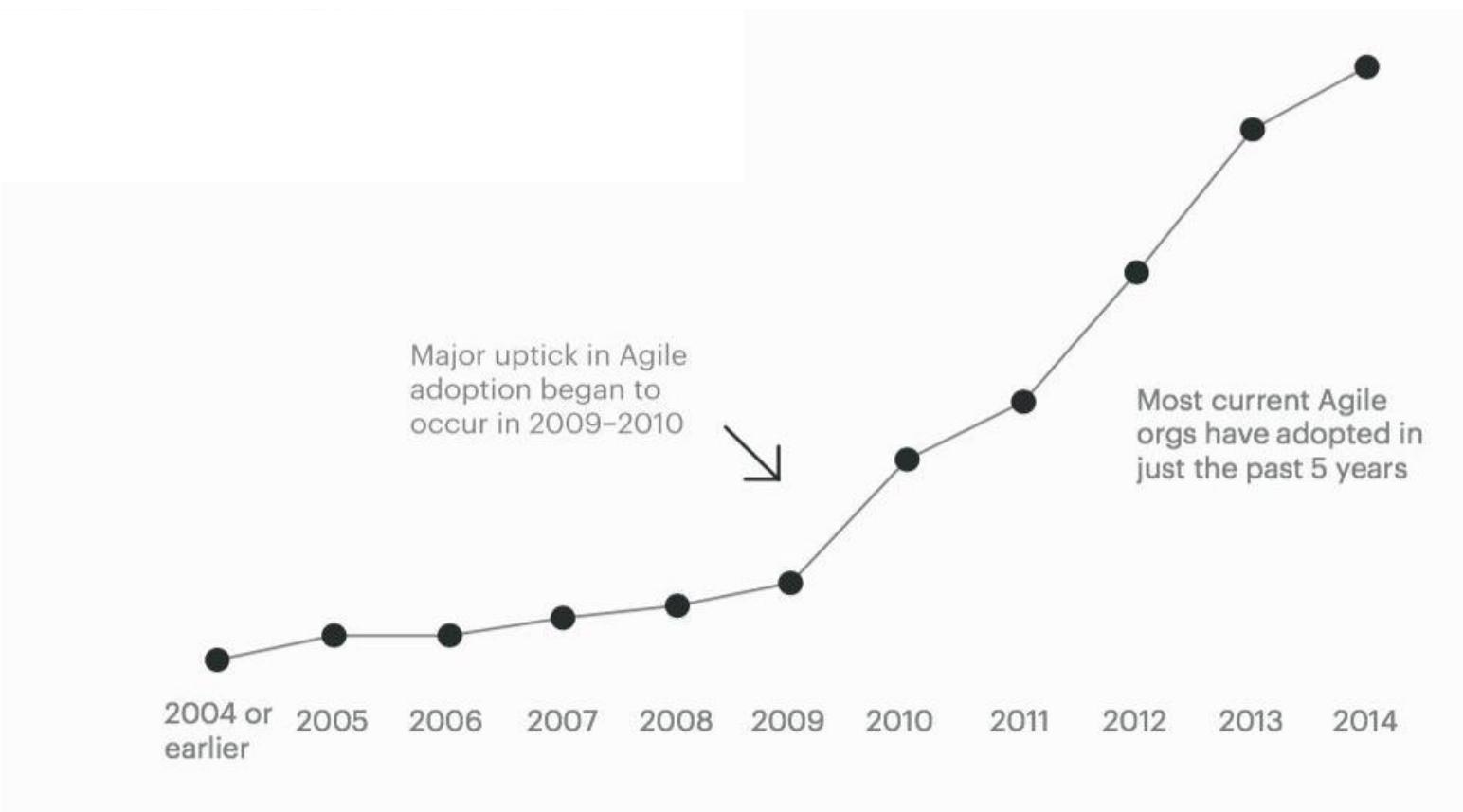


Co-funded by
the European Union



Funded by the European Union. Views and opinions expressed are however those of the authors only and do not necessarily reflect those of the European Union or Agency for Mobility and EU Programmes. Neither the European Union nor the granting authority can be held responsible for them.

The birth of agile methodology



The birth of agile methodology

Between 11 and 13 February 2001, 17 people stayed at a Utah resort. For what purpose?
Finding a different way of working.



