

# ΥΣ13 - Computer Security

## Hashing

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Κώστας Χατζηκοκολάκης

- **Goal**

- Represent large/sensitive message by a smaller one
- Numerous applications

# Context

- **Goal**

- Represent large/sensitive message by a smaller one
- Numerous applications

- **Solution** : hash function

- $h(x) : \{0, 1\}^* \rightarrow \{0, 1\}^n$
- $h(x)$  is the **hash/digest** of  $x$

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- **No collisions**

- Do  $x \neq x'$  exist such that  $h(x) = h(x')$ ? **YES**
- But they should be **hard to find**!

# Collision-resistance

## Birthday paradox

- How many people do we need so that any 2 have the same birthday with pb 50%?

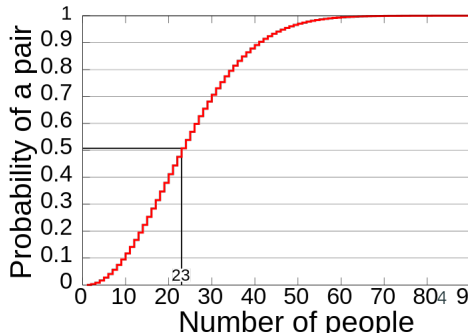
# Collision-resistance

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- Just 23!**

- $$pb = 1 - \frac{364}{365} \cdot \frac{363}{365} \cdot \dots \cdot \frac{365-22}{365} \approx 0.507$$





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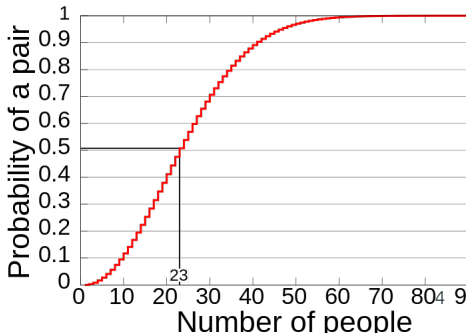
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- Approximation

- $e^{-x} \approx 1 - x \ (x \approx 0)$

- $pb \approx 1 - e^{-\frac{23^2}{2 \cdot 365}}$



## Birthday paradox

- Για  $T$  αντικείμενα και  $m$  ανθρώπους
  - $pb \approx 1 - e^{-m^2/2T}$
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  - 40M (milliseconds to generate!)

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- Which **properties of  $h$**  does this rely on?
  - One-wayness: should not learn the password
  - Collision-resistance: should not login with different password

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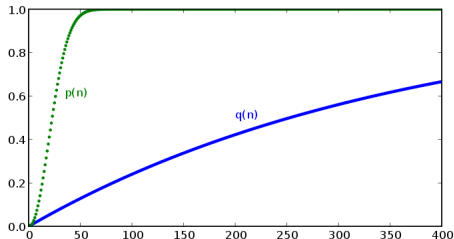
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- Assume 365 outputs. **How many  $x'$ s** to generate for 50% success pb?
- **253!** huh? but we said 23...
- Different problem: pb that someone has the **same birthday as you!**
- $pb = 1 - \frac{364^n}{365}$   
(only 6% for  $n = 23$ )



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  - One-wayness can be useful if we want to reveal  $x$  in the future!

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- Assume 365 outputs. **How many  $x, x'$ s** to generate for 50% success pb?
  - 23, **but...**
  - useless if  $x, x'$  are both honest/fraudulent.
  - So we need double the attempts (but still a big problem)



# Ideal hash function

- **Random Oracle**

- Given  $x \in \{0, 1\}^*$ , generate  
random  $h(x) \in \{0, 1\}^n$
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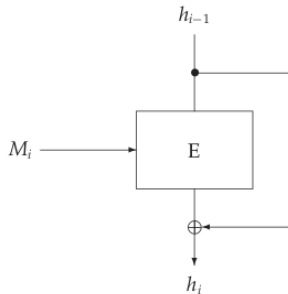
- Is this collision-resistant?

- As much as the birthday paradox allows!



