## **Pytorch Fundamental**

```
In [2]:
    import torch
    import matplotlib.pyplot as plt
    import numpy as np
    import pandas as pd
```

### Introduction to tensor

#### **Creating Tensor**

#### scaler

Scalars are single numbers and are an example of a 0th-order tensor.

```
In [3]: scaler = torch.tensor(7)
scaler

Out[3]: tensor(7)

In [4]: scaler.ndim

Out[4]: 0

In [5]: scaler.item()
```

#### **Vector**

vectors are a fundamental concept in machine learning that allow us to represent data in a structured and efficient manner. Vectors are used in

various machine learning algorithms and operations such as regression, classification, clustering, and dimensionality reduction

```
In [6]: vector = torch.tensor([7,7])
vector

Out[6]: tensor([7, 7])

In [7]: vector.ndim

Out[7]: 1
```

```
In [8]: vector.shape
```

Out[8]: torch.Size([2])

###What are Matrices? Matrices are rectangular arrays consisting of numbers and can be seen as 2nd-order tensors. If m and n are positive integers, that is m,  $n \in \mathbb{N}$  then the m×n matrix contains m\*n numbers of elements, with m number of rows and n number of columns.

#### **Tensor**

The more general entity of a tensor encapsulates the scalar, vector and the matrix. It is sometimes necessary—both in the physical sciences and machine learning—to make use of tensors with order that exceeds two.

```
In [17]: TENSOR = torch.tensor([
             [[1,2,3],[3,4,5],[2,4,5]],
             [[41,42,34],[33,42,25],[12,24,45]],
             [[11,21,3],[13,14,15],[21,41,15]],
             [[12,12,13],[31,41,51],[12,41,51]],
                                ])
In [18]: TENSOR.shape
Out[18]: torch.Size([2, 2, 3, 3])
In [19]: |TENSOR.ndim
Out[19]: 4
In [20]: TENSOR
Out[20]: tensor([[[[ 1, 2, 3],
                   [3, 4, 5],
                   [ 2, 4, 5]],
                  [[41, 42, 34],
                   [33, 42, 25],
                   [12, 24, 45]]],
                 [[[11, 21, 3],
                   [13, 14, 15],
                   [21, 41, 15]],
                  [[12, 12, 13],
                   [31, 41, 51],
                   [12, 41, 51]]])
```

#### Let's Access all the element

TENSOR tensor(

```
[[[[ 1, 2, 3],
                   [3, 4, 5],
                   [ 2, 4, 5]],
                  [[41, 42, 34],
                   [33, 42, 25],
In [21]: TENSOR
Out[21]: tensor([[[[ 1, 2, 3],
                   [3, 4, 5],
                   [ 2, 4, 5]],
                  [[41, 42, 34],
                   [33, 42, 25],
                   [12, 24, 45]]],
                 [[[11, 21, 3],
                   [13, 14, 15],
                   [21, 41, 15]],
                  [[12, 12, 13],
                   [31, 41, 51],
                   [12, 41, 51]]])
In [22]: |TENSOR[0]
Out[22]: tensor([[[ 1, 2, 3],
                  [ 3, 4, 5],
                  [ 2, 4, 5]],
                 [[41, 42, 34],
                  [33, 42, 25],
                  [12, 24, 45]]])
In [23]: TENSOR[0][0]
Out[23]: tensor([[1, 2, 3],
                 [3, 4, 5],
                 [2, 4, 5]]
In [24]: |TENSOR[0][1]
Out[24]: tensor([[41, 42, 34],
                 [33, 42, 25],
                 [12, 24, 45]])
In [25]: |TENSOR[0][0][2]
Out[25]: tensor([2, 4, 5])
```

```
In [26]: |TENSOR[0][1][2]
Out[26]: tensor([12, 24, 45])
In [26]:
In [27]: TENSOR = torch.tensor([
              [
                  [1,2,3],
                  [3,4,5],
                  [2,4,5]
              [1,2,3],
                  [3,4,5],
                  [2,4,5]
                  ],
              ],
              [
                  [1,2,3],
                  [3,4,5],
                  [2,4,5]
                  ],
              [
                  [1,2,3],
                  [3,4,5],
                  [2,4,5]
               ],
                                  ])
In [28]: TENSOR
Out[28]: tensor([[[[1, 2, 3],
                    [3, 4, 5],
                    [2, 4, 5]],
                   [[1, 2, 3],
                    [3, 4, 5],
                    [2, 4, 5]]],
                  [[[1, 2, 3],
                    [3, 4, 5],
                    [2, 4, 5]],
                   [[1, 2, 3],
                    [3, 4, 5],
                    [2, 4, 5]]])
```

