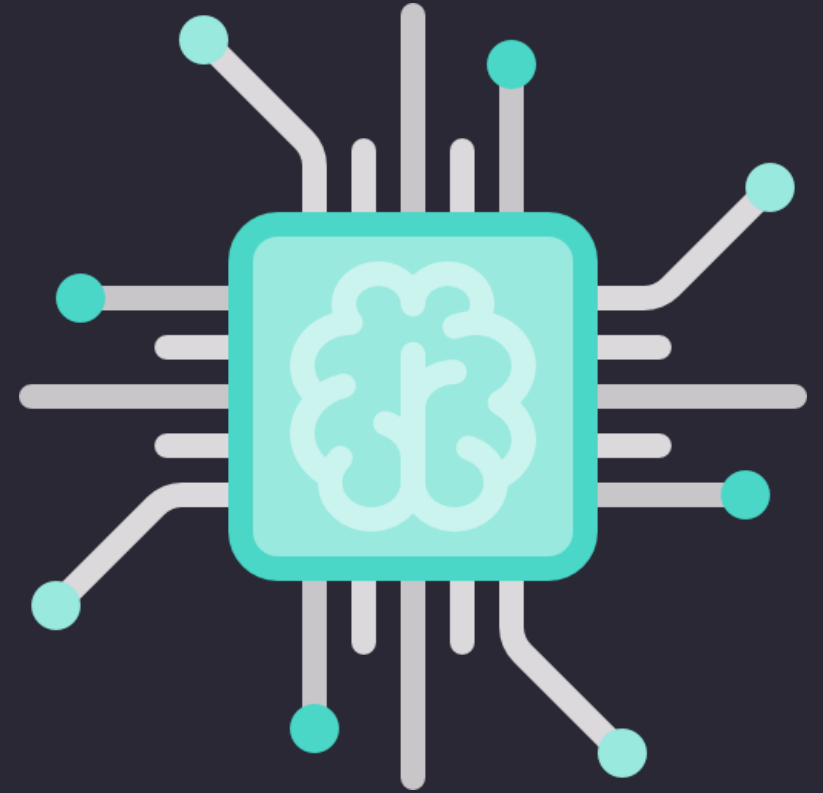


Deep Dissection

Understanding the ins and outs of Neural Networks

by Diogo Pinto



The road
ahead

The road ahead

Motivation

- Why deep learning
- Playground

The road ahead

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- Why deep learning
- Playground

Fundamentals

- Derivatives & Chain rule
- Perceptron
- Sigmoid function & Cross-entropy

The road ahead

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The Internals

- Forward propagation
- Error computation
- Back propagation
- Parameters update

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Coffee Break



Implementation

- Binary Classification – Census Income dataset

Who are you people? 👁👁

Who are you people?

- Who is used to work with **Python**?

Who are you people?

- Who is used to work with Python?
- Who already did something **close to this**?

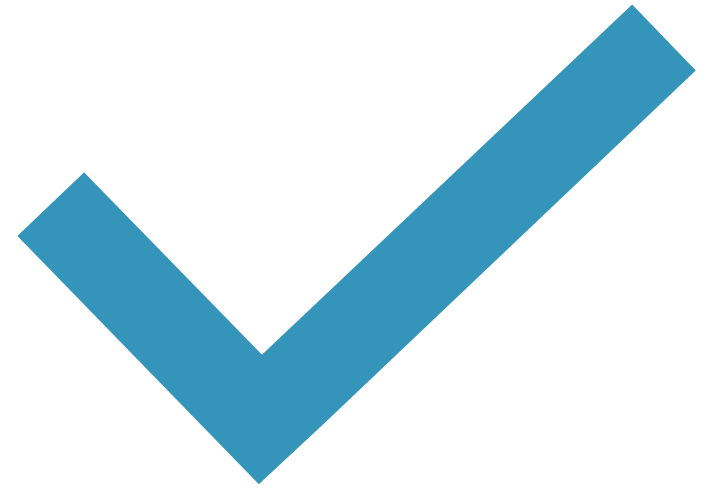
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- Who likes **matrices and letters** in the place of numbers?

Who are you people?

- Who is used to work with **Python**?
- Who already did something **close to this**?
- Who likes **matrices and letters** in the place of numbers?
- Who had a good night of **sleep**?

Assumptions



Assumptions

- A bit of **Algebra** and **Calculus**



Assumptions

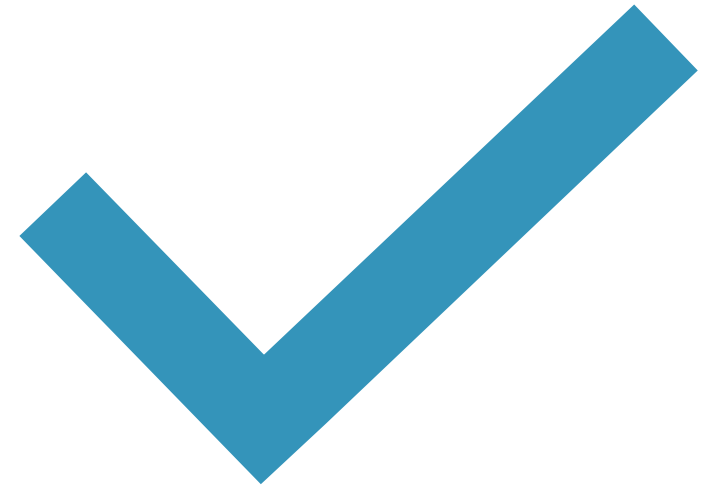
- A bit of **Algebra** and **Calculus**
- Introductory level of **Machine Learning** knowledge



Assumptions

- A bit of **Algebra** and **Calculus**
- Introductory level of **Machine Learning** knowledge

Difficulty can be calibrated, give feedback!



Motivation

Why am I here?

"Don't limit your challenges, challenge your limits"

Unknown

The trick is in the representation...

The trick is in the representation...

- Machine learning is traditionally **feature engineering** intensive

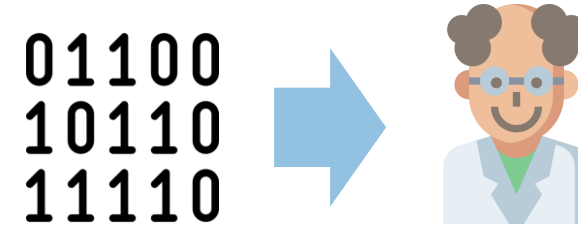
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01100
10110
11110

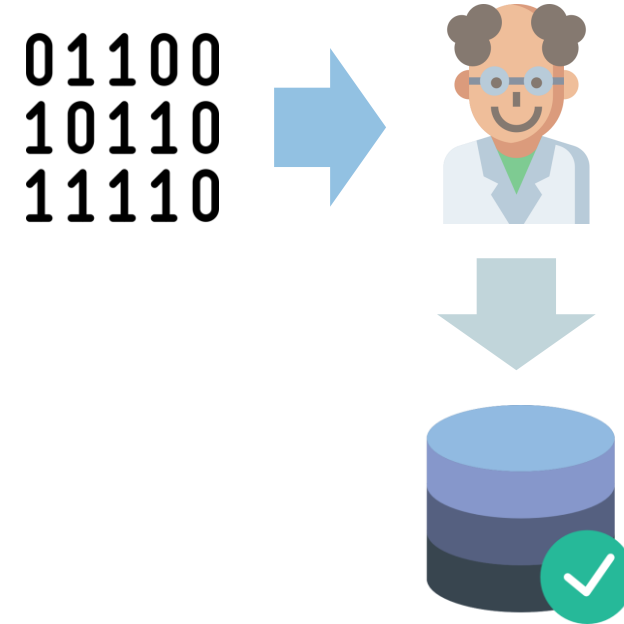
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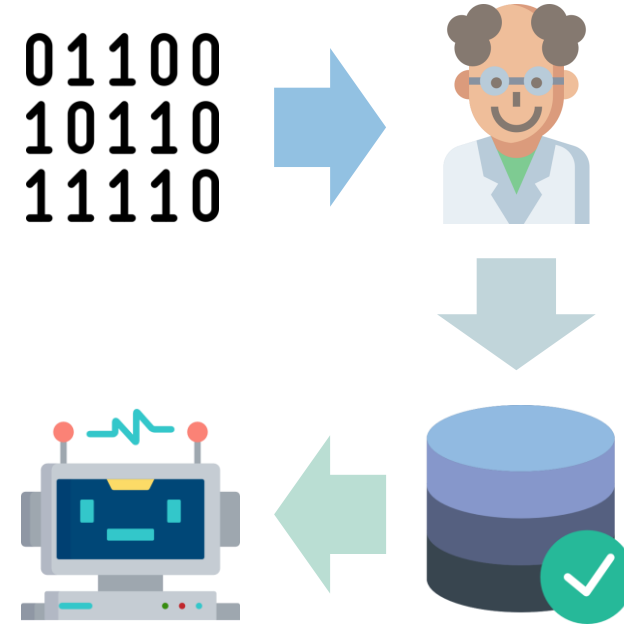
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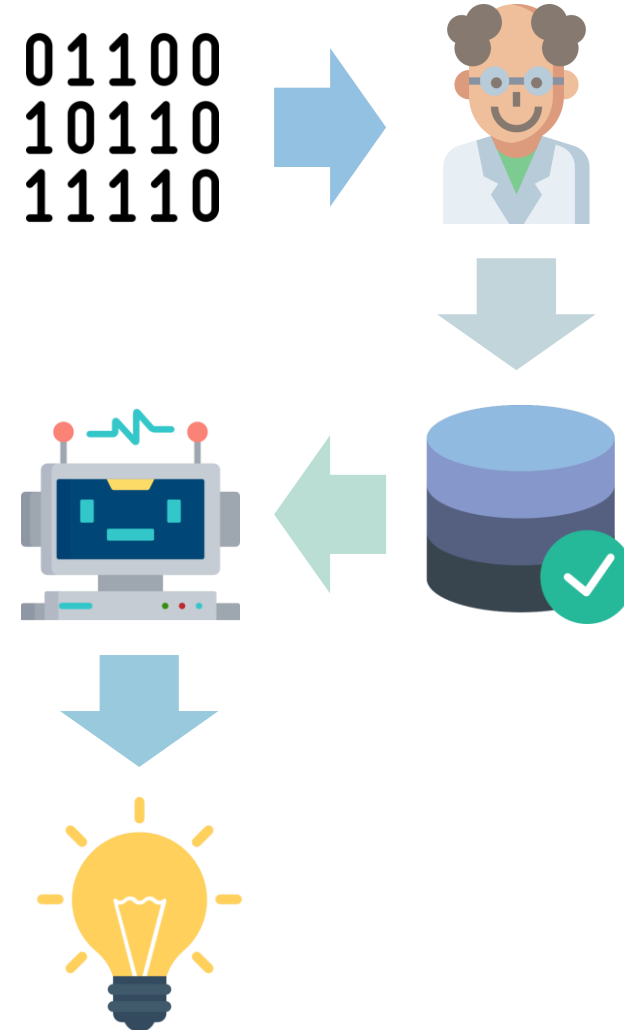
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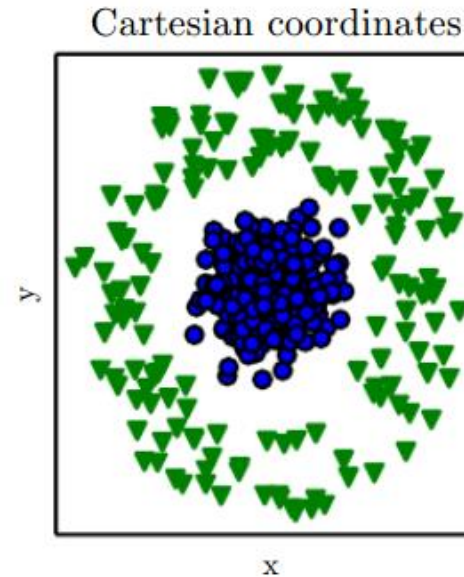


