



Video Game Store Management

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System Description

- Made a Simple Video Game Store Mangement system
- Customers are able buy Video games from a Video Game Store Stock
 - The Customer is only able to take from the database
 - Customer can add funds to their account
- Employes can restock the Video Game Store Stock with more games
 - The employe is only able add to the database
- Both the Employe and Customer have access to know about the game characteristics like its genre, year, developer, publisher, and platform

Implementation Details

- Database

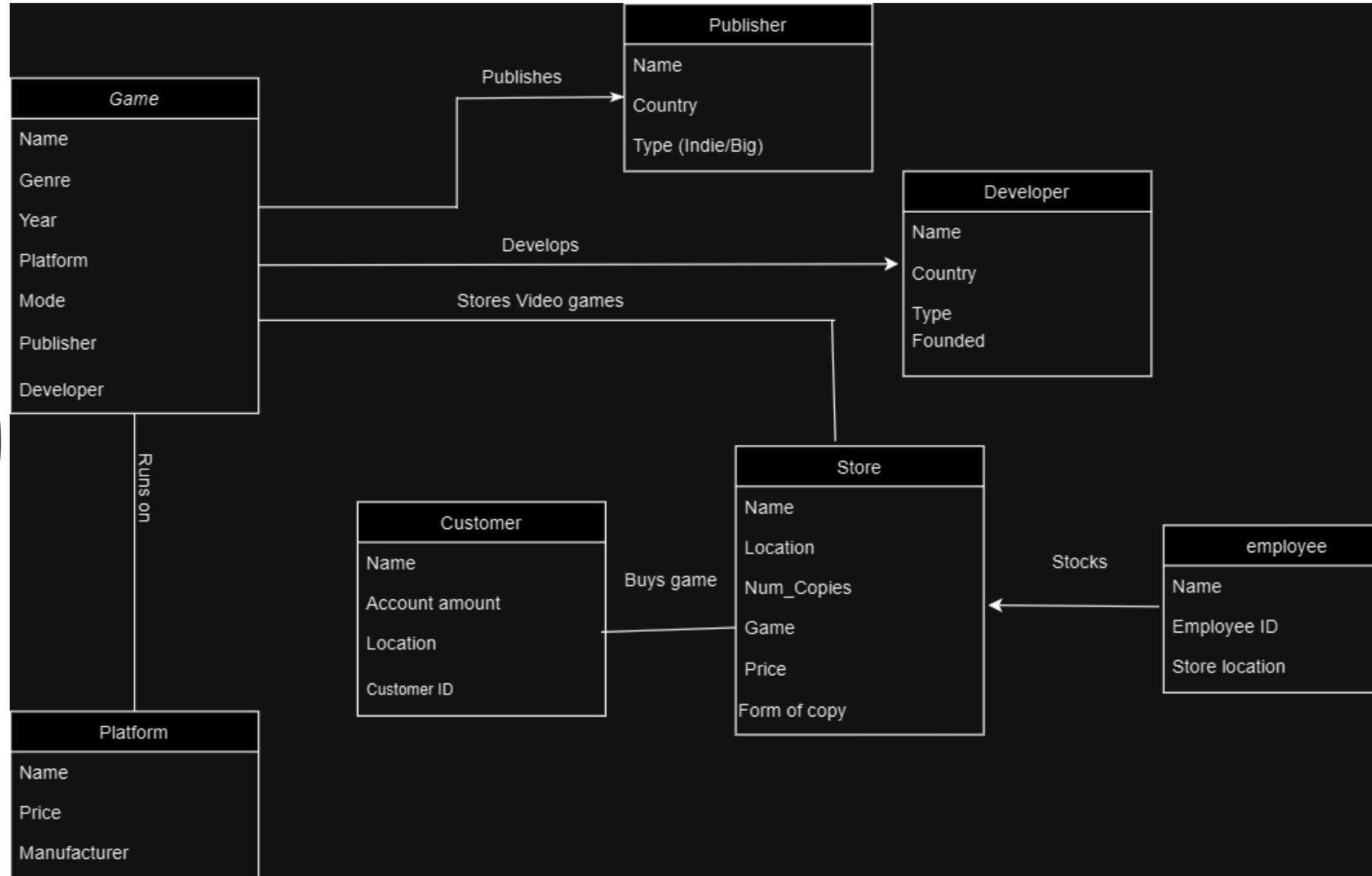
- SQLite3
- Side note - We do not have a user interface, everything is displayed on the terminal