#### **Random Tensors**

provides a tensor object containing the random values between the spec ified interval or, by default, between 0 to 1, [0,1] interval.

```
In [29]:
         random tensor = torch.rand(3,4) \#3 \times 4, it means 3 Row and 4 Columns and this
         random_tensor
Out[29]: tensor([[0.1555, 0.6611, 0.8521, 0.6543],
                  [0.8501, 0.7905, 0.6956, 0.6094],
                  [0.7979, 0.7622, 0.3044, 0.6599]])
In [30]: print(f"Number of Dimensions : {random_tensor.ndim}")
         Number of Dimensions : 2
In [31]:
         random_tensor = torch.rand(10,4)
         random_tensor
Out[31]: tensor([[0.7423, 0.9985, 0.9150, 0.7221],
                  [0.4301, 0.0356, 0.3035, 0.7981],
                  [0.3852, 0.6366, 0.3143, 0.1793],
                  [0.5219, 0.4274, 0.7666, 0.3192],
                  [0.5333, 0.8782, 0.6884, 0.6246],
                  [0.4803, 0.4766, 0.5833, 0.0731],
                  [0.4992, 0.6729, 0.7338, 0.3453],
                  [0.8339, 0.0854, 0.5609, 0.7717],
                  [0.1019, 0.3738, 0.4101, 0.0057],
                  [0.6424, 0.2931, 0.9416, 0.9244]])
```

```
In [32]:
         random tensor = torch.rand(10,4,2) ## it will give 10 sets of 4x2 matrices
         random_tensor
Out[32]: tensor([[[0.6555, 0.8369],
                   [0.3661, 0.4313],
                   [0.7074, 0.2762],
                   [0.6371, 0.4795]],
                  [[0.2432, 0.9903],
                   [0.6595, 0.2632],
                   [0.8863, 0.5988],
                   [0.9353, 0.5746]],
                  [0.1943, 0.6383],
                   [0.6846, 0.1550],
                   [0.4706, 0.2822],
                   [0.4311, 0.8311]],
                  [0.4610, 0.4219],
                   [0.5375, 0.4898],
                   [0.4251, 0.4404],
                   [0.2247, 0.3211]],
                  [[0.7954, 0.4134],
                   [0.0024, 0.1254],
                   [0.1912, 0.2479],
                   [0.8801, 0.7451]],
                  [[0.8758, 0.6037],
                   [0.7934, 0.7479],
                   [0.7210, 0.0930],
                   [0.1455, 0.4289]],
                  [0.2269, 0.6022],
                   [0.8977, 0.7757],
                   [0.6741, 0.3966],
                   [0.2451, 0.2244]],
                  [[0.5047, 0.8631],
                   [0.2897, 0.2110],
                   [0.4559, 0.6426],
                   [0.1290, 0.0875]],
                  [[0.9939, 0.0509],
                   [0.1085, 0.7873],
                   [0.2592, 0.4582],
                   [0.4326, 0.2316]],
                  [[0.4500, 0.0749],
                   [0.3660, 0.4506],
                   [0.3715, 0.3855],
                   [0.6756, 0.7270]]])
```

```
In [33]: print(f"Number of Dimension : {random_tensor.ndim}")
    Number of Dimension : 3
In [34]: sets ,row,col= random_tensor.shape
    print(f"the shape of the matrix are :{sets} sets and {row}x{col} matrix")
    the shape of the matrix are :10 sets and 4x2 matrix
```

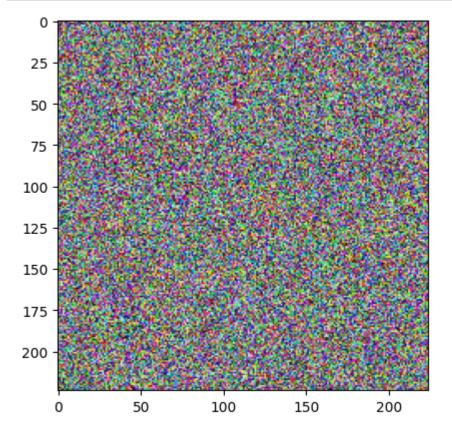
# Let's Create a random tensor with similar shape to an image tensor

```
In [35]: random image size tensor = torch.rand(size = (3,224,224))## color channel and f
         random_image_size_tensor.shape
Out[35]: torch.Size([3, 224, 224])
In [36]: random image size tensor.ndim
Out[36]: 3
In [37]: random image size tensor[0]
Out[37]: tensor([[0.9558, 0.7138, 0.5210, ..., 0.9366, 0.7285, 0.9719],
                  [0.8308, 0.3797, 0.3006,
                                            ..., 0.5096, 0.0447, 0.7332],
                  [0.5302, 0.1362, 0.0955,
                                            ..., 0.2957, 0.1420, 0.5451],
                  . . . ,
                  [0.2946, 0.7079, 0.6387,
                                           ..., 0.7594, 0.7047, 0.9530],
                  [0.2482, 0.6384, 0.1503, \ldots, 0.4420, 0.2512, 0.6432],
                  [0.9967, 0.7470, 0.6395, \ldots, 0.6510, 0.9447, 0.2433]])
In [38]: random image size tensor[1]
Out[38]: tensor([[0.4446, 0.9258, 0.5580,
                                           ..., 0.3605, 0.7000, 0.5654],
                  [0.2057, 0.3944, 0.7044,
                                            ..., 0.5885, 0.9990, 0.4112],
                  [0.2683, 0.9611, 0.0097,
                                            ..., 0.6400, 0.0816, 0.5237],
                  [0.3357, 0.3686, 0.5761,
                                           \dots, 0.3601, 0.1931, 0.9288],
                  [0.1208, 0.4742, 0.0981, \ldots, 0.1951, 0.4322, 0.0799],
                                           \dots, 0.9094, 0.6390, 0.6246]])
                  [0.5676, 0.0457, 0.5716,
In [39]: random image size tensor[2]
Out[39]: tensor([[0.8492, 0.9278, 0.5319,
                                            ..., 0.0578, 0.6819, 0.3238],
                  [0.7797, 0.6014, 0.9521, ..., 0.7569, 0.3700, 0.7112],
                  [0.0429, 0.6293, 0.9097,
                                            ..., 0.7003, 0.2087, 0.7482],
                  [0.8864, 0.6682, 0.7647,
                                            \dots, 0.1919, 0.2678, 0.8757],
                  [0.4225, 0.4187, 0.0089, ..., 0.1587, 0.7010, 0.3905],
                  [0.3954, 0.8494, 0.0136, \ldots, 0.5943, 0.4006, 0.2670]])
```

```
In [40]: random image size tensor
Out[40]: tensor([[[0.9558, 0.7138, 0.5210, ..., 0.9366, 0.7285, 0.9719],
                   [0.8308, 0.3797, 0.3006, \ldots, 0.5096, 0.0447, 0.7332],
                                             ..., 0.2957, 0.1420, 0.5451],
                   [0.5302, 0.1362, 0.0955,
                   [0.2946, 0.7079, 0.6387, \ldots, 0.7594, 0.7047, 0.9530],
                   [0.2482, 0.6384, 0.1503, \ldots, 0.4420, 0.2512, 0.6432],
                   [0.9967, 0.7470, 0.6395, \ldots, 0.6510, 0.9447, 0.2433]],
                  [[0.4446, 0.9258, 0.5580, \ldots, 0.3605, 0.7000, 0.5654],
                   [0.2057, 0.3944, 0.7044, \ldots, 0.5885, 0.9990, 0.4112],
                                             ..., 0.6400, 0.0816, 0.5237],
                   [0.2683, 0.9611, 0.0097,
                   [0.3357, 0.3686, 0.5761, \ldots, 0.3601, 0.1931, 0.9288],
                   [0.1208, 0.4742, 0.0981, ..., 0.1951, 0.4322, 0.0799],
                   [0.5676, 0.0457, 0.5716, \ldots, 0.9094, 0.6390, 0.6246]],
                  [0.8492, 0.9278, 0.5319, \ldots, 0.0578, 0.6819, 0.3238],
                   [0.7797, 0.6014, 0.9521, \ldots, 0.7569, 0.3700, 0.7112],
                   [0.0429, 0.6293, 0.9097, \ldots, 0.7003, 0.2087, 0.7482],
                   [0.8864, 0.6682, 0.7647, \ldots, 0.1919, 0.2678, 0.8757],
                   [0.4225, 0.4187, 0.0089, \ldots, 0.1587, 0.7010, 0.3905],
                   [0.3954, 0.8494, 0.0136, \ldots, 0.5943, 0.4006, 0.2670]]])
In [41]: random_image_size_tensor.shape
```

