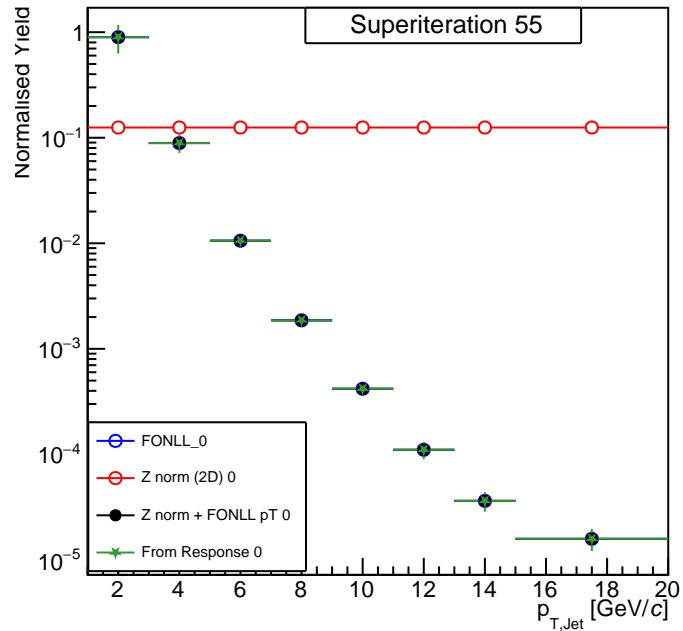


# FONLL\_0



# FONLL\_0

