



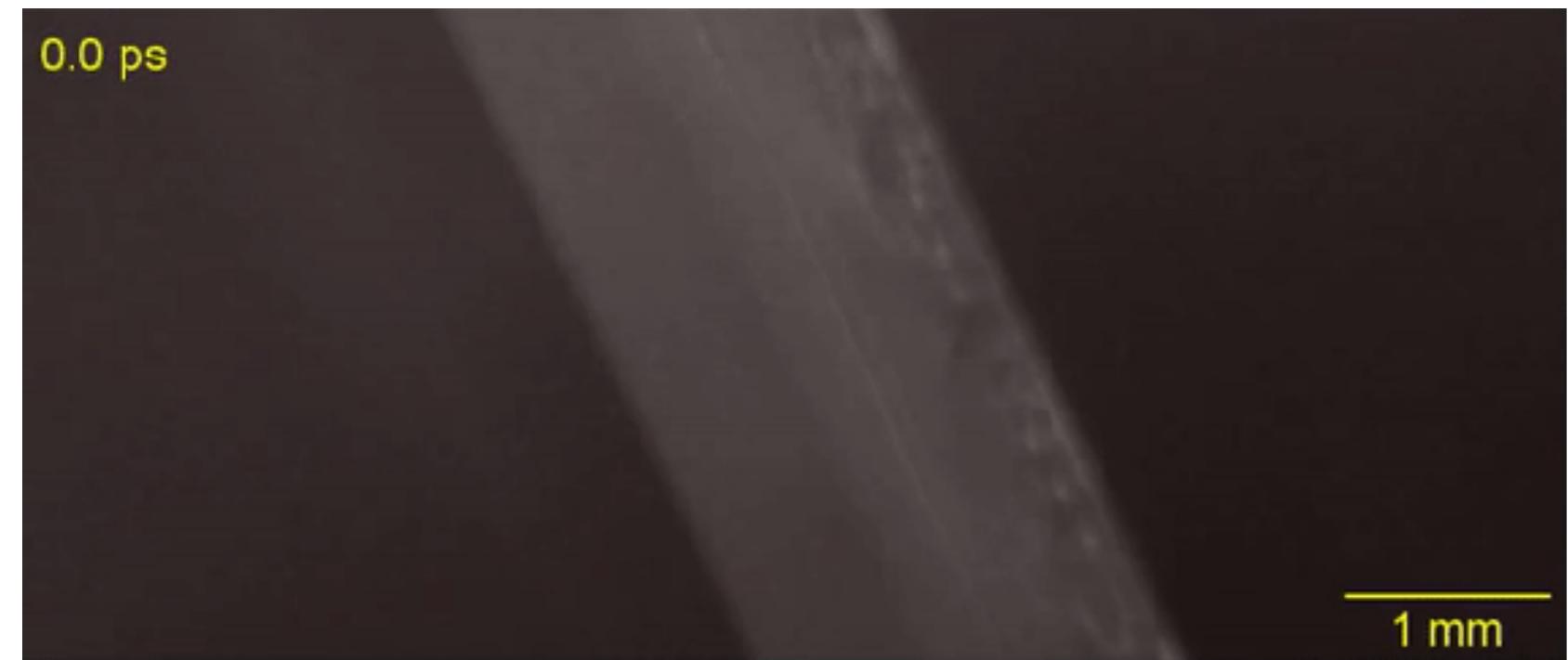
Galilean Laws of Motion

D. H. S. Maithripala, PhD
Dept. of Mechanical Engineering
University of Peradeniya



Motion

- What is motion?
- What causes motion?
- How do you describe it?



Motion is the change of **position** of an **object** with **time**

Motion

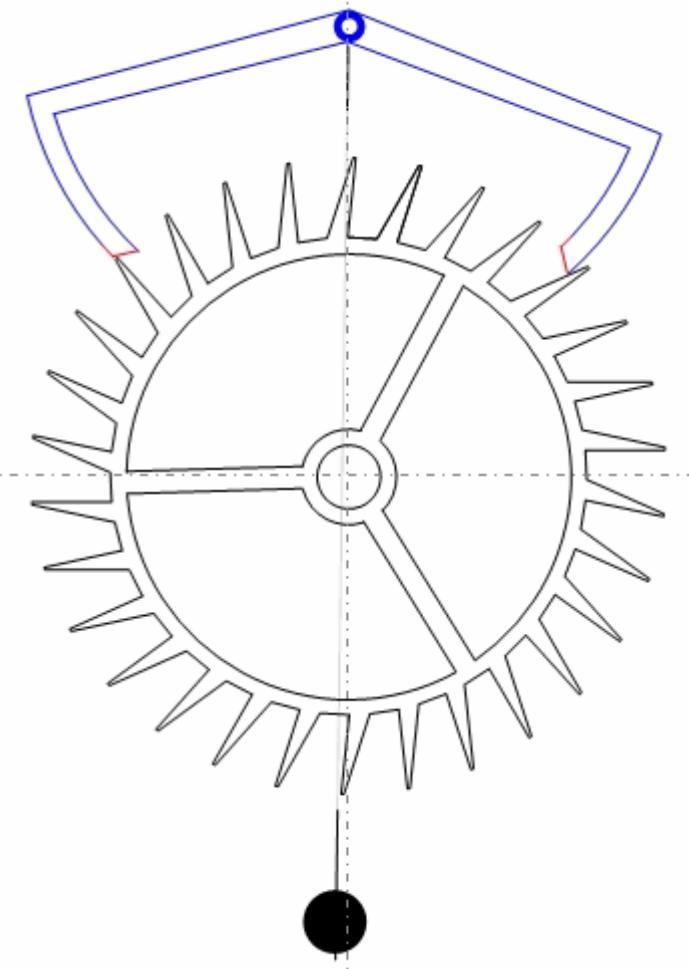
Motion is the change of **position** of an **object** with **time**

- **Object** - (Everything is made up of particles!!!)
 - Collection of atoms
- **Position?**
- **Time?**



Our Experience of Time

- One dimensional
- Universal – the same for all observers
- Independent of space
- Continuous
- Homogeneous
- Isotropic



Quartz Crystal



Our Experience of Space

- Three dimensional
- Independent of time
- Continuous
- Homogeneous
- Isotropic



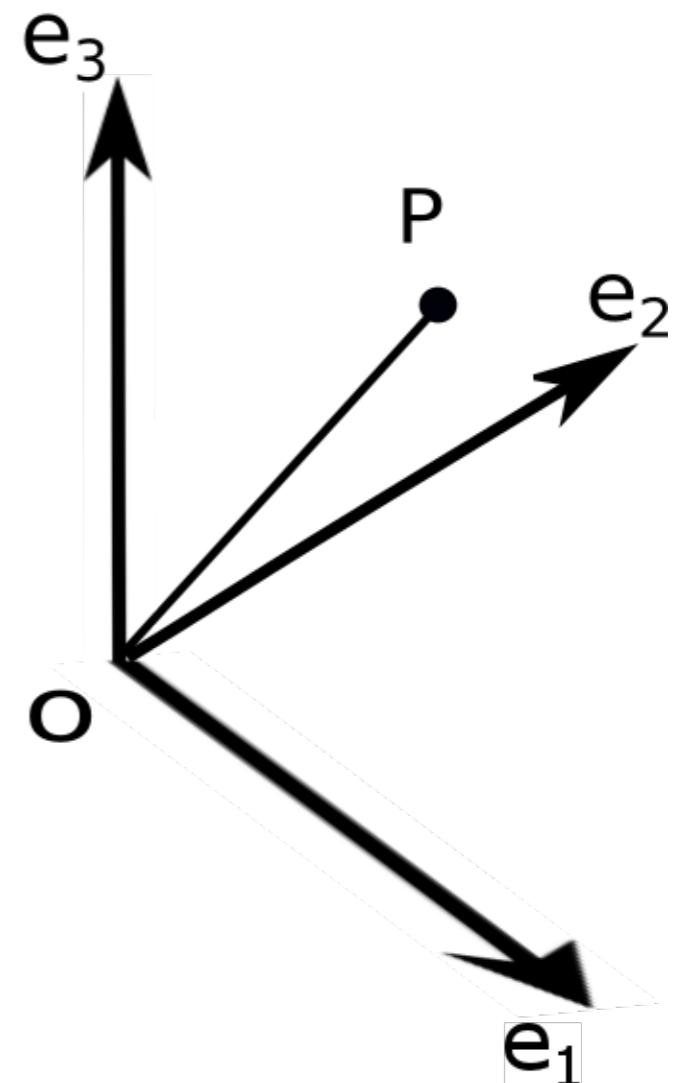
Galilean Space-Time Assumptions

There exists a class of observers called **inertial observers** such that any two inertial observers see that

- Time is **independent of space**,
- Time is one dimensional, continuous, isotropic, homogeneous, and the difference in time between any two particular ‘instants’ is the same,
- Space is three dimensional, continuous, isotropic, homogeneous, and the distance between any two particular ‘points’ in space is the same.

Implications of the Galilean Space-Time Assumptions

- There exists a **Universal Clock** (accurate only up to an additive constant)
- Distance, Straight lines, Parallelism, Perpendicularity are universal notions
 - **Space is Euclidean**
 - Allows us to freely pick **orthonormal frames**



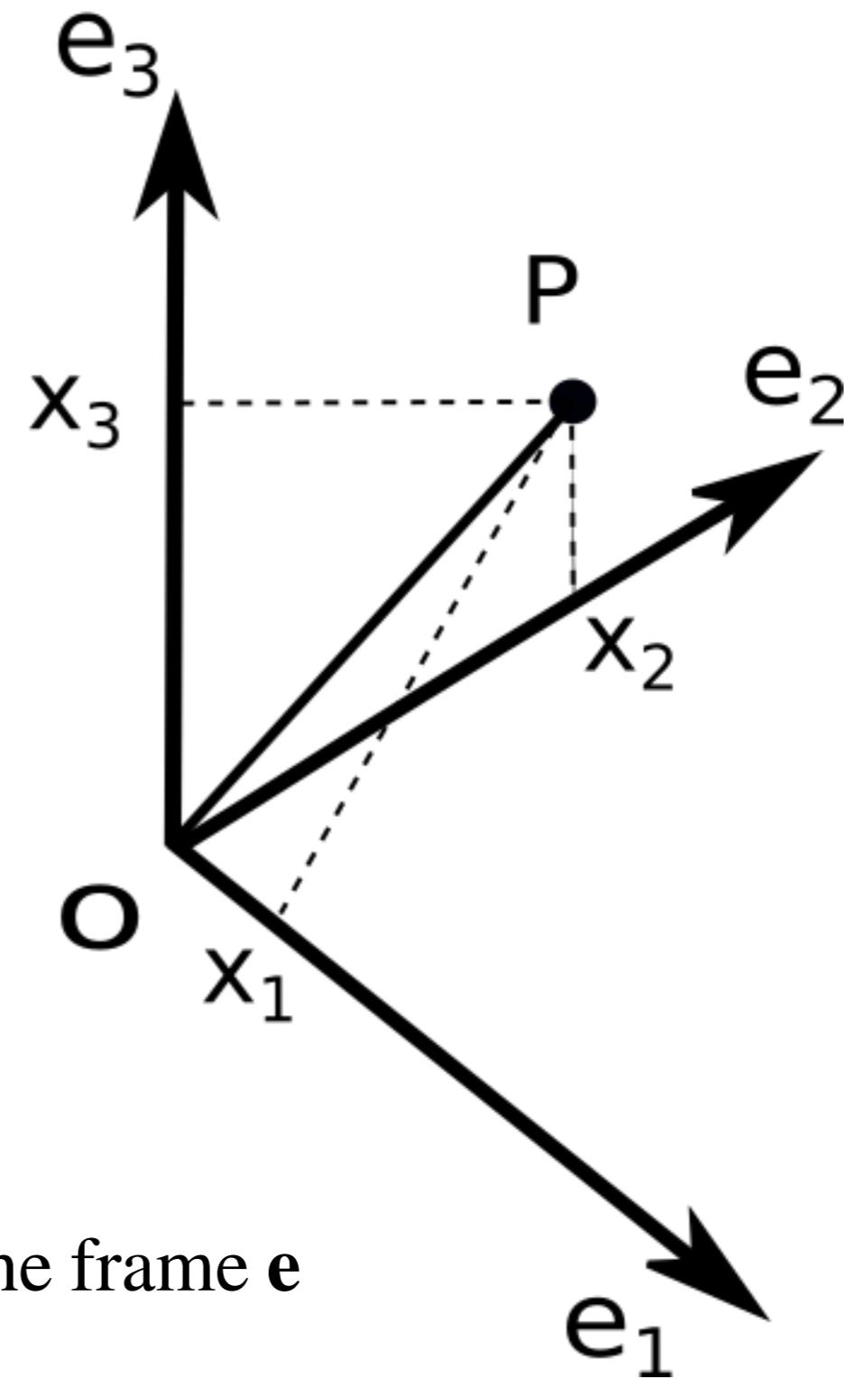
Representation of Points

$$OP \triangleq x_1\mathbf{e}_1 + x_2\mathbf{e}_2 + x_3\mathbf{e}_3$$

$$= [\mathbf{e}_1 \quad \mathbf{e}_2 \quad \mathbf{e}_3] \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}}_{x}$$

$$= \mathbf{e} x .$$

x – euclidean representation of P in the frame \mathbf{e}



Euclidean Geometry

$$OP \longleftrightarrow x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \longleftrightarrow (x_1, x_2, x_3) \in \mathbb{R}^3 \quad OQ \longleftrightarrow y = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \longleftrightarrow (y_1, y_2, y_3) \in \mathbb{R}^3$$

$$\text{inner product in } \mathbb{R}^3 \rightarrow \langle \langle x, y \rangle \rangle \triangleq x_1 y_1 + x_2 y_2 + x_3 y_3$$

$$\text{norm in } \mathbb{R}^3 \rightarrow ||x|| \triangleq \sqrt{\langle \langle x, x \rangle \rangle} \triangleq \sqrt{x_1^2 + x_2^2 + x_3^2}$$

$$d(P, Q) \triangleq \underbrace{||y - x||}_{\text{Distance Between } P \& Q} = \sqrt{\langle \langle (y - x), (y - x) \rangle \rangle} = \sqrt{(y_1 - x_1)^2 + (y_2 - x_2)^2 + (y_3 - x_3)^2}$$

$$\text{Angle Between } OP \& OQ \rightarrow \theta \triangleq \cos^{-1} \left(\frac{\langle \langle x, y \rangle \rangle}{||x|| \cdot ||y||} \right)$$

Relationship Between Inertial Observers

Let \mathbf{e} and \mathbf{e}' two inertial observers

Representation of the space time event \mathcal{A} by $\mathbf{e} \rightarrow (t, x) \in \mathbb{R} \times \mathbb{R}^3$

Representation of the space time event \mathcal{A} by $\mathbf{e}' \rightarrow (\tau, \xi) \in \mathbb{R} \times \mathbb{R}^3$

How are the two coordinates (t, x) & (τ, ξ) related to each other?

Space Time Assumptions \rightarrow

$$\begin{aligned}\tau &= T + t \\ \xi &= a + R(x - v t)\end{aligned}$$

$T \in \mathbb{R}, a \in \mathbb{R}^3, R \in SO(3)$ are constant

$$T = 0, a = 0, R = I_{3 \times 3}$$

$$\begin{aligned}\tau &= t \\ \xi &= x - v t\end{aligned}$$

Quick Summary

Galilean Space Time implies that there exists a special class of observers called inertial observers who see that

- time is a universal quantity
- a special class of spatial coordinates called Euclidean coordinates for 3D-space exists such that the distance between any two points in space is given by the Euclidean norm in an inertial observer independent manner.
- any two such observers must necessarily be moving with constant relative velocity with respect to each other without rotation.

Inertial Observer
 $\mathbf{e} \rightarrow (t, x)$

Inertial Observer
 $\mathbf{e}' \rightarrow (\tau, \xi)$

$$\begin{aligned}\tau &= t \\ \xi &= x - v t\end{aligned}$$

Description of Motion

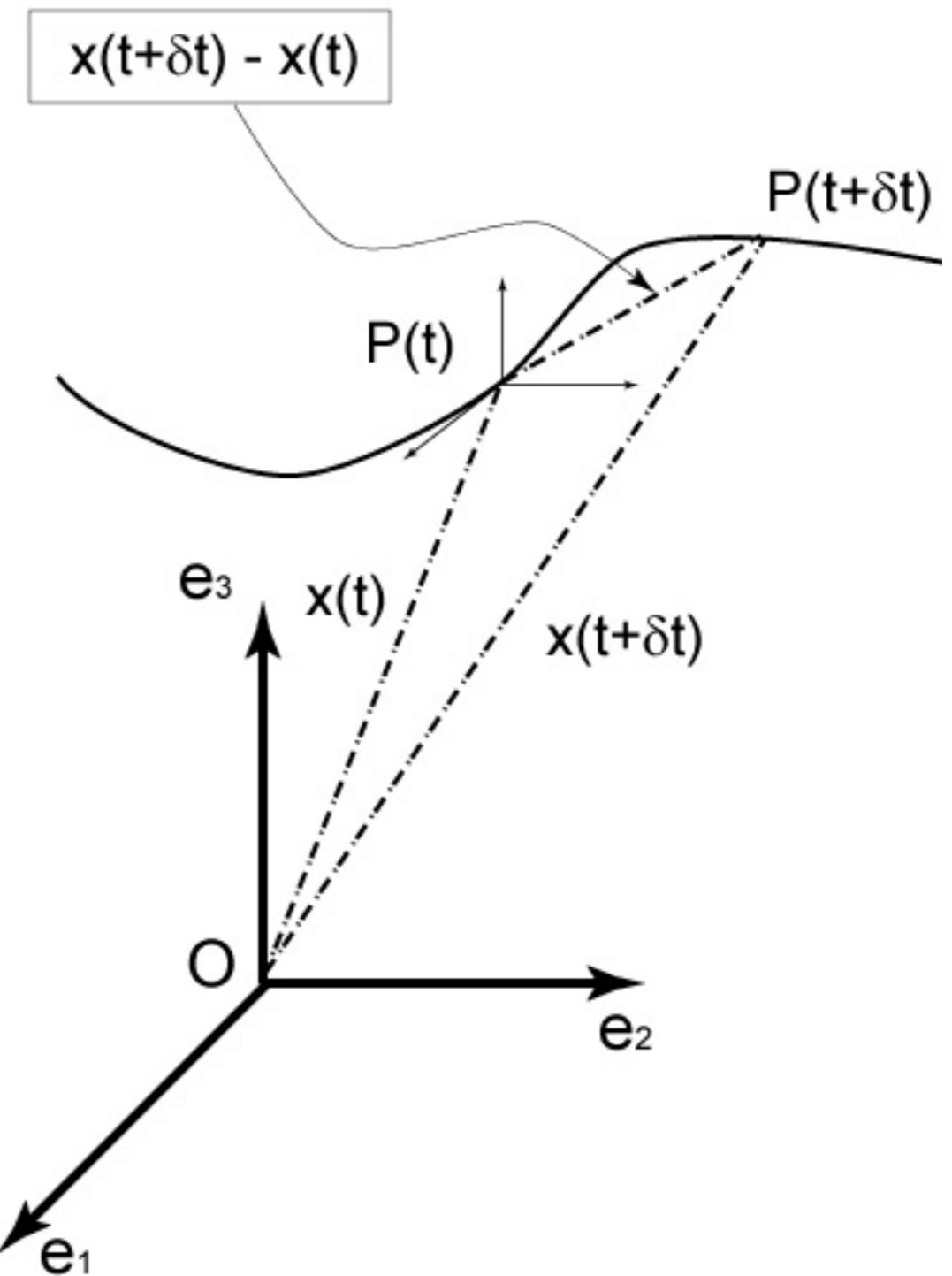
Velocity

$$\dot{x}(t) \triangleq \lim_{\delta t \rightarrow 0} \frac{x(t + \delta t) - x(t)}{\delta t} = \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix}$$

$$v \triangleq ||\dot{x}|| = \sqrt{\dot{x}_1^2 + \dot{x}_2^2 + \dot{x}_3^2}$$

Acceleration

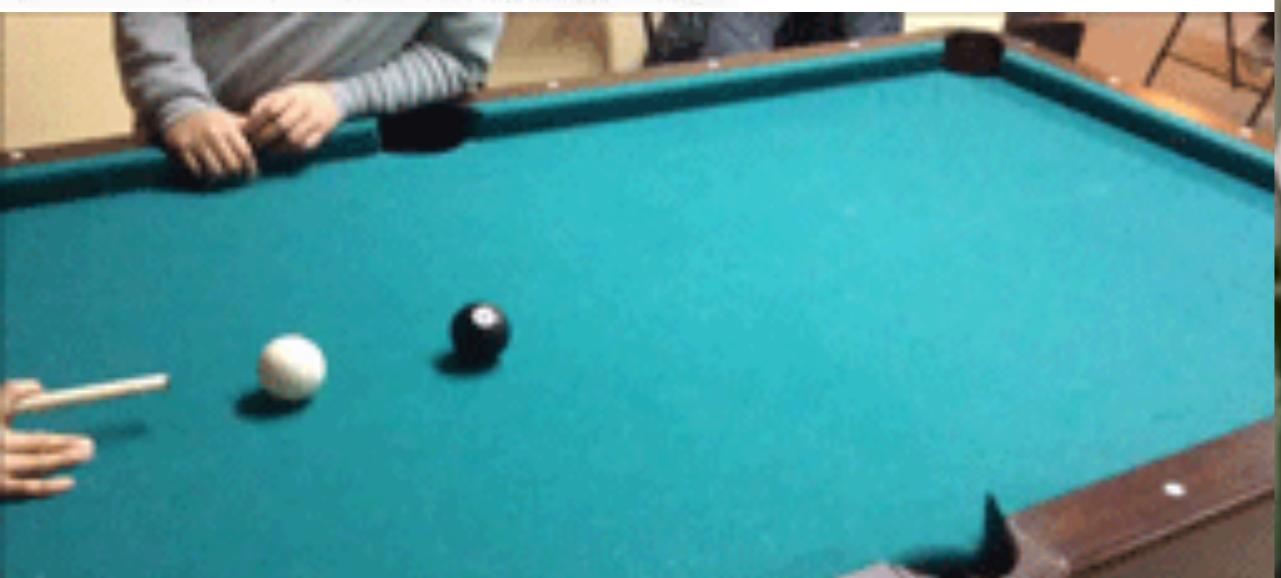
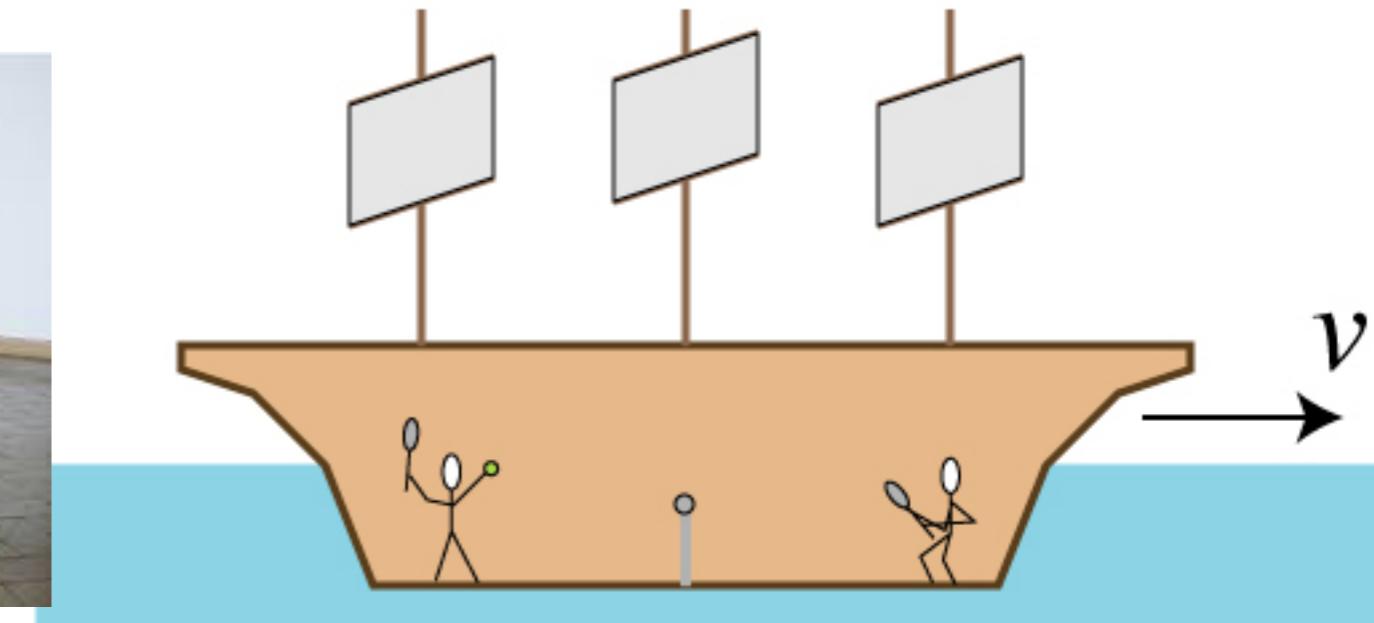
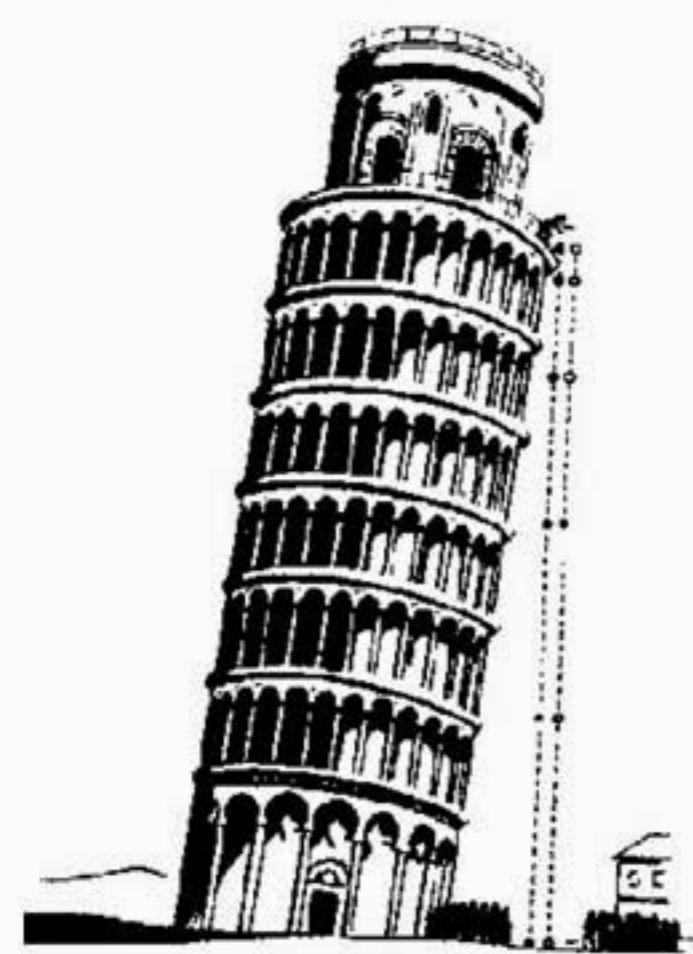
$$\ddot{x}(t) \triangleq \lim_{\delta t \rightarrow 0} \frac{\dot{x}(t + \delta t) - \dot{x}(t)}{\delta t} = \begin{bmatrix} \ddot{x}_1 \\ \ddot{x}_2 \\ \ddot{x}_3 \end{bmatrix}$$



Position and velocity are not inertial observer invariant but acceleration is !

Laws Governing Motion

Must be the same for all inertial observers !



