

## Wireshark TCP

[1] What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu? To answer this question, it's probably easiest to select an HTTP message and explore the details of the TCP packet used to carry this HTTP message, using the “details of the selected packet header window”

199	5.297341	192.168.1.102	128.119.245.12	HTTP	104	POST /ethereal-labs/lab3-1-reply.htm HTTP/1.1
200	5.389471	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK] Seq=1 Ack=162309 Win=62780 Len=0

Frame 199: 104 bytes on wire (832 bits), 104 bytes captured (832 bits)  
 Ethernet II, Src: Actionte\_8a:70:1a (00:20:e0:8a:70:1a), Dst: LinksysG\_da:af:73 (00:06:25:da:af:73)  
 Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.119.245.12  
 Transmission Control Protocol, Src Port: 1161, Dst Port: 80, Seq: 164041, Ack: 1, Len: 50

Source Port: 1161  
 Destination Port: 80

Source IP: 192.168.1.102

Source Port: 1161

[2] What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

199	5.297341	192.168.1.102	128.119.245.12	HTTP	104	POST /ethereal-labs/lab3-1-reply.htm HTTP/1.1
200	5.389471	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK] Seq=1 Ack=162309 Win=62780 Len=0

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 Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.119.245.12  
 Transmission Control Protocol, Src Port: 1161, Dst Port: 80, Seq: 164041, Ack: 1, Len: 50

Source Port: 1161  
 Destination Port: 80

Destination IP: 128.119.245.12

Destination Port: 80

[3] What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu?

277	4.966138	192.168.2.102	128.119.245.12	HTTP	1187	POST /wireshark-labs/lab3-1-reply.htm HTTP/1.1
279	5.273346	128.119.245.12	192.168.2.102	HTTP	845	HTTP/1.1 200 OK (text/html)

Frame 277: 1187 bytes on wire (9496 bits), 1187 bytes captured (9496 bits) on interface 0  
 Ethernet II, Src: Apple\_d0:11:b2 (78:31:c1:d0:11:b2), Dst: EdimaxTe\_2b:74:7e (80:1f:02:2b:74:7e)  
 Internet Protocol Version 4, Src: 192.168.2.102, Dst: 128.119.245.12  
 Transmission Control Protocol, Src Port: 57041, Dst Port: 80, Seq: 151865, Ack: 1, Len: 1121

Source Port: 57041  
 Destination Port: 80

Source IP: 192.168.2.102

Source Port: 57041

**[4] What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?**

1	0.000000	192.168.1.102	128.119.245.12	TCP	62	1161→80	[SYN] Seq=0 Win=16384 Len=0 MSS=1460 SACK_PERM=
2	0.023172	128.119.245.12	192.168.1.102	TCP	62	80→1161	[SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=1460
3	0.023265	192.168.1.102	128.119.245.12	TCP	54	1161→80	[ACK] Seq=1 Ack=1 Win=17520 Len=0
4	0.026477	192.168.1.102	128.119.245.12	TCP	62	80→1161	[ACK] Seq=1 Ack=1 Win=17520 Len=0

Frame 1: 62 bytes on wire (496 bits), 62 bytes captured (496 bits)

Ethernet II, Src: Actionte\_8a:70:1a (00:20:e0:8a:70:1a), Dst: LinksysG\_da:af:73 (00:06:25:da:af:73)

Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.119.245.12

Transmission Control Protocol, Src Port: 1161, Dst Port: 80, Seq: 0, Len: 0

Source Port: 1161  
 Destination Port: 80  
 [Stream index: 0]  
 [TCP Segment Len: 0]  
 Sequence number: 0 (relative sequence number)  
 Acknowledgment number: 0  
 Header Length: 28 bytes  
 Flags: 0x002 (SYN)  
 Window size value: 16384  
 [Calculated window size: 16384]

Sequence number of the initial TCP SYN is 0.

The Flags value helps us to identify that this is a SYN segment.

