

PYTHON 3

BASIC SYNTAX

Python is an interpreted language

- You can write programs interactively using the interpreter
- You can also write scripts
 - File extension will be `.py` [eg. `demo.py`]
 - In console the script can be run by `python` command

Python Basic Concepts

- Identifier
- Reserved Words
 - 33 keywords

<code>False</code>	<code>class</code>	<code>finally</code>	<code>is</code>	<code>return</code>
<code>None</code>	<code>continue</code>	<code>for</code>	<code>lambda</code>	<code>try</code>
<code>True</code>	<code>def</code>	<code>from</code>	<code>nonlocal</code>	<code>while</code>
<code>and</code>	<code>del</code>	<code>global</code>	<code>not</code>	<code>with</code>
<code>as</code>	<code>elif</code>	<code>if</code>	<code>or</code>	<code>yield</code>
<code>assert</code>	<code>else</code>	<code>import</code>	<code>pass</code>	
<code>break</code>	<code>except</code>	<code>in</code>	<code>raise</code>	

Lines and Indentation

- No semicolon needed at the end of lines
- Python does not use braces({}) to indicate blocks of code
- Blocks of code are denoted by line indentation
- The number of spaces in the indentation is variable, but all statements within the block must be indented the same amount.
- A single code block is also called **suites** in Python

Indentation

```
if True:  
    print ("True")  
else:  
    print ("False")
```

However, the following block generates an error-

```
if True:  
    print ("Answer")  
    print ("True")  
else:  
    print "(Answer")  
    print ("False")
```

Quotation in Python

- Python accepts single ('), double (") and triple (''' or """) quotes to denote string literals
 - the same type of quote must start and end the string.
 - The triple quotes are used to span the string across multiple lines.

```
word = 'word'
```

```
sentence = "This is a sentence."
```

```
paragraph = """This is a paragraph. It is  
made up of multiple lines and sentences."""
```

Comments

- Single line comment: `#comment`
- Triple quotes can be utilized for multiple-line commenting.

User Input

- `input()`
 - takes the next line from console
- `input("\n\nPress the enter key to exit.")`
- By default, input is a string.
- `n = int(input())` # casts to int

Multiple Statements on a Single Line

- The semicolon (;) allows multiple statements on a single line

```
import sys; x = 'foo'; sys.stdout.write(x + '\n')
```

Print

- `print("String", end = '')` #doesn't print `\n` after string

Multiple Assignment

- Python allows you to assign a single value to several variables simultaneously
- `a = b = c = 1`
- `a, b, c = 1, 2, "john"`

VARIABLE TYPES

Standard Data Types

- Python has five standard data types-
 - Numbers
 - String
 - List
 - Tuple
 - Dictionary
- No data type for characters
 - A character is just a string of length 1
- To find out the type of a object: `type(var)`

Numerical Types

- Python supports three different numerical types –
- int (signed integers)
 - You can store arbitrary large values
- float (floating point real values)
- complex (complex numbers)
 - A complex number consists of an ordered pair $x + yj$, where x and y are real numbers and j is the imaginary unit.

Strings

- A contiguous set of characters represented in the quotation marks.
- Python allows either pair of single or double quotes.
- It also has a multiline triple quote
“““ STRING ”””
- Strings are immutable in Python.

```
s = 'machine learning'  
s[7] = '_'
```

```
TypeError: 'str' object does not support item assignment
```


Lists

- Most versatile among the compound data types
- A list contains items separated by commas and enclosed within square brackets ([1,2, “String”, ‘a’])
- Mostly like C arrays, however can contain items of different types

Python Tuples

- A tuple consists of a number of values separated by commas and enclosed within parenthesis.
- Unlike List Tuples can not be updated.
 - They are read only

```
tuple = ( 'abcd', 786 , 2.23, 'john', 70.2 )  
list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]  
tuple[2] = 1000      # Invalid syntax with tuple  
list[2] = 1000       # Valid syntax with list
```

Common Operations/Functions on List, String, and Tuple

- Slicing: To get substrings, subLists ,or a single element the slice operator ([] and [:]) is used
 - indexes starts at 0 in the beginning
 - [inclusive:exclusive]
- The plus (+) sign is the concatenation operator
- The asterisk (*) is the repetition operator
- len() function returns the length

Example

```
str = 'Hello World!'
print (str)          # Prints complete string
print (str[0])       # Prints first character of the string
print (str[2:5])     # Prints characters starting from 3rd to 5th
print (str[2:])      # Prints string starting from 3rd character
print (str * 2)      # Prints string two times
print (str + "TEST") # Prints concatenated string
```

This will produce the following result-

```
Hello World!
H
llo
llo World!
Hello World!Hello World!
Hello World!TEST
```

