**Q3. Create a class called Person with private properties like name, age, and address. Provide public getter and setter methods for these properties. Write a program that creates an instance of the Person class, sets values for its properties using the setter methods, and displays the values using the getter methods.**

**=>package MockTest.MockTest2;  
  
import java.util.Scanner;  
  
*//Create a class called Person with private properties like name, age, and address. Provide public getter and setter methods for these properties. Write a program that creates an instance of the Person class, sets values for its properties using the setter methods, and displays the values using the getter methods.*class Person {  
 private String name;  
 private int age;  
 private String address;  
  
 public String getName() {  
 return name;  
 }  
  
 public void setName(String name) {  
 this.name = name;  
 }  
  
 public int getAge() {  
 return age;  
 }  
  
 public void setAge(int age) {  
 this.age = age;  
 }  
  
 public String getAddress() {  
 return address;  
 }  
  
 public void setAddress(String address) {  
 this.address = address;  
 }  
}  
  
public class Q3 {  
 public static void main(String[] args) {  
 Person person = new Person();  
 Scanner sc=new Scanner(System.*in*);  
 System.*out*.print("Enter Name :");  
 String name=sc.next();  
 person.setName(name);  
  
 System.*out*.print("Enter Age :");  
 int age=sc.nextInt();  
 person.setAge(age);  
  
 System.*out*.print("Enter Address :");  
 String address=sc.next();  
 person.setAddress(address);  
  
 System.*out*.println("Name: " + person.getName());  
 System.*out*.println("Age: " + person.getAge());  
 System.*out*.println("Address: " + person.getAddress());  
 }  
}**