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 - Identifying the **sources of influence**

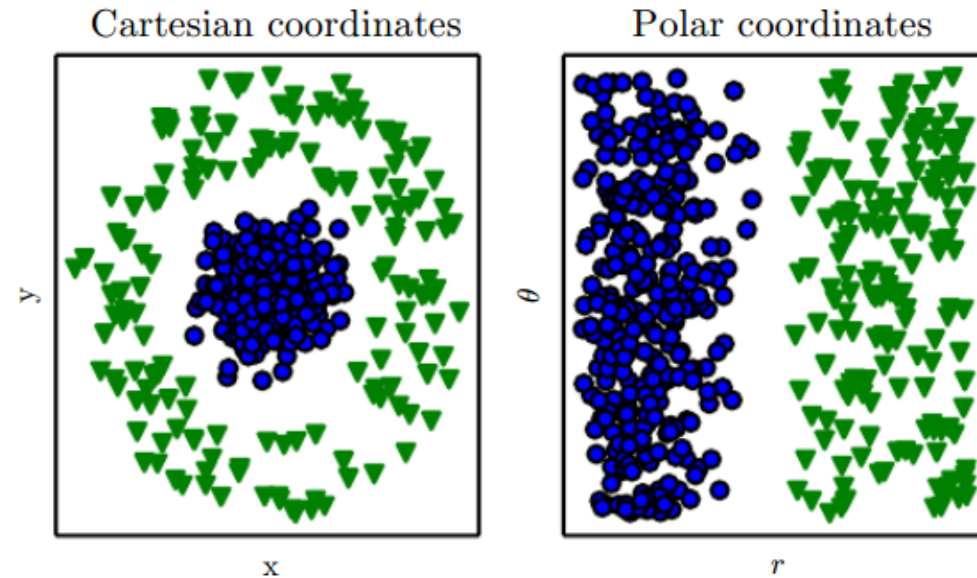
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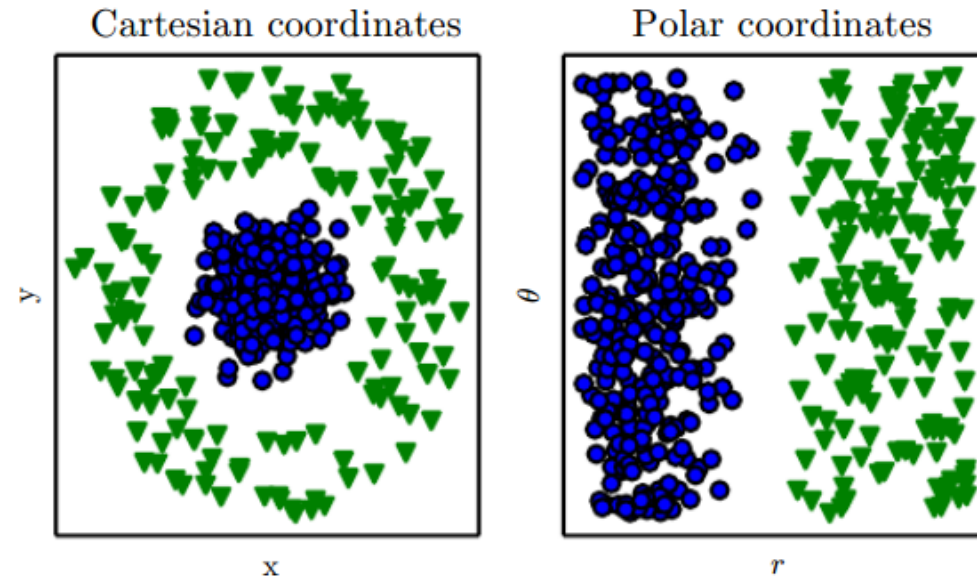
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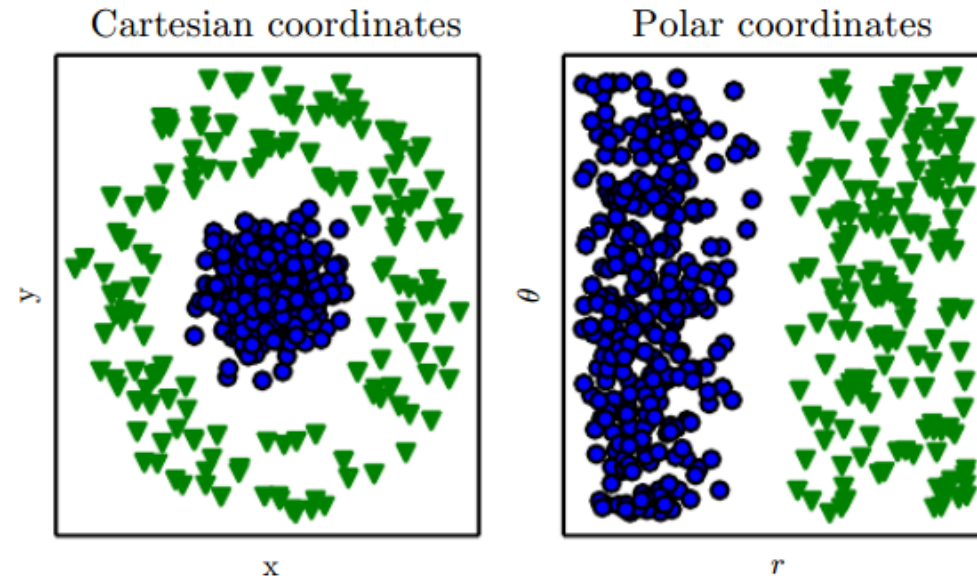
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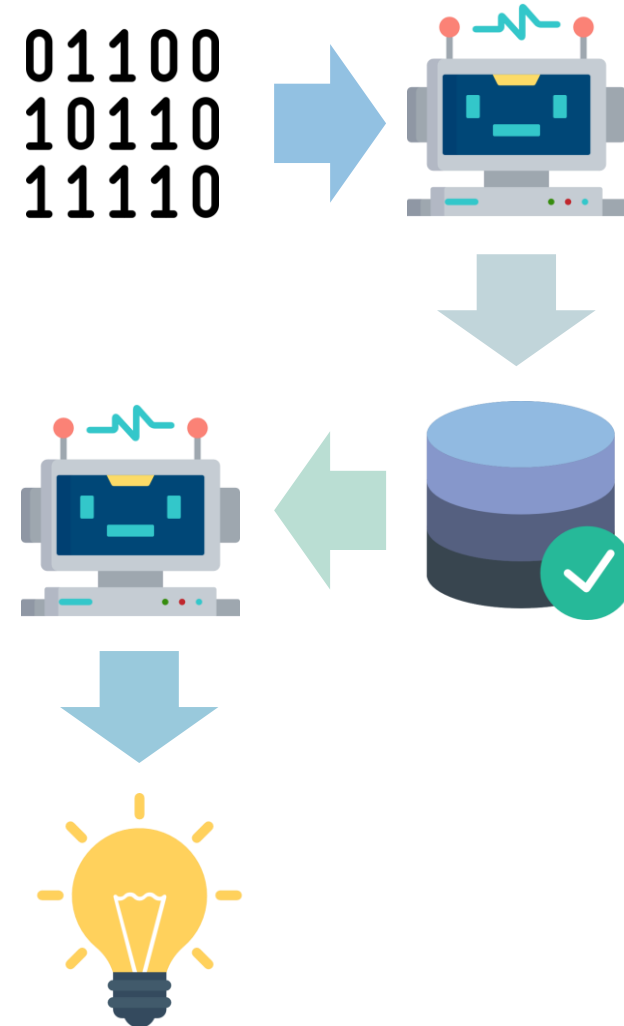


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 - Learning **high-level concepts** can be as hard as the original problem



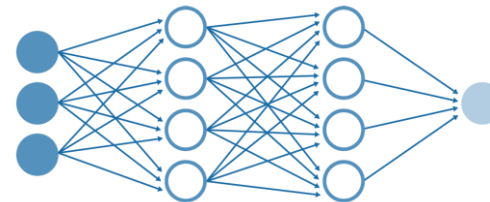
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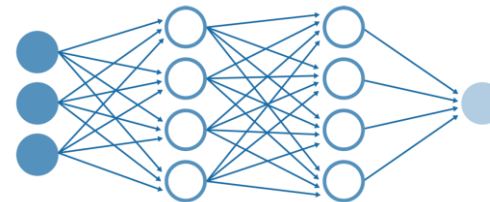
01100
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- **Deep learning** tackles this head on
 - **Hierarchical combination** of simpler concepts into more complex ones

01100
10110
11110



A quick visual demo...

Neural Networks Playground

Fundamentals

What do I need to know?

"You can't build a great building on a weak foundation."