Example

```
list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]
tinylist = [123, 'john']
print (list)          # Prints complete list
print (list[0])       # Prints first element of the list
print (list[1:3])     # Prints elements starting from 2nd till 3rd
print (list[2:])      # Prints elements starting from 3rd element
print (tinylist * 2)  # Prints list two times
print (list + tinylist) # Prints concatenated lists
```

Output

```
['abcd', 786, 2.23, 'john', 70.200000000000003]
abcd
[786, 2.23]
[2.23, 'john', 70.200000000000003]
[123, 'john', 123, 'john']
['abcd', 786, 2.23, 'john', 70.200000000000003, 123, 'john']
```

Example

```
tuple = ( 'abcd', 786 , 2.23, 'john', 70.2 )
tinytuple = (123, 'john')
print (tuple)           # Prints complete tuple
print (tuple[0])        # Prints first element of the tuple
print (tuple[1:3])      # Prints elements starting from 2nd till 3rd
print (tuple[2:])       # Prints elements starting from 3rd element
print (tinytuple * 2)   # Prints tuple two times
print (tuple + tinytuple) # Prints concatenated tuple
```

Output

```
('abcd', 786, 2.23, 'john', 70.200000000000003)
abcd
(786, 2.23)
(2.23, 'john', 70.200000000000003)
(123, 'john', 123, 'john')
('abcd', 786, 2.23, 'john', 70.200000000000003, 123, 'john')
```

Python Dictionary

- Dictionaries can hold key-value pairs.
 - Similar to Map
 - A dictionary key can be almost any Python type, but are usually numbers or strings.
 - Values, on the other hand, can be any arbitrary Python object
 - Have no notion of order in data
- Dictionaries are enclosed by curly braces ({ })
- Values can be assigned and accessed using square braces ([])

Example

```
dict = {}  
dict['one'] = "This is one"  
dict[2]      = "This is two"  
tinydict = {'name': 'john', 'code':6734, 'dept': 'sales'}  
print (dict['one'])      # Prints value for 'one' key  
print (dict[2])          # Prints value for 2 key  
print (tinydict)         # Prints complete dictionary  
print (tinydict.keys())  # Prints all the keys  
print (tinydict.values()) # Prints all the values
```

Output

+

This is one

This is two

{'dept': 'sales', 'code': 6734, 'name': 'john'}

['dept', 'code', 'name']

['sales', 6734, 'john']

Data Type Conversion

- To convert between the built-in types, simply use the type-name as a function.
- `int(x [,base])`
 - Converts `x` to an integer. The base (optional) specifies the base if `x` is a string.
- `float(x)`, `complex(real [,imag])`, `str()`, `chr()`
- `tuple()`, `list()`, `dict()`, `set()`

BASIC OPERATORS

Operator Types

- Arithmetic Operators
 - Comparison (Relational) Operators
 - Assignment Operators
 - Logical Operators
 - Bitwise Operators
 - Membership Operators
 - Identity Operators
-
- Most are similar to C/Java
 - except Logical Operators

Arithmetic Operators

- $+$ $-$ $*$ $/$ $\%$
- $**$: power/ exponent
 - $3**2 == 9$
 - $//$: integer/floor division
 - $9//2 = 4$, $9.0//2.0 = 4.0$
- no $x++$ or $x--$

Comparison Operators

- ==
- !=
- >
- <
- >=
- <=

Assignment Operators

- `=`
- `+=`
- `-=`
- `*=`
- `/=`
- `%=`
- `**=`
- `//=`

Bitwise Operators

- `&`
- `|`
- `^`
- `~`
- `<<`
- `>>`

Bitwise Operators

- `bin()`
 - used to obtain binary representation of an integer number.

```
In[37]: x = 5
In[38]: x
Out[38]:
5
In[39]: s = bin(x)
In[40]: s
Out[40]:
'0b101'
In[41]: type(s)
Out[41]:
str
```


Logical Operators

- and
 - or
 - not
-
- These operators are UNLIKE C, C++ or Java

Python Membership Operators

- Python's membership operators test for membership in a sequence, such as strings, lists, or tuples.
- *in*
- *not in*

```
In[45]: ls = [1,2,3,4,5]
```

```
In[46]: 5 in ls
```

```
Out[46]:
```

```
True
```

```
In[47]: 6 in ls
```

```
Out[47]:
```

```
False
```

```
In[48]: 7 not in ls
```

```
Out[48]:
```

```
True
```

Python Identity Operators

- Identity operators compare the memory locations of two objects

- is
- not is

```
In[54]: x = [1, 2, 3]
In[55]: y = [1, 2, 3]
In[56]: x is y
Out[56]:
False
```

CONDITIONAL STATEMENTS

If - Else

```
if expression1:  
    statement(s)  
elif expression2:  
    statement(s)  
elif expression3:  
    statement(s)  
else:  
    statement(s)
```