Galilean Laws of Mechanics

- Everything is made of particles
- Each particle has a unique property called mass that is the same for all inertial observers

Linear Momentum

$$p \triangleq m\dot{x}$$

Is not an inertial observer invariant quantity

Inertial Observers

$$\tau = t$$

$$\xi = x - v t$$

All particles in the Universe interact with each other in such a way that the total sum of linear momentum of all the particles remains constant as observed in any inertial frame.

$$\sum_i p_i = \text{constant}$$

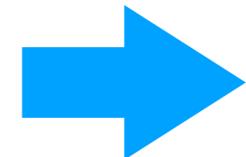
Consequence of Conservation of Linear Momentum

$$\sum_{i=1}^N p_i = \sum_{i=1}^N m_i \dot{x}_i = \text{constant} \leftarrow$$

$$\sum_{i=1}^N \dot{p}_i = \sum_{i=1}^N m_i \ddot{x}_i = 0 \quad \leftarrow$$

The constant is not an inertial observer invariant quantity

All inertial observers agree that this quantity is zero



$$m_i \ddot{x}_i = - \sum_{j \neq i}^N m_j \ddot{x}_j \triangleq f_i$$

$f_i \triangleq$ force acting on the i^{th} particle \longrightarrow Newton's 2nd Law

$N = 1 \longrightarrow m_i \ddot{x}_i = 0 \longrightarrow$ Newton's 1st Law

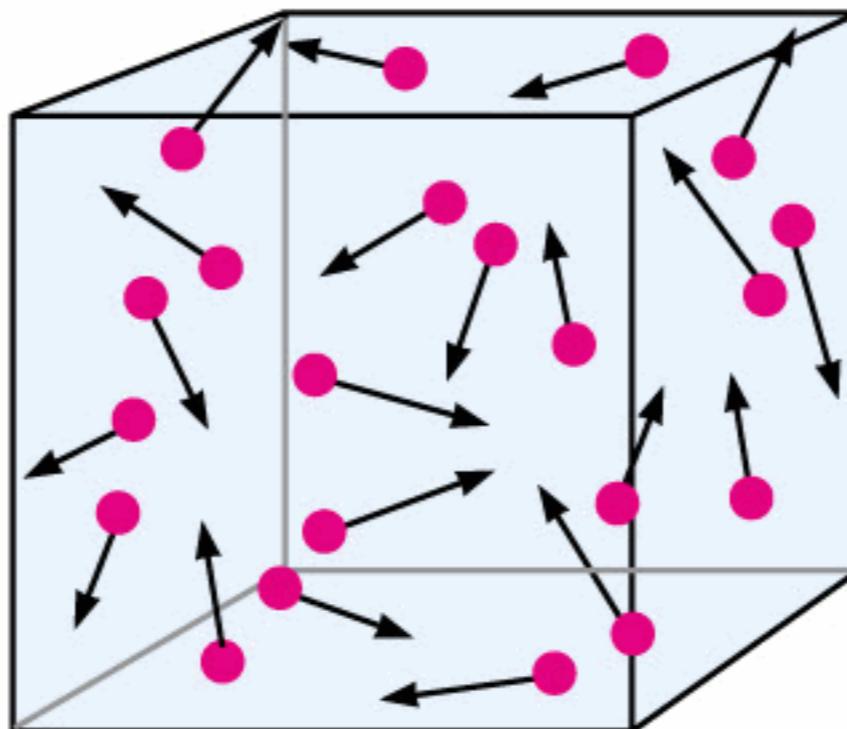
$N = 2 \longrightarrow m_i \ddot{x}_i = - m_j \ddot{x}_j \longrightarrow$ Newton's 3rd Law

Force

- Arises **ONLY** due to particle interactions
- Force is an inertial observer invariant property
- There are only four types of known forces (interactions)
 - Gravity, Electromagnetic, Weak, Strong nuclear

$$m\ddot{x} = \dot{p} = f$$

Consequence of Conservation of Linear Momentum



$$\bar{x} \triangleq \frac{\sum_{i=1}^n m_i x_i}{\sum_{i=1}^n m_i} \quad \rightarrow \quad \dot{\bar{x}} \triangleq \frac{\sum_{i=1}^n m_i \dot{x}_i}{\sum_{i=1}^n m_i} = \text{constant}$$

All inertial observers agree that the center of mass of an isolated but mutually interacting set of particles is moving at a constant speed !

Water Balls in Space



$$M\ddot{\vec{x}} = 0$$

Water Balls in Space



$$M\ddot{\vec{x}} = 0$$

Linear Momentum of a Set of Particles

Consider a set of externally and internally interacting particles

$$\dot{p}_i = f_i = f_i^e + \sum_{j \neq i}^n f_{ij}$$

Particle interactions are equal and opposite  $f_{ji} = -f_{ij}$

$$\dot{p} = \sum_{i=1}^n \dot{p}_i = \sum_{i=1}^n f_i^e + \sum_{i=1}^n \sum_{j \neq i}^n f_{ij} = \sum_{i=1}^n f_i^e \triangleq f^e$$

f^e is the resultant of the external forces

$$\bar{x} \triangleq \frac{\sum_{i=1}^n m_i x_i}{\sum_{i=1}^n m_i} \quad M \triangleq \sum_{i=1}^n m_i \quad \rightarrow \quad M \dot{\bar{x}} = p \quad \rightarrow \quad M \ddot{\bar{x}} = f^e$$

Angular Momentum

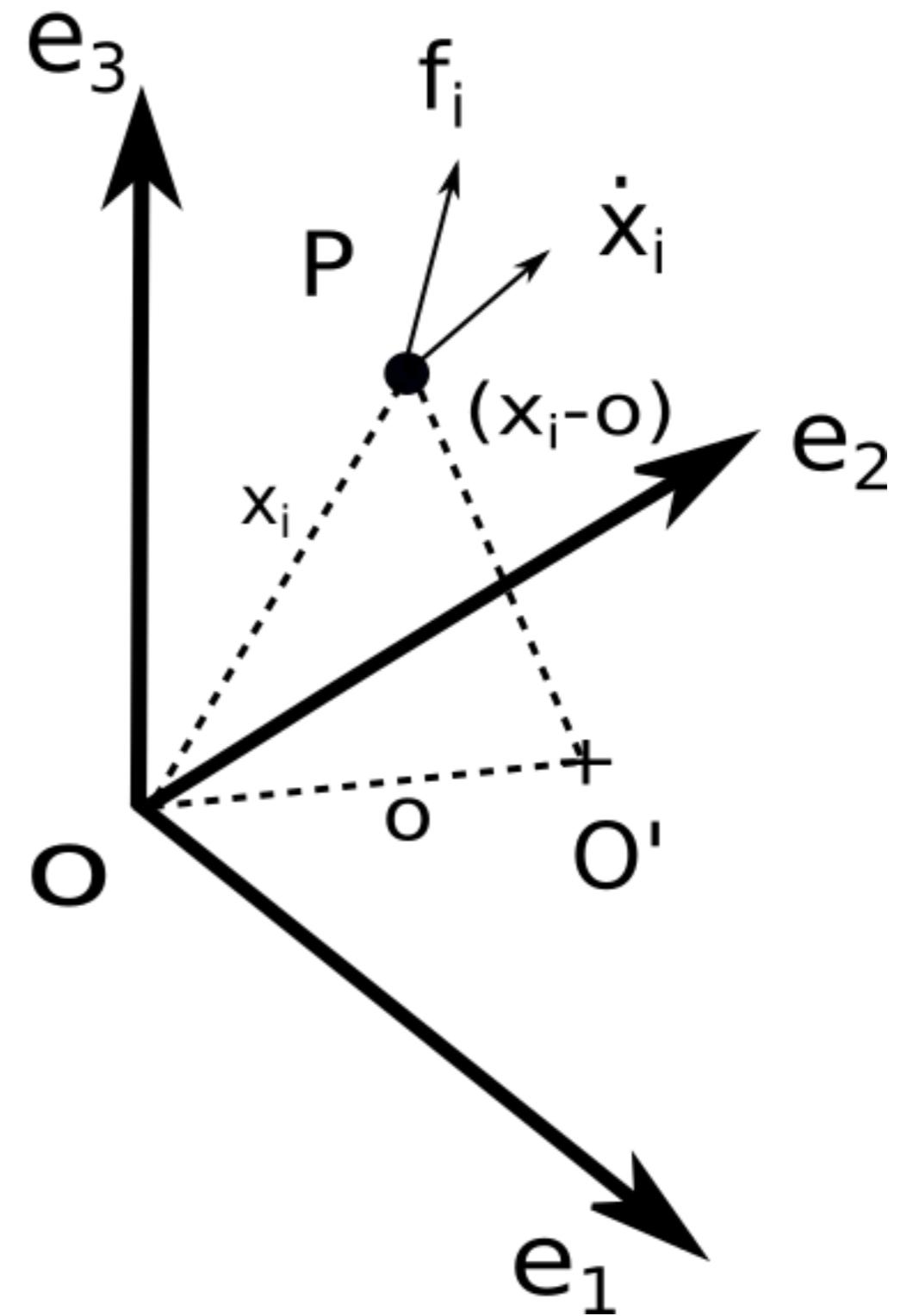
$$\pi_i \triangleq (x_i - o) \times p_i = (x_i - o) \times (m_i \dot{x}_i)$$

$$\dot{\pi}_i = -\dot{o} \times m_i \dot{x}_i + (x_i - o) \times f_i$$

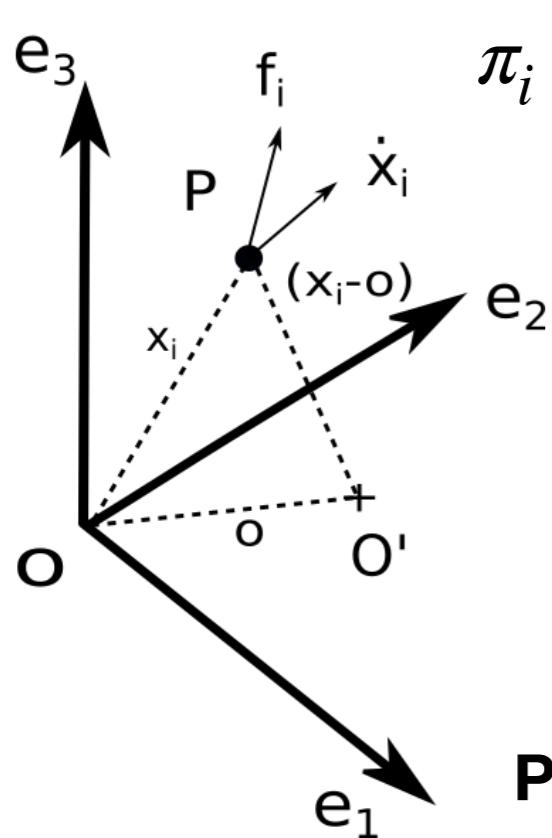
$$\tau_i \triangleq (x_i - o) \times f_i$$

τ_i = Moment of the force f_i about O'

If O' is $O \rightarrow \dot{\pi}_i = \tau_i$



Angular Momentum of a Set of Particles



$$\pi_i \triangleq (x_i - o) \times m_i \dot{x}_i \quad \dot{\pi}_i = -\dot{o} \times m_i \dot{x}_i + \tau_i \quad \tau_i \triangleq (x_i - o) \times f_i$$

$$\dot{\pi} = \sum_{i=1}^n \dot{\pi}_i = -\dot{o} \times \sum_{i=1}^n m_i \dot{x}_i + \sum_{i=1}^n (x_i - o) \times f_i$$

$$\sum_{i=1}^n (x_i - o) \times f_i = \sum_{i=1}^n \sum_{j \neq i}^n (x_i - o) \times f_{ij} + \sum_{i=1}^n (x_i - o) \times f_i^e$$

Particle interactions are equal and opposite $f_{ji} = -f_{ij}$

Assumption: Pairwise Particle Interactions Lie along the Line Joining the Particles

$$\sum_{i=1}^n \sum_{j \neq i}^n (x_i - o) \times f_{ij} = 0$$

$$\dot{\pi} = -\dot{o} \times \sum_{i=1}^n m_i \dot{x}_i + \tau_e = -M\dot{o} \times \dot{\bar{x}} + \tau^e.$$

$\tau^e = \sum_{i=1}^n (x_i - o) \times f_i^e$ is the resultant moment of the external forces

O is the center of mass $\dot{\pi} = \tau^e$

Motion of a Set of Particles

$$M \triangleq \sum_{i=1}^n m_i$$
$$\bar{x} \triangleq \frac{\sum_{i=1}^n m_i x_i}{\sum_{i=1}^n m_i}$$

$$f^e \triangleq \sum_{i=1}^n f_i^e$$
$$p \triangleq \sum_{i=1}^n m_i \dot{x}_i$$
$$\tau^e \triangleq \sum_{i=1}^n (x_i - o) \times f_i^e$$
$$\pi \triangleq \sum_{i=1}^n (x_i - o) \times m_i \dot{x}_i$$

$$\dot{p} = f^e$$



Rate of change of total linear momentum is equal to the resultant of the external forces

$$M \ddot{\bar{x}} = f^e$$



The center of mass moves like a particle of mass M under the influence of the resultant external forces

$$\dot{\pi} = \tau_e$$



Rate of change of total angular momentum about the center of mass is equal to the resultant of the moments due to the external forces

Conservation of Momentum

$$p \triangleq \sum_{i=1}^n m_i \dot{x}_i$$

$$f^e \triangleq \sum_{i=1}^n f_i^e$$

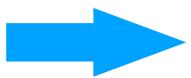
$$\pi \triangleq \sum_{i=1}^n (x_i - o) \times m_i \dot{x}_i$$

$$\tau^e \triangleq \sum_{i=1}^n (x_i - o) \times f_i^e$$

For a set of isolated but mutually interacting set of particle

$$f^e = 0 \quad \tau^e = 0$$

$$\dot{p} = f^e = 0$$



Re-statement of conservation of the empirical fact that all inertial observers agree that total linear momentum of the Universe is conserved



Particle interactions are equal and opposite



$$f_{ji} = -f_{ij}$$

Assumption: Pairwise Particle Interactions Lie along the Line Joining the Particles



$$\dot{\pi} = \tau_e = 0$$

Thus every inertial observer will agree that total angular momentum of the Universe is conserved!

Kinetic Energy

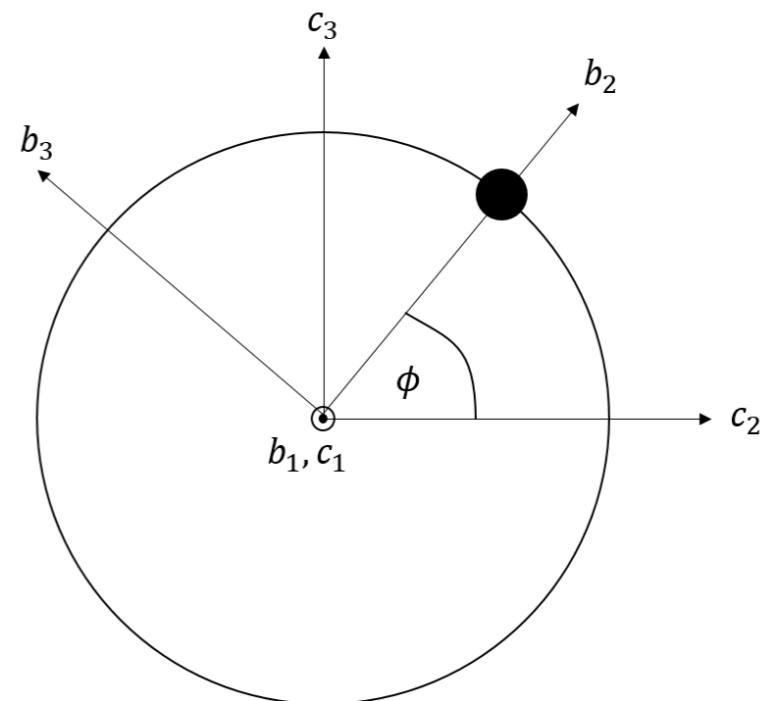
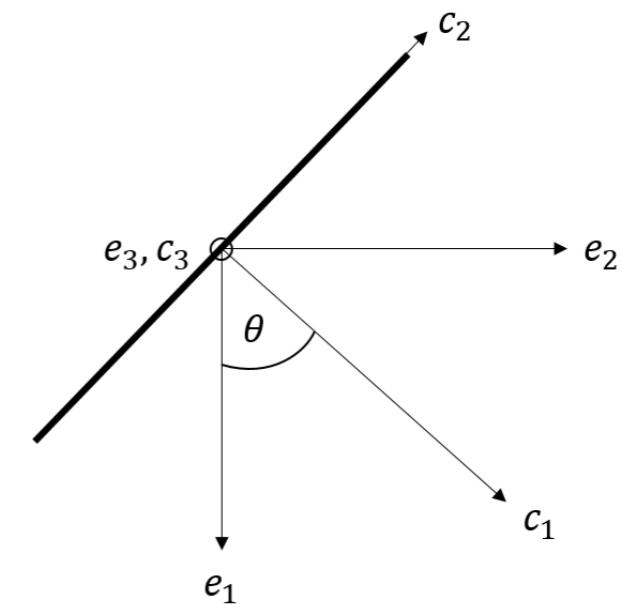
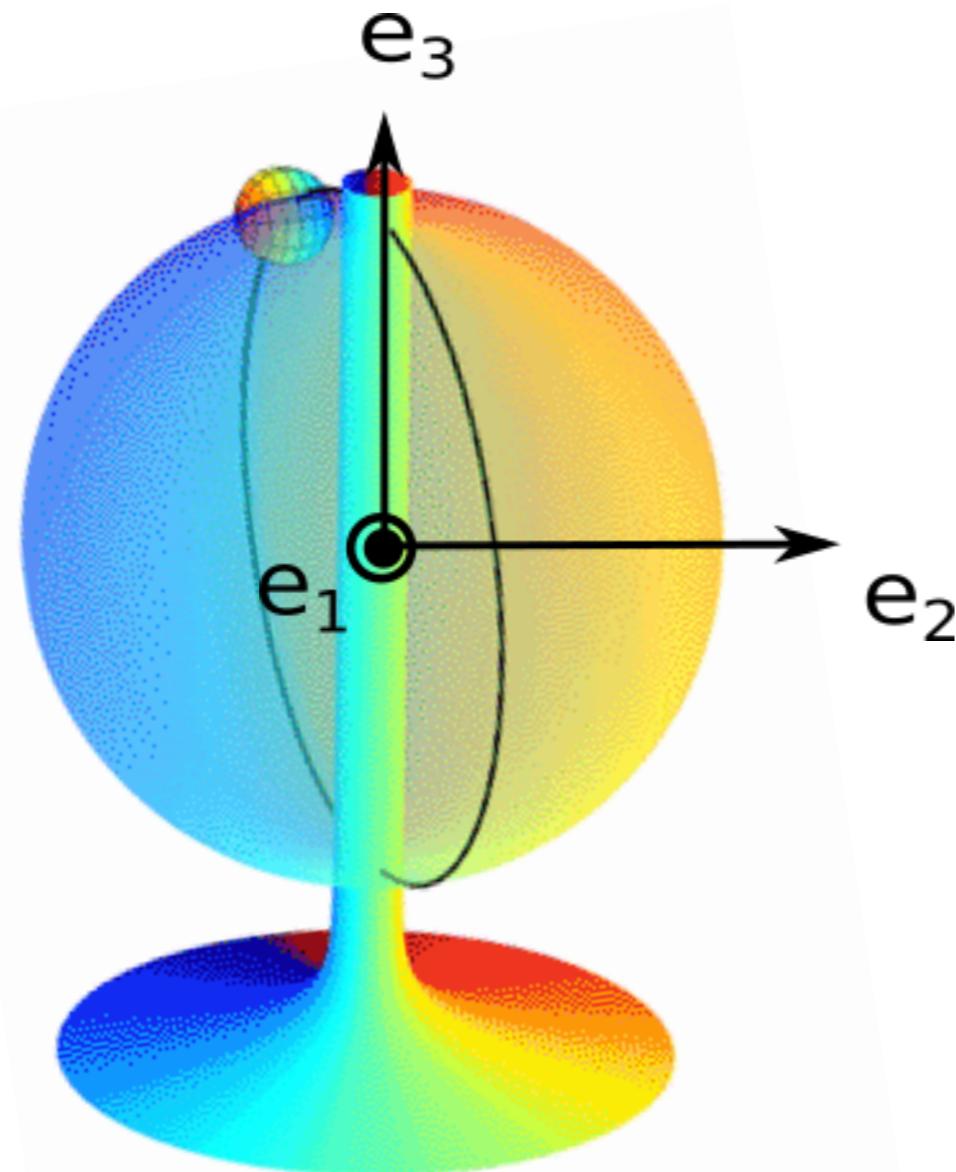
$$\text{KE}_i \triangleq \frac{1}{2} m_i \langle\langle \dot{x}_i(t), \dot{x}_i(t) \rangle\rangle = \frac{1}{2} m_i ||\dot{x}_i(t)||^2$$

Is not an inertial observer invariant quantity!

$$\frac{d}{dt} \text{KE}_i = m_i \langle\langle \ddot{x}_i(t), \dot{x}_i(t) \rangle\rangle = \langle\langle f_i(t), \dot{x}_i(t) \rangle\rangle$$

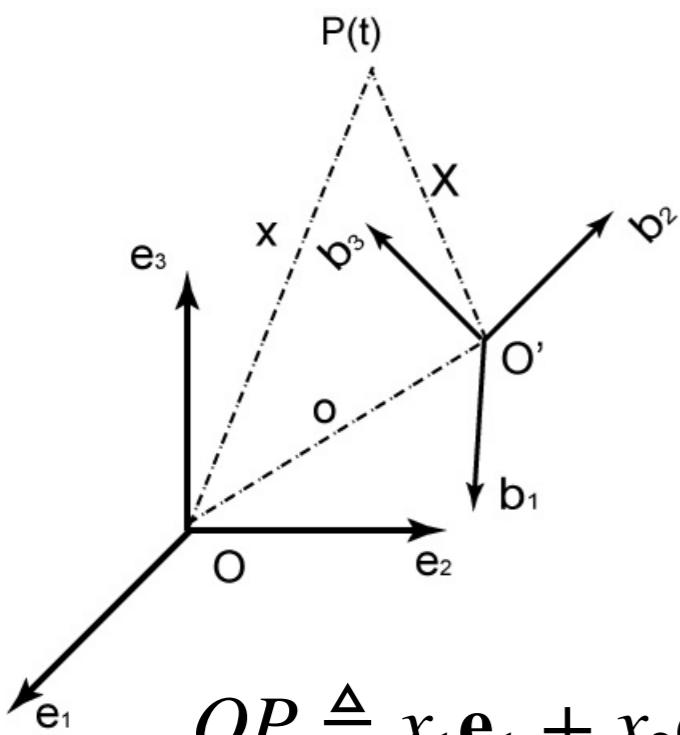
Work done by the force $\rightarrow W(t_1, t_2) = \int_{t_1}^{t_2} \langle\langle f_i(t), \dot{x}_i(t) \rangle\rangle dt$

How to Describe a Bead on a Hoop?



Difficult to write $m\ddot{x} = f$

Representation of Position in Moving Frames



$$\mathbf{e} = [e_1 \ e_2 \ e_3]$$

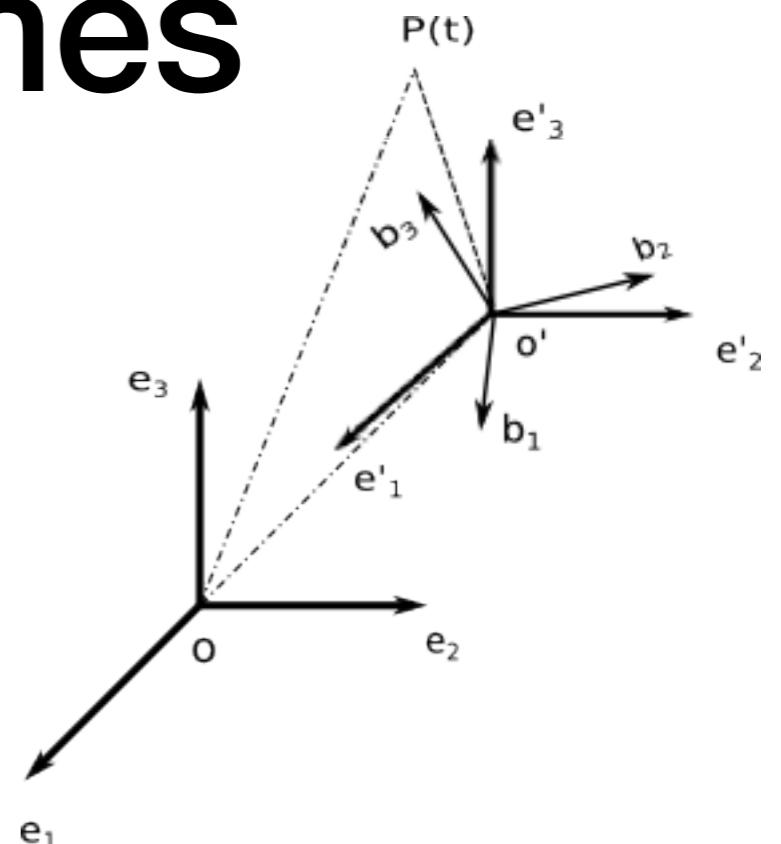
$$\mathbf{b} = [b_1 \ b_2 \ b_3]$$

$$\mathbf{e}' = [e'_1 \ e'_2 \ e'_3]$$

$$OP \triangleq x_1 \mathbf{e}_1 + x_2 \mathbf{e}_2 + x_3 \mathbf{e}_3 = \mathbf{e} x$$

$$OO' \triangleq o_1 \mathbf{e}_1 + o_2 \mathbf{e}_2 + o_3 \mathbf{e}_3 = \mathbf{e} o$$

$$O'P \triangleq X_1 \mathbf{b}_1 + X_2 \mathbf{b}_2 + X_3 \mathbf{b}_3 = \mathbf{b} X$$



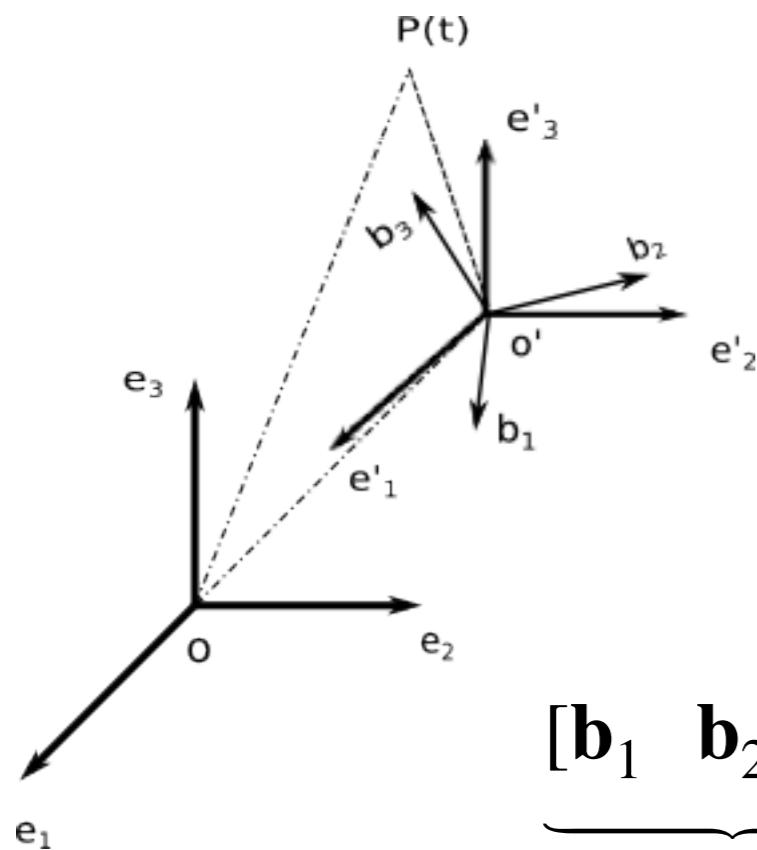
$$O'P \triangleq x'_1 \mathbf{e}'_1 + x'_2 \mathbf{e}'_2 + x'_3 \mathbf{e}'_3 = \mathbf{e}' x'$$

We need to know how x is related to X

$$\mathbf{e} // \mathbf{e}' \rightarrow x = o + x'$$

$$x' ? X$$

Relationship Between Orthonormal Frames



$$\mathbf{e} = [\mathbf{e}_1 \ \mathbf{e}_2 \ \mathbf{e}_3]$$

$$\mathbf{b} = [\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3]$$

$$\mathbf{e}' = [\mathbf{e}'_1 \ \mathbf{e}'_2 \ \mathbf{e}'_3]$$

$$\mathbf{b}_1 = r_{11}\mathbf{e}'_1 + r_{21}\mathbf{e}'_2 + r_{31}\mathbf{e}'_3$$

$$\mathbf{b}_2 = r_{12}\mathbf{e}'_1 + r_{22}\mathbf{e}'_2 + r_{32}\mathbf{e}'_3$$

