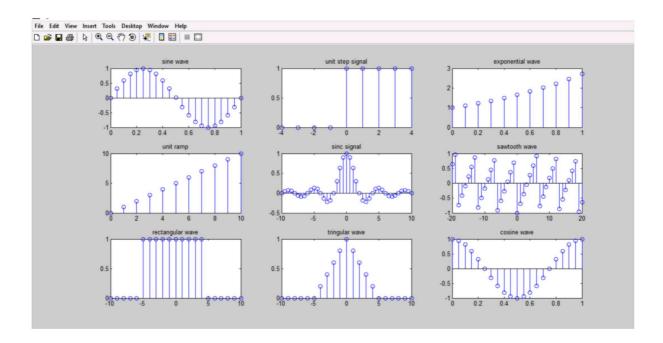
Generation Of DT Signal's

```
clc;
n = 0:0.05:1;
x1 = \sin(2*pi*n);
subplot(3,3,1);
stem(n, x1);
title('sine wave');
n9 = -4:1:4;
x2 = [zeros(1,4), ones(1,5)];
subplot (3,3,2);
stem(n9, x2);
title('unit step signal')
n1 = 0:0.1:1;
x3 = exp(n1);
subplot (3,3,3);
stem(n1, x3);
title('exponential wave');
n2 = 0:1:10;
x3 = n2;
subplot(3,3,4);
stem(n2, x3);
title('unit ramp');
n3 = -10:0.5:10;
x4 = sinc(n3/2);
subplot (3,3,5);
stem(n3, x4);
title('sinc signal');
n4 = -20:1:20;
x5 = sawtooth(n4);
subplot (3,3,6);
stem(n4, x5);
title('sawtooth wave');
n5 = -10:1:10;
x6 = rectpuls(n5/10);
subplot(3,3,7);
stem (n5, x6);
title('rectangular wave');
```

```
x7 = tripuls(n5/10);
subplot(3,3,8);
stem(n5,x7);
title('tringular wave');

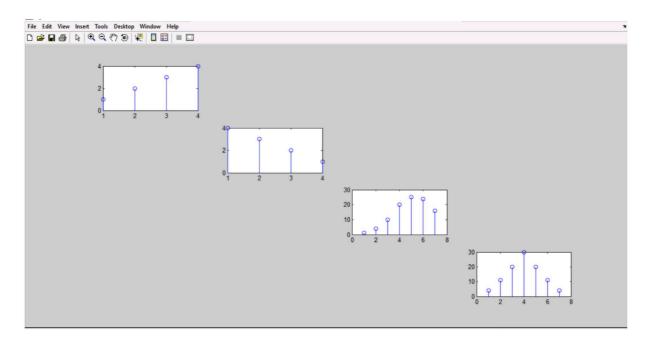
x8 = cos(2*pi*n);
subplot(3,3,9);
stem(n,x8);
title('cosine wave');
```



Auto and Cross Correlation

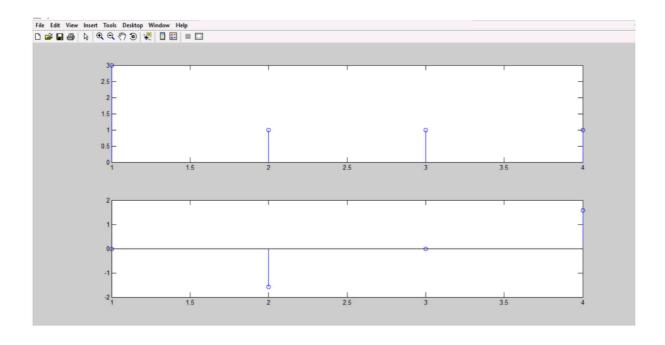
```
Autocorrelation
  x=input ('Enter sequence x(n)=');
  rxx = conv(x, fliplr(x));
  disp('rxx=');
  disp(rxx);
  figure(1);
  stem(rxx,'filled');
  title('Autocorrelation output');
  xlabel('lag index');
  ylabel('amplitude');
Result:
Enter sequence x(n) = [1 \ 2 \ 3 \ 4]
rxx=
     4
          11
                20 30 20 11
Cross Correlation
 x=input ('Enter sequence x(n)=');
  y=input ('Enter sequence y(n)=');
  rxy = conv(x, fliplr(y));
  disp('rxy=');
  disp(rxy);
  figure(1);
  stem(rxy,'filled');
  title('cross correlation output');
  xlabel('lag index');
  ylabel('amplitude');
Result:
Enter sequence x(n) = [1 \ 2 \ 3 \ 4]
Enter sequence y(n) = [4 \ 3 \ 2 \ 1]
rxy=
     1
           4 10 20
                             25 24
                                          16
```

Output :



DFT

```
%DFT using direct function
x=input('enter i/p seq. in square bracket')
x=fft(x)
stem(abs(x))
stem(angle(x))
i/p [3 2 1 1]
3.) DFT without using direct function
x=input('enter i/p seq. in square bracket')
N=length(x);
k=0:1:N-1;
n=0:1:N-1;
Wn = exp(-i*2*pi/N);
nk=n'*k;
Wnk=Wn.^nk;
x=x*Wnk;
subplot(2,1,1)
stem(abs(x))
disp(x);
title'amplitude'
subplot(2,1,2)
stem(angle(x))
title'phase'
```