**[5] What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?**

2	0.023172	128.119.245.12	192.168.1.102	TCP	62	80→1161	[SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=1460
3	0.023265	192.168.1.102	128.119.245.12	TCP	54	1161→80	[ACK] Seq=1 Ack=1 Win=17520 Len=0
4	0.026477	192.168.1.102	128.119.245.12	TCP	62	80→1161	[ACK] Seq=1 Ack=1 Win=17520 Len=0

Frame 2: 62 bytes on wire (496 bits), 62 bytes captured (496 bits)

Ethernet II, Src: LinksysG\_da:af:73 (00:06:25:da:af:73), Dst: Actionte\_8a:70:1a (00:20:e0:8a:70:1a)

Internet Protocol Version 4, Src: 128.119.245.12, Dst: 192.168.1.102

Transmission Control Protocol, Src Port: 80, Dst Port: 1161, Seq: 0, Ack: 1, Len: 0

Source Port: 80  
 Destination Port: 1161  
 [Stream index: 0]  
 [TCP Segment Len: 0]  
 Sequence number: 0 (relative sequence number)  
 Acknowledgment number: 1 (relative ack number)  
 Header Length: 28 bytes  
 Flags: 0x012 (SYN, ACK)  
 Window size value: 5840  
 [Calculated window size: 5840]

Sequence number of the TCP SYNACK is 0.

The value of the Acknowledgement number is 1 => This value is obtained by adding 1 to the sequence number of the previous segment (in this case is the initial SYN segment). From question [4], we know that sequence number of initial SYN is 0.

The Flags value helps us to identify that this is a SYNACK segment.

**[6] What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.**

4 0.026477 192.168.1.102 128.119.245.12 TCP 619 [TCP segment of a reassembled PDU]  
 5 0.041737 192.168.1.102 128.119.245.12 TCP 1514 [TCP segment of a reassembled PDU]  
 6 0.053937 192.168.1.102 128.119.245.12 TCP 566 [TCP segment of a reassembled PDU]

Frame 4: 619 bytes on wire (4952 bits), 619 bytes captured (4952 bits)  
 Ethernet II, Src: Actionte\_8a:70:1a (00:20:e0:8a:70:1a), Dst: LinksysG\_da:af:73 (00:06:25:da:af:73)  
 Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.119.245.12  
 Transmission Control Protocol, Src Port: 1161, Dst Port: 80, Seq: 1, Ack: 1, Len: 565

Source Port: 1161  
 Destination Port: 80  
 [Stream index: 0]  
 [TCP Segment Len: 565]  
**Sequence number: 1** (relative sequence number)  
 [Next sequence number: 566 (relative sequence number)]  
 Acknowledgment number: 1 (relative ack number)  
 Header Length: 20 bytes  
 ▶ Flags: 0x018 (PSH, ACK)  
 Window size value: 17520

120 f5 0c 04 89 00 50 0d d6 01 f5 34 a2 74 1a 50 18 .....P...4..t.P.  
 130 44 70 1f bd 00 00 50 4f 53 54 20 2f 65 74 68 65 Dp....P0 ST /ethe  
 140 72 65 61 6c 2d 6c 61 62 73 2f 6c 61 62 33 2d 31 reat=tab s/tab3-1  
 150 2d 72 65 70 6c 79 2e 68 74 6d 20 48 54 54 50 2f -reply.h tm HTTP/  
 160 31 2e 31 0d 0a 48 6f 73 74 3a 20 67 61 69 61 2e 1.1..Hos t: gaia.

The sequence number of the TCP segment containing the HTTP POST Command is: 1

**[7] Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value after the receipt of each ACK? Assume that the value of the EstimatedRTT is equal to the measured RTT for the first segment, and then is computed using the EstimatedRTT equation on page 242 for all subsequent segments**

Seg.	Seq. num	Sent time	ACK time	RTT	EstimatedRTT
1	1	0.026477	0.053937	0.027460	0.027460
2	566	0.041737	0.077294	0.035557	0.028472
3	2066	0.054026	0.124085	0.070059	0.033670
4	3486	0.054690	0.169118	0.114428	0.043765
5	4946	0.077450	0.217299	0.139849	0.055776
6	6406	0.078157	0.267802	0.189645	0.072509

(Time is calculated in seconds)