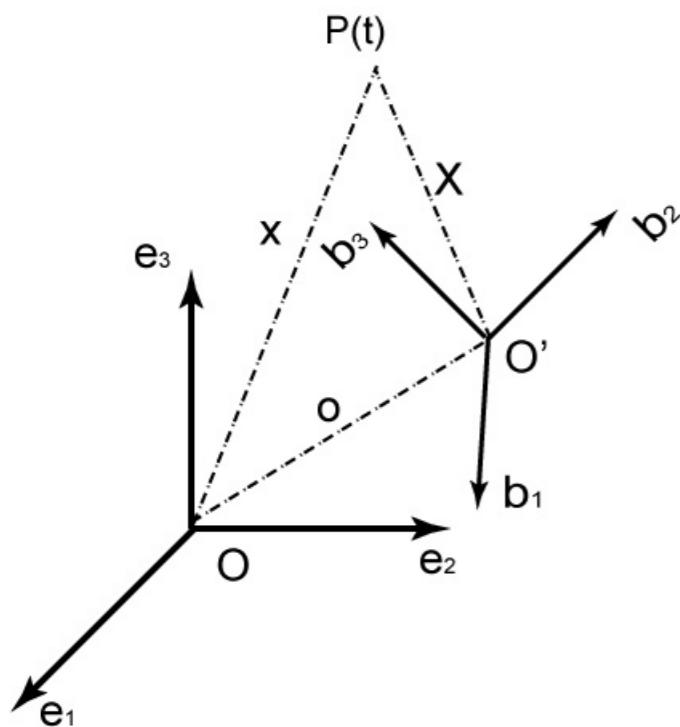
$$\mathbf{b}_3 = r_{13}\mathbf{e}'_1 + r_{23}\mathbf{e}'_2 + r_{33}\mathbf{e}'_3$$

$$[\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3] = \underbrace{[\mathbf{e}'_1 \ \mathbf{e}'_2 \ \mathbf{e}'_3]}_{\mathbf{e}'} \underbrace{\begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}}_R \rightarrow \mathbf{b} = \mathbf{e}' R$$

$$O'P = \mathbf{e}'x' = \mathbf{b}X = \mathbf{e}'RX \rightarrow x' = RX$$

$x' = RX \rightarrow \mathbf{e}'$ frame representation of P

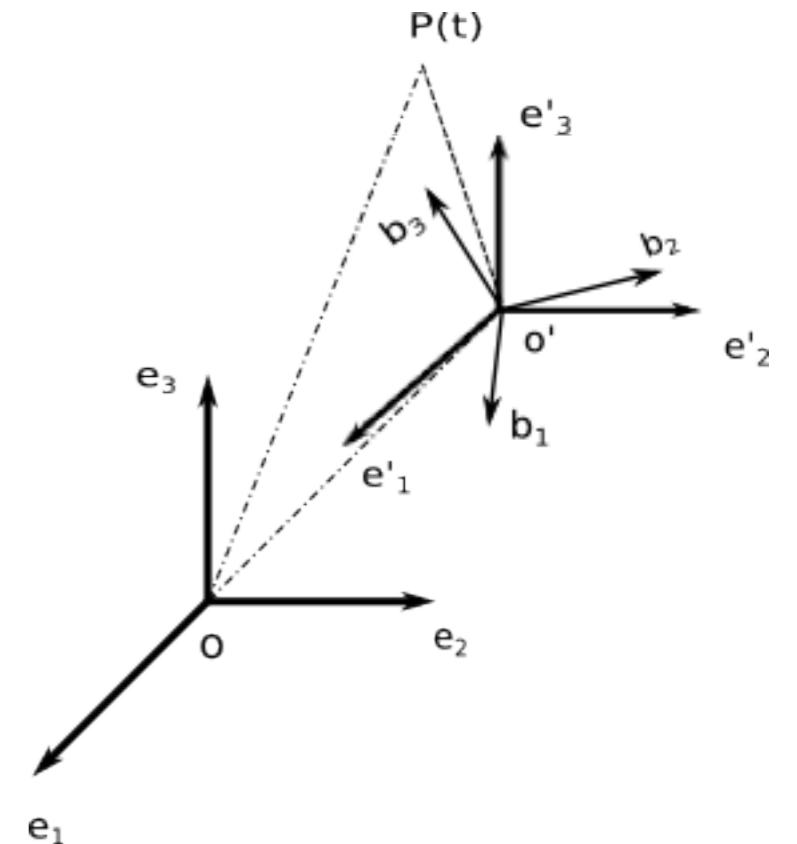
Back to Representation of Position in Moving Frames



$$\mathbf{e} = [\mathbf{e}_1 \ \mathbf{e}_2 \ \mathbf{e}_3]$$

$$\mathbf{b} = [\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3]$$

$$\mathbf{e}' = [\mathbf{e}'_1 \ \mathbf{e}'_2 \ \mathbf{e}'_3]$$



$$OP \triangleq x_1 \mathbf{e}_1 + x_2 \mathbf{e}_2 + x_3 \mathbf{e}_3 = \mathbf{e} x$$

$$OO' \triangleq o_1 \mathbf{e}_1 + o_2 \mathbf{e}_2 + o_3 \mathbf{e}_3 = \mathbf{e} o$$

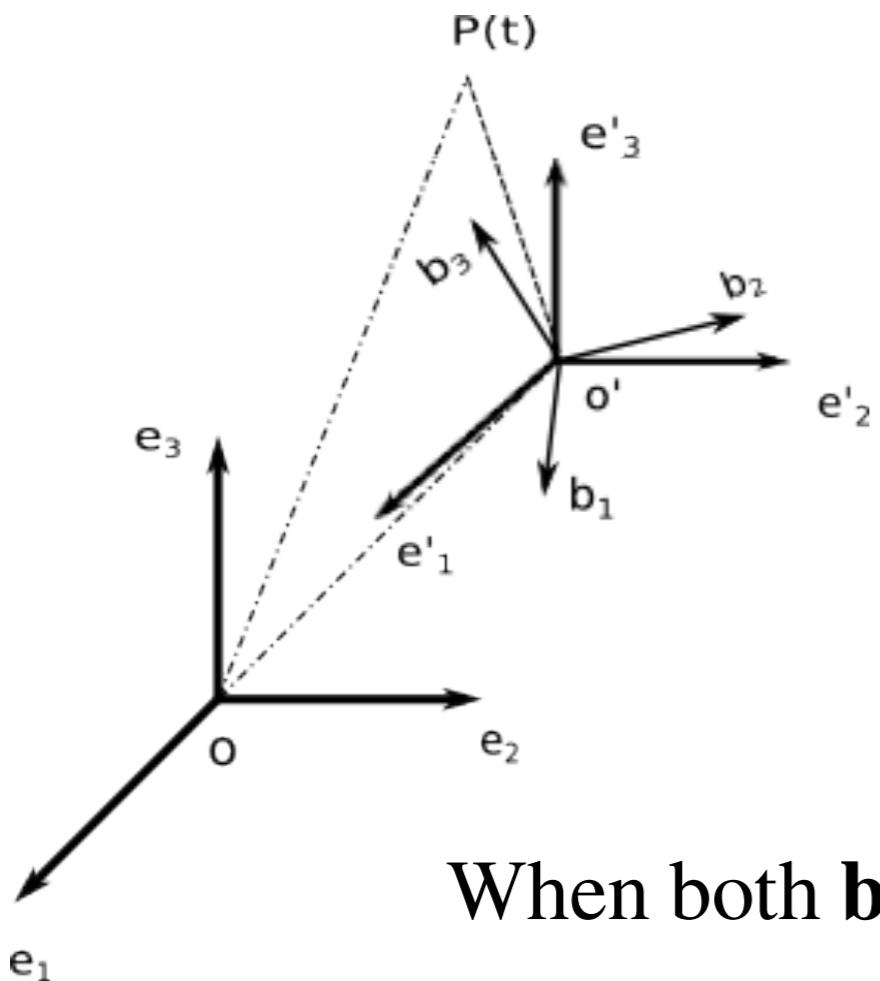
$$O'P \triangleq X_1 \mathbf{b}_1 + X_2 \mathbf{b}_2 + X_3 \mathbf{b}_3 = \mathbf{b} X$$

$$\mathbf{e} // \mathbf{e}' \rightarrow x = o + x'$$

$$O'P \triangleq x'_1 \mathbf{e}'_1 + x'_2 \mathbf{e}'_2 + x'_3 \mathbf{e}'_3 = \mathbf{e}' x'$$

$$x' = RX \rightarrow \boxed{x = o + RX}$$

Relationship Between Moving Frames



$$O'P \triangleq \mathbf{b} X$$

$$O'P \triangleq \mathbf{e}' x'$$

$$\mathbf{b} = \mathbf{e}' R \rightarrow x' = RX$$

$$d(O'P) = ||x'|| = ||X|| \quad \forall P$$

$$||x'|| = ||RX|| = ||X|| \quad \forall X$$

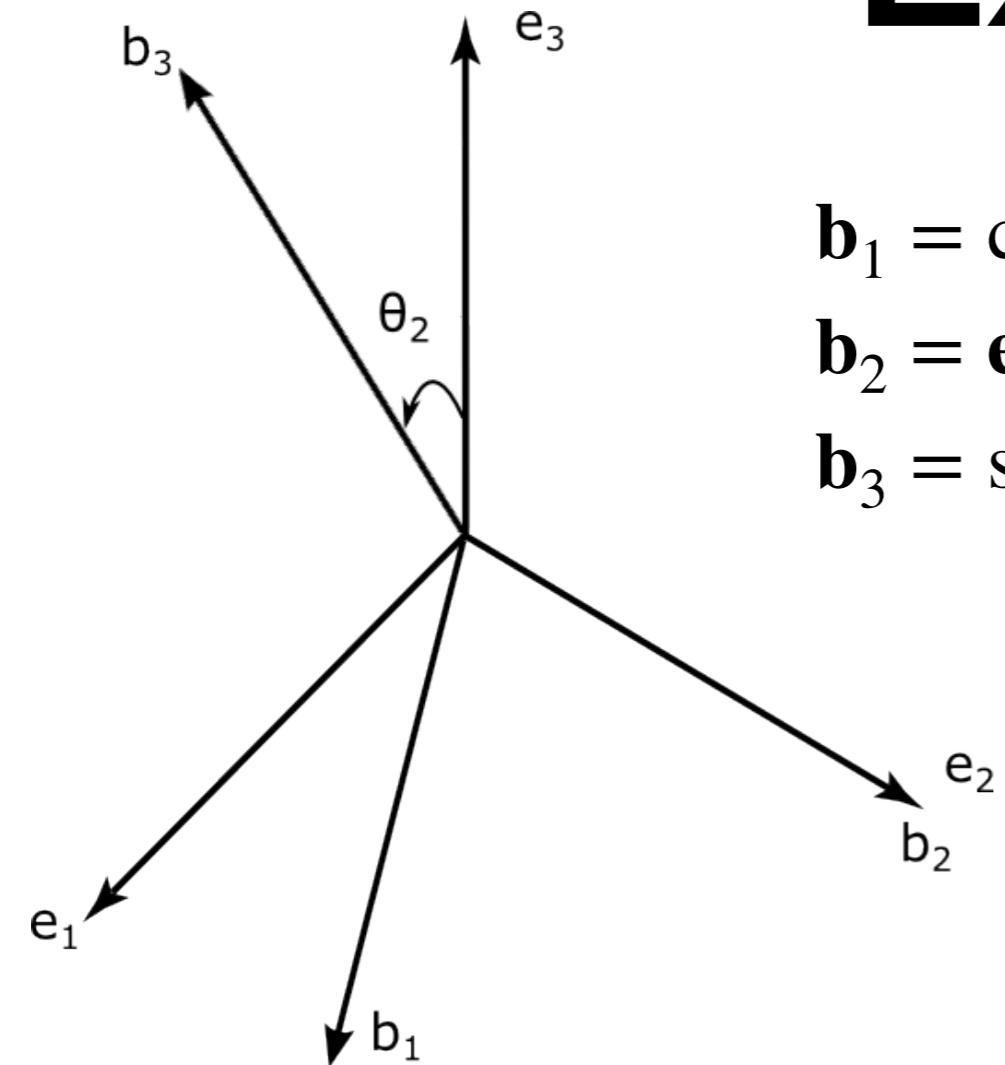
$$\rightarrow R^T R = R R^T = I_{3 \times 3}$$

When both \mathbf{b} & \mathbf{e}' are right hand oriented $\rightarrow \det(R) = 1$

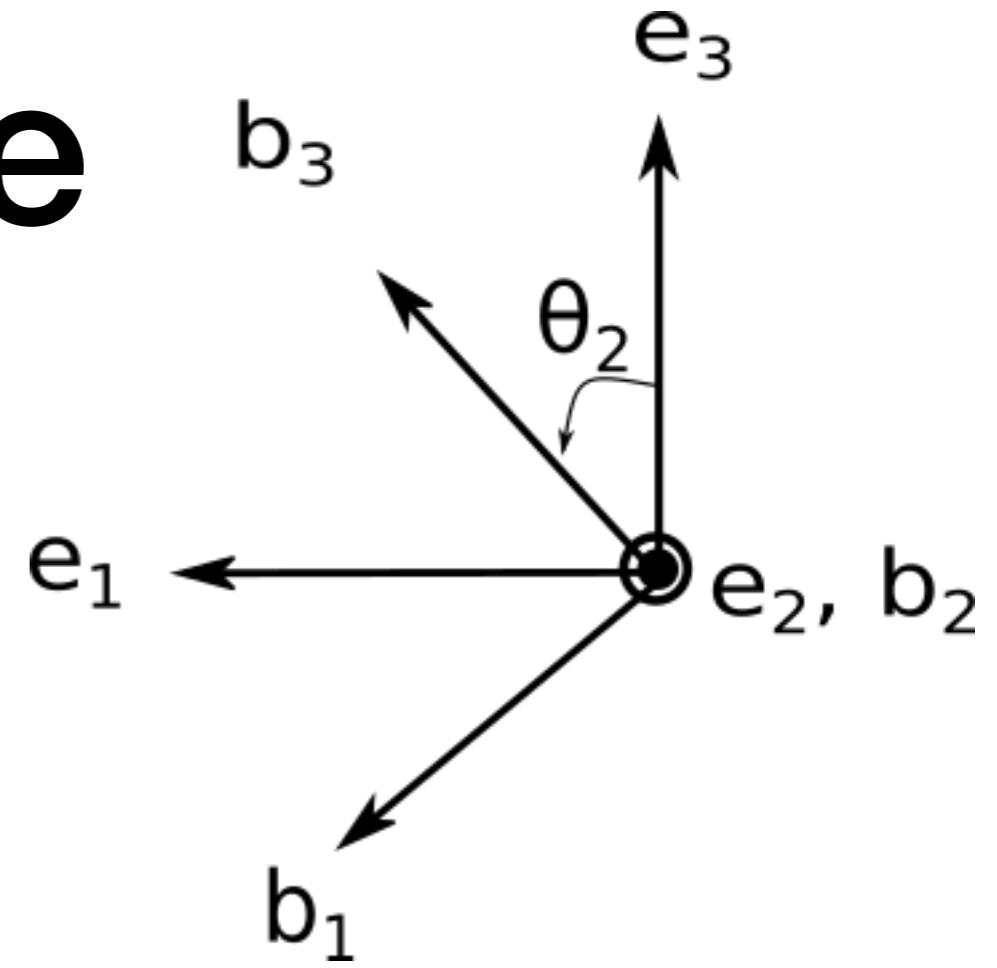
$$RR^T = R^T R = I_{3 \times 3} \quad \text{and} \quad \det(R) = 1$$

space of such $R = SO(3)$

Example

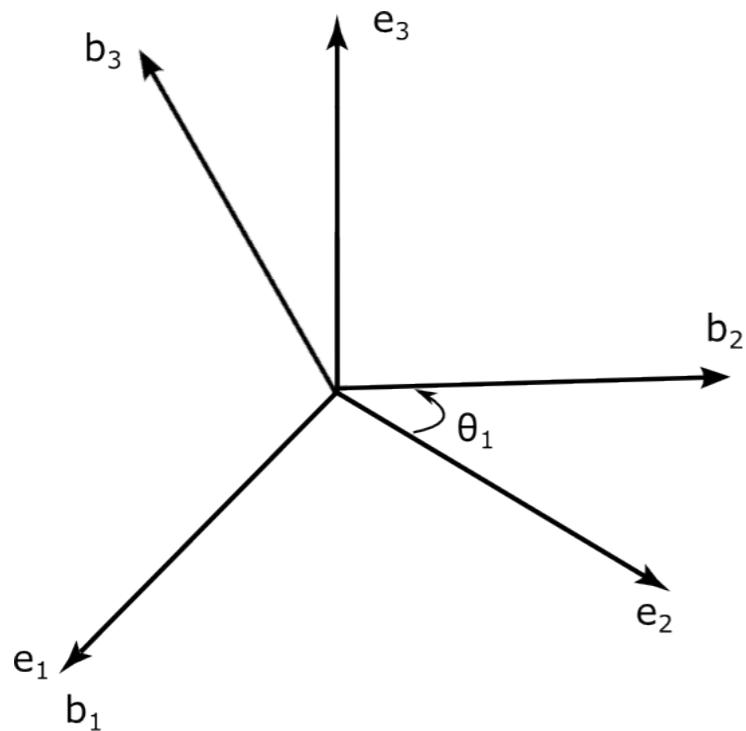


$$\begin{aligned}\mathbf{b}_1 &= \cos \theta_2 \mathbf{e}_1 - \sin \theta_2 \mathbf{e}_3 \\ \mathbf{b}_2 &= \mathbf{e}_2 \\ \mathbf{b}_3 &= \sin \theta_2 \mathbf{e}_1 + \cos \theta_2 \mathbf{e}_3\end{aligned}$$



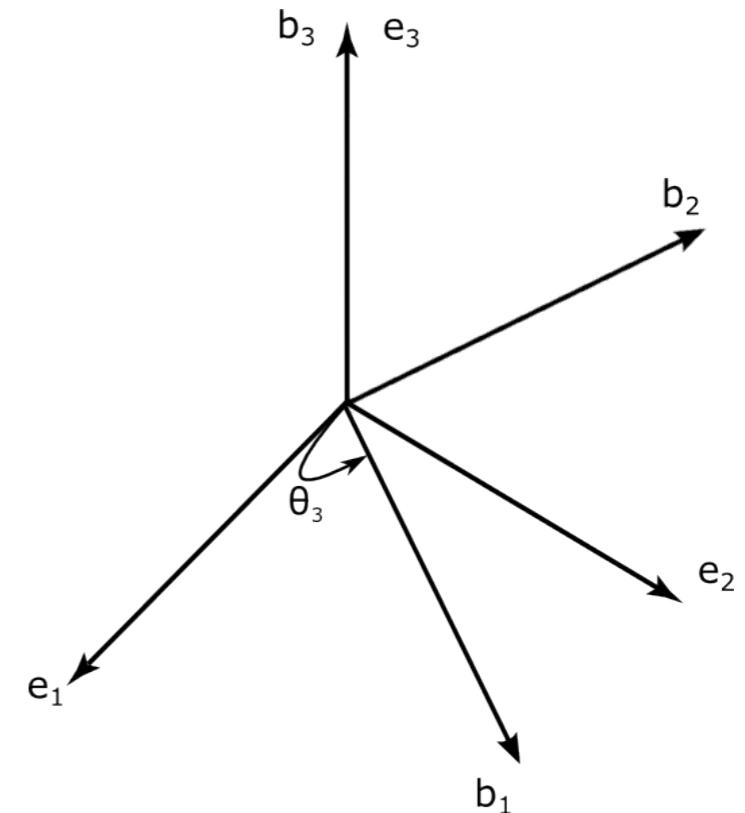
$$\underbrace{[\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3]}_{\mathbf{b}} = \underbrace{[\mathbf{e}_1 \ \mathbf{e}_2 \ \mathbf{e}_3]}_{\mathbf{e}} \underbrace{\begin{bmatrix} \cos \theta_2 & 0 & \sin \theta_2 \\ 0 & 1 & 0 \\ -\sin \theta_2 & 0 & \cos \theta_2 \end{bmatrix}}_{R_2(\theta_2)}$$

2 More Simple Examples



$$\mathbf{b} = \mathbf{e} R_1(\theta_1)$$

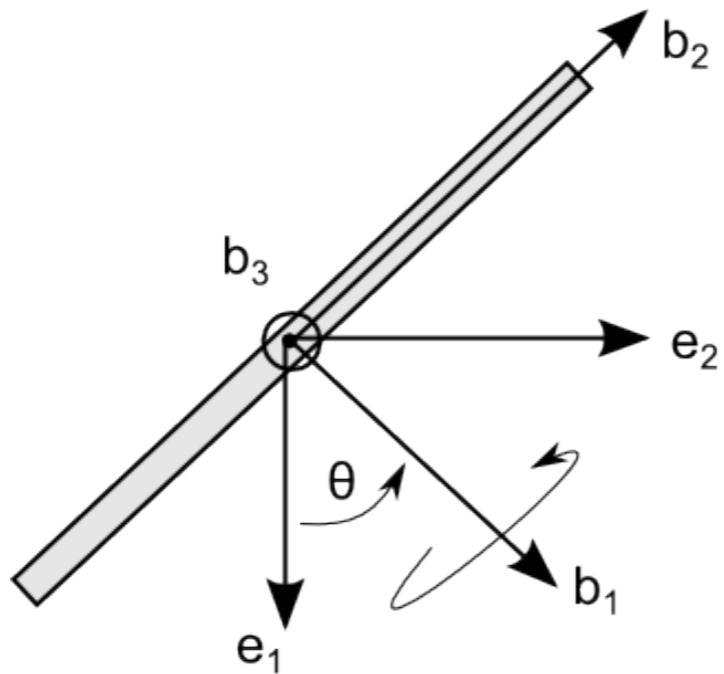
$$R_1(\theta_1) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta_1 & -\sin \theta_1 \\ 0 & \sin \theta_1 & \cos \theta_1 \end{bmatrix}$$



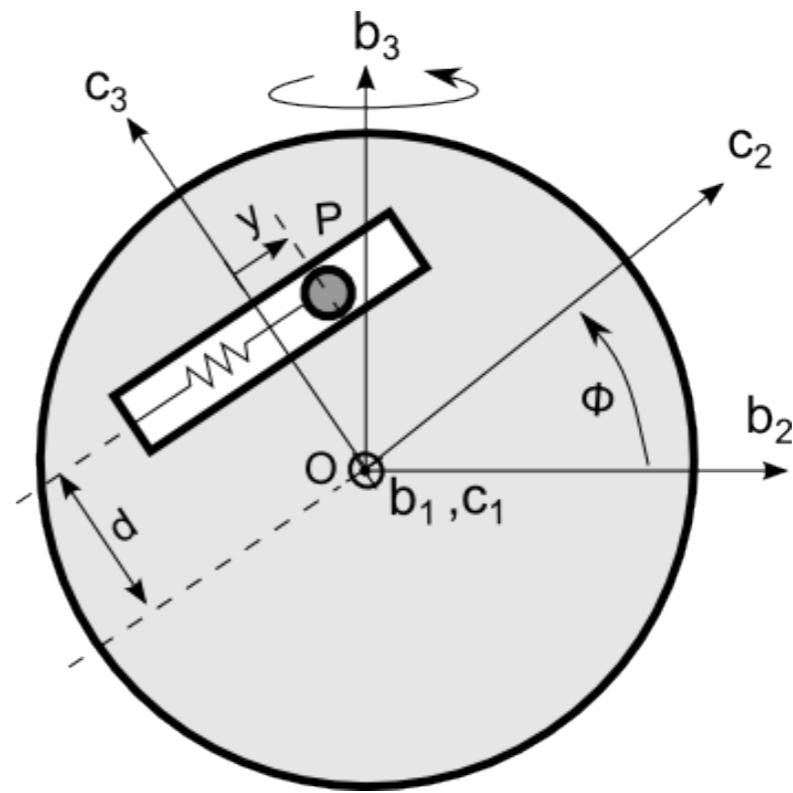
$$\mathbf{b} = \mathbf{e} R_3(\theta_3)$$

$$R_3(\theta_3) = \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 & 0 \\ \sin \theta_3 & \cos \theta_3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Another Example



$$\mathbf{b} = \mathbf{e} R_3(\theta)$$

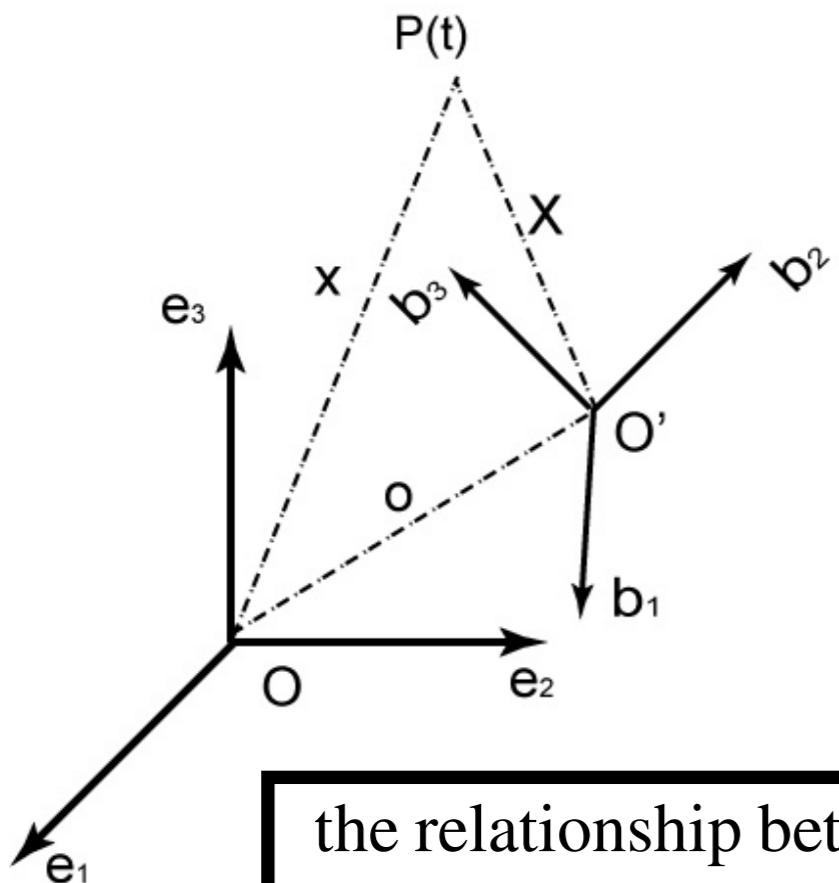


$$\mathbf{c} = \mathbf{b} R_1(\phi)$$

$$\mathbf{c} = \mathbf{b} R_1(\phi) = \underbrace{\mathbf{e} R_3(\theta) R_1(\phi)}_{R}$$

$$R = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta & \sin \theta \sin \phi \\ \sin \theta & \cos \theta \cos \phi & -\cos \theta \sin \phi \\ 0 & \sin \phi & \cos \phi \end{bmatrix}$$

Relationship Between Orthonormal Frames



$$\mathbf{e} = [\mathbf{e}_1 \ \mathbf{e}_2 \ \mathbf{e}_3] \quad \mathbf{b} = [\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3]$$

$$OO' = \mathbf{e} \mathbf{o} \quad \text{where } \mathbf{o} \in \mathbb{R}^3$$

$$\mathbf{b} = \mathbf{e}' R = \mathbf{e} R \quad (\mathbf{e} \parallel \mathbf{e}')$$

$$RR^T = R^T R = I_{3 \times 3} \quad \text{and} \quad \det(R) = 1$$

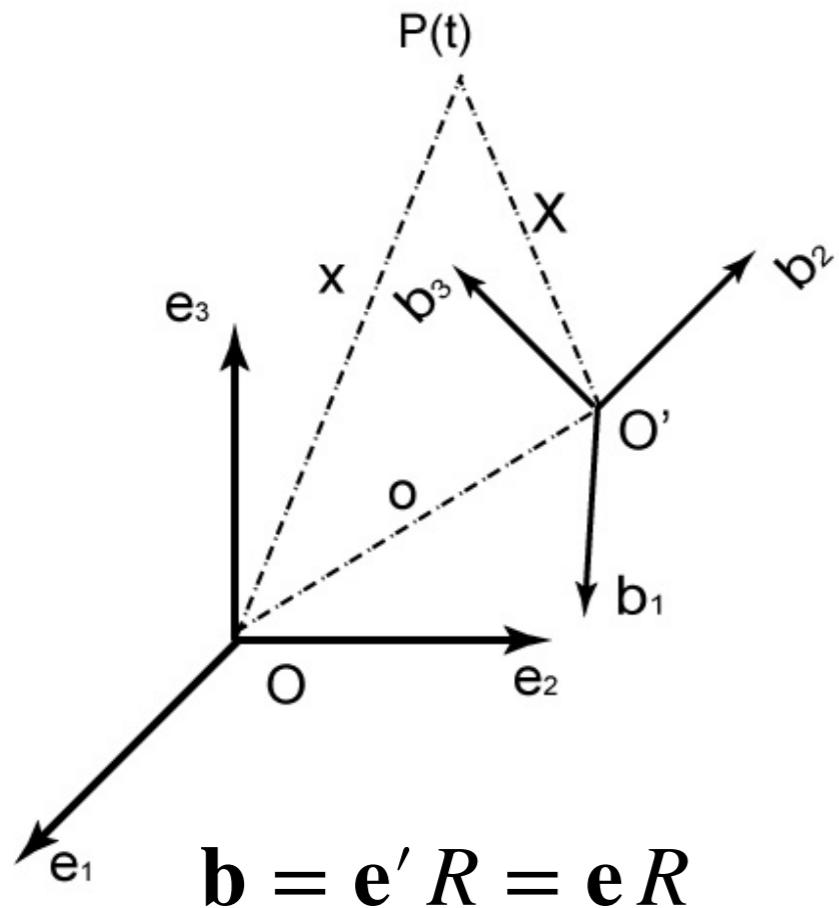
space of such $R = SO(3)$

the relationship between the two right hand oriented orthonormal frames \mathbf{e} & \mathbf{b} is uniquely given by the pair $(\mathbf{o}, R) \in \mathbb{R}^3 \times SO(3)$

conversely the pair $(\mathbf{o}, R) \in \mathbb{R}^3 \times SO(3)$ defines the relationship between two right hand oriented orthonormal frames \mathbf{e} & \mathbf{b}

$$(\mathbf{o}, R) \sim g \triangleq \begin{bmatrix} R & \mathbf{o} \\ 0 & 1 \end{bmatrix} \in SE(3) \longrightarrow \text{Euclidean motion group}$$

Description of Motion in Moving Frames



Position $\rightarrow x = o + RX$

$$\text{Velocity} \rightarrow \dot{x} = \dot{o} + \dot{R}X + R\dot{X}$$

How to compute \dot{R} ?

