

## **Práctica 2: Calcular la media de una lista de N enteros**

Versión 5.1 Sumar  $N$  enteros sin signo de 32bits sobre dos registros de 32bits usando uno de ellos como acumulador de acarreo (N=16)

### Código media.s

```
.section .data
lista: .int 0xffffffff, 0x00000001
longlista: .int (.-lista)/4
resultado: .quad 0
formato: .asciz "suma = %lu = 0x%lx hex\n"

.section .text
main: .global main

    mov $lista, %rbx
    mov longlista, %ecx
    call suma          # == suma(&lista, longlista);
    mov %eax, resultado
    mov %edx, (resultado+4)

    mov $formato, %rdi
    mov resultado, %rsi
    mov resultado, %rdx
    mov $0, %eax      # varargin sin xmm
    call printf        # == printf(formato, res, res);

    mov resultado, %edi
    ret

suma:
    mov $0, %eax
    mov $0, %rsi
    mov $0, %edx

bucle:
    add (%rbx,%rsi,4), %eax
    jnc etiqueta
    inc %edx

etiqueta:
    inc %rsi
    cmp %rsi,%rcx
    jne bucle

    ret
```

Versión 5.2 Sumar  $N$  enteros sin signo de 32bits sobre dos registros de 32bits mediante extensión con ceros ( $N=16$ )

### Código media.s

```
.section .data
#ifndef TEST
#define TEST 9
#endif

.macro linea
    #if TEST==1
        .int 1,1,1,1
    #elif TEST==2
        .int 0x0fffffff, 0x0fffffff, 0x0fffffff, 0x0fffffff
    #elif TEST==3
        .int 0x10000000, 0x10000000, 0x10000000, 0x10000000
    #elif TEST==4
        .int 0xffffffff, 0xffffffff, 0xffffffff, 0xffffffff
    #elif TEST==5
        .int -1, -1, -1, -1
    #elif TEST==6
        .int 2000000000, 2000000000, 2000000000, 2000000000
    #elif TEST==7
        .int 3000000000, 3000000000, 3000000000, 3000000000
    #elif TEST==8
        .int 5000000000, 5000000000, 5000000000, 5000000000
    #else
        .error "Definir TEST entre 1..8"
    #endif
.endm

lista:  .irpc i, 1234
        linea
        .endr

longlista:  .int  (-lista)/4
resultado:  .quad  0
formato:    .asciz  "suma = %lu = 0x%lx hex\n"

.section .text
main: .global main

        mov  $lista, %rbx
        mov  longlista, %ecx
        call suma          # == suma(&lista, longlista);
        mov  %eax, resultado
        mov  %edx, (resultado+4)
```

```

mov $formato, %rdi
mov resultado,%rsi
mov resultado,%rdx
mov $0,%eax # varargin sin xmm
call printf # == printf(formato, res, res);

mov resultado, %edi
ret

```

suma:

```

mov $0, %eax
mov $0, %rsi
mov $0, %edx

```

bucle:

```

add (%rbx,%rsi,4), %eax
adc $0, %edx

```

```

inc %rsi
cmp %rsi,%rcx
jne bucle

```

```

ret

```

### Resultado de la batería de tests

T#1suma = 16 = 0x10 hex  
 T#2suma = 4294967280 = 0xffffffff0 hex  
 T#3suma = 4294967296 = 0x100000000 hex  
 T#4suma = 68719476720 = 0xffffffff0 hex  
 T#5suma = 68719476720 = 0xffffffff0 hex  
 T#6suma = 3200000000 = 0xbebc2000 hex  
 T#7suma = 4800000000 = 0x11e1a3000 hex  
 T#8suma = 11280523264 = 0x2a05f2000 hex

Versión 5.3 Sumar  $N$  enteros con signo de 32bits sobre dos registros de 32bits (mediante extensión de signo, naturalmente) ( $N=16$ )

