

# **Android Application Development**

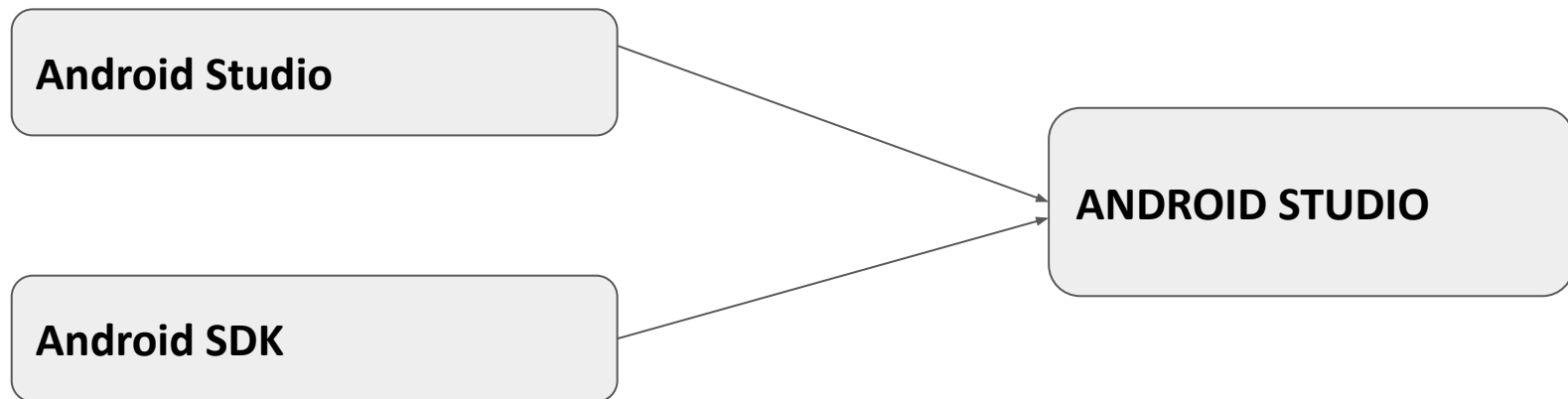
# Agenda

- Pre-requisites
- Setting up environment
- Android Studio overview
- Hello World App
- Formatting text
- Text fields
- Buttons
- Demo1
- Demo2