Gordon B. Hinckley

It's Calculus Time



It's Calculus Time



- Derivatives

It's Calculus Time



- Derivatives
 - $y = f(x)$

It's Calculus Time



- Derivatives

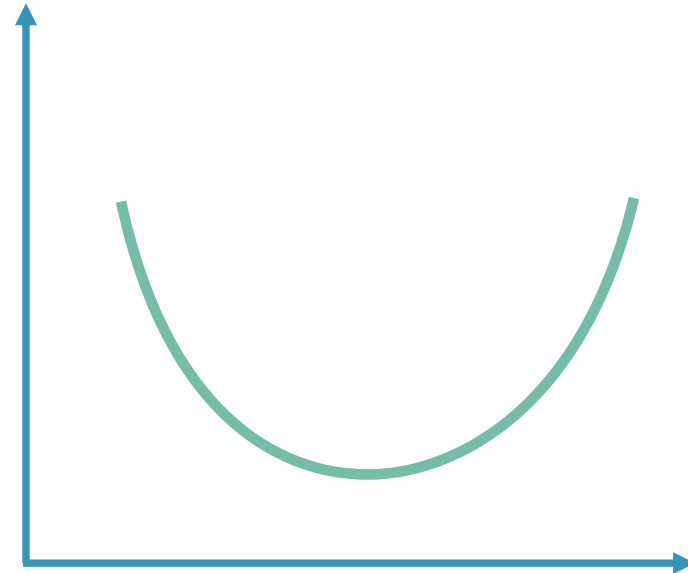
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It's Calculus Time



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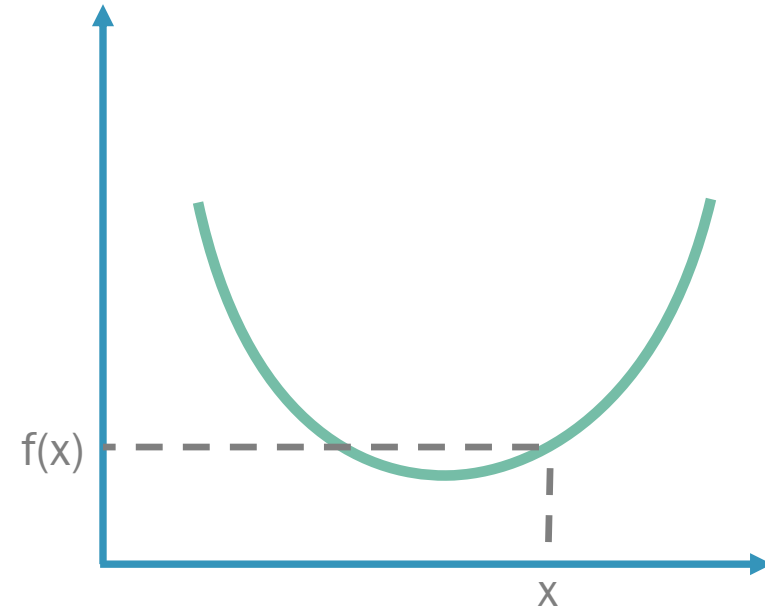


It's Calculus Time



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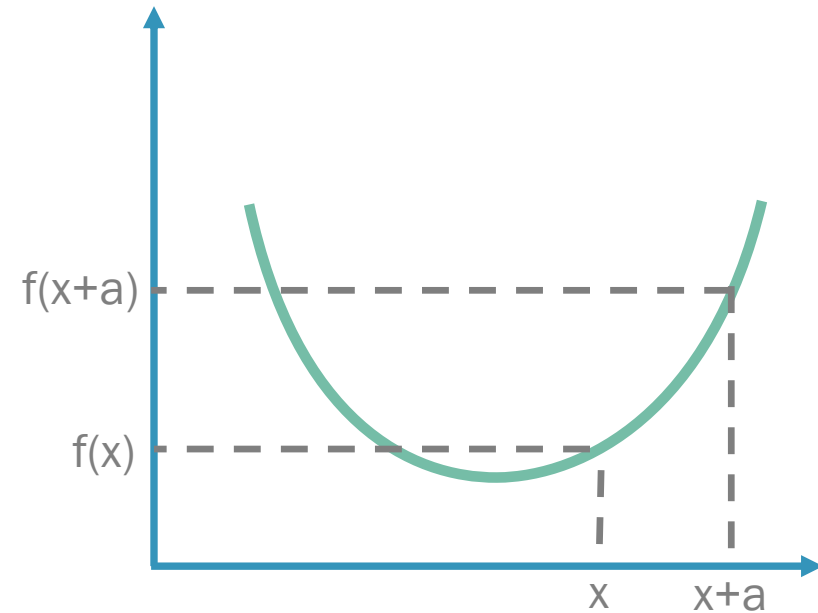


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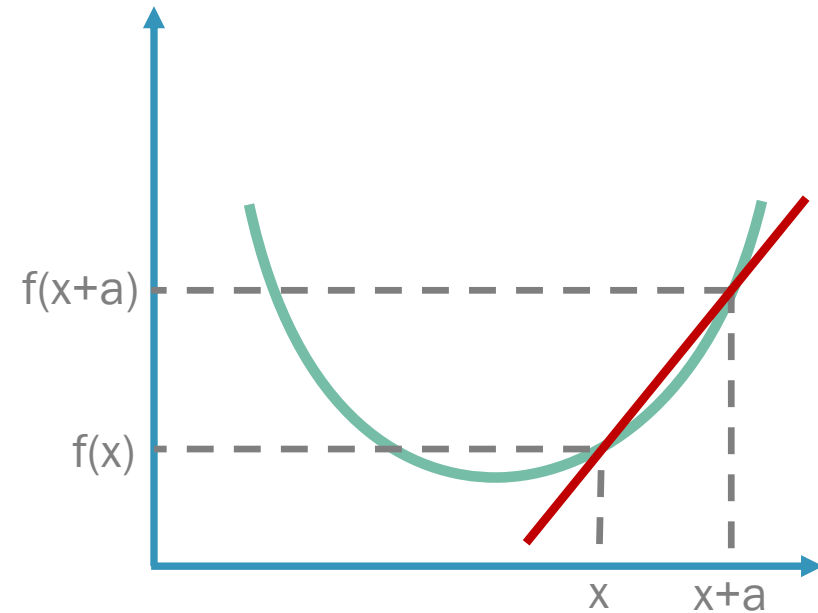


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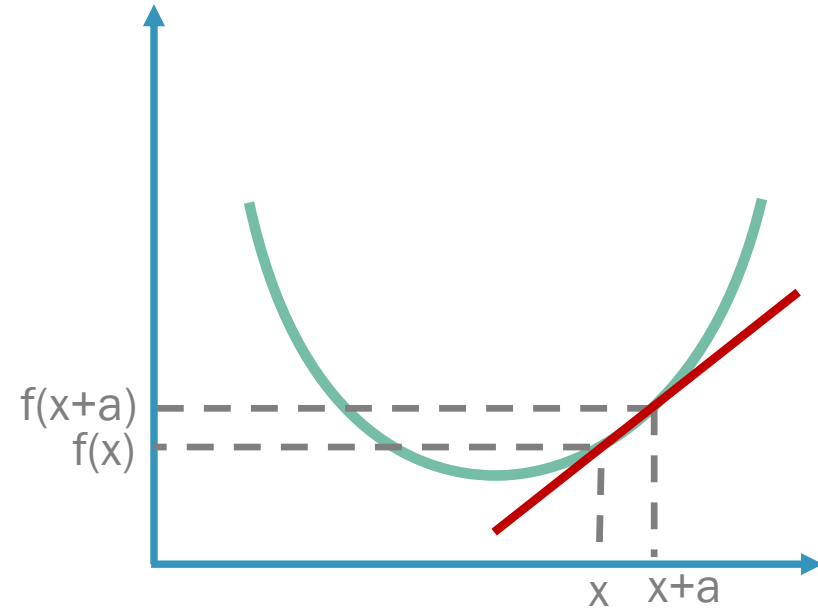


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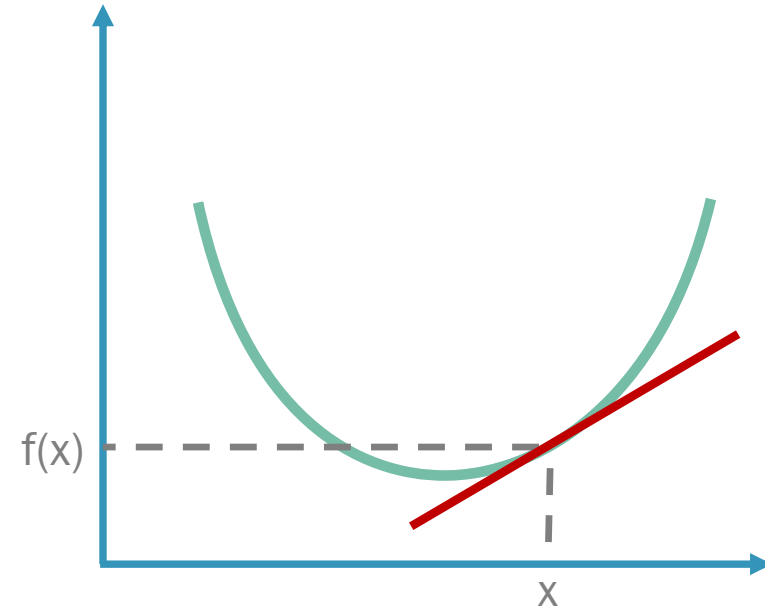


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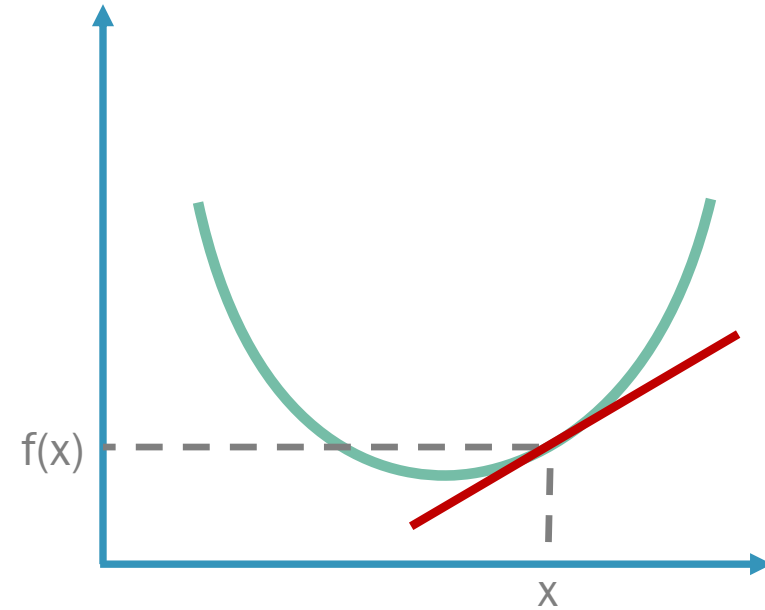