Código media.s

```

.section .data
#ifndef TEST
#define TEST 9
#endif

.macro linea
#if TEST==1
    .int -1, -1, -1, -1
#elif TEST==2
    .int 0x04000000, 0x04000000, 0x04000000, 0x04000000
#elif TEST==3
    .int 0x08000000, 0x08000000, 0x08000000, 0x08000000
#elif TEST==4
    .int 0x10000000, 0x10000000, 0x10000000, 0x10000000
#elif TEST==5
    .int 0x7fffffff, 0x7fffffff, 0x7fffffff, 0x7fffffff
#elif TEST==6
    .int 0x80000000, 0x80000000, 0x80000000, 0x80000000
#elif TEST==7
    .int 0xF0000000, 0xF0000000, 0xF0000000, 0xF0000000
#elif TEST==8
    .int 0xF8000000, 0xF8000000, 0xF8000000, 0xF8000000
#elif TEST==9
    .int 0xF7FFFFFF, 0xF7FFFFFF, 0xF7FFFFFF, 0xF7FFFFFF
#elif TEST==10
    .int 100000000, 100000000, 100000000, 100000000
#elif TEST==11
    .int 200000000, 200000000, 200000000, 200000000
#elif TEST==12
    .int 300000000, 300000000, 300000000, 300000000
#elif TEST==13
    .int 2000000000, 2000000000, 2000000000, 2000000000
#elif TEST==14
    .int 3000000000, 3000000000, 3000000000, 3000000000
#elif TEST==15
    .int -100000000, -100000000, -100000000, -100000000
#elif TEST==16
    .int -200000000, -200000000, -200000000, -200000000
#elif TEST==17
    .int -300000000, -300000000, -300000000, -300000000
#elif TEST==18
    .int -2000000000, -2000000000, -2000000000, -2000000000
#elif TEST==19
    .int -3000000000, -3000000000, -3000000000, -3000000000
#else
    .error "Definir TEST entre 1..19"
#endif
.endm

```

```

lista:  .irpc i, 1234
        linea
        .endr

longlista:  .int  (.-lista)/4
resultado:  .quad  0
formato:    .ascii  "suma = %ld = 0x%016lx hex\n"

.section .text
main: .global main
      mov  $lista, %rbx
      mov  longlista, %ecx

      call suma          # == suma(&lista, longlista);
      mov  %eax, resultado
      mov  %edx, (resultado+4)

      mov  $formato, %rdi
      mov  resultado,%rsi
      mov  resultado,%rdx
      mov  $0,%eax
      call printf         # == printf(formato, res, res);

      mov  resultado, %edi
      ret

suma:
      mov  $0, %rsi
      mov  $0, %eax
      mov  $0, %edx
      mov  $0, %r8d
      mov  $0, %r9d
bucle:
      add  (%rbx,%rsi,4), %eax
      CDQ
      add  %eax, %r8d
      adc  %edx, %r9d

      mov  $0, %eax
      mov  $0, %edx

      inc  %rsi
      cmp  %rsi,%rcx
      jne  bucle

      mov  %r8d, %eax
      mov  %r9d, %edx
      ret

```

## Resultado de la batería de tests

T#1suma = -16 = 0xfffffffffffff0 hex  
T#2suma = 1073741824 = 0x0000000040000000 hex  
T#3suma = 2147483648 = 0x0000000080000000 hex  
T#4suma = 4294967296 = 0x0000000100000000 hex  
T#5suma = 34359738352 = 0x00000007ffffff0 hex  
T#6suma = -34359738368 = 0xffffffff800000000 hex  
T#7suma = -4294967296 = 0xffffffff00000000 hex  
T#8suma = -2147483648 = 0xffffffff80000000 hex  
T#9suma = -2147483664 = 0xffffffff7fffff0 hex  
T#10suma = 1600000000 = 0x000000005f5e1000 hex  
T#11suma = 3200000000 = 0x00000000bebc2000 hex  
T#12suma = 4800000000 = 0x000000011e1a3000 hex  
T#13suma = 32000000000 = 0x0000000773594000 hex  
T#14suma = -20719476736 = 0xffffffffb2d05e000 hex  
T#15suma = -1600000000 = 0xffffffffa0a1f000 hex  
T#16suma = -3200000000 = 0xffffffff4143e000 hex  
T#17suma = -4800000000 = 0xffffffffee1e5d000 hex  
T#18suma = -32000000000 = 0xffffffff88ca6c000 hex  
T#19suma = 20719476736 = 0x00000004d2fa2000 hex