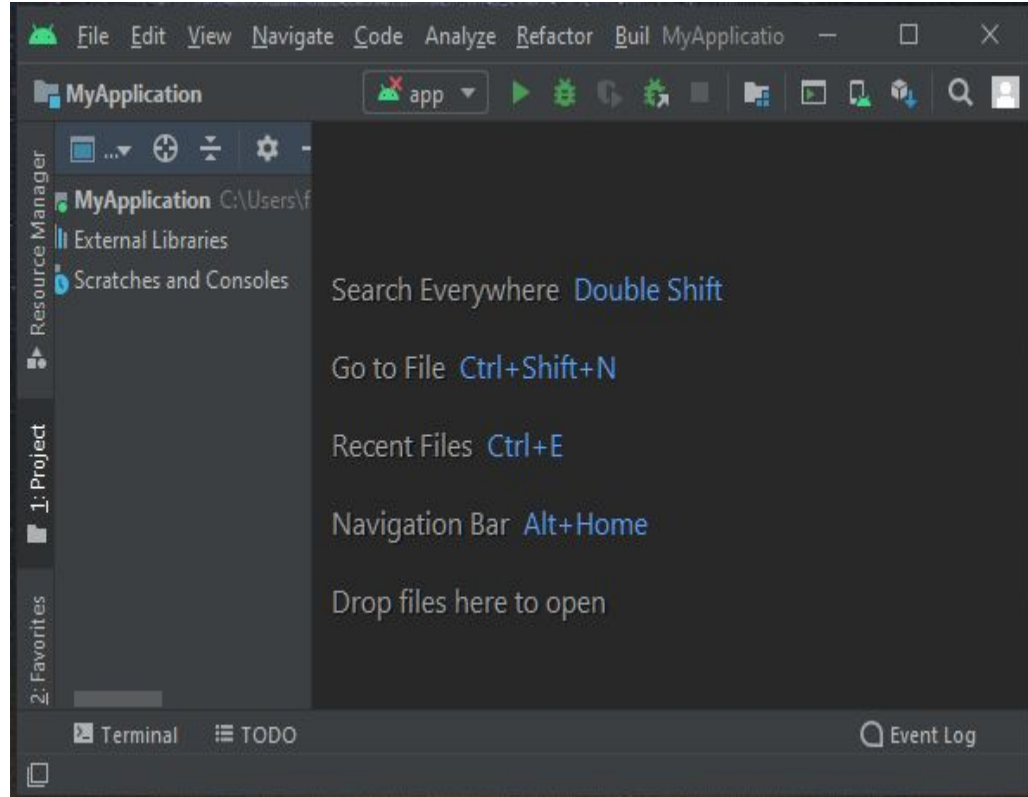
# Prerequisites

- Java
  - Java Basics
  - Java Object Oriented Concepts
  - Multithreading and Exception Handling
  - Generics and Collection Classes
  - Java Annotations
- XML
  - Basic of XML
    - Structure
    - Syntax
    - Elements

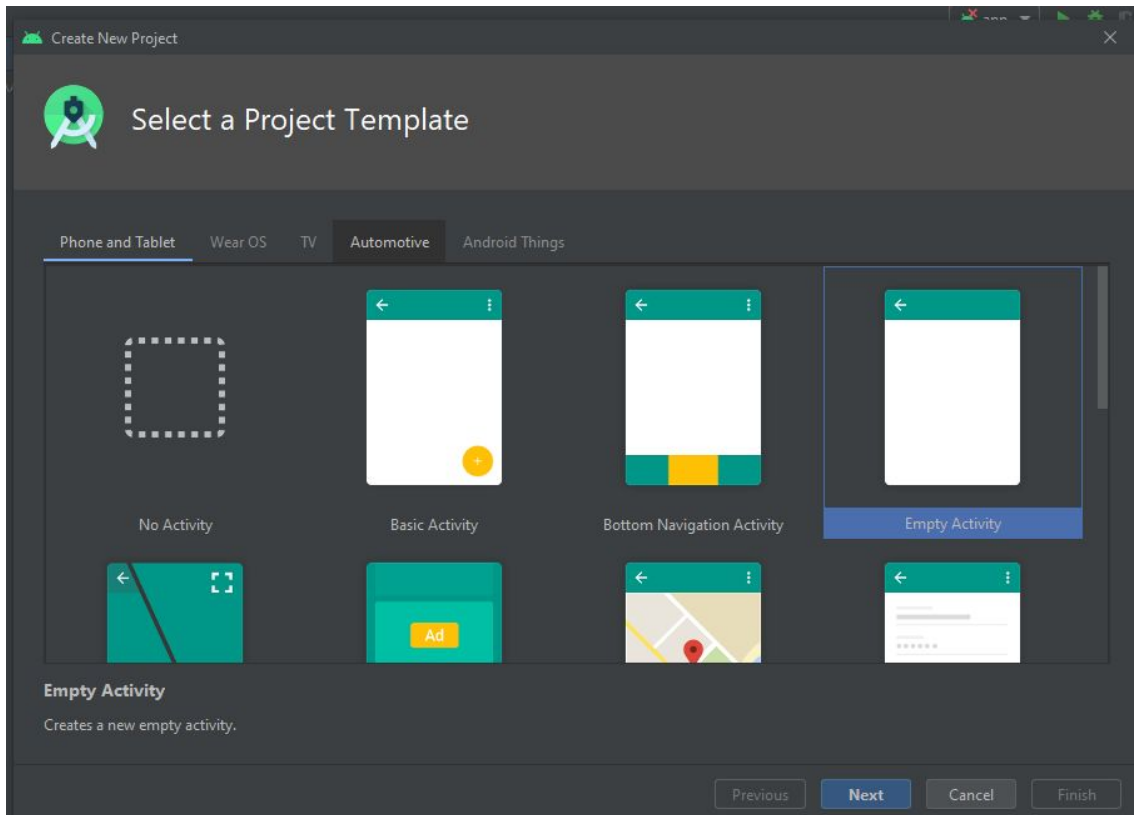
# Setting up Environment



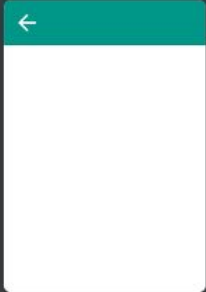
# Android Studio Overview



# Android Studio Overview



# Configuring Project



Empty Activity  
Creates a new empty activity.