- Database

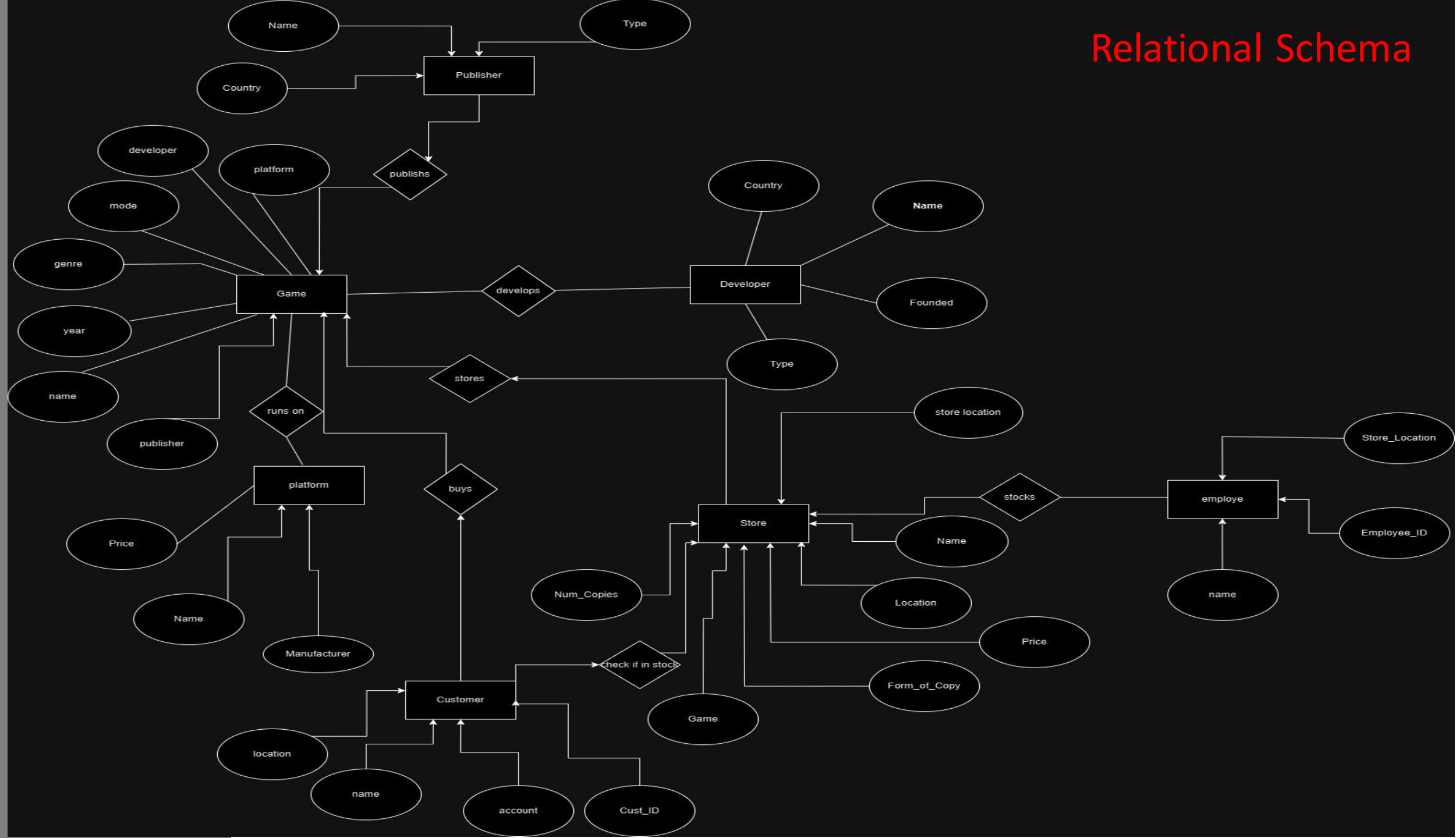
- Python
- A reliable and effective language to run SQLite



E/R Diagram



Relational Schema



User Case Diagram

