



A PROJECT REPORT
ON
FRAUD DETECTION USING E-RATION

DONE BY

Dipika Mahadu Gophane
(EBTSOC0920317186)

Under the Guidance of,
Mr. V JAYANTH
Technical Trainer
NASSCOM PROJECT



ARISE
ONCAMPUS
SOFTWARE DEVELOPER TRAINEE
Tambaram, Chennai-600045 (Tamil Nadu)
2020

ABSTRACT

In olden days the clients used to approach the software companies and make an agreement, so that they can complete their projects. For completing the whole process it results in waste of time and much more expensive.

So, here we have a diplomatic solution for this problem by introducing a project **ONLINE TENDER MANAGEMENT SYSTEM**. The project is all about the client and programmer interaction through a website which acts a mediator between them and globalizes the business process for the programmers and buyers.

TABLE OF CONTENT

TITLE	PAGE
ABSTRACT	
1. INTRODUCTION TO THE STUDY	5
1.1 Introduction	
1.2 Definition of the Problem	
1.3 System Requirement	
<ul style="list-style-type: none">• Hardware Requirement• Software Requirement	
2. AIMS & OBJECTIVES OF THE STUDY	7
2.1 Objective	
2.2 Goals	
3. BACKGROUND	8
4. DESIGN	
4.1 System Architecture	
<ul style="list-style-type: none">• Activity Diagram• Data Flow Diagram	
5. SYSTEM DESIGN	10
5.1 System Study	
Feasibility Study	
<ul style="list-style-type: none">• Economical Feasibility• Technical Feasibility• Social Feasibility	

5.2 Input Design

5.3 Output Design

6.Merits of the project **13**

7.Conclusion **16**

8.Snapshots

CHAPTER – 1

1. INTRODUCTION TO THE STUDY

1.1 INTRODUCTION:

The main objective of this project is to place the tender by the programmer for the projects which are posted by the clients. By this project clients can reduce their expenses for the development of their project

In olden days online projects tender are not available, all the members use to gather and bid the product later they finalize the cost of the product. But in this site no need of gathering all the time to bid the product instead of that we can bid the product in our site so that it is easy for both the programmer and client.

Client can know the cost of the product in the site it self, and can choose the best price and best product.

1.2 DEFINITION OF PROBLEM:

By going through this website both the clients and programmers are benefited, programmers can get their possible projects through this website and clients can find the appropriate programmer for his project with minimal cost and quality software.

In this modern world every individual is familiar with internet, due to this reason our project was developed, this project makes the life of individuals more comfortable than ever. By residing at home the clients can get the developer for his dream project and programmer also gets his work in online, this reduces both the cost and valuable time.

1.3 SYSTEM REQUIREMENT:

Software Requirements:

- ✧ Operating System : Windows 10
- ✧ User Interface : HTML, CSS
- ✧ Client-side Scripting : JavaScript
- ✧ Web Applications : JDBC, Servlets, JSP
- ✧ IDE : Eclipse
- ✧ Database : My Sql
- ✧ Server Deployment : Tomcat v8.5

Hardware Requirements:

- ✧ Processor : CORE i3
- ✧ Hard Disk : 1TB
- ✧ RAM : 8GB

CHAPTER – 2

2. OBJECTIVES & GOALS OF THE STUDY

2.1 OBJECTIVE:

- The main objective of this project is to place the tender by the programmer for the projects which are posted by the clients.
- By this project clients can reduce their expenses for the development of their project

2.2 GOALS:

This project will help the user to get a better experience in signing a tender.

CHAPTER – 3

BACKGROUND

3.1 Theoretical Background:

In this project three modules are present, they are:

1.) Client module

Client can login into his account and places the projects what ever he desired. After completion of project placement he can check the inbox to confirm the tenders placed by the programmers for various projects.

2.) Programmer module

Programmer can login his profile and views the projects which are placed by the clients, here he can select the project which he likes to do from the list of projects and place his tender amount for that project.

