Release Notes - September - 2 2016

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Feature

Logging

EventJournal bundle has been deprecated in favour of a new Log bundle. We have PSR-3 compatible logger now which can be customized to any needs. You can use the logger everywhere in the system.

The Log bundle has a default configuration according to which, it will log everything into a file, up from a specified log level (both defined in the project config). The following configurations can be modified by you in the project config.

The log code is implemented in a way that it's very easy to enable/disable specific logging.

To disable EventJournal you need to remove all existing EventJournal configurations and add `$config[EventJournalConstants::DISABLE_EVENT_JOURNAL] = true;` in your config.

If you make a decision to keep using the EventJournal bundle, the Log update supports it. However, please keep in mind that EventJournal bundle will not be supported from our side further on.

Affected Bundles

Major	Minor	Patch
- ErrorHandler 1.0.0	- Application 2.6.0 - Console 2.1.0 - Library 2.4.0 - Log 2.1.0 - Propel 2.3.0 - Session 2.2.0 - ZedRequest 2.3.0	- Discount 3.1.3 - Kernel 2.5.1

Documentation

You can find the updated documentation of the Log bundle here.

Migration Guides

If you would like to upgrade to use the Log bundle, please follow the steps described below:

- Make sure that every minor and patch is applied before applying any major.

```
composer update "spryker/*"
```

- Once that is done its dependencies can be upgraded.

```
composer require spryker/error-handler:"^1.0.0"
```

Constants for Propel

To improve the code quality, we are moving constants to the relevant bundles. Specifically the constants for Propel bundle have been moved to the corresponding bundle. Those have been deprecated in Application bundle. We advise to update to the new ones in your configs to avoid any future inconvenience.

Affected Bundles

Major	Minor	Patch
n/a	n/a	- [Application 2.6.1](#) - [Collector 3.1.2](#) - [Gui 2.1.11](#) - [Propel 2.3.1](#)

Manual Triggers for OMS OnEnter Events

So far `Process::getManualEvents()` only contained the actual manual events. They did not include the `onEnter=true` ones. This was potentially leading to problems, for cases when `onEnter=true` events were not moved forward due to errors or exceptions. In this case it was not possible to trigger an event in Zed UI, and there was a need to manually reset the state directly in the database. With this fix all on enter events now also get a action button. This way if something goes wrong they can be manually re-triggered.

Affected Bundles

Major	Minor	Patch
n/a	n/a	- [Oms 3.0.9](#) - [StateMachine 1.0.5](#)

Previously we have introduced a state machine persistence improvement. On CommandByItem command, when moving multiple items, if one item was failing all items were being reset. With the last release a regression was introduced. Only the last subgroup was triggering the following events. All processed items will now get merged back together and combined run into the following event trigger.

Affected Bundles

Major	Minor	Patch
n/a	n/a	- Oms 3.0.8