The birth of agile methodology



The birth of agile methodology



The birth of agile methodology



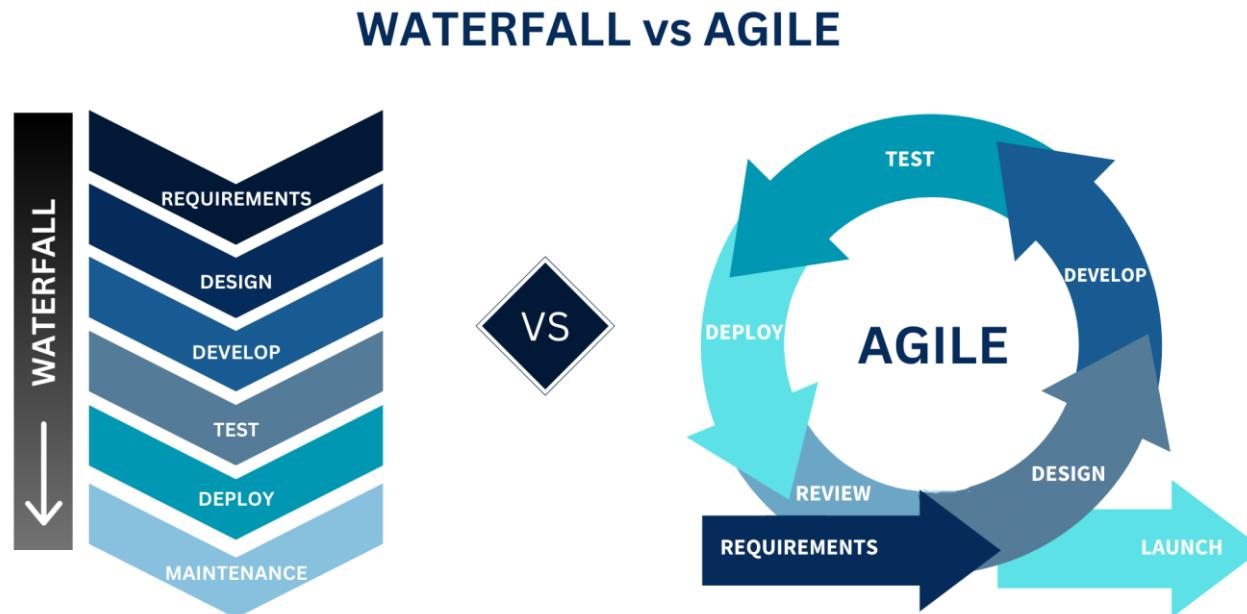
The birth of agile methodology

In computer engineering, 'agile software development' refers to a set of development methods that have emerged since the early 2000s and are based on the principles of the so-called 'Agile Manifesto'.



Key principles of agile project management

Agile methods, as opposed to traditional (waterfall) methods, propose a less structured approach aimed at releasing functioning and quality software quickly and frequently



Key principles of agile project management

1. Customer value first: making sure that the project, product and team values are aligned to release quality products faster and more cost-effectively
2. Small functionalities: create a stream of complete functionalities, released to the customer incrementally over the life of the project

Key principles of agile project management

3. Small, integrated working groups: intensive collaboration through close placement and face-to-face communication; roles are diversified within integrated, self-organised groups and self-disciplined

4. Small and continuous improvements: teams reflect, learn and adapt to change; work influences the plan

Key principles of agile project management

What does this have to do with project management?

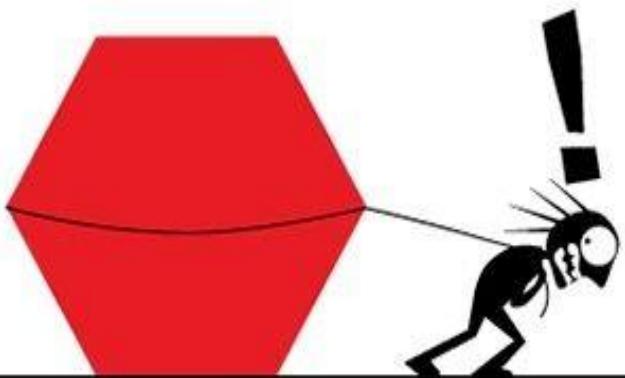
Agile' approaches help teams (not only IT) to respond to uncertainty...

through incremental and iterative work cycles, accompanied by empirical feedback

(agilemethodology.org)

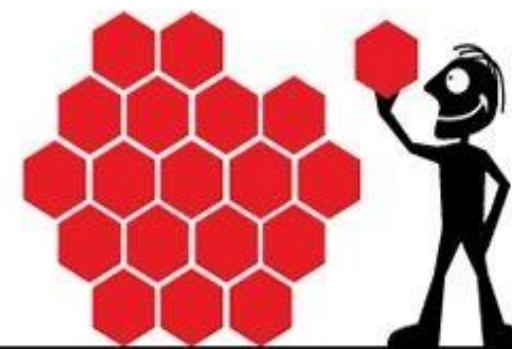
Where to start?

