#### skyMap

dimensions: {skymap}

storage class: SkyMap

## injected\_calexp

dimensions: {detector, visit}

storage class: ExposureF

## **finalVisitSummary**

dimensions: {visit}

storage class: ExposureCatalog

### makeWarp

lsst.pipe.tasks.makeWarp.MakeWarpTask

dimensions: {patch, visit}

# deepCoadd\_psfMatchedWarp deepCoadd\_directWarp

dimensions: {patch, visit}

storage class: ExposureF