3.) Admin module

Administrator can login his profile and views the projects which are placed by the clients and provides the start and end time of the projects for placing tenders. After completion of the tender placement he can transfer the minimum tender amount and project details to the client as well as he sends the message to the programmer who won the tender(project).

3.2 Technical Background:

JSP:

We have to use in the jsp is in order to perform the internal actions like editing and updating HTML:

We have used html for designing the web pages.

MYSQL Workbench:

We use MYSQL Workbench for inserting data into tables and for createing tables

JDBC:

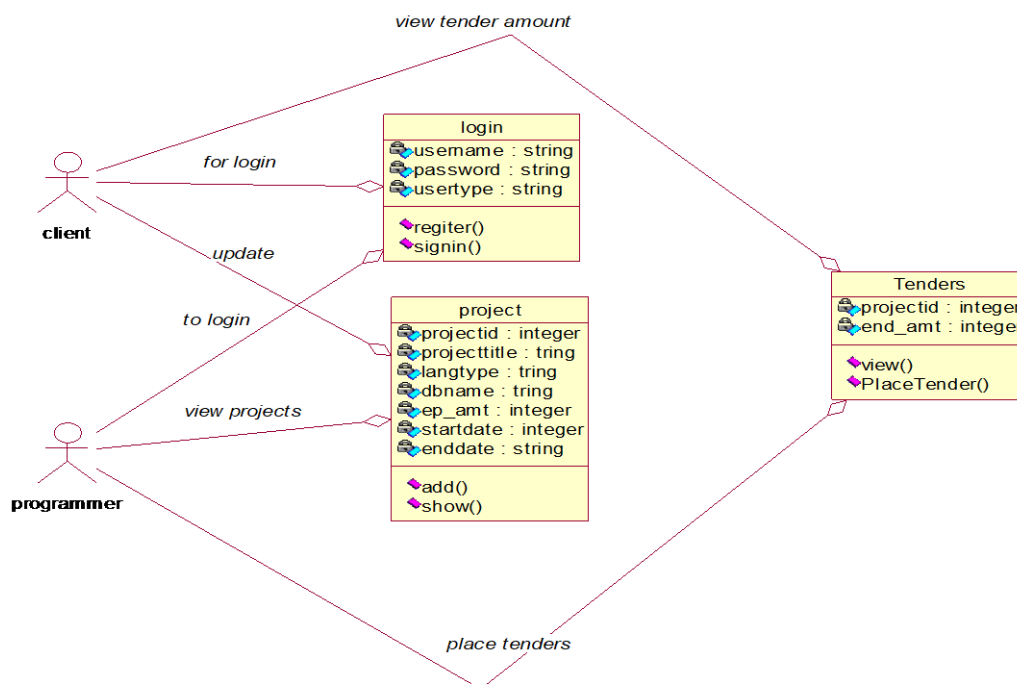
We use jdbc for forwarding the tables which we have created in mysql and we use jdbc for writing quires and for connecting with database.

CHAPTER – 4

DESIGN

OPERATIONS:-

An operation is the implementation of a service that can be requested from any object of the class to effect behavior.



OBJECT DIAGRAMS:-

It shows a set of objects and their relationships at a point in time.

Object diagrams model the instances of things contained in class diagrams.

We use object diagram to model the static design view.

Object diagrams not only important for visualizations, specifying, documenting the structural models but also for constructing the static aspects of the system through forward and reverse engineering.

An object diagram expresses the static part of the interaction consisting objects that collaborates but without any messages passed among them.

Object diagram commonly contains objects and links like all other diagrams object diagram may contain nodes and constraints.

USES:-

- 1.) Modeling of the static data structures is done by the object diagrams.
- 2.) Object diagrams also help in modeling the static interaction view is modeled

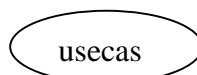
USE CASE DIAGRAM:-

It shows a set of cases and actions and their relationships.

