Questions on:

* Stats
* Cooldowns
* Match skill to hero
* Items
* Limit questions to: - do as tree structure except for hero limitation

Data hierarchy

* Hero
  + Core attribute
  + Icon
  + Skill
    - Name
    - Description
    - Active effect(s)
    - Passive effect(s)
    - Level
      * Cooldown
      * Damage
      * Disable type
      * Disable duration
  + Talent
    - Level
    - Option 1
    - Option 2
  + Base stats
  + Stat gain
  + Base damage
* Item
  + Name
  + Icon
  + Description
  + Recipe (items)
  + Cost
  + Active effect(s)
  + Passive effect(s)
* Question
  + Date/Time
  + Type/Sub-Type
    - Hero
      * Stats
      * Skills (Hero Match)
      * Skills (Behavior)
      * Talents
      * Custom
    - Item
      * Recipe
      * Effect
      * Cost
      * Custom
    - Mechanics
      * Custom
    - Other
      * Custom
  + Question Text
  + Correct?
  + Correct Answer Text
  + User Answer Text
* Mode
  + Date last used
  + Type/Sub-Types
  + Heroes (none means no filter)
  + Pinned
  + Description (user can change from default)
* User
  + Name
  + E-mail
* Custom Question
  + Question text
  + Correct answer
  + Wrong Answer 1
  + Wrong Answer 2
  + Wrong Answer 3
  + Question type
    - Mechanics
    - Hero
    - Item
    - Other

Future features:

* Link with dotabuff to suggest questions to ask
* Counters
* Item builds with item timings