THE WATERFALL PROCESS



*'This project has got so big,
I'm not sure I'll be able to deliver it!'*

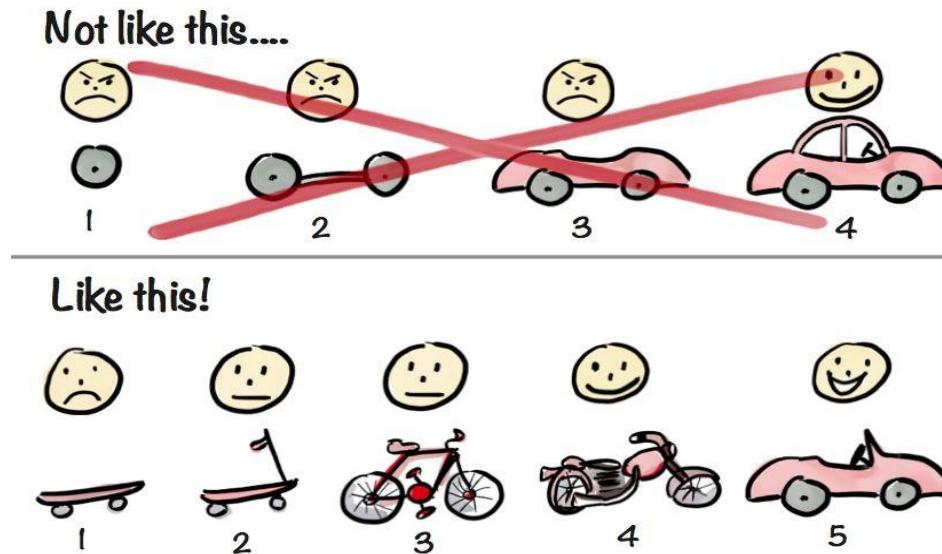
THE AGILE PROCESS



*'It's so much better delivering this
project in bite-sized sections'*

1. Minimum Viable Product (MVP)

When developing an innovative product, the Minimum Viable Product (MVP) is the product with the highest return on investment relative to the risk.



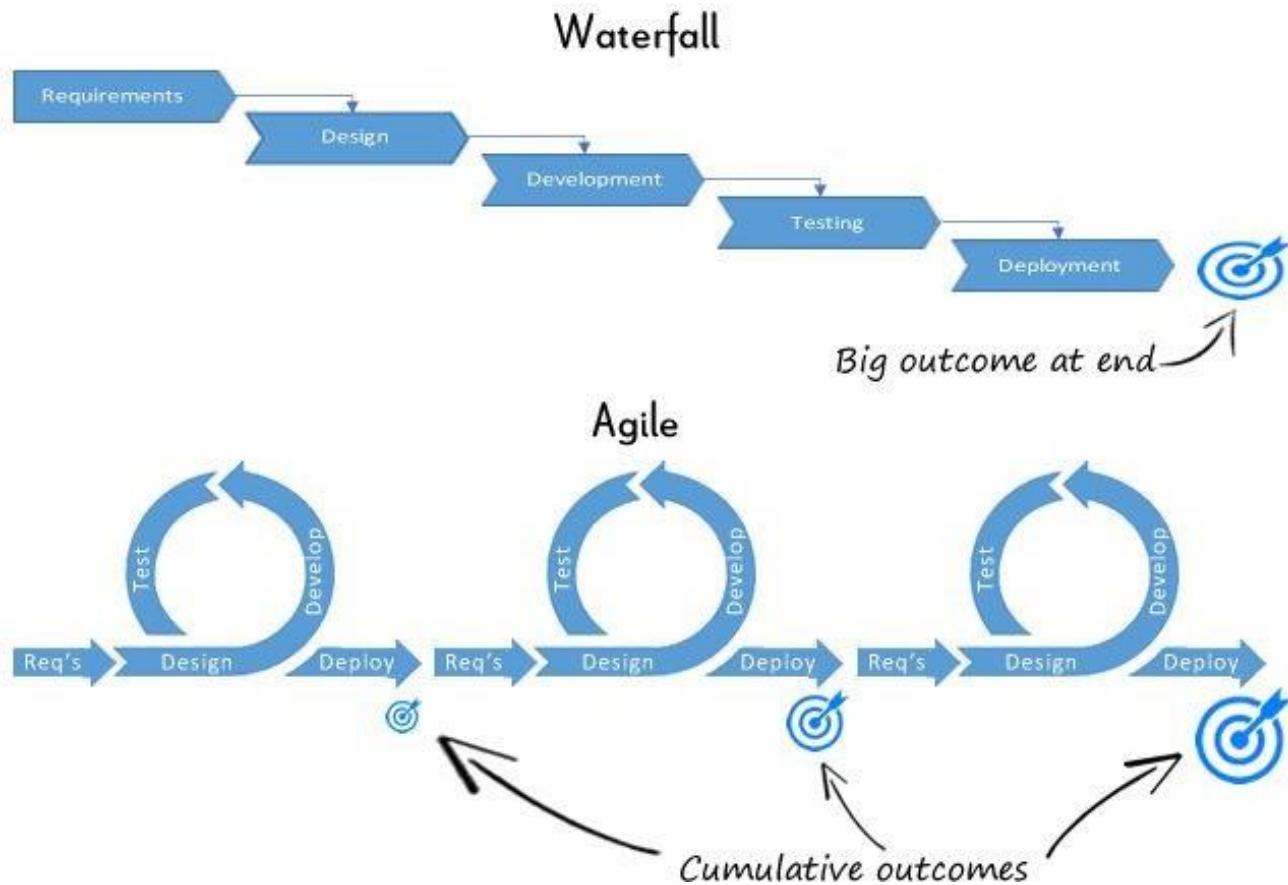
1. Minimum Viable Product (MVP)