Out[41]: torch.Size([3, 224, 224])

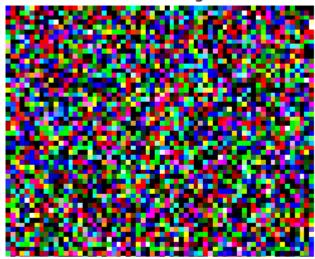
```
In [42]: random_image_size_tensor = torch.rand(size = (224,224,3))
    imag = random_image_size_tensor
    plt.imshow(imag)
    plt.show()
```



In [43]: #it's giving the error becuase i have declear 3 channel and this our 4 that's w

WARNING:matplotlib.image:Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

## Random Image 1

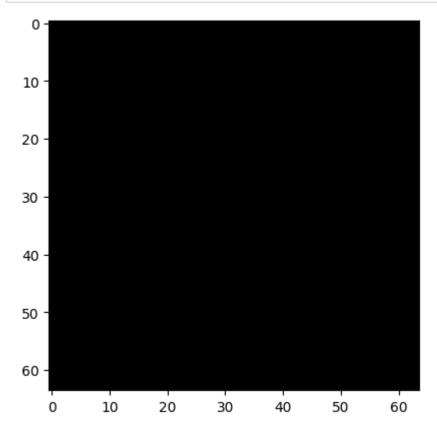


#### **Zeros and Ones**

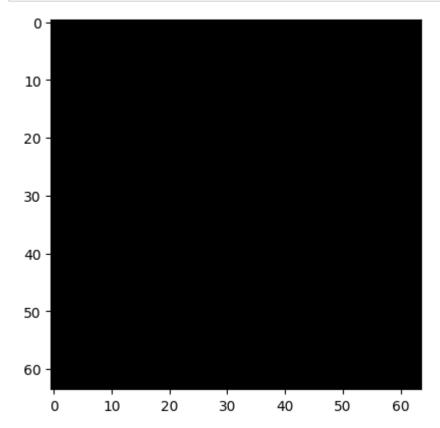
```
In [46]: ones = torch.ones(size = (4,5,2)) ## here u can see 4 set and 5x2 matrix
Out[46]: tensor([[[1., 1.],
                   [1., 1.],
                   [1., 1.],
                   [1., 1.],
                   [1., 1.]],
                  [[1., 1.],
                   [1., 1.],
                   [1., 1.],
                   [1., 1.],
                   [1., 1.]],
                  [[1., 1.],
                   [1., 1.],
                   [1., 1.],
                   [1., 1.],
                   [1., 1.]],
                  [[1., 1.],
                   [1., 1.],
                   [1., 1.],
```

[1., 1.], [1., 1.]])

```
In [47]: ### Ones matrix plot
    ### let's plot
    img = torch.ones(size = (64,64))
    plt.imshow(img, cmap='gray')
    plt.show()
```



```
In [48]: ### Zeros matrix plot
    ### Let's plot
    img = torch.zeros(size = (64,64))
    plt.imshow(img, cmap = 'gray')
    plt.show()
```



