Robotic Surgery Project

Robotic surgery performances with Endowirst tool in UR5e robotic arm

Robòtica i Control de Sistemes Biomèdics

Dr. Manel Puig i Vidal

Robotic Surgery system

Main parts

Surgeon console

Vision/control cart

Patient-side cart

Surgery Robotics System

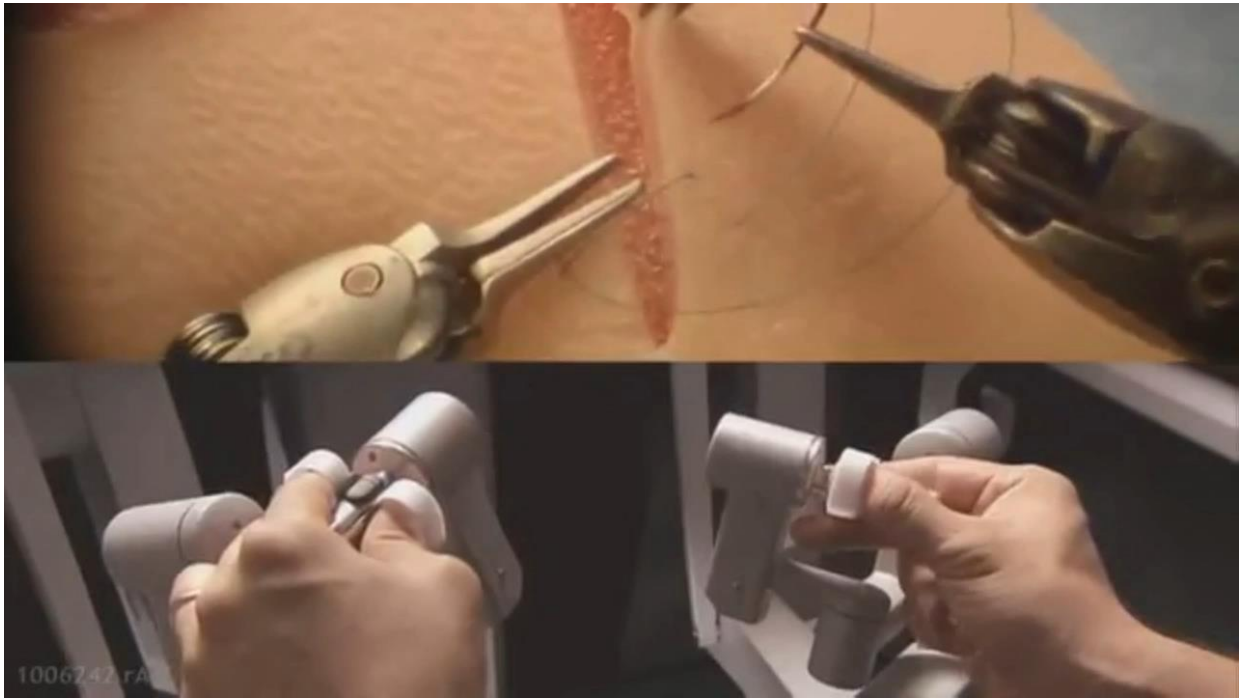
Real Suture process

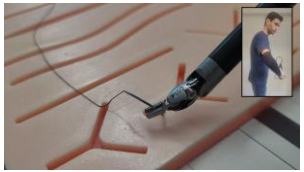
Review this suture real process

Surgery Robotics System

Training Suture process

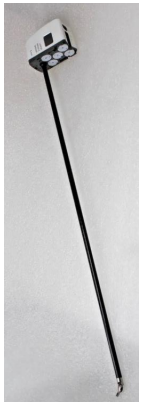
Review this training suture process



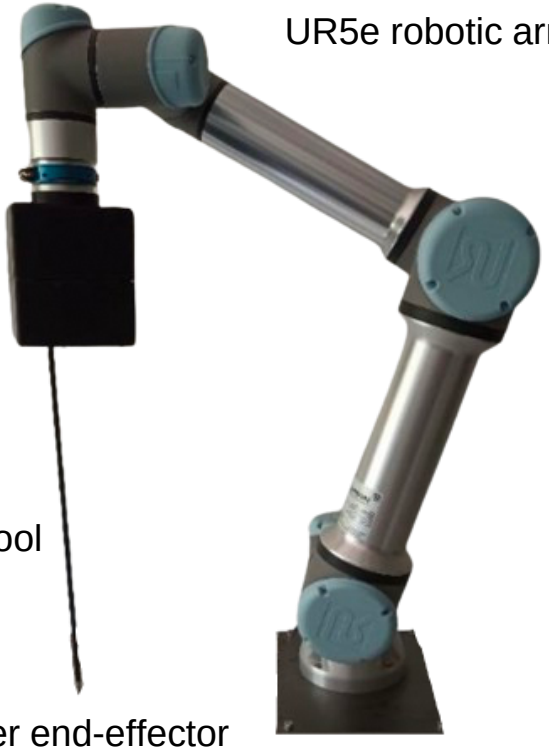


UB surgery robotics system prototype

DaVinci Xi



Endowrist tool