It's Calculus Time



- Derivatives

- $y = f(x)$
- How a small change in x changes y
- $\lim_{a \rightarrow 0} \frac{f(x+a) - f(x)}{(x+a) - x}$ or $\frac{dy}{dx}$

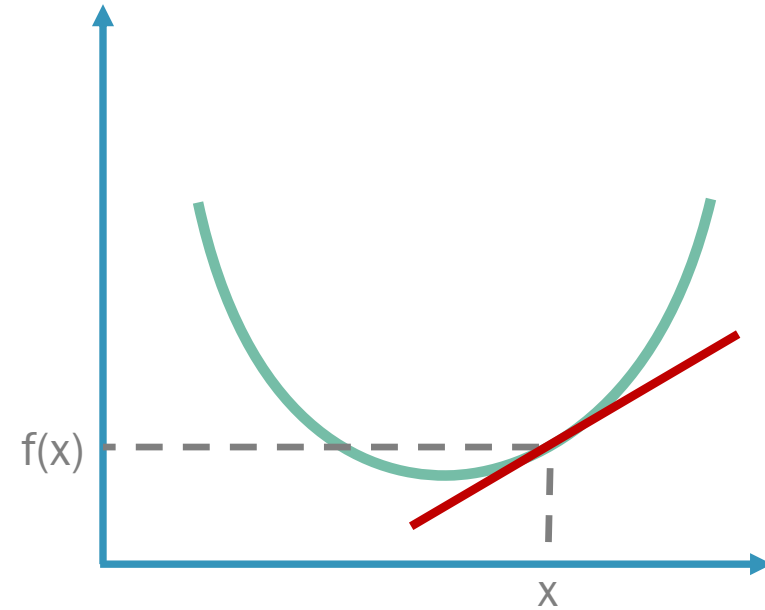


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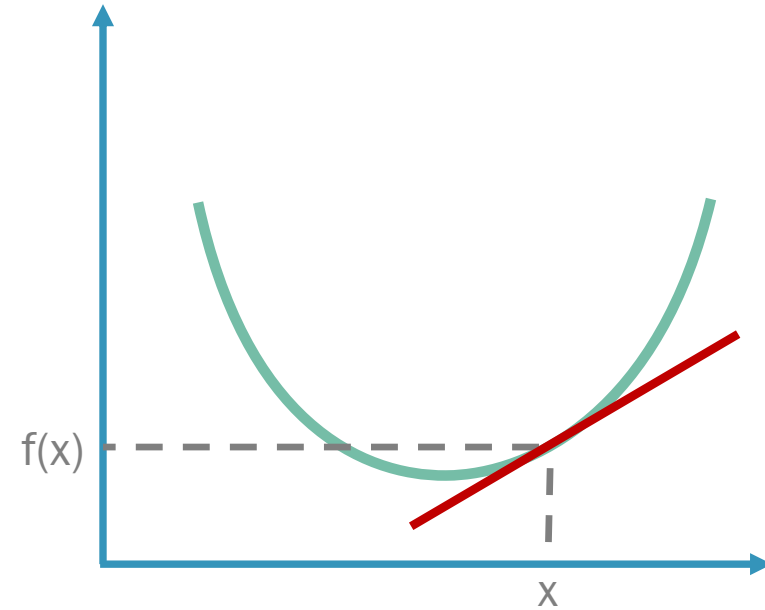


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- **Slope** of the tangent line



It's Calculus Time



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- Gradient descent

It's Calculus Time

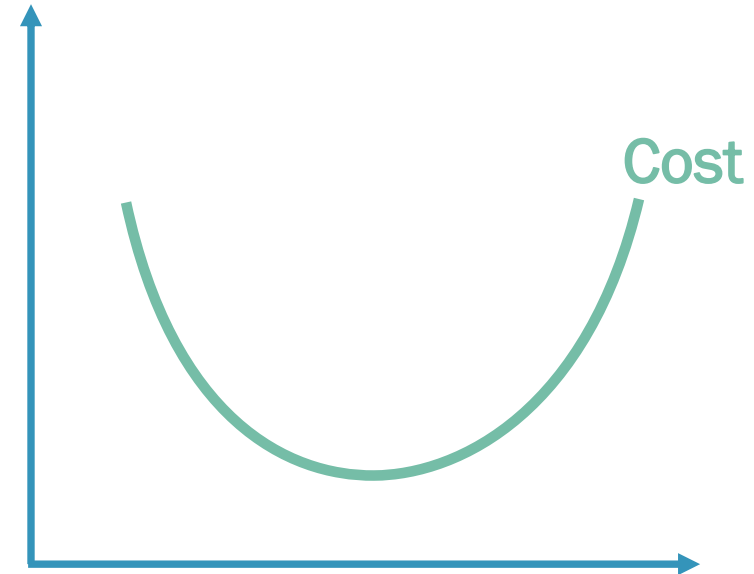


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- Slope of the tangent line

- **Gradient descent**

- Minimize a function by **subtracting derivative** at the point



It's Calculus Time

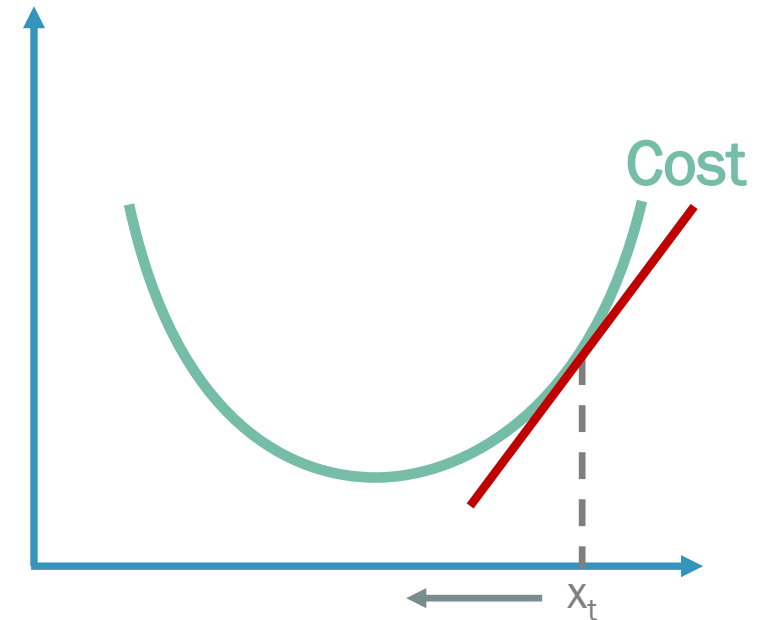


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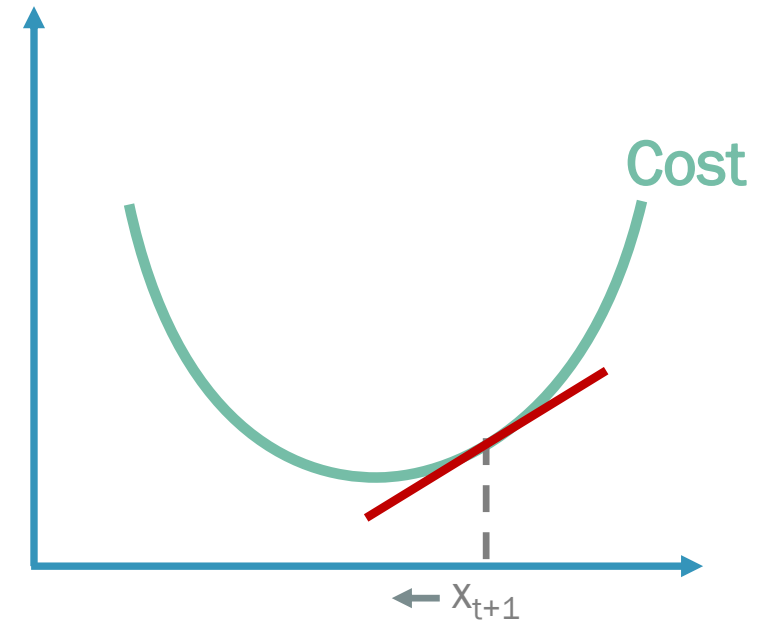


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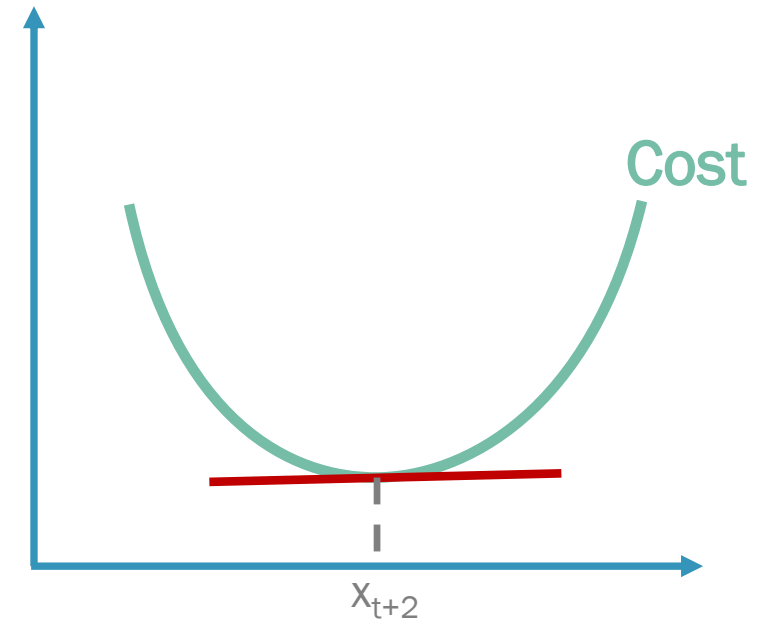