# Let's Play with range

```
In [49]: torch.arange(0,10) ## here i am starting with 0 and end with 10
Out[49]: tensor([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
In [50]: torch.arange(start=0, end=10, step=2)
Out[50]: tensor([0, 2, 4, 6, 8])
In [51]: ## Let's Create Tensor Like input = torch.empty(2,2, 3) torch.zeros_like(input)
Out[51]: tensor([[[0, 0., 0.], [0., 0., 0.]], [0., 0., 0.]], [0., 0., 0.]])
```

## **Let's Play With Tensor Datatypes**

```
In [53]: |float_32_tensor = torch.tensor([2,4,5.],
                                dtype = None)
         float 32 tensor
Out[53]: tensor([2., 4., 5.])
In [54]: float_32_tensor.dtype ### i haven't decide any data type but it is by defult gi
Out[54]: torch.float32
In [55]: ## here i am going to define the data types torch.float16
         float 16 tensor = torch.tensor([2,4,5.],
                               dtype = torch.float16)
         float_16_tensor
Out[55]: tensor([2., 4., 5.], dtype=torch.float16)
In [56]: |float_16_tensor.dtype
Out[56]: torch.float16
In [57]: | tensor = torch.tensor([2,4,5.],
                                dtype = None,## float16,float32
                                device=None, ## we can select the device as well
                                requires grad=False)
         tensor
Out[57]: tensor([2., 4., 5.])
```

### converting float32 into float16 tensor

```
In [58]: float_16 = float_32_tensor.type(torch.float16)
float_16.dtype

Out[58]: torch.float16

In [59]: ### Let's multiply float 16 and float32 tensor
float_16*float_32_tensor

Out[59]: tensor([ 4., 16., 25.])
```

```
In [60]: ### Let's make int 32 tensor
         int_32_tensor = torch.tensor([1,2,4],
                                      dtype = torch.int32)
         int 32 tensor
Out[60]: tensor([1, 2, 4], dtype=torch.int32)
In [61]: ## let's multiply int32 and float16 tensor
         int 32 tensor*float 16
Out[61]: tensor([ 2., 8., 20.], dtype=torch.float16)
In [62]: ## let's change the shape of int and then multiply with float16
         ### let's make int 32 tensor
         int_32_tensor = torch.tensor([1,2,4,32,54],
                                      dtype = torch.int32)
         int 32 tensor*float 16
         RuntimeError
                                                    Traceback (most recent call last)
         <ipython-input-62-aa825c248fd8> in <cell line: 5>()
               3 int_32_tensor = torch.tensor([1,2,4,32,54],
                                              dtype = torch.int32)
         ---> 5 int 32 tensor*float 16
         RuntimeError: The size of tensor a (5) must match the size of tensor b (3) at
         non-singleton dimension 0
In [63]: ## we are not able to multiply because the shape of the float and int shape is
```

# **Manipulating Tensor (Tensor operation)**

- Addition
- Substraction
- Multiplication
- Division
- Matrix Multiplication

```
In [64]: ## frist let's create a tensor
tensor = torch.tensor([1, 2, 3])
tensor
Out[64]: tensor([1, 2, 3])
```

### **Addition Operation**

```
In [65]: print(tensor)
         print('Addition Opereation')
         print(tensor+10)
         print(tensor+23)
         print(tensor+20)
         print(tensor+100)
         tensor([1, 2, 3])
         Addition Opereation
         tensor([11, 12, 13])
         tensor([24, 25, 26])
         tensor([21, 22, 23])
         tensor([101, 102, 103])
In [66]: print(tensor)
         print('Substraction Opereation')
         print(tensor-10)
         print(tensor-23)
         print(tensor-20)
         print(tensor-100)
         tensor([1, 2, 3])
         Substraction Opereation
         tensor([-9, -8, -7])
         tensor([-22, -21, -20])
         tensor([-19, -18, -17])
         tensor([-99, -98, -97])
In [67]: print(tensor)
         print('Mupltiplication Opereation')
         print(tensor*10)
         print(tensor*23)
         print(tensor*20)
         print(tensor*100)
         tensor([1, 2, 3])
         Mupltiplication Opereation
         tensor([10, 20, 30])
         tensor([23, 46, 69])
         tensor([20, 40, 60])
         tensor([100, 200, 300])
In [68]: ## we have a in-built function as well
         torch.mul(tensor, 10)
Out[68]: tensor([10, 20, 30])
In [69]: torch.add(tensor,10)
Out[69]: tensor([11, 12, 13])
```

```
In [70]: torch.sub(tensor,10)
Out[70]: tensor([-9, -8, -7])
In [71]: torch.div(tensor,10)
Out[71]: tensor([0.1000, 0.2000, 0.3000])
```

Matrix Multiplication Two main way of performing multiplication in neural networks and deep learning:

#### 1. Element-wise Multiplication

To multiply a matrix by a single number is easy:



These are the calculations:

2. Matrix Multiplication(dot product)

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 & 64 \end{bmatrix}$$

$$(1, 2, 3) \bullet (8, 10, 12) = 1 \times 8 + 2 \times 10 + 3 \times 12$$
  
= 64

We can do the same thing for the 2nd row and 1st column:

$$(4, 5, 6) \bullet (7, 9, 11) = 4 \times 7 + 5 \times 9 + 6 \times 11$$
  
= 139

And for the 2nd row and 2nd column:

$$(4, 5, 6) \bullet (8, 10, 12) = 4 \times 8 + 5 \times 10 + 6 \times 12$$
  
= 154

And we get:

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 & 64 \\ 139 & 154 \end{bmatrix} \checkmark$$

```
In [72]: tensor
```

Out[72]: tensor([1, 2, 3])

#### **Element Wise MULTIPLICATION**

```
In [73]: print(tensor, '*', tensor)
    print(f"Equal :{tensor * tensor}")

    tensor([1, 2, 3]) * tensor([1, 2, 3])
    Equal :tensor([1, 4, 9])
```

# **Matrix multiplication (dot product)**

There are two main rules that performing matrix multiplication needs to satisfy: 1. the **inner dimensions** must match

```
* (3x4) @ (3x4) --->this will not work

* (3x4) @ (4X3) --->this will work

* (13x3) @ (3x40) --->this will work

* (3x14) @ (14x4) --->this will work

* (12x4) @ (12x4) --->this will not work

* (12x4) @ (4x12) --->this will work
```

```
In [77]: | torch.matmul(torch.rand(13, 3), torch.rand(3, 10))
Out[77]: tensor([[0.6275, 0.7144, 1.0201, 0.9469, 1.1527, 0.7308, 0.5921, 0.6045, 0.54
         11,
                  0.3177],
                  [0.4205, 0.5360, 0.9325, 0.8748, 1.1833, 0.8371, 0.8474, 0.4270, 0.89
         89,
                  0.4196],
                  [0.4533, 0.5359, 0.7764, 0.7203, 0.8903, 0.5692, 0.4871, 0.4519, 0.45
         75,
                  0.2612],
                  [0.6219, 0.4699, 0.8939, 0.8603, 1.0972, 0.8318, 0.6104, 0.3596, 0.64
         49,
                  [0.3549, 0.4244, 0.7785, 0.7344, 1.0029, 0.7280, 0.7287, 0.3314, 0.78
         47,
                  0.34941,
                  [0.5653, 0.6821, 0.9738, 0.9016, 1.1106, 0.7015, 0.6036, 0.5776, 0.56
         11,
                  0.3292],
                  [0.6791, 0.6375, 0.9990, 0.9418, 1.1523, 0.7874, 0.5750, 0.5240, 0.54
         99,
                  0.2670],
                  [0.4671, 0.9805, 1.2744, 1.1474, 1.4766, 0.8389, 1.0047, 0.8538, 0.94
         79,
                  0.6334],
                  [0.2607, 0.8078, 0.9336, 0.8203, 1.0442, 0.5097, 0.7296, 0.7234, 0.65
         01,
                  [0.6779, 0.5628, 0.9447, 0.8996, 1.1067, 0.7916, 0.5475, 0.4518, 0.54
         08,
                  0.22861,
                  [0.5454, 0.4974, 0.9346, 0.8916, 1.1755, 0.8749, 0.7516, 0.3836, 0.80
         36,
                  0.3285],
                  [0.4618, 0.6180, 1.0407, 0.9725, 1.3090, 0.9097, 0.9322, 0.4981, 0.97
         93,
                  0.47221,
                  [0.5648, 0.5723, 1.0234, 0.9696, 1.2778, 0.9265, 0.8293, 0.4504, 0.87
         60,
                  0.3822]])
```

# Finding the min, max, mean, sum etc(Tensor Aggregation)

```
In [78]: ## Let's Create a tensor
    x = torch.arange(0.,100,10)
    x

Out[78]: tensor([ 0., 10., 20., 30., 40., 50., 60., 70., 80., 90.])
```

## Finding the positional min and max

```
In [84]: x = torch.arange(3,100,10)
x
Out[84]: tensor([ 3, 13, 23, 33, 43, 53, 63, 73, 83, 93])
In [84]:
```

#### Argmin()

Find the position in tensor that has the minimum value with argmin() --> returns the index position of target tensor where minimum value oc cure

```
In [85]: x.argmin()
## this will give the position of the minmum value
#tensor([ 3, 13, 23, 33, 43, 53, 63, 73, 83, 93])
# here we have 3 min value at index 0 then this will return the 0
```

Out[85]: tensor(0)

```
In [86]: ## Let's access the item based of it's index value
    x[0]
Out[86]: tensor(3)
In [87]: x.argmax()
    ## this will give the position of the minmum value
    #tensor([ 3, 13, 23, 33, 43, 53, 63, 73, 83, 93])
    # here we have 93 min value at index 9 then this will return the 9
Out[87]: tensor(9)
In [88]: ## Let's access the item based of it's index value
    x[9]
Out[88]: tensor(93)
```

# Reshaping, Stacking, Squeezing and Unsqueezing tensor

- · Reshaping reshapes an input tensor to defined shape
- View Retrun a view of an input tensor of certain shape but keep the same memory as the original tensor
- Stacking combine multiple tensor on top of each other (vstack) or side by side(hstack)
- Squeeze Remove all '1' dimensions from a tensor
- Unsqueeze add a '1' dimension to a target tensor
- Permute Return a view of the input with dimensions permuted(swapped) in a certain way