UR5e robotic arm

Gripper end-effector

UB surgery robotics system prototype

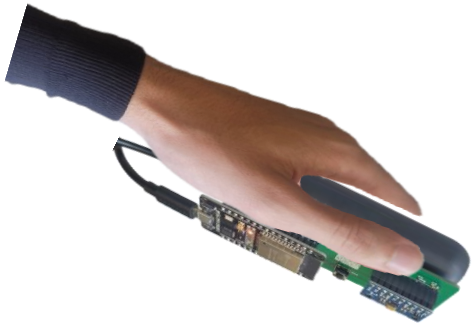
DaVinci GUI tool

ESP32

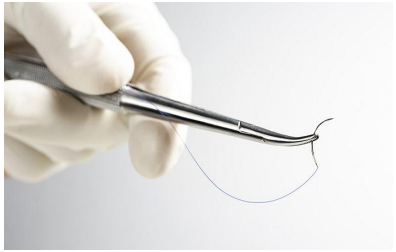
IMU sensor

Buttons

Vibration motor

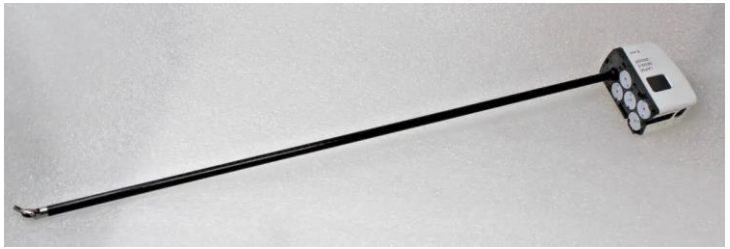


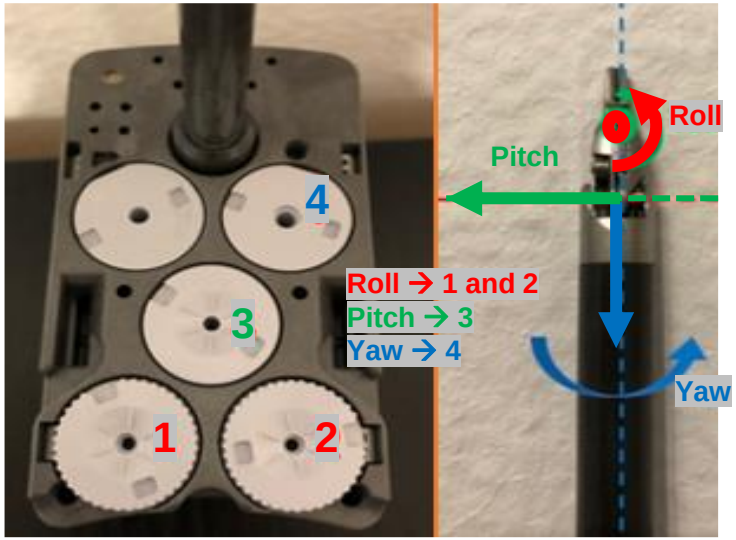
Master gripper module

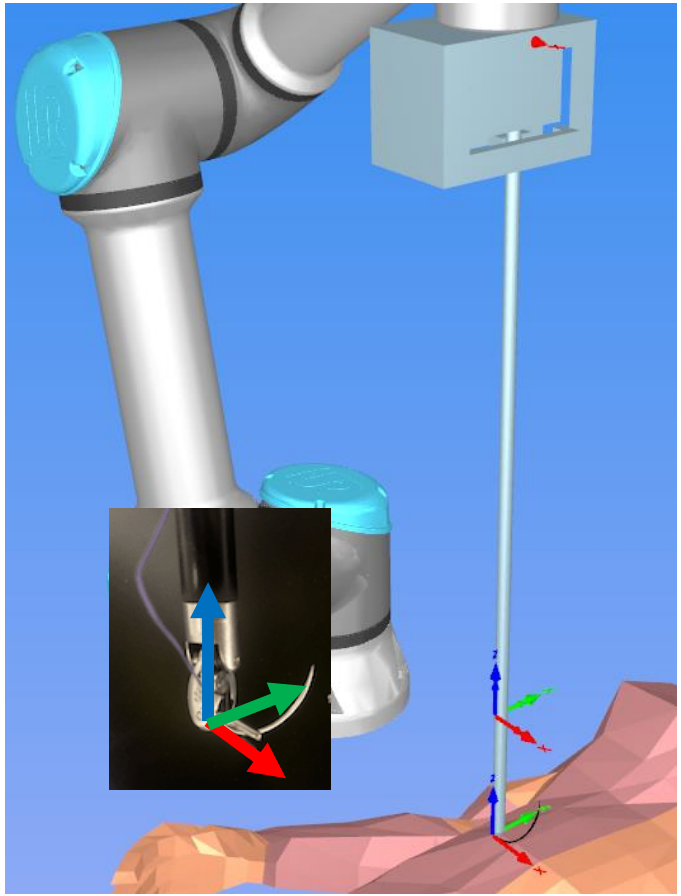


UB surgery robotics system prototype

DaVinci Endowrist Tool

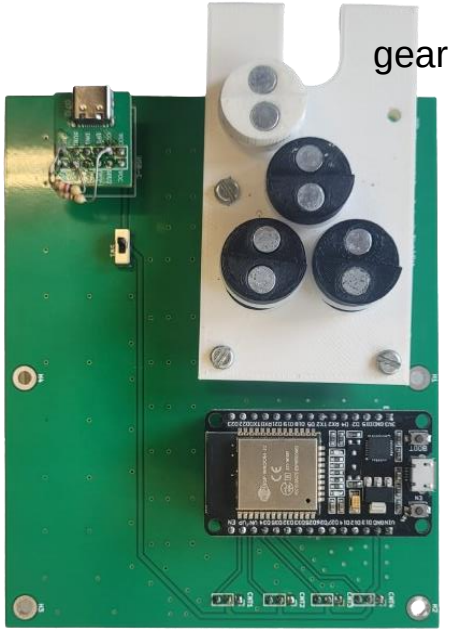




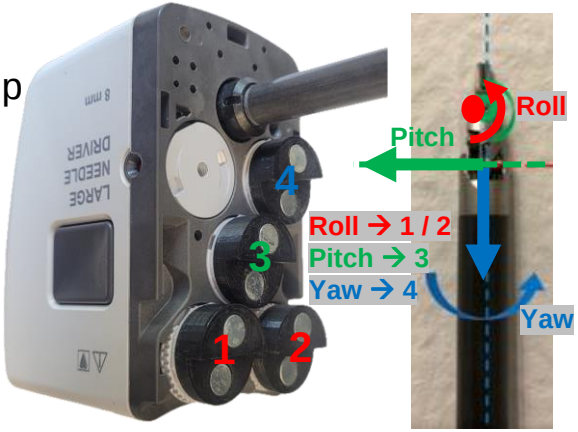


UB surgery robotics system prototype

DaVinci Endowrist Tool



gear up

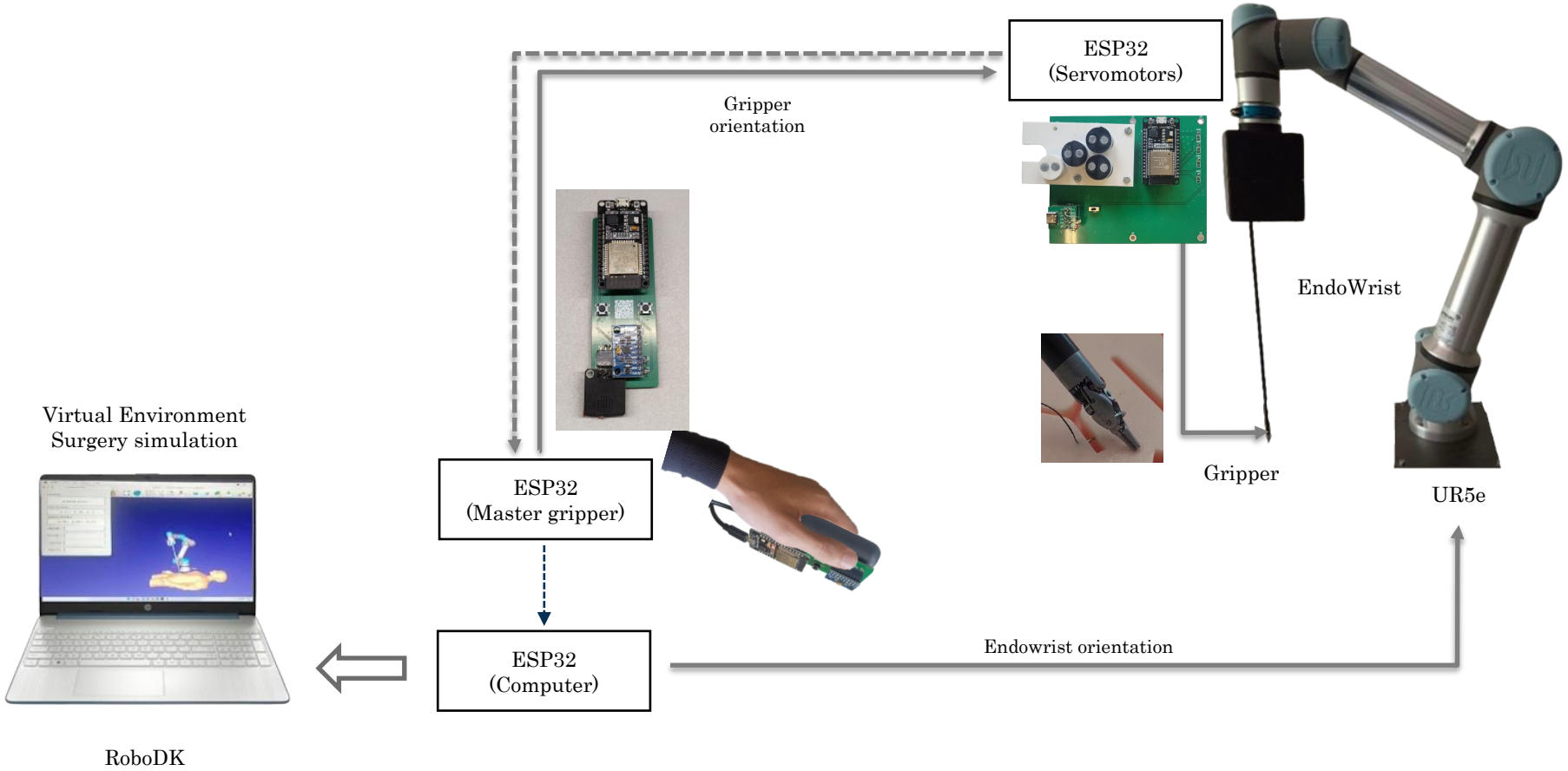


ESP32
(Servomotors)