Recall that $R^T R = I_{3 \times 3}$

Hence $\dot{R}^T R + R^T \dot{R} = 0_{3 \times 3}$



$$R^T \dot{R} = - (R^T \dot{R})^T \triangleq \widehat{\Omega} \rightarrow \text{Skew Symmetric}$$

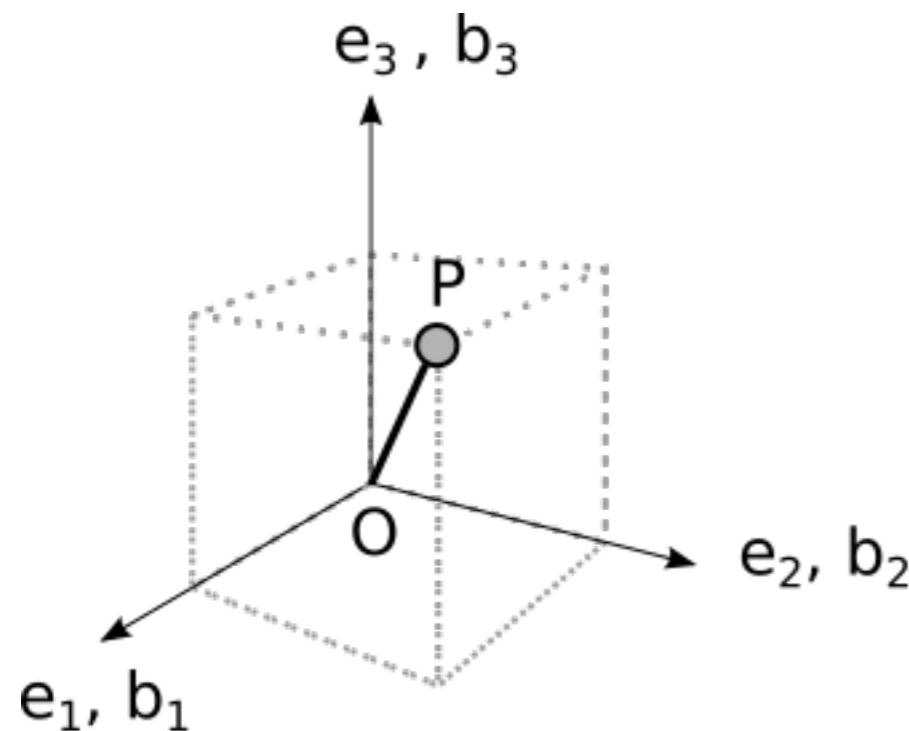


$$\text{Velocity} \rightarrow \dot{x} = \dot{o} + R (\widehat{\Omega} X + \dot{X})$$

$$\text{Acceleration} \rightarrow \ddot{x} = \ddot{o} + R \left(\widehat{\Omega}^2 X + 2\widehat{\Omega}\dot{X} + \widehat{\dot{\Omega}}X + \ddot{X} \right)$$

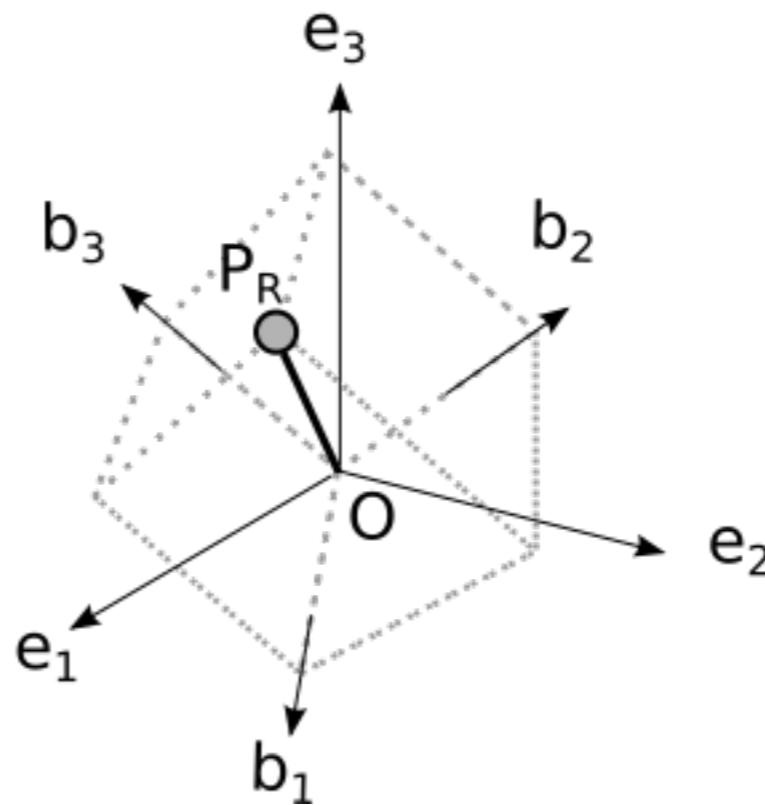
The Meaning of Ω

$R \in SO(3)$ as an action on \mathbb{R}^3



$$OP = \mathbf{e}x$$

$$OP = \mathbf{b}x$$



$$OP_R = \mathbf{b}x$$

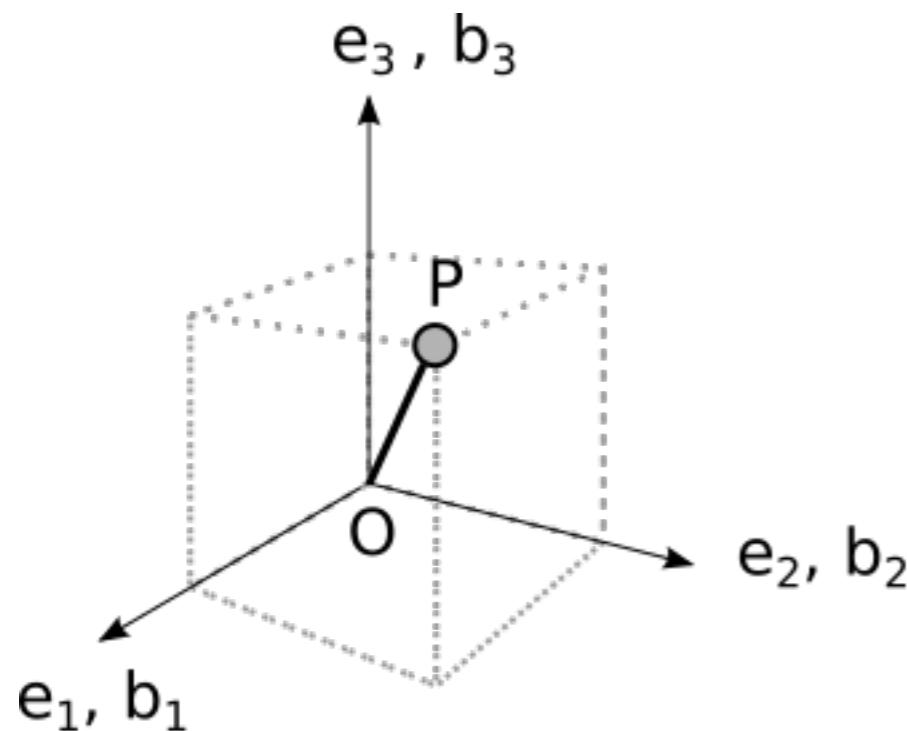
$$OP_R = \mathbf{e}x_R$$

$$OP_R = \mathbf{e}x_R = \mathbf{b}x = (\mathbf{e}R)x = \mathbf{e}(Rx) \rightarrow x_R = Rx$$

thus R maps $x \rightarrow x_R = Rx$

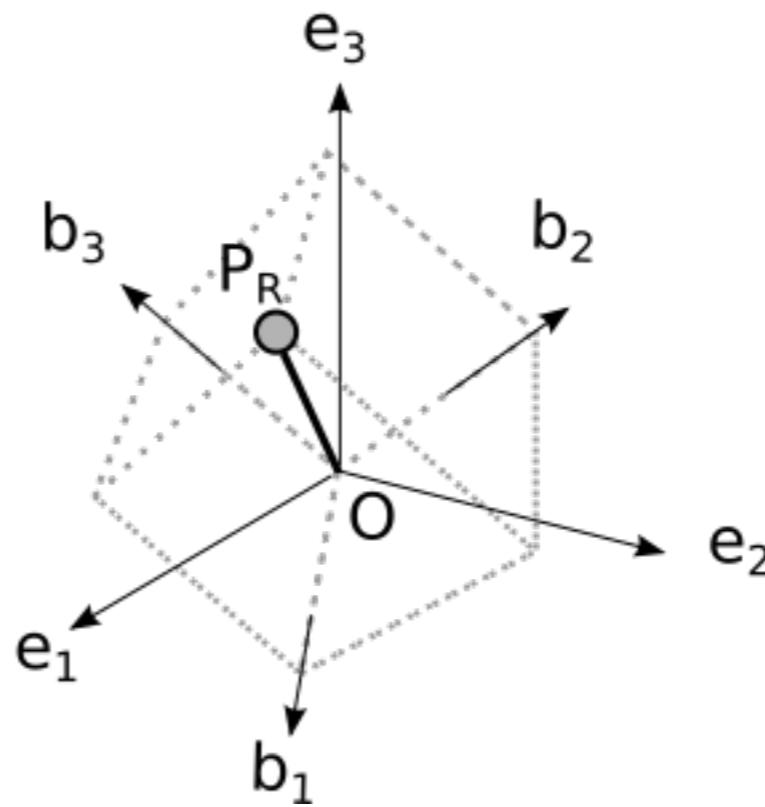
$$\begin{aligned} \mathbf{b} &= \mathbf{e}R \\ R &\in SO(3) \end{aligned}$$

$R \in SO(3)$ as an action on \mathbb{R}^3



$$OP = \mathbf{e} X$$

$$OP = \mathbf{b} X$$



$$OP_R = \mathbf{b} X$$

$$OP_R = \mathbf{e} x_R$$

$$\begin{aligned}\mathbf{b} &= \mathbf{e} R \\ R &\in SO(3)\end{aligned}$$

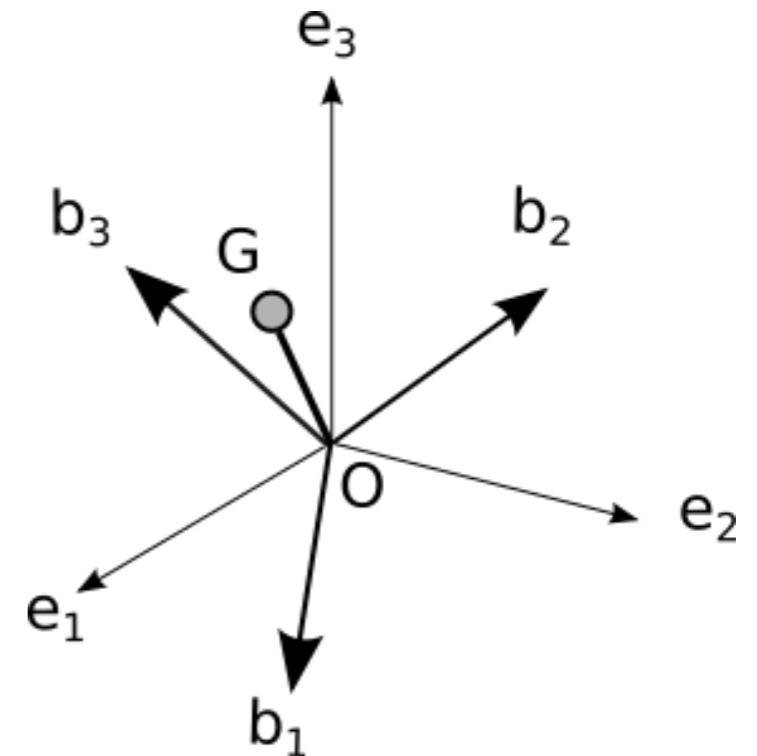
$$\begin{aligned}x_R &= RX \\ R : \mathbb{R}^3 &\rightarrow \mathbb{R}^3\end{aligned}$$

$$R^T R = I \rightarrow ||RX - RY|| = ||X - Y|| \quad \text{and} \quad \langle\langle RX, RY \rangle\rangle = \langle\langle X, Y \rangle\rangle$$

thus R can be thought of as a mapping that takes P to P_R by rigid rotations

$R \in SO(3)$ as a coordinate transformation

$$OG = \mathbf{e}\gamma = \mathbf{b}\Gamma = \mathbf{e}R\Gamma \rightarrow \gamma = R\Gamma$$



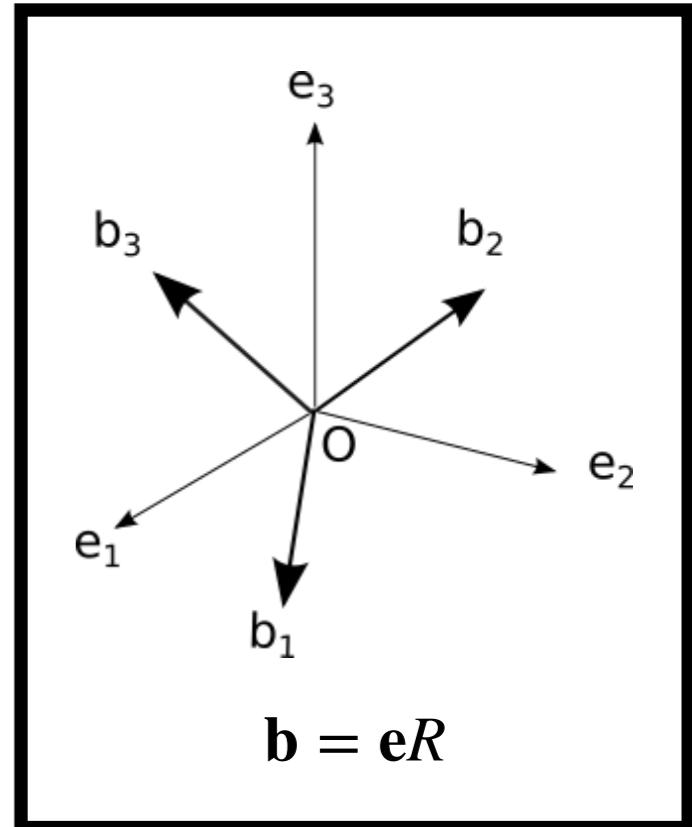
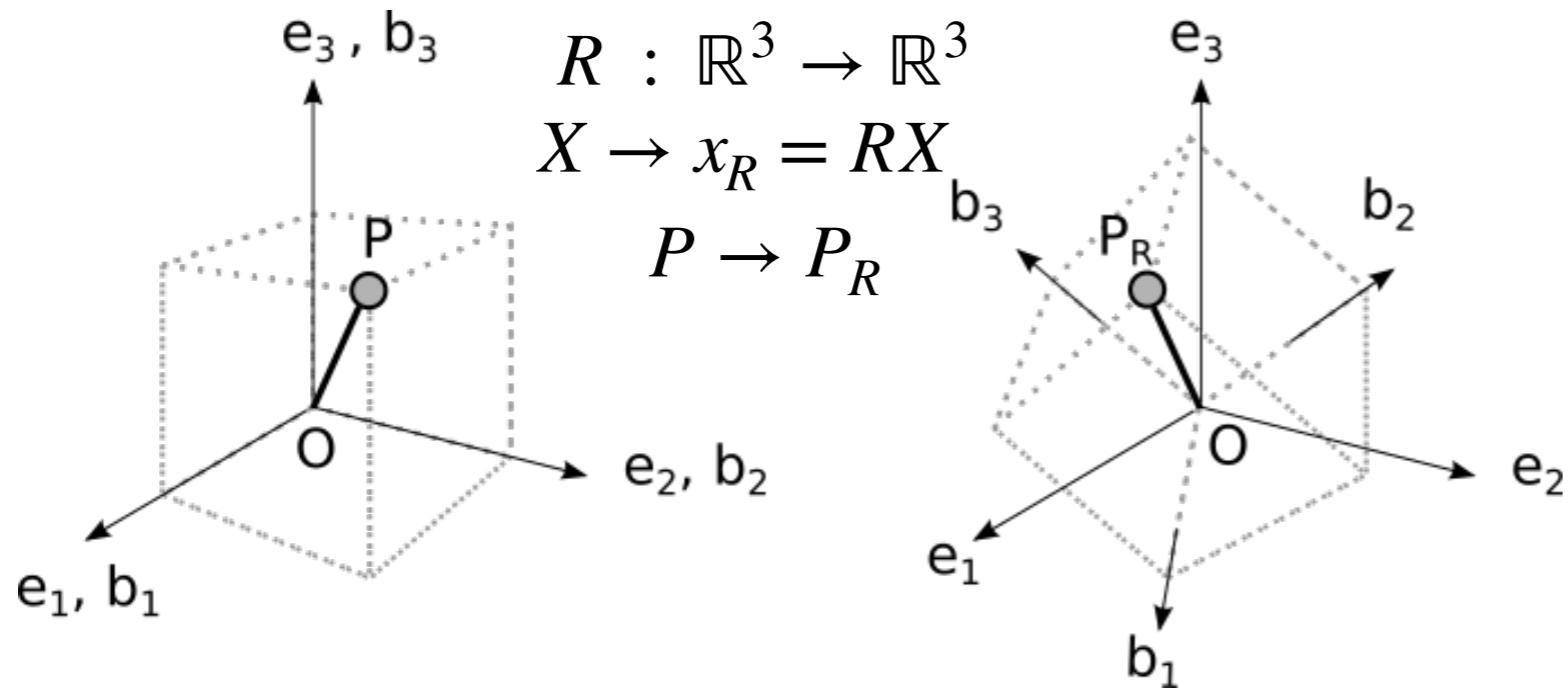
$\gamma \rightarrow \mathbf{e}$ frame representations of the quantity represented by OG

$\Gamma \rightarrow \mathbf{b}$ frame representations of the quantity represented by OG

As a coordinate transformation between \mathbf{b} and \mathbf{e} quantities

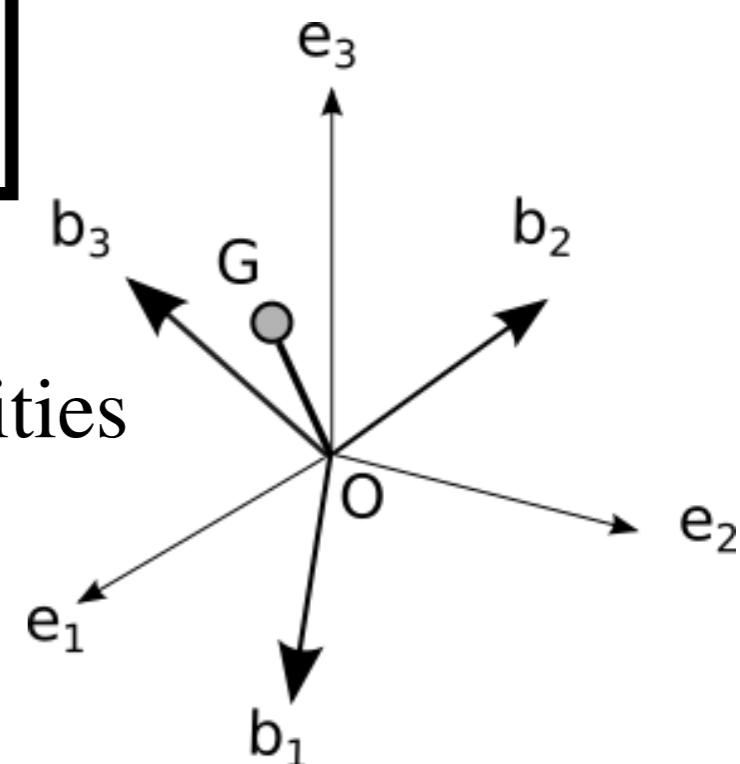
The Meaning of $R \in SO(3)$

As an action of rigid rotation of points in space



As a coordinate transformation between \mathbf{b} and \mathbf{e} quantities

$$OG = \mathbf{e}\gamma = \mathbf{b}\Gamma = \mathbf{e}R\Gamma \rightarrow \gamma = R\Gamma$$



Infinitesimal Rotations

$$R^T \dot{R} = - (R^T \dot{R})^T = \widehat{\Omega} \longrightarrow \dot{R} = R \widehat{\Omega}$$

$$\widehat{\Omega} = \begin{bmatrix} 0 & -\Omega_3 & \Omega_2 \\ \Omega_3 & 0 & -\Omega_1 \\ -\Omega_2 & \Omega_1 & 0 \end{bmatrix} \quad \text{space of such } \widehat{\Omega} = so(3)$$

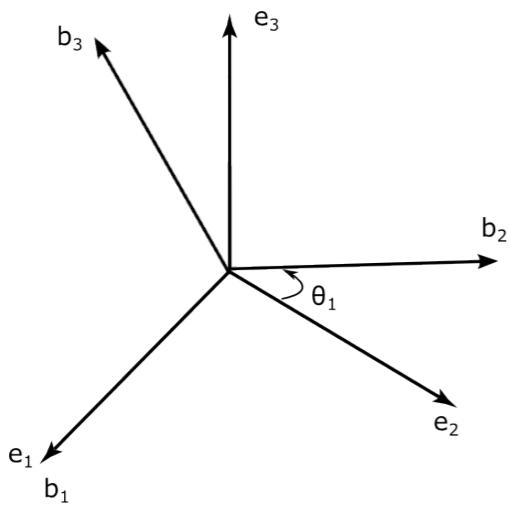
$$\Omega = (\Omega_1, \Omega_2, \Omega_3) \in \mathbb{R}^3$$

$$\Omega \in \mathbb{R}^3 \rightarrow \widehat{\Omega} \in so(3) \quad \xrightarrow{\hspace{2cm}} \quad \widehat{} : \mathbb{R}^3 \rightarrow so(3)$$

$\widehat{} : \mathbb{R}^3 \rightarrow so(3)$ is a linear 1 – 1 and onto map

Ω – What is the physical meaning of this quantity?

Basic Examples

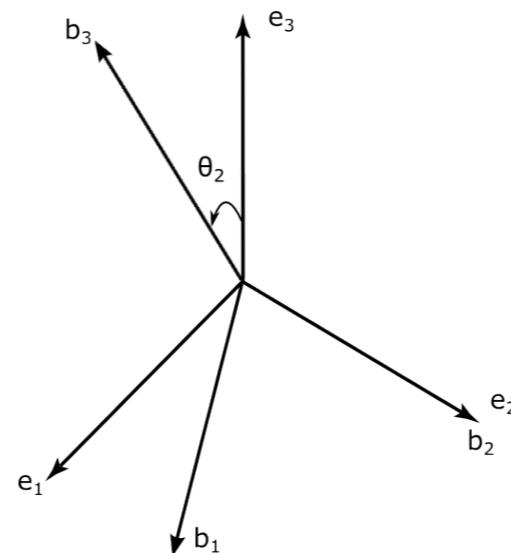


$$\mathbf{b} = \mathbf{e} R_1(\theta_1)$$

$$R_1(\theta_1) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta_1 & -\sin \theta_1 \\ 0 & \sin \theta_1 & \cos \theta_1 \end{bmatrix}$$

$$R_1^T \dot{R}_1 = \widehat{\Omega}_1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\dot{\theta}_1 \\ 0 & \dot{\theta}_1 & 0 \end{bmatrix}$$

$$\Omega_1 = (\dot{\theta}_1, 0, 0)$$

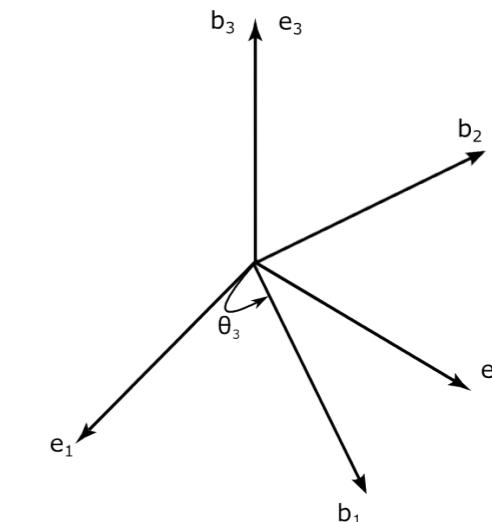


$$\mathbf{b} = \mathbf{e} R_2(\theta_2)$$

$$R_2(\theta_2) = \begin{bmatrix} \cos \theta_2 & 0 & \sin \theta_2 \\ 0 & 1 & 0 \\ -\sin \theta_2 & 0 & \cos \theta_2 \end{bmatrix}$$

$$R_2^T \dot{R}_2 = \widehat{\Omega}_2 = \begin{bmatrix} 0 & 0 & \dot{\theta}_2 \\ 0 & 0 & 0 \\ -\dot{\theta}_2 & 0 & 0 \end{bmatrix}$$

$$\Omega_2 = (0, \dot{\theta}_2, 0)$$



$$\mathbf{b} = \mathbf{e} R_3(\theta_3)$$

$$R_3(\theta_3) = \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 & 0 \\ \sin \theta_3 & \cos \theta_3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$R_3^T \dot{R}_3 = \widehat{\Omega}_3 = \begin{bmatrix} 0 & -\dot{\theta}_3 & 0 \\ \dot{\theta}_3 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\Omega_3 = (0, 0, \dot{\theta}_3)$$

Properties of the hat map

for any $X, Y, \Omega \in \mathbb{R}^3$

$$\widehat{\Omega} X = \Omega \times X,$$

$$\langle\langle X, Y \rangle\rangle = -\frac{1}{2} \text{trace}(\widehat{X} \widehat{Y}),$$

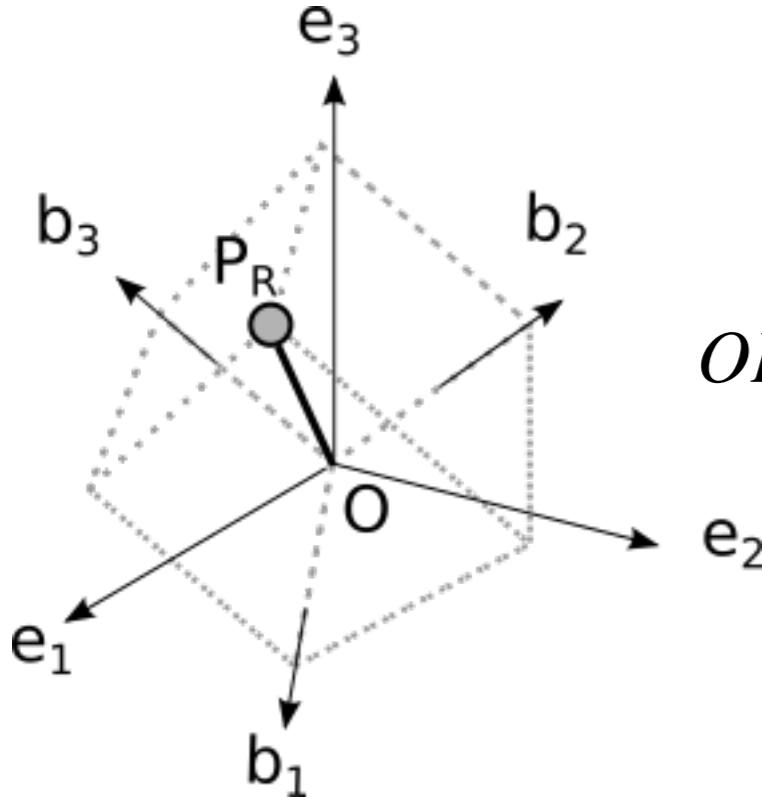
$$R(X \times Y) = (RX) \times (RY)$$

$$\widehat{RX} = R \widehat{X} R^T$$

$$\widehat{X}^2 = XX^T - ||X||^2 I_{3 \times 3}$$

$$\widehat{X}^3 = -||X||^2 \widehat{X}, \quad \widehat{X}^4 = -||X||^2 \widehat{X}^2, \quad \widehat{X}^5 = ||X||^4 \widehat{X}, \quad \dots$$

Infinitesimal Rotations



Particle fixed in a rotating frame $\mathbf{b}(t)$

$$\mathbf{b}(t) = \mathbf{e} R(t) \quad \widehat{\boldsymbol{\Omega}} = R^T \dot{\mathbf{R}}$$

$$OP_R = \mathbf{e} x(t) \quad \& \quad OP_R = \mathbf{b}(t) X = (\mathbf{e} R(t)) X \rightarrow x(t) = R(t) X$$

