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Introduction

1.1. OVERVIEW

Improvements in computational power are supporting the growth of new fields such as Machine learning, artificial intelligence and data science. The potential contained in these fields for increased productivity and efficiency is allowing technology to break into sectors that have been in the past very reticent to change and progress. This stage is commonly designated by the 4th Industrial Revolution.

A good example of the slow adoption of innovative technologies is the construction industry, a sector that contributes massively to several pollution indicators such as air quality, emission of climate change gasses and ozone depletion [2].

Over the last two decades, talks in the construction industry about new methods and solutions have been increasing, but when compared to other industries, actual implementation of these new methods has been slow. Currently, the technology is making its way into the design stage, with technologies such as Building Information Modelling (BIM) already widely used, mandatory in some projects, and with technologies such as Virtual and Augmented Reality and fields of Algorithmic and Computational design rapidly expanding in design practices.

Computational and Algorithmic design have the potential to become the most disruptive change in the design workflow. Currently, they work very well at the conceptual design phase and have reduced value later in the design process as they clash with the often overly conservative design codes that are written in a way that rewards the traditional solutions and leaves little chance for innovative approaches to a design problem.

1.2. OBJECTIVES

This dissertation assesses the feasibility of implementing these new emerging fields past the concept design phase into the final project. The structures optimized in this dissertation are high voltage electricity pylons. This choice was made as the design process is simple enough to be developed in the time frame of the present work, when compared to other options (buildings, high rise towers, bridges, etc). Although simple in the design phase, the current design codes for such structures are quite strict when it comes to geometry. This provides the main challenge of this thesis, which is to develop an algorithm known to produce organic shapes and make it work according to current design codes.

If this integration proves possible, the result will be a software tool, with potential commercial implementation, that outputs an optimized structure, reducing material usage and design time. The engineer's function will be reduced to the initial input of information, supervise the algorithm and later

design and detailing of connections in the structure. Overall, the engineer will be freed to do more creative work.

If the integration is unsuccessful, the present work will at least provide insights about this often-conflicting relationship between current design codes and future technology, useful in the inevitable future research conducted in this field.

1.3. ELECTRICITY PYLONS

To transmit electricity over large distances, several solutions are used, from the electricity pylons to underground cables in locations where the visual disruption of tower structures is unacceptable or the risk of power outages in wind/snow storms justifies the extra costs of this solution.

The first electricity pylons were erected in the early 1920s, initially made of wood. They have rapidly evolved to the traditional steel design we see today. Since that material change, the fundamental design principles of such structures remained largely unchanged.

The lattice solution is the most commonly used. There are several reasons for the adoption of this solution. Lattices can be applied to very small or very large towers and are often the cheapest solution when other constraints such as visual impact are not present. They can vary in shape to withstand different load conditions (Figure 1.1).



Fig. 1.1 – Power lines in Iceland designed to withstand snow

They are usually designed to make use of economies of scale. For that reason, a pylon is designed to withstand a wide range of loads present in the initial project of a new power line. This ensures that the same pylon can be used several times along the power line, reducing material waste and design time. As pylons are replicated several times, and have a relatively small size, they are one of the few structures in this field that can be tested before deployment to validate and improve the design. Such tests are conducted in bespoke test benches (Figure 1.2).



Fig. 1.2 – Test bench – India [3]

There are also other tower solutions to transmit electricity such as very high strength steel poles[3] with circular hollow sections. They have a reduced visual impact, are assembled faster and the base occupies less space. However, they are more expensive to build and maintain and are prone to dynamic effects due to wind loads.

1.4. OPTIMIZATION ALGORITHMS

An optimization problem mainly consists of maximizing or minimizing an objective function by changing different input parameters. The simplest optimisation cases can be solved with simple iterative process. Problems with few input variables can also be solved using brute force methods to find the optimum.

For more complex problems, where there are too many variables, the above methods are not effective. For these cases, search algorithms are used, they can be exact (return the global optimum) or approximate algorithms.

Metaheuristic algorithms are a form of approximate search, they return the best solution possible within the time and computational power constraints of the system. The solution may or may not be the global optimum of the search space. A particularly active field within the metaheuristic algorithms are nature inspired optimization algorithms, for example: genetic algorithms, particle swarm optimisation and simulated annealing.

In this thesis, where the use of optimisation algorithms is developed to the point where they can become useful past the concept design phase, a genetic algorithm were used. The genetic algorithm optimization process is one of the most common implementations of optimisation in the concept design phase and for that reason it was the obvious choice for the present work.

1.5. STRUCTURE

This dissertation is divided in 5 chapters. After this initial introduction, Chapter 2 details the design requirements prescribed in the European standards, namely EN 50341-1, EN 1993-1-1 and EN 1993-3-1, that the lattice towers need to meet. The details of design assumptions that needed to be made to make possible the development of a program with a high degree of automation are also discussed.

Chapter 3 starts by giving an overview of what a genetic algorithm is and proceeds to explain the key components present in these types of optimisation algorithms.

Chapter 4 presents the various components of the application developed. Every component is described in detail along with the presentation of some excerpts of code.

In Chapter 5 the results of a case study are presented and analysed.