roboDK surgery program

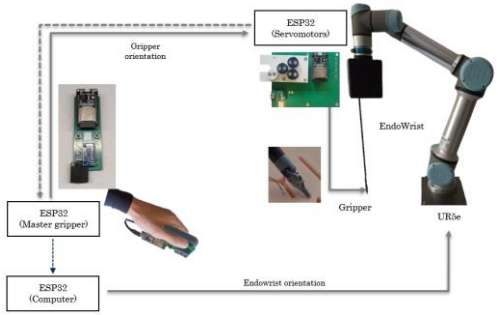
UR5e robot arm + Endowrist tool

UB surgery robotics system prototype

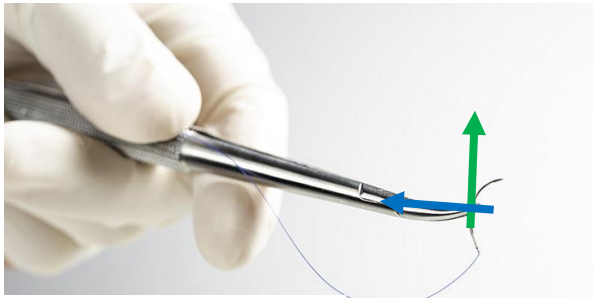


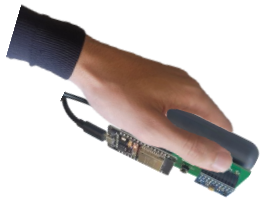
Surgeon console

UB surgery robotics system prototype



Surgeon Hand-Gripper Tool interaction ⇨ Master gripper module

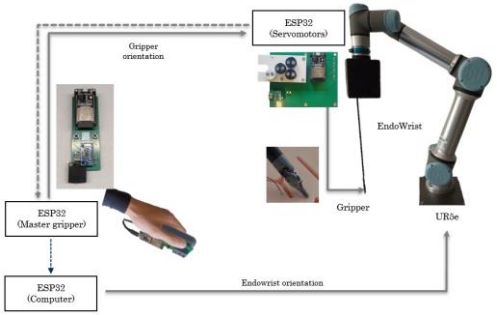




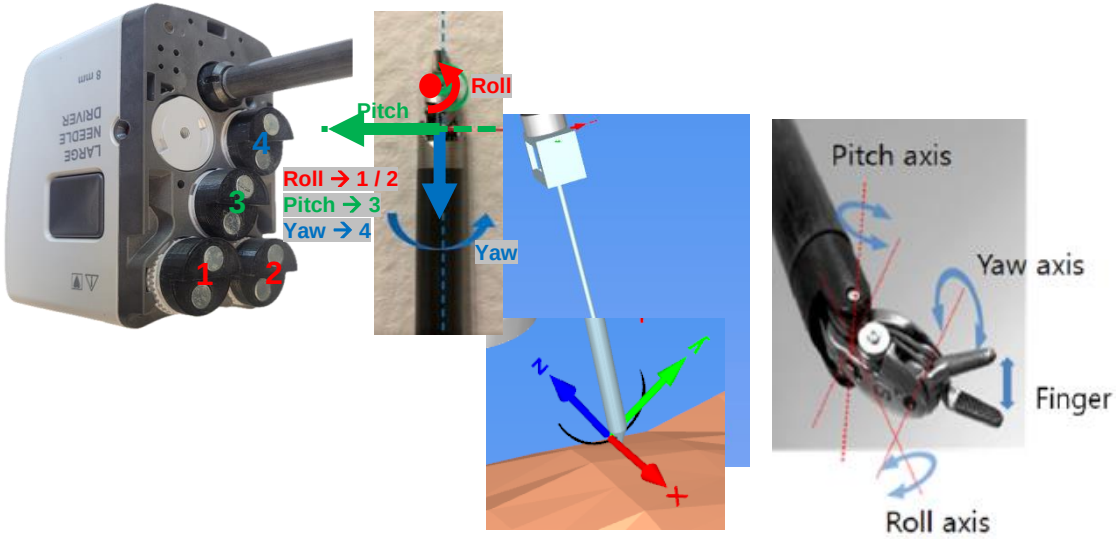
- Senses the surgeon hand with IMU sensor (RPY)
- Send wireless RPY to ESP32 servomotor module
  - → Gripper orientation
- Send wireless RPY to ESP32 computer module
  - → Gripper/Endowrist orientation
  - → RoboDK suture process simulation

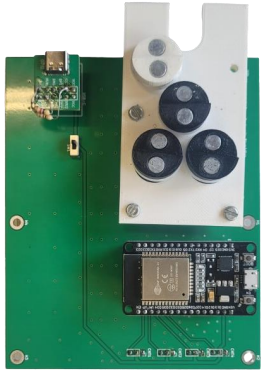
Patient-side cart

UB surgery robotics system prototype



Gripper-Tool control ⇨ ESP32 servomotors module

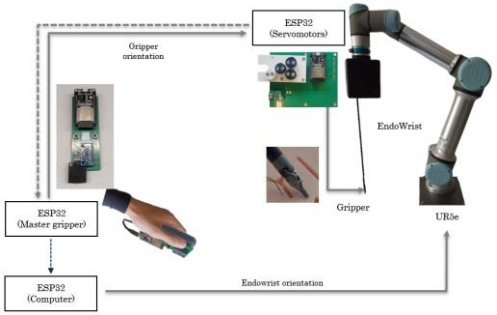




- Contains 4 servomotors (R, P, Y)
- Receives the RPY angles from ESP32 Master gripper module
- Drives each servomotor → RPY Orientation
- Reads the servomotor current → torque

Vision/control cart

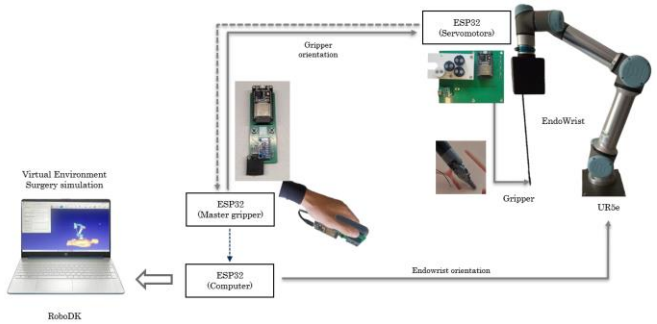
UB surgery robotics system prototype



Communication and control ⇨ ESP32 Computer module

- Receives all information from ESP32 Master module:
  - the RPY angles
  - Push buttons for mode operation
  - The torques
- Performs offline simulation suture process
- Performs Endowrist tool orientation

UB surgery robotics system prototype



Vision/control cart

ESP32
(Computer)

- RoboDK simulation

Python

- Real-time control:
  UR5e+Endowrist
  Gripper

- USB serial Data reading
- UR5e Endowrist orientation
- Gripper orientation
- Torque values

- Ethernet

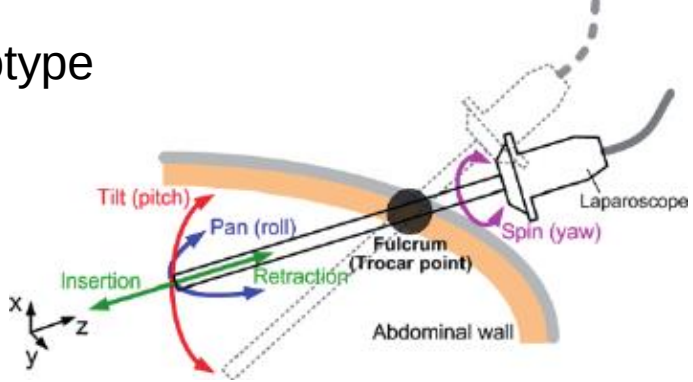
- Sockets communication

UB surgery robotics system prototype

Modes of operation

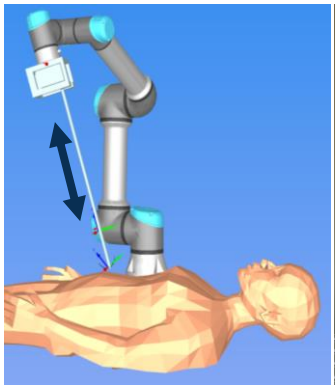
Endowrist mode: ⇨ **Endowrist orientation at Fulcrum point**

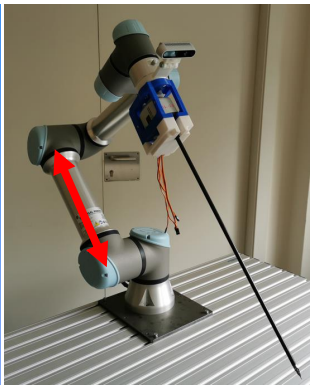
Push “e” key from keyboard



Insertion/retraction mode: ⇨ **Gripper Up/Down**

Push “u”or “d” key from keyboard





Gripper mode: ⇨

Gripper orientation

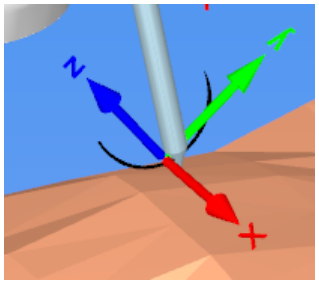
Push s1 and s2 buttons from ESP32 Master gripper

Open Gripper

Push s1 button from ESP32 Master gripper

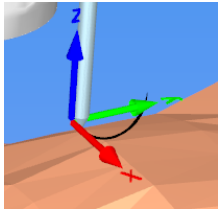
Close Gripper

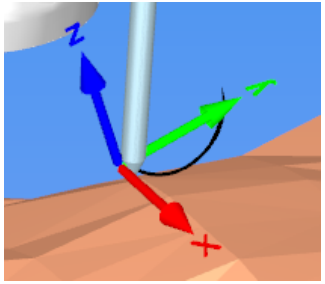
Push s2 button from ESP32 Master gripper

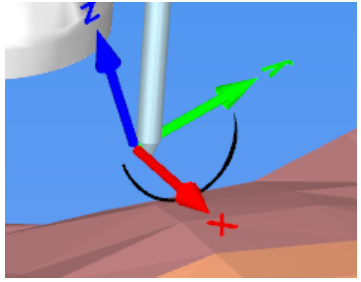


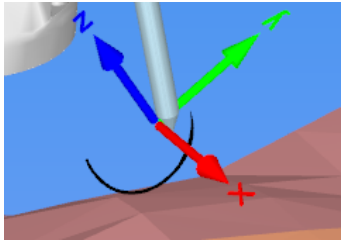
Proposed Suture process:

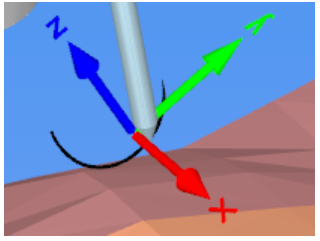
1. Close gripper
2. Rotx gripper
3. Rotx Endowrist
4. Open gripper
5. Endowrist up
6. Rotx Endowrist
7. Endowrist down
8. Close gripper
9. Rotx gripper
10. Rotx Endowrist

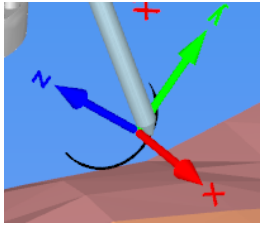












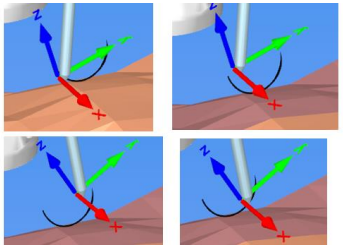
Robotic Surgery Project objectives:

Session 1:
Previous Task:

Proposed roboDK suture process (**A3**)

Lab session:

Review system performances and practice the proposed suture process

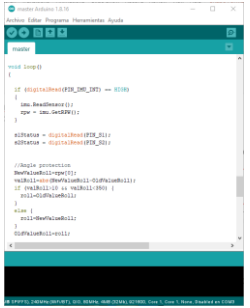


Session 2:
Previous task:

Actual suture limitations and proposed HW-Arduino improvements (**D2.2P**)

Lab session:

Implement HW-Arduino proposed improvements

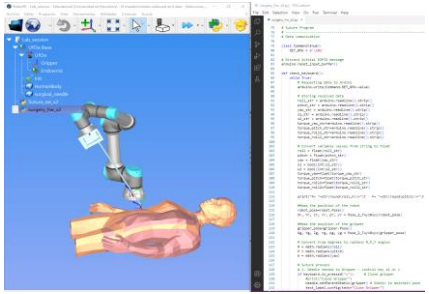


Session 3:
Previous Task:

proposed SW-roboDK improvements (**D2.3P**)

Lab session:

Implement proposed SW-roboDK improvements
Connection with HW-Arduino proposed improvements

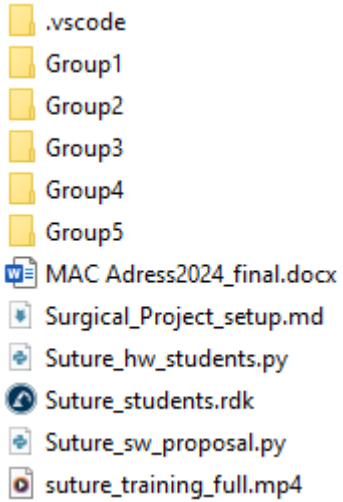


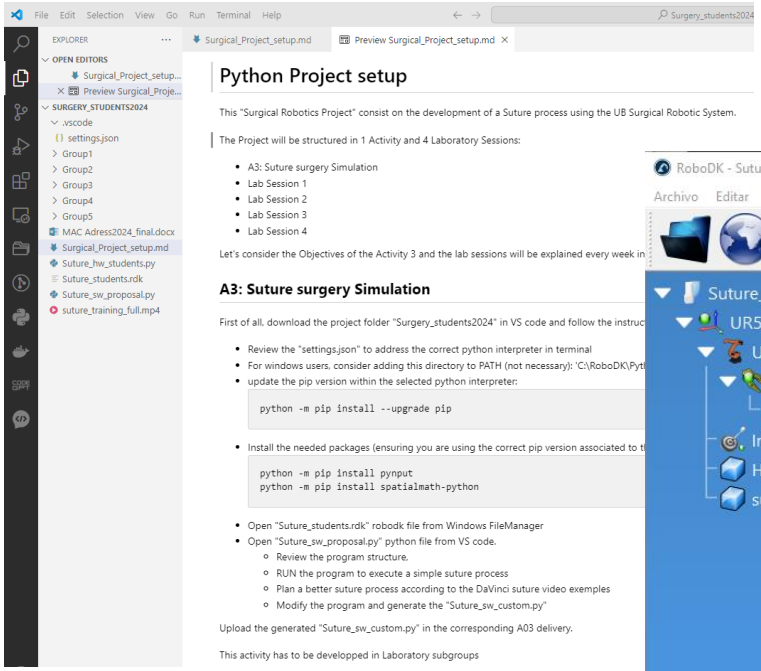
Session 4:

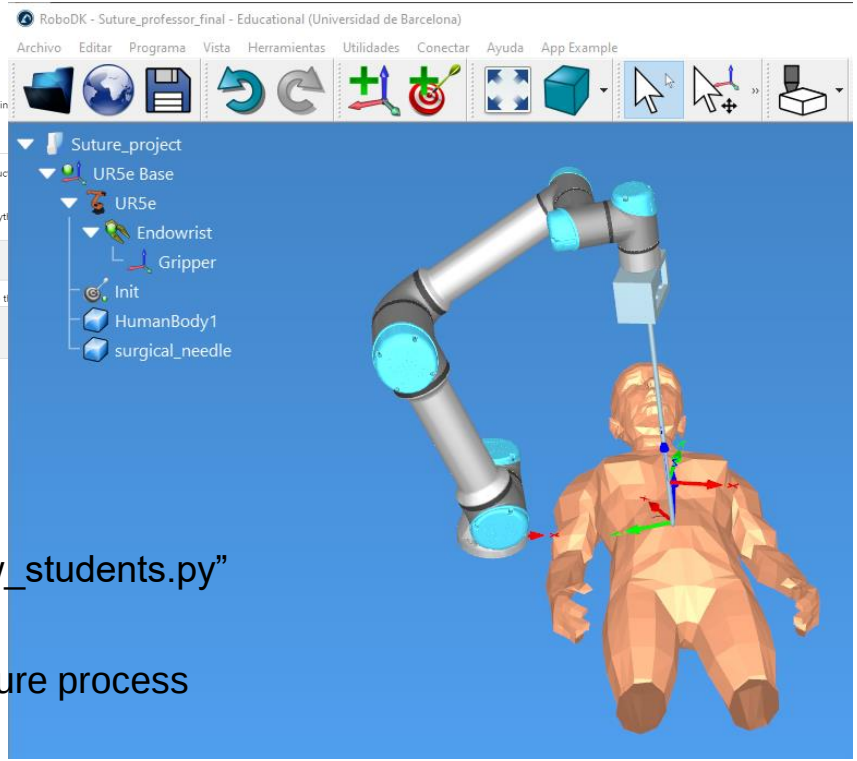
Validation
Project presentation

Session 1:

Open “Surgery_students2024” Project folder in VS code





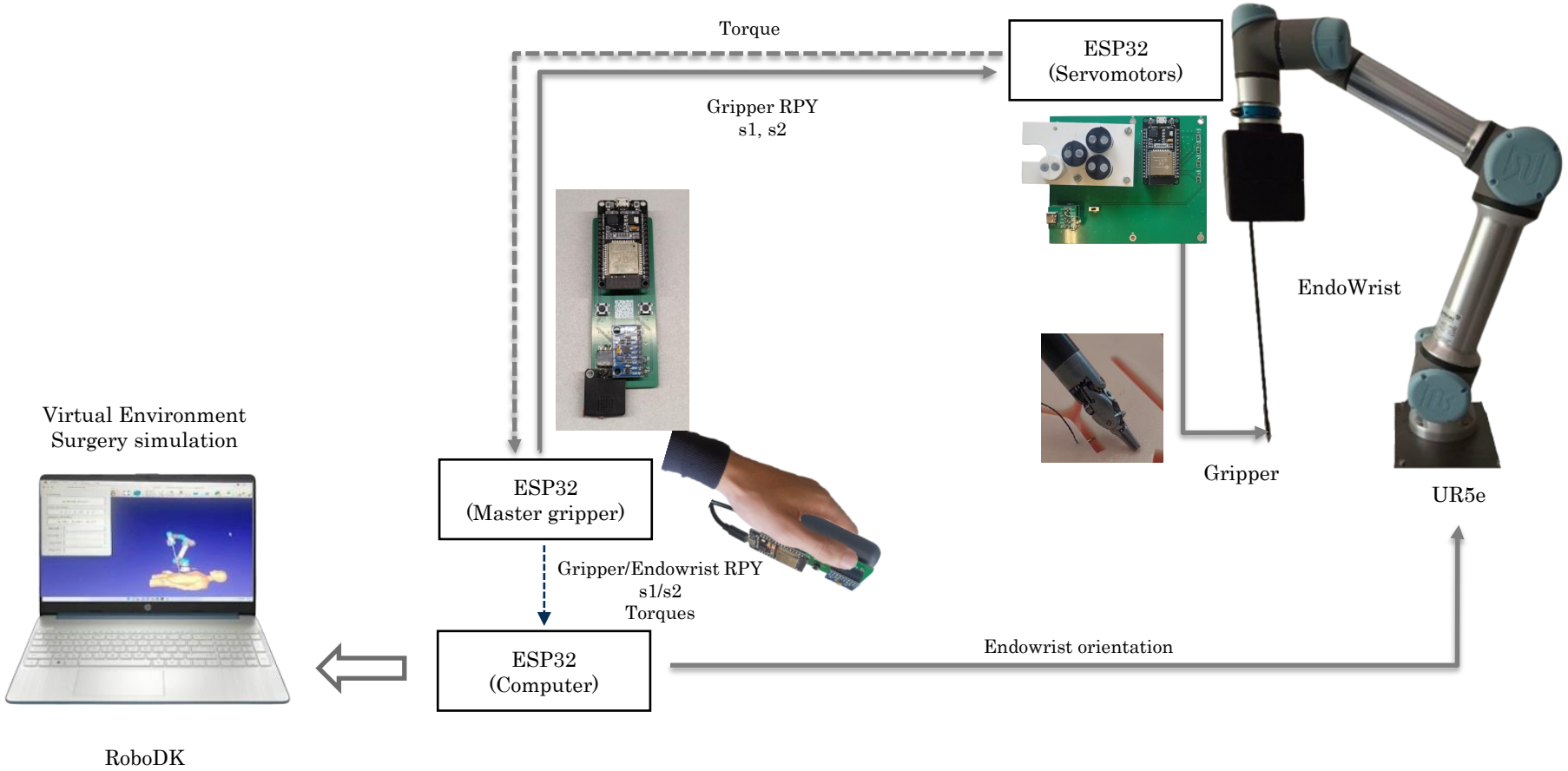


1. Connect:
ESP32_computer
ESP32_master
ESP32_servos

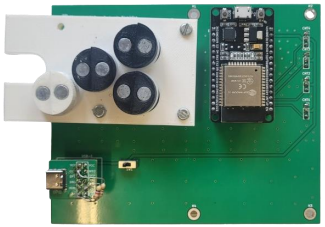
2. Open Project and run “Suture_hw_students.py”

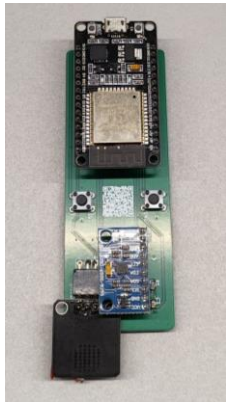
3. Try to execute your proposed suture process

UB surgery robotics system prototype



Detailed UB surgical robotic system





ESP32
(Servos)

roll
pitch
yaw
s1
s2

Torque_roll1
Torque_roll2
Torque_pitch
Torque_yaw

ESP32
(Master gripper)

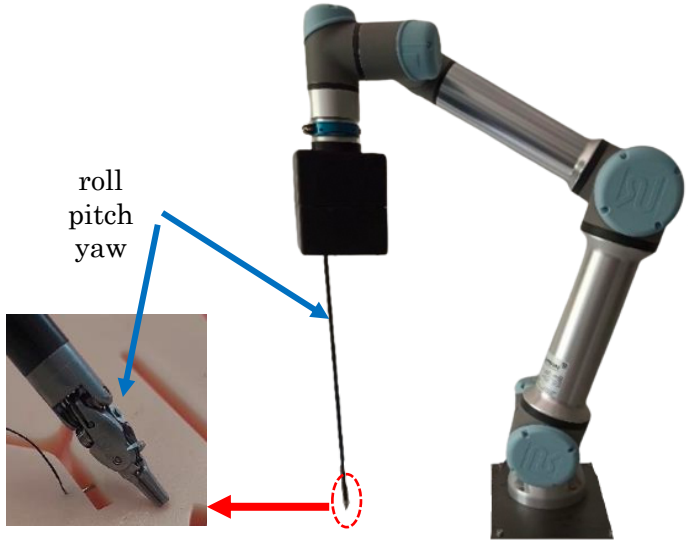
roll
pitch
yaw
s1
s2

Torque_roll1
Torque_roll2
Torque_pitch
Torque_yaw

ESP32
(Computer)

roll
pitch
yaw
s1
s2

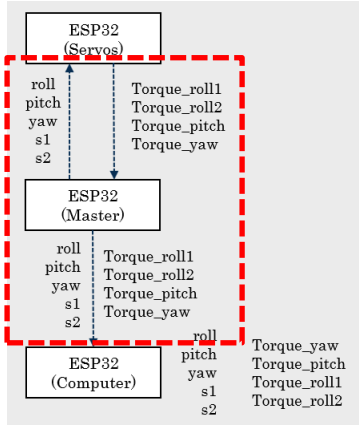
Torque_yaw
Torque_pitch
Torque_roll1
Torque_roll2

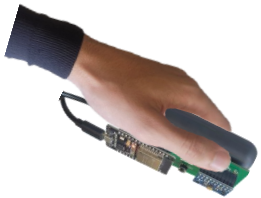


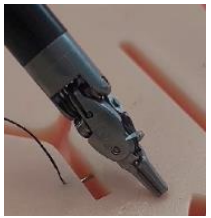
ESP32
(Master gripper)

```
#include "src/RoboticsUB.h"
#include <esp_now.h>
#include <WiFi.h>
…
// Esta es la estructura de los datos que enviaremos del master a los servomotores
typedef struct {
    float roll;
    float pitch;
    float yaw;
    int s1Status;
    int s2Status;
} TxMessage;
// Creamos una varaible con la estructura recien creada
TxMessage dataToServos;
// Esta es la estructura de los datos que enviaremos del master al computer
typedef struct {
    float roll;
    float pitch;
    float yaw;
    int s1Status;
    int s2Status;
    float torque_yaw;
    float torque_pitch;
    float torque_roll1;
    float torque_roll2;
} Tx2Message;
// Creamos una varible con la estructura recien creada
Tx2Message dataToComputer;
// Esta es la estructura de los datos que reciviremos
typedef struct {
    float torque_yaw;
    float torque_pitch;
    float torque_roll1;
    float torque_roll2;
} RxMessage;
// Creamos una varaible con la estructura recien creada
RxMessage dataFromServos;
…
```

Data Structure definitions







ESP32
(Master 1)

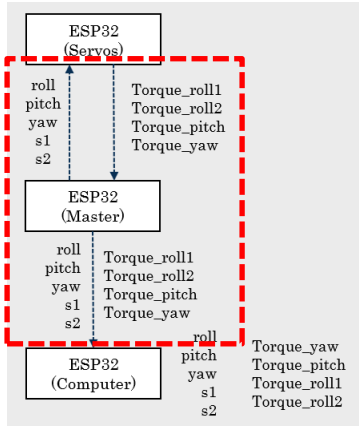
ESP32
(Master gripper)

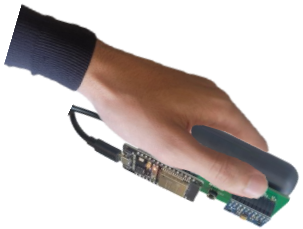
```
void loop() {
  if (digitalRead(PIN_IMU_INT) == HIGH)
  {
    imu.ReadSensor();
    rpw = imu.GetRPW();
  }
  s1Status = digitalRead(PIN_S1);
  s2Status = digitalRead(PIN_S2);
 //Angle protection
  NewValueRoll=rpw[0];
  valRoll=abs(NewValueRoll-OldValueRoll);
  if (valRoll>10 && valRoll<350) {
    roll=OldValueRoll;
  }
  else {
    roll=NewValueRoll;
  }
  OldValueRoll=roll;
…
  //Enviar los datos a los servomotores
  dataToServos.roll=roll;
  dataToServos.pitch=pitch;
  dataToServos.yaw=fmod(yaw + zero_yaw, 360.0);//New
  dataToServos.s1Status=s1Status;
  dataToServos.s2Status=s2Status;
  //Recibir datos de servomotor y enviarlos al computer
  dataToComputer.torque_yaw=dataFromServos.torque_yaw;
  dataToComputer.torque_pitch=dataFromServos.torque_pitch;
  dataToComputer.torque_roll1=dataFromServos.torque_roll1;
  dataToComputer.torque_roll2=dataFromServos.torque_roll2;
  //Enviar los datos al computer
  dataToComputer.roll=roll;
  dataToComputer.pitch=pitch;
  dataToComputer.yaw=fmod(yaw + zero_yaw, 360.0);//New
  dataToComputer.s1Status=s1Status;
  dataToComputer.s2Status=s2Status;
…
}
```