#### View -

Retrun a view of an input tensor of certain shape but keep the same me mory as the original tensor

```
In [112]: z = x.view(1,12)
          z, z.shape
Out[112]: (tensor([[ 1., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.]]),
           torch.Size([1, 12]))
In [113]: ### Changing z changes x (because a view of a tensor share the same memory as t
In [114]: z[:,0] = 5
          Z,X
Out[114]: (tensor([[ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.]]),
           tensor([ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.]))
          ###Stacking - combine multiple tensor on top of each other (vstack) or side by side(hstack)
In [115]: ## Stack tensors on top of each other
          ### vertical stack
          x_{stacked} = torch.stack([x,x,x,x],dim=0)
          x_stacked,x_stacked.shape
Out[115]: (tensor([[ 5.,
                                   4.,
                                        5.,
                                            6.,
                                                 7., 8., 9., 10., 11., 12.],
                  [5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.]
                   [5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.],
                   [5., 2., 3.,
                                  4., 5., 6., 7., 8., 9., 10., 11., 12.]]),
           torch.Size([4, 12]))
```

```
In [116]: | ## stacking in tensor horizontally
          x \text{ stacked} = \text{torch.stack}([x,x,x,x],\text{dim}=1)
          x stacked, x stacked. shape
Out[116]: (tensor([[ 5.,
                           5.,
                                5.,
                                     5.],
                    [ 2.,
                           2.,
                                2.,
                                     2.],
                    [ 3.,
                           3.,
                                3.,
                                     3.],
                    [ 4.,
                           4.,
                                4.,
                                     4.],
                                5.,
                    [5.,
                           5.,
                                     5.],
                    [ 6.,
                           6.,
                                6.,
                                     6.],
                    [ 7.,
                           7.,
                               7.,
                                     7.],
                                8.,
                    [8.,
                           8.,
                                     8.],
                          9.,
                               9.,
                    [ 9.,
                                    9.1,
                    [10., 10., 10., 10.],
                    [11., 11., 11., 11.],
                    [12., 12., 12., 12.]]),
           torch.Size([12, 4]))
          ####Squeeze - Remove all '1' dimensions from a tensor
In [117]: ### touch.squeeze() - remove all single dimensions from target tensor
In [126]: x reshaped1,x reshaped1.shape
Out[126]: (tensor([[ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.]]),
           torch.Size([1, 12]))
In [124]: x reshaped1.squeeze()
Out[124]: tensor([ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11., 12.])
In [125]: x reshaped1.squeeze().shape
Out[125]: torch.Size([12])
In [130]: ### touch.squeeze() - remove all single dimensions from target tensor
          print(f"Previous tensor : {x_reshaped1}")
          print(f"Previous shape : {x reshaped1.shape}")
          ### Remove extra dimensions from x reshaped1
          x squeezed = x reshaped1.squeeze()
          print(f"\n New Tensor : {x_squeezed}")
          print(f"New shape : {x_squeezed.shape}")
          Previous tensor: tensor([[ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10.,
          11., 12.]])
          Previous shape : torch.Size([1, 12])
           New Tensor: tensor([ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11.,
          12.])
          New shape : torch.Size([12])
```

####Unsqueeze - add a '1' dimension to a target tensor

```
In [137]: |print(f"Previous target : {x_squeezed}")
          print(f"Previous target shape : {x squeezed.shape}")
          ## Add extra dimension with unsqueeze
          x unsqueezed = x squeezed.unsqueeze(dim=0) ## vertical Squeeze
          print(f"New tensor : {x unsqueezed}")
          print(f"New tensor shape : {x unsqueezed.shape}")
          Previous target: tensor([ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 1
          1., 12.])
          Previous target shape : torch.Size([12])
          New tensor: tensor([[ 5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 11.,
          12.]])
          New tensor shape : torch.Size([1, 12])
In [136]: print(f"Previous target : {x squeezed}")
          print(f"Previous target shape : {x squeezed.shape}")
          ## Add extra dimension with unsqueeze
          x unsqueezed = x squeezed.unsqueeze(dim=1)## horizental squeeze
          print(f"New tensor : {x unsqueezed}")
          print(f"New tensor shape : {x unsqueezed.shape}")
          Previous target: tensor([5., 2., 3., 4., 5., 6., 7., 8., 9., 10., 1
          1., 12.])
          Previous target shape : torch.Size([12])
          New tensor : tensor([[ 5.],
                  [ 2.],
                  [ 3.],
                  [4.],
                  [5.],
                  [ 6.],
                  [7.],
                  [ 8.],
                  [ 9.],
                  [10.],
                  [11.],
                  [12.]])
          New tensor shape : torch.Size([12, 1])
```