More than a product, an MVP is a strategy and an iterative process of idea generation, prototyping, presentation, data collection, analysis and learning for the purpose of:

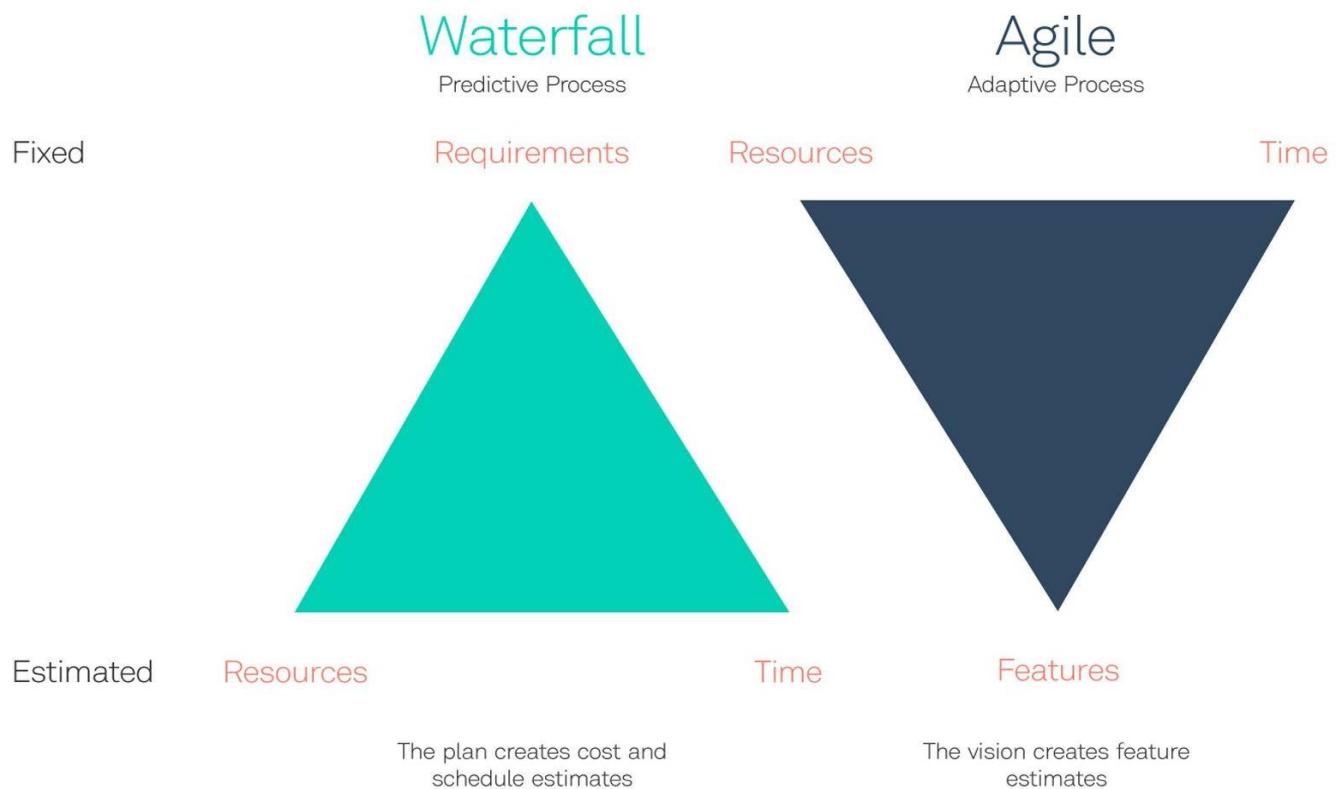
- test product hypotheses with minimal resources
- accelerate learning about market dynamics
- reduce engineering hours
- give early adopters a product as soon as possible

