

$$\hat{z} = \sum_{j=1}^N \rho_j \Delta \rho_j ;$$

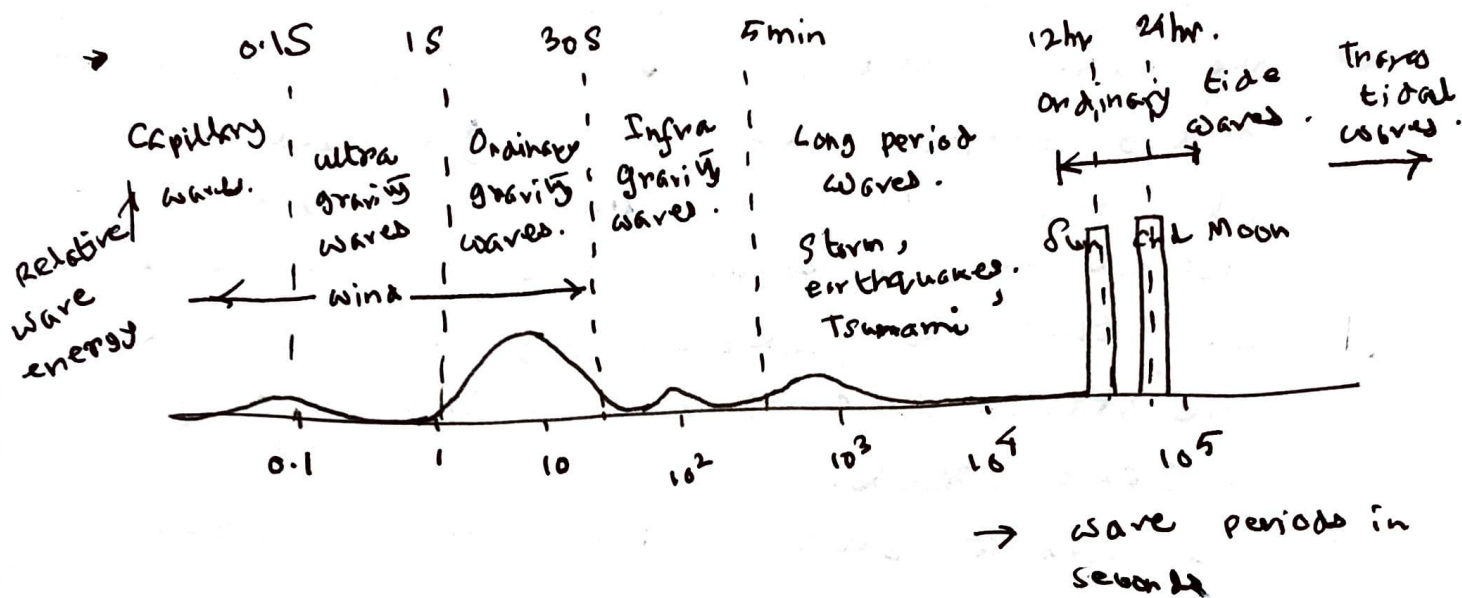
2

$$L' = S V_{\infty} \hat{z} .$$

→ clearly the solution of  $\rho_j$  will depend on the angle of attack. Thus, using vortex-panel method we can show that the lift per unit span is a function of angle of ~~attack~~ attack.