*Versión 5.4    Media y resto de N enteros con signo de 32bits calculada usando registros de 32bits  
(N=16)*

## Código media.s

```
.section .data
#ifdef TEST
#define TEST 20
#endif

    .macro linea
    #if TEST==1
        .int 1, 2, 1, 2
    #elif TEST==2
        .int -1, -2, -1, -2
    #elif TEST==3
        .int 0xffffffff, 0xffffffff, 0xffffffff, 0xffffffff
    #elif TEST==4
        .int 0x80000000, 0x80000000, 0x80000000, 0x80000000
    #elif TEST==5
        .int 0xffffffff, 0xffffffff, 0xffffffff, 0xffffffff
    #elif TEST==6
        .int 2000000000, 2000000000, 2000000000, 2000000000
    #elif TEST==7
        .int 3000000000, 3000000000, 3000000000, 3000000000
    #elif TEST==8
        .int -2000000000, -2000000000, -2000000000, -2000000000
    #elif TEST==9
        .int -3000000000, -3000000000, -3000000000, -3000000000
```

```

#elif TEST>=10 && TEST<=14
    .int 1, 1, 1, 1
#elif TEST>=15 && TEST<=19
    .int -1, -1, -1, -1
#else
    .error "Definir TEST entre 1..19"
#endif
    .endm

```

```

    .macro linea0
#if TEST>=1 && TEST<=9
    linea
#elif TEST==10
    .int 0, 2, 1, 1
#elif TEST==11
    .int 1, 2, 1, 1
#elif TEST==12
    .int 8, 2, 1, 1
#elif TEST==13
    .int 15, 2, 1, 1
#elif TEST==14
    .int 16, 2, 1, 1
#elif TEST==15
    .int 0, -2, -1, -1
#elif TEST==16
    .int -1, -2, -1, -1
#elif TEST==17
    .int -8, -2, -1, -1
#elif TEST==18
    .int -15, -2, -1, -1
#elif TEST==19
    .int -16, -2, -1, -1
#else
    .error "Definir TEST entre 1..19"
#endif
    .endm

```

```

lista:    linea0
        .irpc i, 123
        linea
        .endr

```

```

longlista: .int (-lista)/4
media:     .int 0
resto:     .int 0
formato:   .ascii  "media \t = %10d \t resto \t = %10d\n"
           .asciz  "\t\t = 0x%08x \t\t = 0x%08x \n\n"

```

```

.section .text
main: .global main

    mov     $lista, %rbx
    mov     longlista, %ecx

    call    suma                # == suma(&lista, longlista);

    mov     %eax, media
    mov     %edx, resto

    mov     $formato, %rdi
    mov     media,%rsi
    mov     resto,%rdx
    mov     media,%rcx
    mov     resto,%r8
    mov     $0,%eax# varargin sin xmm
    call    printf              # == printf(formato, media, resto, media, resto);
    ret

suma:
    mov     $0, %rsi
    mov     $0, %eax
    mov     $0, %edx
    mov     $0, %r8d
    mov     $0, %r9d
bucle:
    add     (%rbx,%rsi,4), %eax
    CDQ
    add     %eax, %r8d
    adc     %edx, %r9d

    mov     $0, %eax
    mov     $0, %edx

    inc     %rsi
    cmp     %rsi,%rcx
    jne     bucle

    mov     %r8d, %eax
    mov     %r9d, %edx

    idiv    %ecx

    ret