**[8] What is the length of each of the first six TCP segments?**

Segment	Length
1	619
2	1514
3	1514
4	1514
5	1514
6	1514

**[9] What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?**

```

1 0.000000 192.168.1.102 128.119.245.12 TCP 62 1161→80 [SYN] Seq=0 Win=16384 Len=0 MSS=1460 SACK_PERM=
2 0.023172 128.119.245.12 192.168.1.102 TCP 62 80→1161 [SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=1460
3 0.023265 192.168.1.102 128.119.245.12 TCP 54 1161→80 [ACK] Seq=1 Ack=1 Win=17520 Len=0
4 0.026477 192.168.1.102 128.119.245.12 TCP 610 [TCP segment of a reassembled PDU]
Internet Protocol Version 4, Src: 128.119.245.12, Dst: 192.168.1.102
Transmission Control Protocol, Src Port: 80, Dst Port: 1161, Seq: 0, Ack: 1, Len: 0
Source Port: 80
Destination Port: 1161
[Stream index: 0]
[TCP Segment Len: 0]
Sequence number: 0 (relative sequence number)
Acknowledgment number: 1 (relative ack number)
Header Length: 28 bytes
Flags: 0x012 (SYN, ACK)
Window size value: 5840
[Calculated window size: 5840]
Checksum: 0x774d [unverified]

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After examine all of the SYN and SYNACK packet, the minimum amount of available buffer space (Calculated Window Size) is 5840. The lack of receiver buffer space does not ever throttle the sender, because there is no sum of consecutive segments (between 2 ACK) exceeds the Calculated Window Size at the moment (Note that the CW Size increases up to 62780 bytes)

**[10] Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?**

I did not see two identical packets has the same sequence number, thus there is no retransmitted segments in the trace file.

**[11] How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (see Table 3.2 on page 250 in the text).**

The receiver typically acknowledges in an ACK for each 1460 bytes.

6	0.053937	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=566	Win=6780	Len=0
7	0.054026	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