## Configure Your Project


Name


Package name

Save location

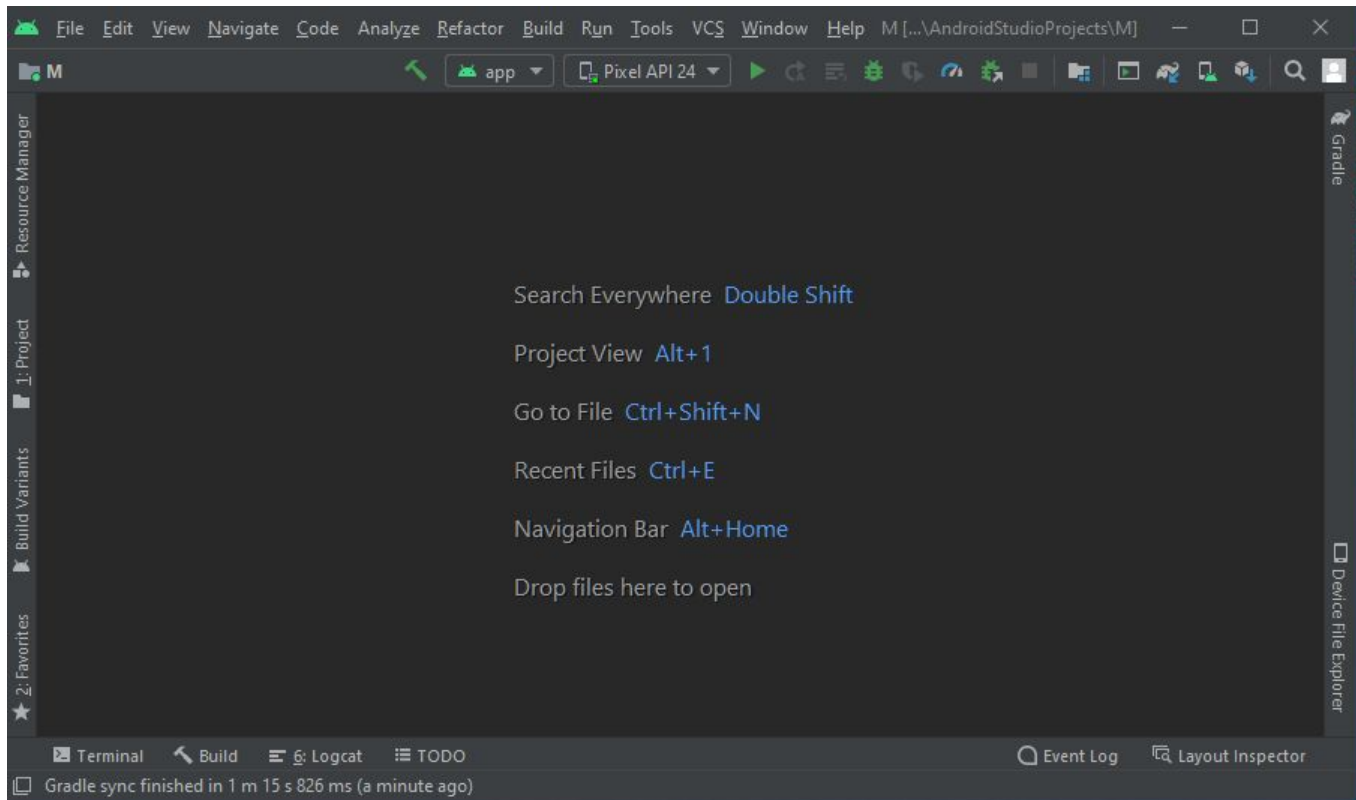
Language

Minimum SDK

 Your app will run on approximately 99.2% of devices.  
[Help me choose](#)