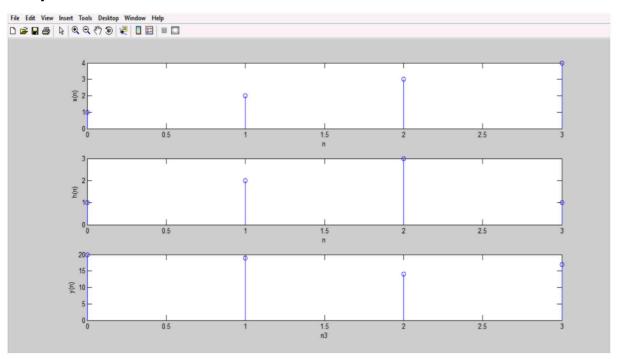


//dft using C

```
#include<stdio.h>
#include<conio.h>
#include<math.h>
void main()
{
     float k, x[10], sum1, sum2, n, y1[10], y2[10];
     int N;
     clrscr();
     printf("/n enter the length of dft sequence:");
     scanf("%d",&N);
     for (n=0; n<N; n++)
          printf("\nEnter the input sequence");
          scanf("%f",&x[n]);
          //Calculation of DFT
     for (k=0; k<N; k++)
           {
              sum1=sum2=0;
              for (n=0; n<N; n++)
              sum1 = sum1 + x[n] * cos(2*3.14*k*n/N);
              sum2=sum2-x[n]*sin(2*3.14*k*n/N);
               y1[k]=sum1;
               y2[k]=sum2;
     printf("\n y[%f] = %f + j(%f)", k, y1[k], y2[k]);
     getch();
}
```

Circular Using Matlab

```
clc;
x=input('enter input sig 1')
N1=length(x);
h=input('enter input sig 2')
N2=length(h);
n1=0:1:N1-1;
subplot(3,1,1);
stem(n1,x);
xlabel('n');
ylabel('x(n)');
n2=0:1:N2-1;
subplot(3,1,2);
stem(n2,h);
xlabel('n');
ylabel('h(n)');
y=cconv(x,h,4)
n3=0:1:3;
subplot(3,1,3);
stem(n3,y);
xlabel('n3');
ylabel('y(n)');
title('circular convolution')
```

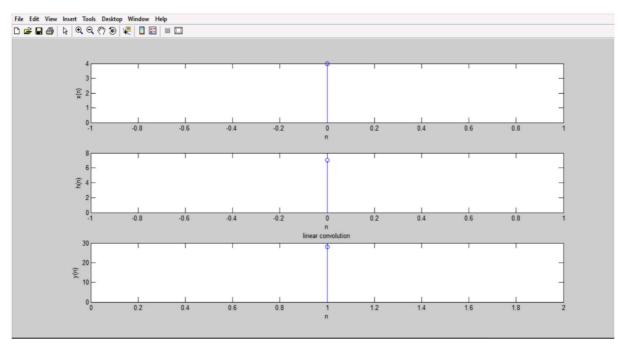


Circular Using C

```
#include<stdio.h>
#include<conio.h>
#define pf printf
#define sf scanf
void main(void)
{
int a, i, j, k, x[10], h[20], c, t[10][10], sum=0, y[10];
clrscr();
pf("\nenter the length of 2 signals");
sf("%d", &a);
pf("\nenter the sequence of x");
for(i=0;i<a;i++)
sf("%d",&x[i]);
pf("\nenter the sequence h");
for(i=0;i<a;i++)
sf("%d",&h[i]);
for (i=0; i<a; i++)
for (j=0; j<a; j++)
t[j][i]=h[j];
c=h[a-1];
for (k=a-2; k>=0; k--)
h[k+1]=h[k];
h[0]=c;
}
pf("Circular convolution is");
for(i=0;i<a;i++)
{
sum=0;
for(j=0;j<a;j++)
sum=sum+(t[i][j]*x[j]);
y[i] = sum;
printf("\n\n\d",y[i]);
getch();
```

Linear Convolution Using Matlab

```
clc;
x=input('enter input signal-1[]')
N1=length(x);
n1=0:1:N1-1;
subplot(3,1,1)
stem(n1,x)
xlabel('n')
ylabel('x(n)')
h=input('enter input sig 2')
N2=length(h);
n2=0:1:N2-1;
subplot(3,1,2)
stem(n2,h)
xlabel('n')
ylabel('h(n)')
y=conv(x, h)
n3=1:N1+N2-1;
subplot(3,1,3)
stem(n3, y)
xlabel('n');
ylabel('y(n)');
title('linear convolution')
```



Linear Convolution Using C

```
#include<stdio.h>
#include<conio.h>
#define pf printf
#define sf scanf
void main()
int a, sum, b, i, j, k, x[10], y[20], h[10], n;
clrscr();
pf("\nenter the length of 1st signal");
sf("%d", &a);
pf("\nenter the length of 2nd signal");
sf("%d", &b);
pf("\nenter the value of 1st signal");
for(i=0;i<a;i++)
sf("%d",&x[i]);
pf("\n enter the values of 2nd signal");
for(i=0;i<b;i++)
sf("%d",&h[i]);
for (i=a; i < (a+b-1); i++) \setminus Length of convolved signal
n=a+b-1
h[i] = 0;
for (i=a-1; i>0; i--)
x[-i]=x[i];
x[i] = 0;
for (i=a; i < (a+b-1); i++)
{
x[i]=0;
x[-i]=0;
}
pf("\n\n\n");
```

```
sum=0;
pf("\n The convolved signal is");
for(n=0;n<(a+b-1);n++)
{
  for(k=0;k<(a+b-1);k++)
{
    sum=sum+h[k]*x[-(n-k)];
}
y[n]=sum;

pf("\n%d",y[n]);
sum=0;
}
getch();
}</pre>
```