USE CASE:-

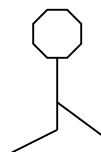
It is a description of a set of sequences of actions including variants that a system performs to yield an observable result of values of an actor.

Graphically rendered as ellipse.



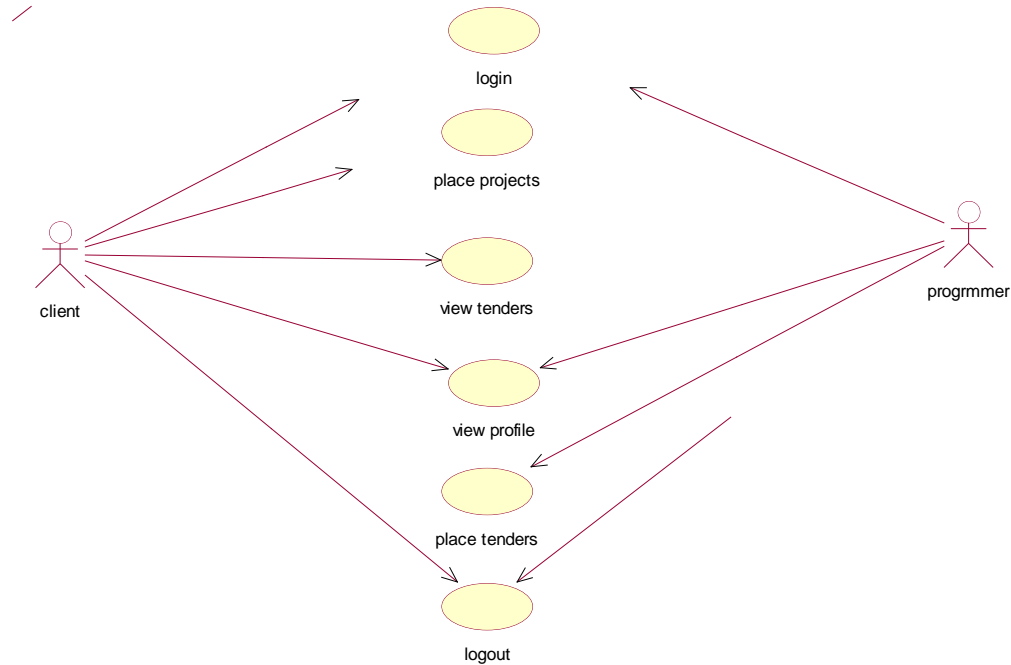
ACTORS:-

An actor represents a coherent set of roles that users of use cases play when interacting with use cases, represents as:



- To implement use case we have to create a society or classes and other elements that work together to implement the behaviour of this use case.
- It is used to structure the behavioral things in the model

- To organize use case by grouping them in packages like classes..



SEQUENCE DIAGRAMS:

It reflects the dynamic view of a system. It is a type of interaction diagram that shows the sequence of transmission of messages.

The sequence is time dependent. Sequence diagrams consist of objects and interactions between them. A sequence diagram is constructed by placing the participating objects at the top of the diagram along the x-axis and then the messages that these objects send and receive are placed along the y-axis according to the time order.

CHAPTER – 5

SYSTEM DESIGN

5.1 SYSTEM STUDY:

- **Feasibility Study:**

The feasibility of the project is analyzed in this phase and business proposal is put forth with a very general plan for the project and some cost estimates. During system analysis the feasibility study of the proposed system is to be carried out. This is to ensure that the proposed system is not a burden to the company. For feasibility analysis, some understanding of the major requirements for the system is essential.

Three key considerations involved in the feasibility analysis are

- ❖ **ECONOMICAL FEASIBILITY:**

This study is carried out to check the economic impact that the system will have on the organization. The amount of fund that the company can pour into the research and development of the system is limited. The expenditures must be justified. Thus the developed system as well within the budget and this was achieved because most of the technologies used are freely available. Only the customized products had to be purchased.

