

<b>CDE</b>	<b>Program</b>	<b>Certificate In Art &amp; Design</b>
	<b>Course / Module</b>	<b>DES 1002 – BASIC DESIGN PRINCIPLES</b>
	<b>Year / Sem. / Session</b>	Year 1 Sem. 1 & 2 (APR25)
	<b>Lecturer</b>	Ting Yu Ling
	<b>Assignment Title</b>	<b>Balance</b>
	<b>Brief Date</b>	Week 1
	<b>Due Date</b>	Week 2

#### Objective/Aim of the Assignment:

- Introduce students to one of the basic design principles – **Balance (Formal, Informal and Radial)**.
- Understand how design elements and design principles work together to create a unified visual piece.
- Students will explore, investigate and experiments with **both design principles and design elements**.

## Introduction

#### Design Principle: Balance

There are three types of Balance, symmetrical, asymmetrical, and radial balance.

**Symmetrical balance** also called Formal or Regular balance where the elements on either side of the axis are arranged similarly.

**Asymmetrical balance** also called Informal or Irregular balance where the elements on each side differ in shape but still are in visual equilibrium.

**Radial Balance** is when elements are arranged around a circular form.

All forms of balance present the visual characteristics with a sense of stability, complete and comfortable.

## The Brief

In this assignment, you are required to created 3 individual images to compose symmetrical balance, asymmetrical balance, and radial balance.

Choose one of your favor fruits, explore and experiment the fruit from different angles, details, parts or as a whole to create compositions of the above 3 different type of balance.

#### Methods of Working:

1. Visual research on ideas / inspiration
2. Develop sketches
3. Create 3 of 10x10cm boxes in A3 drawing block (centralized).
4. Paint the selected idea with poster colour.

#### Materials/Medium use:

- ☐ A4 Sketch book
- ☐ 2B pencil
- ☐ A3 drawing block
- ☐ Poster colour & brushes

**Submission Requirements:**

- Online submission
- Physical submission

**Assessment Criteria:**

- Analytical 10%
- Design statement 10%
- Design development 10%
- Creative process 20%
- Visual quality 20%
- Media application 20%
- Presentation 10%