

SIES COLLEGE OF ARTS, SCIENCE AND COMMERCE (AUTONOMOUS)

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INS Practical

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INS PRACTICAL NO 1A

AIM: WRITE A PROGRAM TO IMPLEMENT THE FOLLOWING SUBSTITUTION CIPHER TECHNIQUES.

1) CAESER CIPHER

CODE:



```
def encrypt(plaintext, key, length):
    ciphertext = ""
    for i in range(0, length):
        C = (plaintext[i] + key) % 26
        ciphertext += chr(C)
    print("HERE IS YOUR CIPHERTEXT: ", ciphertext)
length = len(plaintext)
ciphertext = encrypt(plaintext, key, length)
key = int(input("ENTER THE KEY: "))
encrypt(plaintext, key, length)
```

OUTPUT:

```
ENTER YOUR MESSAGE: hello12#
ENTER THE KEY: 2
HERE IS YOUR CIPHERTEXT: JGNNQ34$
>>>
```

b) MONOALPHABETIC CIPHER

CODE:

// Java Program to Implement the Monoalphabetic Cypher

```
import java.io.*;
class GFG {
    public static char normalChar[]
        = { 'a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i',
            'j', 'k', 'l', 'm', 'n', 'o', 'p', 'q', 'r',
            's', 't', 'u', 'v', 'w', 'x', 'y', 'z' };
```

```

public static char codedChar[]

    = { 'Q', 'W', 'E', 'R', 'T', 'Y', 'U', 'I', 'O',
        'P', 'A', 'S', 'D', 'F', 'G', 'H', 'J', 'K',
        'L', 'Z', 'X', 'C', 'V', 'B', 'N', 'M' };

// Function which returns encrypted string public static
String stringEncryption(String s)
{
    // initializing an empty String
    String encryptedString = "";

    // comparing each character of the string and
    // encoding each character using the indicesfor
    for (int i = 0; i < s.length(); i++) {
        for (int j = 0; j < 26; j++) {

            // comparing the character and
            // adding the corresponding char
            // to the encryptedString
            if (s.charAt(i) == normalChar[j])
            {
                encryptedString += codedChar[j];
                break;
            }

            // if there are any special characters
            // add them directly to the string
            if (s.charAt(i) < 'a' || s.charAt(i) > 'z')
            {
                encryptedString += s.charAt(i);
                break;
            }
        }
    }
}

```

```

        // return encryptedString
        return encryptedString;
    }

    // Function which returns decryptedString public static
    String stringDecryption(String s)
    {

        // Initializing the string String
        decryptedString = "";

        // Run the for loop for total stringfor
        (int i = 0; i < s.length(); i++)
        {
            for (int j = 0; j < 26; j++) {

                // compare each characters and decode them
                // using indices
                if (s.charAt(i) == codedChar[j])
                {
                    decryptedString += normalChar[j];
                    break;
                }

                // Add the special characters directly to
                // the String
                if (s.charAt(i) < 'A' || s.charAt(i) > 'Z')
                {
                    decryptedString += s.charAt(i);
                    break;
                }
            }
        }
    }
}

```

```

        // return the decryptedString
        return decryptedString;
    }

    public static void main(String args[])
    {

        String str = "Welcome to geeksforgeeks";

        // print plain text System.out.println("Plain
        text: " + str);

        // Changing whole string to lower case
        // function call to stringEncryption and storing in
        // encryptedString
        String encryptedString = stringEncryption(str.toLowerCase());

        // printing encryptedString
        System.out.println("Encrypted message: "
                           + encryptedString);

        // function call to stringDecryption and printing
        // the decryptedString
        System.out.println("Decrypted message: "
                           + stringDecryption(encryptedString));

    }
}

```

OUTPUT:

```

java -cp /tmp/PTQp0DA1vZ GFG
Plain text: Hello
Encrypted message: ITSSG
Decrypted message: hello

```

INS PRACTICAL NO 2A

AIM: WRITE A PROGRAM TO IMPLEMENT THE FOLLOWING
SUBSTITUTION CIPHER TECHNIQUES.

1) VERNAM CIPHER

CODE:

```
File Edit Format Run Options Window Help
vernam_dict = dict(zip, range(26))
# Vernam by replacing char of plain by char at index of plain and key
def vernam_encrypt(plain, key):
    plain = plain.lower()
    key = key.lower()
    cipher = ''
    for i in range(len(plain)):
        if plain[i] == ' ':
            cipher += ' '
        else:
            cipher += vernam_dict[(ord(plain[i]) + ord(key[i]) % 26)]
    return cipher, plain

print(vernem_encrypt('mountains are bae', 'hello'))
```

OUTPUT:

```
hellohellohellohe
edqjssxjo sga ast mountains are bae
None
>>> |
```

INS PRACTICAL NO 2B

PLAYFAIR CIPHER

CODE:

```
import java.awt.Point;
import java.util.Scanner;

public class PlayfairCipher4. {
    //length of digraph array
    private int length = 0;
    //creates a matrix for Playfair cipher
    private String [][] table;
    //main() method to test Playfair method
    public static void main(String args[])
    {
        . PlayfairCipher pf = new PlayfairCipher();
```

```

    }
    //main run of the program, Playfair method
    //constructor of the class
    private PlayfairCipher()
    {
        //prompts user for the keyword to use for encoding & creates
        tables System.out.print("Enter the key for playfair cipher: ");
        Scanner sc = new Scanner(System.in);
String key = parseString(sc);
        while(key.equals(""))
            key = parseString(sc);
        table = this.cipherTable(key);
        //prompts user for message to be encoded
        System.out.print("Enter the plaintext to be encipher: ");
        //System.out.println("using the previously given
        keyword"); String input = parseString(sc);
        while(input.equals(""))
            input = parseString(sc);
        //encodes and then decodes the encoded message
        String output = cipher(input);
        String decodedOutput = decode(output);
        //output the results to user
        this.keyTable(table);
        this.printResults(output,decodedOutput);
    }
    //parsing an input string to remove numbers,
    punctuation, //replaces any J's with I's and makes string
    all caps
    private String parseString(Scanner sc)
    {
        String parse = sc.nextLine();
        //converts all the letters in upper case
        parse = parse.toUpperCase();
        //the string to be substituted by space for each match (A to
        Z) parse = parse.replaceAll("[^A-Z]", "");
        //replace the letter J by I
        parse = parse.replace("J", "I");
        return parse;
    }
    //creates the cipher table based on some input string (already
    parsed) private String[][] cipherTable(String key)
    {
        //creates a matrix of 5*5
        String[][] playfairTable = new String[5][5];