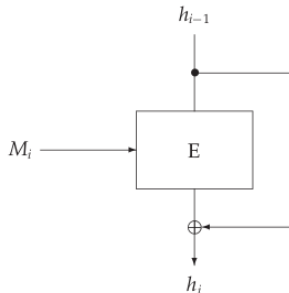
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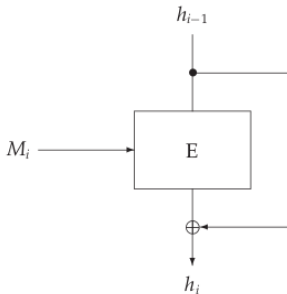
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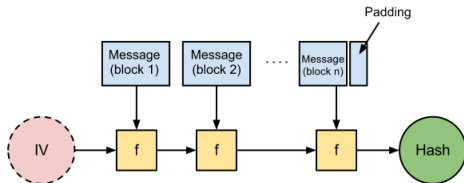
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  - XOR with the output of the previous round
- Needs at least **128 bits block size**!
  - How many messages for 0.0001% collision? Do the math...
  - Used in practice with AES





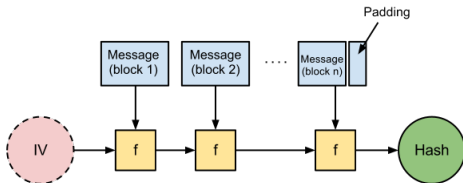
# Merkle-Damgård

- Compression function  $f: \{0, 1\}^n \times \{0, 1\}^b \rightarrow \{0, 1\}^n$
- If  $f$  is collision-resistant, so is  $h$
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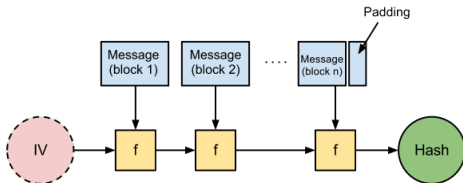
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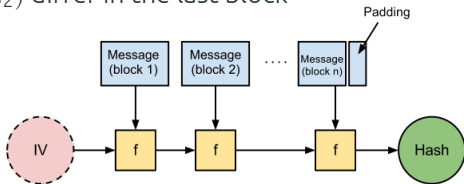
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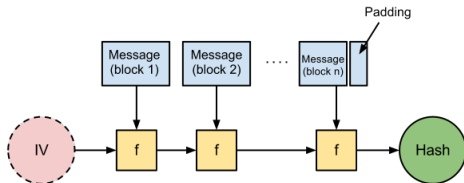
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- Safe conditions
  - $|m_1| = |m_2| : |\text{Pad}(m_1)| = |\text{Pad}(m_2)|$
  - $|m_1| \neq |m_2| : \text{Pad}(m_1), \text{Pad}(m_2)$  differ in the last block
- Common:
  - `HashInput t1000000 <size>`



# Merkle-Damgård

## Length extension

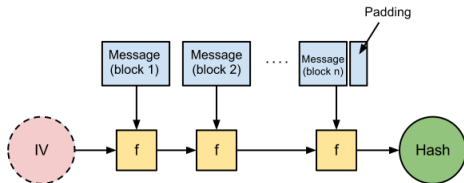
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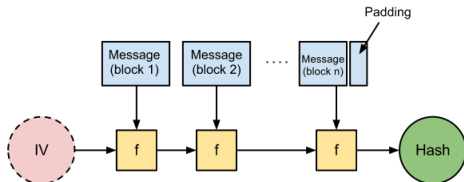
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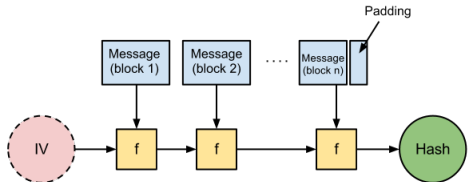
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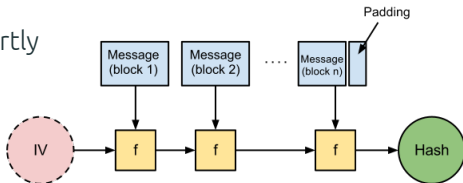




