

Fractal

+main(): void

Julia

+Juli(z_re:double,z_im:double,iter:int): BufferedImage +show(z_re:double,z_im:double,iter:int): void

Mandel

+Mandel(z_re:double,z_im:double,iter:int): BufferedImage +show(z_re:double,z_im:double,iter:int): void