```

```

        String keyString = key +
        "ABCDEFGHJKLMNOPQRSTUVWXYZ"; //fill string array with
        empty string
    .for(int i = 0; i < 5; i++)
    for(int j = 0; j < 5; j++)

        playfairTable[i][j] = "";
        for(int k = 0; k < keyString.length(); k++)
        {
            boolean repeat = false;
            boolean used = false;
            for(int i = 0; i < 5; i++){
                for(int j = 0; j < 5; j++)

                {
                    if(playfairTable[i][j].equals("" +
                    keyString.charAt(k))) {
                        repeat = true;
                    }
                    else if(playfairTable[i][j].equals("") && !repeat &&
                    !used) {
                        playfairTable[i][j] = "" + keyString.charAt(k);
                        used = true;
                    }
                }
            }
        }
    . }
    return playfairTable;
}

//cipher: takes input (all upper-case), encodes it, and returns the
output private String cipher(String in)
{
    length = (int) in.length() / 2 + in.length() % 2;
    //insert x between double-letter digraphs & redefines "length"88.
    for(int i = 0; i < (length - 1); i++)
    {
        . if(in.charAt(2 * i) == in.charAt(2 * i + 1))
        {
            in = new StringBuffer(in).insert(2 * i + 1,
            'X').toString(); length = (int) in.length() / 2 +
            in.length() % 2;
        }
    }
    //-----makes plaintext of even length-----
    - //creates an array of digraphs
    String[] digraph = new String[length];

```



```

. //loop iterates over the plaintext
    for(int j = 0; j < length ; j++)
    {
        //checks the plaintext is of even length or not
        if(j == (length - 1) && in.length() / 2 == (length - 1))
        //if not addends X at the end of the plaintext
        in = in + "X";
        digraph[j] = in.charAt(2 * j) +""+ in.charAt(2 * j + 1);
    }
    //encodes the digraphs and returns the output
    String out = "";
    String[] encDigraphs = new String[length];
    encDigraphs = encodeDigraph(digraph);
    for(int k = 0; k < length; k++)
    out = out + encDigraphs[k];
    return out;
}

// encryption logic
//encodes the digraph input with the cipher's specifications
private String[] encodeDigraph(String di[])
{
    String[] encipher = new String[length];
    for(int i = 0; i < length; i++)
    {
        char a = di[i].charAt(0);
        char b = di[i].charAt(1);
        int r1 = (int) getPoint(a).getX();
        int r2 = (int) getPoint(b).getX();
        int c1 = (int) getPoint(a).getY();
        int c2 = (int) getPoint(b).getY();
        //executes if the letters of digraph appear in the same row
        //in such case shift columns to right
        if(r1 == r2)
        {
            c1 = (c1 + 1) % 5;
            c2 = (c2 + 1) % 5;
        }
        //executes if the letters of digraph appear in the same column
        //in such case shift rows down
        else if(c1 == c2)
        {
            r1 = (r1 + 1) % 5;

```

```

    r2 = (r2 + 1) % 5;
}
//executes if the letters of digraph appear in the different row and diffe
//in such case swap the first column with the second column else
{
    int temp = c1;
    c1 = c2;
    c2 = temp;
}
//performs the table look
encipher[i] = table[r1][c1] + "" + table[r2][c2];
}
return encipher;
}
// decryption logic
158. // decodes the output given from the cipher and decode methods
(opp
. of encoding process)
    private String decode(String out)
    {
        String decoded = "";
        for(int i = 0; i < out.length() / 2; i++)
        {
            char a = out.charAt(2*i);
            char b = out.charAt(2*i+1);
            int r1 = (int) getPoint(a).getX();
            int r2 = (int) getPoint(b).getX();
            int c1 = (int) getPoint(a).getY();
            int c2 = (int) getPoint(b).getY();
            if(r1 == r2)
            {
                c1 = (c1 + 4) % 5;
                c2 = (c2 + 4) % 5;
            }
            else if(c1 == c2)
            {
                r1 = (r1 + 4) % 5;
                r2 = (r2 + 4) % 5;
            }
            else
            {
                //swapping logic
                int temp = c1;

```

```

c1 = c2;
c2 = temp;
}
decoded = decoded + table[r1][c1] + table[r2][c2];
}
//returns the decoded message
return decoded;
}
// returns a point containing the row and column of the letter
private Point getPoint(char c)
{
    Point pt = new Point(0,0);
    for(int i = 0; i < 5; i++)
    for(int j = 0; j < 5; j++)
    if(c == table[i][j].charAt(0))
    pt = new Point(i,j);
    return pt;
}
//function prints the key-table in matrix form for playfair cipher
private void keyTable(String[][] printTable)
{
    System.out.println("Playfair Cipher Key Matrix:
"); System.out.println();
    //loop iterates for rows
    for(int i = 0; i < 5; i++)
    {
        //loop iterates for column
        for(int j = 0; j < 5; j++)
        {
            //prints the key-table in matrix form
            System.out.print(printTable[i][j]+" ");
        }
        System.out.println();
    }
    System.out.println();
}
//method that prints all the results
private void printResults(String encipher, String
dec) {
    System.out.print("Encrypted Message: ");
    //prints the encrypted message
    System.out.println(encipher);

```

```
System.out.println();  
System.out.print("Decrypted Message: ");  
//prints the decrypted message  
System.out.println(dec);  
}  
}
```

OUTPUT:

```
^ java -cp /tmp/urB83ID61l PlayfairCipher  
Enter the key for playfair cipher: PLAYFAIR  
Enter the plaintext to be encipher: FAIRPLAY  
Playfair Cipher Key Matrix:  
  
P L A Y F  
I R B C D  
E G H K M  
N O Q S T  
U V W X Z  
  
Encrypted Message: PYRBLAYF  
  
Decrypted Message: FAIRPLAY  
|
```

Practical No: 3

Aim: Write programs to implement the following Transposition Cipher Techniques:

a) Rail Fence Cipher

Code:

```
import java.util.*;

class RailFenceBasic{

    int depth;

    String Encryption(String plainText,int depth)throws
    Exception {

        int r=depth,len=plainText.length();

        int c=len/depth;

        char mat[][]=new char[r][c];

        int k=0;
        String cipherText="";

        for(int i=0;i< c;i++)
        {
            for(int j=0;j< r;j++)
            {
                if(k!=len)
                    mat[j][i]=plainText.charAt(k++);
                else
                    mat[j][i]='X';
            }
        }

        for(int i=0;i< r;i++)
        {
            for(int j=0;j< c;j++)
            {
```

```
    cipherText+=mat[i][j];  
}  
}  
return cipherText;  
}
```

```
String Decryption(String cipherText,int depth)throws  
Exception {  
    int r=depth,len=cipherText.length();  
    int c=len/depth;  
    char mat[][]=new char[r][c];  
    int k=0;
```

```
    String plainText="";
```

```
  
    for(int i=0;i< r;i++)  
    {  
        for(int j=0;j< c;j++)  
        {  
            mat[i][j]=cipherText.charAt(k++);  
        }  
    }  
    for(int i=0;i< c;i++)  
    {  
        for(int j=0;j< r;j++)  
        {  
            plainText+=mat[j][i];
```

```
}  
  
}  
  
    return plainText;  
}  
}  
  
class RailFence{  
    public static void main(String args[])throws  
        Exception {  
        RailFenceBasic rf=new RailFenceBasic();  
        Scanner scn=new Scanner(System.in); int  
        depth;  
  
        String plainText,cipherText,decryptedText;  
        System.out.println("Enter plain text:");  
        plainText=scn.nextLine();  
  
        System.out.println("Enter depth for Encryption:");  
        depth=scn.nextInt();  
  
        cipherText=rf.Encryption(plainText,depth);  
        System.out.println("Encrypted text is:\n"+cipherText);  
        decryptedText=rf.Decryption(cipherText, depth);  
        System.out.println("Decrypted text is:\n"+decryptedText);  
    }  
}
```

