

**Department: Computer Science & Engineering** 

# Assignment – Lab 5

Semester : Fall 2021 Course Number : CSE366

Course Title : Artificial Intelligence

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Section: 01

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# **A**\*

### In [1]:

```
1
    def aStar(start, stop):
 2
        open_set = set([start])
 3
        closed_set = set([])
 4
        g = \{\}
 5
        parents = {}
 6
        g[start] = 0
 7
        parents[start] = start
 8
        while len(open_set) > 0:
 9
            n = None
10
            for v in open_set:
11
                if n == None or g[v] + heuristic(v) < g[n] + heuristic(n):</pre>
12
13
14
15
            if n == stop or graph_nodes[n] == None:
16
17
18
            else:
19
20
                for(m, weight) in get_neighbors(n):
21
                     if m not in open_set and m not in closed_set:
22
                         open_set.add(m)
23
                         parents[m] = n
24
                         g[m] = g[n] + weight
25
                else:
26
                     if g[m] > g[n] + weight:
27
                         g[m] = g[n] + weight
28
                         parents[m] = n
29
30
                         if m in closed_set:
31
                             closed_set.remove(m)
32
                             open_set.add(m)
33
            if n == None:
34
35
                print ('Path des not exist')
36
                return None
37
            if n == stop:
38
                path = []
39
                while parents[n] != n:
40
                     path.append(n)
41
42
                     n = parents[n]
43
                path.append(start)
44
                path.reverse()
45
                print("Path found: {}".format(path))
46
47
                return path
48
49
            open_set.remove(n)
50
            closed_set.add(n)
51
        print('path does not exist')
52
        return
```

#### In [2]:

```
def get_neighbors(v):
    if v in graph_nodes:
        return graph_nodes[v]
    else:
        return None
```

# In [3]:

```
1
    def heuristic(n):
 2
        h dist = {
 3
             'Arad' : 366,
             'Zerind': 374,
 4
 5
             'Timisoara' : 329,
             'Sibiu' : 253,
 6
 7
             'Oradea' : 380,
 8
            'Lugoj' : 244,
 9
             'RimnicuVilcea': 193,
10
             'Mehadia' : 241,
11
             'Craiova' : 160,
            'Pitesti': 98,
12
             'Fagaras' : 178,
13
14
             'Dobreta' : 242,
             'Bucharest' : 0,
15
16
             'Giurgiu': 77,
17
        }
        return h_dist[n]
18
```

#### In [4]:

```
1
    graph_nodes = {
 2
        'Arad' : [('Zerind', 75), ('Timisoara', 118), ('Sibiu', 140)],
 3
        'Zerind' : [('Oradea', 71), ('Arad', 75)],
 4
 5
        'Timisoara' : [('Arad', 118), ('Lugoj', 111)],
 6
        'Sibiu' : [('Arad', 140), ('Oradea', 151), ('Fagaras', 99), ('RimnicuVilcea', 80)],
 7
        'Oradea' : [('Zerind', 71), ('Sibiu', 151)],
        'Lugoj' : [('Timisoara', 111), ('Mehadia', 70)],
 8
 9
        'RimnicuVilcea' : [('Sibiu', 80), ('Pitesti', 97), ('Craiova', 146)],
10
        'Mehadia' : [('Lugoj', 70), ('Dobreta', 75)],
        'Craiova' : [('Dobreta', 120), ('RimnicuVilcea', 146), ('Pitesti', 138)],
11
        'Pitesti' : [('RimnicuVilcea', 97), ('Craiova', 138), ('Bucharest', 101)],
12
        'Fagaras' : [('Sibiu', 99), ('Bucharest', 211)],
13
        'Dobreta' : [('Mehadia', 75), ('Craiova', 120)],
14
        'Bucharest' : [('Fagaras', 211), ('Pitesti', 101), ('Giurgiu', 90)],
15
        'Giurgiu' : [('Bucharest', 90)],
16
17
   }
```

## In [5]:

```
1 aStar('Arad', 'Bucharest')
Path found: ['Arad', 'Sibiu', 'RimnicuVilcea', 'Pitesti', 'Bucharest']
Out[5]:
['Arad', 'Sibiu', 'RimnicuVilcea', 'Pitesti', 'Bucharest']
```

# In [6]:

```
def heuristic(n):
 2
        h_dist = {
            'A' : 11,
 3
            'B' : 6,
4
            'C' : 99,
 5
            'D' : 1,
 6
            'E' : 7,
 7
            'G' : 0,
8
9
        }
        return h_dist[n]
10
```

# In [7]:

# In [8]:

```
1 aStar('A', 'G')
```

```
Path found: ['A', 'E', 'D', 'G']
Out[8]:
['A', 'E', 'D', 'G']
```