- ❖ **TECHNICAL FEASIBILITY**

This study is carried out to check the technical feasibility, that is, the technical requirements of the system. Any system developed must not have a high demand on the available technical resources. This will lead to high demands on the available technical resources. This will lead to high demands being placed on the client. The developed system must have a modest requirement, as only minimal or null changes are required for implementing this system.

❖ SOCIAL FEASIBILITY

The aspect of study is to check the level of acceptance of the system by the user. This includes the process of training the user to use the system efficiently. The user must not feel threatened by the system, instead must accept it as a necessity. The level of acceptance by the users solely depends on the methods that are employed to educate the user about the system and to make him familiar with it. His level of confidence must be raised so that he is also able to make some constructive criticism, which is welcomed, as he is the final user of the system.

5.2 INPUT DESIGN:

The input design is the link between the information system and the user. It comprises the developing specification and procedures for data preparation and those steps are necessary to put transaction data in to a usable form for processing can be achieved by inspecting the computer to read data from a document or it can occur by having people keying the data directly into the system.

Input: The user will login the system if the user is valid then he can check the ration allocated.

5.3 OUTPUT DESIGN:

A quality output is one, which meets the requirements of the end user and presents the information clearly. In any system results of processing are communicated to the users and to other system through outputs. In output design it is determined how the information is to be displaced for immediate need and also the hard copy output. It is the most important and direct source information to the user. Efficient and intelligent output design improves the system's relationship to help user decision-making.

Output: User will get the all the information regarding the tender.

CHAPTER – 6

Merits of the project

In olden days online projects tender are not available, all the members use to gather and bid the product later they finalize the cost of the product.

But in this site no need of gathering all the time to bid the product instead of that we can bid the product in our site so that it is easy for both the programmer and client.

Client can know the cost of the product in the site itself, and can choose the best price and best product.

CONCLUSION

In olden days online projects tender are not available, all the members use to gather and bid the product later they finalize the cost of the product. But in this site no need of gathering all the time to bid the product instead of that we can bid the product in our site so that it is easy for both the programmer and client.

Client can know the cost of the product in the site it self, and can choose the best price and best product.
tem.

SNAPSHOTS

Tender Management System x +

localhost:8080/ATenderManagementSystem/edit-notice-process.jsp?id=6

TMS Home Vendors Tenders Notice Admin admin

Edit Notice

Notice Title

Kalyan Highway Flyover.

Description

Project will start on 21st-January-2021.

Update Notice

Windows taskbar: 11:41 29-11-2020

Tender Management System

localhost:8080/ATenderManagementSystem/edit-notice.jsp

TMS Home Vendors Tenders Notice Admin admin

Latest Updates and Notice

Edit Notice

Id	Mobile Title	Description	Updated Date & Time	Action
6	Kalyan Highway Flyover.	Project will start on 21st-January-2021.	2020-10-19 19:14:18	Edit Notice
7	Gandhi Setu Construction	Construction is going to be started December 2020.	2020-10-19 19:15:54	Edit Notice

[Kalyan Highway Flyover.](#)
 Project will start on 21st-January-2021.
[Gandhi Setu Construction](#)
 Construction is going to be started December 2020.