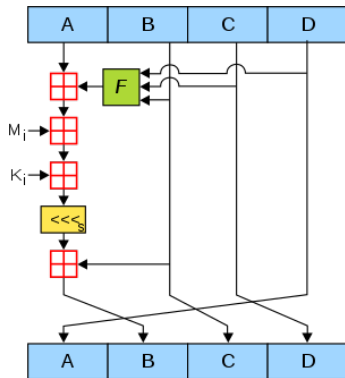
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  - Maybe...we'll come back shortly

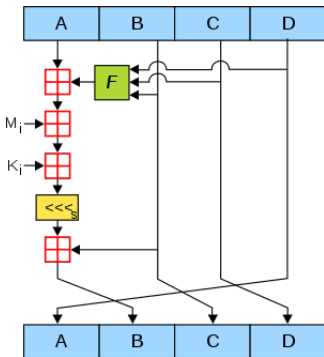


- 128 bits output
- 512 bit blocks (with padding)
- Merkle-Damgård design
- Compression function:
  - 4 rounds of 16 operations
  - 4 simple non-linear functions  $F$



## Attacks

- 1996: collisions in the compression function
- 2004: collision attacks
- 2008: fraudulent certificate
- Common suffix can be added
  - $h(m_1) = h(m_2) \Rightarrow h(m_1 \| m) = h(m_2 \| m)$
  - Similar to length extension
- Preimage attack **still hard**



# SHA family

## SHA-0

- NIST, 1993
- 160 bits
- Merkle-Damgård design
- **Attacks**
  - 1998: theoretical collision in  $2^{61}$  steps
  - 2004: real collision ( $2^{51}$  steps)
  - 2008: collision in  $2^{31}$  steps (1 hour on average PC)

# SHA family

## SHA-1

- SHA-0 + a bitwise rotation in the compression function
  - 160 bits, Merkle-Damgård design
- **Attacks**
  - 2005: theoretical collision in  $2^{69}$  steps
  - 2017: real collision
    - <http://shattered.io/>
    - Still expensive:  $2^{63}$  steps (6500 CPU + 100 GPU years)
  - Many applications affected (git, svn, ...)
    - but no reason to panic

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- SHA-3
  - 2012
  - 224/256/384/512 bits
  - The first one **not** using the Merkle-Damgård design
  - Protection against **length extension**

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## MAC

- Keyed function
  - $\text{MAC}_k : \{0, 1\}^* \rightarrow \{0, 1\}^n$
- Unforgeable
  - cannot produce  $\text{MAC}_k(m)$  without  $k$
  - even if  $(m_1, \text{MAC}_k(m_1)), \dots, (m_k, \text{MAC}_k(m_k))$  are known!
- Alice and Bob need a shared key  $k$



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  - url: `bank.com/transfer?from=Alice`, digest:  $h(k\|\text{url})$

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  - Better, but collisions are easily exploitable

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- $\text{HMAC}_k(m) = h(k\|m)$  ?
  - Length extension attack!
  - url: `bank.com/transfer?from=Alice`, digest:  $h(k\|\text{url})$
- $\text{HMAC}_k(m) = h(m\|k)$  ?
  - Better, but collisions are easily exploitable
- $\text{HMAC}_k(m) = h(m\|k\|m)$  ?
  - Better, with some vulnerabilities

# Protecting integrity

## HMAC

- construct  $\text{MAC}_k$  from a hash  $h$       **how?**
- $\text{HMAC}_k(m) = h(k\|m)$  ?
  - Length extension attack!
  - url: `bank.com/transfer?from=Alice`, digest:  $h(k\|\text{url})$
- $\text{HMAC}_k(m) = h(m\|k)$  ?
  - Better, but collisions are easily exploitable
- $\text{HMAC}_k(m) = h(m\|k\|m)$  ?
  - Better, with some vulnerabilities
- $\text{HMAC}_k(m) = h(m\|h(k\|m))$ 
  - standard approach

# References

- Mironov, [Hash functions: Theory attacks and applications](#).
- Ross Anderson, Security Engineering, Sections 5.3.1, 5.6