Output:

```
Output
java -cp /tmp/HZu3v61U0a RailFence
Enter plain text:
apurva
Enter depth for Encryption:
2
Encrypted text is:
auvpra
Decrypted text is:
apurva
|
```

b) Simple Columnar Technique

Code:

```
import java.io.*;
class SCT
{
    public static void main(String args[])throws
    Exception {
        BufferedReader br=new BufferedReader(new
        InputStreamReader(System.in));
        System.out.println("Enter your plain text");
        String accept=br.readLine();
        System.out.println("Enter the no of rows ");
        int r=Integer.parseInt(br.readLine());
        System.out.println("Enter the no of cols");
        int c=Integer.parseInt(br.readLine());
        int count=0;
        char cont[][]=new char[r][c];
        for(int i=0;i<r;i++)
        {
            for(int j=0;j<c;j++)
            {
                if(count<=accept.length())
                {
                    cont[i][j]=' ';
                    count++;
                }
            }
        }
    }
}
```



```

    }
    else
    {
        cont[i][j]=accept.charAt(count);
        count++;
    }
}
}

System.out.println("\nEnter the order of cols you want to view them
in");
int choice[]=new int[c];
for(int k=0;k<c;k++)
{
    System.out.println("Choice "+k+"-> ");
    choice[k]=Integer.parseInt(br.readLine());
}
System.out.println("\nCipher text in matrix is -
>"); String cipher="";
for(int j=0;j<c;j++)
{
    int k=choice[j];
    for(int i=0;i<r;i++)
    {
        cipher+=cont[i][k];
    }
}
cipher=cipher.trim();
System.out.println(cipher);
}
}

```

Output:

```
run:
Enter your plain text
apurva
Enter the no of rows
2
Enter the no of cols
4

Enter the order of cols you want to view them in
Choice 0->
0
Choice 1->
1
Choice 2->
2
Choice 3->
3

Cipher text in matrix is ->
avpau r
BUILD SUCCESSFUL (total time: 21 seconds)
|
```

Practical No: 4

Aim: Write program to encrypt and decrypt strings using

a) DES Algorithm

Code:

```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import
java.security.InvalidAlgorithmParameterException;
import java.security.InvalidKeyException;
import java.security.NoSuchAlgorithmException;
import java.security.spec.AlgorithmParameterSpec;
import javax.crypto.Cipher;
import javax.crypto.CipherInputStream;
import javax.crypto.CipherOutputStream;
import javax.crypto.KeyGenerator;
import javax.crypto.NoSuchPaddingException;
import javax.crypto.SecretKey;
```

```

import javax.crypto.spec.IvParameterSpec;
public class DesProgram
{
    private static Cipher encrypt;
    private static Cipher decrypt;
    private static final byte[] initialization_vector = { 22, 33, 11, 44, 55,
    99, 66, 77 };
    public static void main(String[] args)
    {
        String textFile =
        "C:/Users/LEGION/Desktop/TYCS/Practicals/INS/DemoData.txt"
        ; String encryptedData =
        "C:/Users/LEGION/Desktop/TYCS/Practicals/INS/encrypteddata.txt"
        ; String decryptedData =
        "C:/Users/LEGION/Desktop/TYCS/Practicals/INS/decrypteddata.txt"
        ; try
        {
            SecretKey scrtkey =
            KeyGenerator.getInstance("DES").generateKey()
            ; AlgorithmParameterSpec aps = new
            IvParameterSpec(initialization_vector);
            encrypt =
            Cipher.getInstance("DES/CBC/PKCS5Padding");
            encrypt.init(Cipher.ENCRYPT_MODE, scrtkey, aps);

            decrypt =
            Cipher.getInstance("DES/CBC/PKCS5Padding");
            decrypt.init(Cipher.DECRYPT_MODE, scrtkey, aps);
            encryption(new FileInputStream(textFile), new
            FileOutputStream(encryptedData));

            decryption(new FileInputStream(encryptedData), new
            FileOutputStream(decryptedData));

            System.out.println("The encrypted and decrypted files have been
            created successfully.");
        }
        catch (NoSuchAlgorithmException | NoSuchPaddingException |
        InvalidKeyException | InvalidAlgorithmParameterException |
        IOException e)
        {

```

```

e.printStackTrace();
}
}
private static void encryption(InputStream input, OutputStream
output)
throws IOException
{
output = new CipherOutputStream(output, encrypt);

writeBytes(input, output);
}
private static void decryption(InputStream input, OutputStream
output)
throws IOException
{
input = new CipherInputStream(input, decrypt);
writeBytes(input, output);
}
private static void writeBytes(InputStream input, OutputStream
output)
throws IOException
{
byte[] writeBuffer = new byte[512];

int readBytes = 0;
while ((readBytes = input.read(writeBuffer)) >=
0) {
output.write(writeBuffer, 0, readBytes);
}
output.close();

input.close();
}

}

```

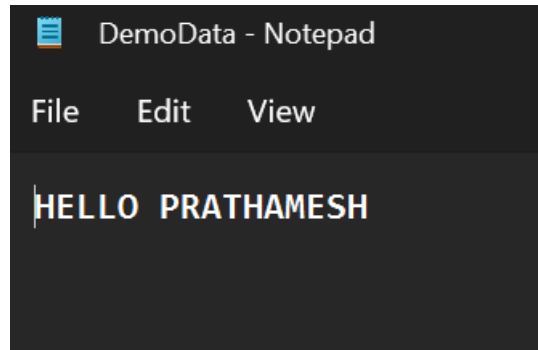
Output:

```

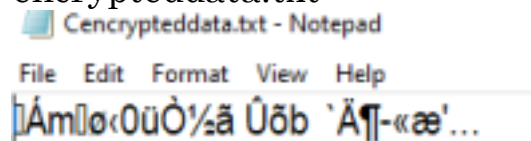
run:
The encrypted and decrypted files have been created successfully.
BUILD SUCCESSFUL (total time: 4 seconds)
|

