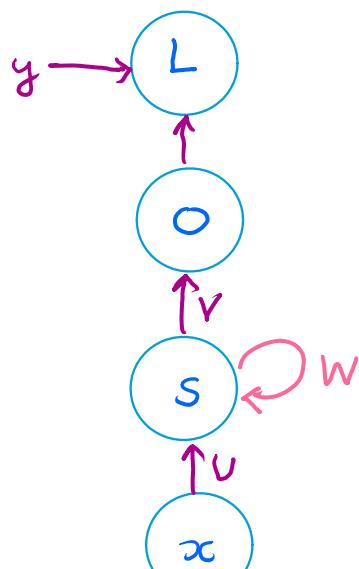
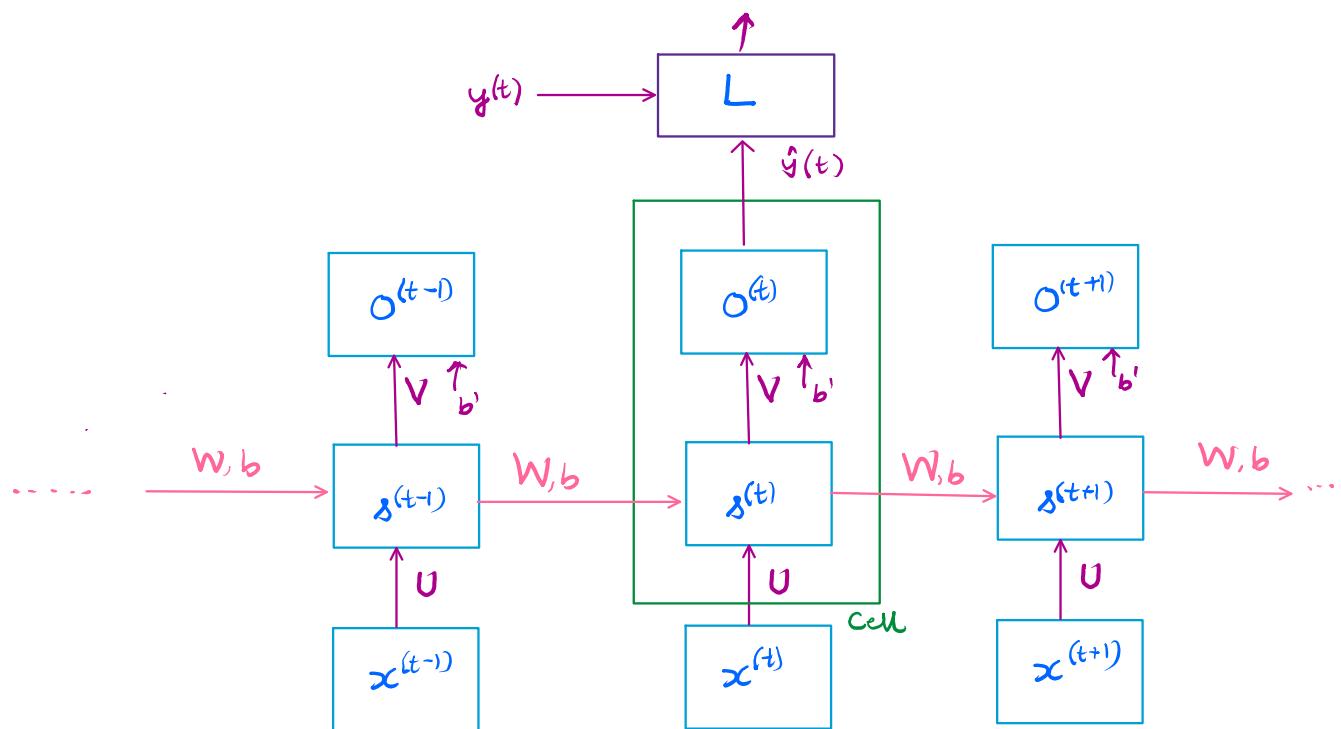


In feed forward Neural Networks (FFNN), the size of data set is fixed. So, when data is sequential, (for eg: a sentence) we need to use more parameters, and there is a high chance of overfitting (due to huge redundancy). In such data, the ordering matters, and the length (size of data size) will be variable.

- Examples
- i) autocomplete feature while typing
 - ii) Grammatical error correction
 - iii) Virtual assistance
 - iv) Language translation.

