

I am a Physicist specialized on all things scientific computing, with industry experience in data processing and machine learning. My main research interest is “human learning”: How can we build machines that teach us something about our physical world?

## Relevant Work Experience

Sep 2017 –  
Dec 2018

### Software development specialist @ DHI GRAS

At DHI GRAS, I built robust data pipelines, powerful statistical tools, and optimized remote sensing workflows.

## Relevant Software Projects

### Veros — A high-performance ocean model in pure Python

I am the main developer and maintainer of Veros, a full-fledged primitive equation ocean model capable of accurate, realistic simulations of the global ocean. It leverages the JAX library for state-of-the-art performance on CPU and GPU clusters. [See on GitHub](#)

### Terracotta — A light-weight geospatial raster tile server

Terracotta is a cloud-ready raster tile server, leveraging the cloud-optimized GeoTiff format and a modern geospatial Python stack. [See on GitHub](#)

## Programming Skills

### ML frameworks

I am familiar with modern machine learning workflows and have good knowledge of scikit-learn, Tensorflow / Keras, PyMC, and JAX.

### Python

I have both deep and broad experience within the Python ecosystem, especially concerning (but not limited to) **data analysis, machine learning, visualization, and scientific computing**. I love working with the modern scientific Python stack and am well-versed with NumPy, SciPy, matplotlib, xarray, JAX, Numba, and Pandas.

### Tools

Experience with tools handling version control (git), documentation (Sphinx, Doxygen), build systems (CMake), deployment (Docker), testing (pytest), GUI (Qt), continuous integration (Travis CI / Github Actions), and typesetting (L<sup>A</sup>T<sub>E</sub>X).

I am comfortable working in all major operating systems, and am familiar with basic server administration tasks, including cloud providers like AWS and GCP.

## Education

- » PhD in Physical Oceanography @ University of Copenhagen — In my project, I use statistics / machine learning on large amounts of real-world data to quantify how and under which conditions extreme ocean waves (rogue waves) are generated.
- » BSc and MSc in Physics @ Heidelberg University — GPA of 1.3 and 1.2, respectively (“very good”). Exchange year at KTH Stockholm in 2014. Specialization in computational physics.

## Other Skills & Interests

- » Strong mathematical and analytical skills, and an affection for data.
- » Good theoretical foundation of applied mathematics and scientific computing (including ODE / PDE solvers, numerical optimization, signal processing, and automatic differentiation).
- » A knack for probabilistic reasoning and Bayesian data analysis: I like to make my assumptions and uncertainties explicit.
- » I am passionate about open-source software development, and have contributed code to several big projects on GitHub.
- » A special interest in **effective communication** through writing, oral presentations, and data visualization. I take the quality of my publications seriously, and love to present my work.
- » **Languages:** German (native), English (fully proficient), Swedish (proficient), Danish (elementary)