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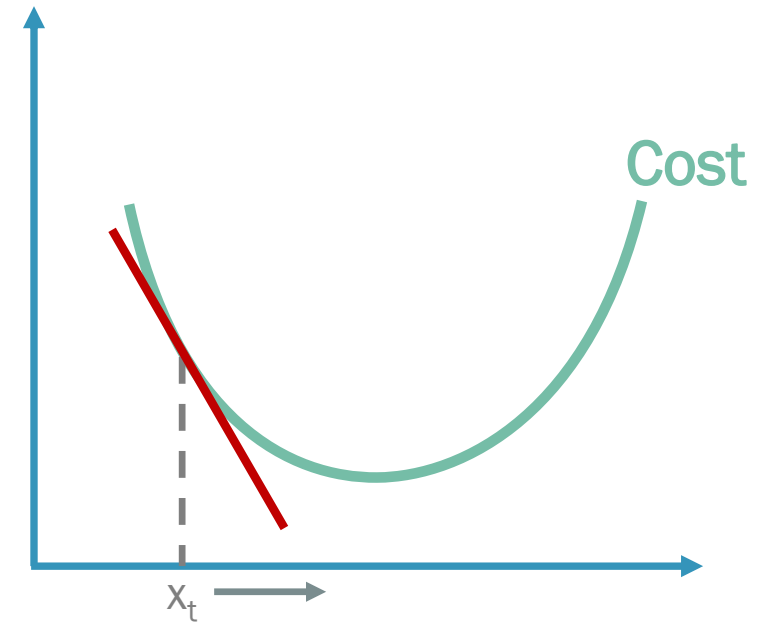


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- Minimize a function by subtracting derivative at the point

- Partial Derivative

It's Calculus Time



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- **Gradient descent**

- Minimize a function by **subtracting** derivative at the point

- **Partial Derivative**

- $y = f(x_1, x_2, \dots, x_k)$

It's Calculus Time



- Derivatives

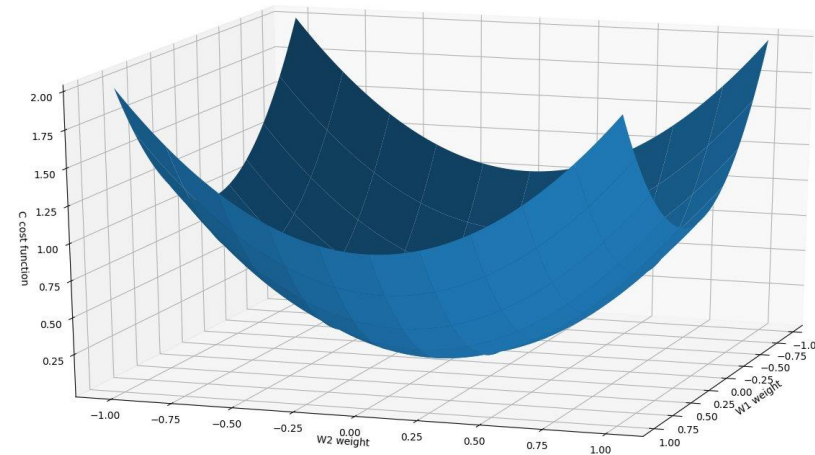
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It's Calculus Time



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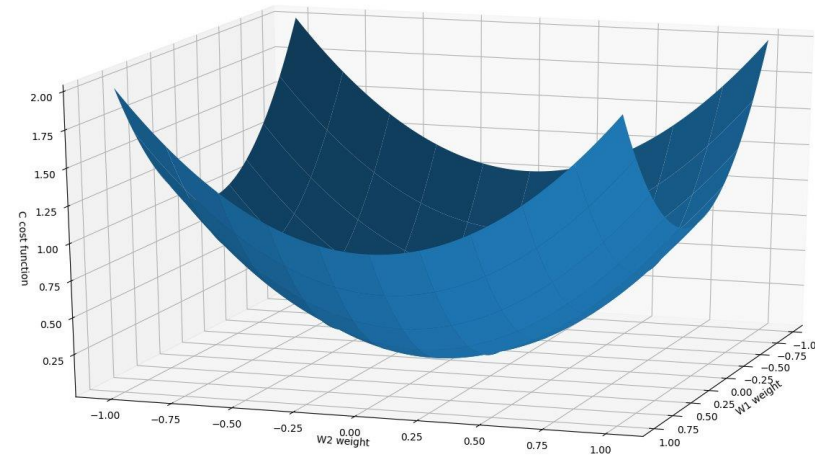
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- $y = f(x_1, x_2, \dots, x_k)$
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It's Calculus Time



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- **Gradient descent**

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- **Partial Derivative**

- $y = f(x_1, x_2, \dots, x_k)$
- How a small change in x_i changes y , keeping all $x_{k \neq i}$ constant
- $\frac{\partial y}{\partial x}$ instead of $\frac{dy}{dx}$

The chain rule of derivatives

The chain rule of derivatives

$$\frac{d}{dx} g(f(x)) = \frac{dg}{df} \frac{df}{dx}$$

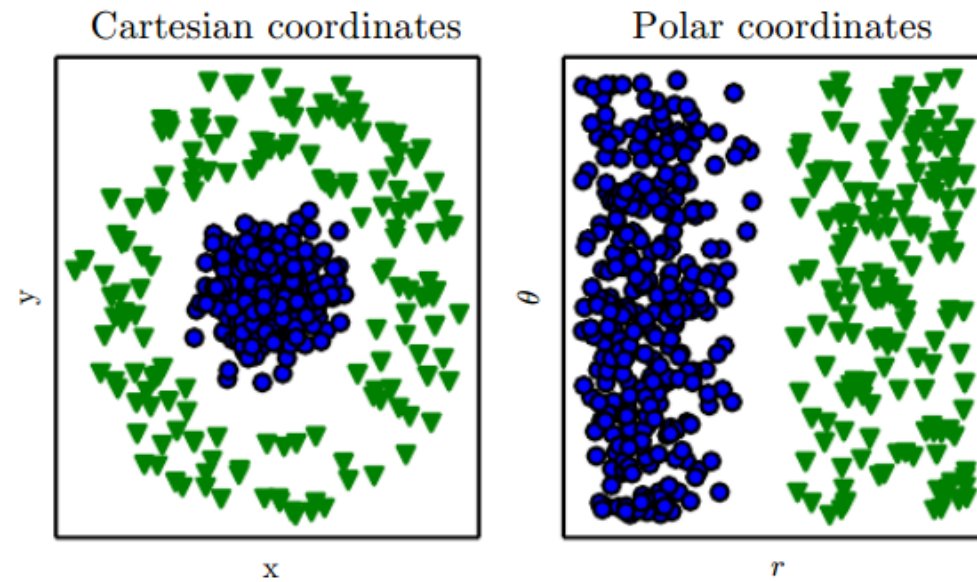
Perceptron

Perceptron

- Linear binary classifier

Perceptron

- Linear binary classifier
 - Linearly separable data



Perceptron

- Linear binary classifier
 - Linearly separable data
 - One out of two classes



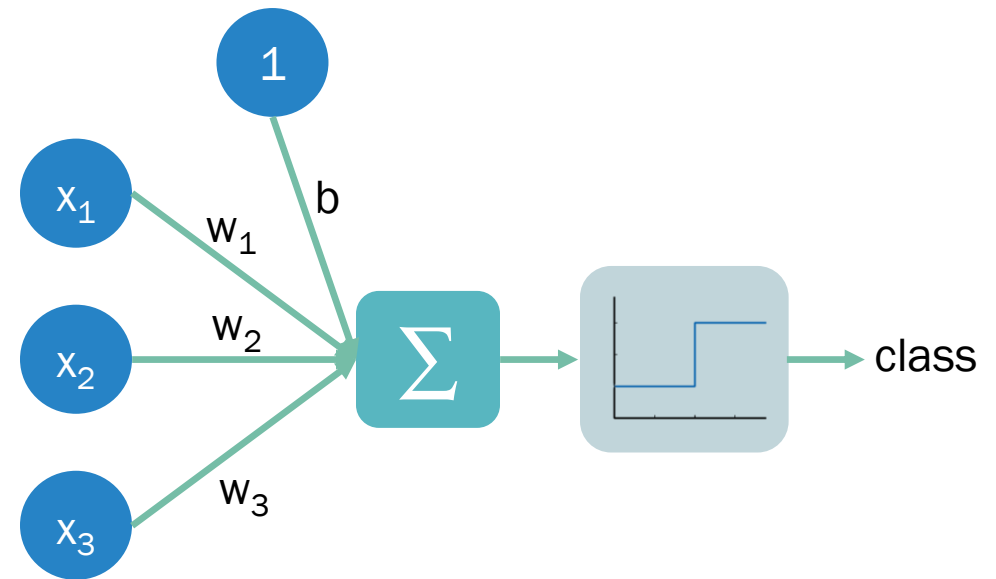
Perceptron

- Linear binary classifier
 - Linearly separable data
 - One out of two classes
 - Supervised learning



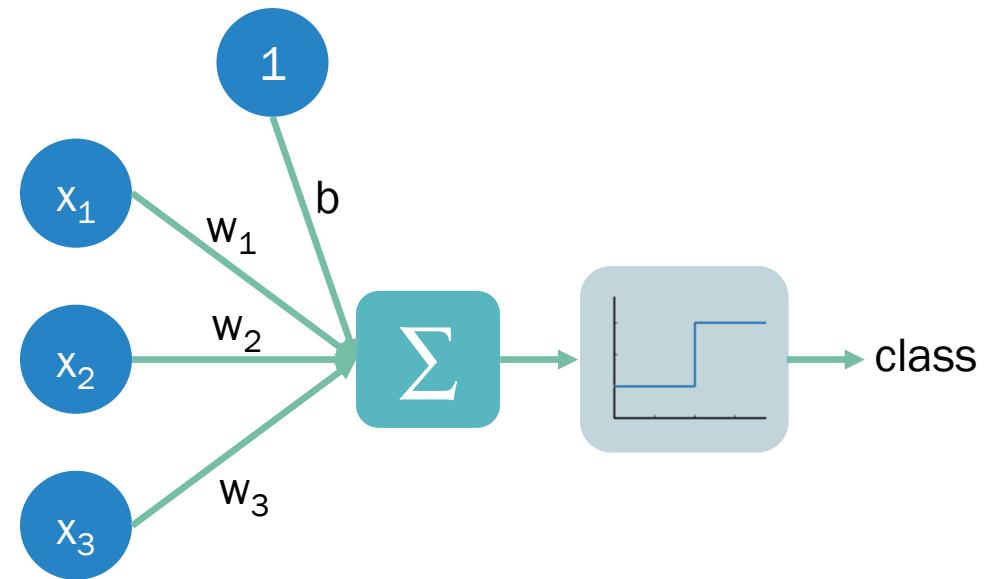
Perceptron

- **Linear binary classifier**
 - Linearly separable data
 - One out of two classes
 - Supervised learning
- **Components**



