# **COMP2012H Assignment 2 Report**

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### Task 1

the link list is from most significant digit to least significant digit with sign as head.

# iostream operators

a. <;<; :

it is just similar to the to\_string function, loop through the link list and print, then return ostream object passed.

b. >;>; :

it is just calling the from\_string function using the input string as parameter, then return istream object passed.

# **Comparison operators**

a. a == b:

it is just looping through the two link list on the same time, once there is a different character at the same corresponding position of the two lists, return false. If the list have different length, return false. else it is true.

**b**. a != b :

it is inversing the result of a==b

c. a >; b :

if a is positive and b is negative, a of course bigger than b, true. if a is negative and b is positive, a of course smaller than b, false. if both are positive, if index of dot in a (from LHS) > that of b, a of course bigger than b, true. if index of dot in a (from LHS) < that of b, a of course smaller than b, false. if length of a > that of b, a of course bigger than b, true. if length of a < that of b, a of course smaller than b, false. the exception case is same length and same digit places are present in a and b check from most significant digit to least digit by digit, once  $a_i > b_i =$  true  $a_i < b_i =$  false till the end no result=> they are the same=> false if both are negative, the return result is the inverse of result of both are positive.

d. a <; b:

equivalent with b >; a

e. a >;= b:

equivalent with inverse of b >; a

f. a <;= b:

# **Assignment operator**

a. =:

remove all nodes in the link list, construct new link list by copying the value of the source link list.

# **Arithmetic operators**

- a. a + b :
  - 1. compare the absolute value of a and b, let a be the bigger and b be the smaller.
  - 2. align the dot position of a and b by adding zero at front and at the back, like
    - a = XXXXXXX.XX
    - b = X.XXXXX

will become

- a = XXXXXX.XX000
- b = 00000X.XXXXX
- 3. loop from least significant figure to the most, if same sign, preform addition, else preform subtraction, increment or decrement LHS digit correspondingly when necessary.
- 4. finally return the value with sign of a
- **b.** a b:
  - 1. flip the sign of copy of b, b', '+' to '-' or '-' to '+'
  - 2. return value of a+b'.
- c. a \* b:
  - 1. remove the dot of absolute value of a and b, namely a'; and b';.
  - 2. if b' equals to 10, semi-product is appending 0 to a'; , a base case for recurrence relationship of \* if a' equals to 10, semi-product is appending 0 to b'; , a base case for recurrence relationship of \* if b' is one digit, semi-product (initially = 0) is the loop from first digit of a', each time multiply by 10 and add the multiple of the digit and b.
    - else b' is more than one digit, semi-product is a' \* last digit of b' + 10\* a\*remaining digits of b'
  - 3. add dot to the semi-product, location from right is the sum of number of decimal digits of a and b.
  - 4. set sign of the semi-product, if sign of a and b are the same, sign is +, if not sign is -, and now it is the final product.
- d. a / b:
  - 1. preprocess:
    - 1. if b equals to 0, throw division by zero error
    - 2. let absolute of a and b be a'; and b'; respectively.
    - 3. calculate the resultant precision as 1+ max of a's precision and b's precision.
    - 4. make a' to be  $a' * 10^{precision}$  so that the quotient will have extra digits (calculating the decimals).
  - 2. recursion:
    - 1. if a<b terminate 2. with 0
    - 2. else

- 1. calculate the more significant quotient, p, by calling a/(b\*10)
- 2. calculate the remainder by the more significant quotient, r = a' b \* p \* 10
- 3. let the quotient generated by this recursion level is q, while r>=b', subtract b' from r and q increment by 1.
- 4. finally leave 2. with the combined quotient of this recursion level and previous levels, q + p \* 10
- 3. add back the sign and decimal point to the rounded result and return.

#### e. a ^ b:

- 1. if b<0, it is a/abs(b) with precision of max of that of a and b, and round off accordingly.
- 2. if b equals 0, result is 1
- 3. if b equals 1, result is a
- 4. if b equals 2, result is a\*a
- 5. else
  - 1. turn  $\boldsymbol{b}$  to a bit-string, set result as 1.
  - 2. for each digit  $b_i$  in  $b_i$  if  $b_i$  is 1, result multiply by  $a^{2^i}$
  - 3. return result

#### f. increment and decrement

++a : add 1 to this and return this

a++: make a copy of a, add 1 to this, return the copy

--a: minus 1 from this and return this

a--: make a copy of a, minus 1 from this, return the copy

#### Task 2

The link lists will have dummy heads.

#### 1

3 global node pointers in total:

a. temp: main accessing pointer

b. p: temp's parent node

c. M: pointing to the  $m-1^{th}$  node

temp traverse the link list from  $\mathbf{1}^{st}$  data node to last data node, p start from the dummy head.

when temp reach  $m^{th}$  node, record M as p

before temp reach  $n^{th}$  node, remove the node which temp is pointing and insert it to where M is pointing, and continue with next node. After that, make temp pointing to pointee of p's next and continue.

when temp reach a NULL, print out the resultant link list

3 global node pointers in total:

a. m: main accessing pointer

b. h: temp's parent node

c. n: m's pointee's next node

temp traverse the link list from  $\mathbf{1}^{st}$  data node to last data node, h start from the dummy head, n start from  $\mathbf{2}^{nd}$  data node.

if it sees m data equals to n data, delete n and make the next node as n, repeat this until m not equal to n and remove m. use p's next as m and p's next's next as n and continue.

when m or n reach NULL, print out the resultant link list.

#### 3

2 global node pointers in total:

a. m: main accessing pointer

b. h: temp's parent node

temp traverse the link list from  $\mathbf{1}^{st}$  data node to last data node, h start from the dummy head record current m's next as n, and n's next is k.

reverse m and n by making h's next as n, n's next as m, m's next as k.

now it change from h->m->n->k to h->n->m->k

if k is actually null, terminate and output the link list.

take h as m and m as m's next and continue.

if m and m's next reach NULL, print out the resultant link list.