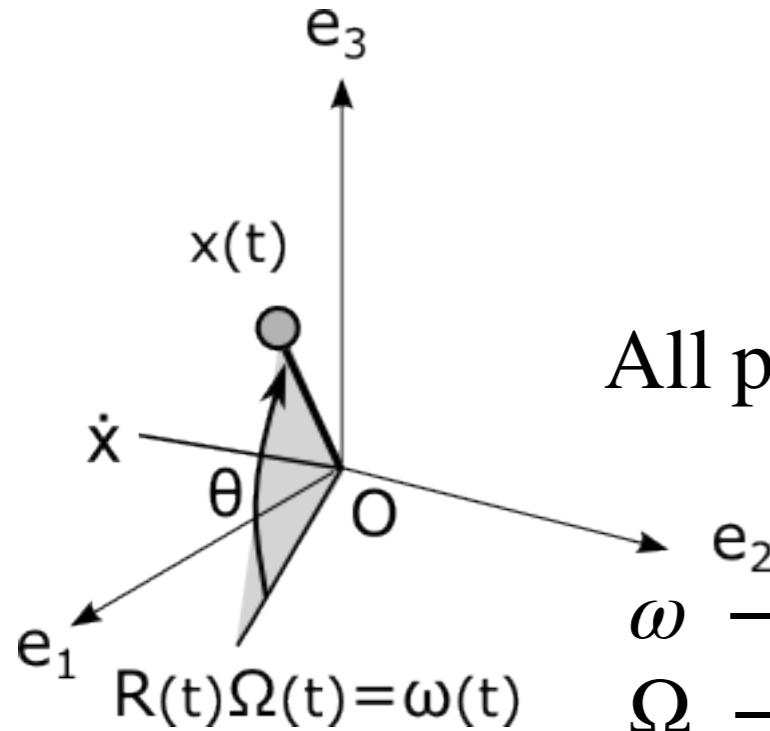
$$\begin{aligned}\dot{x} &= \dot{R}X = R\widehat{\boldsymbol{\Omega}}X = R(\boldsymbol{\Omega} \times X) \\ &= (R\boldsymbol{\Omega}) \times (RX) = (R\boldsymbol{\Omega}) \times x\end{aligned}$$

e – frame representation of $\boldsymbol{\Omega}$ $\rightarrow \boldsymbol{\omega} \triangleq R\boldsymbol{\Omega}$

$$\dot{x} = (R\boldsymbol{\Omega}) \times x = \boldsymbol{\omega} \times x$$

$$\rightarrow \dot{x} \perp x \quad \& \quad \dot{x} \perp \boldsymbol{\omega}$$

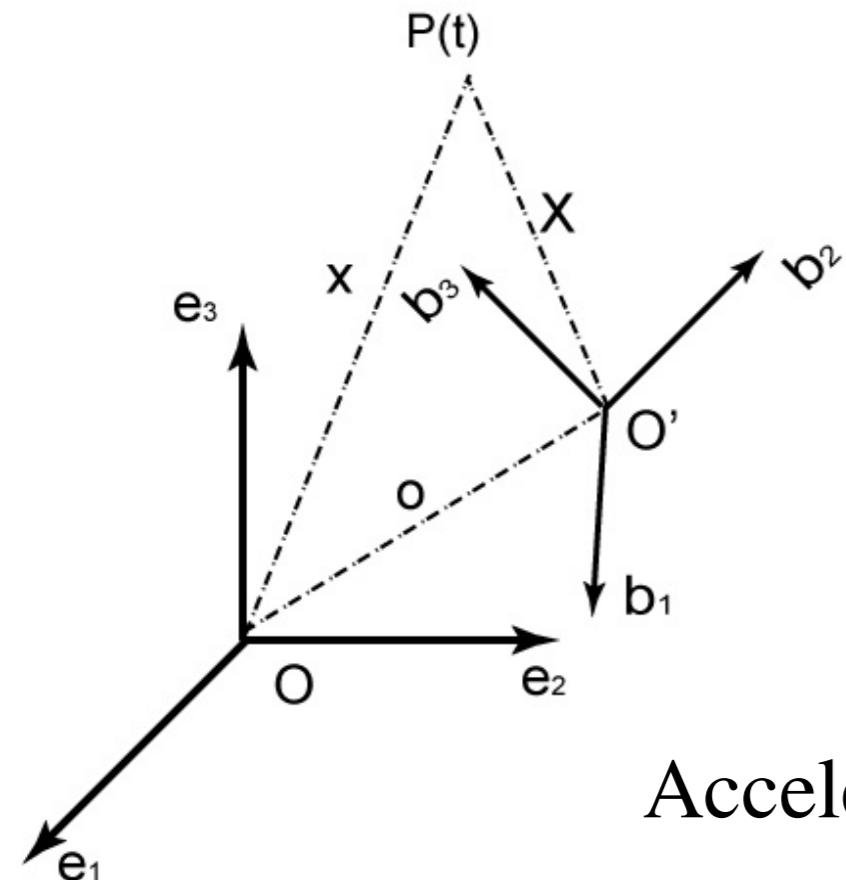
All points on an axis in the direction of $\boldsymbol{\omega}$ have zero velocity



$\boldsymbol{\omega}$ – is the angular velocity of \mathbf{b} expressed in the \mathbf{e} frame
 $\boldsymbol{\Omega}$ – is the angular velocity of \mathbf{b} expressed in the \mathbf{b} frame

Description of Motion in Accelerating Frames

Newton's Equation in Moving Frames



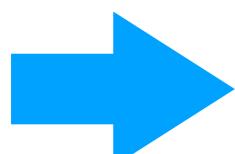
$$\mathbf{b} = \mathbf{e}' R = \mathbf{e} R \quad \dot{\mathbf{R}} = \mathbf{R} \widehat{\boldsymbol{\Omega}}$$

$$\text{Position} \longrightarrow \mathbf{x} = \mathbf{o} + \mathbf{R}\mathbf{X}$$

$$\text{Velocity} \longrightarrow \dot{\mathbf{x}} = \dot{\mathbf{o}} + \mathbf{R} \left(\widehat{\boldsymbol{\Omega}} \mathbf{X} + \dot{\mathbf{X}} \right)$$

$$\text{Acceleration} \longrightarrow \ddot{\mathbf{x}} = \ddot{\mathbf{o}} + \mathbf{R} \left(\widehat{\boldsymbol{\Omega}}^2 \mathbf{X} + 2\widehat{\boldsymbol{\Omega}} \dot{\mathbf{X}} + \widehat{\dot{\boldsymbol{\Omega}}} \mathbf{X} + \ddot{\mathbf{X}} \right)$$

Newton's equations for P in the Inertial frame $\mathbf{e} \rightarrow m\ddot{\mathbf{x}} = \mathbf{f}$

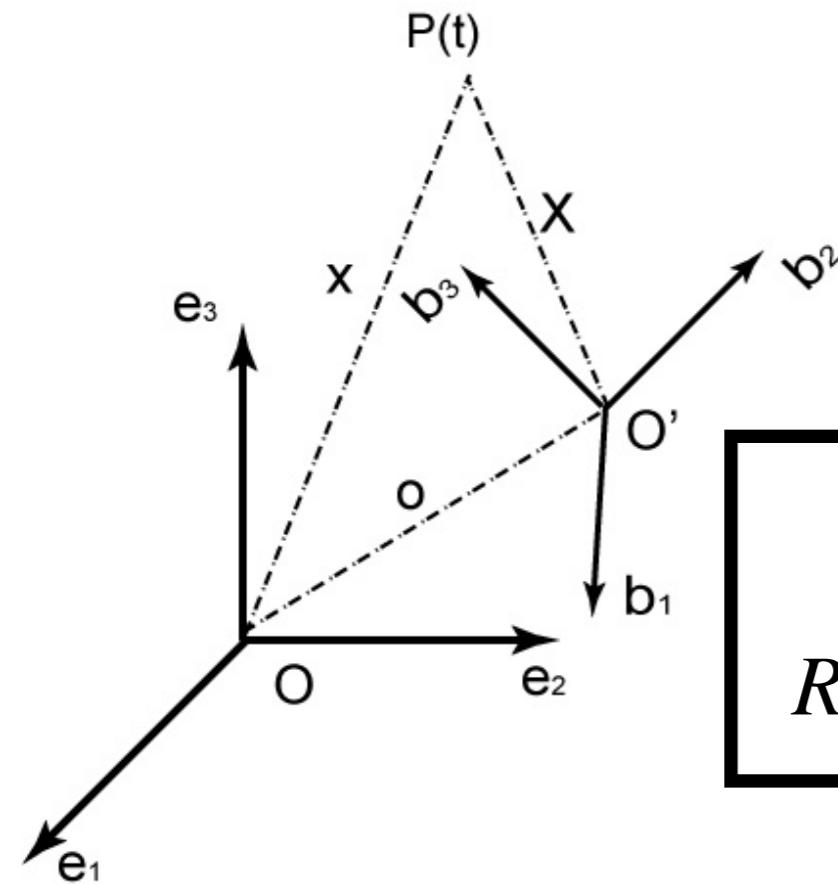


Newton's equations for P in the Moving Frame \mathbf{b}

$$R^T \mathbf{f} \triangleq \mathbf{F} = m R^T \ddot{\mathbf{o}} + m \widehat{\boldsymbol{\Omega}}^2 \mathbf{X} + 2m \widehat{\boldsymbol{\Omega}} \dot{\mathbf{X}} + m \widehat{\dot{\boldsymbol{\Omega}}} \mathbf{X} + m \ddot{\mathbf{X}}$$

\mathbf{b} frame representation of the force $\rightarrow \mathbf{F} = R^T \mathbf{f}$

The Source of Apparent Forces



$$\mathbf{b} = \mathbf{e}' R = \mathbf{e} R \quad \dot{\mathbf{R}} = \mathbf{R} \widehat{\boldsymbol{\Omega}}$$

Newton's equations $\rightarrow m\ddot{X} = f$

Newton's equations for P in the Moving Frame \mathbf{b}

$$R^T f \triangleq F = m R^T \ddot{o} + m \widehat{\boldsymbol{\Omega}}^2 X + 2m \widehat{\boldsymbol{\Omega}} \dot{X} + m \dot{\widehat{\boldsymbol{\Omega}}} X + m \ddot{X}$$

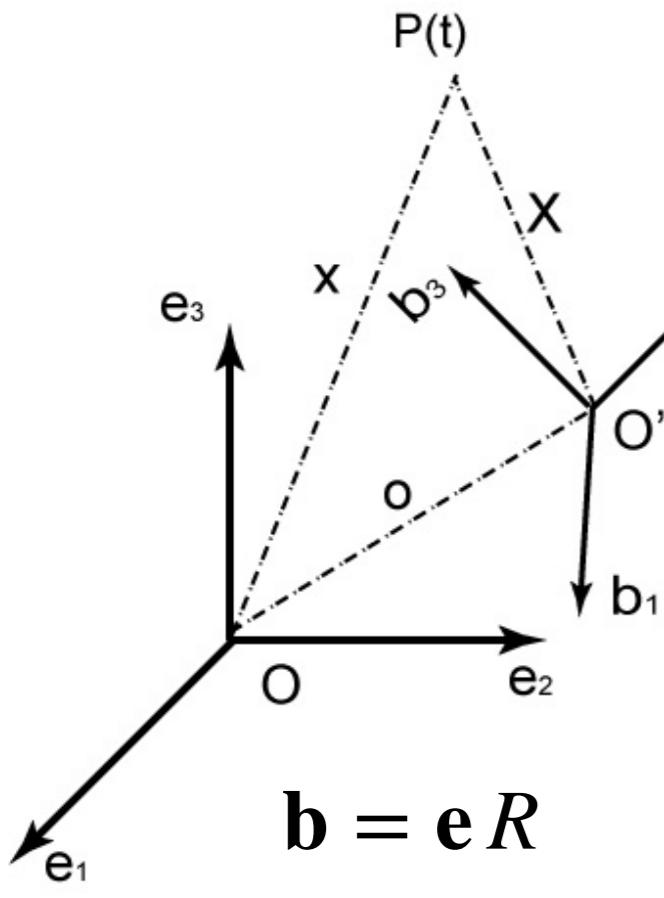
e is inertial

\mathbf{b} frame representation of the force on P $= F = R^T f$

$$m \ddot{X} = F - \underbrace{\left(m R^T \ddot{o} + m \widehat{\boldsymbol{\Omega}}^2 X + 2m \widehat{\boldsymbol{\Omega}} \dot{X} + m \dot{\widehat{\boldsymbol{\Omega}}} X \right)}_{F_{app}}$$

$$F_{app} \triangleq \underbrace{-m R^T(t) \ddot{o}(t)}_{\text{Einstein}} - \underbrace{m \widehat{\boldsymbol{\Omega}}^2(t) X(t)}_{\text{Centrifugal}} - \underbrace{2m \widehat{\boldsymbol{\Omega}}(t) \dot{X}(t)}_{\text{Coriolis}} - \underbrace{m \dot{\widehat{\boldsymbol{\Omega}}}(t) X(t)}_{\text{Euler}}$$

Angular Momentum in Moving Frames



$$x = o + RX$$

$$\dot{x} = \dot{o} + R \left(\widehat{\Omega} X + \dot{X} \right)$$

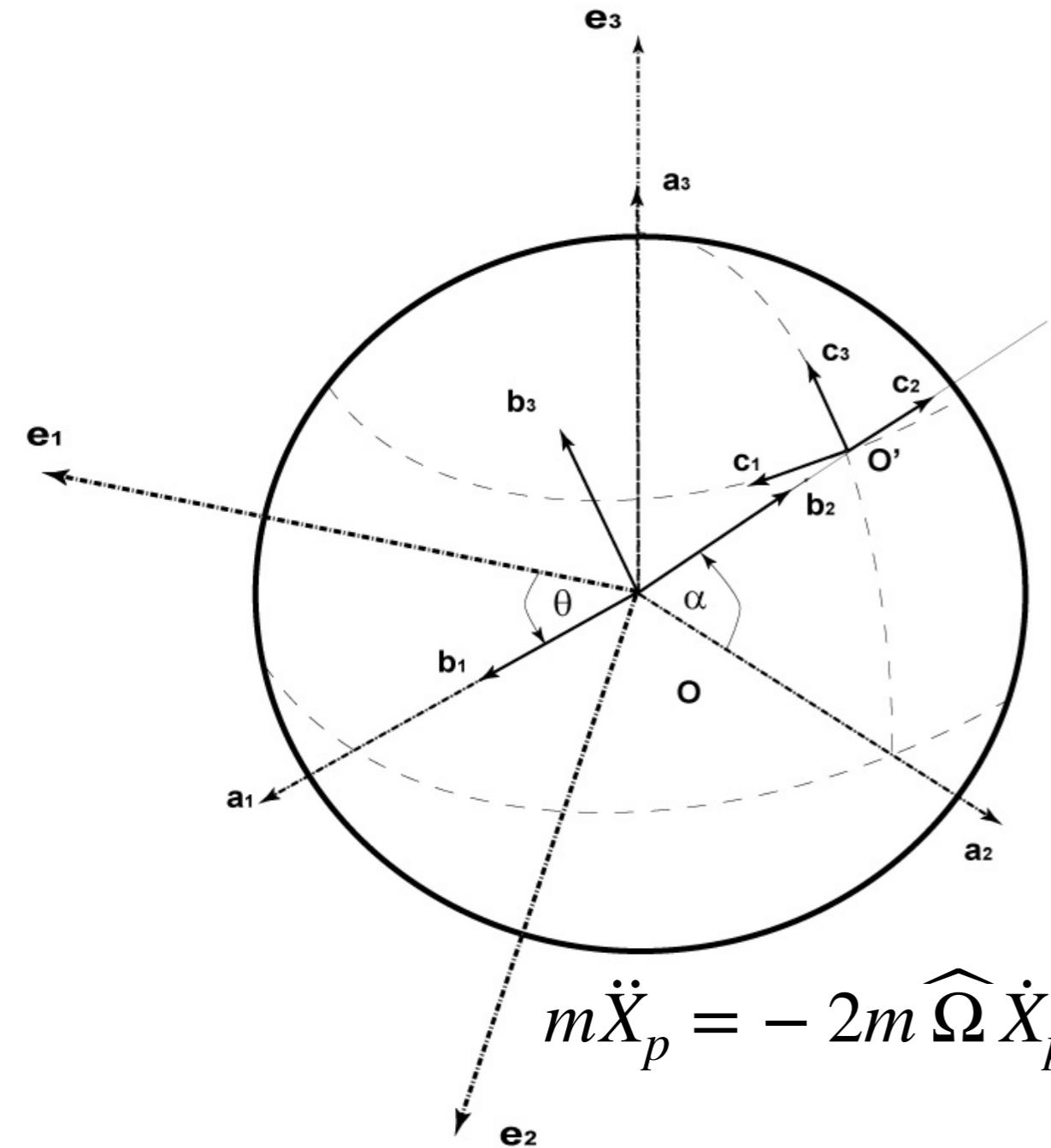
$$\begin{aligned} \pi &= m_p(x - o) \times \dot{x} = m_p R \left(X \times (\Omega \times X + \dot{X} + R^T \dot{o}) \right) \\ &= R \left(-m_p \widehat{X}^2 \Omega + m_p X \times (R^T \dot{o} + \dot{X}) \right) \\ -m_p \widehat{X}^2 &= m_p \left(||X||^2 I_{3 \times 3} - XX^T \right) \triangleq \mathbb{I}_p \end{aligned}$$

$\mathbb{I}_p \rightarrow$ Moment of Inertia of P about the point O'

$$\pi = \underbrace{R \left(\mathbb{I}_p \Omega + m_p X \times (R^T \dot{o} + \dot{X}) \right)}_{\Pi} = R \Pi$$

$\Pi \rightarrow \mathbf{b}$ – frame representation of angular momentum of P about the point O'

Effects of Earth's Rotation



$$\mathbf{a} = \mathbf{e} R_3(\theta) \quad \mathbf{b} = \mathbf{a} R_1(\alpha) \quad \mathbf{c} \parallel \mathbf{b}$$

$$\mathbf{c} = \underbrace{\mathbf{e} R_3(\theta) R_1(\alpha)}_R$$

$$O'P = \mathbf{c} X_p \quad OO' = \mathbf{b} o$$

$$o = r \chi \quad \text{where} \quad \chi = [0 \ 1 \ 0]^T$$

$$m \ddot{X}_p = -2m \widehat{\Omega} \dot{X}_p - m \widehat{\Omega}^2 (X_p + o) - mg \frac{(X_p + o)}{||X_p + o||} + R^T f^e$$

Refer to lecture notes for further details

Effects of Earth's Rotation

$$m\ddot{X}_p = -2m\widehat{\Omega}\dot{X}_p - m\widehat{\Omega}^2(X_p + o) - mg\frac{(X_p + o)}{||X_p + o||} + R^T f^e$$

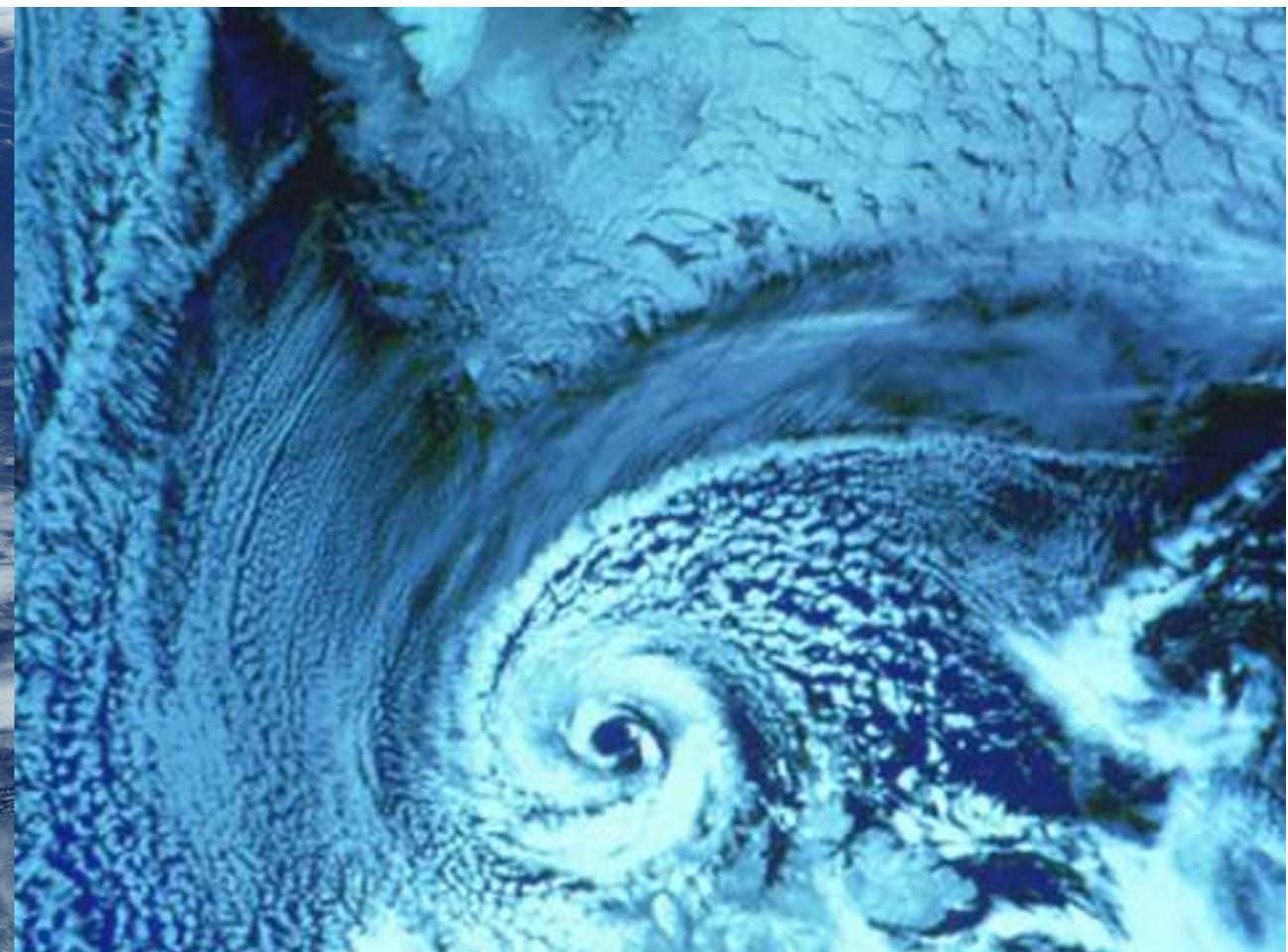
$$(X_p + o)/||X_p + o|| \approx o = r\chi \rightarrow \quad \ddot{X}_p = -2\widehat{\Omega}\dot{X}_p - \left(r\widehat{\Omega}^2 + gI_{3\times 3}\right)\chi + \frac{1}{m}R^T f^e$$

$$||\Omega|| = \frac{2\pi}{23h\ 56m\ 4s} = 7.292 \times 10^{-5} \text{ rad/s}$$

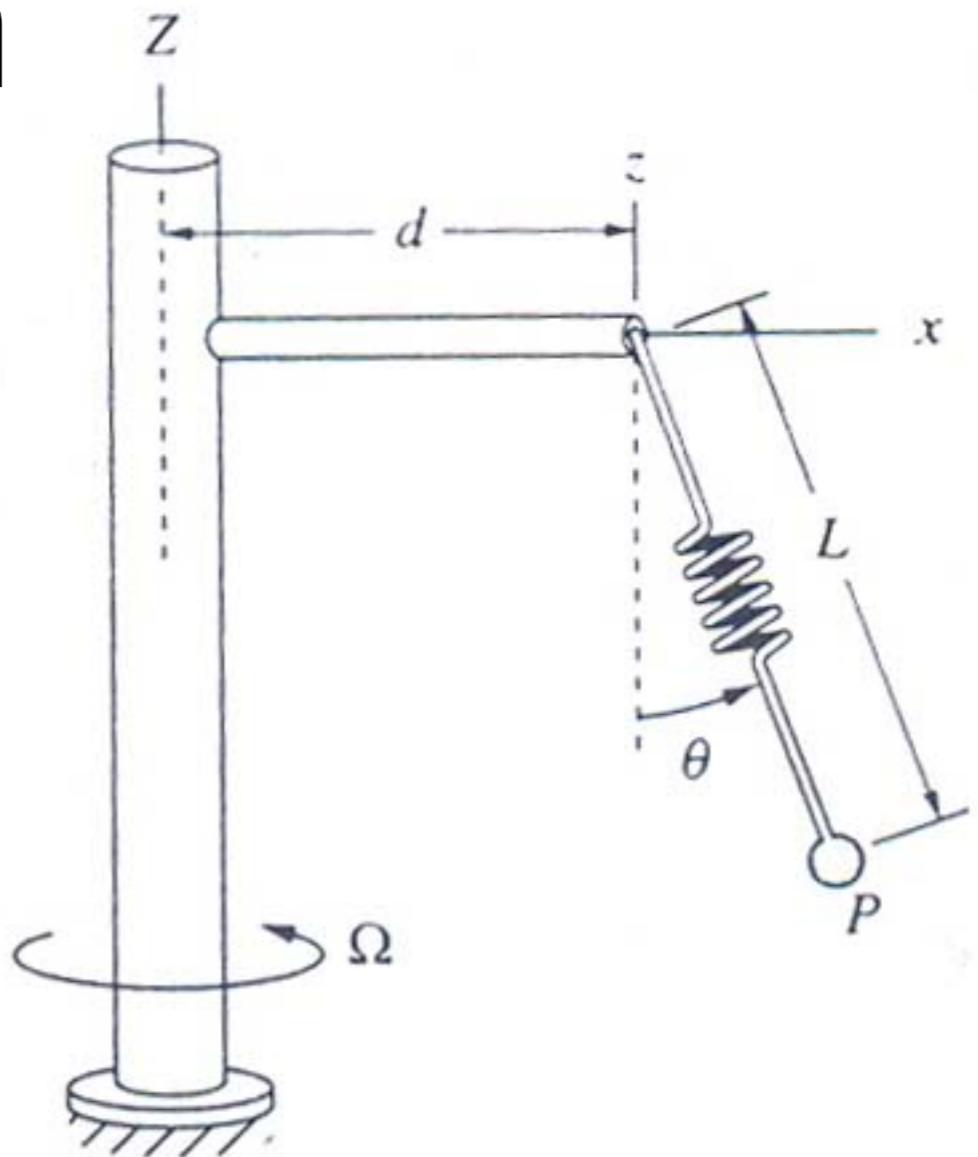
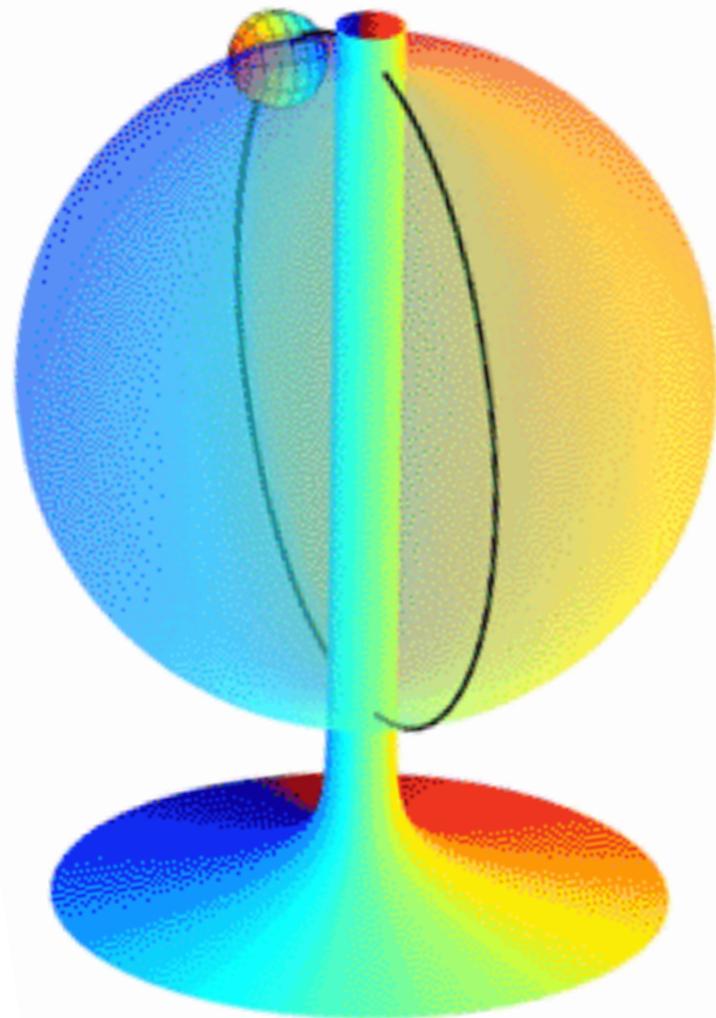
Cyclone Caterina