Tender Management System

localhost:8080/ATenderManagementSystem/view-assigned-tenders.jsp

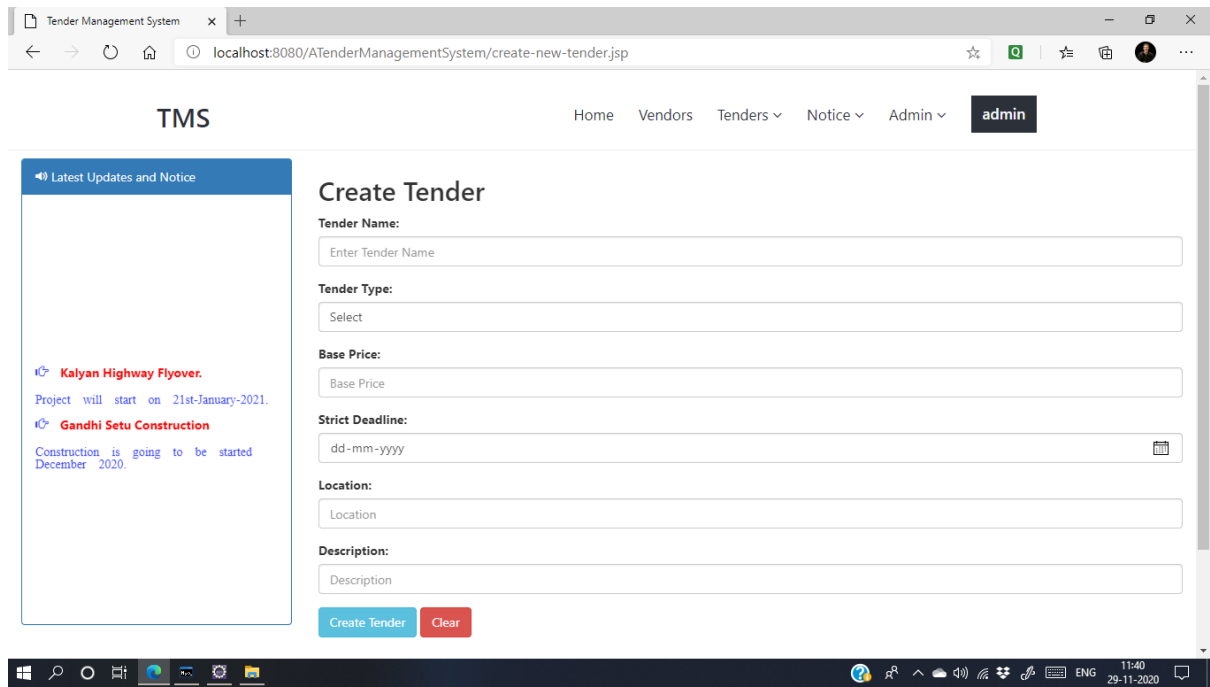
TMS Home Vendors Tenders Notice Admin admin

Latest Updates and Notice

All Assigned Tenders List

Tender Id	Vendor Id	Application Id	Status	Status Update Date
T20190725022124	V20201010051058	B20201103045607	Assigned	2020-11-03 16:57:27
T20190725022416	V20201010051058	B20201103053232	Assigned	2020-11-03 18:00:25
T20190725022601	V20201010051058	B20201103051227	Assigned	2020-11-03 17:13:11
T20201020094530	V20201010051058	B20201103051011	Assigned	2020-11-03 17:10:50

[Kalyan Highway Flyover.](#)
 Project will start on 21st-January-2021.
[Gandhi Setu Construction](#)
 Construction is going to be started December 2020.



Tender Management System x +

localhost:8080/ATenderManagementSystem/vendor-profile-update.jsp

TMS Home Tenders Account Kishor Kadam

Edit Profile.

Vendor Id V20201010051058	Vendor Name Kishor Kadam
Email kadamk33@gmail.com	Mobile No 7276763516
Company Cyborg System Nebula Studios	Address Bhalawani, Ahmednagar, Maharashtra.

Update Profile

Tender Management System x +

localhost:8080/ATenderManagementSystem/vendor-dashboard.jsp

TMS Home Tenders Account Kishor Kadam

Latest Updates and Notice

- Kalyan Highway Flyover.**
Project will start on 21st-January-2021.
- Gandhi Setu Construction**
Construction is going to be started December 2020.

Welcome To My Tender Management System

Tender Management System

Home About Sign In Contact Us

Admin Login

Email

Your Email

Password

Your Password

Verification Code

10403

Login

Tender Management System

Home About Sign In Contact Us

Vendor Login

Email

Your Email

Password

Your Password

Verification Code

10403

Login

Have not an account yet? Sign up

