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Sixth Semester B.E. Degree Examination, January / February 2006 Computer Science and Engineering/Information Science & Engineering Unix Systems Programming

Time: 3 hrs.) [Max.Marks: 100

Note: Answer any FIVE full questions.

- (a) What is POSIX standard? Explain different subsets of POSIX standard. Write
 the structure of the program to filterout non-POSIX compliant codes from a user
 program.
 (6 Marks)
 - (b) Write a C/C^{++} POSIX compliant program to check the following limits:
 - i) Number of clock ticks
 - ii) Maximum number of child processes
 - iii) Maximum path length
 - iv) Maximum characters in a file name
 - v) Maximum number of open files per process (8 Marks)
 - (c) Explain the common characteristics of API and describe the error status codes.
 (6 Marks)
- 2. (a) Explain the different file types available in UNIX or POSIX systems. (8 Marks)
 - (b) Describe the UNIX Kernel support for files. (8 Marks)
 - (c) Write the code segment in C that reads utmost 100 bytes into a variable but from standard input. (4 Marks)
- 3. (a) List and explain the access mode flags and access modifier flags. Also explain how the permission value specified in an 'open' call is modified by its calling process 'umask' value.
 (8 Marks)
 - (b) Explain how fentl API can be used for file and record locking. (8 Marks)
 - (c) Give the hierarchy structure of the file classes. (4 Marks)
- 4. (a) What is fork and vfork? Explain with an example program for each. (8 Marks)
 - **(b)** Describe the UNIX kernel support for a process. Show the related data structures. **(8 Marks)**
 - (c) Write a program in C/C^{++} to obtain process attributes. (4 Marks)
- 5. (a) What is job control? Summarize the job control features with the help of a figure.
 (10 Marks)
 - (b) Explain the different exec functions? Describe how their functioning differ from each other. (10 Marks)
- 6. (a) What is a signal? Discuss any five POSIX defined signals. Explain how to setup a signal handler.
 - (b) What is a doemon? Give its basic coding rules.

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- 7. (a) What are pipes ? Explain their limitations. Explain how pipes are created and used in IPC with an example.
 - (b) Explain the UNIX kernel support for messages. Show the related data structures. (10 Marks)
- Write short notes on any FOUR.
 - (a) Race condition
 - (b) Zombie process
 - (c) Network Login
 - (d) Co process

(e) Interval timers

(5×4=20 Marks)