```

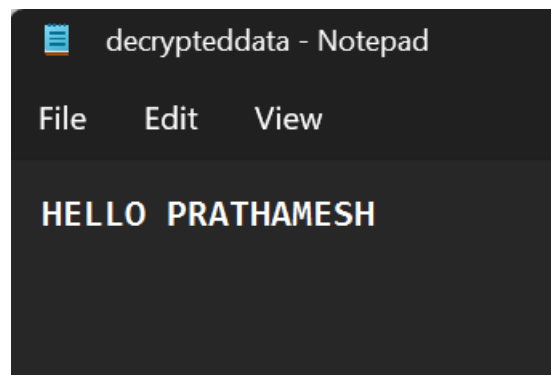
DemoData.txt



encrypteddata.txt



decrypted.txt



b) AES Algorithm

Code:

```
import javax.crypto.Cipher;
import javax.crypto.KeyGenerator;
import javax.crypto.SecretKey;
import javax.xml.bind.DatatypeConverter;
public class AESEncryption {
    public static void main(String[] args) throws Exception
    { String plainText = "Hello World";
      SecretKey secKey = getSecretEncryptionKey(); byte[]
      cipherText = encryptText(plainText, secKey); String
      decryptedText = decryptText(cipherText, secKey);
```

```
System.out.println("Original Text:" +  
plainText); System.out.println("AES Key (Hex  
Form):"+bytesToHex(secKey.getEncoded()));
```

```
System.out.println("Encrypted Text (Hex  
Form):"+bytesToHex(cipherText));  
System.out.println("Decrypted
```

```
Text:"+decryptedText); }
```

```
public static SecretKey getSecretEncryptionKey() throws  
Exception{  
    KeyGenerator generator =  
    KeyGenerator.getInstance("AES"); generator.init(128); // The  
    AES key size in number of bits SecretKey secKey =  
    generator.generateKey();  
    return secKey;  
}  
  
public static byte[] encryptText(String plainText,SecretKey  
secKey) throws Exception{  
    Cipher aesCipher = Cipher.getInstance("AES");  
    aesCipher.init(Cipher.ENCRYPT_MODE, secKey);  
    byte[] byteCipherText =  
    aesCipher.doFinal(plainText.getBytes()); return byteCipherText;  
}  
  
public static String decryptText(byte[] byteCipherText, SecretKey  
secKey) throws Exception {  
    Cipher aesCipher = Cipher.getInstance("AES");  
    aesCipher.init(Cipher.DECRYPT_MODE, secKey);  
    byte[] bytePlainText =  
    aesCipher.doFinal(byteCipherText); return new  
    String(bytePlainText);  
}  
  
private static String bytesToHex(byte[] hash) {  
    return DatatypeConverter.printHexBinary(hash);  
}  
}
```

Output:

```
run:
Original Text:Hello World
AES Key (Hex Form):4C60EF76233E29AE29406F7D759DC43B
Encrypted Text (Hex Form):EF882A069EEA225B6692DF357838B184
Decrypted Text:Hello World
BUILD SUCCESSFUL (total time: 5 seconds)
```

Practical No: 5

Aim: Write a program to implement RSA algorithm to perform encryption / decryption of a given string.

Code:

```
#RSA ALGORITHM
```

```
import math
```

```
print("RSA ENCRYPTOR/DECRYPTOR")
```

```
print("*****")
```

```
#Input Prime Numbers
```

```
print("PLEASE ENTER THE 'p' AND 'q' VALUES BELOW:")
```

```
p = int(input("Enter a prime number for p: "))
```

```
q = int(input("Enter a prime number for q: "))
```

```
print("*****")
```

```
#Check if Input's are Prime
```

```
'''THIS FUNCTION AND THE CODE IMMEDIATELY BELOW THE FUNCTION
CHECKS WHETHER THE INPUTS ARE PRIME OR NOT.'''
```

```
def prime_check(a):
```

```
    if(a==2):
```

```
        return True
```

```
    elif((a<2) or ((a%2)==0)):
```

```
        return False
```

```
    elif(a>2):
```

```
        for i in range(2,a):
```

```
            if not(a%i):
```

```
return false
```

```
return True
```

```
check_p = prime_check(p)
```

```
check_q = prime_check(q)
```

```
while(((check_p==False)or(check_q==False))):
```

```
p = int(input("Enter a prime number for p: "))
```

```
q = int(input("Enter a prime number for q: "))
```

```
check_p = prime_check(p)
```

```
check_q = prime_check(q)
```

```
#RSA Modulus
```

```
"CALCULATION OF RSA MODULUS
```

```
'n'." n = p * q
```

```
print("RSA Modulus(n) is:",n)
```

```
#Eulers Toitent
```

```
"CALCULATION OF EULERS TOITENT
```

```
'r'." r= (p-1)*(q-1)
```

```
print("Eulers Toitent(r) is:",r)
```

```
print("*****")
```

```
#GCD
```

```
"CALCULATION OF GCD FOR 'e'
```

```
CALCULATION.'" def egcd(e,r):
```

```
while(r!=0):
```

```
e,r=r,e%r
```

```
return e
```

```
#Euclid's Algorithm
```

```
def eugcd(e,r):
```

```
for i in range(1,r):
```



```

while(e!=0):
    a,b=r//e,r%e
    if(b!=0):
        print("%d = %d*(%d) + %d"%(r,a,e,b))
        r=e
    e=b

```

#Extended Euclidean Algorithm

```

def eea(a,b):
    if(a%b==0):

    return(b,0,1)
    else:
        gcd,s,t = eea(b,a%b)
        s = s-((a//b) * t)
        print("%d = %d*(%d) + (%d)*(%d)"%(gcd,a,t,s,b))
        return(gcd,t,s)

```

#Multiplicative Inverse

```

def mult_inv(e,r):
    gcd,s,_=eea(e,r)
    if(gcd!=1):
        return None
    else:
        if(s<0):
            print("s=%d. Since %d is less than 0, s = s(modr), i.e., s=%d."%(s,s,s%r))
        elif(s>0):
            print("s=%d."%(s))
        return s%r

```

#e Value Calculation

"FINDS THE HIGHEST POSSIBLE VALUE OF 'e' BETWEEN 1 and 1000 THAT MAKES (e,r) COPRIME."

```

for i in range(1,1000):
    if(egcd(i,r)==1):
        e=i
        print("The value of e is:",e)
        print("*****")
        #d, Private and Public Keys
        '''CALCULATION OF 'd', PRIVATE KEY, AND PUBLIC
        KEY.''' print("EUCLID'S ALGORITHM:")
        eugcd(e,r)
        print("END OF THE STEPS USED TO ACHIEVE EUCLID'S
        ALGORITHM.") print("*****")
        print("EUCLID'S EXTENDED ALGORITHM:")
        d = mult_inv(e,r)
        print("END OF THE STEPS USED TO ACHIEVE THE VALUE OF '
        d'.") print("The value of d is:",d)
        print("*****")
        public = (e,n)
        private = (d,n)
        print("Private Key is:",private)
        print("Public Key is:",public)
        print("*****")

#Encryption
'''ENCRYPTION ALGORITHM.'''
def encrypt(pub_key,n_text):
    e,n=pub_key
    x=[]
    m=0
    for i in n_text:
        if(i.isupper()):
            m = ord(i)-65
            c=(m**e)%n
            x.append(c)
        elif(i.islower()):

