Chapter 8 Problem 12

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Apply boosting, bagging, and random forests to a data set of your own choice. Be sure to fit the models on a training set and to evaluate their performance on a test set. How accurate are the results compared to simple methods like linear or logistic regression? Which of these approaches yields the best performance?

I will apply the three tree-based methods to the Boston data set, just because I've become friendly with it in the past week:) I want to study crime rate, so crim will be my response.

First, I fit a linear regression model to the data.

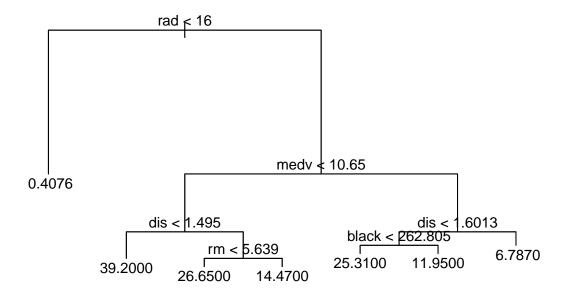
```
library(MASS)
data(Boston)
#split the data into training and test set
set.seed(1)
train=sample(506,400) #400 obs for training
train.set=Boston[train,]
test.set=Boston[-train,] #106 obs for testing
#fit lin regression model
lin.reg=lm(crim~.,data=train.set)
lin.pred=predict(lin.reg,test.set)
#MSE
mean((lin.pred-test.set$crim)^2)
```

[1] 44.68449

Our least squares linear regression MSE is 44.68449. Let's compare this with our decision trees.

Now, I want to generate a classification tree without applying boosting, bagging, or random forests.

```
#generate classification tree
library(tree)
tree=tree(crim~.,train.set)
plot(tree)
text(tree,pretty=0,cex=0.9)
```



```
#make predictions using this tree
tree.pred=predict(tree,test.set)
#compute test error with MSE formula
mean((tree.pred-test.set$crim)^2)
```

[1] 46.66706

We get the above tree as a prediction tool for crim. To explain this tree, say that our accessibility to radial highways rad is higher than 16. Then, we go down to study median value of homes medv. If it is less than 10.65 (\$10,650), we go down the left branch. If our distance to the Boston employment centers dis is 1.495 (miles I assume), then our predicted crime rate crim is 39.2000. Our regression tree has an MSE of 46.66706 which is slightly smaller than linear regression.

These simple regression trees have many advantages. It is easy to explain, resembles human decision making, can be displayed visually, and can easily handle qualitative predictors without dummy variables.

Of course, they have disadvantages including:

- These simple regression trees generally do not have the same level of predictive accuracy as other approaches.
- They can be very non-robust, meaning small changes in data lead to large changes in prediction

Methods like bagging, random forests, and boosting seek to override these issues.

Bagging

Decision trees suffer from high variance. Averaging a set of observations reduces that variance. The algorithm for bagging is:

- 1. Bootstrap by taking repeated samples from the training set.
- 2. Do this B times. Generate B different bootstrapped training data sets, or B different trees.
- 3. Train method on the b-th bootstrapped training set in order to get $\hat{f}^{*b}(x)$..
- 4. Average all the predictions to get $\hat{f}_{bag}(x) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}^{*b}(x)$.

Using a large B value is not dangerous for overfitting- just make sure it is sufficiently large.

```
library(randomForest)
## randomForest 4.6-14
```

```
## Type rfNews() to see new features/changes/bug fixes.
```

```
bag=randomForest(crim~.,train.set,mtry=13,importance=TRUE)
#mtry=13 b/c there are 13 predictors to consider
importance(bag)
```

```
##
              %IncMSE IncNodePurity
## zn
            9.8283785
                            5.354508
## indus
            2.7713580
                           34.166836
           -1.8316728
                            2.875688
## chas
            4.6676200
                          338.891993
## nox
## rm
            4.5879720
                         2069.152677
            5.9491613
## age
                          619.068043
## dis
            0.6159651
                         4942.345027
## rad
           22.5043518
                         7303.230822
            2.4142350
## tax
                           84.395019
## ptratio 5.2738844
                           51.606447
## black
           -2.6018659
                         1277.765993
## 1stat
            9.5443030
                         1889.008966
## medv
            9.8467579
                         9779.840981
```

```
#Computing MSE
bag.predict=predict(bag,test.set) #yhat
mean((bag.predict-test.set$crim)^2)
```

```
## [1] 41.10399
```

Our test MSE from bagging, 41.10399, is much smaller than that of the simple regression tree, denoting a significant impact using this method. We're getting somewhere!

Random Forests

Random forests aim to decorrelate the trees. Random forests is almost like bagging except a random sample of m predictors is chosen as split candidates from a full set of predictors (when m=p, it's just bagging). m is typically the square root of p. The reason why predictors are chosen at random is to avoid always choosing the strongest predictors. Choosing the strongest predictors all the time leads to trees looking the same, predictions that are highly correlated, and a small reduction of variance. Random forests override these disadvantages which are typical in bagging.

```
rf=randomForest(crim~.,train.set,mtry=4,importance=TRUE)
#mtry=4, so I only consider 4 randomly-chosen predictors per split
importance(rf)
```

```
## %IncMSE IncNodePurity
## zn 8.1983122 1.778191
## indus 7.7956475 789.990882
```

```
## chas
            0.4538274
                          21.415115
## nox
            6.5862180
                        1679.022415
                        2048.773523
## rm
            4.4377401
            4.4508302
                        1271.247553
## age
## dis
            4.8809539
                        4490.140688
           16.6795053
## rad
                        4230.755944
## tax
           10.2579530
                        2784.741803
                         274.937389
## ptratio 7.1416019
## black
            1.1744646
                        1226.450412
## lstat
            8.6377363
                        2469.996638
## medv
            7.4664157
                        6145.704651
rf.predict=predict(rf,test.set)
mean((rf.predict-test.set$crim)^2)
```

```
## [1] 40.08297
```

So far, random forest has given us our lowest test MSE of 40.08297.

Boosting

Boosting works like bagging except trees are grown sequentially and does not involve bootstrapping. Boosting fits a tree using residuals rather than an outcome Y, and it is dependent on previous trees.

```
set.seed(1)
library(gbm)

## Loaded gbm 2.1.4

boost=gbm(crim~.,train.set,distribution="gaussian",n.trees=500,interaction.depth=4)
boost.pred=predict(boost,test.set,n.trees=500)
mean((boost.pred-test.set$crim)^2)
```

```
## [1] 41.61091
```

Our boosting test MSE is 41.61091, which is higher than our MSE from bagging. Random forest gave us the best tree model!