

## A preview of Calculus :

Calculus was developed to solve primarily two type of problems.

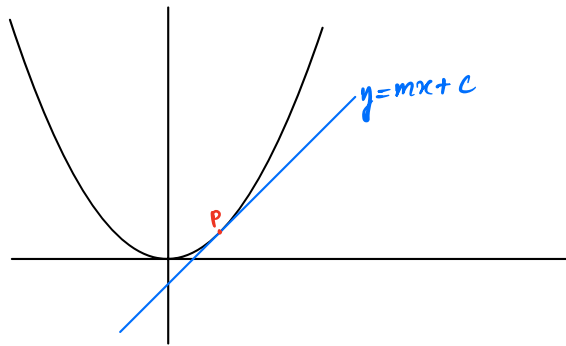
① The tangent problem

② The Area problem

### "The Tangent Problem"

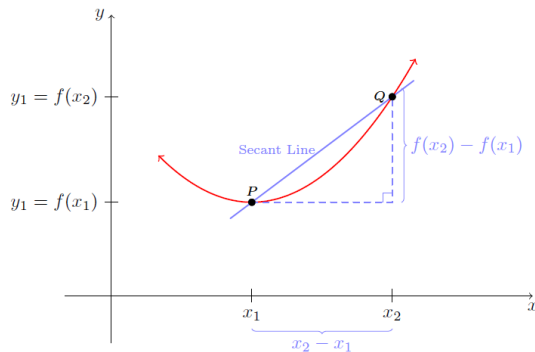
We have already seen for a straight line  $y = mx + c$  passing through  $(x_1, y_1)$  &  $(x_2, y_2)$  we have

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$



Now the question is when you have any non-linear curve and one point (P) on the curve & we need to find the slope & equation of the tangent line pass through P.

## Similar process



We want to find the slope & tangent line at P.

Step 1: We choose another point Q on the same curve.

Step 2: Draw a line through P & Q.

Step 3: Move Q towards P along the curve.

Try →

<https://i.sstatic.net/H9qsY.gif>

← Try.

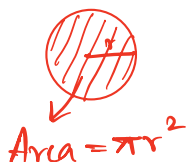
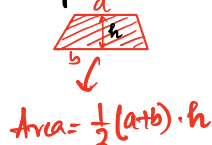
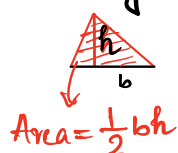
Step 4: Observe the slope & tangent line.

This will lead to the concept of **LIMIT**.

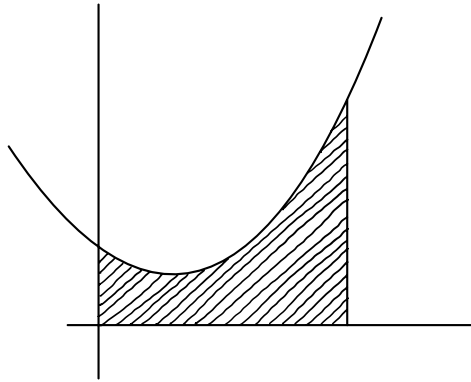
## "The Area Problem"



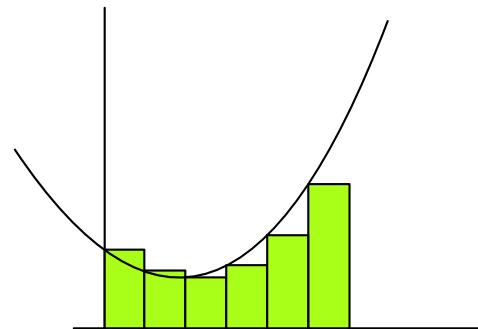
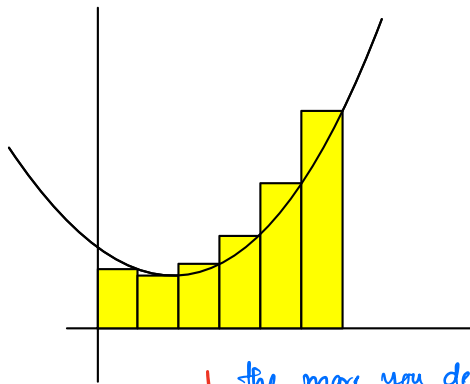
We know the area formula for rectangle, circle, square, triangle, trapezoid, & so on.



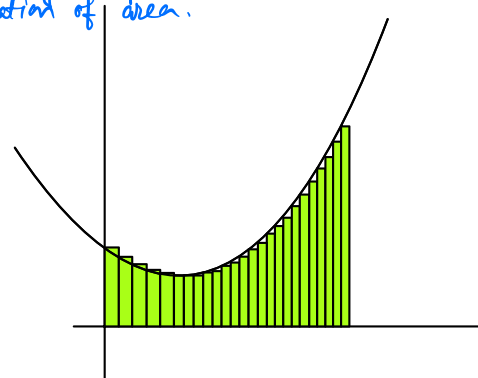
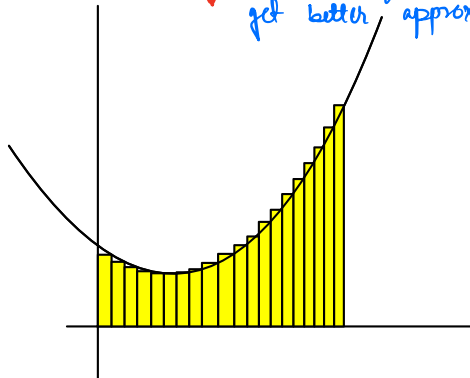
Now how to find this following area?



Intro to the idea:



the more you decrease the length of the base of the rectangles, you get better approximation of area.



## Application of "Tangent Problem"

- Motion of a particle (velocity, acceleration)
- Optimization (to find maxima/minima)

## Application of "Area Problem"

- Finding Area, Volume etc.
- Total Accumulation.