```

```

m= ord(i)-97
c=(m**e)%n
x.append(c)
elif(i.isspace()):
    spc=400
    x.append(400)
return x

```

#Decryption

"DECRYPTION ALGORITHM"

```
def decrypt(priv_key,c_text):
```

```

    d,n=priv_key
    txt=c_text.split(',')
    x=""

```

```

    m=0
    for i in txt:
        if(i=='400'):
            x+=' '
        else:
            m=(int(i)**d)%n
            m+=65
            c=chr(m)
            x+=c
    return x

```

#Message

```

message = input("What would you like encrypted or decrypted?(Separate numbers with
', ' for decryption):")
print("Your message is:",message)

```

#Choose Encrypt or Decrypt and Print

```

choose = input("Type '1' for encryption and '2' for
decryption.") if(choose=='1'):
    enc_msg=encrypt(public,message)

```

```

print("Your encrypted message is:",enc_msg)
print("Thank you for using the RSA Encryptor. Goodbye!")
elif(choose=='2'):
    print("Your decrypted message is:",decrypt(private,message))
print("Thank you for using the RSA Encryptor. Goodbye!") else:
    print("You entered the wrong option.")
print("Thank you for using the RSA Encryptor. Goodbye!")

```

Output:

RSA ENCRYPTOR/DECRYPTOR

PLEASE ENTER THE 'p' AND 'q' VALUES BELOW:

Enter a prime number for p: 2

Enter a prime number for q: 3

RSA Modulus(n) is: 6

Eulers Toitent(r) is: 2

The value of e is: 999

EUCLID'S ALGORITHM:

$2 = 0 \cdot (999) + 2$

$999 = 499 \cdot (2) + 1$

END OF THE STEPS USED TO ACHIEVE EUCLID'S
ALGORITHM.

EUCLID'S EXTENDED ALGORITHM:

$1 = 999 \cdot (1) + (-499) \cdot (2)$

s=1.

END OF THE STEPS USED TO ACHIEVE THE VALUE OF 'd'.

The value of d is: 1

Private Key is: (1, 6)

Public Key is: (999, 6)

What would you like encrypted or decrypted?(Separate numbers with
, for decryption):apurva

Your message is: apurva

Type '1' for encryption and '2' for decryption.1

Your encrypted message is: [0, 3, 2, 5, 3, 0]

Thank you for using the RSA Encryptor. Goodbye!

>

Practical No: 6

Aim: Write a program to implement the Diffie-Hellman Key Agreement algorithm to generate symmetric keys.

Code:

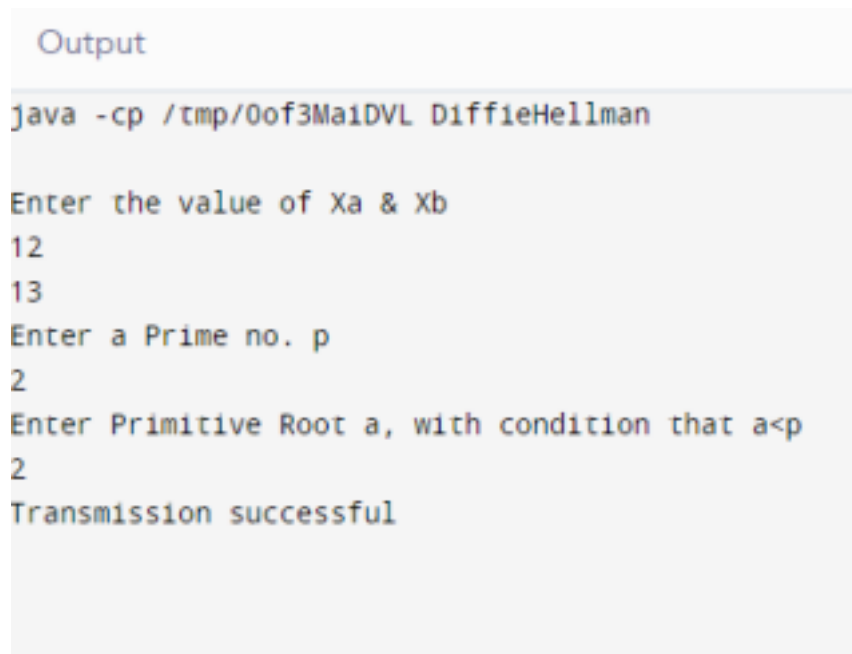
```
import java.util.*;
class DiffieHellman
{
    public static void main(String args[])
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the value of Xa & Xb");
        int Xa=sc.nextInt();
        int Xb=sc.nextInt();
        System.out.println("Enter a Prime no. p");
        int p=sc.nextInt();
        System.out.println("Enter Primitive Root a, with condition that  
a<p");
        int a=sc.nextInt();
        int Ya=(int)((Math.pow(a,Xa))%p);
        int Yb=(int)((Math.pow(a,Xb))%p);
        int Ka=(int)((Math.pow(Yb,Xa))%p);
```

```

int Kb=(int)((Math.pow(Ya,Xb))%p);
if(Ka==Kb)
{
System.out.println("Transmission successful");
}
else
{ System.out.println("Transmission failed"); }
}
}

```

Output:



```

Output

java -cp /tmp/0of3Ma1DVL DiffieHellman

Enter the value of Xa & Xb
12
13
Enter a Prime no. p
2
Enter Primitive Root a, with condition that a<p
2
Transmission successful

```

Practical No: 7

Aim: Write a program to implement the MD5 algorithm compute the message digest.

Code:

```

import java.math.BigInteger;
import java.security.MessageDigest;
import java.security.NoSuchAlgorithmException;

public class JavaMD5Hash {

    public static void main(String[] args) {

        System.out.println("For null " + generateHash(""));
    }
}

```

```
System.out.println("For simple text "+ generateHash("sies college."));
```

```
System.out.println("For simple numbers " +  
generateHash("12345")); }
```

```
public static String generateHash(String input) {
```

```
String md5 = null;
```

```
if(null == input) return null;
```

```
try {
```

```
//Create MessageDigest object for MD5 or pass SHA-1
```

```
MessageDigest digest =
```

```
MessageDigest.getInstance("MD5"); //Update input string  
in message digest
```

```
digest.update(input.getBytes(), 0, input.length());
```

```
//Converts message digest value in base 16 (hex)
```

```
md5 = new BigInteger(1,  
digest.digest()).toString(16); } catch
```

```
(NoSuchAlgorithmException e) {
```

```
e.printStackTrace();
```

```
}
```

```
return md5;
```

```
}
```

```
}
```

Output:

Output

```
java -cp /tmp/0of3MaiDVL JavaMD5Hash  
For null d41d8cd98f00b204e9800998ecf8427eFor simple text  
42624aa159071f71c9ec1699541a9f17  
For simple numbers 827ccb0eea8a706c4c34a16891f84e7b|
```

Practical No: 8

Aim: Write a program to calculate HMAC-SHA1 Signature.