8	0.054690	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
9	0.077294	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=2026	Win=8760	Len=0
10	0.077405	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
11	0.078157	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
12	0.124085	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=3486	Win=11680	Len=0
13	0.124185	192.168.1.102	128.119.245.12	TCP	1201	[TCP segment of a reassembled PDU]				
14	0.169118	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=4946	Win=14600	Len=0
15	0.217299	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=6406	Win=17520	Len=0
16	0.267802	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=7866	Win=20440	Len=0

However, there is a case that the receiver acknowledges 2 consecutive segments via one ACK packet sent back to the sender.

56	1.119858	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
57	1.120902	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
58	1.121891	192.168.1.102	128.119.245.12	TCP	946	[TCP segment of a reassembled PDU]				
59	1.200421	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=35049	Win=62780	Len=0
60	1.265026	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=37969	Win=62780	Len=0

$$37969 - 35049 = 2920 = 2 * 1460 = 2 * [\text{Maximum Size Segment}]$$

**[12] What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.**

4	0.026477	192.168.1.102	128.119.245.12	TCP	619	[TCP segment of a reassembled PDU]				
5	0.041737	192.168.1.102	128.119.245.12	TCP	1514	[TCP segment of a reassembled PDU]				
6	0.053037	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=566	Win=6780	Len=0
Sequence number: 1 (relative sequence number)										
[Next sequence number: 566 (relative sequence number)]										
Acknowledgment number: 1 (relative ack number)										

Sequence number of the first packet being sent is 1

202	5.455830	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=164091	Win=62780	Len=0
