

Loop Optimizations

Loop Invariant Code Motion

- If a computation produces the same value in every loop iteration, move it out of the loop

t1 = 100*N

for i = 1 to N

x = x + 1

for j = 1 to N

a(i,j) = 100*N + 10*i + j + x

- An expression can be moved out of the loop if all its operands are invariant in the loop

t1 = 100*N

for i = 1 to N

x = x + 1

t2 = 10*i + x

for j = 1 to N

a(i,j) = t1 + 10*i + j + x

t1 = 100*N

for i = 1 to N

x = x + 1

t2 = 10*i + x

for j = 1 to N

a(i,j) = t1 + t2 + j

After Compiler Optimizations

- ex.: Copy Propagation, Algebraic Simplification.

Note:

CSE → Common Sub-Expression Elimination

Usefulness of LICM:

Reducing work inside a loop nest is very beneficial

- CSE of Expression ⇒ x instructions become x/2;
- LICM of Expression ⇒ x instructions become x/N.

Invariant Operands

- Constant Values
- Variables whose definitions are outside the loop
- Operand has only one reaching definition and that definition is loop invariant

for i = 1 to N

x = 100

y = x * 5

for i = 1 to N

if i > p then

x = 10

else

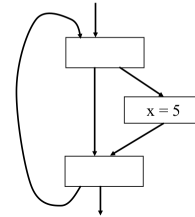
x = 5

y = x * 5

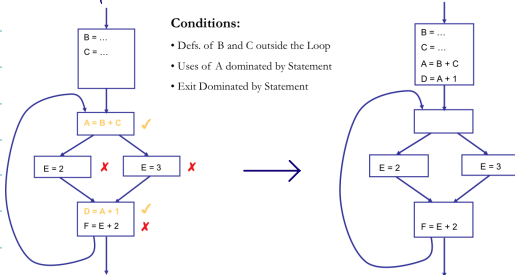
- Clearly a single definition is a safe restriction
- There could be many definition with the same value

Note

- Statement can be moved only if
 - All the Uses are Dominated by the Statement
 - The Exit of the Loop is Dominated by the Statement

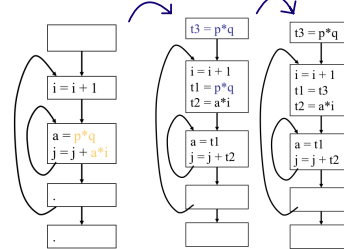


Example



Handling Nested Loops

- Process loops from innermost to outermost



Algorithm for LICM:

- Observations
 - Loop Invariant
 - Operands are defined outside loop or invariant themselves
 - Code Motion
 - Not all loop invariant instructions can be moved to pre-header.
 - Why?
- Algorithm
 - Find Invariant Expression
 - Check Conditions for Code Motion
 - Apply Code Transformation

Detecting Loop Invariant Computation

Algorithm

- Compute Reaching Definitions for every variable in every Basic Block
- Mark Invariant a statement s: a = b+c if
 - All definitions of b and c that reach the statement s are outside the loop
 - What about constants b, c?
- Repeat: Mark Invariant if
 - All reaching definitions of b are outside the loop, or
 - There is exactly one reaching definition for b, and it is from a loop-invariant statement inside the loop
 - Idem for c
 - Until no changes to set of loop-invariant statements.

Code Motion Algorithm

- Given: a set of nodes in a loop
 - Compute Reaching Definitions
 - Compute Loop Invariant Computation
 - Compute Dominators
 - Find the exits of the loop, nodes with successors outside the loop
 - Candidate Statement for Code Motion:
 - Loop Invariant
 - In blocks that dominate all the Exits of the Loop
 - Assign to variable not assigned to elsewhere in the loop
 - In blocks that dominate all blocks in the loop that use the variable assigned
 - Perform a depth-first search of the blocks
 - Move candidate to pre-header if all the invariant operations it depends on have been moved

First Summary

- Loop Invariant Code Motion
 - Important and Profitable Transformation
 - Precise Definition and Algorithm for Loop Invariant computation
 - Precise Algorithm for code motion
- Combination of Several Analyses
 - Use of Reaching Definitions (DU-chains)
 - Use Dominators

Induction Variables in Loops

- What is an Induction Variable?
 - For a given loop variable v is an induction variable iff
 - Its value **Changes at Every Iteration**
 - Is either **incremented or decremented** by a **Constant** Amount
 - Either Compile-time Known or Symbolically Constant...
- Classification:
 - Basic Induction Variables**
 - A **single assignment** in the loop of the form $x = x + \text{constant}$
 - Example: variable i in `for i = 1 to 10`
 - Derived Induction Variables**
 - A **linear function** of a basic induction variable
 - variable j in the loop assigned $j = c_1 * i + c_2$

Importance

- Pervasive in Computations that Manipulate Arrays
 - Allow for Understanding of Data Access Patterns in Memory Access
 - Support Transformations Tailored to Memory Hierarchy
 - Can Be Eliminated with Strength Reduction
 - Substantially reduce the weight of address calculations
 - Combination with CSE

- Example:

```
for i = 1 to N
  for j = 1 to N
    a(i, j) = b(i, j)
```

```
for i = 1 to N
  t1 = @a(i, 1)
  t2 = @b(i, 1)
  for j = 1 to N
    *t1 = *t2
    t1 += 8
    t2 += 8
```

Detection of Induction Variables

- Algorithm:
 - Inputs: Loop L with Reaching Definitions and Loop Invariant
 - Output: For each Induction Variable j the triple (i, c, d) s.t. the value of $j = i * c + d$
 - Find the Basic Induction Variables by Scanning the Loop L such that each Basic Induction Variable has $(i, 1, 0)$
 - Search for variables k with a single assignment to k of the form:
 - $k = j * b$, $k = b * j$, $k = j / b$, $k = +j$ with b a constant and j a basic induction variable
 - Check if the assignment dominates the definition points for j

Example between the slides 50 and 57.

Second Summary

- Induction Variables
 - Change Values at Every Iteration of a Loop by a Constant amount
 - Basic and Derived Induction Variables with Affine Relation
- Great Opportunity for Transformations
 - Pervasive in Loops that Manipulation Array Variables
 - Loop Control and Array Indexing
- Combination of Various Analyses and Transformations
 - Dominators, Reaching Definitions
 - Strength Reduction, Dead Code Elimination and Copy Propagation and Common Sub-Expression Elimination