Code:

```
import java.security.InvalidKeyException;  
import  
java.security.NoSuchAlgorithmException;  
import java.security.SignatureException;  
import java.util.Formatter;  
  
import javax.crypto.Mac;  
import javax.crypto.spec.SecretKeySpec;  
  
public class HmacSha1Signature {  
    private static final String HMAC_SHA1_ALGORITHM =  
        "HmacSHA1";  
  
    private static String toHexString(byte[] bytes)  
    {  
        Formatter formatter = new Formatter();  
  
        for (byte b : bytes) {  
            formatter.format("%02x", b);  
        }  
        return formatter.toString();  
    }  
  
    public static String calculateRFC2104HMAC(String data, String  
        key) throws SignatureException, NoSuchAlgorithmException,
```



```
InvalidKeyException
{
    SecretKeySpec signingKey = new SecretKeySpec(key.getBytes(),
    HMAC_SHA1_ALGORITHM);
    Mac mac =
    Mac.getInstance(HMAC_SHA1_ALGORITHM);
    mac.init(signingKey);
    return toHexString(mac.doFinal(data.getBytes()));
}
```

Public

```
static void main(String[] args) throws Exception {
    String hmac = calculateRFC2104HMAC("data", "key");

    System.out.println(hmac);
    assert
    hmac.equals("104152c5bfdca07bc633eebd46199f0255c9f49d"); }
}
```

Output:

Output

```
java -cp /tmp/0of3MaiDVL HmacSha1Signature
104152c5bfdca07bc633eebd46199f0255c9f49d|
```

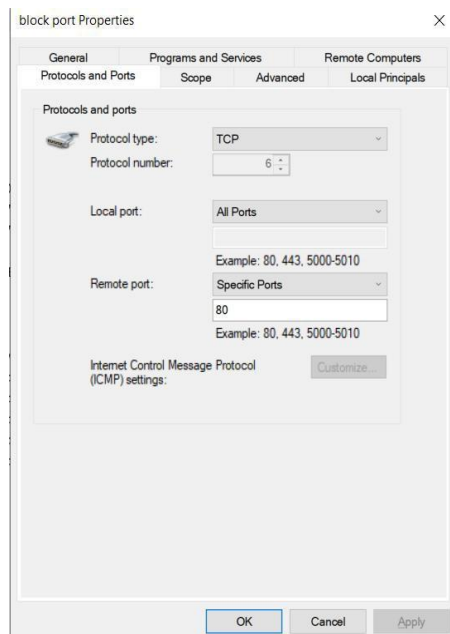
Practical No: 9

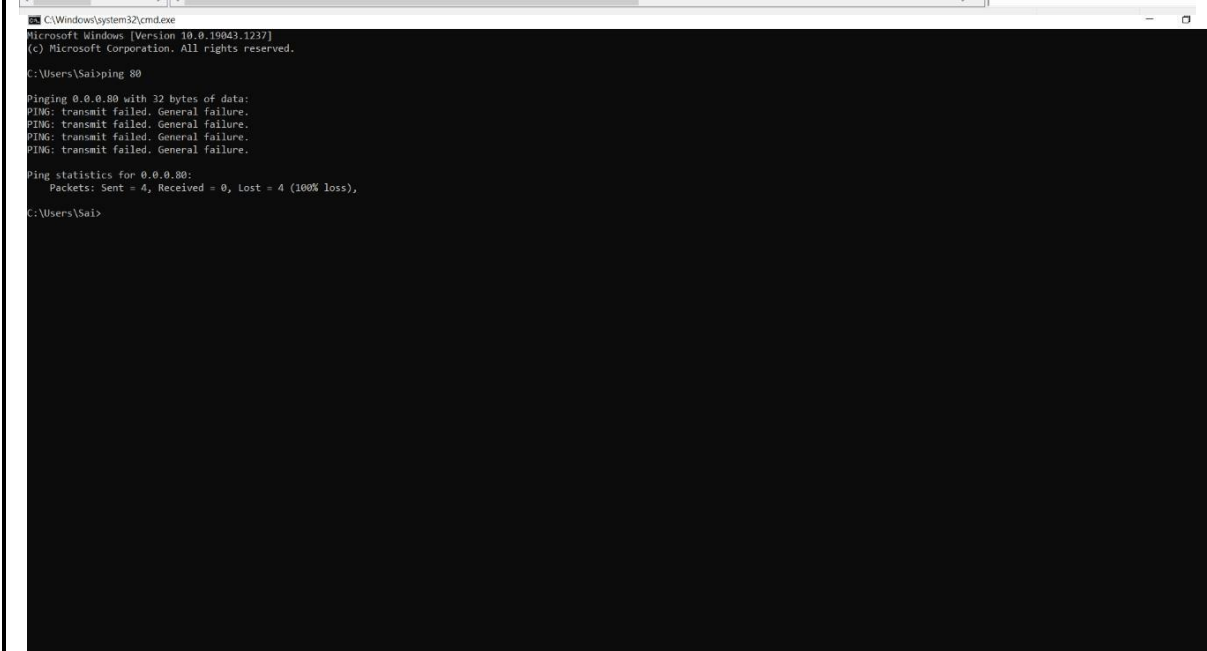
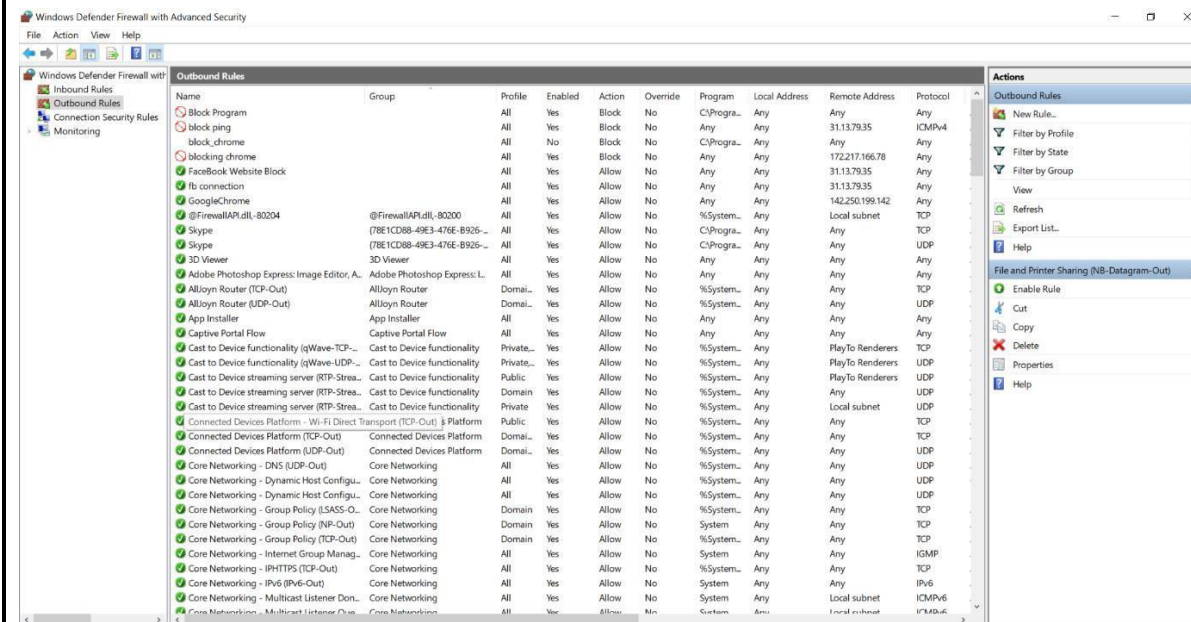
Aim: Configure Windows Firewall to block:

- A port
- An Program
- A website

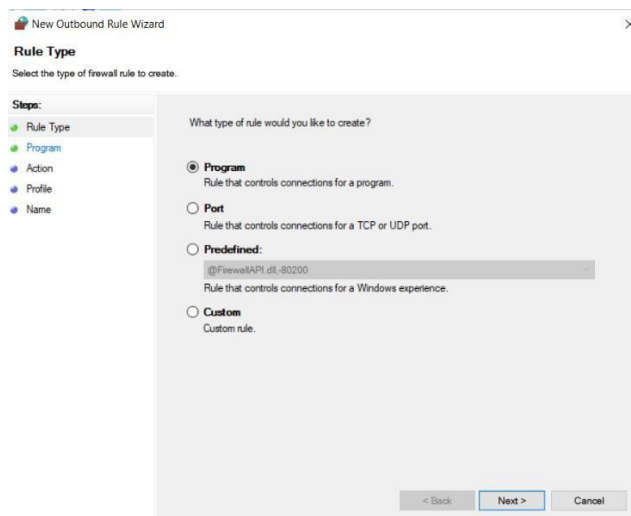
Output:

For Port:





For a
Program:



New Outbound Rule Wizard

Action

Specify the action to be taken when a connection matches the conditions specified in the rule.

Steps:

- Rule Type
- Program
- Action
- Profile
- Name

What action should be taken when a connection matches the specified conditions?

☐ Allow the connection

This includes connections that are protected with IPsec as well as those that are not.

☐ Allow the connection if it is secure

This includes only connections that have been authenticated by using IPsec. Connections will be secured using the settings in IPsec properties and rules in the Connection Security Rule node.

Customize...

☒ Block the connection

< Back

Next >

Cancel

For a Website:

New Outbound Rule Wizard

Rule Type

Select the type of firewall rule to create.

Steps:

- Rule Type
- Program
- Protocol and Ports
- Scope
- Action
- Profile
- Name

What type of rule would you like to create?

☐ Program

Rule that controls connections for a program.

☐ Port

Rule that controls connections for a TCP or UDP port.

☐ Predefined:

@FirewallAPI.dll-80200

Rule that controls connections for a Windows experience.

☒ Custom

Custom rule.

< Back

Next >

Cancel

Windows Defender Firewall with Advanced Security

File Action View Help

Windows Defender Firewall with Advanced Security

Inbound Rules

Outbound Rules

Connection Security Rules

Monitoring

Name	Group	Profile	Enabled	Action	Override	Program	Local Address	Remote Address	Protocol
Block Program		All	Yes	Block	No	C:\Program...	Any	Any	Any
block ping		All	Yes	Block	No	Any	Any	31.13.79.35	ICMPv4
block chrome		All	Yes	Block	No	C:\Program...	Any	Any	Any
block_chrome		All	No	Block	No	C:\Program...	Any	Any	Any
blocking chrome		All	Yes	Block	No	Any	Any	172.217.166.78	Any
Facebook Website Block		All	Yes	Allow	No	Any	Any	31.13.79.35	Any
fb connection		All	Yes	Allow	No	Any	Any	31.13.79.35	Any
GoogleChrome		All	Yes	Allow	No	Any	Any	142.250.199.142	Any
@FirewallAPI.dll-80200	@FirewallAPI.dll-80200	All	Yes	Allow	No	%System...	Any	Local subnet	TCP
Skype	(78E1CD88-49E3-476E-8925-...	All	Yes	Allow	No	C:\Program...	Any	Any	TCP
3D Viewer	(78E1CD88-49E3-476E-8925-...	All	Yes	Allow	No	C:\Program...	Any	Any	UDP
Adobe Photoshop Express: Image Editor, A...	Adobe Photoshop Express: L...	All	Yes	Allow	No	Any	Any	Any	Any
AllJoyn Router (TCP-Out)	AllJoyn Router	Domain...	Yes	Allow	No	%System...	Any	Any	TCP
AllJoyn Router (UDP-Out)	AllJoyn Router	Domain...	Yes	Allow	No	%System...	Any	Any	UDP
App Installer	App Installer	All	Yes	Allow	No	Any	Any	Any	Any
Captive Portal Flow	Captive Portal Flow	All	Yes	Allow	No	Any	Any	Any	Any
Cast to Device functionality (qWave-TCP-...	Cast to Device functionality	Private...	Yes	Allow	No	%System...	Any	PlayTo Renderers	TCP
Cast to Device functionality (qWave-UDP-...	Cast to Device functionality	Private...	Yes	Allow	No	%System...	Any	PlayTo Renderers	UDP
Cast to Device streaming server (RTP-Strea...	Cast to Device functionality	Public	Yes	Allow	No	%System...	Any	PlayTo Renderers	UDP
Cast to Device streaming server (RTP-Strea...	Cast to Device functionality	Domain	Yes	Allow	No	%System...	Any	Any	UDP
Cast to Device streaming server (RTP-Strea...	Cast to Device functionality	Private	Yes	Allow	No	%System...	Any	Local subnet	UDP
Connected Devices Platform - Wi-Fi Direct	Connected Devices Platform	Public	Yes	Allow	No	%System...	Any	Any	TCP
Connected Devices Platform (TCP-Out)	Connected Devices Platform	Domain...	Yes	Allow	No	%System...	Any	Any	Any
Connected Devices Platform (UDP-Out)	Connected Devices Platform	Domain...	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - DNS (UDP-Out)	Core Networking	All	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - Dynamic Host Configu...	Core Networking	All	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - Dynamic Host Configu...	Core Networking	All	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - Group Policy (LSASS-O...	Core Networking	Domain	Yes	Allow	No	%System...	Any	Any	TCP
Core Networking - Group Policy (INP-Out)	Core Networking	Domain	Yes	Allow	No	%System...	Any	Any	TCP
Core Networking - Group Policy (TCP-Out)	Core Networking	Domain	Yes	Allow	No	%System...	Any	Any	TCP
Core Networking - Internet Group Manag...	Core Networking	All	Yes	Allow	No	%System...	Any	Any	IGMP
Core Networking - IHHITS (TCP-Out)	Core Networking	All	Yes	Allow	No	%System...	Any	Any	TCP
Core Networking - IPv6 (IPv6-Out)	Core Networking	All	Yes	Allow	No	%System...	Any	Any	IPv6

Actions

Outbound Rules

New Rule...