## Introduction to 2D water waves

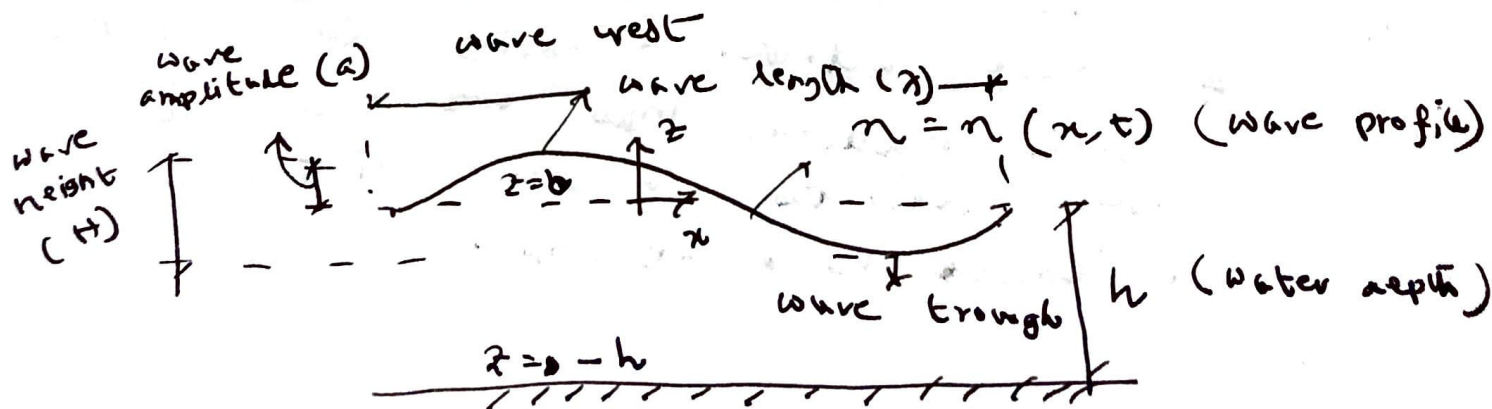
2.2



- Here we mostly deal with ordinary gravity waves. These type of waves are generated due to wind and propagated under the action of gravity.

- Wave period ( $T$ ) is a key parameter to specify a wave.

- How do we define a regular (2D) wave?



$$\eta = \eta(x, t) = a \cos(kx - \omega t) = \frac{H}{2} \cos(kx - \omega t)$$

where,  $k$  is wave number,  $= \frac{2\pi}{\lambda}$ , and

$\omega$  is wave frequency  $= \frac{2\pi}{T}$ ,  $T$  is wave period.

- describes the wave profile ~~over~~ varies both over space and time. This does not necessarily <sup>directly</sup> appear in the fluid body beneath the wave profile. A wave profile moving with a speed does not mean that the fluid body also is moving with the same speed in the same direction. The interplay between the wave profile and the underlying flow kinematics is studied in some detail in ~~waves~~ water wave mechanics.

• And this is fundamentally different from a free stream like river is moving with a constant speed.

- we need to study water waves because:

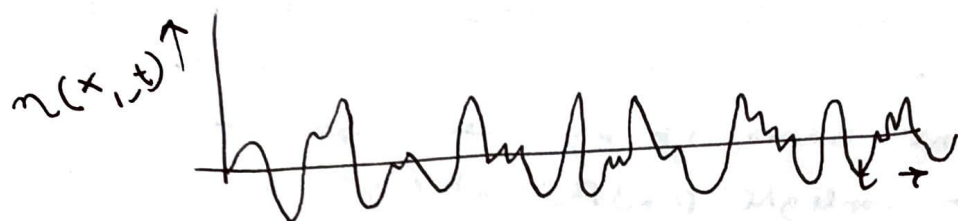
(i) movement of sand depends on properties of water waves in a coast.

(ii) An offshore platform with a driving depth nearly about 300 m, is very expensive ~~and~~, it must withstand large wave induced forces during a storm ~~and~~ surge.

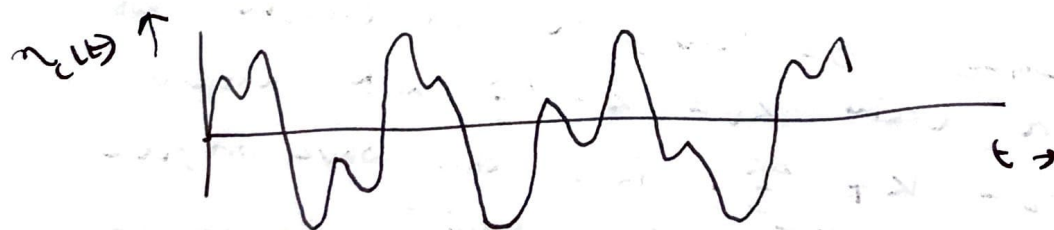
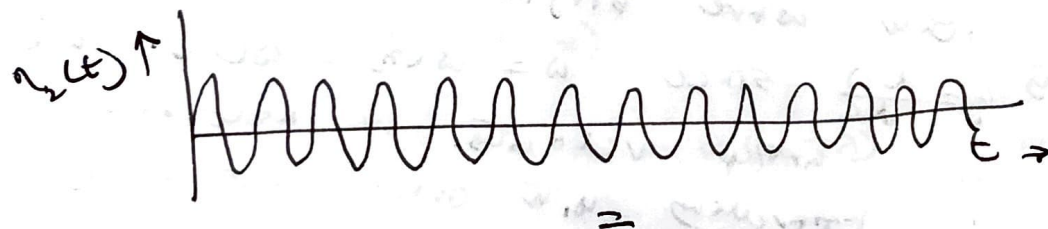
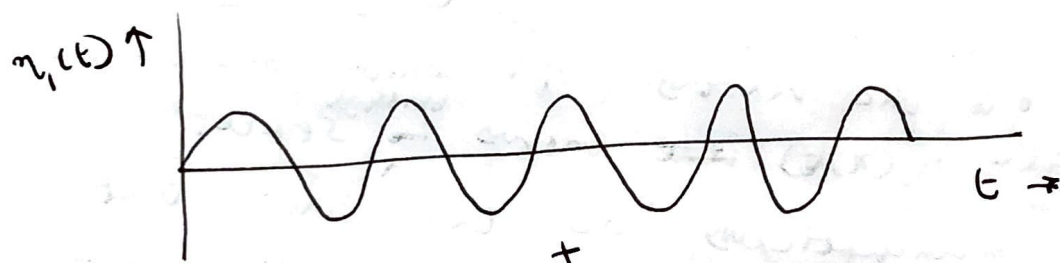
(iii) On sea, all ships are subjected to wave attack. A moving ship generates a wave pattern. Thus ~~the~~ the water wave contributes to the resistance experienced by the ship.