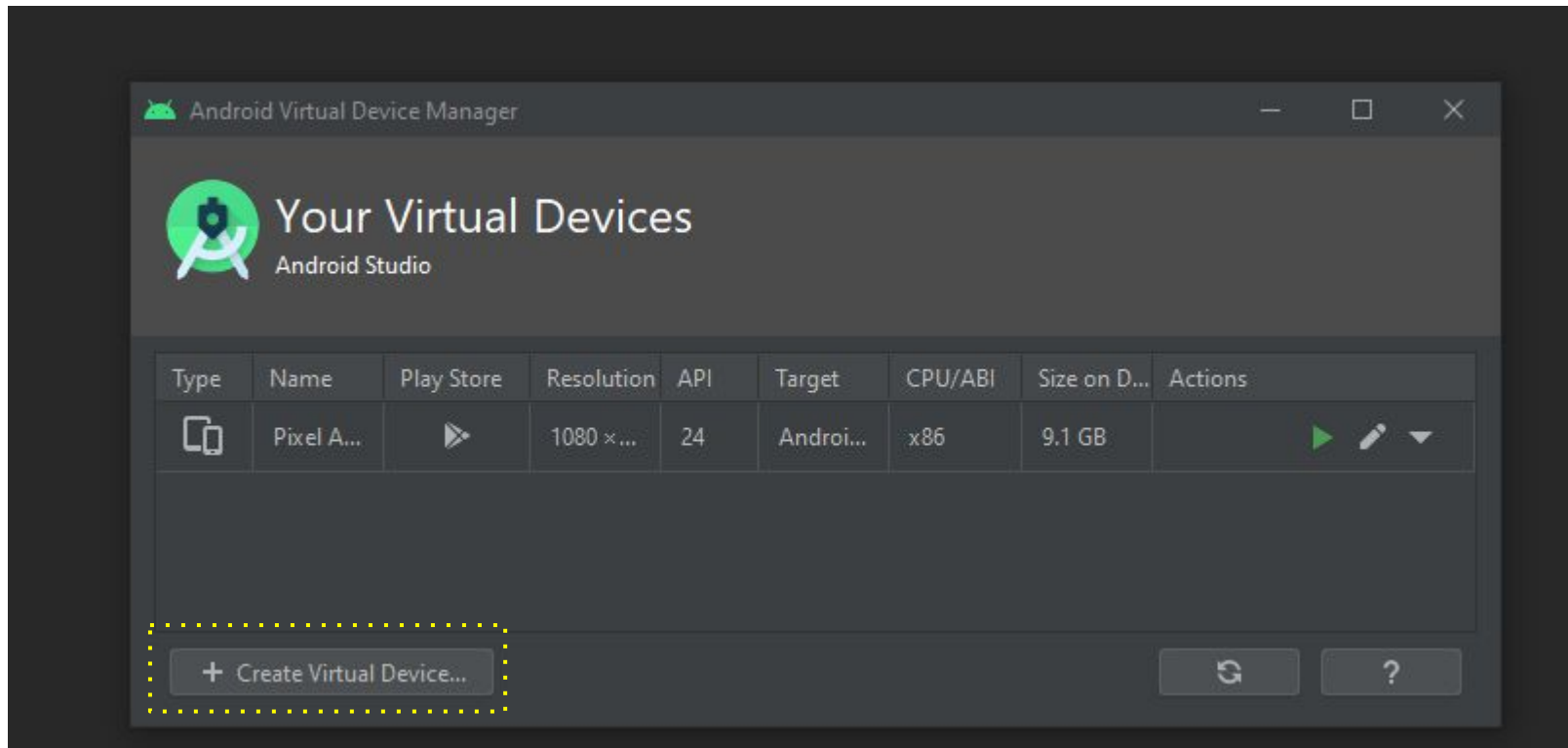
☐ Use legacy android.support libraries 

# Walking through the IDE