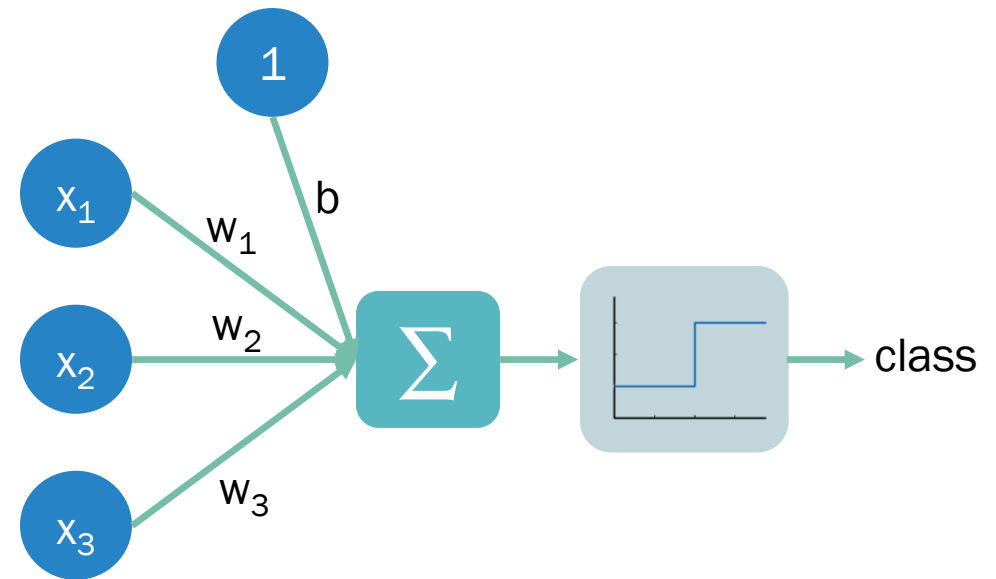
Perceptron

- **Linear binary classifier**
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- **Components**
 - Input values



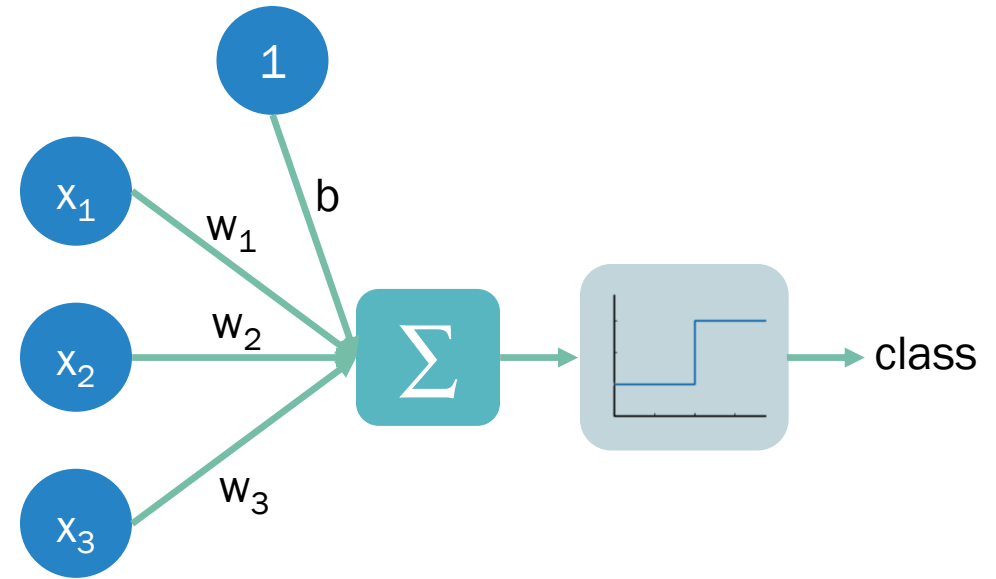
Perceptron

- **Linear binary classifier**
 - Linearly separable data
 - One out of two classes
 - Supervised learning
- **Components**
 - Input values
 - Weights and Biases



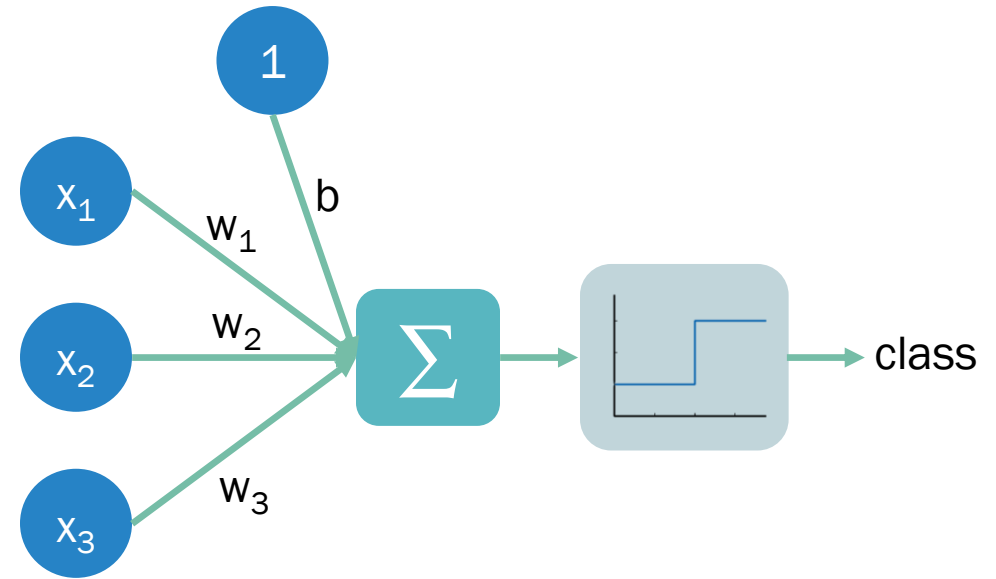
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 - Supervised learning
- **Components**
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 - Weights and Biases
 - Sum



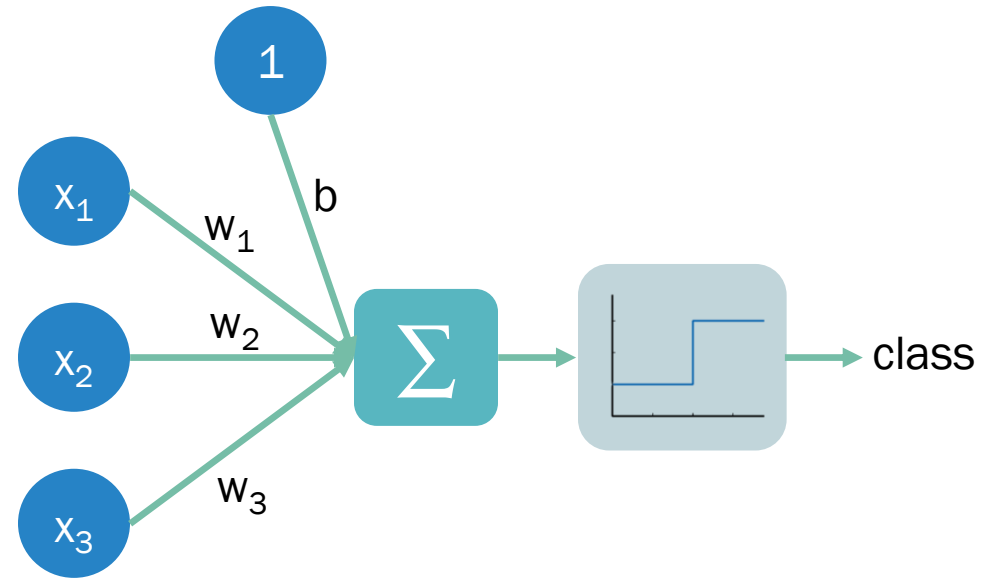
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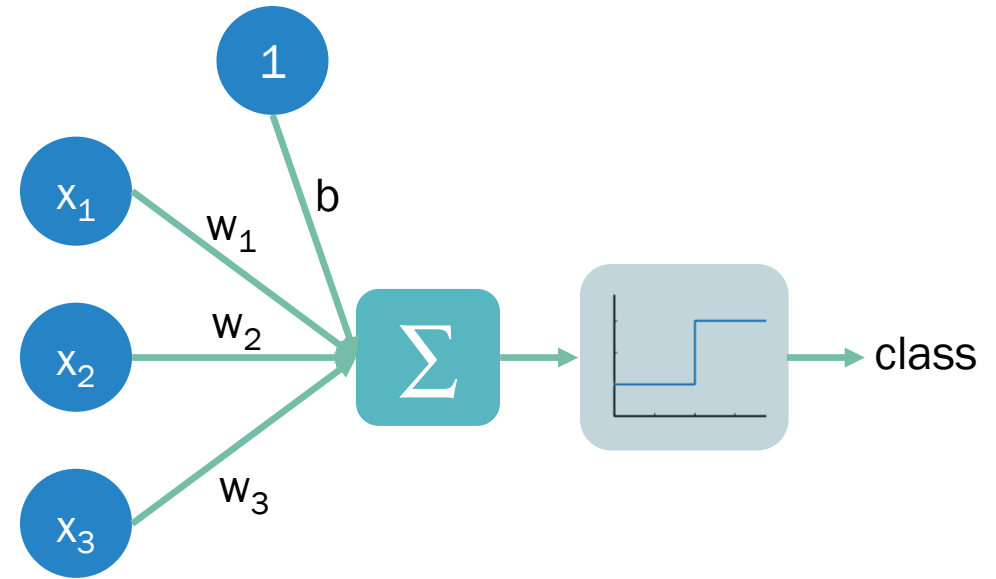
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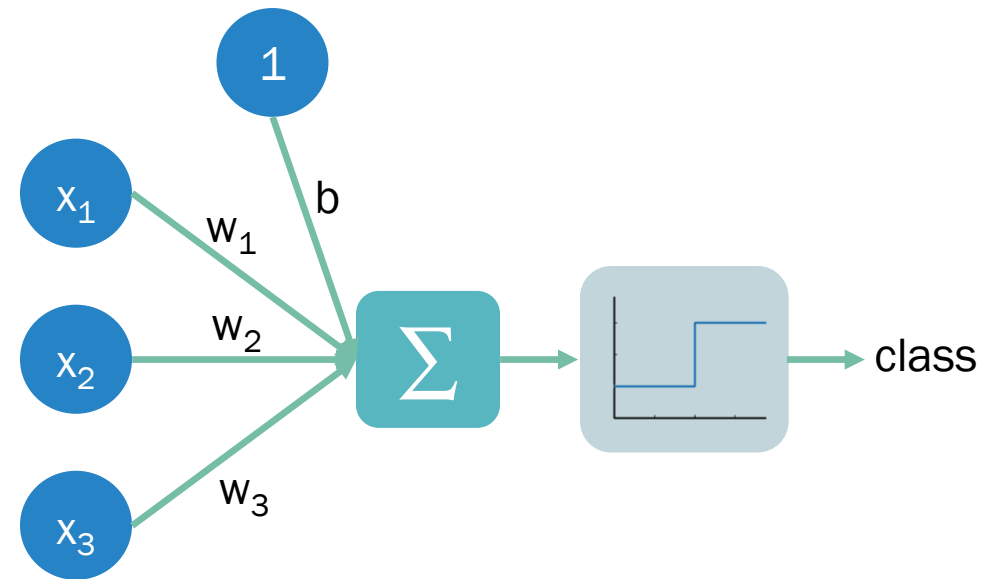
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- **Steps**



