

## **Resources:**

What do you need to understand from your user when using the high fidelity prototype?

Usability testing(s)

*User Experience*

- System Usability Scale: [System Usability Scale \(SUS\) | Usability.gov](#)
- AttrakDiff: [WNetz \(kompetenzzentrum-usability.digital\)](#)
- Semi-structured experience interview
- “Custom” Likert scales

Task/Usability focused

- Efficiency, effectiveness, satisfaction: [Usability Metrics - A Guide To Quantify The Usability Of Any System - Usability Geek](#)

→ do a little explanation of the research

## **Evaluation Plan:**

Pre-test:

- Explain the purpose and goal of the app, who it is for, and what we intended.

The goal of our app is to help young adults starting a job to achieve financial well-being.

Financial wellbeing is, in our case, how a person can easily manage their current financial obligations and have confidence in their financial future. After talking with a panel of young adult starting jobs, we discovered that there were 3 elements that we needed to focus on to help them: Money management, saving management and investment planner.

- Question: How do you predict it could help you?

Tasks:

- See Tasks file.

Post-Test: (See Evaluation Questions document.)

- Do the System Usability Scale (rank from Strongly Disagree to Strongly Agree).
- Mention that Usability Metrics are mostly irrelevant for this project.