Nested If

```
if expression1:
    statement(s)
    if expression2:
        statement(s)
    elif expression3:
        statement(s)
    else:
        statement(s)
elif expression4:
    statement(s)
else:
    statement(s)
```

Single Line If-Else

```
x = 1

if x == 1: print("x is 1")
elif x==2: print("x is 2")
else: print("not 1")
```

LOOPS

Loops

- while

```
while expression:
```

```
    statement(s)
```

```
while (flag): print ('Given flag is really true!')
```

```
for iterating_var in sequence:
```

```
    statements(s)
```

Range

- The built-in function `range()` is used to iterate over a sequence of numbers.
- `range()` generates an iterator to progress integers starting with 0 upto $n-1$
 - memory efficient
- To obtain a list object of the sequence, it is typecasted to `list()`

Range

```
>>> range(5)
```

```
range(0, 5)
```

```
>>> list(range(5))
```

```
[0, 1, 2, 3, 4]
```

```
for var in list(range(5)):  
    print (var)
```

Range

```
fruits = ['banana', 'apple', 'mango']  
for fruit in fruits:          # traversal of List sequence  
    print ('Current fruit :', fruit)
```

```
fruits = ['banana', 'apple', 'mango']  
for index in range(len(fruits)):  
    print ('Current fruit :', fruits[index])  
print ("Good bye!")
```

Loop Control Statements

- break
- continue
- pass
 - The **pass** statement is a *null* operation; nothing happens when it executes.
 - The **pass** statement is also useful in places where your code will eventually go, but has not been written yet i.e. in stubs)

FUNCTIONS

Structure

```
def functionname( parameters ):  
    "function_docstring"  
    function_suite  
    return [expression]
```

- parameters can also be defined inside the parentheses
- The first statement of a function can be an optional statement - the documentation string of the function or *docstring*.
- A return statement with no arguments is the same as return None
 - Can also be eliminated

Function Arguments

You can call a function by using the following types of formal arguments-

- Required arguments
- Keyword arguments
- Default arguments
- Variable-length arguments

Required Arguments

- Required arguments are the arguments passed to a function in correct positional order.
 - typical parameters like C
- The number of arguments and their order in the function call should match exactly with the function definition.

Keyword Arguments

- Used to pass arguments by the parameter name.
- This allows to skip arguments or place them out of order

```
def printme( str ):  
    "This prints a passed string into this function"  
    print (str)  
    return  
  
# Now you can call printme function  
printme( str = "My string")
```

```
# Function definition is here
def printinfo( name, age ):
    "This prints a passed info into this function"
    print ("Name: ", name)
    print ("Age ", age)
    return

# Now you can call printinfo function
printinfo( age=50, name="miki" )
```

Default Arguments

```
# Function definition is here
def printinfo( name, age = 35 ):
    "This prints a passed info into this function"
    print ("Name: ", name)
```

Variable-length Arguments

- *variable-length* arguments and are not named in the function definition, unlike required and default arguments.

```
def functionname([formal_args,] *var_args_tuple ):
    "function_docstring"
    function_suite
    return [expression]
```

Example

```
# Function definition is here
def printinfo( arg1, *vartuple ):
    "This prints a variable passed arguments"
    print ("Output is: ")
    print (arg1)
    for var in vartuple:
        print (var)
    return

# Now you can call printinfo function
printinfo( 10 )
printinfo( 70, 60, 50 )
```

Output is:

10

Output is:

70

60

50

Example

```
def printInfo(name, *var):  
    print("Name:", name);  
    if len(var)>0:  
        print("Age: ", var[0])  
    if len(var)>1:  
        print("CGPA: ", var[1])  
    print("----")  
  
printInfo("Name")  
printInfo("Someone", 27)  
printInfo("Someone Else", 28, 3.95)
```

```
E:\py prac>python prac.py  
Name: Name  
----  
Name: Someone  
Age: 27  
----  
Name: Someone Else  
Age: 28  
CGPA: 3.95  
----
```

Scope of Variables

- There are two basic scopes of variables in Python-
 - global variables
 - local variables
- Variables that are defined inside a function body have a local scope, and those defined outside have a global scope.

Returning Multiple Values

- Can be done using class, tuples, list, or dictionary
- Most convenient by tuples

```
# A Python program to to return multiple
# values from a method using tuple

# This function returns a tuple
def fun():
    str = "geeksforgeeks"
    x = 20
    return str, x; # Return tuple, we could also
                  # write (str, x)

# Driver code to test above method
str, x = fun() # Assign returned tuple
print(str)
print(x)
```

Modules

```
import <module_name>
```

```
import <module_name> as  
<name>
```

```
from <module_name> import <func>
```

Examples

```
import math as mt
```

```
a= 10
```

```
print(mt.sqrt(10))
```

```
from math import sqrt
```

```
a= 10
```

```
print(sqrt(10))
```