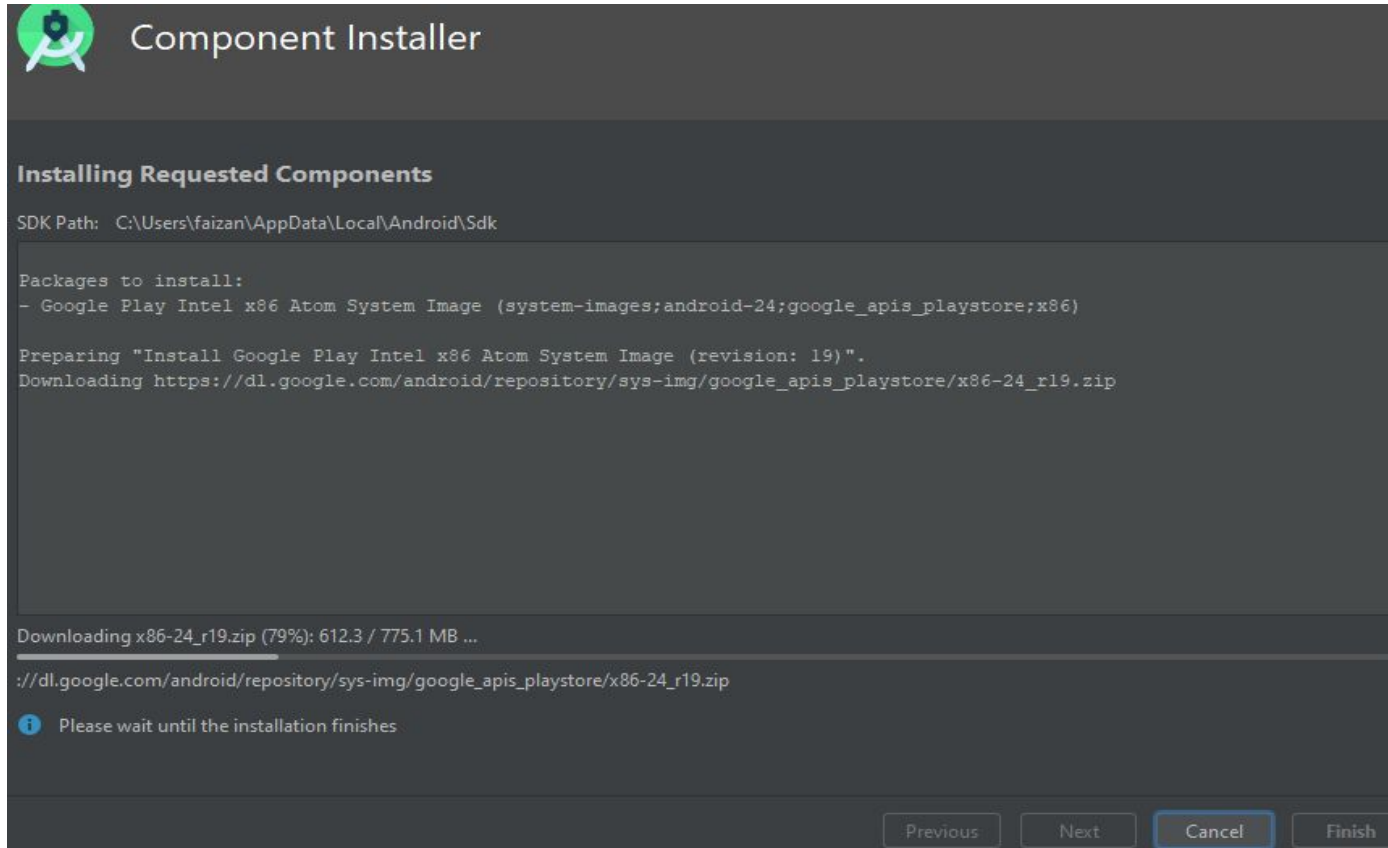




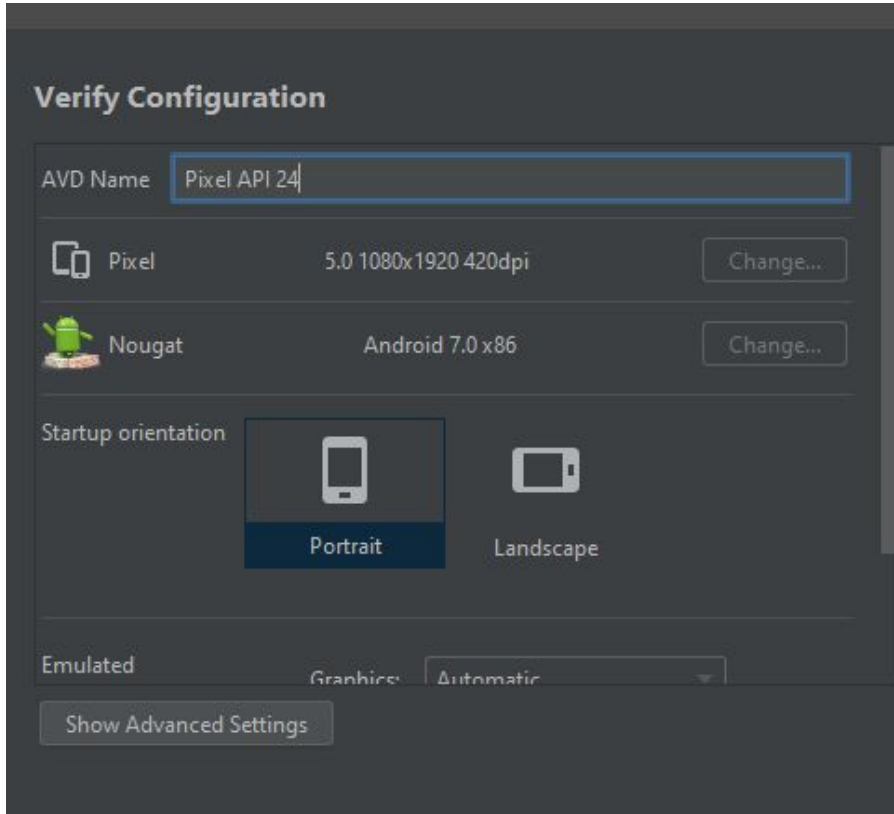
# Creating a Virtual