203	5.461175	128.119.245.12	192.168.1.102	HTTP	784	HTTP/1.1 200 OK (text/html)				

The Acknowledgement number of the last ACK from receiver is 164091

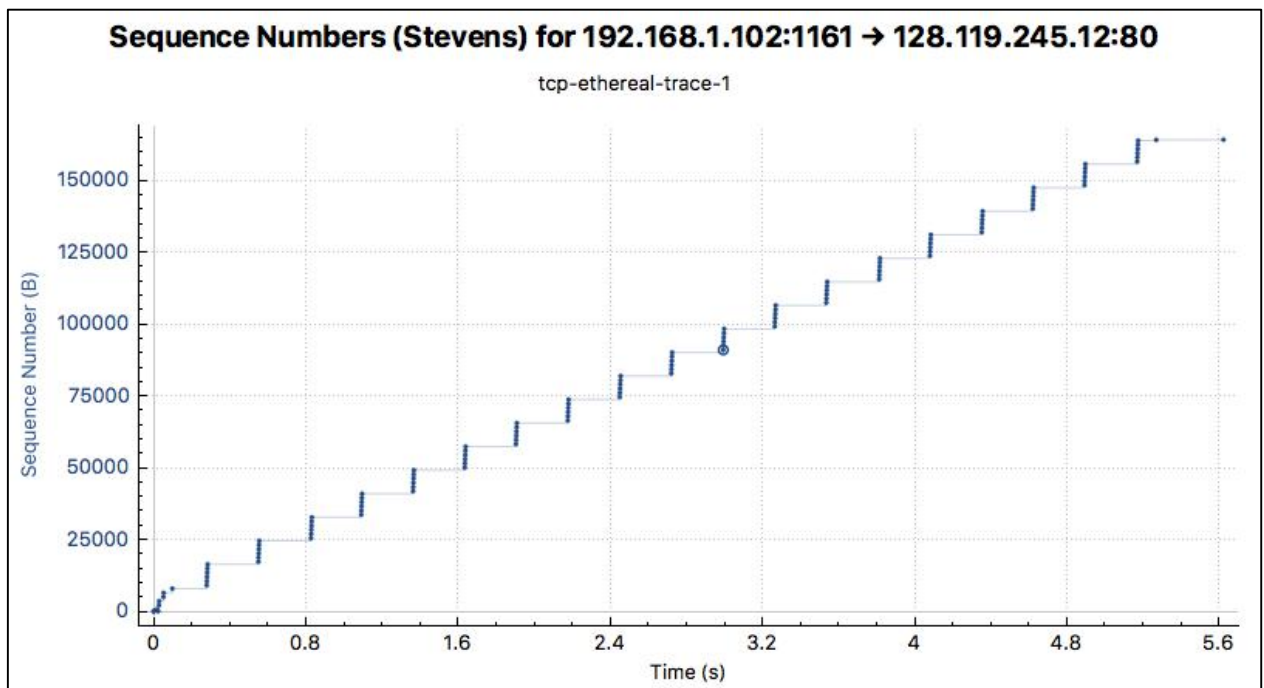
4	*REF*	192.168.1.102	128.119.245.12	TCP	619	[TCP segment of a reassembled PDU]				
202	5.429353	128.119.245.12	192.168.1.102	TCP	60	80→1161 [ACK]	Seq=1	Ack=164091	Win=62780	Len=0

Time from the first packet being sent till the last ACK from the receiver is 5.429353 (seconds)

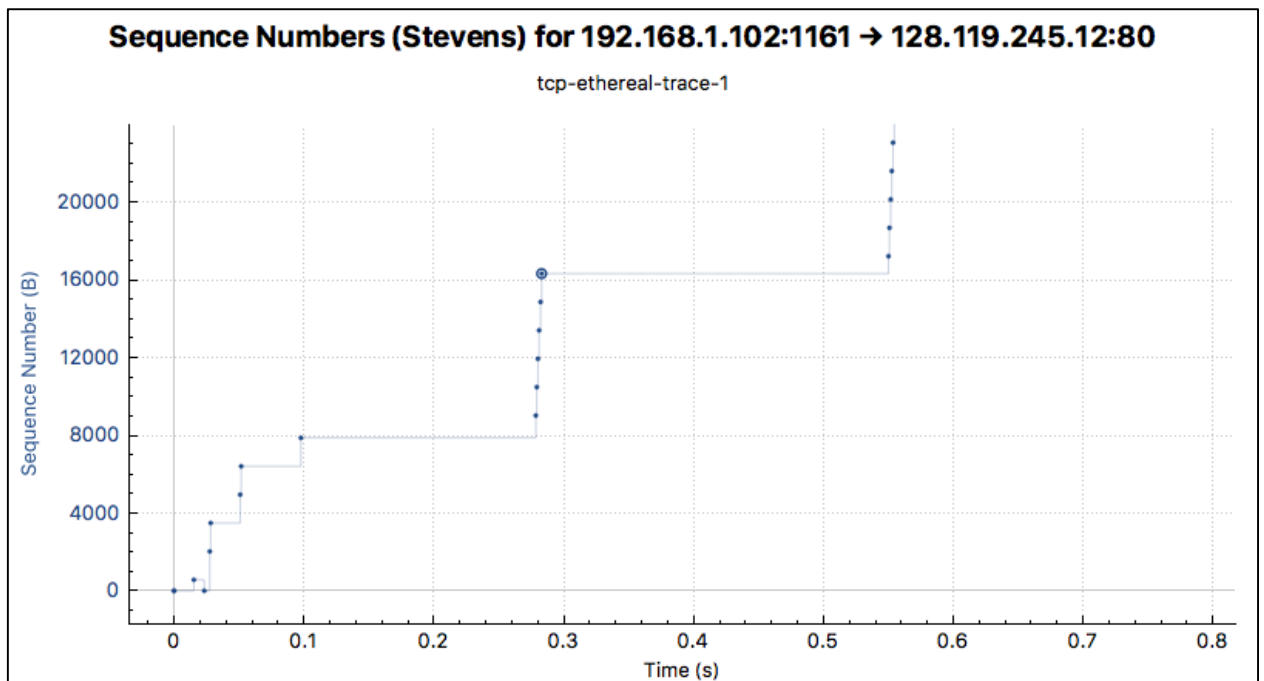


➤ Throughput =  $164091 / 5.429353 \sim 30222.94 \text{ KB/s} = 241783.5053 \text{ Kbit/s}$

[13] Use the Time-Sequence-Graph(Stevens) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text.



Zoom to the bottom left corner:

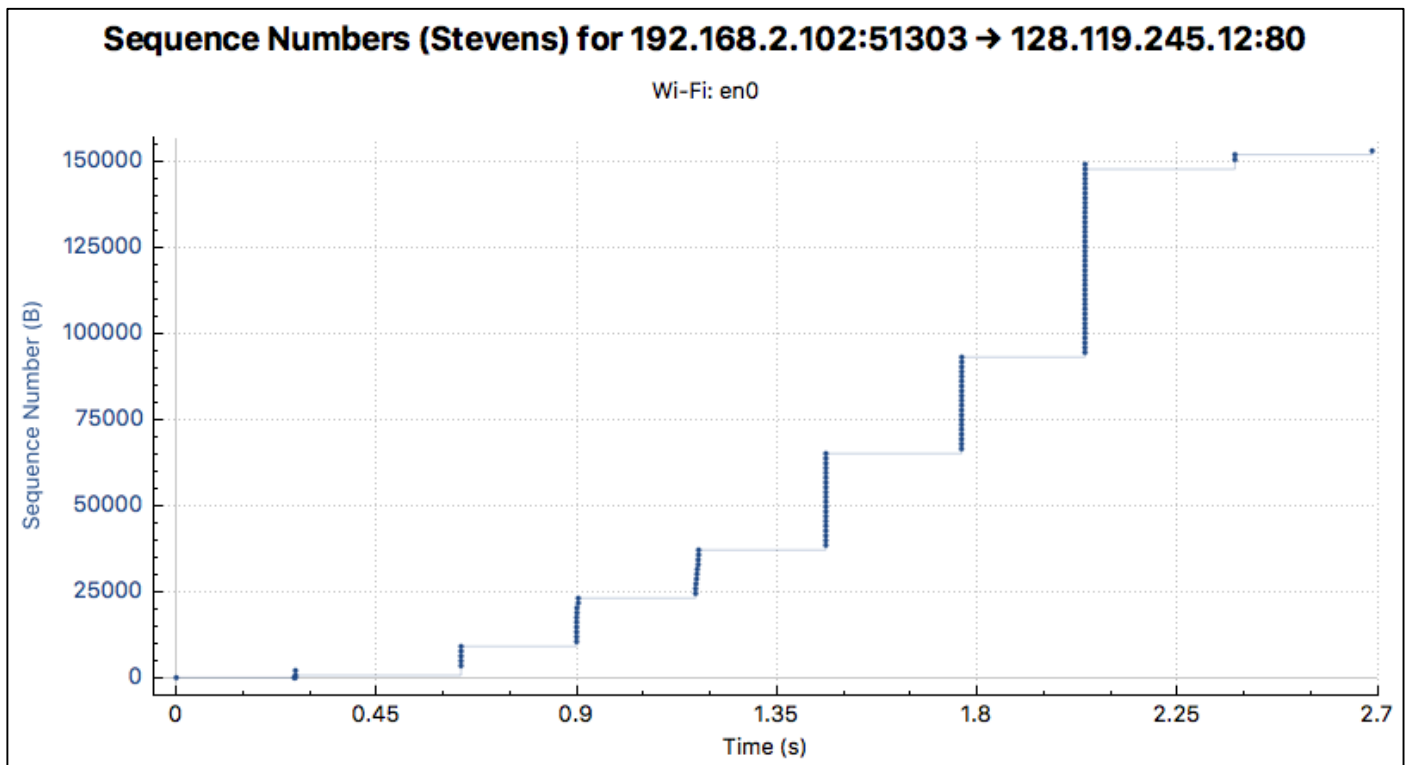


The Slow-start phase begins from second 0 to second 0.1

The Congestion-Avoidance phase takes over after then.

According to the idealized behavior from the book, there should be a linear increase of the congestion window (infer via the number of packets in a batch, which is a batch of 6 packets). However, we only see that the TCP transmit the packets in batches of 6 packets. When I select a packet about second 0.3, i.e, packet #18, I see that the immediate previous ACK packet (from the receiver) shows that the receiver's Calculated Window Size is 23360, which can contain much more than only 6 packets, each with size of 1460 bytes.

**[14] Answer each of two questions above for the trace that you have gathered when you transferred a file from your computer to [gaia.cs.umass.edu](http://gaia.cs.umass.edu)**



The Slow-start phase begins from second 0 to second 2.7 (during the entire connection)

There is no Congestion-Avoidance phase.

From second range [0.9, 1.2] and [1.5, 1.8], they do not double the batch of packet as usual. This is due to some retransmission data packet (I have checked the packet list).