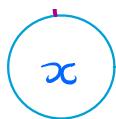
We use Recurrent Neural Network (RNN) as a way to get around this with, by changing the architecture.



$$s^{(t)} = g(Ws^{(t-1)} + Us^{(t)} + b) \quad g = \sigma, \tanh, \text{ReLU}$$

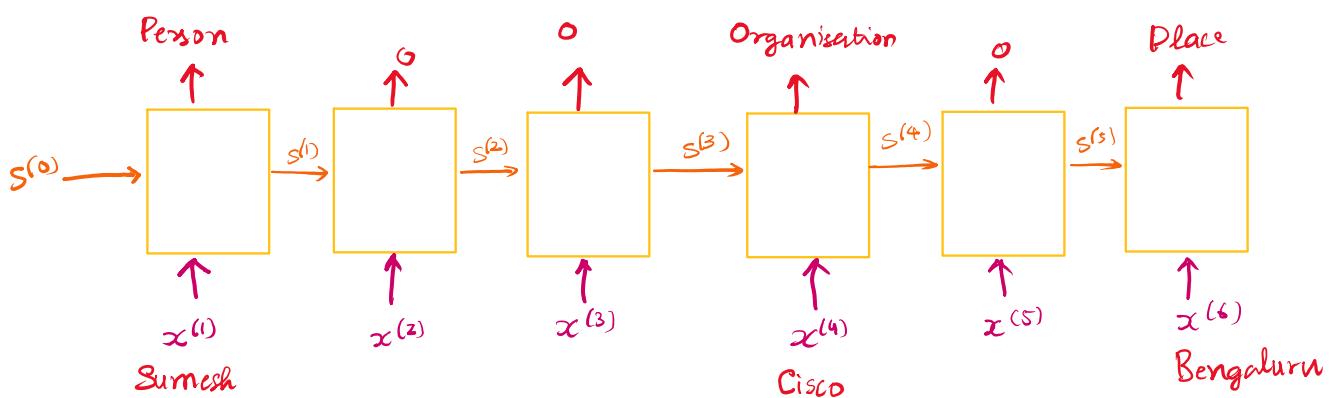
$$o^{(t)} = Vs^{(t)} + b'$$

$$\hat{y}^{(t)} = \text{softmax}(o^{(t)})$$

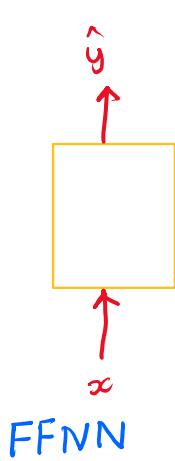


Exemple (Named Entity Recognition) :

We need to identify the "type" of each word.

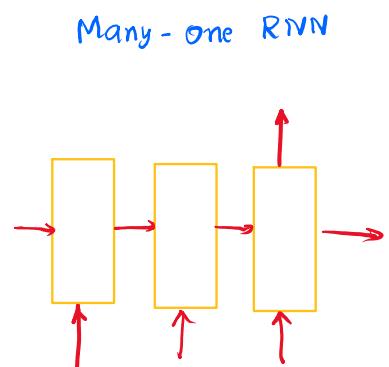


Possible Structures of RNN



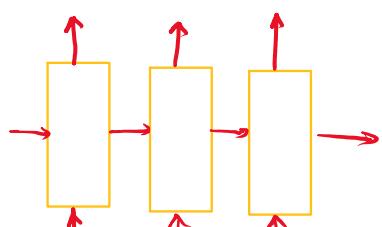
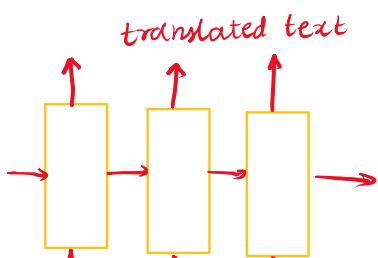
One - many RNN

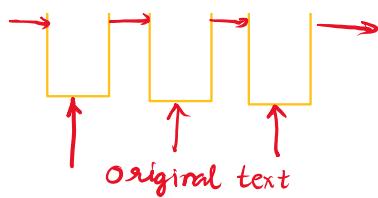
Eg: Image captions



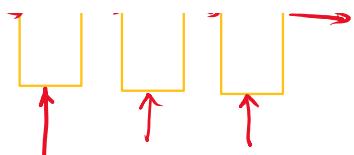
Eg: Rating

Many - Many RNN





Staggered: $\text{len}(x) \neq \text{len}(y)$
Eg: translation



Synchronized
Eg: Named Entity Recognition

Coming back to our example:

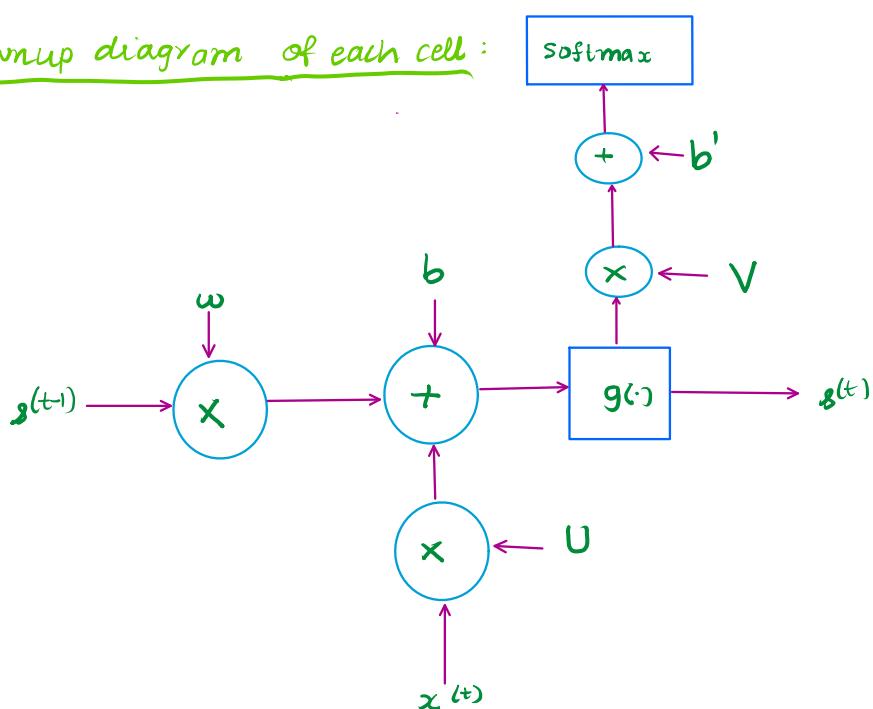
"Sumesh worked at Cisco in Bengaluru"
Person organisation Place

We have a vocabulary, V . The input is given as a vector with length $|V|$, using 1-hot representation
See eg of x_1 shown. Similarly, x_2, \dots, x_6 are also obtained as vectors in one hot representation

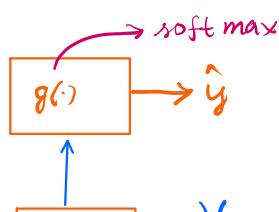
a	0
apple	0
Sumesh	1
zebra	0
	$ V \times 1$

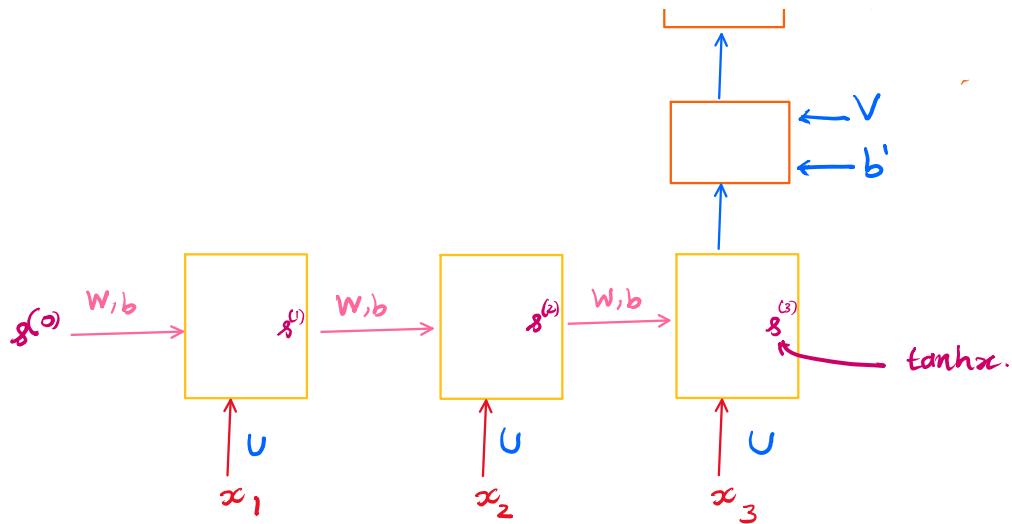
Eg: x_1

Blownup diagram of each cell:



Training RNN's





$$\text{Loss}(y, \hat{y}) = - \sum_k y_k \log \hat{y}_k = L$$

Categorical loss entropy fn

$$= - \sum_{k=1}^K I\{y=k\} \log (\hat{y}_k)$$

$$\frac{\exp\{w^\top \dots\}}{\sum \exp\{\dots\}}$$

We adopt Backpropagation through time BPTT to train RNN.

(a) Forward Pass: Compute $s^{(0)}, s^{(1)}, \dots$, and \hat{y} .

$$\text{Here, } s^{(t)} = \tanh(Ws^{(t-1)} + Ux^{(t)} + b)$$

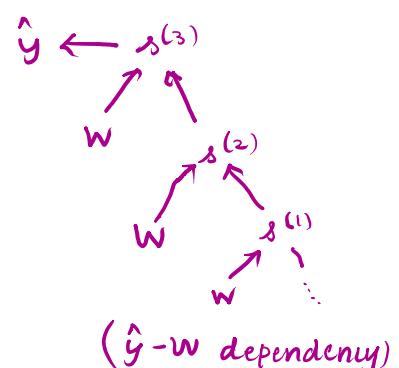
$$\hat{y} = \text{softmax}(Vs^{(t)} + b')$$

(b) Backward Pass: We need to compute $\frac{\partial L}{\partial w}, \frac{\partial L}{\partial b}, \frac{\partial L}{\partial u}, \frac{\partial L}{\partial v}, \frac{\partial L}{\partial b'}$.

- Observe $\frac{\partial L}{\partial v} = \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial v}$ $\frac{\partial L}{\partial \hat{y}} = \frac{\partial L}{\partial \hat{y}} (-\sum y_k \log \hat{y}_k)$ $\frac{\partial \hat{y}}{\partial v}$ can be easily calculated

- Similarly we can calculate $\frac{\partial L}{\partial b'}$

$$\begin{aligned} \frac{\partial L}{\partial w} &= \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial w} \\ &= \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial s^{(3)}} \cdot \frac{\partial s^{(3)}}{\partial w} + \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial s^{(3)}} \cdot \frac{\partial s^{(3)}}{\partial s^{(2)}} \cdot \frac{\partial s^{(2)}}{\partial w} \\ &\quad + \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial s^{(3)}} \cdot \frac{\partial s^{(3)}}{\partial s^{(2)}} \cdot \frac{\partial s^{(2)}}{\partial s^{(1)}} \cdot \frac{\partial s^{(1)}}{\partial w} \\ &= \sum_i \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial s^{(3)}} \cdot \frac{\partial s^{(3)}}{\partial s^{(i)}} \end{aligned}$$



$$= \sum_{i=1}^T \frac{\partial L}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial s^{(i)}} \frac{\partial s^{(i)}}{\partial w}$$

- $\frac{\partial L}{\partial w}$ can also be calculated in a similar way as the dependencies of \hat{y} and w is very similar to W .

Disadvantages:

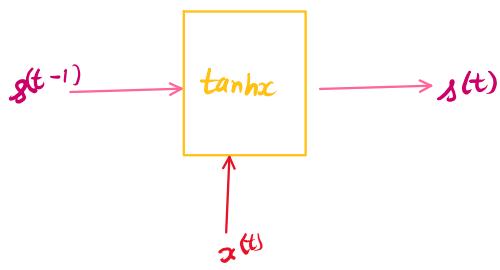
* (Vanishing Gradient Problem): In traditional RNN, the grammar checker won't be able to detect an error as below: (because gradient vanishes for long inputs)

Isha went for a vacation He was overjoyed
~~~~~long text~~~~~

To mitigate this, a modification to the cell structure is done.

### Cell after modification:

#### Cell before modification



#### memory cell state