Device



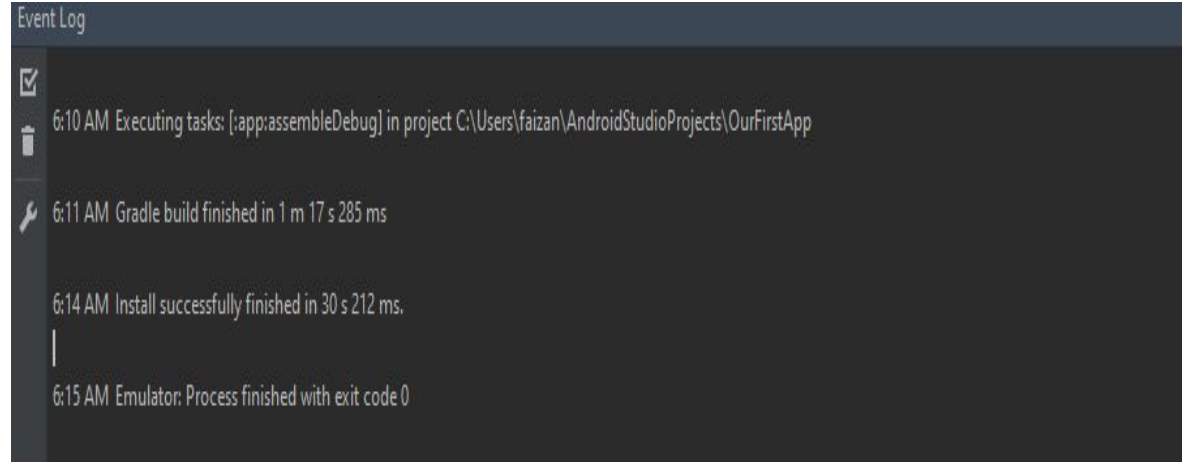
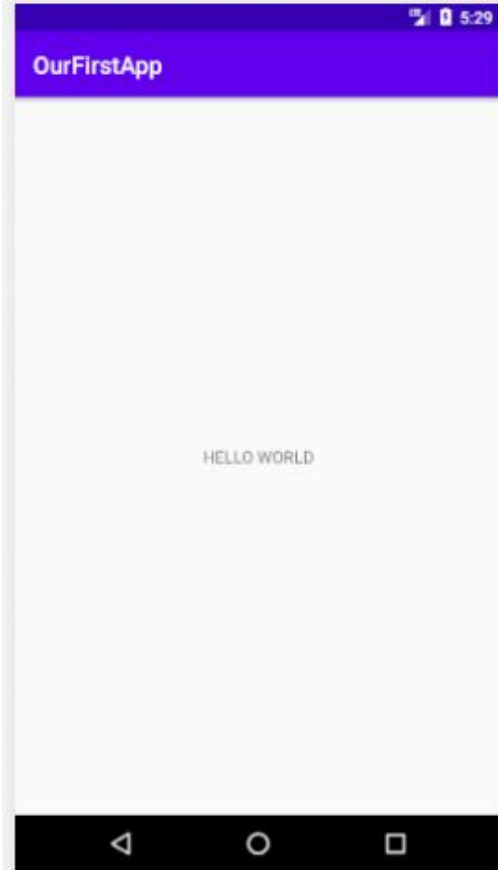
# Step 1:



# Step 2:



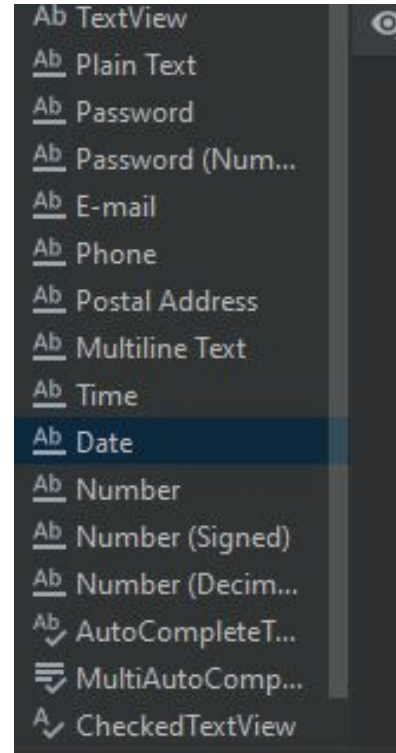
# Hello World Application



# Formatting Text

**Default view:** TextView

Customise it by changing its properties



# Text Fields

- Text present in our application
- Single or multiple line
- Dragging the edit text
- Customise
- Input type

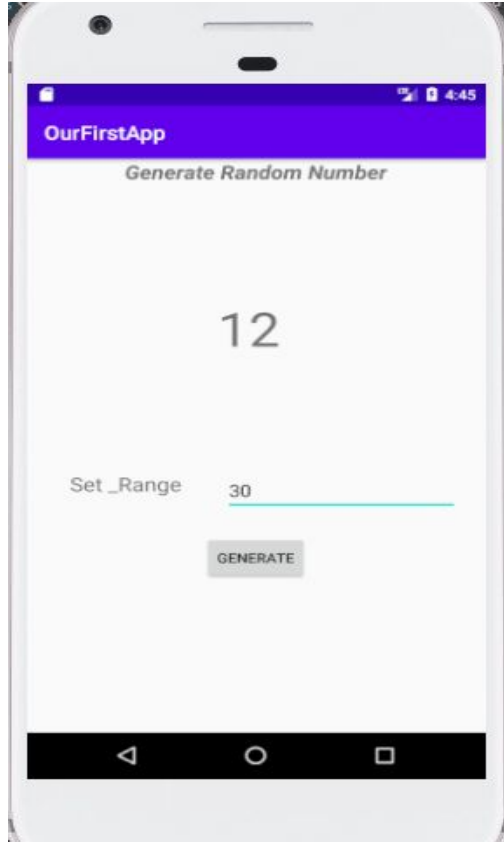
# Button

- Action to be performed when the user presses it
- Events
- Styles
  - Border
  - Background

# Demonstration 1



# Generate Random Number



# Code

```
Button btn = (Button) findViewById(R.id.button);  
btn.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View view) {  
        EditText fet = (EditText) findViewById(R.id.fetch);  
        TextView res = (TextView) findViewById(R.id.put);  
        int range = Integer.parseInt(fet.getText().toString());  
        Random random = new Random();  
        int randomNumber = random.nextInt( bound: range-0) + 0;  
        res.setText(randomNumber+" ");  
    }  
});
```

# Demonstration 2

# Adding Two Number

OurFirstApp

***Adding Two Number***

77

88

ADD

165

# Code

```
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    Button btn = (Button) findViewById(R.id.add);
    btn.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View view) {
            EditText n1 = (EditText) findViewById(R.id.n1);
            EditText n2 = (EditText) findViewById(R.id.n2);

            TextView res = (TextView) findViewById(R.id.res);
            int sum = Integer.parseInt(n1.getText().toString()) + Integer.parseInt(n2.getText().toString());

            res.setText(sum + " ");
        }
    });
}
```

# Thank You