Read IMU rpy
Read s1 and s2

Filter angle values > 10deg

Receive/ Send Data



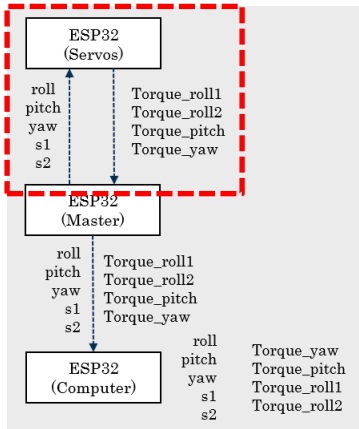


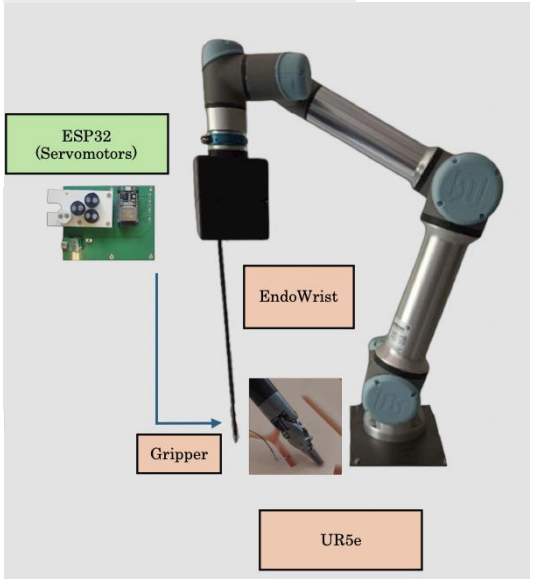
ESP32
(Servos)

```
#include <esp_now.h>
#include <WiFi.h>
#include "src/RoboticsUB.h"
#include <ESP32Servo.h>
// Direccion MAC del master
uint8_t masterMacAddress[] = {0x0c, 0xb8, 0x15, 0xd7, 0xe1, 0x7c};
…
//estructura de datos que enviara este al master
typedef struct {
  float torque_yaw;
  float torque_pitch;
  float torque_roll1;
  float torque_roll2;
} TxMessage;
//variable del tipo estructura para enviar datos
TxMessage dataToMaster;
//estructura de datos que recibiremos del master
typedef struct {
  float roll;
  float pitch;
  float yaw;
  int s1Status;
  int s2Status;
} RxMessage;
//variable del tipo estructura para recibir datos
RxMessage dataFromMaster;
void setup() {
…
}
void loop() {
…
//Enviamos los valores del torque al Master
  dataToMaster.torque_yaw=torque_yaw;
  dataToMaster.torque_pitch=torque_pitch;
  dataToMaster.torque_roll1=torque_roll1;
  dataToMaster.torque_roll2=torque_roll2;
}
```

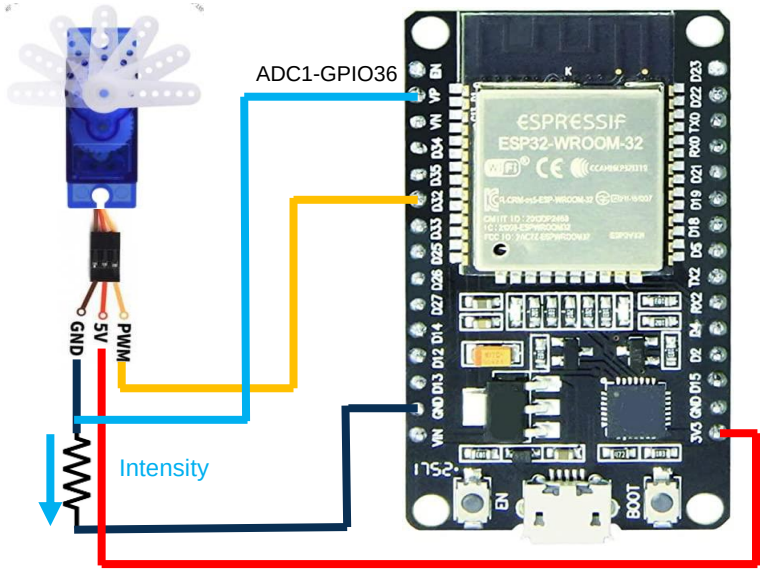
Data Structure definitions

Receive/ Send Data

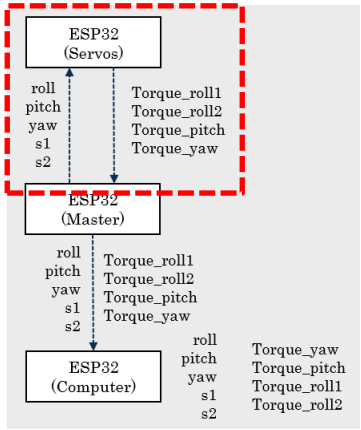


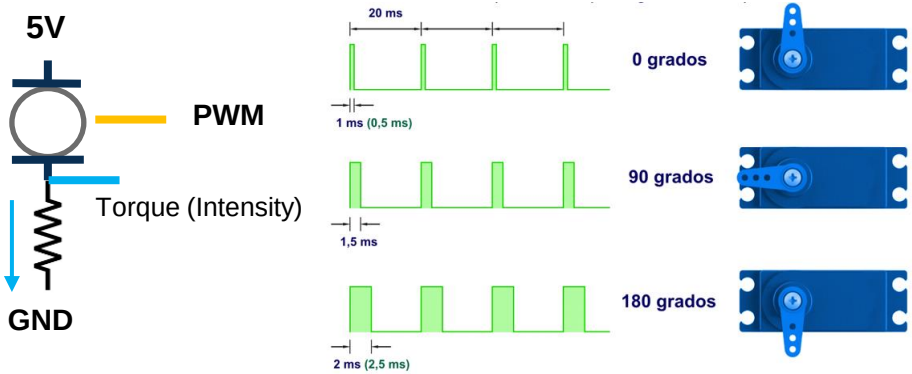


SG90 servomotor:




```
//configuramos los PWM que alimentan los servos
ESP32PWM::allocateTimer(0);
ESP32PWM::allocateTimer(1);
ESP32PWM::allocateTimer(2);
ESP32PWM::allocateTimer(3);

//designamos un frecuencia a los servos
servo_yaw.setPeriodHertz(50);
servo_pitch.setPeriodHertz(50);
servo_roll1.setPeriodHertz(50);
servo_roll2.setPeriodHertz(50);

//asignamos los pines a cada servo
servo_yaw.attach(PIN_SIGNAL_YAW);
servo_pitch.attach(PIN_SIGNAL_PITCH);
servo_roll1.attach(PIN_SIGNAL_ROLL1);
servo_roll2.attach(PIN_SIGNAL_ROLL2);
```

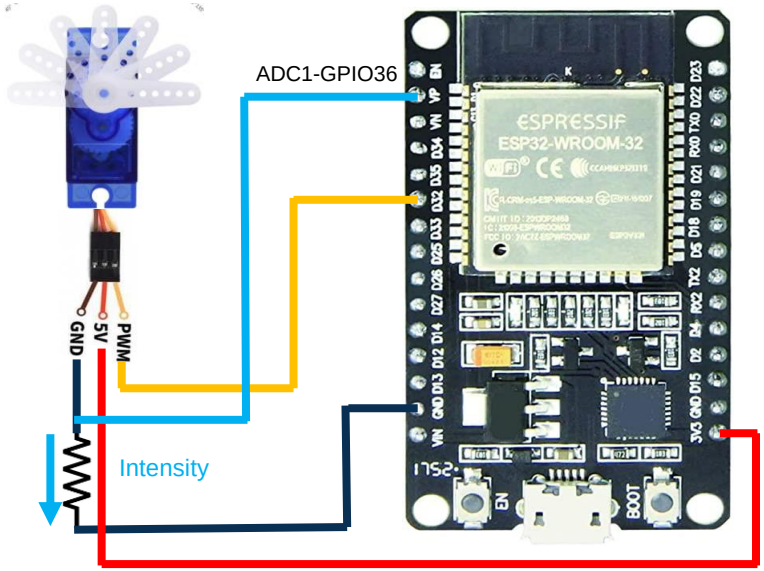




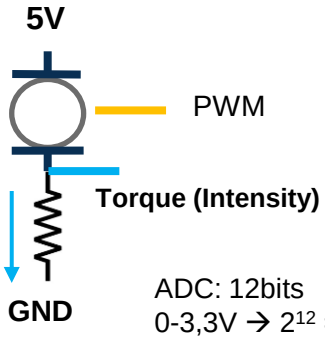
angle application:

```
void loop() {
  //escribimos los datos recibidos del master e
  servo_yaw.write(dataFromMaster.yaw);
  servo_pitch.write(dataFromMaster.pitch);
  servo_roll1.write(dataFromMaster.roll);
  servo_roll2.write(180 - dataFromMaster.roll);

}
```

SG90 servomotor:



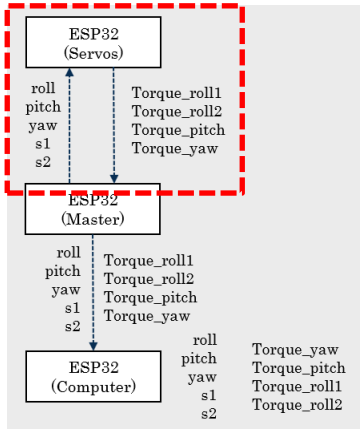
Torque:



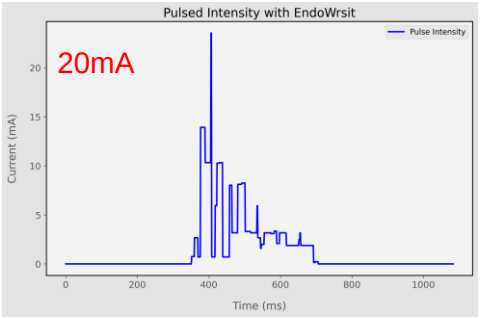
ADC: 12bits

0-3,3V → 2^{12} =4096 digital states

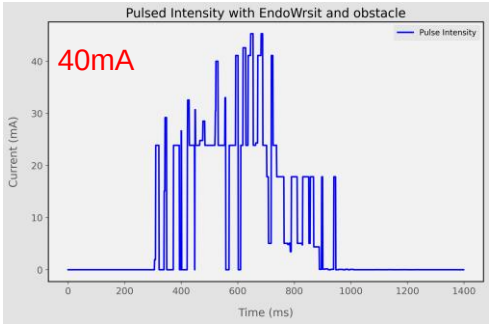
$$I_{yaw} = \frac{V_{ADC1}\frac{3,3}{4096}}{R_{shunt}}$$



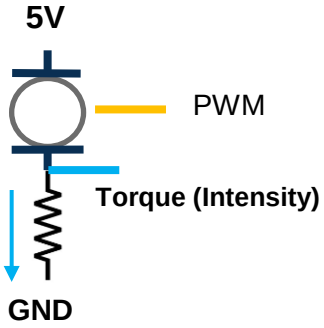
Without obstacle



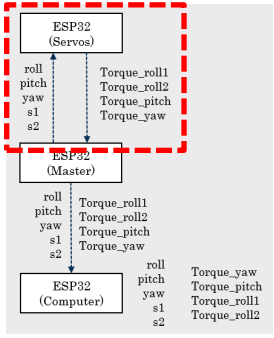
With obstacle

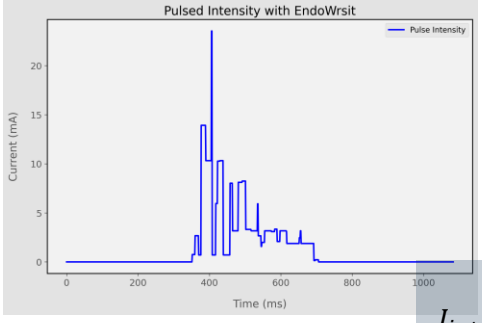


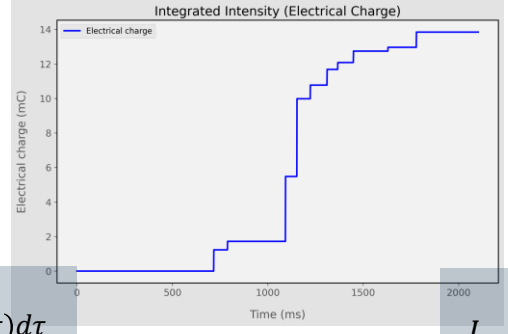
SG90 servomotor:

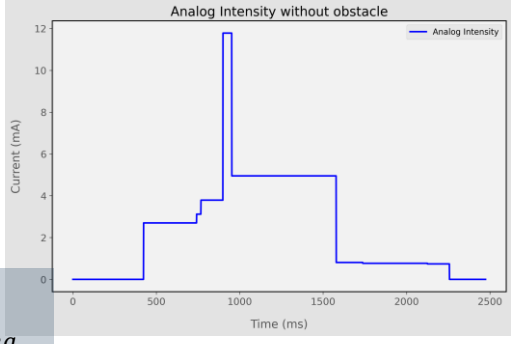


Torque:



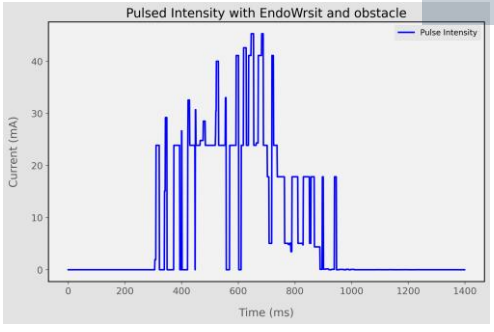


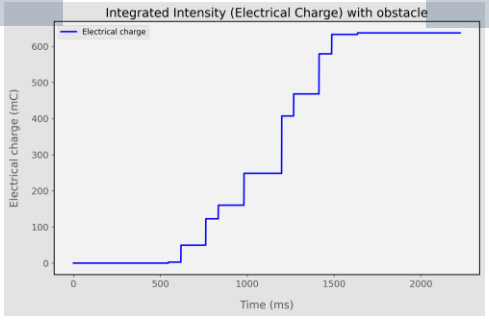


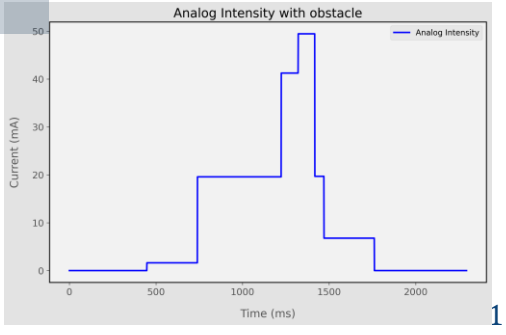


$$I_{integ} = \int_0^t I_{pulsed}(\tau)d\tau$$

$$I_{analog} = \frac{d}{d\tau} I_{integ}$$

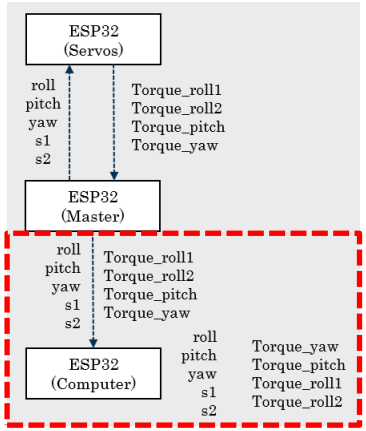






ESP32
(Computer)

```
#include <esp_now.h>
#include <WiFi.h>
#include "src/RoboticsUB.h"
#include <ESP32Servo.h>
enum class Command : byte
{
  GET_RPW = 1
};
Command command = Command::GET_RPW;
// Direccion MAC del master
uint8_t masterMacAddress[] = {0x0c, 0xb8, 0x15, 0xd7, 0xe1, 0x7c};
// Esta es la estructura de los datos que reciviremos
typedef struct {
    float roll;
    float pitch;
    float yaw;
    int s1Status;
    int s2Status;
    float torque_yaw;
    float torque_pitch;
    float torque_roll1;
    float torque_roll2;
} RxMessage;
// Creamos una varaible con la estructura recien creada
RxMessage dataFromMaster;
void OnDataRecv(const uint8_t * mac, const uint8_t *incomingData, int len) {
  // Copiamos los datos recibidos a nuestra variable dataFromMaster
  memcpy(&dataFromMaster, incomingData, sizeof(dataFromMaster));

}
void setup() {
…
}
```



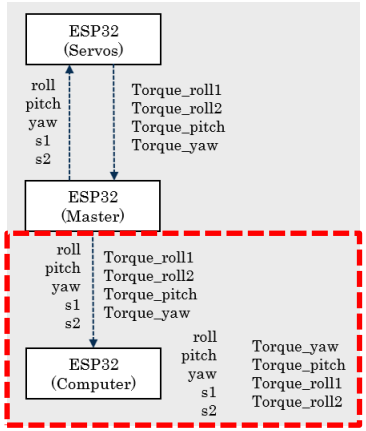
Data Structure definitions

ESP32
(Computer)

ESP32
(Computer)

```
void loop() {
  // put your main code here, to run repeatedly:
  if (Serial.available() > 0)
  {
    command = (Command)Serial.read();

    switch (command)
    {
    case Command::GET_RPW:
      Serial.println(dataFromMaster.roll,DEC);
      Serial.println(dataFromMaster.pitch,DEC);
      Serial.println(dataFromMaster.yaw,DEC);
      Serial.println(dataFromMaster.s1Status,DEC);
      Serial.println(dataFromMaster.s2Status,DEC);
      Serial.println(dataFromMaster.torque_yaw,DEC);
      Serial.println(dataFromMaster.torque_pitch,DEC);
      Serial.println(dataFromMaster.torque_roll1,DEC);
      Serial.println(dataFromMaster.torque_roll2,DEC);
      break;

    }
  }

  delay(10);
}
```