```



### Resultado de la batería de tests

T#1media	= 1 = 0x00000001	resto	= 8 = 0x00000008
T#2media	= -1 = 0xffffffff	resto	= -8 = 0xffffffff8
T#3media	= -1 = 0xffffffff	resto	= 0 = 0x00000000
T#4media	= -2147483648 = 0x80000000	resto	= 0 = 0x00000000
T#5media	= -1 = 0xffffffff	resto	= 0 = 0x00000000
T#6media	= 2000000000 = 0x77359400	resto	= 0 = 0x00000000
T#7media	= -1294967296 = 0xb2d05e00	resto	= 0 = 0x00000000
T#8media	= -2000000000 = 0x88ca6c00	resto	= 0 = 0x00000000
T#9media	= 1294967296 = 0x4d2fa200	resto	= 0 = 0x00000000
T#10media	= 1 = 0x00000001	resto	= 0 = 0x00000000
T#11media	= 1 = 0x00000001	resto	= 1 = 0x00000001
T#12media	= 1 = 0x00000001	resto	= 8 = 0x00000008
T#13media	= 1 = 0x00000001	resto	= 15 = 0x0000000f
T#14media	= 2 = 0x00000002	resto	= 0 = 0x00000000
T#15media	= -1 = 0xffffffff	resto	= 0 = 0x00000000

T#16media	=	-1	resto	=	-1
	=	0xffffffff		=	0xffffffff
T#17media	=	-1	resto	=	-8
	=	0xffffffff		=	0xffffffff8
T#18media	=	-1	resto	=	-15
	=	0xffffffff		=	0xffffffff1
T#19media	=	-2	resto	=	0
	=	0xffffffe		=	0x00000000

Versión 5.5    *Media y resto de N enteros calculada en 32 y en 64 bits (N=16)*

### Código media.s

```
.section .data
# La definición de los tests es la misma que en la versión 5.4
# ....
longlista:    .int  (-lista)/4
media:        .int  0
resto:        .int  0
formato:      .ascii "\t 32bits\n \t media \t = %10d \t resto \t = %10d\n"
              .asciz "\t\t = 0x%08x \t\t = 0x%08x \n\n"

formatoq:     .ascii "\t 64bits\n \t media \t = %10d \t resto \t = %10d\n"
              .asciz "\t\t = 0x%08x \t\t = 0x%08x \n\n"

.section .text
main: .global main

        mov  $lista, %rbx
        mov  longlista, %ecx

        #Calcular en 32bits
        call suma          # == suma(&lista, longlista);

        mov  %eax, media
        mov  %edx, resto

        push %rcx
        mov  $formato, %rdi
        mov  media,%rsi
        mov  resto,%rdx
        mov  media,%rcx
        mov  resto,%r8
        mov  $0,%eax# varargin sin xmm
        call printf        # == printf(formato, media, resto, media, resto);
        pop  %rcx
```

#Calcular en 64bits

call sumaq

mov %eax, media

mov %edx, resto

mov \$formatoq, %rdi

mov media,%rsi

mov resto,%rdx

mov media,%rcx

mov resto,%r8

mov \$0,%rax # varargin sin xmm

call printf # == printf(formato, media, resto, media, resto);

ret

suma:

mov \$0, %rsi

mov \$0, %eax

mov \$0, %edx

mov \$0, %r8d

mov \$0, %r9d

bucle:

add (%rbx,%rsi,4), %eax

CDQ

add %eax, %r8d

adc %edx, %r9d

mov \$0, %eax

mov \$0, %edx

inc %rsi

cmp %rsi,%rcx

jne bucle

mov %r8d, %eax

mov %r9d, %edx

idiv %ecx

ret

sumaq:

mov \$0, %rsi

mov \$0, %rax

mov \$0, %rdx

mov \$0, %r8

```

bucleq:
    add (%rbx,%rsi,4), %eax
    CDQE
    add %rax, %r8

    mov $0, %rax

    inc %rsi
    cmp %rsi,%rcx
    jne bucleq

    mov %r8, %rax

    CQO
    idiv %rcx

    ret

