

skyMap

dimensions: {skymap}
storage class: SkyMap

deepCoadd_psfMatchedWarp

deepCoadd_directWarp

dimensions: {patch, visit}
storage class: ExposureF

assembleCoadd

`lsst.drp.tasks.assemble_coadd.CompareWarpAssembleCoaddTask`
dimensions: {band, patch}

deepCoadd

dimensions: {band, patch}
storage class: ExposureF

deepCoadd_nImage

dimensions: {band, patch}
storage class: ImageU

deepCoadd_inputMap

dimensions: {band, patch}
storage class: HealSparseMap