Receive/ Send Data



ESP32
(Computer)

ESP32
(Computer)

Python

- RoboDK simulation

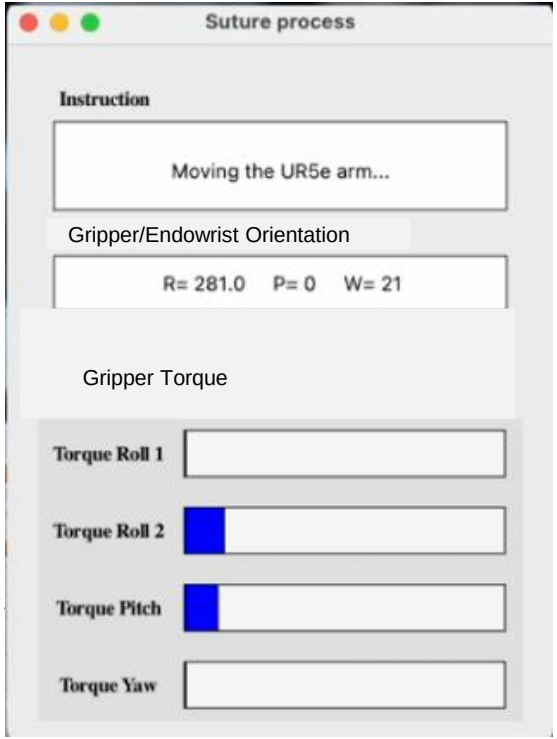
- Real-time control:
  UR5e+Endowrist
  Gripper

- USB serial Data reading
- UR5e Endowrist orientation
- Gripper orientation
- RPY and Torque values

- Ethernet

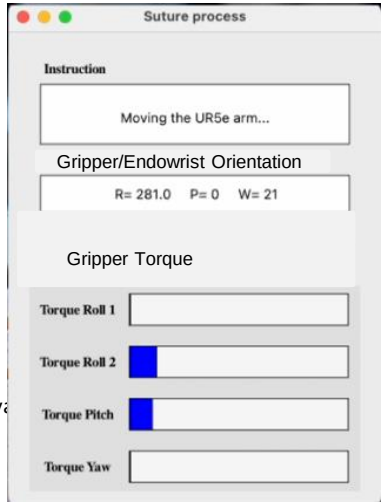
- Sockets communication

RoboDK python simulation program




```
# Import Libraries
# Constants
# UR5e connection online with roboDK
# Initialize Arduino
def initialize_arduino():
# Initialize RoboDK
def initialize_robodk():
# Handle suture process
def suture(arduino, robot, gripper, needle, base, text_label
# Main function
def main():
    arduino = initialize_arduino()
    RDK, robot, base, endowrist, gripper, needle, Init_target = initialize_robodk()

    root = tk.Tk()
    root.title("Suture Process")
    text_label = tk.Label(root, text="", wraplength=300)
    text_label.pack(padx=20, pady=20)
    suture_thread = threading.Thread(target=suture, args=(arduino, robot, gripper, needle
    suture_thread.daemon = True
    suture_thread.start()

    # Keyboard listener in main thread
    listener = keyboard.Listener(on_press=on_press, on_release=on_release)
    listener.start()

    root.mainloop()
    listener.stop()  # Ensure the listener stops when the Tkinter window is closed
    print("Suture process CLOSED!")
    print("Disconnecting Arduino...")
    arduino.close()

if __name__ == "__main__":
    main()
```

RoboDK python simulation program



S2 Close

S1 S2 gripper mode

S1 Open

“u” backward

“d” forward

“e” Endowrist mode

```python
def suture(arduino, robot, gripper, needle, base, text_label):

    while True:
            arduino.write(Command.GET_RPW.value)
            roll, pitch, yaw = [float(arduino.readline().strip()) for _ in range(3)]
            s1, s2 = [bool(int(arduino.readline().strip())) for _ in range(2)]
            torque_values = [float(arduino.readline().strip()) for _ in range(4)]
            if s1 and not s2:
                needle.setParentStatic(gripper)
                update_text_label(text_label, "Close Gripper")
            elif not s1 and not s2:
                gripper_pose = transl(Xg, Yg, Zg) * rotz(W) * roty(P) * rotx(R)
                gripper.setPose(gripper_pose)
                update_text_label(text_label, f"Mode 2. Gripper orientation: R={round(roll)} P={round(pitch)} W={round(ya
            elif not s1 and s2:
                needle.setParentStatic(base)
                update_text_label(text_label, "Open Gripper")
            elif key_states['u']:
                robot.MoveL(robot.Pose() * transl(0, 0, 10), False)
                key_states['u'] = False  # Reset the state after moving
                update_text_label(text_label, "Gripper moved up")
            elif key_states['d']:
                robot.MoveL(robot.Pose() * transl(0, 0, -10), False)
                key_states['d'] = False  # Reset the state after moving
                update_text_label(text_label, "Gripper moved down")
            elif key_states['e']:
                tcp_pose = transl(Xr,Yr,Zr) * rotz(ZERO_YAW) * rotz(W) * roty(P) * rotx(R)
                if robot.MoveL_Test(robot.Joints(), tcp_pose) == 0:
                    robot.MoveL(tcp_pose, True)
                    update_text_label(text_label, f"Mode 1. Robot orientation: R={round(roll)} P={round(pitch)} W={round(yaw)}")
                else:
                    update_text_label(text_label, "Mode 1. Robot orientation: Robot cannot reach the position")
                key_states['e'] = False  # Reset the state after moving
            else:
                update_text_label(text_label, f"Waiting: R={round(roll)} P={round(pitch)} W={round(yaw)}")
```

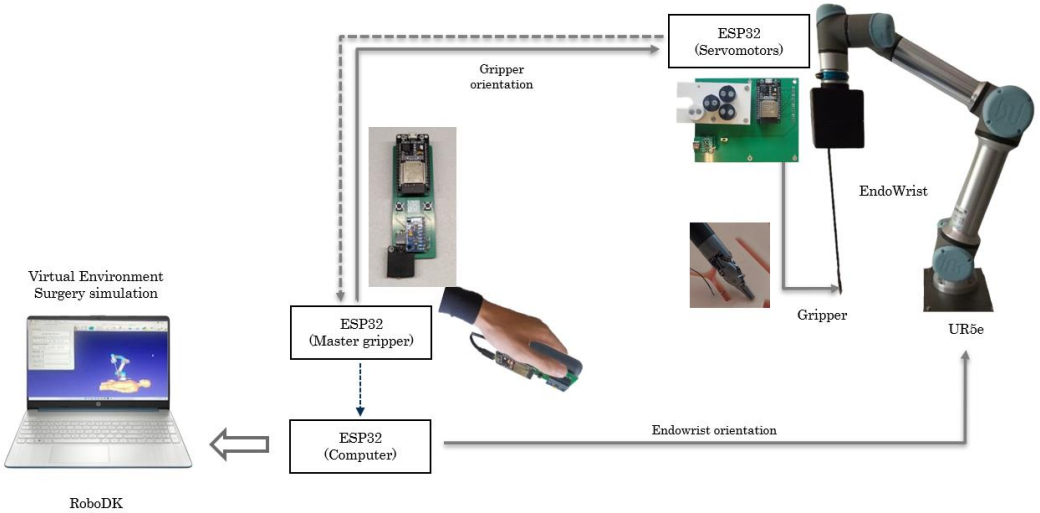
Lab session 1:

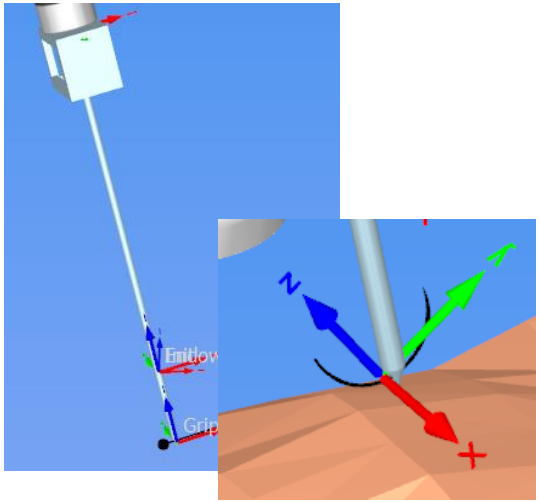
Previous Task:

Proposed roboDK suture process (**A3**)

Lab session:

Review system performances and practice the proposed suture process





Connect ESP32 computer to COM port
Connect ESP32 master to a battery
Connect ESP32 servos to USB-C Plug

Open roboDK Project
Open Lab folder Project in Vscode
Run the Project Python file

Practice the proposed simple suture process

Identify performances and limitations