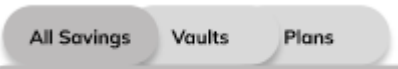<u>What we want to change:</u>
Homepage:
- instead sign in page and first time link our bank account
- no setting tab, just a button on the homepage
- money management is the homepage and we had a user/setting button

User setting page:
- sign out
- link/change bank account and/or cards
- accounts
- language

Save:

- change the style to be more like the two other (not this but more buttons, try to do like investment and money management screen)

 change the wording/the shape to be more

clear/explicit (I can save every month → two options should be linked and not

separate)
- how do we trigger the result date? if it's a button it has to be more explicit than just a little clock (a big button with "Simulate" on it) or no button it's instantaneous
- two button that does the same thing: vault in the tab and on a button
- add icons and plan name
- option of time limit

Investment :
- do trends

Money management:
- add caption to the pie chart (overview)
- change the current limit (bars clickable to change it or button)

Global:

- Some tabs are very different → homogenize

- make everything clickable, drop down (as if we were able to do the simulations)
- Change color of buttons when click on it
- button goes to the right pages, put every transitions
- font size

What we want to test/evaluation plans: (don't want to test navigation)
- if solution useful, how we measure that
- evaluation (see slides)
What do you need to understand from your user when using the high fidelity prototype?
Usability testing(s)
User Experience
● System Usability Scale: System Usability Scale (SUS) | Usability.gov
 ● AttrakDiff
● Semi-structured experience interview
● "Custom" Likert scales
Task/Usability focused
● Efficiency, effectiveness, satisfaction: Usability Metrics - A Guide To Quantify The Usability Of Any System - Usability Geek

→ do a little explanation of the research

Presentation
this didn't work out, what we did, now if it works