Note: An MVP (\neq Activity to be performed = task) cannot be described by an action!

2. Iterations

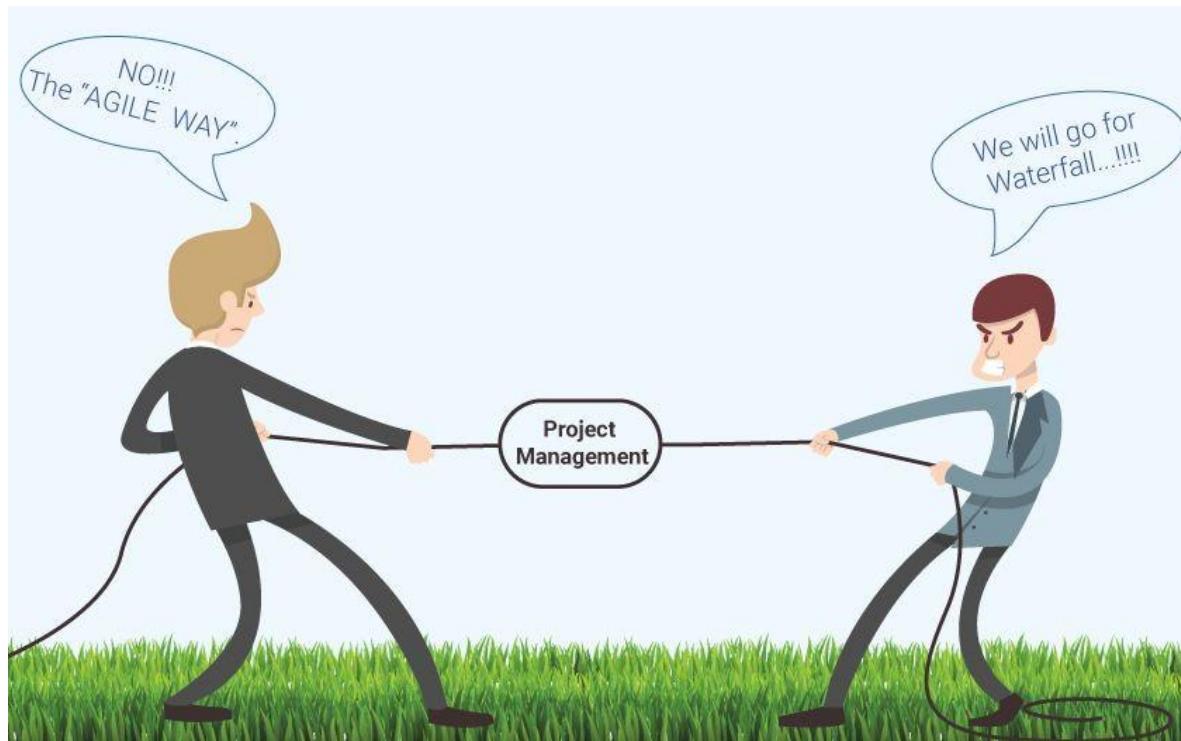


3. Adaptation

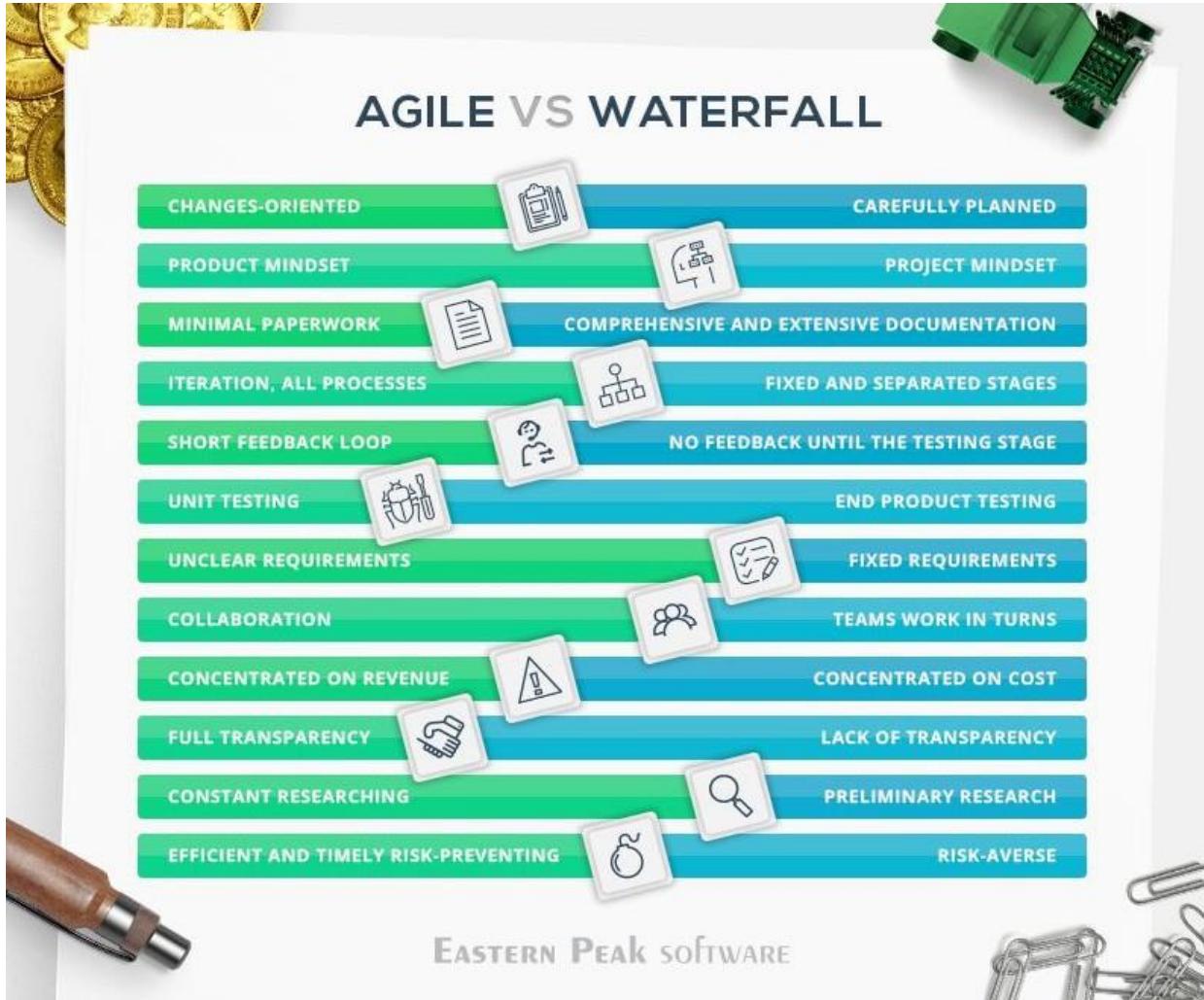


So abandoning traditional logic?