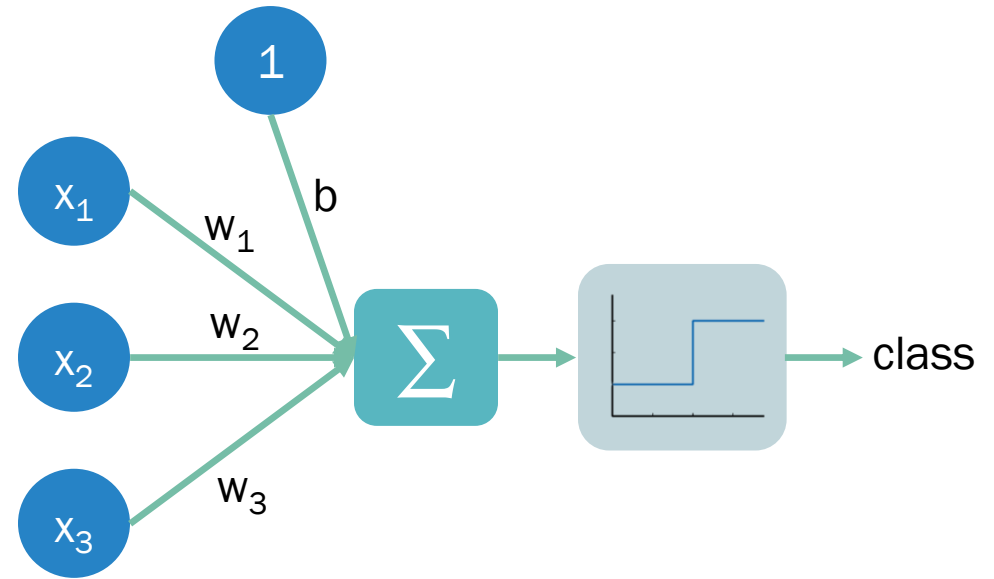
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 - Activation function
 - Weight update from errors (*training*)
- **Steps**
 1. Multiply inputs by the weights



Perceptron

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- **Components**
 - Input values
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 - Sum
 - Activation function
 - Weight update from errors (*training*)
- **Steps**
 1. Multiply inputs by the weights
 2. Add up the values



Perceptron

- **Linear binary classifier**

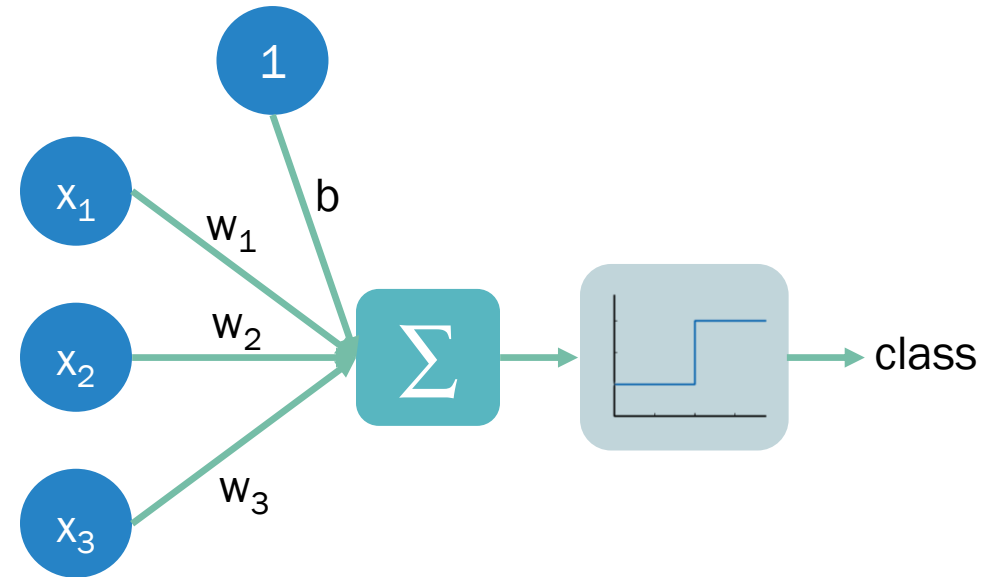
- Linearly separable data
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- **Components**

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- Weights and Biases
- Sum
- Activation function
- Weight update from errors (*training*)

- **Steps**

1. Multiply inputs by the weights
2. Add up the values
3. Apply the activation function



Perceptron

- **Linear binary classifier**

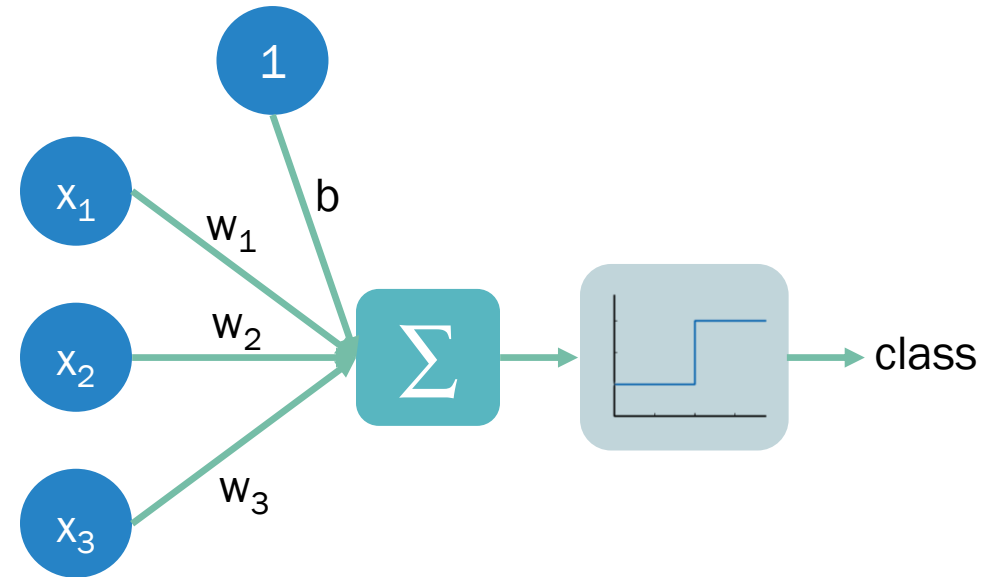
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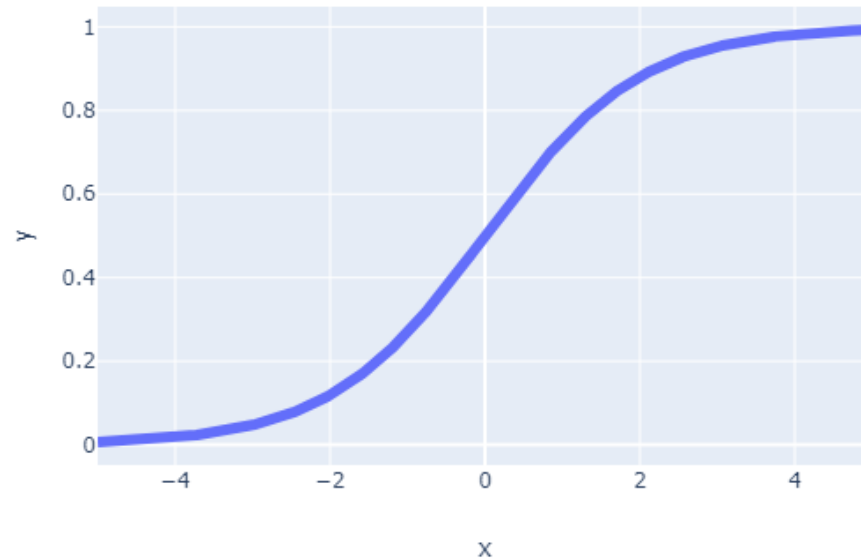
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2. Add up the values
3. Apply the activation function
4. Update the weights given error (*training*)



Step & Error functions

Step & Error functions

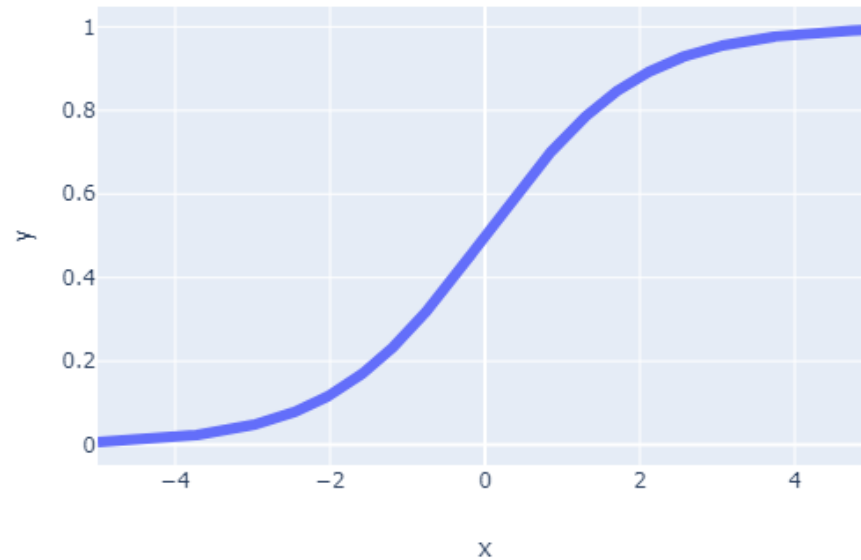
- Sigmoid function



Step & Error functions

- Sigmoid function

- $\frac{1}{1+e^{-x}}$
- Can be interpreted as probability



Step & Error functions

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- Cross-entropy



Step & Error functions

- Sigmoid function

- $\frac{1}{1+e^{-x}}$
- Can be interpreted as probability

- Cross-entropy

- $-\sum_i (t_i \ln(y_i) + (1 - t_i) \ln(1 - y_i))$
- Distance between two distributions



Step & Error functions

- Sigmoid function

- $\frac{1}{1+e^{-x}}$
- Can be interpreted as probability

- Cross-entropy

- $-\sum_i (t_i \ln(y_i) + (1 - t_i) \ln(1 - y_i))$
- Distance between two distributions
- Rooted on information theory
 - Huffman coding




The Internals

Is it all a black box?