- If we measure the wave at a certain time history at a fixed station we may see that the response is not regular as we use to refine new parameters like wave frequency, period or crest length.



- Still, we study regular waves because a ~~non~~ irregular wave time history that we see above can be obtained by suitable combination of <sup>a number</sup> monochromatic (defined by a single amplitude and a single frequency) waves. This follows from the principle of superposition.



→ What is wave dispersion?

$$\lambda = \lambda(\omega) \leftrightarrow \omega = \omega(\lambda)$$

thus waves of different length travels with different velocities. This caused a wave of one length to ~~be~~ disintegrate from another wave of ~~another~~ some other length. Similar property is also observed with light waves if we ~~recall~~ recall what happens when a sunlight passed through a prism.

→ One of the key outcome of dispersion in water waves is that ~~for~~ there may be two different velocities for a wave. One is the group velocity and another is phase velocity. Suppose, we have a wave of the form

$$\eta(x,t) = a \cos(kx - \omega t) \quad \text{--- (1)}$$

its phase velocity is defined as  $C = \frac{\omega}{k}$ . This is the velocity with which the wave profile  $\eta(x,t)$  ~~with~~ moves <sup>through</sup> in space.

However, mathematically we can show that there is another wave profile travelling with velocity  $g = \frac{d\omega}{dk}$  since  $\omega = \omega(\lambda) \equiv \omega(k)$ .  $g$  is known as group velocity. We now see this profile travelling with group velocity  $g$  physically. We need to imagine it.

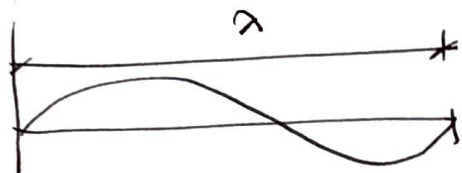
→ So since  $\omega = \omega(k)$ , we can imagine two wave trains  $k_1 = k - \frac{\Delta k}{2}$  and another  $k_2 = k + \frac{\Delta k}{2}$ . Then the wave profile travelling with group velocity can be shown as  $\eta_g = \eta_1 + \eta_2$ , where,



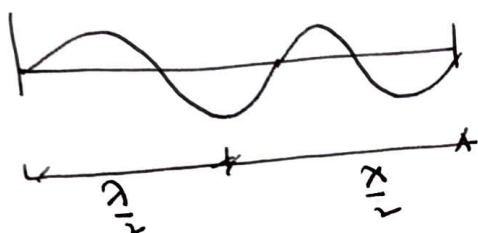
$$u_1 = a \cos(k_1 x - \omega_1 t); \text{ and } u_2 = a \cos(k_2 x - \omega_2 t).$$

$u_3$  conforms to a modulated wave profile travelling with speed of same as group velocity.

[ wave number:



$$k = \frac{2\pi}{\lambda}.$$



$$k = \frac{2\pi}{(\frac{\lambda}{2})} = \frac{2\pi}{\lambda} \cdot 2$$

• wave number means the number of wave length  $\lambda$  we need to fit into the interval  $2\pi$ .  
If wave number is small, or  $\lambda$  means wave length is large, meaning we can fit the wave form in a few numbers into the interval  $2\pi$ .  
Due to this, we see that,  ~~$\cos(kx) = \cos(2\pi x/\lambda)$~~

$$= \cos(k(x + \lambda) - \omega t)$$

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$$\cos(kx) = \cos(2\pi x/\lambda)$$

$$\cos(kx) = \cos(k(x + \lambda)) = \cos(2\pi + kx)$$

$\therefore$

$$\text{or, } k\lambda = 2\pi, \text{ or, } \boxed{k = \frac{2\pi}{\lambda}}$$

$$\cos(kx - \omega t) = \cos(k(x + \lambda) - \omega t) = \cos(k(x + \lambda) - \omega t)$$

$$\text{or, } kx + k\lambda = kx + k\lambda$$

$$\text{or, } k = \frac{2\pi}{\lambda}.$$