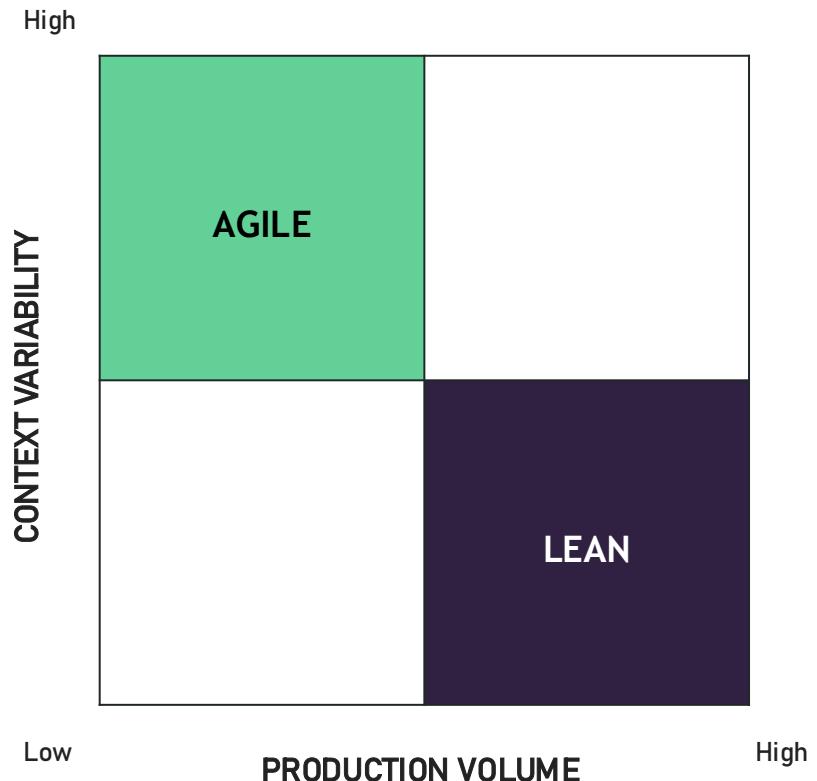
No, each approach has its own validity!



So abandoning traditional logic?



Agile or Lean?



| Tending to... | When... |
|---------------|--|
| LEAN | <p>Processes are rather 'stable' and known, and developed in contexts of moderate variability.</p> <p>They should be optimised because the production volumes associated with them are high.</p> |
| AGILE | <p>Processes are subject to less predictability and greater variability. E.g.: new market entry, R&D, contract machining, etc.</p> |

1.2 Managing a project with an Agile approach (2.5 hours)



Co-funded by
the European Union



Funded by the European Union. Views and opinions expressed are however those of the authors only and do not necessarily reflect those of the European Union or Agency for Mobility and EU Programmes. Neither the European Union nor the granting authority can be held responsible for them.

Introduction to the Agile approach

What is Agile?

- An iterative approach to project management and software development.
- Focuses on collaboration, customer feedback, and small, rapid releases.

Why Agile?

- Adaptable to change
- Increases stakeholder involvement
- Delivers value early and often

Introduction to the Agile approach

Based on the Agile Manifesto – 4 core values

1

**Individuals and
Interactions**

— over —

Processes and
Tools

2

**Working
Software**

— over —

Comprehensive
Documentation

3

**Customer
Collaboration**

— over —

Contract
Negotiation

4

**Responding to
Change**

— over —

Following a
Plan

Introduction to the Agile approach

Based on the Agile Manifesto – 12 principles

Customer Satisfaction



Changing Requirements



Frequent Delivery



Regular Communication



Motivated Individuals



Face-to-face meetings



Measure Outputs



Sustainable Development Processes



Technical Excellence & Good Design



Simplicity



Self-sufficient Teams



Continuous Improvement



Introduction to the Agile approach

Based on the Agile Manifesto – 12 principles

- 1** Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.
- 2** Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.
- 3** Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.
- 4** Business people and developers must work together daily throughout the project.
- 5** Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.
- 6** The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.
- 7** Working software is the primary measure of progress.
- 8** Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely.
- 9** Continuous attention to technical excellence and good design enhances agility.
- 10** Simplicity--the art of maximizing the amount of work not done--is essential.
- 11** The best architectures, requirements, and designs emerge from self-organizing teams.
- 12** At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly.

Source: <https://agilemanifesto.org/principles.html>

Managing a project with an Agile approach

Agile project management involves breaking projects into smaller, manageable units. Each unit delivers a piece of working software or value. It encourages collaboration, continuous feedback, and flexibility to adapt to changes.

Key principles include:

- Customer collaboration over contract negotiation
- Responding to change over following a plan
- Individuals and interactions over processes and tools
- Working solutions over comprehensive documentation

Managing a project with an Agile approach

1. Project Initiation

Define goals, team, and stakeholders.

2. Planning

Develop a product backlog, identify sprints.

3. Execution

Deliver work in short iterations (sprints).

4. Monitoring

Daily stand-ups, sprint reviews, retrospectives.

5. Closure

Final product delivery, team assessment, documentation.