"For every action there is an equal and opposite reaction "

Newton's 30rd Law of Motion


Setup




Single datum



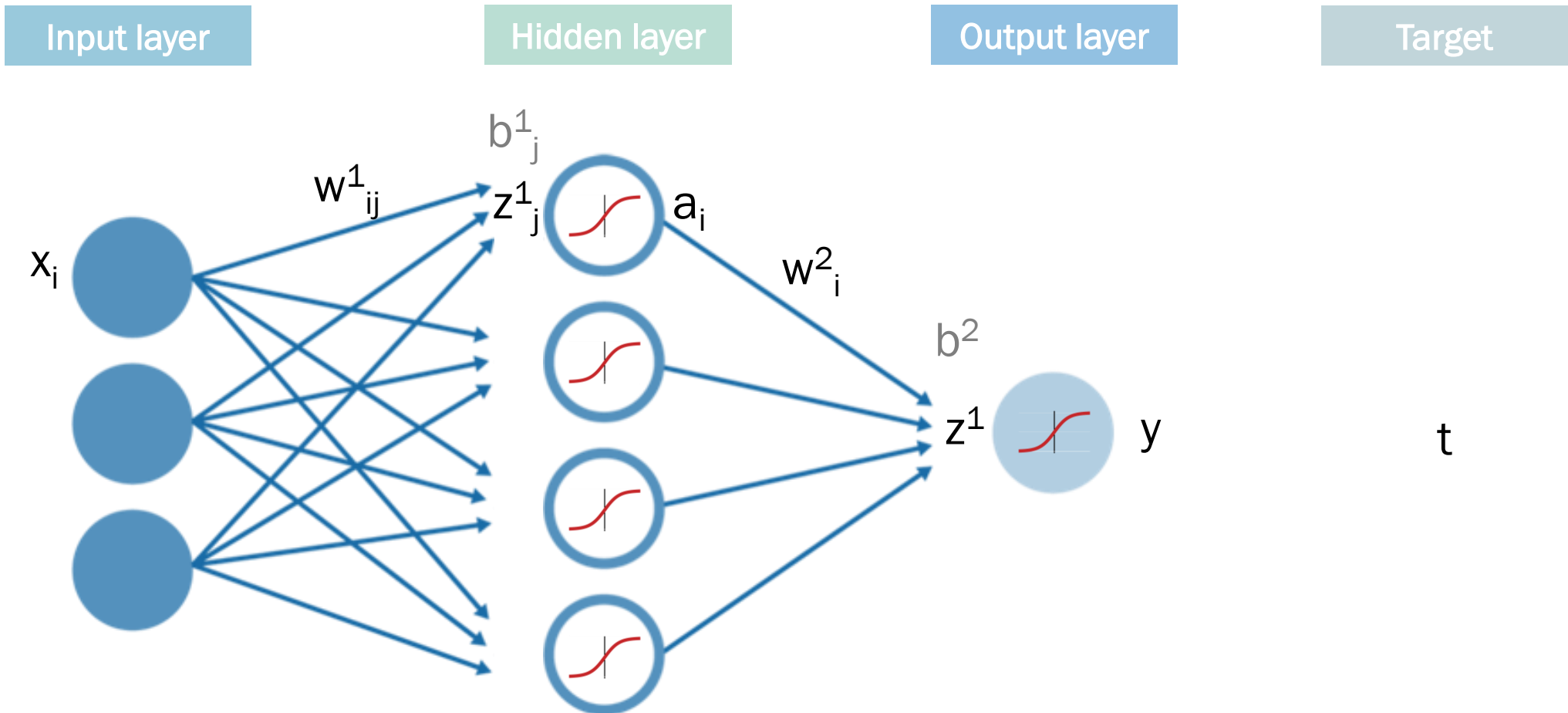
Binary classification
problem



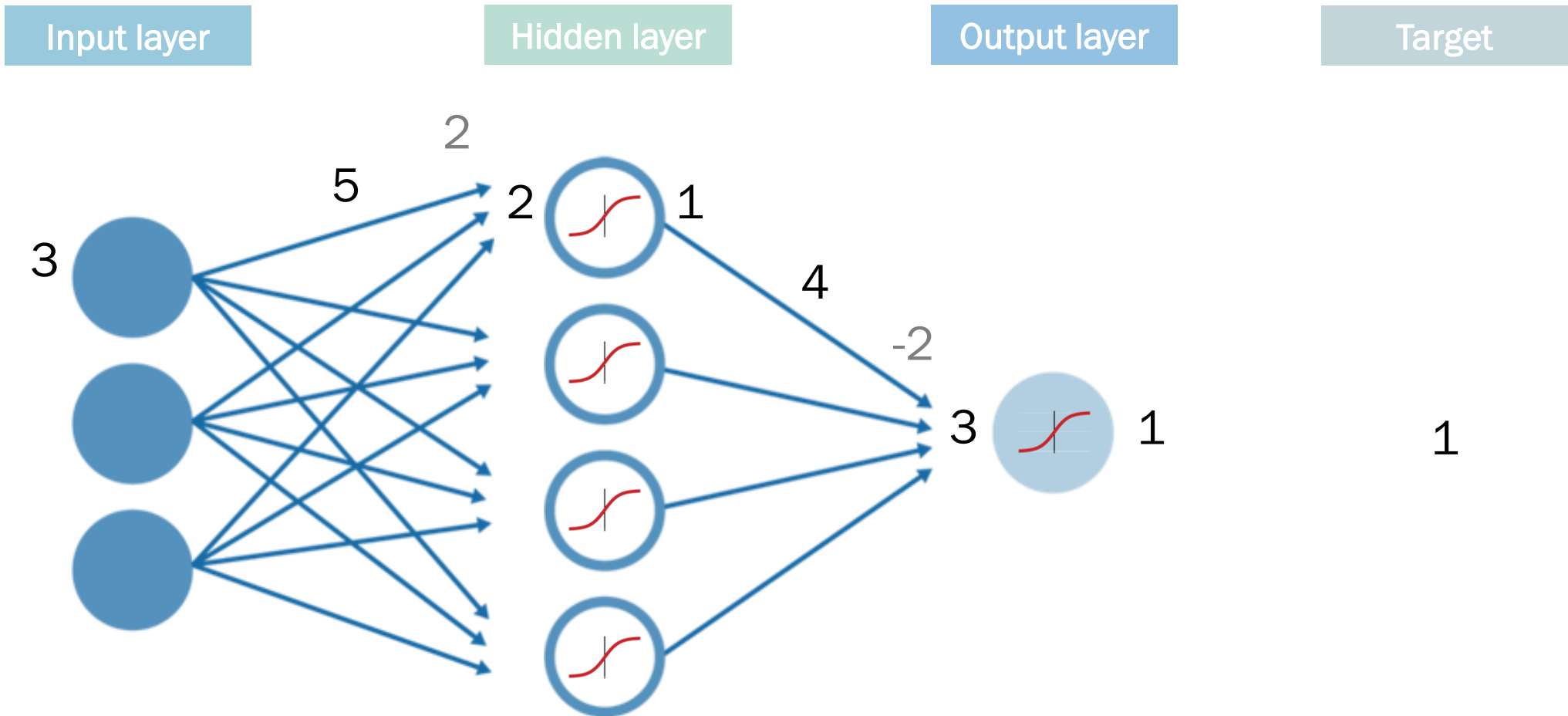
Objective:
 $\arg \min_{w,b} Error$



Anatomy of a neural network



Anatomy of a neural network



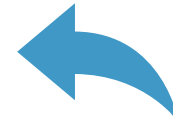
Derivation Steps



Forward
Propagation



Error
Computation



Back
Propagation



Parameters
update

Implementation

Does it even work?

"Machines take me by surprise with great frequency."

Alan Turing

Just a tiny bit more of fundamentals

- Dot product of two matrices

```
import numpy as np

a = np.random.normal(size=(100, 50))
b = np.random.normal(size=(50, 100))

# dot product of `a` and `b`?
```

Just a tiny bit more of fundamentals

- Dot product of two matrices
 - Iterating over the arrays
 - 247 ms

```
import numpy as np

a = np.random.normal(size=(100, 50))
b = np.random.normal(size=(50, 100))

# dot product of `a` and `b`

c_slow = np.zeros((100, 100))

for i in range(a.shape[0]):
    for j in range(b.shape[1]):
        acc = 0
        for k in range(a.shape[1]):
            acc += a[i, k] * b[k, j]
        c_slow[i, j] = acc
```

Just a tiny bit more of fundamentals



- Dot product of two matrices
 - **Iterating** over the arrays
 - 247 ms
 - Numpy's dot product
 - 110 μ s

```
import numpy as np

a = np.random.normal(size=(100, 50))
b = np.random.normal(size=(50, 100))

# dot product of `a` and `b`

c = a.dot(b)
```

Just a tiny bit more of fundamentals

- Dot product of two matrices
 - **Iterating** over the arrays
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- **Vectorization** – rewriting loops into efficient parallelizable operations

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 - “Closer-to-the-metal” computations

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- Dot product of two matrices
 - **Iterating** over the arrays
 - 247 ms
 - Numpy's dot product
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- **Vectorization** – rewriting loops into efficient parallelizable operations
 - “Closer-to-the-metal” computations
 - Prone to parallelization
 - Cleaner code

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<http://bit.ly/2GFMIJP>



Today I learned

What we did:

- Derived the math behind traditional neural networks for binary classification
- Implemented and evaluated them using Numpy

Potential paths of exploration:

- Regression
 - Mean squared error
- Multiclass
 - Softmax activation
 - Cross entropy
- Refactor the implementation
- ...

Bibliography

- [Deep Learning](#) by Goodfellow et al. for images and inspiration
- [Notes on Backpropagation](#)
- [Census income dataset](#) from [UCI Repository](#)
- [Visual Information Theory](#) by [Christopher Olah](#)
- [Neural Networks MOOC](#) by Geoffrey Hinton
- [What the Hell is a Perceptron](#) by [Sagar Sharma](#)

Acknowledgements

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Thank you

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 github.com/diogojapinto

 pt.linkedin.com/in/diogojapinto