###Permute - Return a view of the input with dimensions permuted(swapped) in a certain way

```
In [138]: x = torch.randn(2,3,5)
Out[138]: tensor([[[ 0.4975, -1.7241, 0.4923, -0.9943, 0.8188],
                   [-1.0584, 0.5601, 1.5020, -0.1064, -0.0160],
                   [-2.3742, 0.6722, -1.5458, 0.1037, 1.2265]],
                  [[ 0.7215, 0.2172, -0.8125, 0.2190, -1.5892],
                   [-0.9954, 1.2192, -1.0764, -0.4911, 0.3347],
                   [1.4075, 0.9269, -1.4671, 1.4958, 1.2592]]])
In [139]: x.size() ## torch.Size([2, 3, 5]) this is representing 2 set and 3x5 matrix
Out[139]: torch.Size([2, 3, 5])
             this is nothing but [2, 3, 5] === indx(0,1,2)
              i will put (2,0,1)
              this means
              indx
                         items
              2
                    --->
                          5
                    --->
              0
                          2
                    --->
              now it is looks like (2,0,1)=>[5, 2, 3] here 5 is set and 2x3 are mat
             rix
In [141]: ### Let's do the permution
          torch.permute(x, (2,0,1)) ##[5, 2, 3]
Out[141]: tensor([[[ 0.4975, -1.0584, -2.3742],
                   [0.7215, -0.9954, 1.4075]],
                  [[-1.7241, 0.5601, 0.6722],
                   [0.2172, 1.2192, 0.9269]],
                  [[0.4923, 1.5020, -1.5458],
                   [-0.8125, -1.0764, -1.4671]],
                  [[-0.9943, -0.1064, 0.1037],
                   [0.2190, -0.4911, 1.4958]],
                  [[ 0.8188, -0.0160, 1.2265],
                   [-1.5892, 0.3347, 1.2592]]
In [142]: | torch.permute(x, (2,0,1)).size()
Out[142]: torch.Size([5, 2, 3])
```

# Permute basically use to manage the shape of image data

```
In [143]: ## torch.permute - rearrange the dimensions of a target tensor in a specified
img = torch.rand(224, 224, 3) ##(height, width, channels)
img
```

```
Out[143]: tensor([[[0.5976, 0.0082, 0.5484],
                    [0.9645, 0.7396, 0.8253],
                    [0.0444, 0.0719, 0.0780],
                    [0.4683, 0.0629, 0.6393],
                    [0.7369, 0.8396, 0.6478],
                    [0.2487, 0.0555, 0.2831]],
                   [[0.6939, 0.3062, 0.6339],
                    [0.2556, 0.1724, 0.8119],
                    [0.2208, 0.1632, 0.3471],
                    [0.9312, 0.4045, 0.0445],
                    [0.7536, 0.4527, 0.9397],
                    [0.1720, 0.5982, 0.7933]],
                   [[0.8273, 0.0746, 0.3493],
                    [0.3916, 0.6470, 0.7225],
                    [0.5232, 0.9968, 0.1912],
                    [0.2689, 0.8409, 0.5131],
                    [0.1847, 0.5803, 0.6717],
                    [0.6734, 0.2995, 0.5430]],
                   . . . ,
                   [[0.6579, 0.5637, 0.2499],
                    [0.7173, 0.6947, 0.0411],
                    [0.2575, 0.1324, 0.7151],
                    [0.8308, 0.0033, 0.7280],
                    [0.2177, 0.0087, 0.7021],
                    [0.4292, 0.9535, 0.2757]],
                   [[0.9423, 0.1177, 0.6439],
                    [0.8228, 0.5833, 0.7829],
                    [0.9746, 0.0553, 0.4436],
                    [0.4733, 0.5872, 0.9277],
                    [0.9015, 0.6323, 0.1087],
                    [0.0364, 0.5501, 0.7538]],
                   [[0.8598, 0.7872, 0.6591],
                    [0.1540, 0.6229, 0.0061],
                    [0.5590, 0.3046, 0.6638],
                    [0.2854, 0.0075, 0.0024],
                    [0.5671, 0.2504, 0.7014],
                    [0.5678, 0.6062, 0.7017]])
```

```
In [144]: | ### But in this out put it is giving me 224 sets and 224x3 matrix so for this i
          ### Permute the original tensor to rearrange the dim or axis order
          img permuted = img.permute(2,0,1)
          img permuted
Out[144]: tensor([[[0.5976, 0.9645, 0.0444, ..., 0.4683, 0.7369, 0.2487],
                    [0.6939, 0.2556, 0.2208, \ldots, 0.9312, 0.7536, 0.1720],
                    [0.8273, 0.3916, 0.5232, \ldots, 0.2689, 0.1847, 0.6734],
                    [0.6579, 0.7173, 0.2575, \ldots, 0.8308, 0.2177, 0.4292],
                    [0.9423, 0.8228, 0.9746, \ldots, 0.4733, 0.9015, 0.0364],
                    [0.8598, 0.1540, 0.5590, \ldots, 0.2854, 0.5671, 0.5678]],
                   [0.0082, 0.7396, 0.0719, \ldots, 0.0629, 0.8396, 0.0555],
                    [0.3062, 0.1724, 0.1632, \ldots, 0.4045, 0.4527, 0.5982],
                    [0.0746, 0.6470, 0.9968, \ldots, 0.8409, 0.5803, 0.2995],
                    [0.5637, 0.6947, 0.1324, \ldots, 0.0033, 0.0087, 0.9535],
                    [0.1177, 0.5833, 0.0553, \ldots, 0.5872, 0.6323, 0.5501],
                    [0.7872, 0.6229, 0.3046, \ldots, 0.0075, 0.2504, 0.6062]],
                   [[0.5484, 0.8253, 0.0780, \ldots, 0.6393, 0.6478, 0.2831],
                    [0.6339, 0.8119, 0.3471, \ldots, 0.0445, 0.9397, 0.7933],
                    [0.3493, 0.7225, 0.1912, \ldots, 0.5131, 0.6717, 0.5430],
                    [0.2499, 0.0411, 0.7151, ..., 0.7280, 0.7021, 0.2757],
                    [0.6439, 0.7829, 0.4436, \ldots, 0.9277, 0.1087, 0.7538],
                    [0.6591, 0.0061, 0.6638, \ldots, 0.0024, 0.7014, 0.7017]]])
In [145]: print(f"previous shape of the image : {img.shape}")
          print(f"permuted shape of the image : {img permuted.shape}")
          previous shape of the image : torch.Size([224, 224, 3])
          permuted shape of the image : torch.Size([3, 224, 224])
```