Managing a project with an Agile approach

Best practices

- Foster communication
- Keep backlog updated
- Deliver MVPs
- Conduct retrospectives
- Balance flexibility and discipline

Managing a project with an Agile approach

Benefits

- Faster time to market
- Improved customer satisfaction
- Better risk management
- More engaged teams
- Continuous improvement

Managing a project with an Agile approach

Challenges

- Scope creep without discipline
- Misunderstanding Agile roles
- Resistance to change
- Lack of experienced leadership

Case study - Project Description

Company: marketing agency based in Croatia

Industry: e-commerce

Technologies used:

- Asana
- Shopify
- JavaScript
- PHP
- C#
- SQL
- REST API
- GraphQL

Case study - Project Description

As project managers, we were engaged to lead the end-to-end implementation of a fully customized ERP system and its integration with a Shopify-based e-commerce platform for a retail company. The ERP solution was developed from scratch, including modules for POS operations, inventory management, warehouse logistics, and accounting.

In parallel, we managed the development of the online store on Shopify, ensuring seamless integration with the ERP backend. Key e-commerce features included integrations with multiple delivery services, secure credit card payment setup, a unified customer loyalty system (shared between physical stores and online purchases), and automated gifting based on order thresholds.

The project involved selecting and coordinating with specialized development partners, overseeing timelines, technical alignment, and stakeholder communication, ensuring a scalable and future-proof solution that connected physical and digital sales channels.

Case study - What were the biggest challenges in the project, and how were they addressed?

One of the initial challenges was choosing the right technologies to build the ERP and e-commerce systems. The decision was left to us as project managers, with the requirement to balance a limited budget with the client's wish for a modern and easy-to-maintain solution. While Magento was the most suitable platform in terms of flexibility and features, budget constraints led us to opt for Shopify as a more feasible alternative.

Another major challenge was finding a development partner capable of delivering a highly customized Shopify web shop that went far beyond standard features. It was crucial to find a company familiar with the local Croatian market, including legal requirements and logistical standards.

Case study - Which project management methodology was used and how was it adapted to the project?

We used a Hybrid project management approach. The project started with a clearly defined plan and deadlines (Waterfall), which helped align all stakeholders and set realistic expectations. However, within those parameters, we adopted Agile principles—adjusting priorities and iteratively developing functionalities as requirements evolved.

Given the scope and the fact that large teams worked on different components (e.g., ERP modules and web shop frontend/backend), we were also able to run several tasks in parallel, which significantly improved efficiency and shortened delivery time.

Case study - What were some key decisions made during the project?

One of the key decisions - typical for many e-commerce projects - was to not wait for the design and all functionalities to be 100% polished before going live. Due to the complexity of the loyalty program that connected both physical stores and the web shop, it wasn't feasible to test every scenario fully in a pre-production environment.

Instead, we launched the web shop with some known and acceptable risks, understanding that some minor issues might surface once it was live. All stakeholders agreed with this approach, and it turned out to be the right decision: the shop started generating revenue for the Client immediately, while we fixed and refined things in the background.

Case study - What were the main project outcomes?

The project successfully delivered a custom ERP system tailored to the Client's internal workflows (inventory, accounting, logistics, in-store POS), as well as a high-performing Shopify web shop integrated with multiple delivery services and a card payment gateway.

A key outcome was the implementation of a unified loyalty system, allowing customers to collect and redeem points both online and in physical stores, under a single customer profile.

The systems are now connected and stable in production, the Client has full control over operations, and the digital sales channel has started generating revenue as planned.

Case study - What lessons were learned, and what would you do differently in the future?

One key lesson was that it's not enough to trust what's officially available on paper - you need to understand how a market actually functions in practice.

While expanding the e-commerce project from Croatia to Slovenia and North Macedonia, we assumed the infrastructure would be comparable. But in reality, North Macedonia was significantly behind in digital development, especially regarding card payments on platforms like Shopify.

The biggest surprise was that there were no native payment gateways compatible with Shopify, and international ones weren't accepted by local banks or carried unsustainable fees. What seemed technically feasible turned out to be a regulatory and logistical maze.

Case study - What lessons were learned, and what would you do differently in the future?

In the end, we implemented a custom workaround with a Serbian provider - something that worked in practice, though it wasn't officially part of Shopify's standard flow. It took over a year to solve something we initially estimated would take two weeks.

In future projects, especially in less digitized markets, we'll invest more time upfront in mapping out local constraints and informal practices. That early insight could save months of delays and help us better set client expectations.