Northern polar cyclone



Write Down Equations of Motion



Easier to use

$$\dot{R} = R \widehat{\Omega}$$

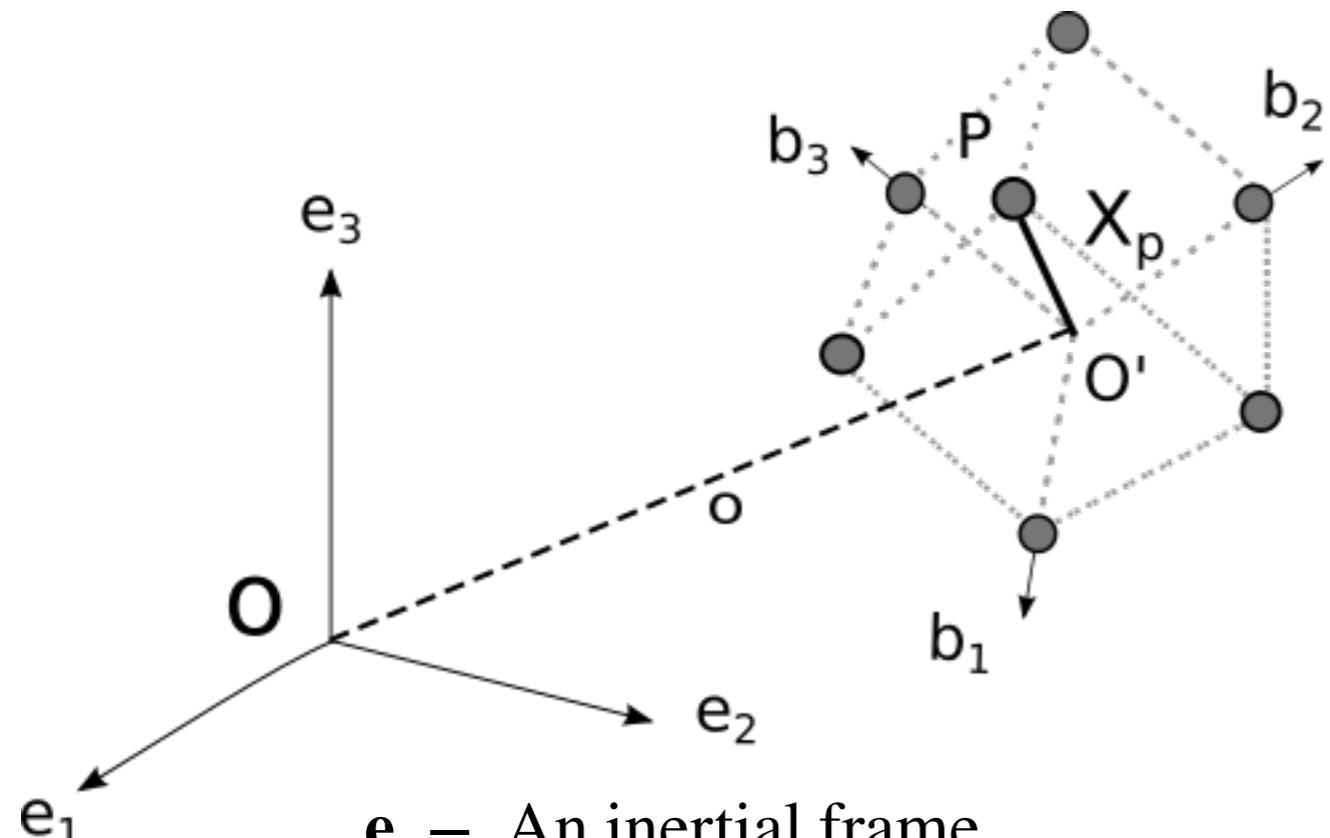
$$R^T f \triangleq F = m R^T \ddot{o} + m \widehat{\Omega}^2 X + 2m \widehat{\Omega} \dot{X} + m \widehat{\Omega} X + m \ddot{X}$$

Instead of $m \ddot{x} = f$

Rigid Body Motion

Configuration of a Rigid Body

Rigid Body \rightarrow Relative Distance Between Particles Remain Fixed



b – A frame fixed with respect to the particles

$$\mathbf{b} = \mathbf{e}'R = \mathbf{e}R$$

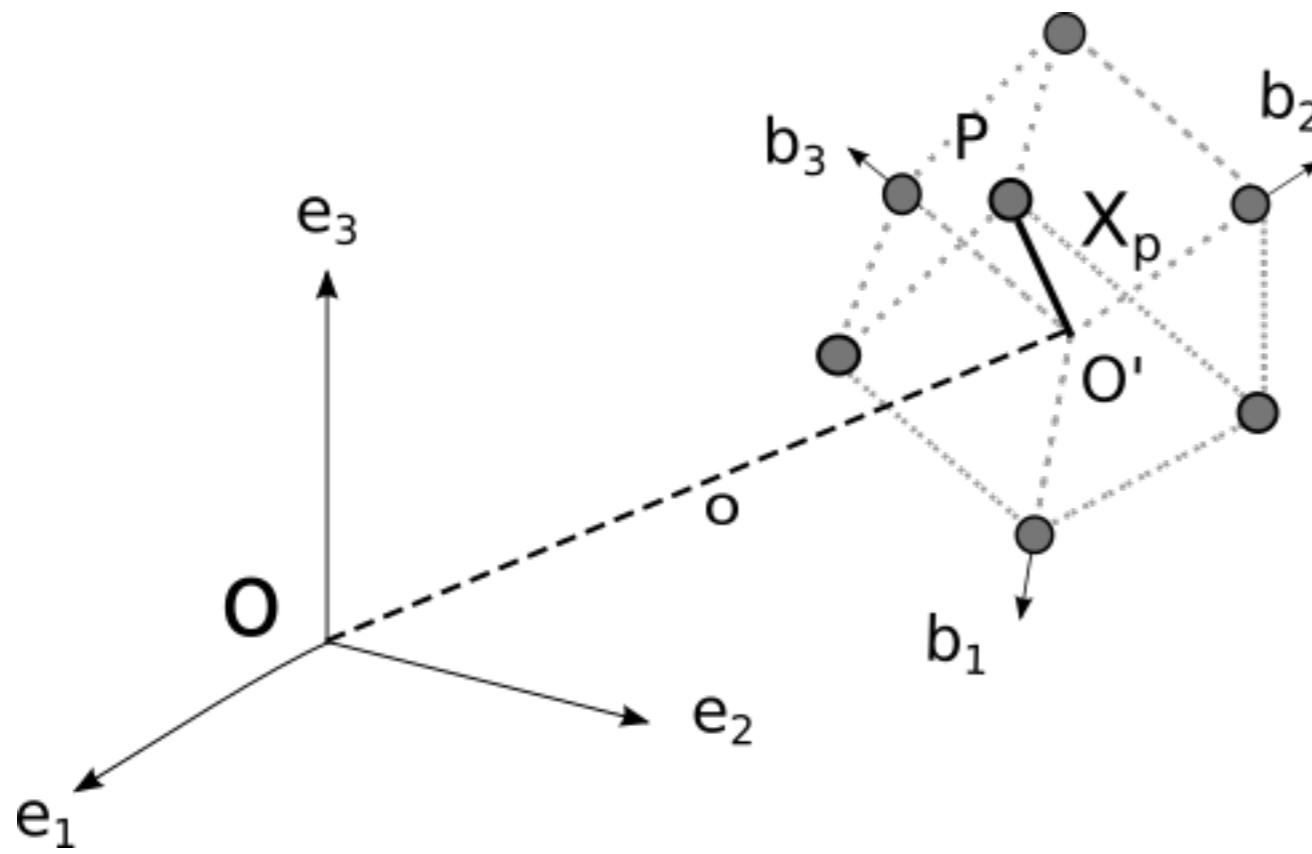
$$OO' = \mathbf{e}o$$

$$OP = \mathbf{e}x_p = \mathbf{b}X_p \rightarrow x_p = RX_p$$

The pair $(o, R) \in \mathbb{R}^3 \times SO(3)$ uniquely determinse the configuration of the rigid body

$$(o, R) \sim g \triangleq \begin{bmatrix} R & o \\ 0 & 1 \end{bmatrix} \in SE(3) \longrightarrow \text{Euclidean motion group}$$

Rigid Body Kinematics



$$(o, R) \sim g \triangleq \begin{bmatrix} R & o \\ 0 & 1 \end{bmatrix} \in SE(3)$$

$$\dot{g} = \begin{bmatrix} \dot{R} & \dot{o} \\ 0 & 0 \end{bmatrix}$$

$$V \triangleq R^T \dot{o}$$

$$\dot{R} = R \widehat{\Omega} \quad \dot{o} = RV$$

$$\dot{g} = \begin{bmatrix} R & o \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \widehat{\Omega} & V \\ 0 & 0 \end{bmatrix} = g \zeta$$

Rigid Body Equations

$$\boxed{M \triangleq \sum_{i=1}^n m_i}$$

$$\bar{x} \triangleq \frac{\sum_{i=1}^n m_i x_i}{\sum_{i=1}^n m_i}$$

$$f^e \triangleq \sum_{i=1}^n f_i^e \quad \tau^e \triangleq \sum_{i=1}^n (x_i - o) \times f_i^e$$

$$p \triangleq \sum_{i=1}^n m_i \dot{x}_i \quad \pi \triangleq \sum_{i=1}^n (x_i - o) \times m_i \dot{x}_i$$

$$\bar{x} = o + R \bar{X}$$

$$\dot{\bar{x}} = \dot{o} + R \widehat{\Omega} \bar{X} + R \dot{\bar{X}}$$

$$\ddot{\bar{x}} = \ddot{o} + R(\widehat{\Omega}^2(t) + \widehat{\dot{\Omega}}(t))\bar{X}$$

$$\boxed{\begin{aligned}\dot{p} &= M \ddot{\bar{x}} = f^e \\ \dot{\pi} &= -M \dot{o} \times \dot{\bar{x}} + \tau^e\end{aligned}}$$

$$M \ddot{\bar{x}} = f^e$$



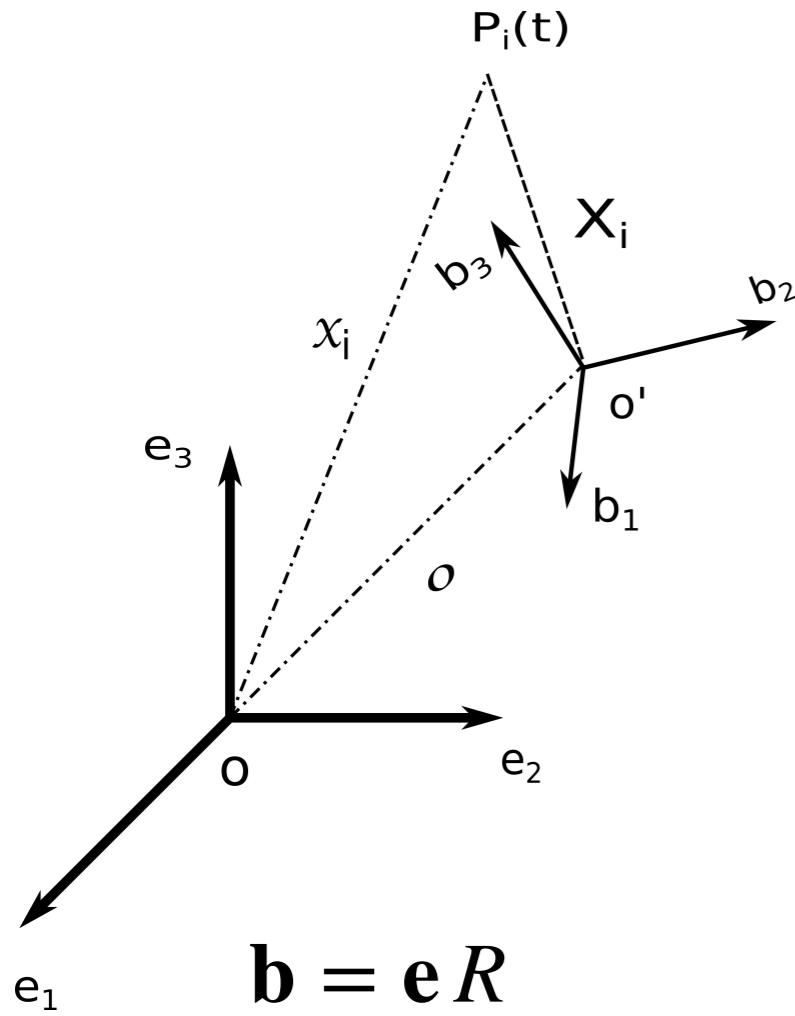
$$\boxed{MR^T \ddot{o} + M \left(\widehat{\Omega}^2(t) + \widehat{\dot{\Omega}}(t) \right) \bar{X} = R^T f^e \triangleq F^e}$$

$$\dot{\pi} = -M \dot{o} \times \dot{\bar{x}} + \tau^e$$



$$\boxed{\dot{\pi} = -M \dot{o} \times R(\Omega \times \bar{X}) + \tau^e}$$

Angular Momentum in the Body Frame



$$\mathbf{b} = \mathbf{e} R$$

$$\begin{aligned}\pi_i &= m_i(x - o) \times \dot{x}_i = m_i R (X_i \times (\Omega \times X_i + R^T \dot{o})) \\ &= R (-m_i \widehat{X}_i^2 \Omega + m_i X_i \times R^T \dot{o})\end{aligned}$$

$$-m_i \widehat{X}_i^2 = m_i \left(|||X_i|||^2 I_{3 \times 3} - X_i X_i^T \right) \triangleq \mathbb{I}_i$$

$\mathbb{I}_i \rightarrow$ Moment of Inertia of P about the point O'

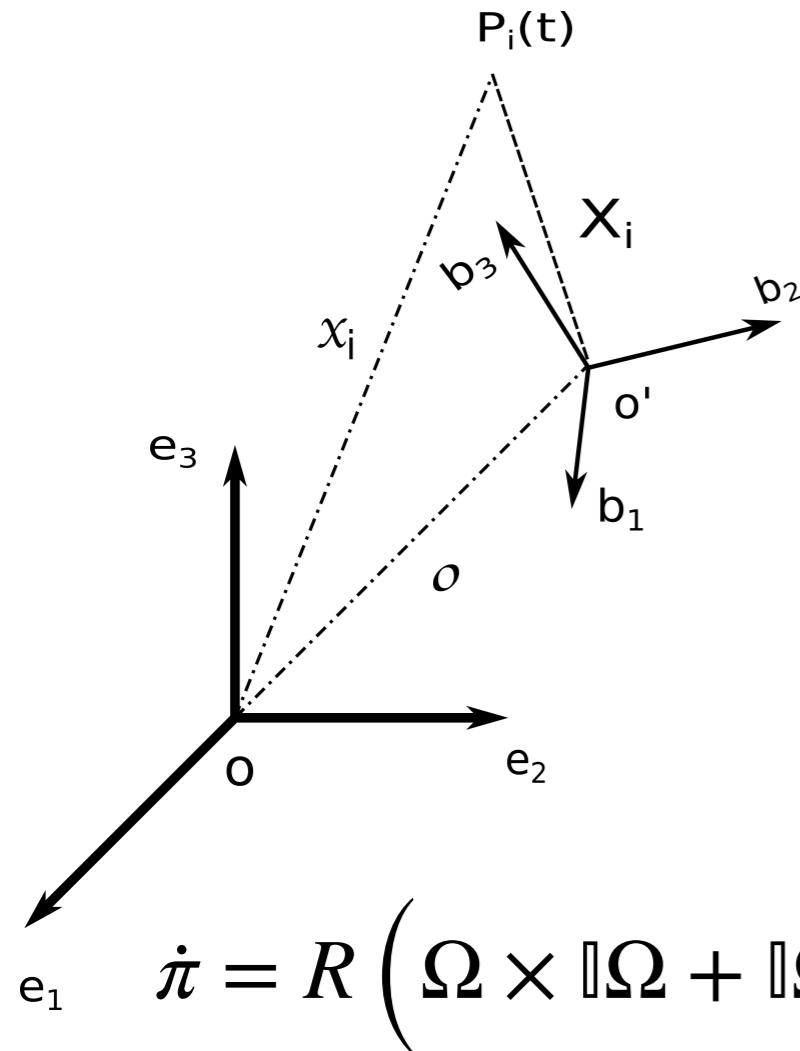
$$x_i = o + RX_i$$

$$\dot{x}_i = \dot{o} + R \widehat{\Omega} X_i$$

$$\pi_i = R \underbrace{\left(\mathbb{I}_i \Omega + m_i X_i \times R^T \dot{o} \right)}_{\Pi_i} = R \Pi_i$$

$\Pi_i \rightarrow$ \mathbf{b} – frame representation of angular momentum of P about the point O'

Rate of change of Angular Momentum



$$\pi_i = R (\mathbb{I}_i \Omega + m_i X_i \times R^T \dot{o})$$

$$M \triangleq \sum_{i=1}^n m_i \quad \mathbb{I} \triangleq \sum_{i=1}^n \mathbb{I}_i$$

$$\pi = \sum_{i=1}^n \pi_i = R (\mathbb{I} \Omega + M \bar{X} \times R^T \dot{o})$$

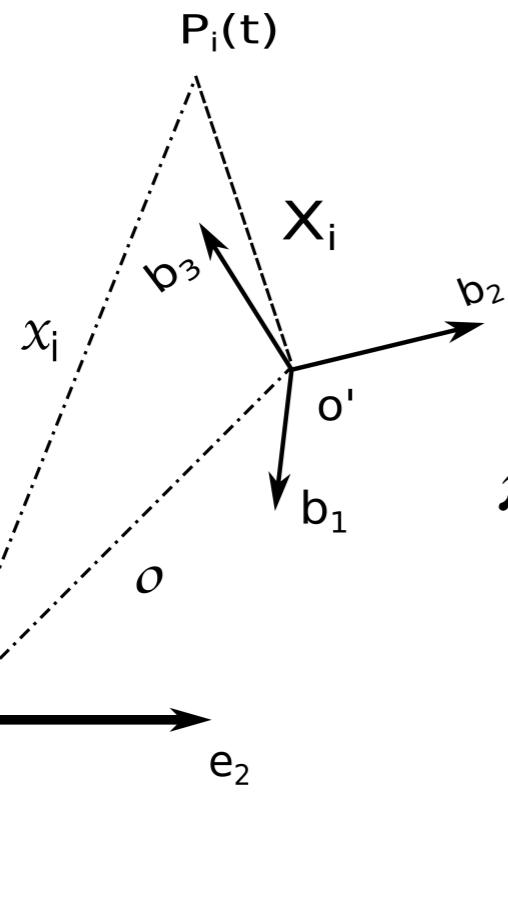
$$\dot{\pi} = R \left(\Omega \times \mathbb{I} \Omega + \mathbb{I} \dot{\Omega} + M \Omega \times \bar{X} \times R^T \dot{o} + M \bar{X} \times (R^T \ddot{o} - \Omega \times R^T \dot{o}) \right)$$

Using the Jacobi property $A \times B \times C + B \times C \times A + C \times A \times B = 0$

$$\dot{\pi} = R \left(\Omega \times \mathbb{I} \Omega + \mathbb{I} \dot{\Omega} - M (R^T \dot{o}) \times \Omega \times \bar{X} + M \bar{X} \times R^T \ddot{o} \right)$$

Recall that we also showed $\dot{\pi} = -M \dot{o} \times R(\Omega \times \bar{X}) + \tau^e$

Euler's Rigid Body Equation



$$M \triangleq \sum m_i$$

Total mass

$$\mathbb{I} \triangleq \sum \mathbb{I}_i = \sum m_i (||X_i||^2 I_{3 \times 3} - X_i X_i^T)$$

Total moment of inertia about O

$$\dot{\pi} = R \left(\Omega \times \mathbb{I} \Omega + \mathbb{I} \dot{\Omega} - M (R^T \ddot{o}) \times \Omega \times \bar{X} + M \bar{X} \times R^T \ddot{o} \right)$$

$$\dot{\pi} = - M \ddot{o} \times R (\Omega \times \bar{X}) + \tau_e$$



$$\bar{X} \triangleq \frac{\sum m_i X_i}{\sum m_i}$$

Center of mass

$$\mathbb{I} \dot{\Omega} = \mathbb{I} \Omega \times \Omega - M \bar{X} \times R^T \ddot{o} + \underbrace{R^T \tau_e}_{T^e}$$

$$M \ddot{x} = f^e$$



$$M \ddot{o} + M R \left(\Omega \times \Omega \times \bar{X} + \dot{\Omega} \times \bar{X} \right) = f^e$$

Euler's Rigid Body Equation

$$\dot{\Omega} = \Omega \times \Omega - M \bar{X} \times R^T \ddot{o} + \underbrace{R^T \tau^e}_{T^e}$$

$$M \ddot{o} + M R \left(\Omega \times \Omega \times \bar{X} + \dot{\Omega} \times \bar{X} \right) = f^e$$

$$M \bar{X} \times R^T \ddot{o} = -M \left(\bar{X} \times \Omega \times \Omega \times \bar{X} - \bar{X} \times \bar{X} \times \dot{\Omega} \right) + \bar{X} \times R^T f^e$$

$$\widehat{A}^2 = A A^T - ||A||^2 I_{3 \times 3} \quad \rightarrow \quad \begin{aligned} \widehat{\bar{X}} \widehat{\Omega}^2 \bar{X} &= \widehat{\bar{X}} \Omega \Omega^T X = (\bar{X} \times \Omega)(\Omega \cdot \bar{X}) \\ \widehat{\Omega} \widehat{\bar{X}}^2 \Omega &= \widehat{\Omega} \bar{X} \bar{X}^T \Omega = -(\bar{X} \times \Omega)(\Omega \cdot \bar{X}) \end{aligned}$$

$$M \bar{X} \times R^T \ddot{o} = -M \left(-\widehat{\Omega} \widehat{\bar{X}}^2 \Omega - \widehat{\bar{X}}^2 \dot{\Omega} \right) + \bar{X} \times R^T f^e$$

Euler's Rigid Body Equation

$$\dot{\mathbb{I}\Omega} = \mathbb{I}\Omega \times \Omega - M\bar{X} \times R^T \ddot{o} + \underbrace{R^T \tau^e}_{T^e}$$

$$M\ddot{o} + MR \left(\Omega \times \Omega \times \bar{X} + \dot{\Omega} \times \bar{X} \right) = f^e$$

$$M\bar{X} \times R^T \ddot{o} = -M \left(-\widehat{\Omega} \widehat{\bar{X}}^2 \Omega - \widehat{\bar{X}}^2 \dot{\Omega} \right) + \bar{X} \times R^T f^e$$

$$\mathbb{I}_X \triangleq -M \widehat{\bar{X}}^2 \rightarrow M\bar{X} \times R^T \ddot{o} = -M \left(\Omega \times \mathbb{I}_X \Omega + \mathbb{I}_X \dot{\Omega} \right) + \bar{X} \times R^T f^e$$

$$\mathbb{I} = \mathbb{I}_c + \mathbb{I}_x$$

**Parallel Axis
Theorem**

$$\mathbb{I}_c \dot{\Omega} = \mathbb{I}_c \Omega \times \Omega - \underbrace{\bar{X} \times R^T f^e}_{T_c^e} + R^T \tau^e$$

Euler's Rigid Body Equations

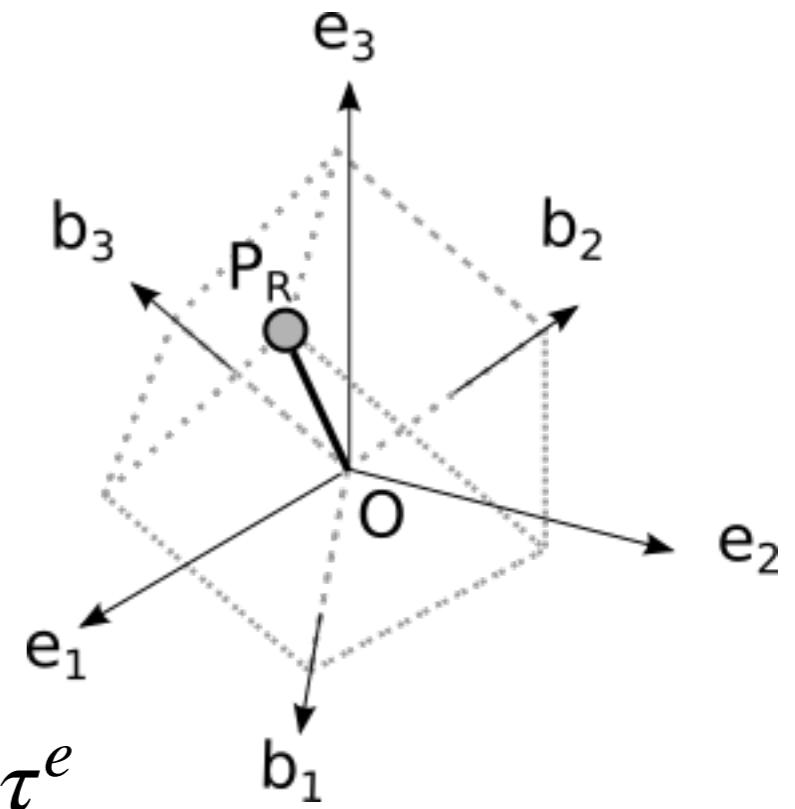
Body frame at
the center of mass
 $\bar{X} = 0$

Kinematics

$$\begin{aligned}\dot{R} &= R \widehat{\Omega} \\ \dot{o} &= RV\end{aligned}$$

$$\dot{\| \Omega } = \| \Omega \times \Omega + \underbrace{R^T \tau^e}_{T^e}$$

$$M \dot{V} = -M \Omega \times V + \underbrace{R^T f^e}_{F^e}$$

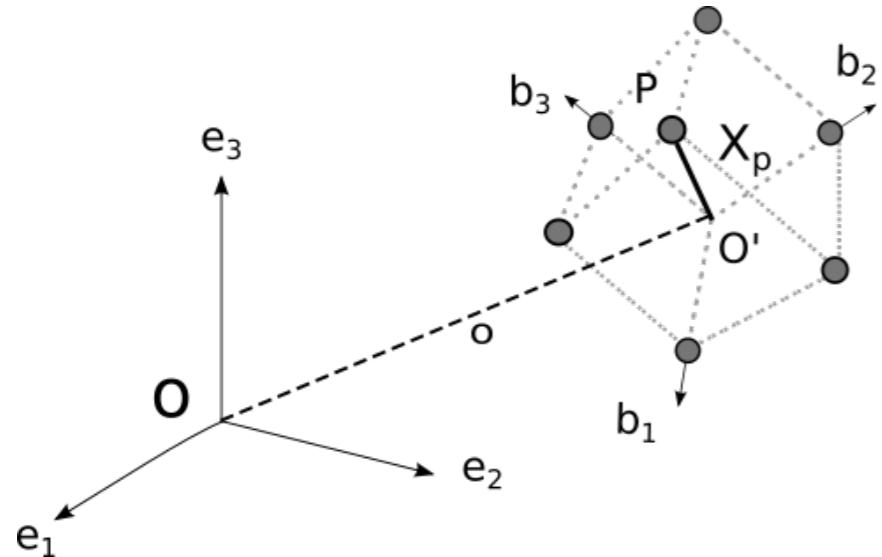


Euler's Rigid Body Equations

The Last Equation can also be written in the particularly simple form

$$\ddot{o} = R(\dot{V} + \Omega \times V) \rightarrow M \ddot{o} = RF^e = f^e$$

Rigid Body Equations: Body Angular Momentum Version



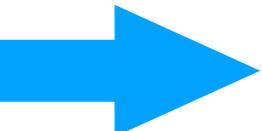
$$\pi = R \left(\mathbb{I} \Omega + M \bar{X} \times (R^T \dot{o}) \right)$$

**Body frame at
the center of mass**

$$\bar{X} = 0$$

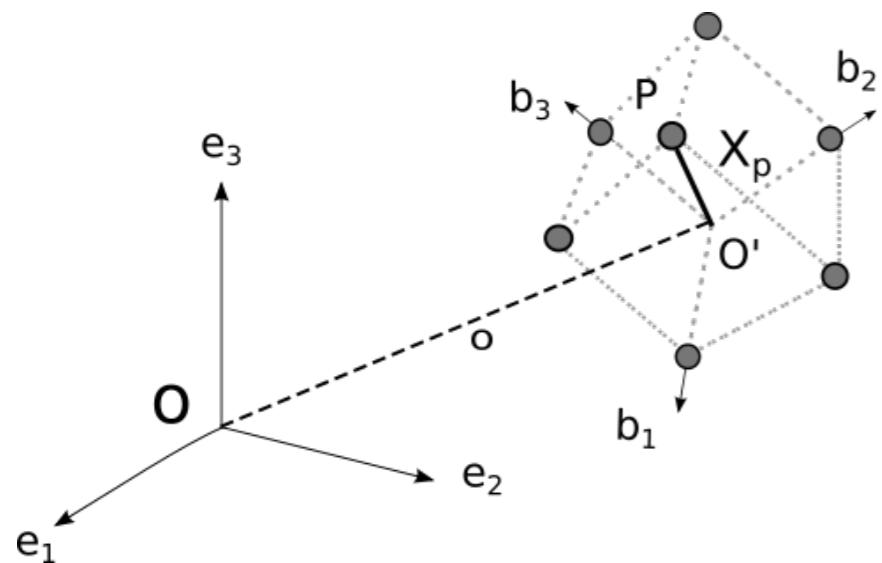
$$\pi = R \underbrace{\mathbb{I} \Omega}_{\Pi} = R \Pi$$

$$\begin{aligned}\dot{R} &= R \widehat{\Omega} \\ \mathbb{I} \dot{\Omega} &= \mathbb{I} \Omega \times \Omega + T^e \\ M \ddot{o} &= f^e\end{aligned}$$



$$\begin{aligned}\dot{R} &= R \widehat{\mathbb{I}^{-1} \Pi} \\ \dot{\Pi} &= \Pi \times \mathbb{I}^{-1} \Pi + T^e \\ M \ddot{o} &= f^e\end{aligned}$$