#PyTorch Vs NumPy

PyTorch and NumPy are both powerful libraries for numerical and scientific computing in Python, but they have some key differences:

#### 1. Tensor Computation vs. Array Computation:

- **PyTorch**: PyTorch is primarily designed for deep learning and neural network computations. It provides a multi-dimensional array called a "tensor," which is similar to NumPy arrays but with additional features optimized for deep learning, such as GPU acceleration and automatic differentiation (autograd).
- NumPy: NumPy is a fundamental library for numerical computing in Python. It provides
  multidimensional arrays (ndarrays) and a wide range of mathematical functions for
  array manipulation and mathematical operations.

#### 2. Automatic Differentiation:

 PyTorch: PyTorch includes a powerful automatic differentiation framework called autograd. It allows you to automatically compute gradients of tensors, which is essential for training neural networks using techniques like backpropagation.

NumPy: NumPy doesn't have built-in automatic differentiation capabilities. To compute
gradients in NumPy, you would need to implement them manually.

#### 3. GPU Support:

- **PyTorch**: PyTorch seamlessly supports GPU acceleration, making it the preferred choice for deep learning tasks that require significant computational power.
- NumPy: NumPy can work with GPUs through libraries like CuPy, but it doesn't provide native GPU support.

#### 4. Deep Learning Ecosystem:

- **PyTorch**: PyTorch has gained popularity in the deep learning community and has a strong ecosystem for developing and training neural networks. It provides high-level neural network libraries like PyTorch Lightning and Transformers.
- NumPy: NumPy is a more general-purpose library for scientific computing and lacks
  the specialized tools for deep learning tasks that PyTorch offers.

#### 5. Dynamic vs. Static Computation Graphs:

- **PyTorch**: PyTorch uses a dynamic computation graph, which means the graph is constructed on the fly as operations are performed. This flexibility is helpful for tasks that involve dynamic or varying graph structures.
- **NumPy**: NumPy operates on static computation graphs. The graph is defined upfront, making it less flexible but potentially more efficient for certain numerical tasks.

In summary, while both PyTorch and NumPy are essential libraries for scientific computing in Python, PyTorch is particularly well-suited for deep learning tasks due to its GPU support, automatic differentiation, and dynamic computation graph. NumPy, on the other hand, is a versatile library for general numerical computing tasks.

# **Pytorch tensor and Numpy**

Numpy is a popular scientific Python numerical computing library.

And because of this, Pytorch has functionality to interact with it.

- Data in Numpy, want on Pytorch tensor --> torch.from numpy(ndarray)
- Pytorch tensor --> Numpy --> torch.Tensor.numpy()

```
In [146]: ## Numpy array to tensor
import torch
import numpy as np

array = np.arange(1.0,8)
tensor = torch.from_numpy(array)
```

```
In [147]: print(f"numpy array data :{array}")
    print(f"numpy array convert to tensor :{tensor}")

    numpy array data :[1. 2. 3. 4. 5. 6. 7.]
    numpy array convert to tensor :tensor([1., 2., 3., 4., 5., 6., 7.], dtype=tor ch.float64)

In [148]: array.dtype

Out[148]: dtype('float64')
```

# Reproducbility (Trying to take random out of random)

In short how a neural network learns:

Start with random number -> tensor operations -> update random number to try and make them better representations of the data -> again -> again -> again...

To reduce the randomness in neural network for that Pytorch comes with the concept of **random** seed

```
In [150]: import torch
          ## Let's create a two random tensors
          random tensor A = torch.rand(3,4)
          random tensor B = torch.rand(3,4)
          print(random_tensor_A)
          print(random_tensor_B)
          print()
          print(random tensor A == random tensor B)
          tensor([[0.6609, 0.1646, 0.6901, 0.4621],
                  [0.7351, 0.5098, 0.5930, 0.5717],
                  [0.4954, 0.5085, 0.7580, 0.5162]])
          tensor([[0.7766, 0.2561, 0.5633, 0.2653],
                  [0.5972, 0.5313, 0.7024, 0.8182],
                  [0.6165, 0.4132, 0.4401, 0.8239]])
          tensor([[False, False, False, False],
                  [False, False, False],
                  [False, False, False, False]])
```

```
In [152]: ## Let's make some random but reproducible tensor
          import torch
          ## Let's set the random seed
          random seed = 10
          torch.manual_seed(random_seed)
          random_tensor_A = torch.rand(3,4)
          torch.manual seed(random seed)
          random_tensor_B = torch.rand(3,4)
          print(random_tensor_A)
          print(random_tensor_B)
          print()
          print(random tensor A == random tensor B)
          tensor([[0.4581, 0.4829, 0.3125, 0.6150],
                   [0.2139, 0.4118, 0.6938, 0.9693],
                   [0.6178, 0.3304, 0.5479, 0.4440]])
          tensor([[0.4581, 0.4829, 0.3125, 0.6150],
                   [0.2139, 0.4118, 0.6938, 0.9693],
                   [0.6178, 0.3304, 0.5479, 0.4440]])
          tensor([[True, True, True, True],
                   [True, True, True, True],
                   [True, True, True, True]])
  In [ ]:
```