```

## Resultado de la batería de tests

T#1	32bits		
	media = 1	resto = 8	
	= 0x00000001	= 0x00000008	
	64bits		
	media = 1	resto = 8	
	= 0x00000001	= 0x00000008	
T#2	32bits		
	media = -1	resto = -8	
	= 0xffffffff	= 0xffffffff8	
	64bits		
	media = -1	resto = -8	
	= 0xffffffff	= 0xffffffff8	
T#3	32bits		
	media = -1	resto = 0	
	= 0xffffffff	= 0x00000000	
	64bits		
	media = -1	resto = 0	
	= 0xffffffff	= 0x00000000	
T#4	32bits		
	media = -2147483648	resto = 0	
	= 0x80000000	= 0x00000000	

	64bits media = -2147483648 = 0x80000000	resto = 0 = 0x00000000
T#5	32bits media = -1 = 0xffffffff	resto = 0 = 0x00000000
	64bits media = -1 = 0xffffffff	resto = 0 = 0x00000000
T#6	32bits media = 2000000000 = 0x77359400	resto = 0 = 0x00000000
	64bits media = 2000000000 = 0x77359400	resto = 0 = 0x00000000
T#7	32bits media = -1294967296 = 0xb2d05e00	resto = 0 = 0x00000000
	64bits media = -1294967296 = 0xb2d05e00	resto = 0 = 0x00000000
T#8	32bits media = -2000000000 = 0x88ca6c00	resto = 0 = 0x00000000
	64bits media = -2000000000 = 0x88ca6c00	resto = 0 = 0x00000000
T#9	32bits media = 1294967296 = 0x4d2fa200	resto = 0 = 0x00000000
	64bits media = 1294967296 = 0x4d2fa200	resto = 0 = 0x00000000
T#10	32bits media = 1 = 0x00000001	resto = 0 = 0x00000000

	64bits			
	media =	1	resto =	0
		= 0x00000001		= 0x00000000
T#11	32bits			
	media =	1	resto =	1
		= 0x00000001		= 0x00000001
	64bits			
	media =	1	resto =	1
		= 0x00000001		= 0x00000001
T#12	32bits			
	media =	1	resto =	8
		= 0x00000001		= 0x00000008
	64bits			
	media =	1	resto =	8
		= 0x00000001		= 0x00000008
T#13	32bits			
	media =	1	resto =	15
		= 0x00000001		= 0x0000000f
	64bits			
	media =	1	resto =	15
		= 0x00000001		= 0x0000000f
T#14	32bits			
	media =	2	resto =	0
		= 0x00000002		= 0x00000000
	64bits			
	media =	2	resto =	0
		= 0x00000002		= 0x00000000
T#15	32bits			
	media =	-1	resto =	0
		= 0xffffffff		= 0x00000000
	64bits			
	media =	-1	resto =	0
		= 0xffffffff		= 0x00000000
T#16	32bits			
	media =	-1	resto =	-1
		= 0xffffffff		= 0xffffffff
	64bits			

media	=	-1	resto	=	-1
	=	0xffffffff		=	0xffffffff

T#17	32bits					
	media	=	-1	resto	=	-8
		=	0xffffffff		=	0xffffffff8

	64bits					
	media	=	-1	resto	=	-8
		=	0xffffffff		=	0xffffffff8

T#18	32bits					
	media	=	-1	resto	=	-15
		=	0xffffffff		=	0xffffffff1

	64bits					
	media	=	-1	resto	=	-15
		=	0xffffffff		=	0xffffffff1

T#19	32bits					
	media	=	-2	resto	=	0
		=	0xffffffe		=	0x00000000

	64bits					
	media	=	-2	resto	=	0
		=	0xffffffe		=	0x00000000