Rigid Body Equations: Spatial Angular Momentum Version



$$\pi = R \left(\mathbb{I}\Omega + M\bar{X} \times (R^T \dot{o}) \right)$$

Body frame at
the center of mass

$$\bar{X} = 0$$

Spatial Angular
Momentum



$$\pi = R \underbrace{\mathbb{I}\Omega}_{\Pi} = R\Pi$$

Body Angular
Momentum

Spatial Angular
Velocity



$$\omega = R\Omega$$

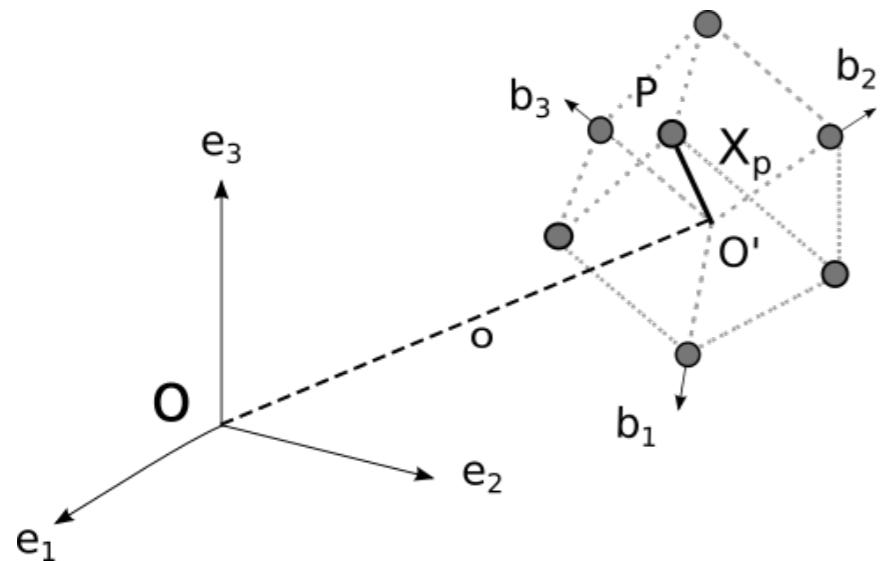
$$\pi = R\mathbb{I}\Omega = R\mathbb{I}R^T\omega = \mathbb{I}_R\omega$$

Spatial
Inertia Tensor



$$\mathbb{I}_R \triangleq R\mathbb{I}R^T$$

Rigid Body Equations



$$\begin{aligned}\pi &= \mathbb{I}_R \omega \\ \dot{R} &= \widehat{\omega} R \\ \dot{p} &= f^e \\ \dot{\pi} &= \tau^e\end{aligned}$$

$$\begin{aligned}\dot{R} &= R \widehat{\Omega} \\ \mathbb{I} \dot{\Omega} &= \mathbb{I} \Omega \times \Omega + T^e \\ M \ddot{o} &= f^e\end{aligned}$$

$$\begin{aligned}\dot{R} &= R \widehat{\mathbb{I}^{-1} \Pi} \\ \dot{\Pi} &= \Pi \times \mathbb{I}^{-1} \Pi + T^e \\ M \ddot{o} &= f^e\end{aligned}$$

Rigid Body Equations in Principle Axis Body Frame

$$\mathbb{I} \triangleq \sum \mathbb{I}_i = \sum m_i(||X_i||^2 I_{3 \times 3} - X_i X_i^T)$$

\mathbb{I} is symmetric and positive definite $\rightarrow \mathbb{I} = \text{diag}\{\mathbb{I}_1, \mathbb{I}_2, \mathbb{I}_3\}$

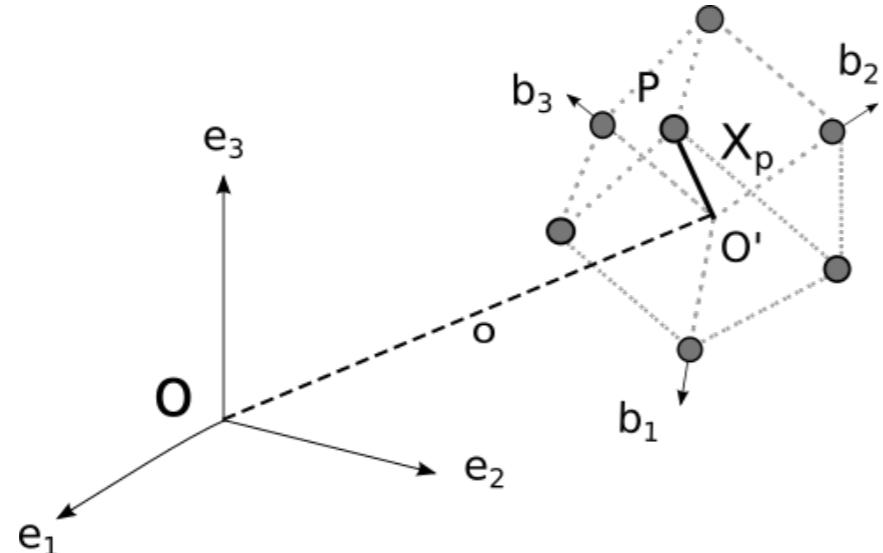
$$\mathbb{I}\dot{\Omega} = \mathbb{I}\Omega \times \Omega + T^e$$

$$\begin{aligned}\mathbb{I}_1\dot{\Omega}_1 &= (\mathbb{I}_2 - \mathbb{I}_3)\Omega_2\Omega_3 + T_1 \\ \mathbb{I}_2\dot{\Omega}_2 &= (\mathbb{I}_3 - \mathbb{I}_1)\Omega_3\Omega_1 + T_2 \\ \mathbb{I}_3\dot{\Omega}_3 &= (\mathbb{I}_1 - \mathbb{I}_2)\Omega_1\Omega_2 + T_3\end{aligned}$$

$$\dot{\Pi} = \Pi \times \mathbb{I}^{-1}\Pi + T^e$$

$$\begin{aligned}\dot{\Pi}_1 &= \frac{(\mathbb{I}_2 - \mathbb{I}_3)}{\mathbb{I}_2\mathbb{I}_3}\Pi_2\Pi_3 + T_1 \\ \dot{\Pi}_2 &= \frac{(\mathbb{I}_3 - \mathbb{I}_1)}{\mathbb{I}_3\mathbb{I}_1}\Pi_3\Pi_1 + T_2 \\ \dot{\Pi}_3 &= \frac{(\mathbb{I}_1 - \mathbb{I}_2)}{\mathbb{I}_1\mathbb{I}_2}\Pi_1\Pi_2 + T_3\end{aligned}$$

Kinetic Energy of a Rigid Body



$$\bar{X} = 0$$

$$\boxed{\begin{aligned}\dot{R} &= R \widehat{\Omega} \\ \dot{\Omega} &= \dot{\Omega} \times \Omega + T^e \\ M\ddot{o} &= f^e\end{aligned}}$$

$$\text{KE} \triangleq \sum \frac{1}{2} m_i ||\dot{x}_i(t)||^2 = \frac{1}{2} \sum m_i ||\dot{o} + R \widehat{\Omega} X_i||^2 = \frac{1}{2} \sum m_i ||R^T \dot{o} + \widehat{\Omega} X_i||^2$$

$$\text{KE} = \frac{1}{2} \left(M ||\dot{o}||^2 + \Omega^T \dot{\Omega} \right)$$

$$\frac{d}{dt} \text{KE} = \dot{o} \cdot f^e + \Omega \cdot T^e$$

Free Rigid Body Motion

Free Rigid Body Motion

$$\begin{aligned}\pi &= \mathbb{I}_R \omega \\ \dot{R} &= \widehat{\omega} R \\ \dot{p} &= 0 \\ \dot{\pi} &= 0\end{aligned}$$

$$\dot{R} = R \widehat{\mathbb{I}^{-1} \Pi}$$

$$\dot{\Pi} = \Pi \times \mathbb{I}^{-1} \Pi$$

$$M\ddot{\boldsymbol{\theta}} = 0$$

$$\dot{\Pi} = \Pi \times \mathbb{I}^{-1} \Pi$$



$$\dot{\Pi}_1 = \frac{(\mathbb{I}_2 - \mathbb{I}_3)}{\mathbb{I}_2 \mathbb{I}_3} \Pi_2 \Pi_3$$

$$\dot{\Pi}_2 = \frac{(\mathbb{I}_3 - \mathbb{I}_1)}{\mathbb{I}_3 \mathbb{I}_1} \Pi_3 \Pi_1$$

$$\dot{\Pi}_3 = \frac{(\mathbb{I}_1 - \mathbb{I}_2)}{\mathbb{I}_1 \mathbb{I}_2} \Pi_1 \Pi_2$$

\mathbb{I} is symmetric and positive definite

$$\text{KE} = \frac{1}{2} \left(M ||\dot{\boldsymbol{\theta}}||^2 + \boldsymbol{\Omega}^T \mathbb{I} \boldsymbol{\Omega} \right)$$

$$\frac{d}{dt} \text{KE} = \dot{\boldsymbol{\theta}} \cdot \boldsymbol{f}^e + \boldsymbol{\Omega} \cdot \boldsymbol{T}^e = 0$$

$$\frac{d}{dt} ||\Pi(t)|| = \frac{\Pi \cdot T^e}{||\Pi||} = 0$$

Free Rigid Body Rotations

$$\dot{\Pi}_1 = \frac{(\mathbb{I}_2 - \mathbb{I}_3)}{\mathbb{I}_2 \mathbb{I}_3} \Pi_2 \Pi_3,$$

$$\dot{\Pi}_2 = \frac{(\mathbb{I}_3 - \mathbb{I}_1)}{\mathbb{I}_3 \mathbb{I}_1} \Pi_3 \Pi_1,$$

$$\dot{\Pi}_3 = \frac{(\mathbb{I}_1 - \mathbb{I}_2)}{\mathbb{I}_1 \mathbb{I}_2} \Pi_1 \Pi_2.$$

$$\pi(t) = R(t) \begin{bmatrix} \mathbb{I}_1 \Omega_1 \\ \mathbb{I}_2 \Omega_2 \\ \mathbb{I}_3 \Omega_3 \end{bmatrix} = R(t) \begin{bmatrix} \Pi_1 \\ \Pi_2 \\ \Pi_3 \end{bmatrix} = \pi = \text{constant } 3 \times 1 \text{ matrix},$$

$$\text{KE} = \frac{1}{2} (\mathbb{I}_1 \Omega_1^2 + \mathbb{I}_2 \Omega_2^2 + \mathbb{I}_3 \Omega_3^2) = \frac{1}{2} \left(\frac{\Pi_1^2}{\mathbb{I}_1} + \frac{\Pi_2^2}{\mathbb{I}_2} + \frac{\Pi_3^2}{\mathbb{I}_3} \right) = E = \text{constant},$$

$$||\Pi(t)||^2 = \mathbb{I}_1^2 \Omega_1^2 + \mathbb{I}_2^2 \Omega_2^2 + \mathbb{I}_3^2 \Omega_3^2 = \Pi_1^2 + \Pi_2^2 + \Pi_3^2 = h^2 = \text{constant}.$$

Consequences of Conservation

$$\dot{R} = R \widehat{\mathbb{I}^{-1} \Pi}$$

$$\dot{\Pi}_1 = \frac{(\mathbb{I}_2 - \mathbb{I}_3)}{\mathbb{I}_2 \mathbb{I}_3} \Pi_2 \Pi_3,$$

$$\dot{\Pi}_2 = \frac{(\mathbb{I}_3 - \mathbb{I}_1)}{\mathbb{I}_3 \mathbb{I}_1} \Pi_3 \Pi_1,$$

$$\dot{\Pi}_3 = \frac{(\mathbb{I}_1 - \mathbb{I}_2)}{\mathbb{I}_1 \mathbb{I}_2} \Pi_1 \Pi_2.$$

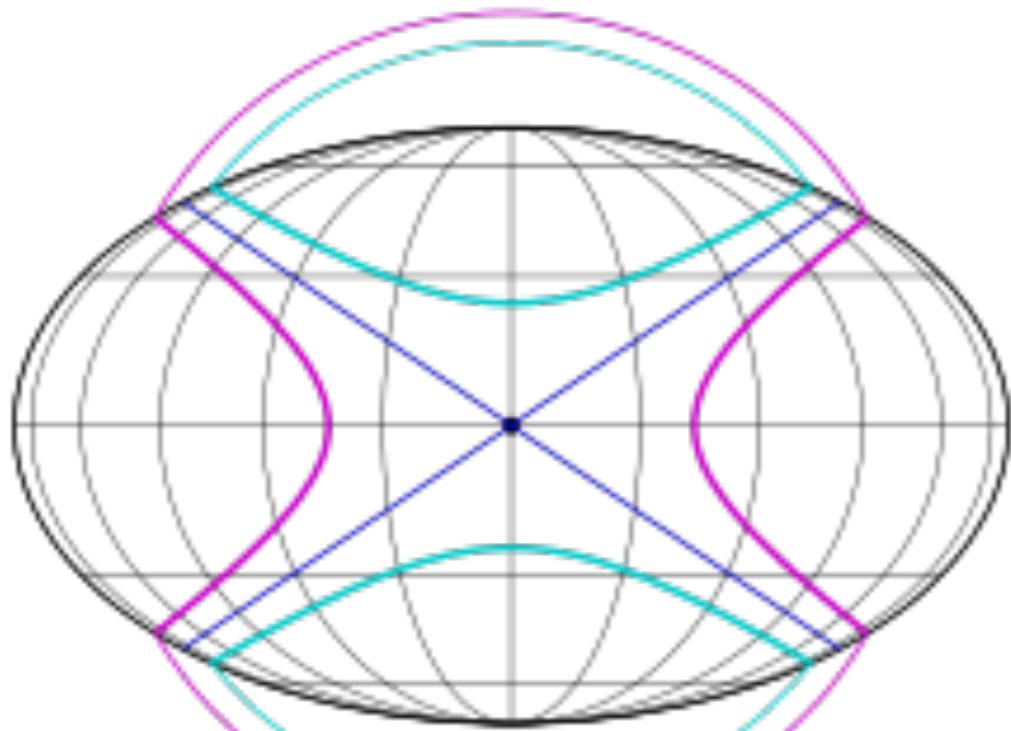
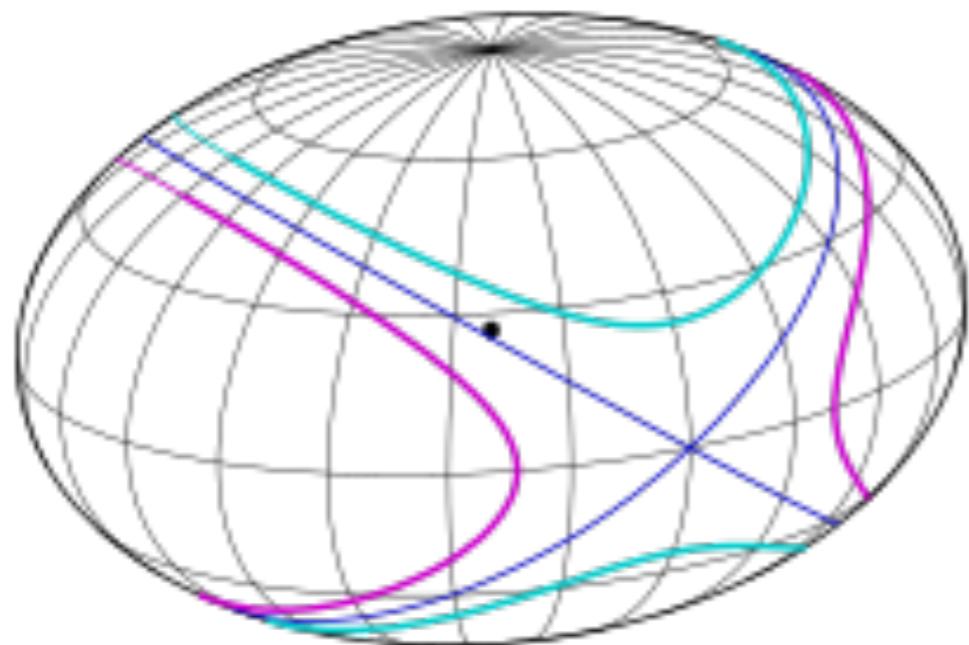
$$\pi(t) = R(t) \begin{bmatrix} \Pi_1 \\ \Pi_2 \\ \Pi_3 \end{bmatrix} = \pi = \text{constant } 3 \times 1 \text{ matrix,}$$

$$\text{KE} = \frac{1}{2} \left(\frac{\Pi_1^2}{\mathbb{I}_1} + \frac{\Pi_2^2}{\mathbb{I}_2} + \frac{\Pi_3^2}{\mathbb{I}_3} \right) = E = \text{constant},$$

$$||\Pi(t)||^2 = \Pi_1^2 + \Pi_2^2 + \Pi_3^2 = h^2 = \text{constant}.$$

Solutions evolve on constant kinetic energy ellipsoids and constant $||\Pi||$ spheres

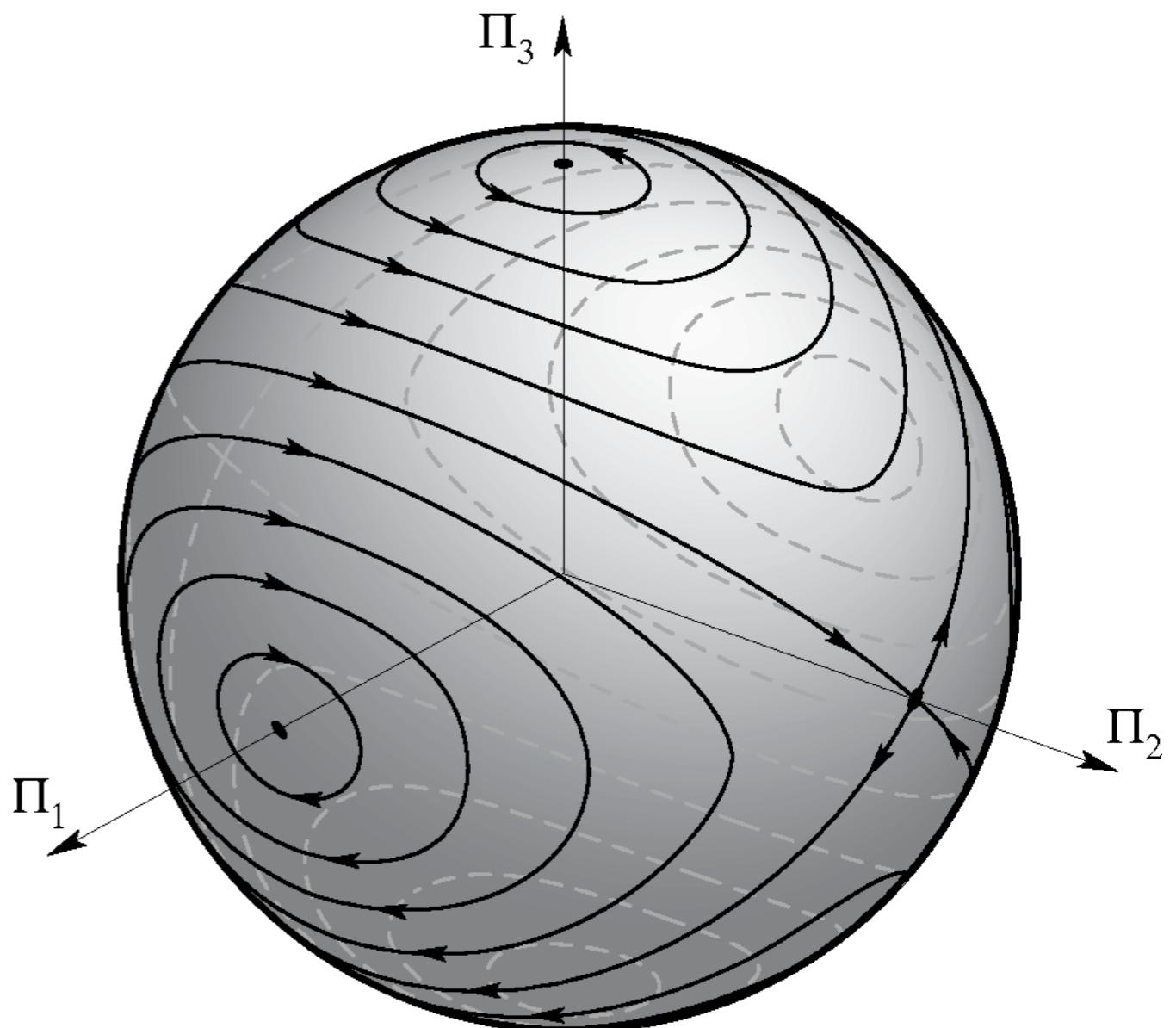
Trajectories in Body Angular Momentum Space



$$\mathbb{I}_1 > \mathbb{I}_2 > \mathbb{I}_3$$

$$\frac{\Pi_1^2}{\mathbb{I}_1} + \frac{\Pi_2^2}{\mathbb{I}_2} + \frac{\Pi_3^2}{\mathbb{I}_3} = 2E$$

$$||\boldsymbol{\Pi}(t)||^2 = \Pi_1^2 + \Pi_2^2 + \Pi_3^2 = h^2$$



Trajectories in Body Angular Momentum Space

$$\dot{R} = R \widehat{\mathbb{I}^{-1}\Pi}$$

$$\dot{\Pi}_1 = \frac{(\mathbb{I}_2 - \mathbb{I}_3)}{\mathbb{I}_2\mathbb{I}_3} \Pi_2 \Pi_3,$$

$$\dot{\Pi}_2 = \frac{(\mathbb{I}_3 - \mathbb{I}_1)}{\mathbb{I}_3\mathbb{I}_1} \Pi_3 \Pi_1,$$

$$\dot{\Pi}_3 = \frac{(\mathbb{I}_1 - \mathbb{I}_2)}{\mathbb{I}_1\mathbb{I}_2} \Pi_1 \Pi_2.$$

**Almost all Solutions
are periodic !**

$\bar{\Pi}_1(t)$ & $\bar{\Pi}_3(t)$ are stable

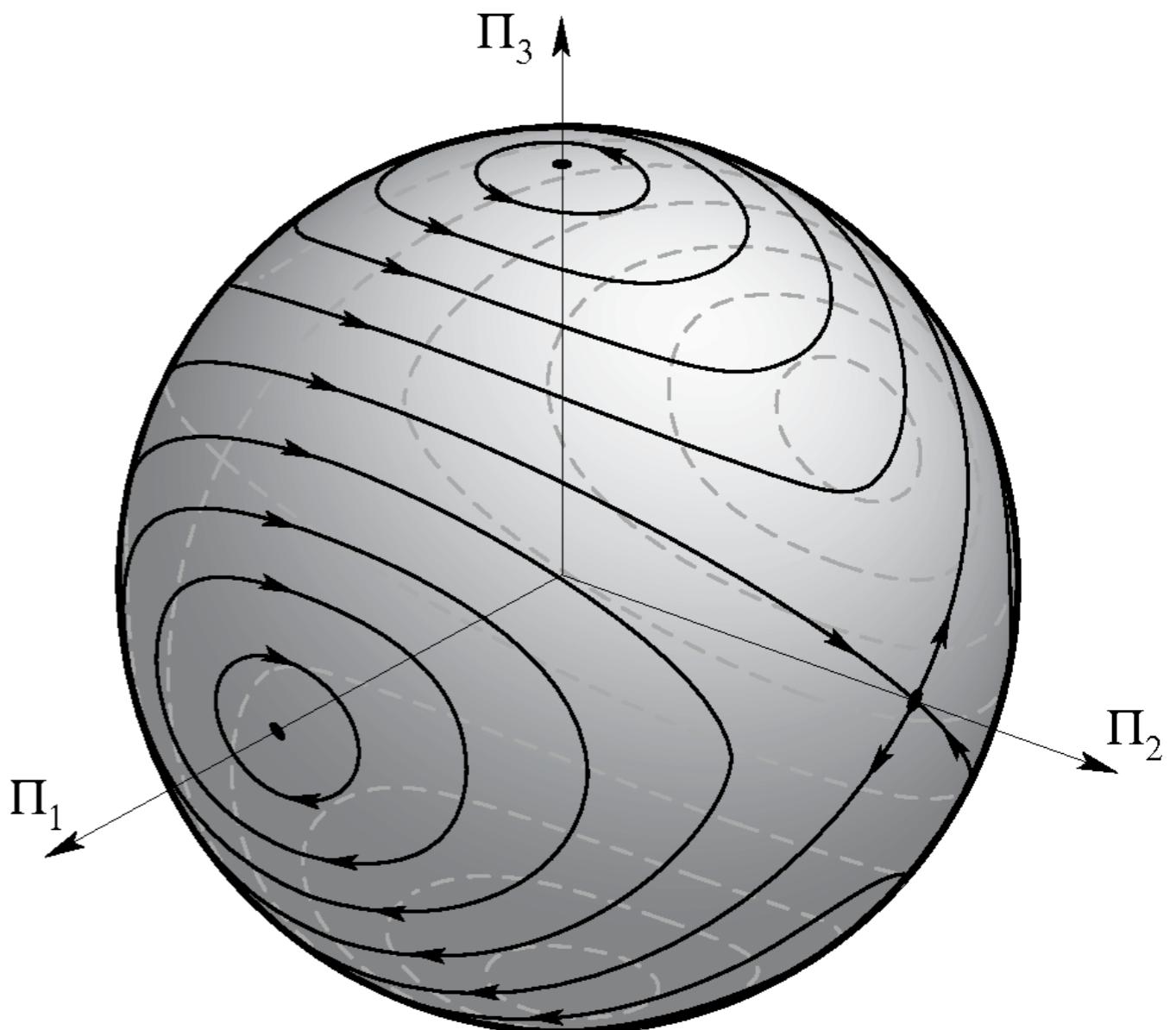
$\bar{\Pi}_2(t)$ is unstable

Relative Equilibria

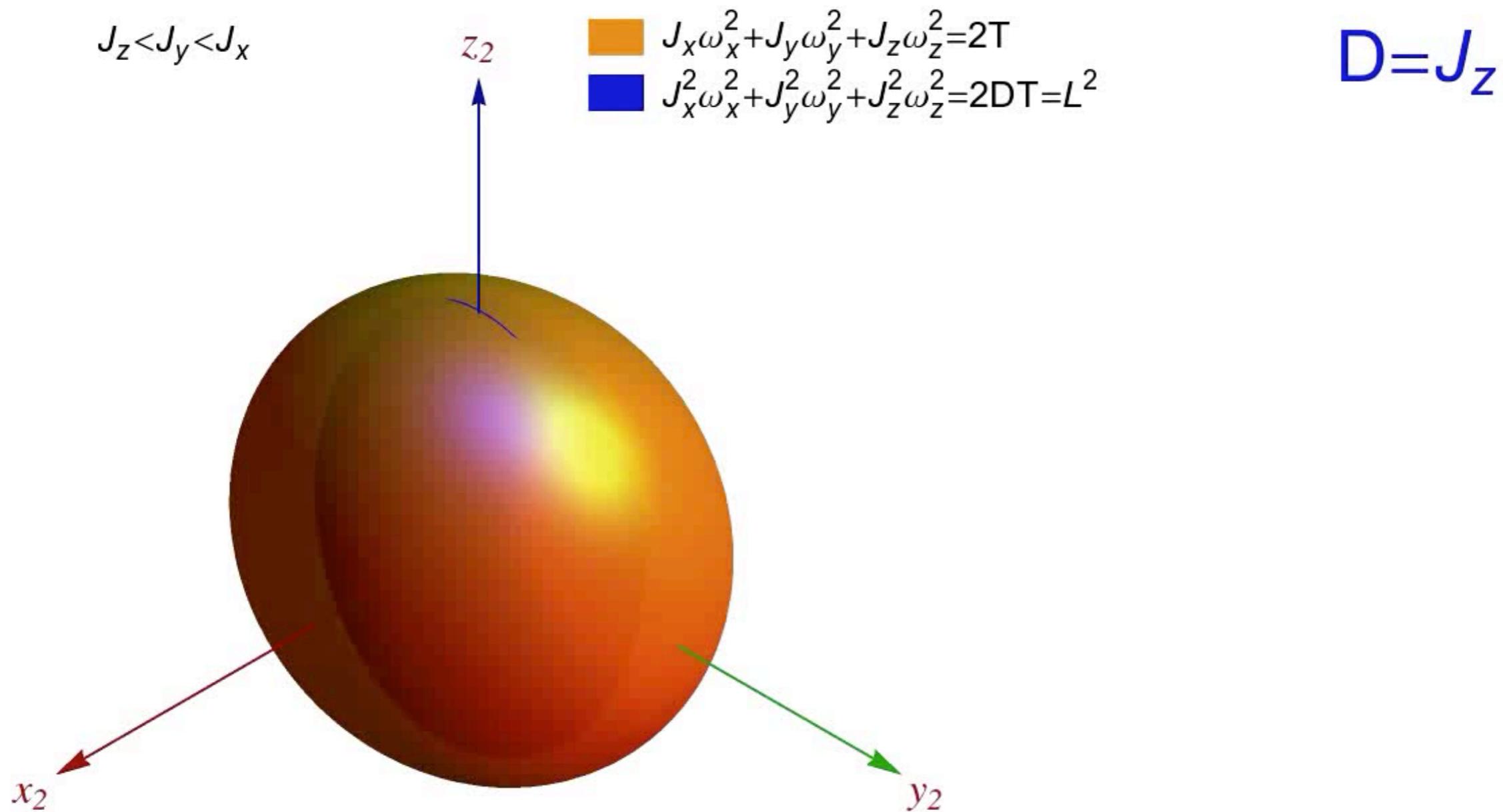
$$\bar{\Pi}_1(t) \equiv \mu_1 \triangleq h[1 \ 0 \ 0]^T$$

$$\bar{\Pi}_2(t) \equiv \mu_2 \triangleq h[0 \ 1 \ 0]^T$$

$$\bar{\Pi}_3(t) \equiv \mu_3 \triangleq h[0 \ 0 \ 1]^T$$



A Nice Explanation by Vadim Yudintsev





D1-4

GUIGNE

D1-5

Guigné

LOGIE BI

The Space of Rotations

- Is $\text{SO}(3)$ a vector space?
- What is the dimension of $\text{SO}(3)$?
- Is $\text{SO}(3)$ simply connected?
- How to parameterize $\text{SO}(3)$?