Filter by Profile

Filter by State

Filter by Group

View

Refresh

Export List...

Help

Selected Items

Enable Rule

Disable Rule

Cut

Copy

Delete

Help

New Outbound Rule Wizard

Protocol and Ports

Specify the protocols and ports to which this rule applies.

Steps:

Rule Type

Program

Protocol and Ports

Scope

Action

Profile

Name

To which ports and protocols does this rule apply?

Protocol type:

Any

Protocol number:

0

Local port:

All Ports

Remote port:

Example: 80, 443, 5000-5010

All Ports

Example: 80, 443, 5000-5010

Internet Control Message Protocol (ICMP) settings:

Customize

< Back

Next >

Cancel

New Outbound Rule Wizard

Scope

Specify the local and remote IP addresses to which this rule applies.

Steps:

Rule Type

Program

Protocol and Ports

Scope

Action

Profile

Name

Which local IP addresses does this rule apply to?

☒ Any IP address

☐ These IP addresses:

Add

Edit

Remove

Customize the interface types to which this rule applies:

Customize...

Which remote IP addresses does this rule apply to?

☐ Any IP address

☒ These IP addresses:

142.250.192.68

Add

Edit

Remove

< Back

Next >

Cancel

File Action View Help

Windows Defender Firewall with Advanced Security

Inbound Rules
Outbound Rules
Connection Security Rules
Monitoring

Outbound Rules

Name	Group	Profile	Enabled	Action	Override	Program	Local Address	Remote Address	Protocol
Block Website		All	Yes	Block	No	Any	Any	142.250.192.68	Any
Block Program		All	Yes	Block	No	C:\Program...	Any	Any	Any
Block ping		All	Yes	Block	No	Any	Any	31.13.79.35	ICMPv4
Block Program		All	Yes	Block	No	C:\Program...	Any	Any	Any
block_chrome		All	No	Block	No	C:\Program...	Any	Any	Any
blocking_chrome		All	Yes	Block	No	Any	Any	172.217.166.78	Any
Facebook Website Block		All	Yes	Allow	No	Any	Any	31.13.79.35	Any
fb connection		All	Yes	Allow	No	Any	Any	31.13.79.35	Any
Google Chrome		All	Yes	Allow	No	Any	Any	142.250.199.142	Any
@FirewallAPI.dll, 80204	@FirewallAPI.dll, 80204	All	Yes	Allow	No	%System...	Any	Local subnet	TCP
Skype	(7BE1CDB8-49E3-479E-8926-...	All	Yes	Allow	No	C:\Program...	Any	Any	TCP
Skype	(7BE1CDB8-49E3-479E-8926-...	All	Yes	Allow	No	C:\Program...	Any	Any	UDP
3D Viewer	3D Viewer	All	Yes	Allow	No	Any	Any	Any	Any
Adobe Photoshop Express Image Editor A...	Adobe Photoshop Express L...	All	Yes	Allow	No	Any	Any	Any	Any
Allwyn Router (TCP-Out)	Allwyn Router	Domain...	Yes	Allow	No	%System...	Any	Any	TCP
Allwyn Router (UDP-Out)	Allwyn Router	Domain...	Yes	Allow	No	%System...	Any	Any	UDP
App Installer	App Installer	All	Yes	Allow	No	Any	Any	Any	Any
Captive Portal Flow	Captive Portal Flow	All	No	Allow	No	Any	Any	Any	Any
Cast to Device functionality (Wave-TCP-...	Cast to Device functionality	Private...	Yes	Allow	No	%System...	Any	PlayTo Renderers	TCP
Cast to Device functionality (Wave-UDP-...	Cast to Device functionality	Private...	Yes	Allow	No	%System...	Any	PlayTo Renderers	UDP
Cast to Device streaming server (RTP-Sh...	Cast to Device functionality	Public	Yes	Allow	No	%System...	Any	PlayTo Renderers	UDP
Cast to Device streaming server (RTP-Sh...	Cast to Device functionality	Domain	Yes	Allow	No	%System...	Any	Any	UDP
Cast to Device streaming server (RTP-Sh...	Cast to Device functionality	Private	Yes	Allow	No	%System...	Any	Local subnet	UDP
Connected Devices Platform - Wi-Fi Direct...	Connected Devices Platform	Public	Yes	Allow	No	%System...	Any	Any	TCP
Connected Devices Platform (TCP-Out)	Connected Devices Platform	Domain...	Yes	Allow	No	%System...	Any	Any	TCP
Connected Devices Platform (UDP-Out)	Connected Devices Platform	Domain...	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - DNS (UDP-Out)	Core Networking	All	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - Dynamic Host Configu...	Core Networking	All	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - Dynamic Host Configu...	Core Networking	All	Yes	Allow	No	%System...	Any	Any	UDP
Core Networking - Group Policy (SASS-O...	Core Networking	Domain	Yes	Allow	No	%System...	Any	Any	TCP
Core Networking - Group Policy (NP-Out)	Core Networking	Domain	Yes	Allow	No	System	Any	Any	TCP
Core Networking - Group Policy (TCP-Out)	Core Networking	Domain	Yes	Allow	No	%System...	Any	Any	TCP
Core Networking - Internet Group Manag...	Core Networking	All	Yes	Allow	No	System	Any	Any	IGMP
Core Networking - IPHTTPS (TCP-Out)	Core Networking	All	Yes	Allow	No	%System...	Any	Any	TCP

Actions

Outbound Rules

New Rule...

Filter by Profile

Filter by State

Filter by Group

View

Refresh

Export List...

Help

Core Networking - Router Solicitation (ICMPv6-...

Disable Rule

Cut

Copy

Delete

Properties

Help



S.I.E.S College of Arts, Science and Commerce
Sion(W), Mumbai – 400 022.

CERTIFICATE

This is to certify that **Mr. Prathamesh Babu Devkate** Rollno**TYCS2223017**
Has successfully completed the necessary course of experiments in the
subject of **Information and Network Security** during the academic year
2022 – 2023 complying with the requirements of **University of Mumbai**,
for the course of **T. Y. BSc. Computer Science [Semester-5]**

Prof. In-Charge

Mr. Abuzar Ansari

Examination Date:

Examiner's Signature & Date:

Head of the Department

Prof. Manoj Singh

College Seal

And

Date