Non-commutativity of Rotations

$$R_\alpha, R_\beta \in \text{SO}(3)$$

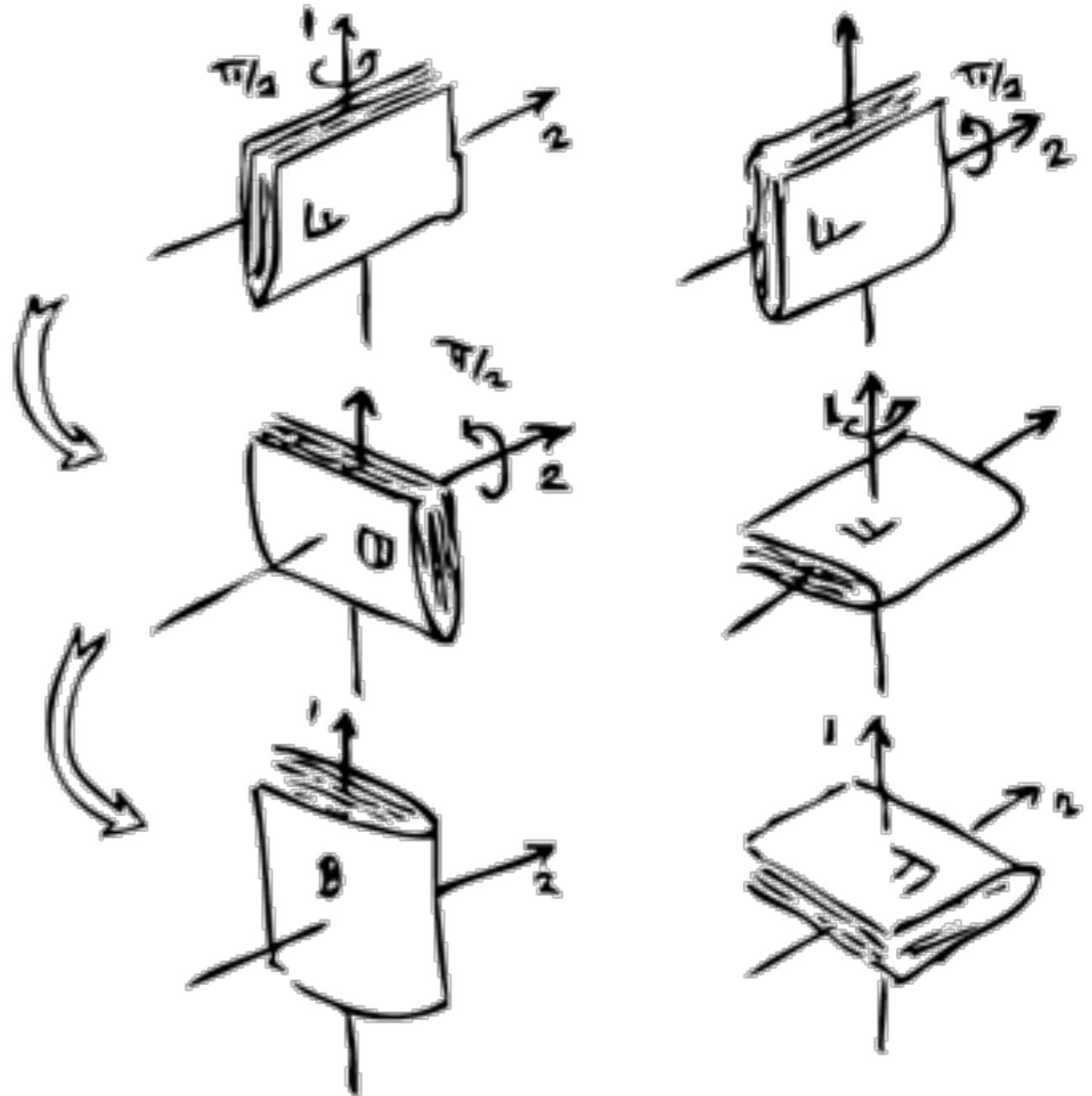
$$\begin{aligned} \mathbf{a} &\triangleq \mathbf{e}R_\alpha \\ \mathbf{b} &\triangleq \mathbf{a}R_\beta \end{aligned} \rightarrow \mathbf{b} = \mathbf{e}R_\alpha R_\beta$$

$$\begin{aligned} \mathbf{a}' &\triangleq \mathbf{e}R_\beta \\ \mathbf{b}' &\triangleq \mathbf{a}'R_\alpha \end{aligned} \rightarrow \mathbf{b}' = \mathbf{e}R_\beta R_\alpha$$

$$\mathbf{b} ? \mathbf{b}'$$

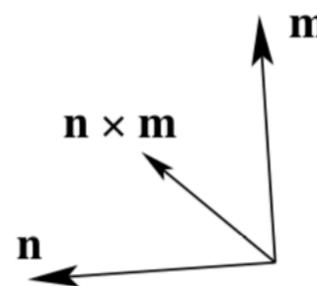
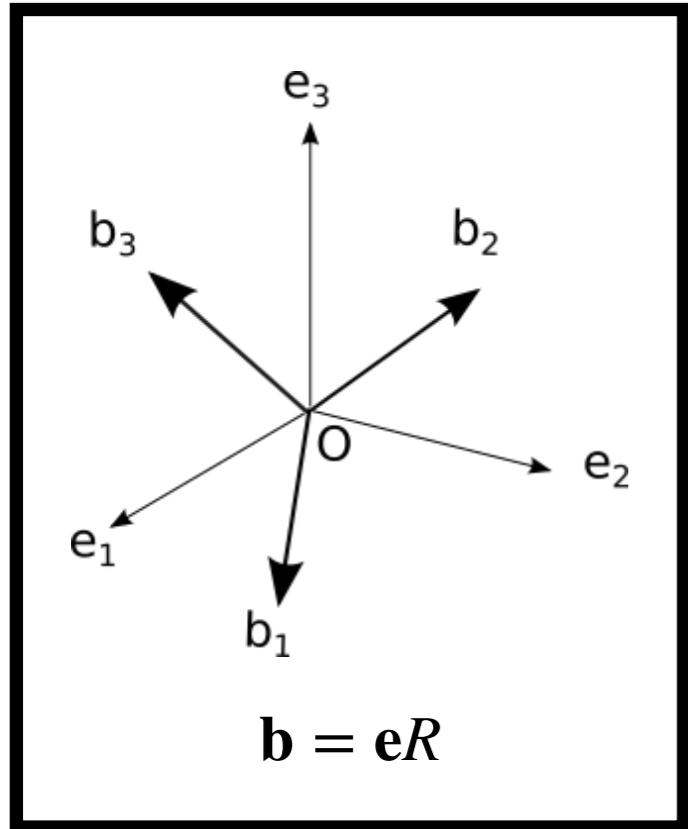
In general $R_\alpha R_\beta \neq R_\beta R_\alpha$

$$\mathbf{b} \neq \mathbf{b}'$$

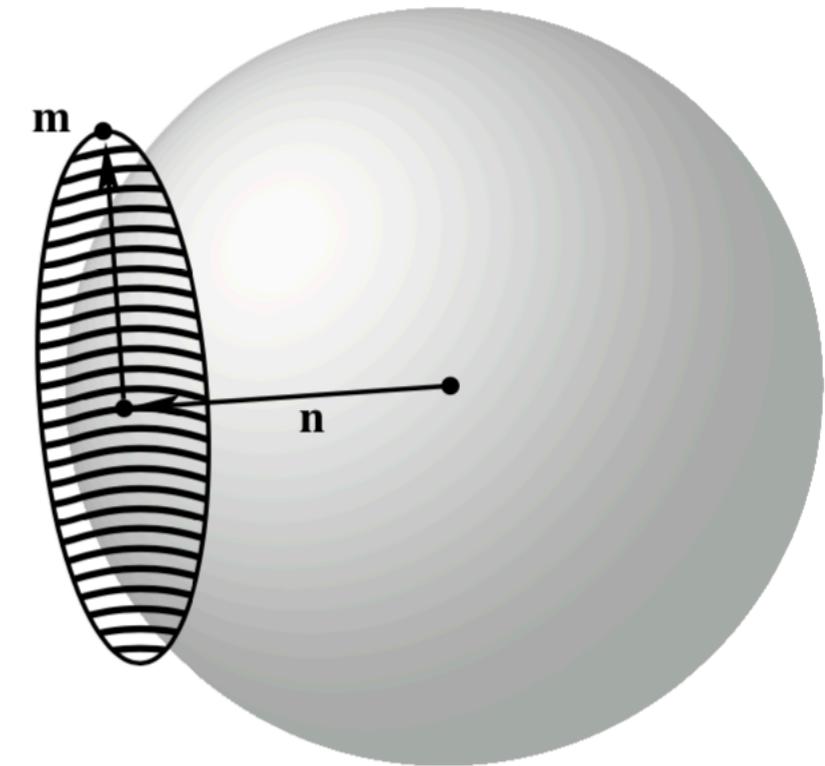


Poincare's Representation of $SO(3)$

$R \in SO(3)$ can be identified with an orthonormal frame



$$\begin{aligned}b_1 &= n \\b_2 &= m \\b_3 &= n \times m\end{aligned}$$



Every $R \in SO(3)$ can be represented by
a unit tangent vector to the unit sphere

and vice – versa

$$\rightarrow \quad SO(3) \simeq T_0 \mathbb{S}^2$$

$$SO(3) \not\simeq \mathbb{S} \times \mathbb{S}^2$$

Rotations and the exp map

$$\dot{R} = R \widehat{\Omega} \quad R(0) = I_{3 \times 3} \quad \text{and} \quad \Omega = \text{constant}$$

solutions $R(t)$ correspond to a steady rotation about the axis Ω at a rate $||\Omega||$

We can verify that the solution is

$$R(t) = \exp(t \widehat{\Omega}) \triangleq I + t \widehat{\Omega} + \frac{t^2}{2} \widehat{\Omega}^2 + \frac{t^3}{3!} \widehat{\Omega}^3 + \dots$$

$R(1) = \exp(\widehat{\Omega})$ is a rotation about the axis Ω by an angle $\theta \triangleq ||\Omega||$



$$\exp(\widehat{\Omega}) \in SO(3)$$

$$\text{Note that } \exp(\widehat{\Omega}) \Omega = \Omega$$

Euler's Theorem

$$R \in SO(3) \rightarrow \lambda(R) = \{1, e^{i\theta}, e^{-i\theta}\}$$



$$\exists V \in \mathbb{R}^3 \text{ such that } RV = V$$



$R \in SO(3)$ is a rotation about some axis by some angle

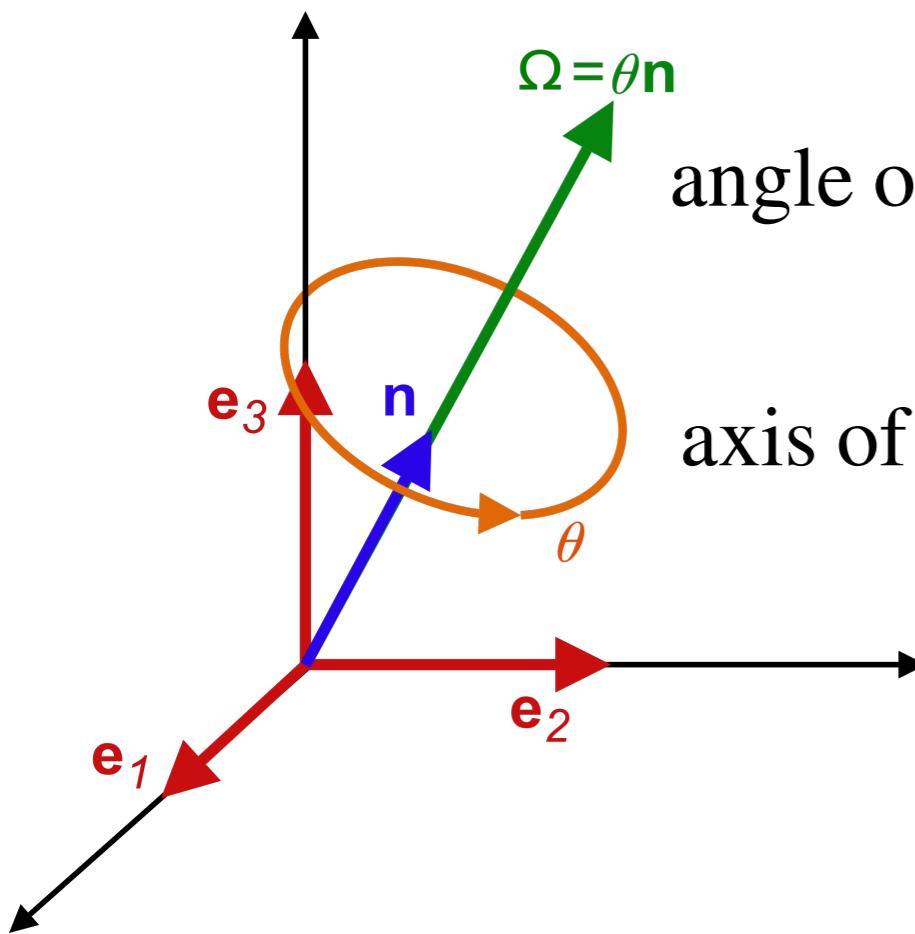


Every $R \in SO(3)$ can be written down as $R = \exp(\widehat{\Omega})$ for some $\widehat{\Omega} \in so(3)$

Euler's Theorem and the Solid Sphere

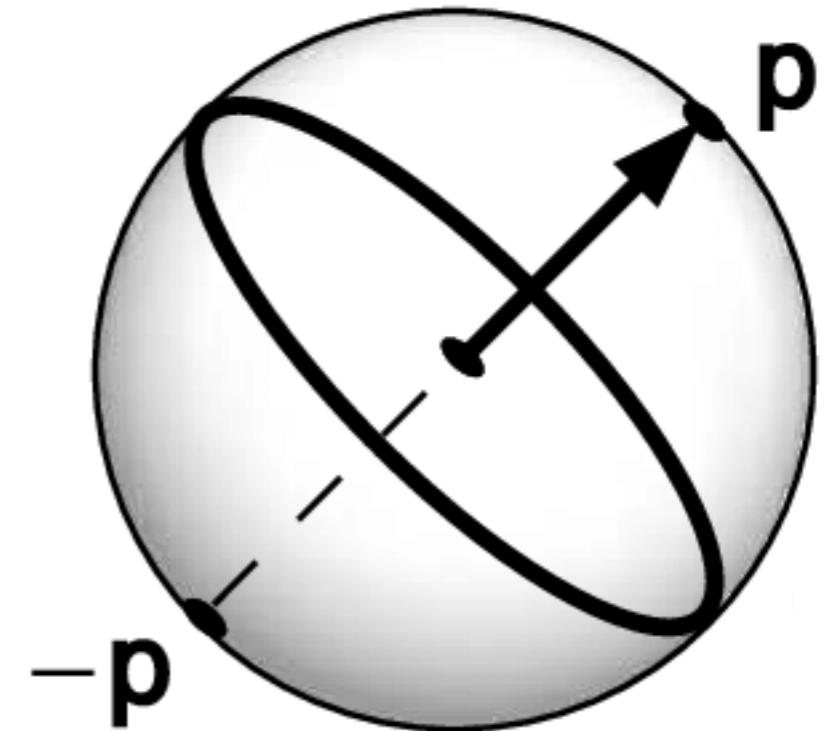
$R \in SO(3)$ is a rotation about some axis by some angle

i.e. $R = \exp(\widehat{\Omega})$ where $\widehat{\Omega} \in so(3)$



angle of rotation $\rightarrow \theta \triangleq ||\Omega||$

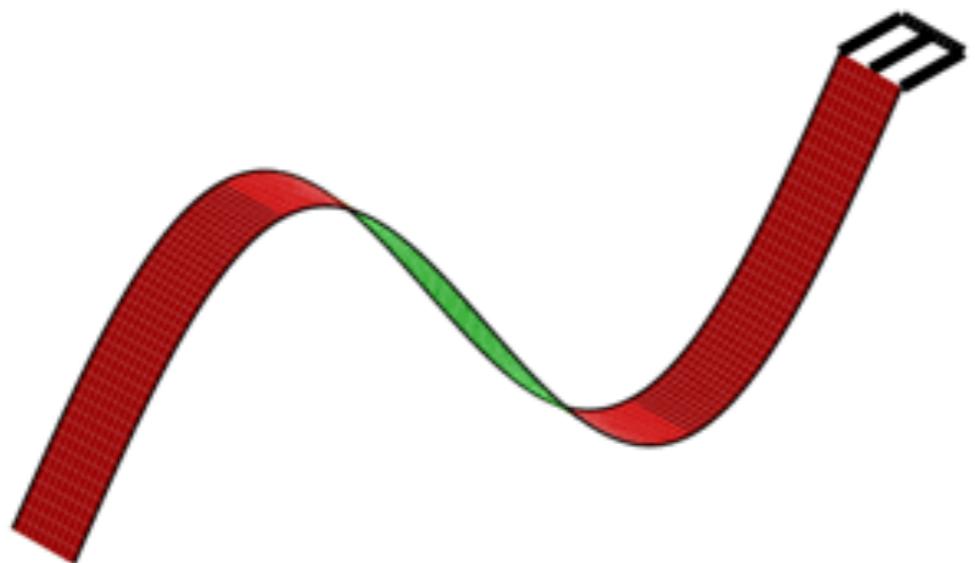
axis of rotation $\rightarrow n \triangleq \frac{\Omega}{||\Omega||}$



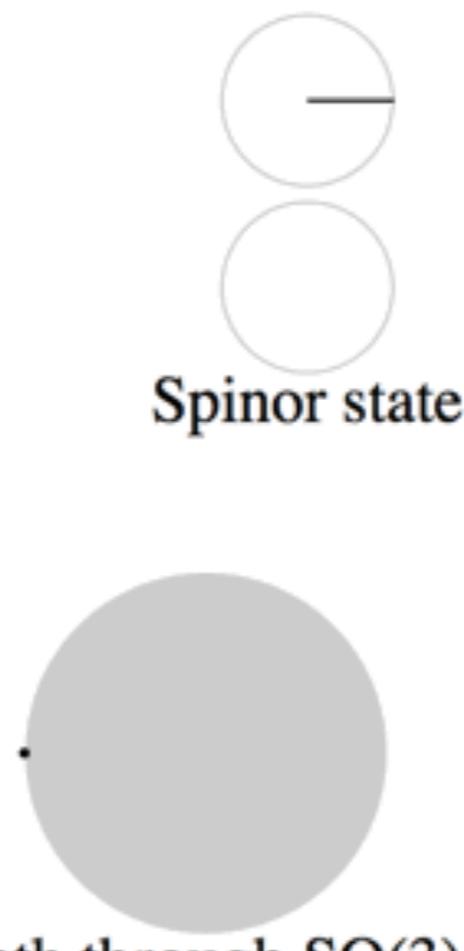
Every $R \in SO(3)$ can be represented by a point inside a solid sphere with antipodal points identified

Paul Dirac's Belt Trick

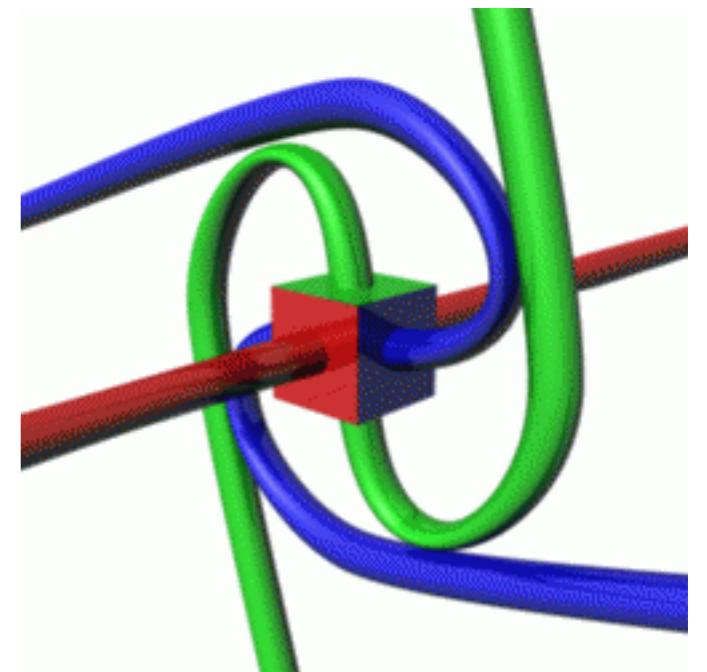
First, give the belt two full twists.



End of belt has been rotated by 0 deg



Path through $SO(3)$



**Orientation
Entanglement**

$SO(3)$ is not simply connected !

Quaternion Representation of Rotations

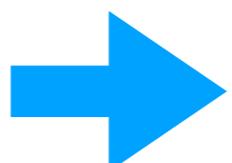
The map $\exp : \text{so}(3) \rightarrow \text{SO}(3)$ is onto

It can also be shown that it is also locally one – to – one

$$\exp(\widehat{\Omega}) = I + \widehat{\Omega} + \frac{1}{2}\widehat{\Omega}^2 + \frac{1}{3!}\widehat{\Omega}^3 + \dots$$

$$\widehat{\Omega}^2 = (\Omega\Omega^T - ||\Omega||^2 I)$$

$$\widehat{\Omega}^3 = -||\Omega||^2 \widehat{\Omega}, \quad \widehat{\Omega}^4 = -||\Omega||^2 \widehat{\Omega}^2, \quad \widehat{\Omega}^5 = ||\Omega||^4 \widehat{\Omega}, \quad \dots$$

Rodrigues Formula 

$$\exp(\widehat{\Omega}) = I + \frac{\sin ||\Omega||}{||\Omega||} \widehat{\Omega} + \frac{1}{2} \left(\frac{\sin \frac{||\Omega||}{2}}{\frac{||\Omega||}{2}} \right)^2 \widehat{\Omega}^2.$$

Quaternion Representation of Rotations

$$\exp(\widehat{\Omega}) = I + \frac{\sin ||\Omega||}{||\Omega||} \widehat{\Omega} + \frac{1}{2} \left(\frac{\sin \frac{||\Omega||}{2}}{\frac{||\Omega||}{2}} \right)^2 \widehat{\Omega}^2.$$

Recall

$\exp(\widehat{\Omega}) \in SO(3)$ is a rotation about some axis by some angle
angle of rotation $\rightarrow \theta \triangleq ||\Omega||$
axis of rotation $\rightarrow n \triangleq \frac{\Omega}{||\Omega||}$

$$\exp \widehat{\Omega} = \exp (\theta \widehat{n}) = I + \sin \theta \widehat{n} + (1 - \cos \theta) \widehat{n}^2$$

Quaternion Representation of Rotations

$$R = \exp(\theta \hat{n}) = I + \sin \theta \hat{n} + (1 - \cos \theta) \hat{n}^2$$

were $\theta = ||\Omega||$ and $n = \frac{\Omega}{||\Omega||}$

Let $w \triangleq \sin\left(\frac{\theta}{2}\right)n$ and $q_0 \triangleq \cos\left(\frac{\theta}{2}\right)$

$$R = I + 2q_0 \widehat{w} + 2 \widehat{w}^2$$

Note that $q_0^2 + ||w||^2 = 1 \rightarrow (q_0, w) \in \mathbb{S}^3 = \{q \in \mathbb{R}^4 \mid ||q|| = 1\}$

Note that $q = (q_0, w)$ and $-q = (-q_0, -w) \rightarrow R$

$$\text{SO}(3) \simeq \mathbb{S}^3 / \{1, -1\}$$

Quaternion Representation of Rotations

$$R = I + 2q_0 \widehat{w} + 2\widehat{w}^2$$

where $w \triangleq \sin\left(\frac{\theta}{2}\right)n$ and $q_0 \triangleq \cos\left(\frac{\theta}{2}\right)$

$$(q_0, w) \in \mathbb{S}^3 = \{q \in \mathbb{R}^4 \mid \|q\| = 1\} \quad \text{SO}(3) \simeq \mathbb{S}^3 / \{1, -1\}$$

$$\text{trace}(R) = -1 + 4q_0^2 = 2\cos\theta + 1,$$

$$R - R^T = 4q_0 \widehat{w} = 4\cos\left(\frac{\theta}{2}\right) \widehat{w}.$$

Quaternion Representation of Rotation Kinematics

$$\dot{R} = R \widehat{\Omega}$$

Let $\theta = ||\Omega||$ and $n = \frac{\Omega}{||\Omega||}$

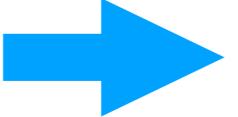
$$\begin{bmatrix} \dot{q}_0 \\ \dot{w} \end{bmatrix} = \frac{1}{2} \begin{bmatrix} -\Omega \cdot w \\ q_0 \Omega - \Omega \times w \end{bmatrix}$$

$$(q_0, w) \in \mathbb{S}^3 = \{q \in \mathbb{R}^4 \mid ||q|| = 1\}$$

SO(3) and SU(2)

$$\text{SU}(2) = \{A \in \text{GL}(2, \mathbb{C}) \mid \langle Ax, Ay \rangle = \langle x, y \rangle \text{ and } \det(A) = 1\}$$

$su(2)$ **Space of traceless skew Hermitian matrices of dimension** 2×2

Pauli Spin Matrices  $\sigma_1 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad \sigma_2 = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}, \quad \sigma_3 = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

$$\{\tilde{\mathbf{e}}_1, \tilde{\mathbf{e}}_2, \tilde{\mathbf{e}}_3\} = \left\{ \frac{1}{2i}\sigma_1, \frac{1}{2i}\sigma_2, \frac{1}{2i}\sigma_3 \right\} \quad \text{Form a basis for} \quad su(2)$$

$$\sim : \mathbb{R}^3 \rightarrow su(2)$$

$$\tilde{x} = \frac{1}{2i}(x_1\sigma_1 + x_2\sigma_2 + x_3\sigma_3) \triangleq \frac{1}{2i}(x \cdot \sigma) = \frac{1}{2} \begin{bmatrix} -ix_3 & -ix_1 - x_2 \\ -ix_1 + x_2 & ix_3 \end{bmatrix}$$

SO(3) and SU(2)

$$\text{SU}(2) = \{A \in \text{GL}(2, \mathbb{C}) \mid \langle Ax, Ay \rangle = \langle x, y \rangle \text{ and } \det(A) = 1\}$$

$su(2)$ Space of traceless skew Hermitian matrices of dimension 2×2

$$\{\tilde{\mathbf{e}}_1, \tilde{\mathbf{e}}_2, \tilde{\mathbf{e}}_3\} = \left\{ \frac{1}{2i}\sigma_1, \frac{1}{2i}\sigma_2, \frac{1}{2i}\sigma_3 \right\} \quad \text{Form a basis for } su(2)$$

$$\tilde{\mathbf{e}}_i \tilde{\mathbf{e}}_i = \frac{1}{4} I_{2 \times 2}$$

$$\tilde{\mathbf{e}}_i \tilde{\mathbf{e}}_j = \frac{1}{2} \tilde{\mathbf{e}}_k \quad \tilde{\mathbf{e}}_j \tilde{\mathbf{e}}_i = -\frac{1}{2} \tilde{\mathbf{e}}_k \quad \text{where } (i, j, k) \text{ is a cyclic permutations of } (1, 2, 3)$$

$$\Omega \in \mathbb{R}^3 \quad \theta = ||\Omega|| \quad n = \Omega / ||\Omega||$$

→ $\exp(\tilde{\Omega}) = \exp\left(\theta \frac{1}{2i}(n \cdot \sigma)\right) = \left(\cos \frac{\theta}{2}\right) I_{2 \times 2} - i \left(\sin \frac{\theta}{2}\right)(n \cdot \sigma) = q_0 I_{2 \times 2} - i(w \cdot \sigma)$

$$\mathbf{SO(3) \; and \; SU(2)}$$

$$\exp\,:\, su(2)\mapsto SU(2)$$

$$\Omega \in \mathbb{R}^3 \qquad \theta = ||\Omega|| \qquad n = \Omega / ||\Omega||$$

$$\tilde{x}=\frac{1}{2i}(x\cdot\sigma)$$

$$\exp\left(\tilde{\Omega}\right)=\exp\left(\theta\frac{1}{2i}(n\cdot\sigma)\right)=q_0\,I_{2\times2}-i(w\cdot\sigma)$$

$$q=(q_0,w_1,w_2,w_3)\in\mathbb{S}^3\rightarrow\begin{bmatrix} q_0-iw_3-w_2-iw_1\\ w_2-iw_1 & q_0+iw_3\end{bmatrix}\in\text{SU}(2)\,.$$

$$SU(2)\simeq \mathbb{S}^3$$

Discretization of Rotational Kinematics

$$\dot{R} = R \widehat{\Omega} \quad R(0) = R_0 \quad \text{and} \quad \Omega = \text{constant}$$

We can verify that the solution is $R(t) = R_0 \exp(t \widehat{\Omega})$

$$R(t_{k+1}) = R(t_k) \exp(\Delta t \widehat{\Omega})$$

What if $\Omega(t) \neq \text{constant}$

$$R(t_{k+1}) \approx R(t_k) \exp(\Delta t \widehat{\Omega}_k)$$

Thank You